Deep Parmar

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EDUCATION

University of Waterloo

Sep 2020 – Apr 2025

Bachelor of Computer Science

Waterloo, ON

• **GPA:** 3.9/4.0

• Relevant Courses: Object-Oriented Software Development, Algorithms, Operating Systems, Data Structures and Data Management, Computer Networks, User Interfaces, Database Management, Functional Programming

EXPERIENCE

TD Bank

Jan 2023 – Apr 2023

Software Engineer Intern

Toronto, ON

- Developed and implemented a dictionary feature on a chrome extension, utilizing **TypeScript**, **React**, and **NodeJS** to integrate **ChatGPT** to easily define/summarize texts, meeting accessibility needs for **6000+** users
- $\bullet \ \ \text{Utilized} \ \mathbf{RxJS} \ \text{observables to implement reactive programming, resulting in improved scalability and maintainability}$
- Developed end-to-end automated tests using Cypress testing tool, resulting in a 30% reduction to manual testing
- Won first place in a hackathon competition with 10+ teams, and pitched the idea to a panel of executives

Spotwork May 2022 – Aug 2022

Mobile Engineer Intern

Toronto, ON

- Led the development of a new waitlist feature for a mobile/web application that handles filling in job postings using Flutter, Dart and Firebase Cloud Functions, resulting in 98% of the jobs being filled in daily
- Implemented dynamic rendering and pagination using Firebase to reduce server load by as much as 500%
- Improved overall app performance by 300%, via streamlining the data retrieval process to using subcollections
- Operated in 2 week long sprints in an Agile environment using a ticketing system organized through a JIRA board

Exponet Canada Inc.

May 2021 - Aug 2021

Software Engineer Intern

Toronto, ON

- Developed a multi-step scanning feature to ensure the product is packaged and shipped correctly, saving the shipping team over 10 hours/week, and preventing over \$1,000/month in losses due to logistical errors
- Implemented Spring Boot backend for automated product report generation and retrieval for 200+ products
- Decreased fetch time of server data by 30% by using React Hooks and handling state management with Redux

CheaprEats

July 2020 - Aug 2020

Software Engineer Intern

Toronto, ON

- Designed and implemented offline functionality into vendor terminal website using React and GraphQL
- Performed test-driven development using A/B testing to develop new features, ensuring 80% code coverage

Projects

YelpCamp & | JavaScript, React, Node, MongoDB, Express, Mongoose, Passport

- Developed a full stack application using the MERN stack where users discover and review campgrounds
- Built a **REST API from scratch** to perform CRUD operations for users, campgrounds, comments and reviews
- Designed a responsive front-end using Bootstrap and implemented client-side and server-side data validation

ShareMe & | JavaScript, React, Sanity, Tailwind

- Developed a full stack social media web app with React/Sanity/Tailwind where users share photos and videos
- Managed state of application and stored user data using Sanity's cloud storage, and deployed using Netlify

Chess $\bullet \mid C++, XWindow$

- Created a full chess game using OOP principles in C++ with a GUI using the XWindow graphics library
- Implemented a computer AI with a 4-level difficulty that players can select to challenge and play against

Chatbot Payment System & | Python

• Developed a secure money transfer chatbot using Paypal and Twilio API, and Docker for efficient deployment

TECHNICAL SKILLS

Languages: Python, C/C++, JavaScript, TypeScript, Kotlin, Dart, SQL, Bash, HTML/CSS, R

Frameworks/Technologies: React, Node.js, Flutter, Spring Boot, Firebase, MongoDB, MySQL, Git, Jira, Cypress