#### Document.md

# Rep2Rec

Replicated Concurrency Control and Recovery

### **Team Members**

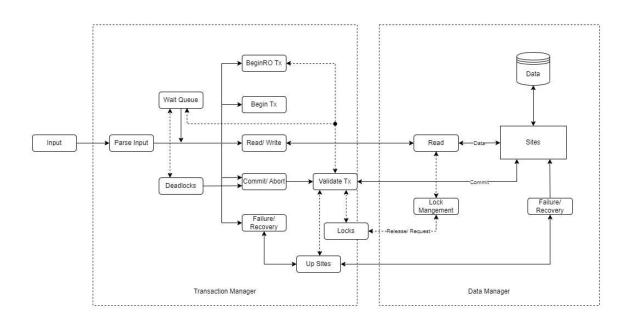
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-> Execute Transactions (R/W/C/A), Available Copies, Replication, Deadlock

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-> Lock Management, Validate Executions, Failure, Recovery

## **Design Flow**



#### Framework Details

```
class TransactionManager:
        We treat transaction manager as the main function and acts as middleware
        It takes case of I/O, parsing, communications, deadlock detection,
        simulation of failure/ recovery, etc
    def __init__(self):
       transaction_queue = {} # {"T1": Transaction(T1)}
       wait_queue = [] # [(tx, fn, *args, waiting_vars)]
   def input_parser(self, file_path): ...
        # Read the input file from file path
       # Parse input line by line
        # Execute transactions and manage wait queue
   def begin_transaction(self, tx): ...
        # Create a new transaction with id=tx
   def execute_read_write_transaction(self, tx, var, value=None): ...
       # Validate the sites
       # Request locks and validate
       # Call the corresponding function from TMHelper
    def end transaction(self, tx): ...
        # Commit/ Abort transaction tx
    def deadlock cycle(self): ...
        # Use DFS to find a cycle in the wait_queue
       # If a cycle is found, abort the youngest transaction
       # This happens every tick
    def fail(self, S): ...
        # Simulate failure in site S
    def recover(self, S): ...
       # Simulate recovery in site S
    def dump(self): ...
       # Print data from all sites
class TMHelper:
        It is a helper function for Transaction Manager
```

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```
We store the sites data and lock data here
    def __init__(self):
        sites = []
                        # [S1, S2, ..., S10]
                        # [list of available sites]
        up_sites = []
        RO_sites = {}
                        # {var: {S1, S2, ..., Sn}} - valid sites for var
                     # {S1: {'1':(0,[]), ..., '20':(1,['T1'])}...}
       locks = {}
        site status = {} # {site1: {'1':"up",...}} stores status of sites
        last_failure = {} # {S1: 4}
   def read(self, var, sites): ...
        # Attempt read from sites
        # Return first valid read
    def validate_and_commit(self, data): ...
       # Validate up_sites before committing
        # Validate the timestamps for each site up time
        # If validated, write each variable to all sites
    def write(self, sites, var, value): ...
        # Write {var: value} to sites
    def get_ro_cache(self): ...
        # Reads and returns all readable data for RO transaction
    def set lock(self, sites, var, lock type): ...
        # Verify lock availability and update lock status
    def read lock status(self, var): ...
        # Return current lock status for var
    def handle_failure(self, site): ...
       # Simulate failure on site
        # Update the necessary variables
   def handle recovery(self, site): ...
       # Simulate recovery on site
        # Add site back to accessible sites (except replicated data)
class Transaction:
    0.00
        This provides the transaction object
        Each new Tx creates a new instance that is stored in TM
    def __init__(self):
       id = id
                       # Tx
       data = {} # All data related to Tx
```

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```
locks = {} # List of locks on var, site
        start_time = 0 # Internal Counter
   def read(self, var=None): ...
        # Attempt read for var and return the data
        # Fetch data snapshot for RO read
    def write(self, sites, var, value): ...
        # Update {var:value} within Tx memory
    def request_lock(self, sites, var, lock_type): ...
        # Request/ Promote a lock using TMHandler
        # Update lock dictionary accordingly
   def release_lock(self): ...
        # Release all locks on commit/ abort
    def commit(self): ...
        # Attempt commit on all data for Tx
        # Abort if validation fails
class DataManager:
        Individual Site instances
        These sites interact with the data storage (.txt files)
        The validations here are only a sanity check.
       Most validations are handled by TM
    0.010
   def init (self):
        id = id  # S1 -> 1
        data = {} # Currently stored data (used for read)
        status = 1 # Up/ Down
        var status = {} # stores variable status if available for read/write
    def read data(self, var): ...
        # Return value if valid
    def write_data(self, var, value): ...
        # Write {var: value} to data storage if site is up
    def failure(self): ...
       # set status = 0
       # update var status for all variables
       # Flush all variables
    def recovery(self): ...
       # set status = 1
       # Recover un-replicated variables - update var_status
```

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