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**Expected May 2016** 

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#### **EDUCATION**

Masters, Computer Software Engineering, GPA: 3.83, San Jose State University Bachelors, Engineering in Information Technology, GPA: 3.81

June 2013

Silver Oak College of Engineering & Technology, India

**SKILLS & TECHNOLOGIES** 

PROGRAMMING LANGUAGES C, C++, Java, NodeJS, REST, GIT, Scala, Spring-boot, Google Protobuf, Netty.io, Ptyhon

MOBILE TECHNOLOGIES PhoneGap, Android, JQuery Mobile, Web Apps, iOS

FRONT-END TECHNOLOGIES HTML5, CSS3, JavaScript, JQuery, AJAX, JSON, Web Services (REST), Google Maps JS & Doamin

API, Facebook JS API, OAuth2.0, AngularJS

**DATABASES** MySQL, SQL Server, NoSQL MongoDB

**TOOLS** Eclipse, Intellij, Android Studio, NetBeans, Visual Studio, Adobe Photoshop, Adobe

Dreamweaver, Aptana Studio, Microsoft Visio, Ant, Maven, Gradle

**OPERATING SYSTEMS:** Windows, Linux, Unix, Android, Mac OS X

#### **EXPERIENCE**

### Mobile Application Developer Intern, Heat Software

June to August 2015

Independently developed Android, iOS, Windows App which provided millions of client access to HEAT Cloud
 SaaS on their mobile devices with Real-Time push notifications from GCM, APNs, WPNs integration and updates.

# Mobile Application Developer, Attensa Software, India

February to June 2014

- Design and develop cross-platform mobile applications for leading Mobile OS using PhoneGap/Cordova, HTML5,
  JQuery, JavaScript, and Google Maps
- Effectively integrate mobile solution and Understand existing complex business and system processes

### **ACADEMIC PROJECTS**

### Connecting OutPatient using IoT, San Jose State University

Fall 2015 to Present

- Developing smart IoT devices with Real-Time health monitoring with quick response of emergency services and also remotely guiding outpatient with doctor's instructions along with emergency alerts.
- Technologies: IoT, Hadoop, Hive, Machine Learning, Java, NodeJS, Android, iOS, Angular JS

## Distributed File System (Snapchat-Tish), San Jose State University

Spring 2015

- Successfully build highly available, consistent and scalable distributed system with the Proactor pattern using -multithreaded and asynchronous programming and processed 10K image files in 98 seconds
- Implemented RAFT consensus Algorithm for leader election, log replication and fault tolerance
- Technologies: Java, Google protobuf, Netty APIs

#### Platform As A Service: PaaS, San Jose State University

Fall 2014

- Created, developed UI for PaaS with full featured online IDE with code suggestion, error and syntax tips
- Developed a multi-cluster NodeJS based web hosting application
- Implemented features such as creating free sub-domain per application, a basic template for a user to work upon, real time online compilation, listing directories and subdirectories recursively
- Technologies: NodeJS, REST Web Services, Amazon AWS (Route 32, EC2), MongoDB, EJS, JQuery

# Share It! iOS Application, San Jose State University

Spring 2015

- Login with Facebook or user app as a guest user, create Albums upload photos and share with your friends, User can manage their albums, delete, share, search based on Mata-Data, Location, Album/Photo Name
- Independently developed NodeJS Rest APIs and integrating them to Amazon S3 where user photos were stored. Provide users with a unique shareable link
- Technologies: iOS Objective-C, Facebook SDK, NodeJS, MongoDB, Amazon AWS and S3

### Google Plus Mini Android Application, San Jose State University

Spring 2015

- Independently developed Android Application which allows user to login using their Google Account to view his/her profile, circles and friends by integrating with Google Plus (G+) Domain APIs
- Authentication using G+ Domain APIs through OAuth 2.0 authorization. Accessing profile, circle and friend's endpoint retrieve respective information
- Technologies: Android SDK, Google Plus (G+) Domain APIs, Google Plus OAuth 2.0