Optimization algorithms in Deep Learning

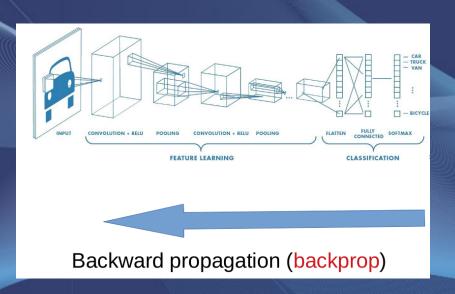
Robert Maria 21.11.2019

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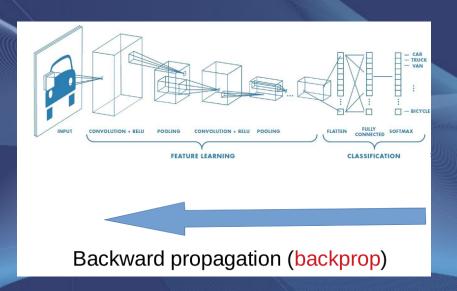
Backpropagation is an efficient method of computing gradients of the loss function wrt parameters in directed graphs of computations, such as neural networks.

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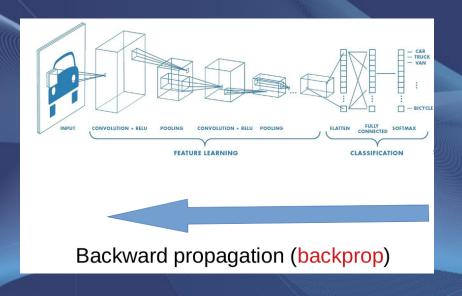
Backpropagation is an efficient method of computing gradients of the loss function wrt parameters in directed graphs of computations, such as neural networks.

An **optimization algorithm** is used to find parameters that minimize the loss function.



Backpropagation is an efficient method of computing gradients of the loss function w.r.t. parameters in directed graphs of computations, such as neural networks.

An optimization algorithm is used to find parameters that minimize the loss function.





A grassy continuous non-convex function. source

Types of optimization algorithms

1st order methods:

Uses the first derivative information (compute the Jacobian)

2nd order methods:

Uses the second derivative information (compute the Hessian)

Infeasible to compute in practice for high-dimensional datasets

Gradient Descent

The most popular method to optimize neural networks.



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A way to minimize an objective function $J(\theta)$ parametrized by the model's parameters $\theta \in R^d$ by updating the parameters in the opposite direction of the gradient of the objective function w.r.t. the parameters.

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The learning rate η determines the size of the steps we take to reach a (local) minimum.

Batch (vanilla) Gradient Descent

Computes the gradients of the objective function $J(\theta)$ w.r.t. the parameters θ of the entire training set:

$$\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta)$$

code:

```
for i in range(nb_epochs):
   params_grad = evaluate_gradient(loss_function, data, params)
   params = params - learning_rate * params_grad
```

source

Drawbacks:

- uses the entire training set
- can perform redundant computations

Stochastic Gradient Descent

Computes the gradients of the objective function $J(\theta)$ w.r.t. the parameters θ of 1 training sample at a time:

$$\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta; x^{(i)}; y^{(i)})$$

 $x^{(i)}$ training sample

 $y^{(i)}$ label

learning rate

code:

```
for i in range(nb_epochs):
   np.random.shuffle(data)
   for example in data:
     params_grad = evaluate_gradient(loss_function, example, params)
     params = params - learning_rate * params_grad
```

Stochastic Gradient Descent

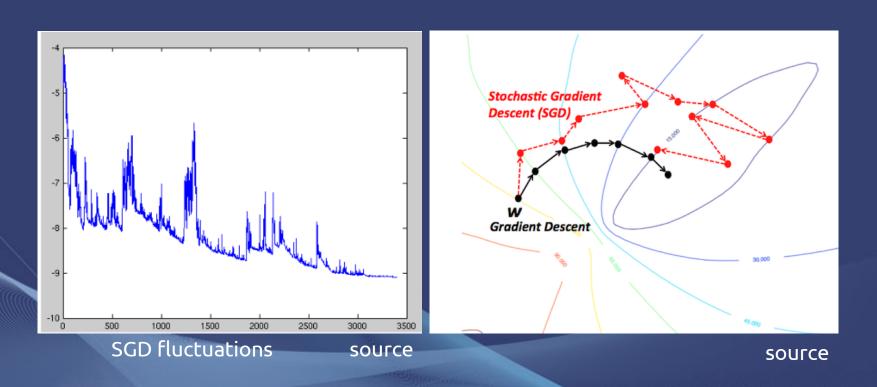
Computes the gradients of the objective function $J(\theta)$ w.r.t. the parameters θ of 1 training sample at a time:

$$\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta; x^{(i)}; y^{(i)})$$

Drawbacks:

- the objective function have fluctuations
- complicate convergence to the exact minimum (overshooting)

Stochastic Gradient Descent



Mini-batch Gradient Descent (SGD)

Computes the gradients of the objective function $J(\theta)$ w.r.t. the parameters θ of 1 mini-batch at a time:

$$\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta; x^{(i:i+n)}; y^{(i:i+n)})$$

code:

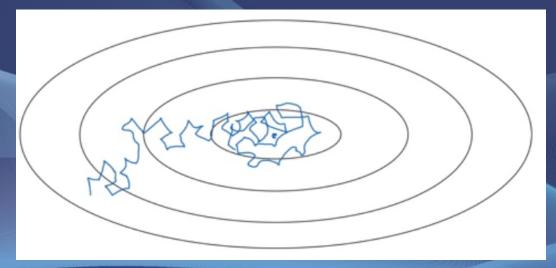
```
for i in range(nb_epochs):
    np.random.shuffle(data)
    for batch in get_batches(data, batch_size=50):
        params_grad = evaluate_gradient(loss_function, batch, params)
        params = params - learning_rate * params_grad
```

Pros:

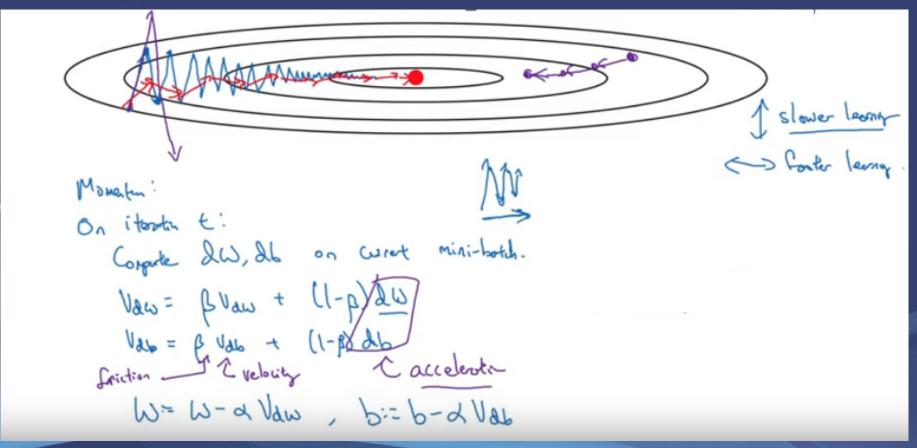
- reduces the variance of the parameter update
- can make use of high-optimized matrix optimization libraries

Challenges

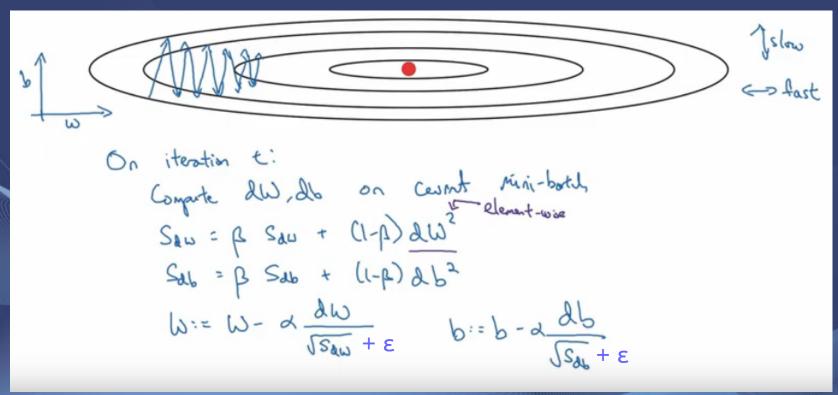
- choosing a proper learning rate → define a learning rate schedule
- schedules and thresholds for learning rate schedules
- getting trapped in sub-optimal local minima (saddle points, plateau)
- wandering around and never converge



Momentum



RMSProp (Root Mean Square Prop)



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ADAM (Adaptive Moment Estimation)

= momentum + RMSProp

momentum

RMSProp

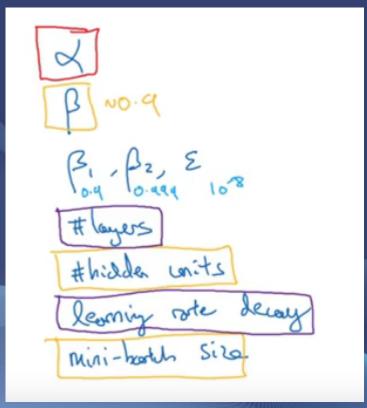
ADAM (Adaptive Moment Estimation)

$$\rightarrow \mathcal{A}$$
: needs to be tune
 $\rightarrow \beta_1$: 0.9 (du)
 $\rightarrow \beta_2$: 0.999 (dw²)
 $\rightarrow \mathcal{E}$: 10-8

source

Hyperparameters to tune

According to Andrew Ng...



Red = most important Orange = second importance Blue = third importance

source

