

Using deep learning to overcome algorithmic bottlenecks

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NumHyp19
Malaga, 22 June 2019

In collaboration with ...



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Niccolò Discacciati
Doctoral student
EPFL



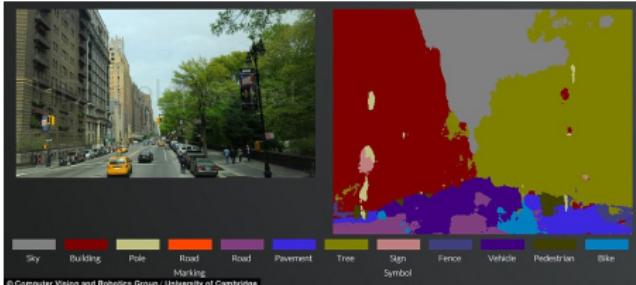
Lukas Schwander
Master student
ETH Zürich

Deep learning in action

Deep learning in action



A screenshot of a YouTube channel page. The top navigation bar shows "Home" and "Subscriptions". The main area displays a grid of recommended video thumbnails. One thumbnail is highlighted with a red border and the text "Mark Cuban's ON AIR". Other thumbnails include "BEST NIGHT EVER", "Buddy Clegg Can't Get Out of the Rain", and "OOF! Watch Mike Trout (Finally) Deliver a Home Run". Below the thumbnails, there is a section for "Subscriptions" with a "The Verge Recommended channel for you" heading and a "Subscribe" button.



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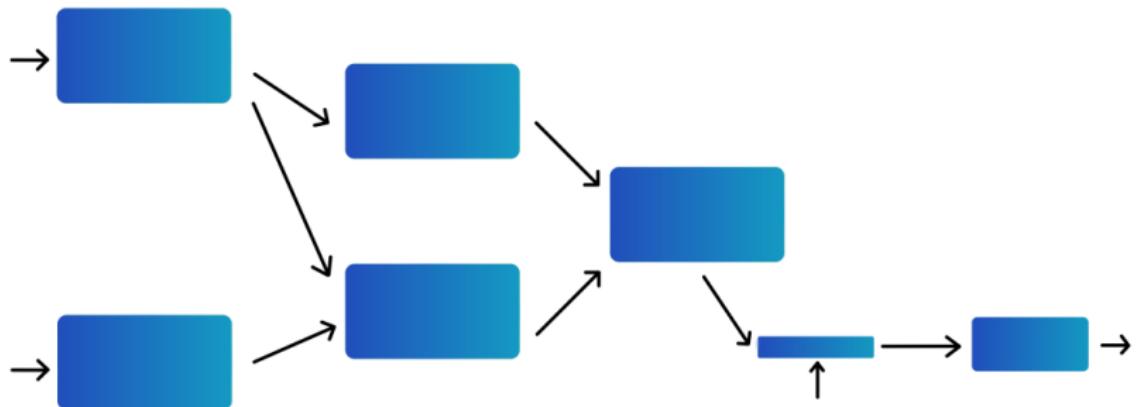
Blending deep learning and numerics

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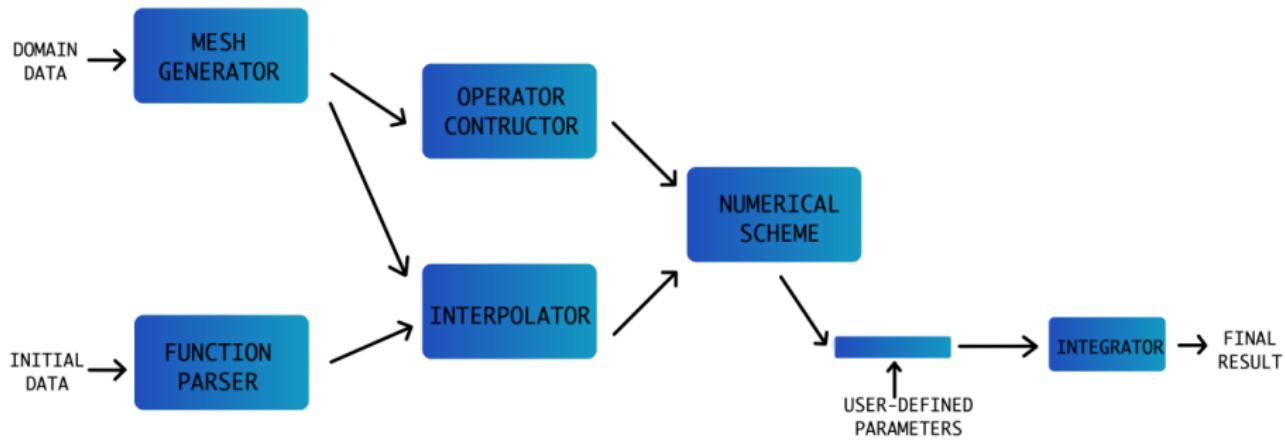
- ▶ Solving differential equations [Lagaris et al., 1998; Golak et al., 2007; Rudd et al., 2015; Tompson et al., 2017; Long et al. 2017; Raissi et al., 2018, Magiera et al., 2019]
- ▶ Subgrid scale modelling/LES/RANS [Tracey et al., 2013; Zhang et al., 2015; Ling et al., 2016; Kurian et al. 2018; Beck et al.; Duraisamy et al., 2019; Maulik et al., 2019]
- ▶ Uncertainty quantification [Tripathy et al., 2018, Kwon et al. 2018; Schwab et al, 2018; Mishra et al., 2019; Wang et al., 2019]
- ▶ Reduced order modelling [Kutz et al, 2016; Hartman et al., 2017; Carlberg et al. 2018; Willcox et al., 2019; Wang et al., 2019]
- ▶ Inverse problems [Schönlieb et al. 2017, Lunz et al., 2018; Chang et al., 2018; Raissi et al. 2019]
- ▶ Shape optimization [Timnaka et al., 2017; Baque at al., 2018; Duraisamy et al., 2019, Sasaki et al. 2019]
- ▶ ...

Motivation

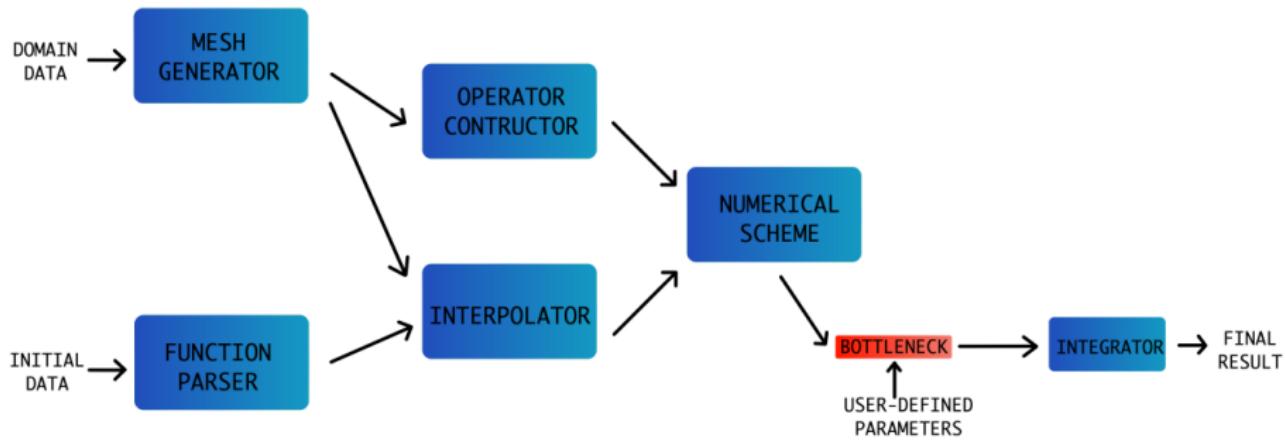
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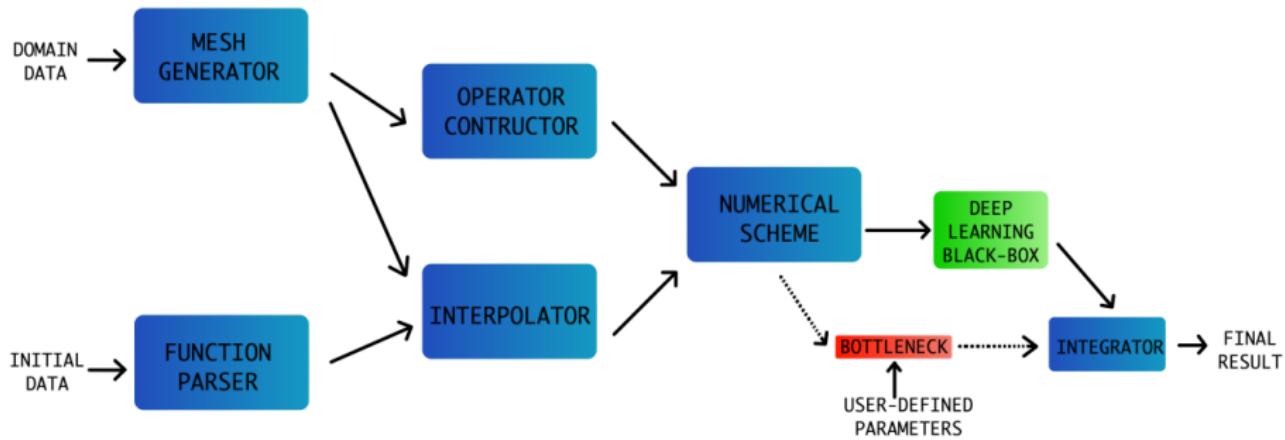
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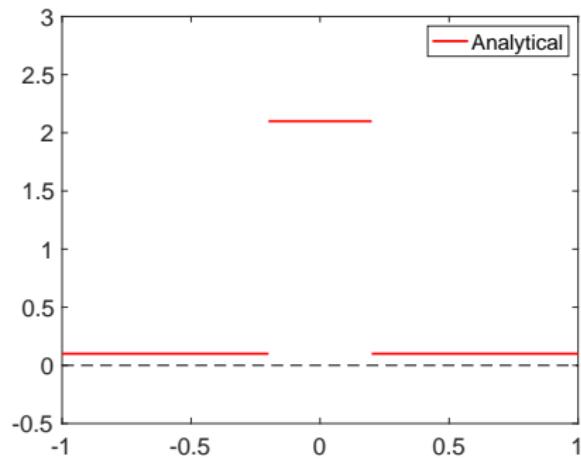
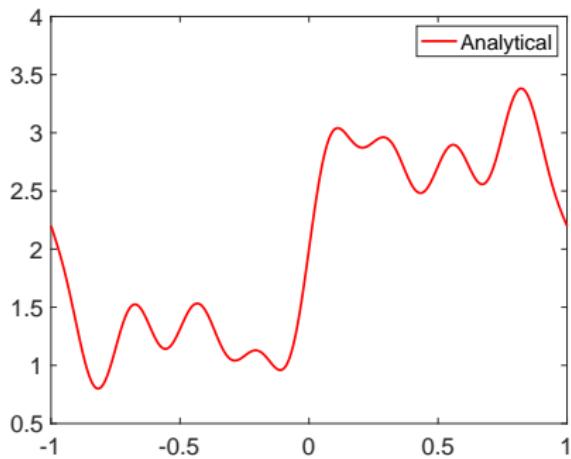
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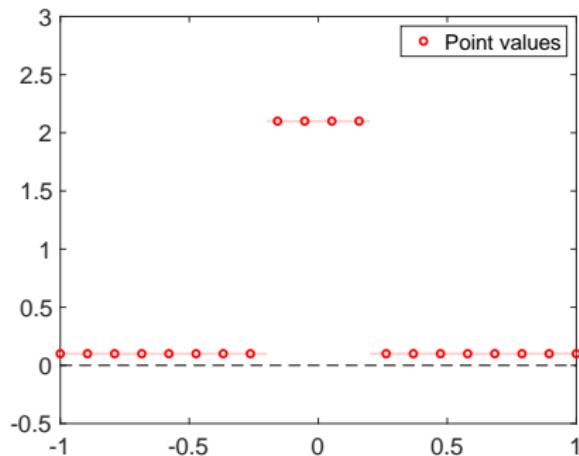
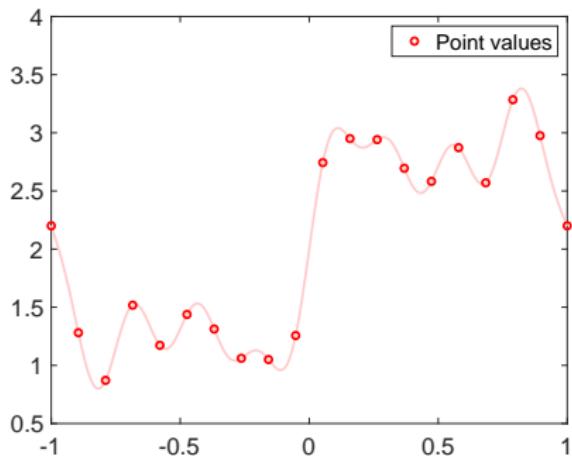
Today's bottleneck – controlling spurious oscillations!



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Approximating the function using a **smooth basis**

$$u(x) \approx \sum_{p=1}^K a_p \phi_p(x)$$



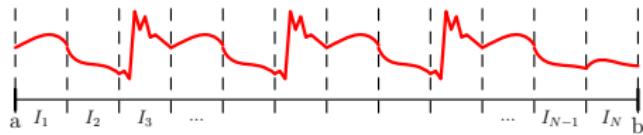
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Mechanism to detect discontinuity/smoothness

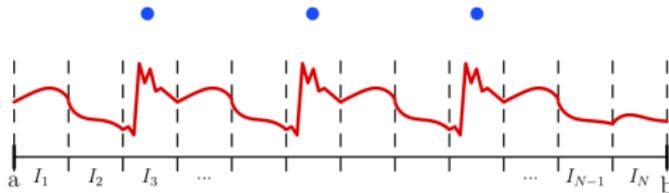


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Mechanism to detect discontinuity/smoothness

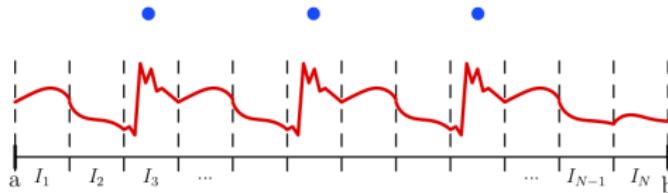


Based on the local analysis of data, we can

- ▶ Limit the local solution
- ▶ Adapt the local polynomial/basis order
- ▶ Add artificial viscosity

Today's bottleneck – controlling spurious oscillations!

Mechanism to detect discontinuity/smoothness



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Problems with existing methods

- ▶ Specification of problem-dependent parameters
- ▶ Computationally-expensive
- ▶ Too conservative

Overcome bottlenecks using deep learning

We wish to approximate the function

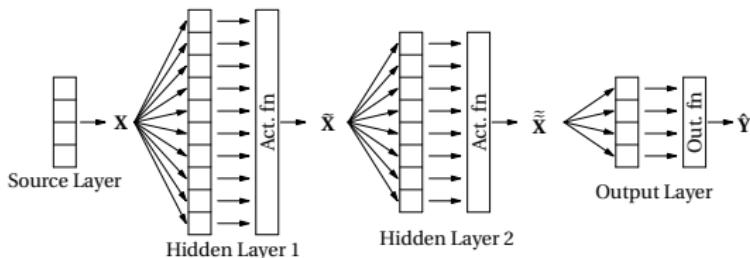
$$\mathbf{F} : \mathbf{X} \mapsto \mathbf{Y}, \quad \mathbf{X} \in \mathbb{R}^n \quad \mathbf{Y} \in \mathbb{R}^m$$

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We train a suitable multilayer perceptron

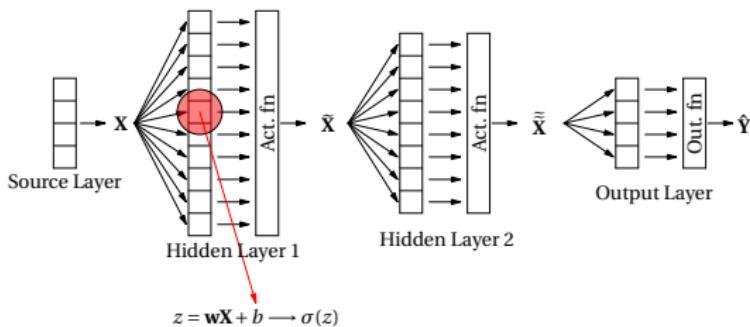


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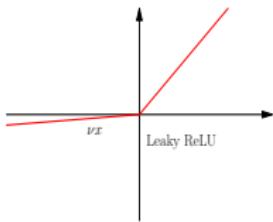
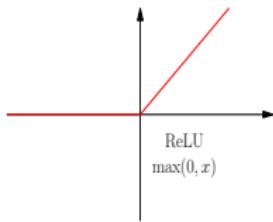
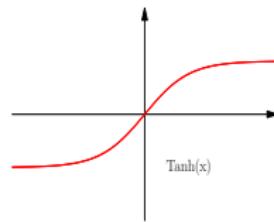
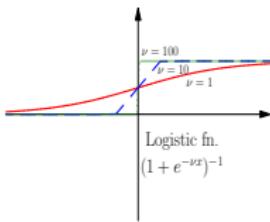
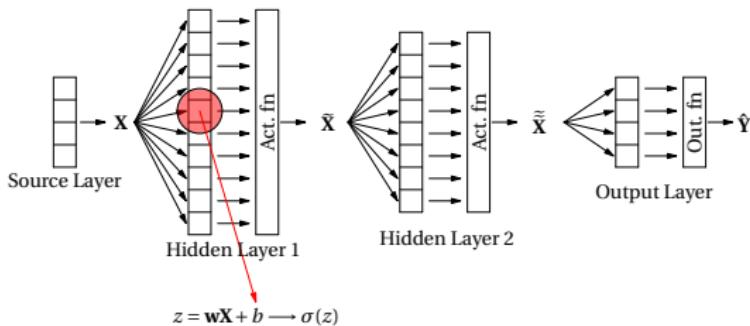


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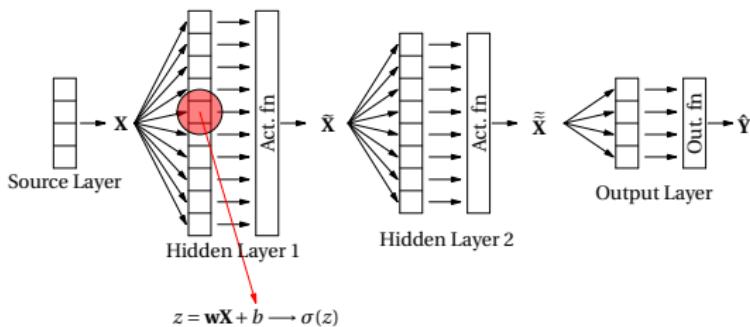


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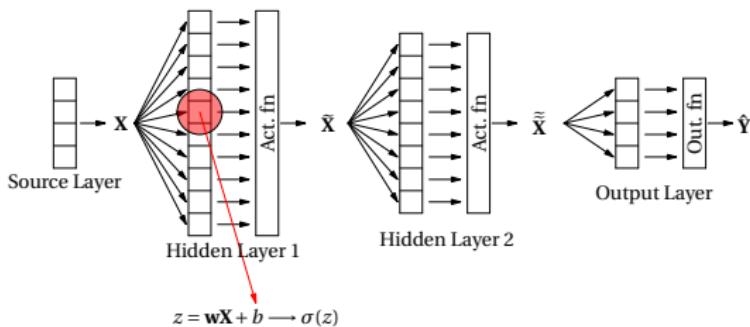
$$\hat{\mathbf{Y}} = \mathcal{O} \circ \sigma \circ H^L \circ \sigma \circ H^{L-1} \circ \dots \circ \sigma \circ H^1(\mathbf{X}), \quad H^l(\tilde{\mathbf{X}}) = \mathbf{W}'\tilde{\mathbf{X}} + \mathbf{b}'$$

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We train a suitable multilayer perceptron



Find parameters $\theta = \{\mathbf{W}', \mathbf{b}'\}$ that minimizes the loss function

$$\mathcal{L}(\mathbf{Y}_i, \hat{\mathbf{Y}}_i), \quad (\mathbf{X}_i, \mathbf{Y}_i) \in \mathbb{T}.$$

Then $\hat{\mathbf{F}}(\theta) \approx \mathbf{F}$.

The hyperparameters

Based on some theory and **prior experience**, choose

- ▶ Network size – depth and width
- ▶ Activation function
- ▶ Loss function
- ▶ Regularization technique – to avoid overfitting
- ▶ Training and validation datasets
- ▶ Stopping criteria for training
- ▶ Optimizer
- ▶ Your expectation from the network!

Some applications we will see today

- ▶ Troubled-cell detection (Hesthaven and R.)
- ▶ Artificial viscosity (Discacciati, Hesthaven and R.)
- ▶ p-adaption (Wang, Hesthaven and R.)
- ▶ Local viscosity for spectral methods (Schwander, Hesthaven and R.)

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The network is always trained offline!

Troubled-cell detector

Conservation laws

Consider

$$\frac{\partial \mathbf{u}}{\partial t} + \frac{\partial \mathbf{f}(\mathbf{u})}{\partial x} = 0$$
$$\mathbf{u}(x, 0) = \mathbf{u}_0(x)$$

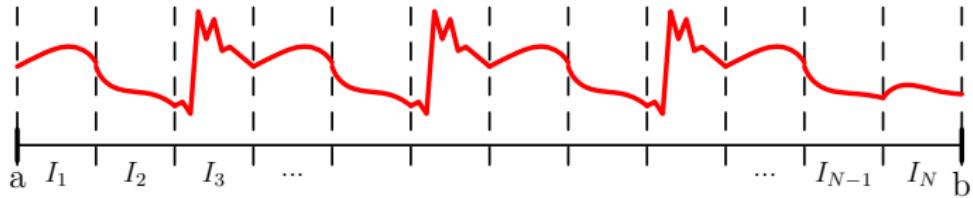
Non-linearity



Discontinuities in
finite time

Detecting and limiting

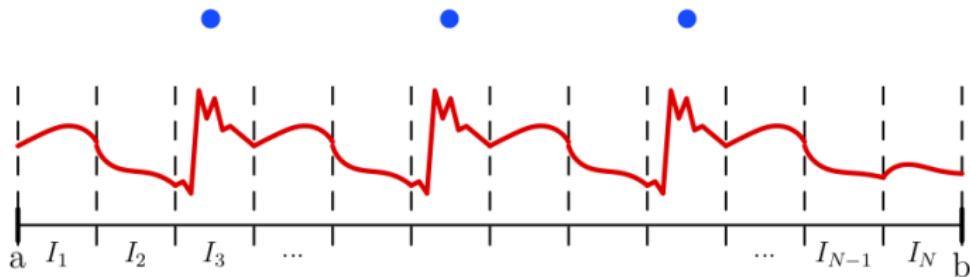
Strategy in the context of RKDG schemes:



Detecting and limiting

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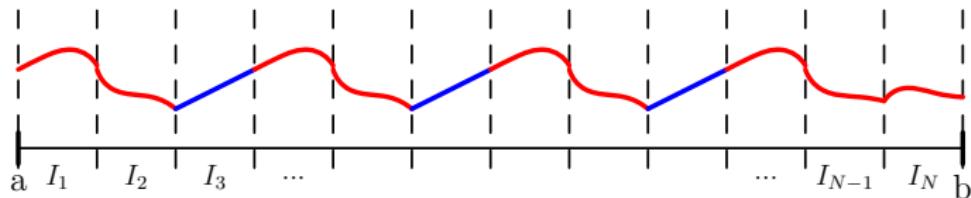
1. Find **troubled-cells**



Detecting and limiting

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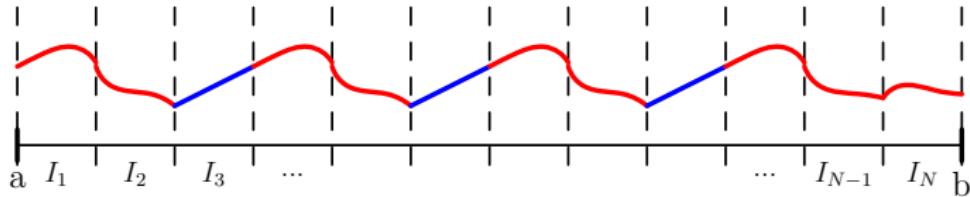
1. Find **troubled-cells**
2. Limit solution in flagged cells



Detecting and limiting

Strategy in the context of RKDG schemes:

1. Find **troubled-cells**
2. Limit solution in flagged cells



Issues:

- ▶ Problem-dependent parameters
- ▶ If insufficient cells marked \rightarrow re-appearance of Gibbs oscillations
- ▶ If excessive cells marked
 - ▶ Unnecessary computational cost
 - ▶ Loss of accuracy for strong limiters

Available troubled-cell indicators

- ▶ Minmod-based TVB limiter [Cockburn and Shu; Math. Comp. '98]
- ▶ Moment limiter [Biswas et al.; Appl. Numer. Math. '94]
- ▶ Modified moment limiter [Burbeau; JCP '01]
- ▶ Monotonicity preserving limiter [Suresh and Huynh; JCP '97]
- ▶ Modified MP limiter [Rider and Margolin; JCP '01]
- ▶ KXRCF indicator [Krivodonova et al.; App. Numer. Math. '04]
- ▶ Polynomial degree based limiter [Fu and Shu; JCP '17]
- ▶ Outlier detection using Tukey's boxplot method [Vuijk and Ryan; J. Sci. Comp. '16]
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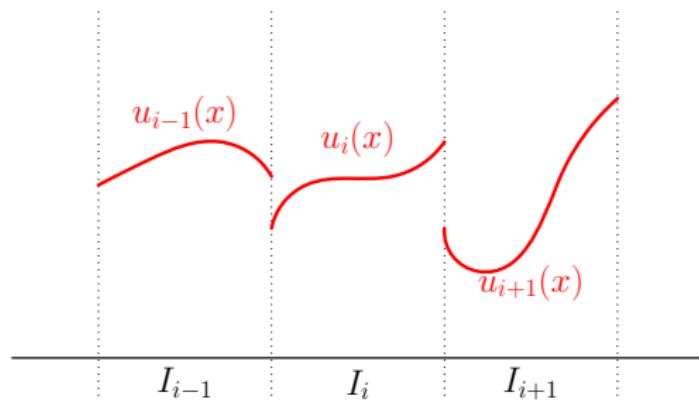
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An MLP-based detector

- ▶ Input $\mathbf{X} = ?$

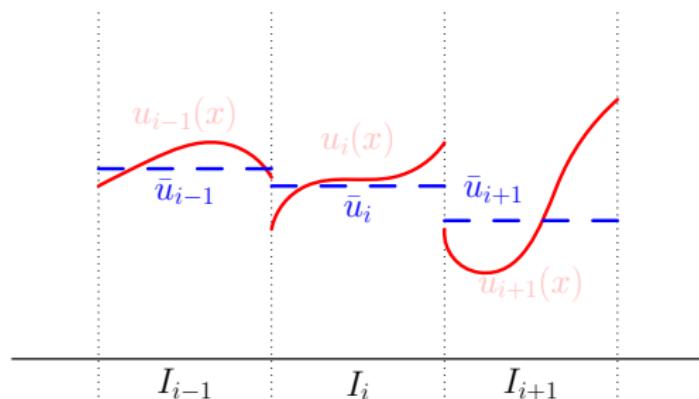
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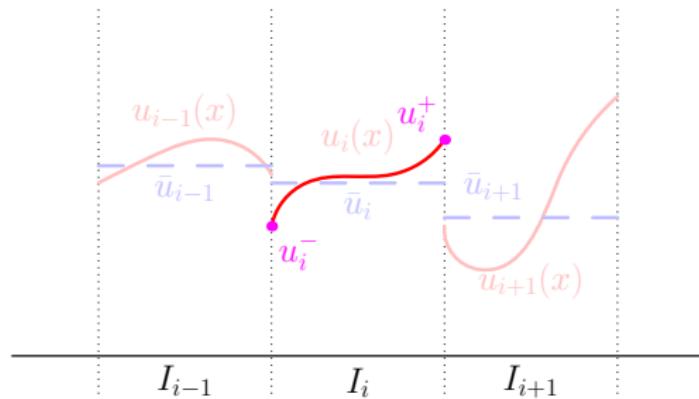
An MLP-based detector

- ▶ Input $\mathbf{X} = [\bar{u}_{i-1}, \bar{u}_i, \bar{u}_{i+1}]$



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- Input $\mathbf{X} = [\bar{u}_{i-1}, \bar{u}_i, \bar{u}_{i+1}, u_i^-, u_i^+] \in \mathbb{R}^5$



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- ▶ Input $\mathbf{X} = [\bar{u}_{i-1}, \bar{u}_i, \bar{u}_{i+1}, u_i^-, u_i^+] \in \mathbb{R}^5$ (Scaled)

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- ▶ Softmax output function

$$\hat{Y}^{(k)} \leftarrow \frac{e^{\hat{Y}^{(k)}}}{\sum_j e^{\hat{Y}^{(j)}}} \quad \in \quad [0, 1] \quad \longrightarrow \quad \text{probabilities}$$

$$\text{Output } \hat{\mathbf{Y}} = [\hat{Y}^{(0)}, \hat{Y}^{(1)}] \in [0, 1]^2$$

Troubled-cell if $\hat{Y}^{(0)} > 0.5$

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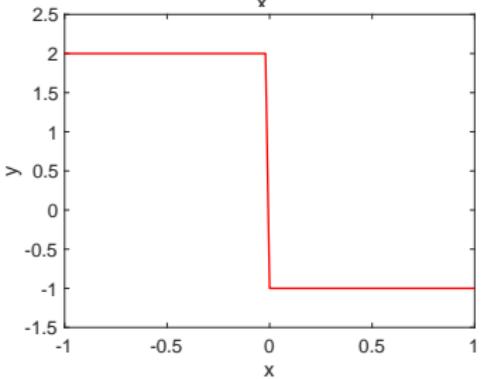
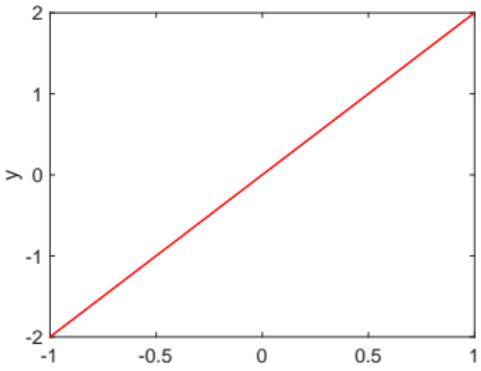
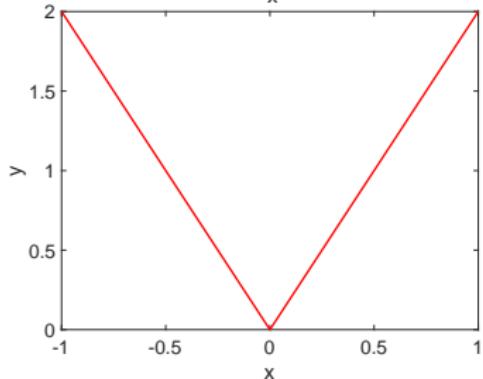
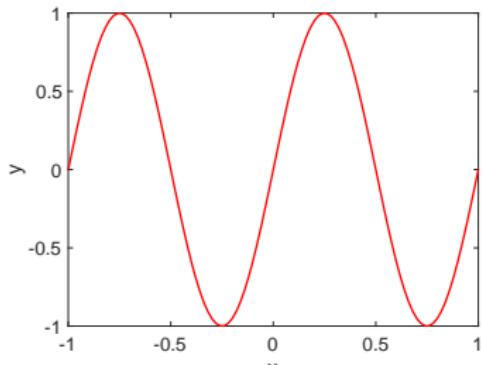
Troubled-cell if $\hat{Y}^{(0)} > 0.5$

- ▶ Cost functional: L2 regularized cross-entropy

$$\mathcal{L} = - \sum_{i=1}^K \sum_{j=0}^1 Y_i^{(j)} \log(\hat{Y}_i^{(j)}) + \lambda \|\mathbf{W}\|_2^2$$

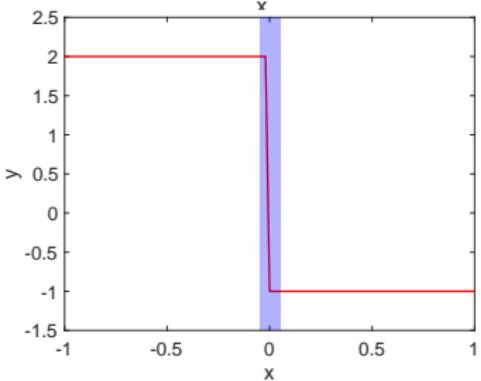
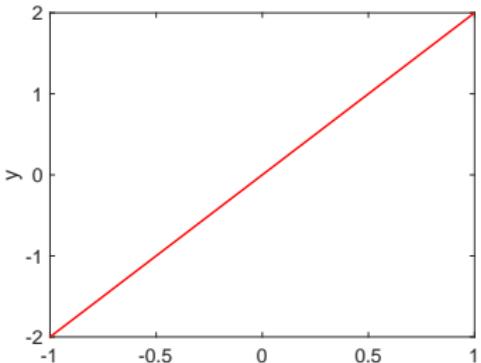
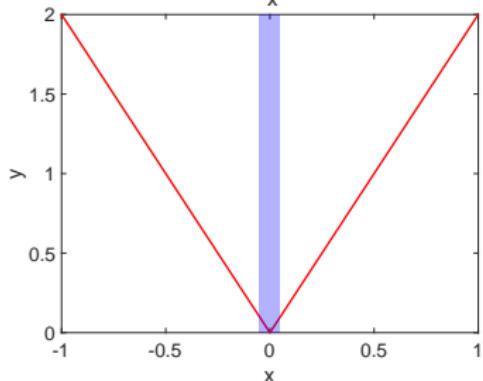
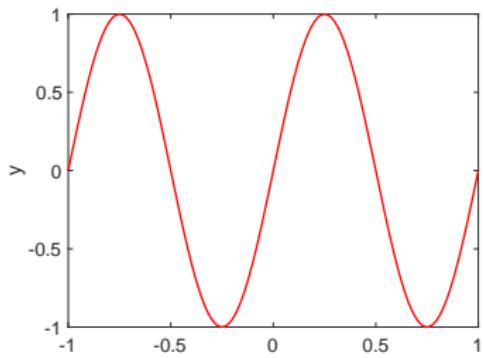
Generating training data

Types of functions used:

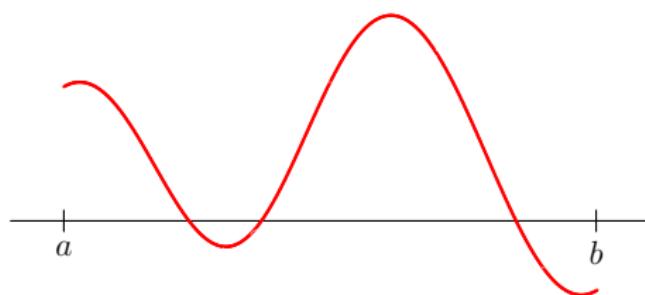


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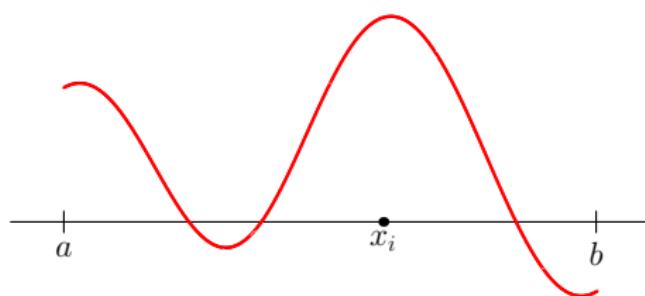
Generating training data



Data sampling is achieved by

- ▶ Choose a known function $u(x)$

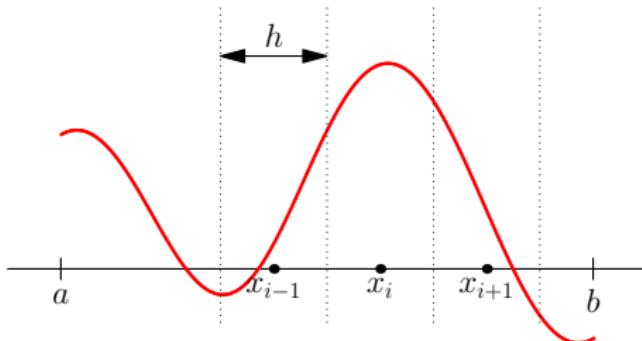
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Data sampling is achieved by

- ▶ Choose a known function $u(x)$
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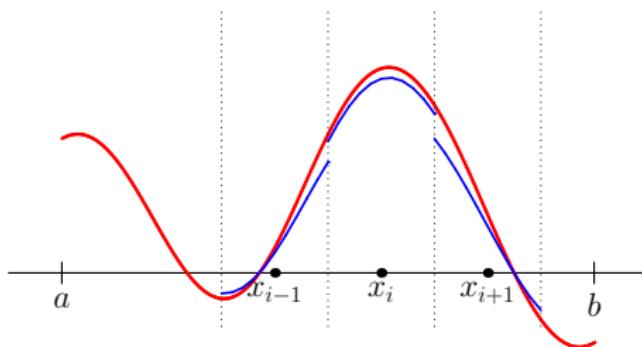
Generating training data



Data sampling is achieved by

- ▶ Choose a known function $u(x)$
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- ▶ Pick a cell size h and make stencil

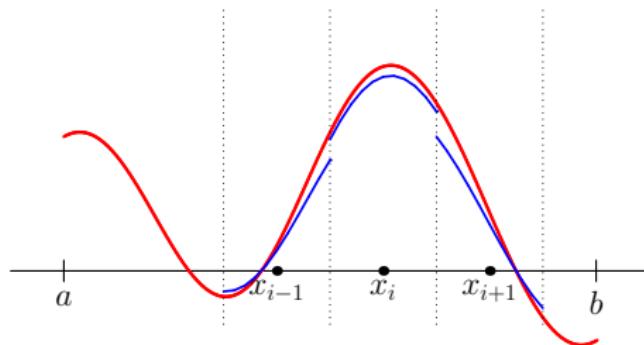
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- ▶ Pick a degree r and approximate

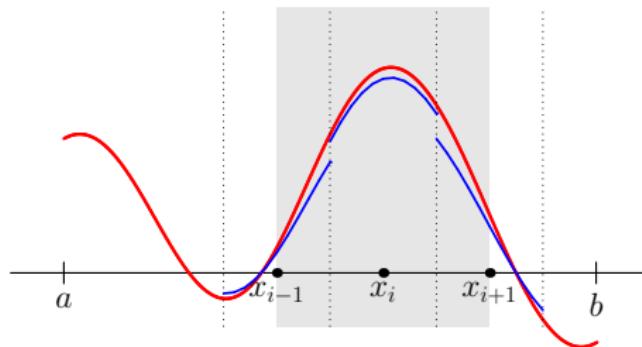
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- ▶ Pick a degree r and approximate
- ▶ Extract needed data $[\bar{u}_{i-1}, \bar{u}_i, \bar{u}_{i+1}, u_{i-\frac{1}{2}}^+, u_{i+\frac{1}{2}}^-]$

Generating training data



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- ▶ Flag cell if discontinuity in $[x_{i-\frac{1}{2}} - h/2, x_{i+\frac{1}{2}} + h/2]$

Numerical setup

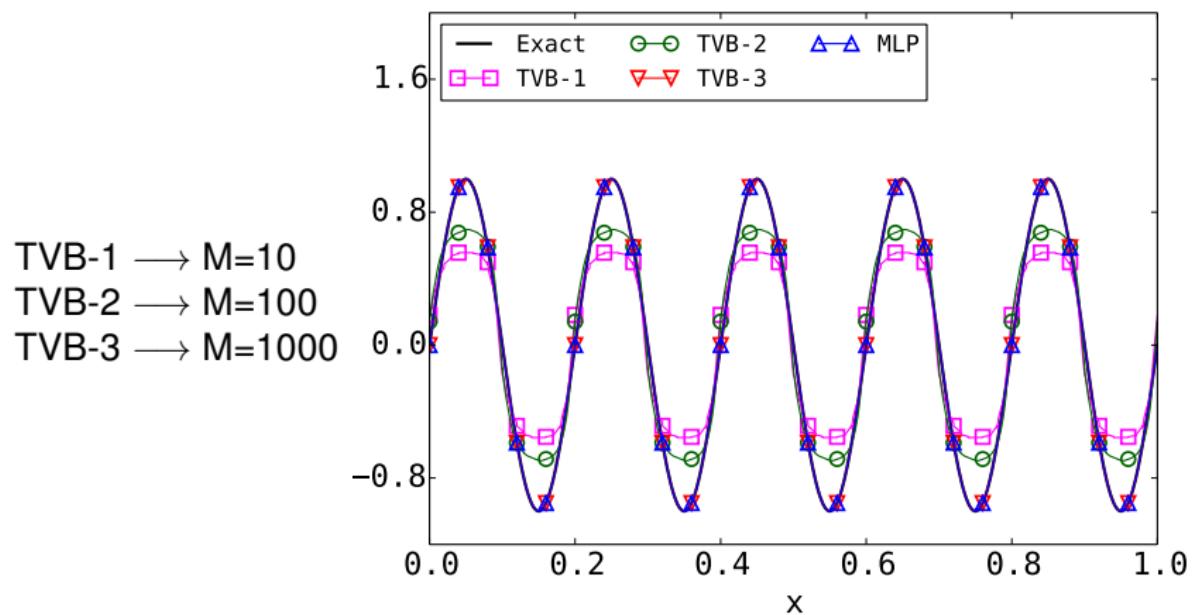
- ▶ Comparison with TVB limiter by setting parameter M
- ▶ In flagged cells, perform limited linear reconstruction with MUSCL limiter
- ▶ Legendre basis (Jacobi polynomials in 2D) with degree r
- ▶ Local Lax-Friedrich numerical flux
- ▶ Time integration with SSP-RK3

An artificial neural network as a troubled-cell indicator, by R. and Hesthaven;
JCP vol. 367, pp. 166–191, 2018.

Detecting troubled-cells on two-dimensional unstructured grids using a neural network, by R. and Hesthaven, 2019 (submitted).

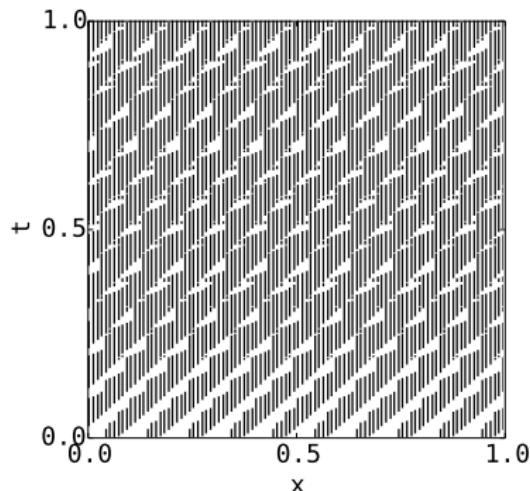
Linear advection: $u_t + u_x = 0$

$$u_0(x) = \sin(10\pi x), \quad x \in [0, 1], \quad T_f = 1, \quad N = 100, \quad r = 4$$

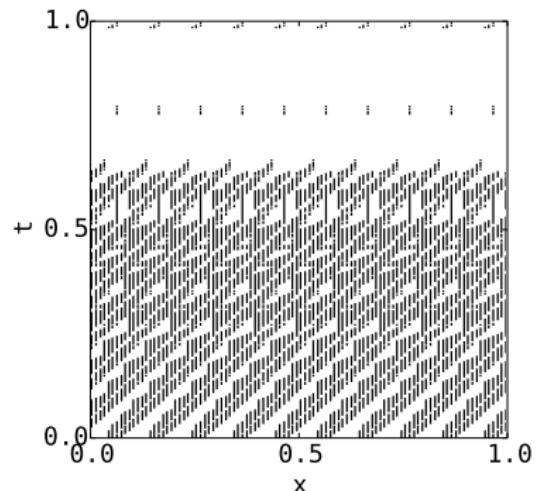


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$$u_0(x) = \sin(10\pi x), \quad x \in [0, 1], \quad T_f = 1, \quad N = 100, \quad r = 4$$



TVB-1

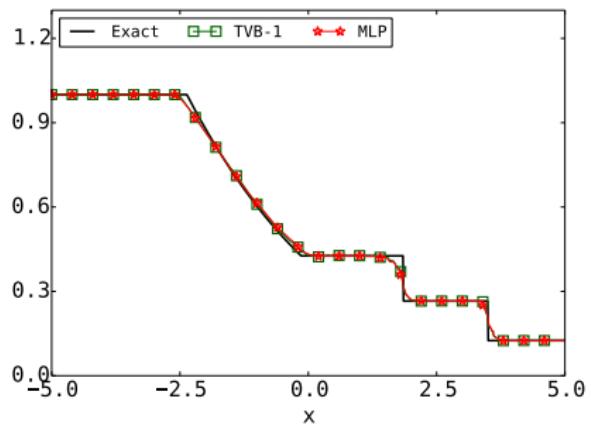
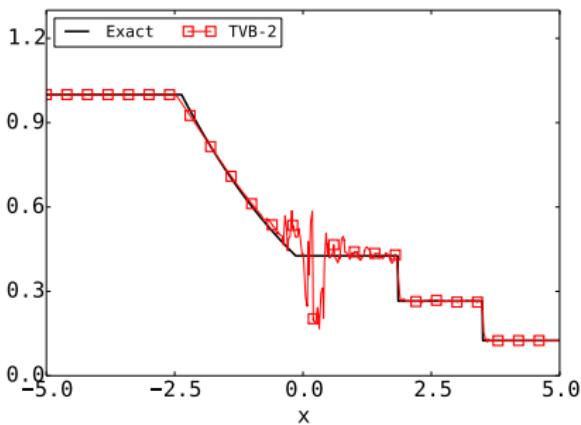


TVB-2

MLP and TVB-3 do not flag any cell

Euler equations: Sod shock tube

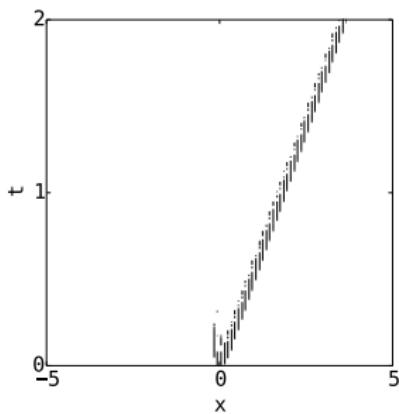
$$T_f = 2, \quad N = 100, \quad r = 4$$



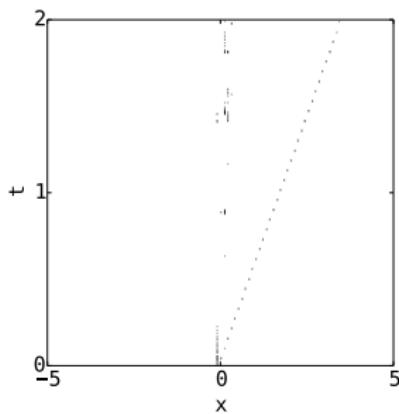
Loss of positivity with TVB-3

Euler equations: Sod shock tube

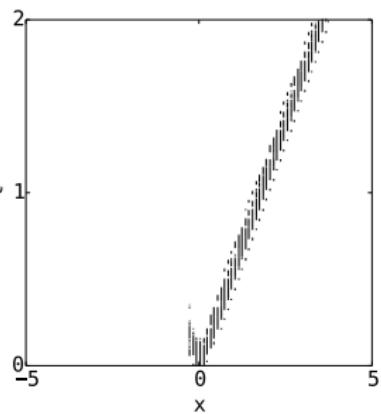
$$T_f = 2, \quad N = 100, \quad r = 4$$



TVB-1



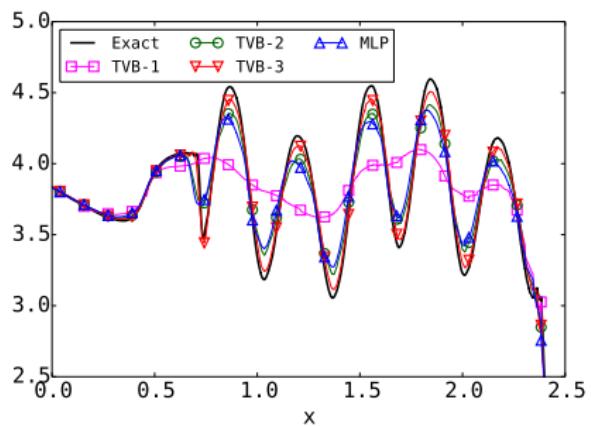
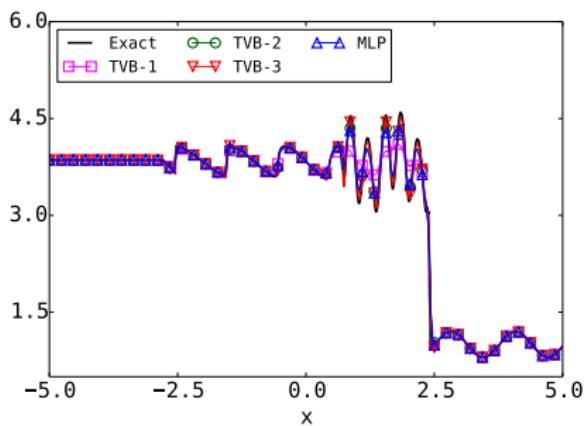
TVB-2



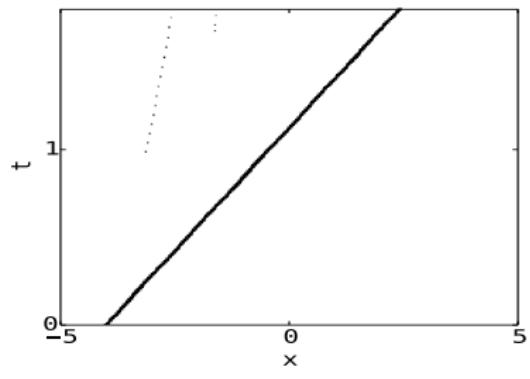
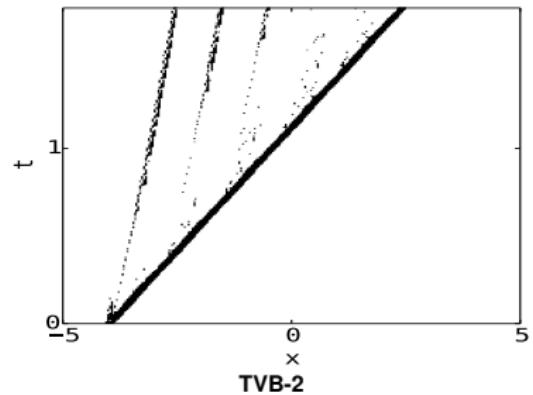
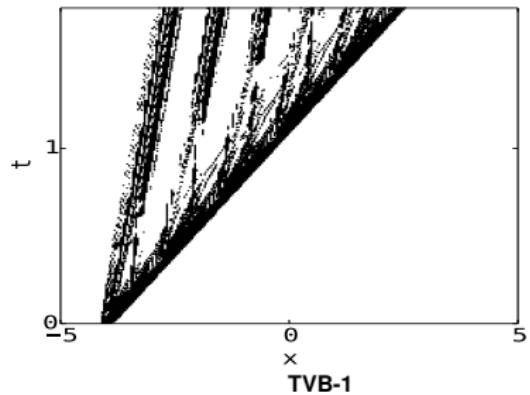
MLP

1D Euler equations: Shu-Osher problem

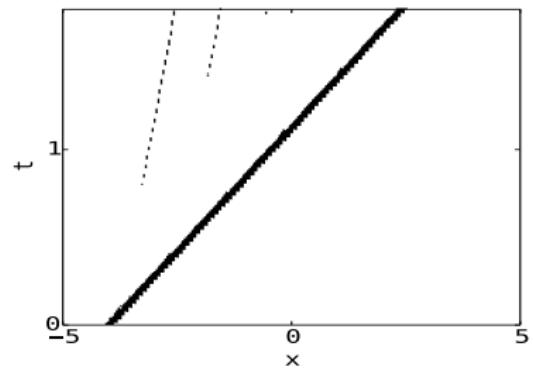
$$T_f = 1.8, \quad N = 256, \quad r = 4$$



1D Euler equations: Shu-Osher problem



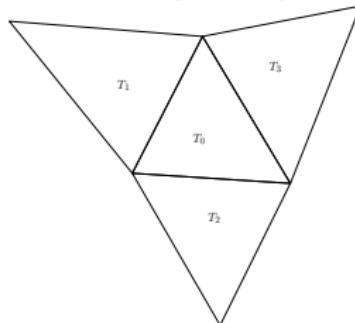
TVB-3



MLP

Extension to 2D

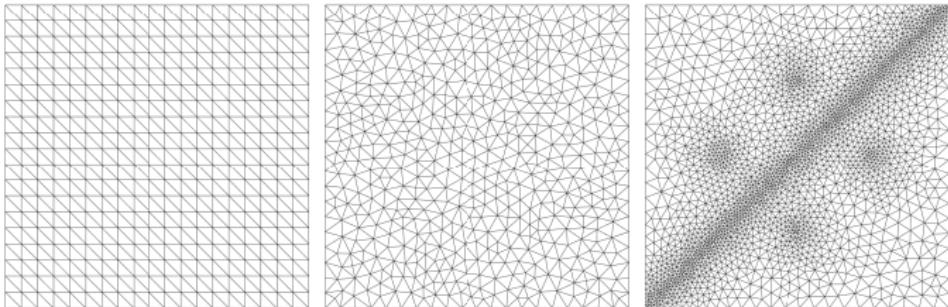
We consider unstructured triangular grids



MLP network with 5 hidden layers of width 20 each

Extension to 2D

We consider unstructured triangular grids

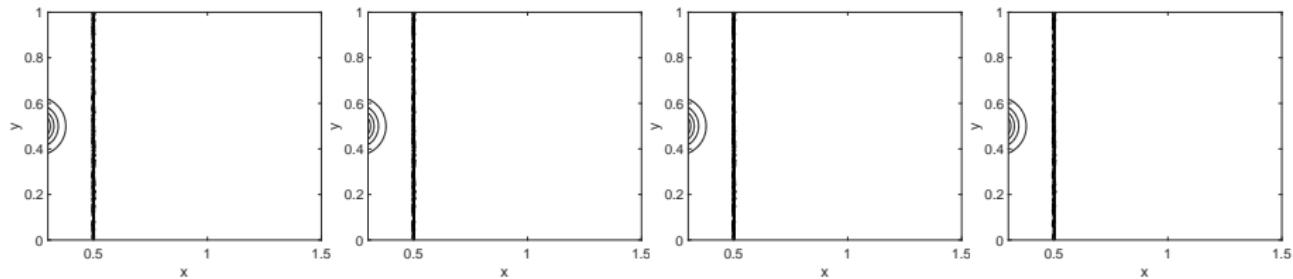


MLP network with 5 hidden layers of width 20 each
Training data constructed by:

- ▶ Interpolating functions to patch of 4 triangles.
- ▶ Extracting linear components, with $\mathbf{X} \in \mathbb{R}^{12}$.
- ▶ Label cell as troubled-cell if discontinuity present within circumscribed circle.

2D Euler equations: Shock-vortex

$$T_f = 0.8, \quad h = 0.01, \quad r = 3, \quad \text{Barth-Jesperson limiter}$$

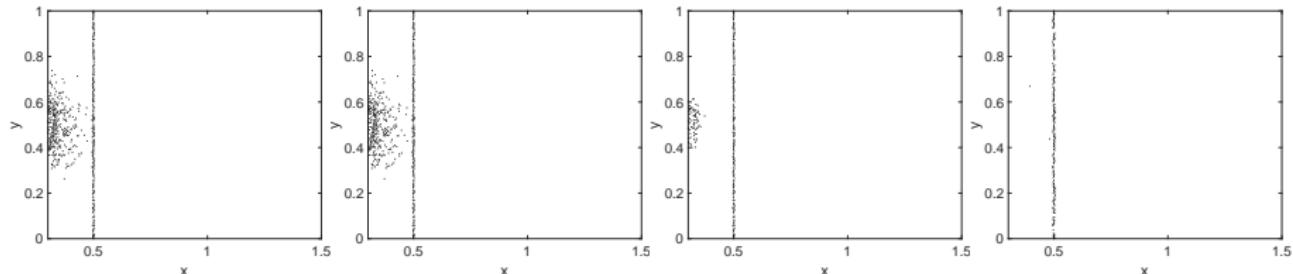


TVB-1

TVB-2

TVB-3

MLP



2D Euler equations: Shock-vortex

$T_f = 0.8$, $h = 0.01$, $r = 3$, Barth-Jesperson limiter

TVB-1

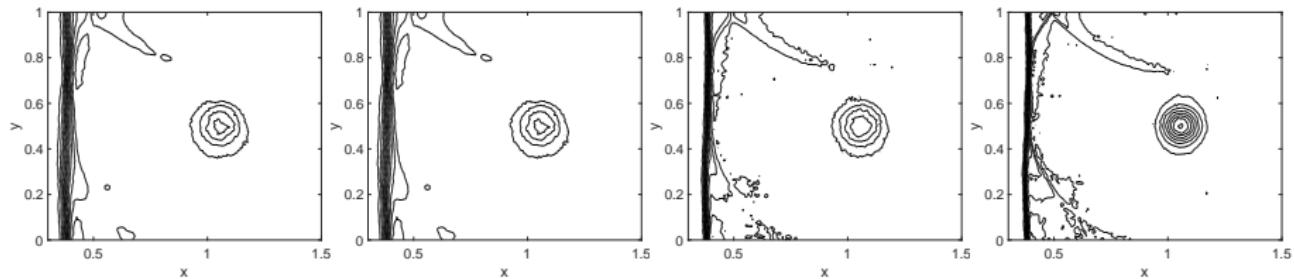
TVB-2

TVB-3

MLP

2D Euler equations: Shock-vortex

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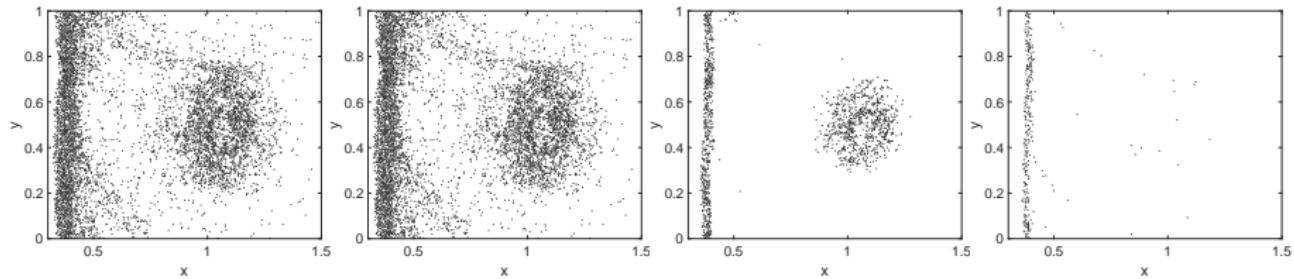


TVB-1

TVB-2

TVB-3

MLP



Predicting artificial viscosity

Adding artificial viscosity

Now consider the problem

$$\frac{\partial \mathbf{u}}{\partial t} + \nabla \cdot \mathbf{f}(\mathbf{u}) = \nabla \cdot \mathbf{g}, \quad \mathbf{g} = \mu \mathbf{w}, \quad \mathbf{w} = \nabla \mathbf{u}$$

Viscosity depends on \mathbf{u} and locally controls oscillations.

$$\mu \sim h|\mathbf{f}'(\mathbf{u})|$$

Several artificial viscosity models exist

- ▶ MDH: Highest Modal Decay [Persson and Peraire; 14th AIAA meet, 2016]
- ▶ MDA: Averaged Modal Decay [Klöckner et al.; Math. Mod. Nat. Phen., 2011]
- ▶ EV: Entropy Viscosity [Guermond et al.; JCP, 2011]

Dependent on problem specific parameters

Training an MLP

Network architecture:

- ▶ Input: Full data from each element (**no neighbours**)
- ▶ 5 hidden layers of width 10 each with Leaky ReLU
- ▶ Softplus output function, i.e., $f(x) = \log(1 + e^x)$
- ▶ Mean Squared Error cost function

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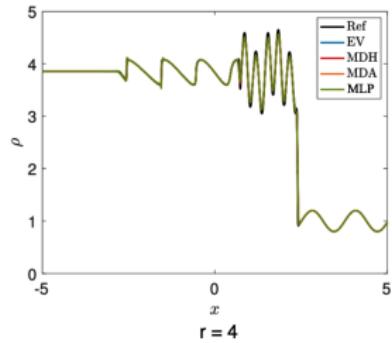
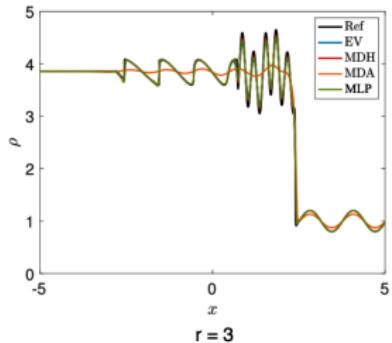
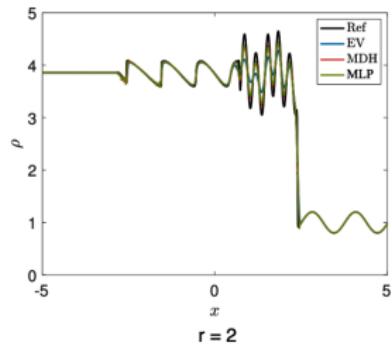
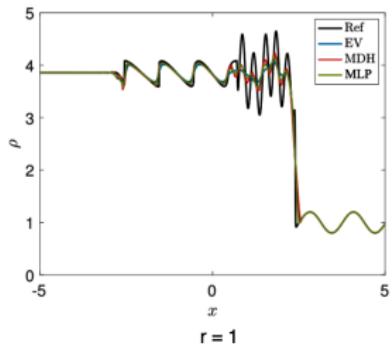
Training/validation sets:

- ▶ Using numerical solution of conservation laws (only linear adv. and Burgers)
- ▶ Target viscosity: viscosity corresponding to "best" model
- ▶ Different network for each degree r

Controlling oscillations in high-order Discontinuous Galerkin schemes using artificial viscosity tuned by neural networks, by Discacciti, Hesthaven and R.; 2019 (submitted).

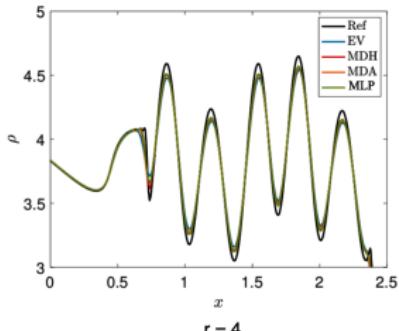
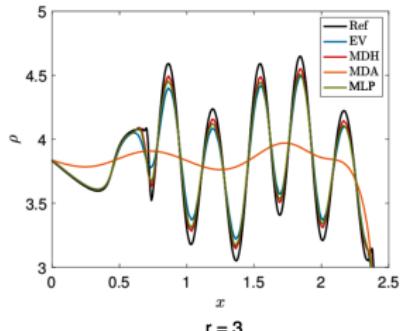
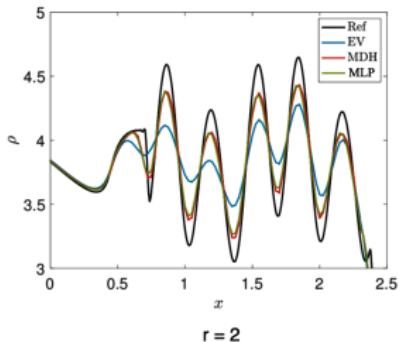
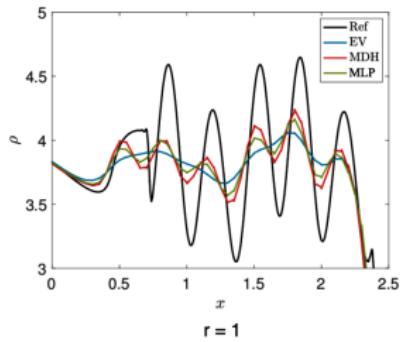
1D Euler equations: Shu-Osher

$$T_f = 1.8, \quad h = 10/200$$



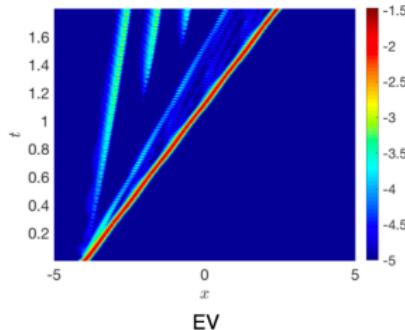
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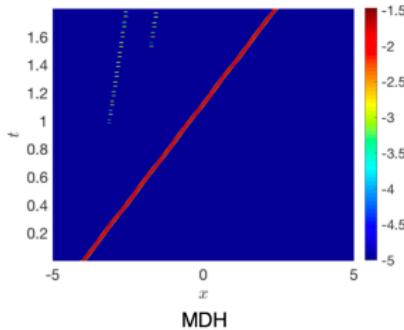


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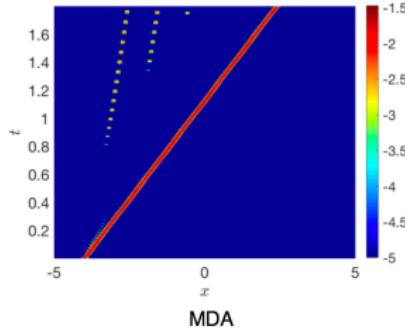
$$T_f = 1.8, \quad h = 10/200, \quad r = 4$$



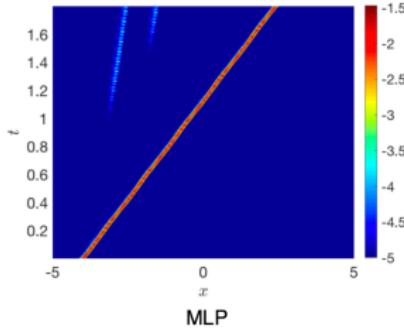
EV



MDH



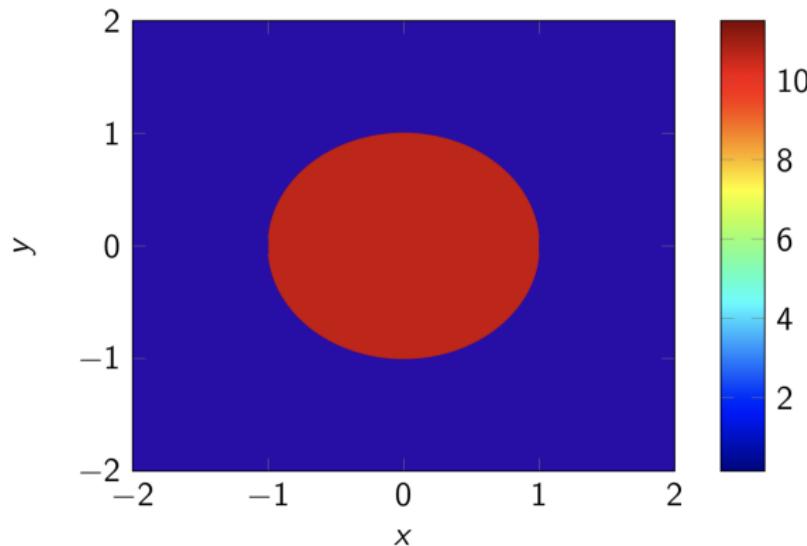
MDA



MLP

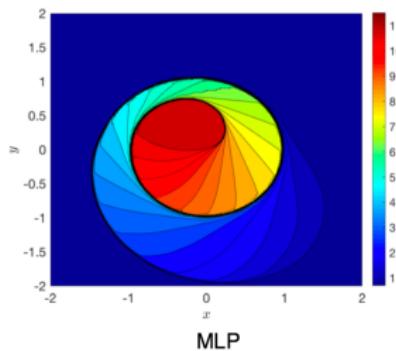
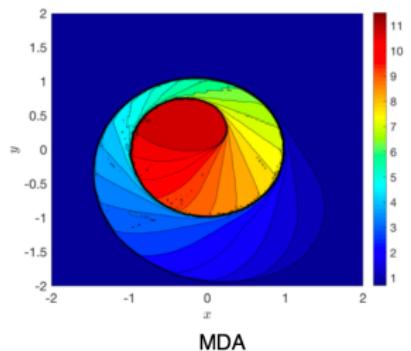
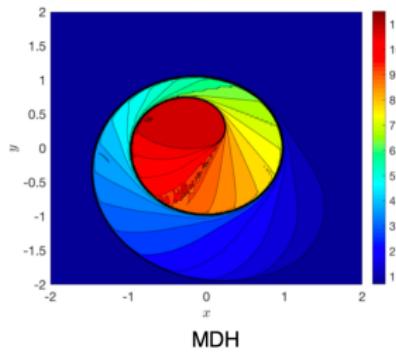
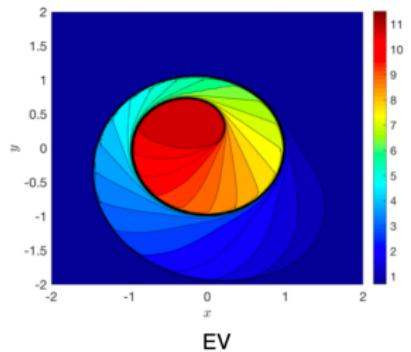
2D KPP equations: Rotating wave

$$\mathbf{f}(u) = (\sin u, \cos u), \quad T_f = 1, \quad h = 4\sqrt{2}/120, \quad r = 4$$

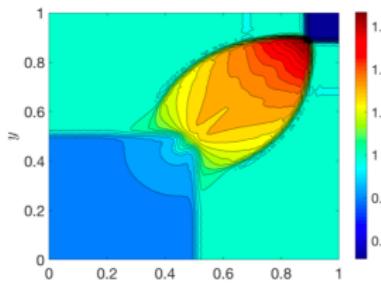


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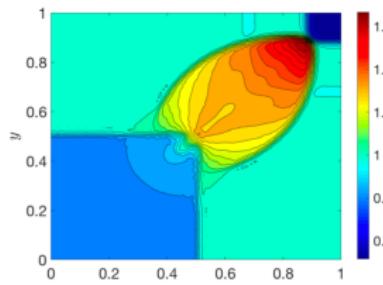
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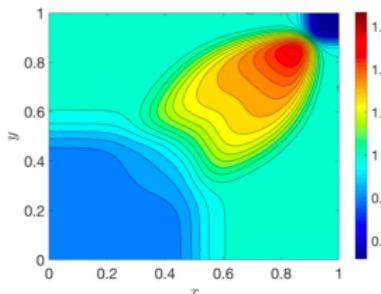
2D Euler equations: Riemann Problem config. 12 ($r = 3$)



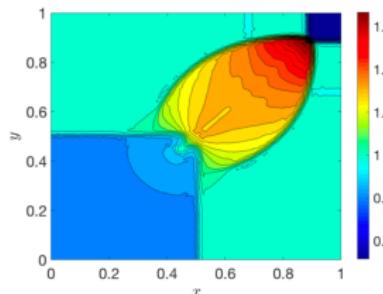
EV



MDH



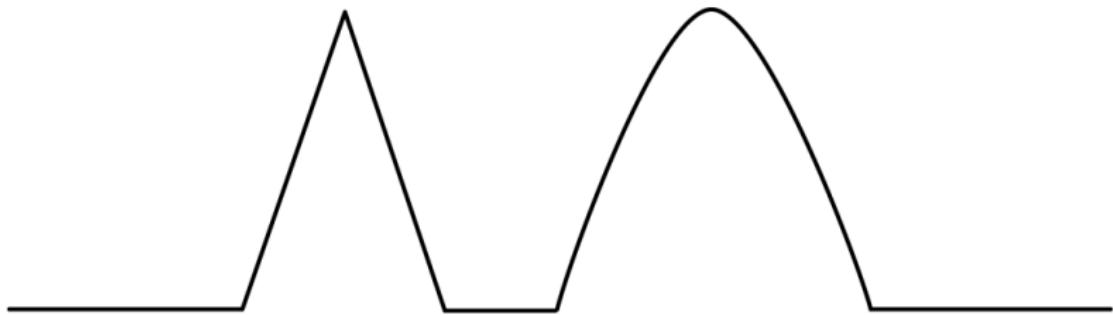
MDA



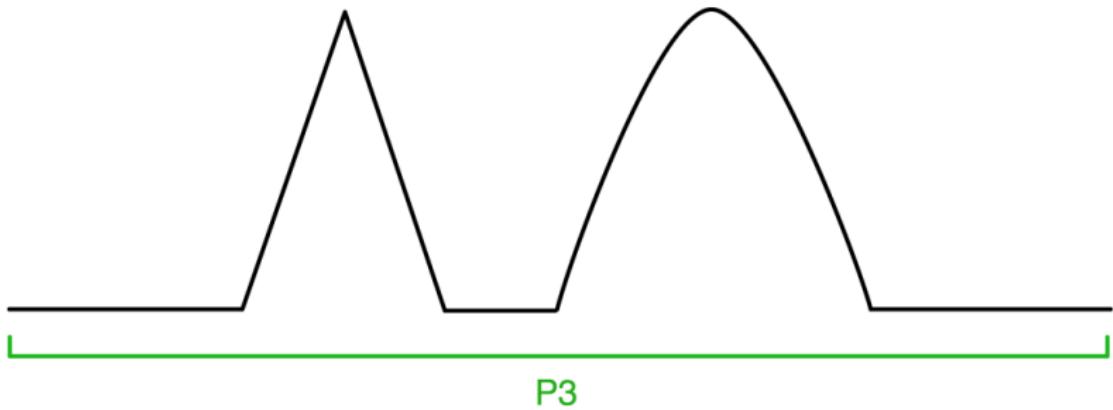
MLP

Learning p -adaption

Idea of p -adaption

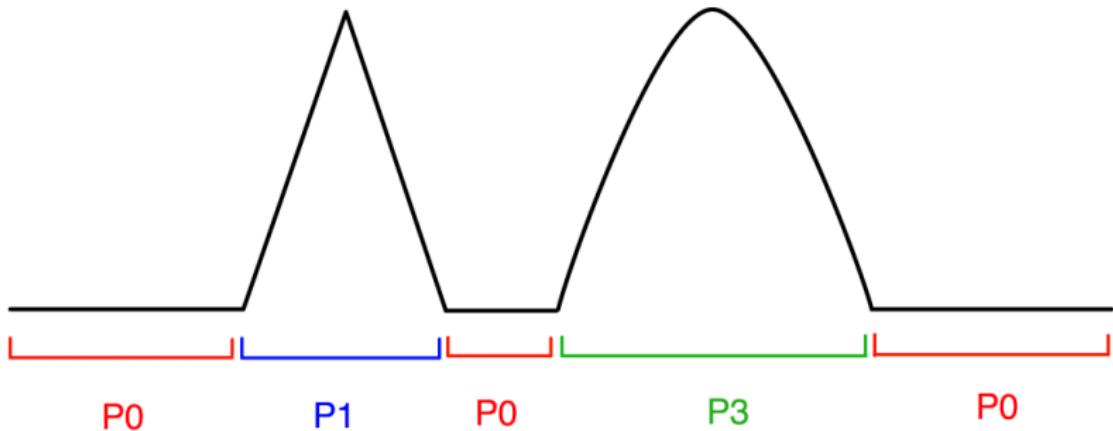


Idea of p -adaption



In each element: $u_i^h(x) = \sum_{l=0}^{p_{max}} \hat{u}_l^i \phi_l(x)$

Idea of p -adaption



In each element: $u_i^h(x) = \sum_{l=0}^{p_{max}} \hat{u}_l^i \phi_l(x)$

Adapt P : $u_i^h(x) = \sum_{l=0}^{p_i} \hat{u}_l^i \phi_l(x), \quad 0 \leq p_i \leq p_{max}$

How to choose p ?

Existing methods:

- ▶ p -refinement indicator based on a posteriori estimator
[Naddei et al., JCP, 2019]
- ▶ Dynamic p -adaptation based on flow gradients [Burbau and Sagaut, Comp. Fluids, 2005; Kubatko et al., Comp. Meth. App. Mech. Engg., 2009]

Dependent on problem specific parameters

How to choose p ?

MLP based p refinement for a pre-defined p_{max} :

- ▶ **Input:** Full modal coefficients of 3-cell patch

$$\mathbf{X} = [\hat{u}_0^{i-1}, \dots, \hat{u}_{p_{max}}^{i-1}, \hat{u}_0^i, \dots, \hat{u}_{p_{max}}^i, \hat{u}_0^{i+1}, \dots, \hat{u}_{p_{max}}^{i+1}] \in \mathbb{R}^{3(p_{max}+1)}$$

- ▶ **Output:** $\hat{\mathbf{Y}} \in \mathbb{R}^{p_{max}+2}$, where

$\hat{\mathbf{Y}}_j, 0 \leq j \leq p_{max} \rightarrow \text{order } p_j \text{ (smooth)}$

$\hat{\mathbf{Y}}_{p_{max}+1} \rightarrow \text{discontinuity}$

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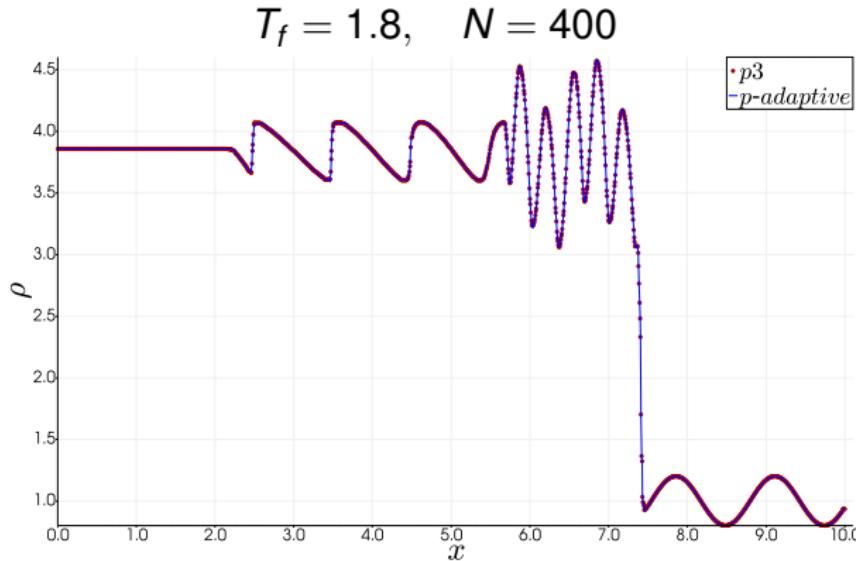
$$\hat{\mathbf{Y}}_j, \quad 0 \leq j \leq p_{max} \quad \rightarrow \quad \text{order } p_j \text{ (smooth)}$$

$$\hat{\mathbf{Y}}_{p_{max}+1} \quad \rightarrow \quad \text{discontinuity}$$

For $p_{max} = 3$:

- ▶ MLP with 5 hidden layers of width 20 each.
- ▶ Trained on samples generated from polynomials and generalized (linear) Riemann data.

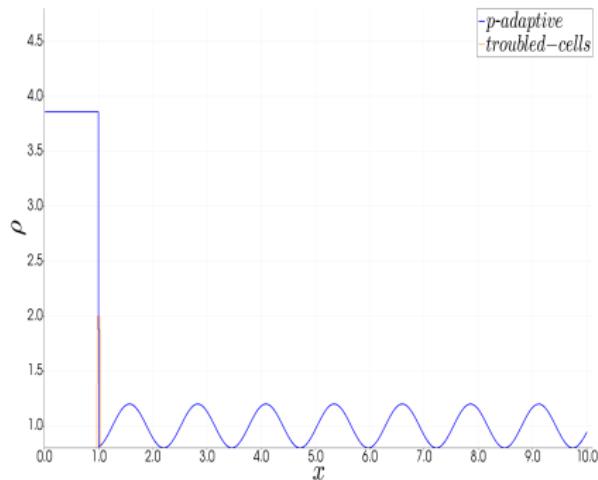
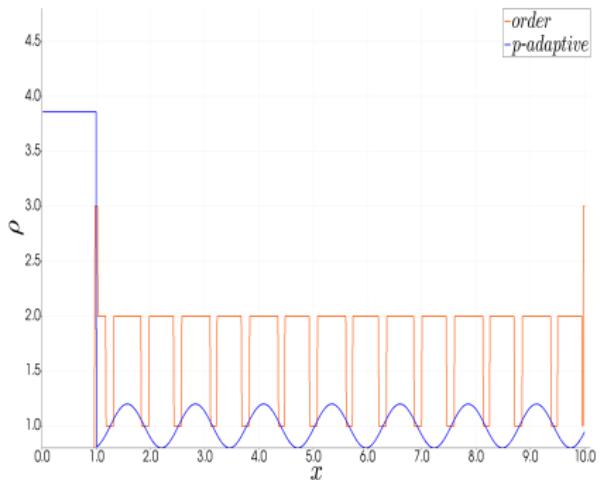
Euler equations: Shu-Osher



Multi-dimensional WBAP limiter [Li et al., JCP, 2011] used near discontinuities.

Euler equations: Shu-Osher

$$T_f = 1.8, \quad N = 400$$



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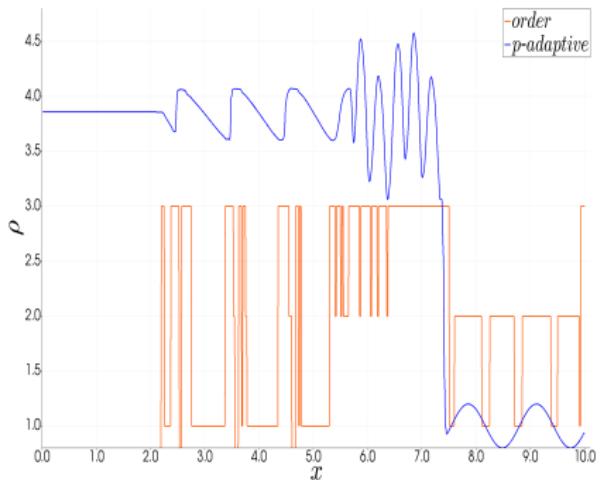
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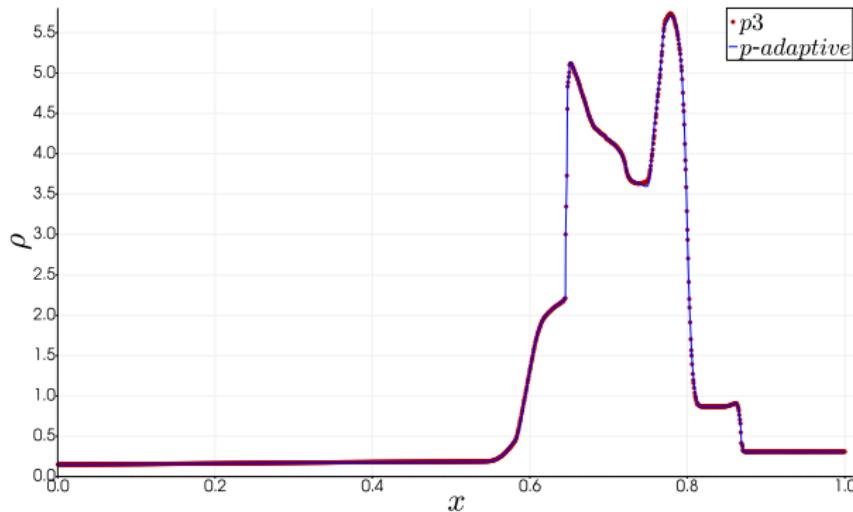
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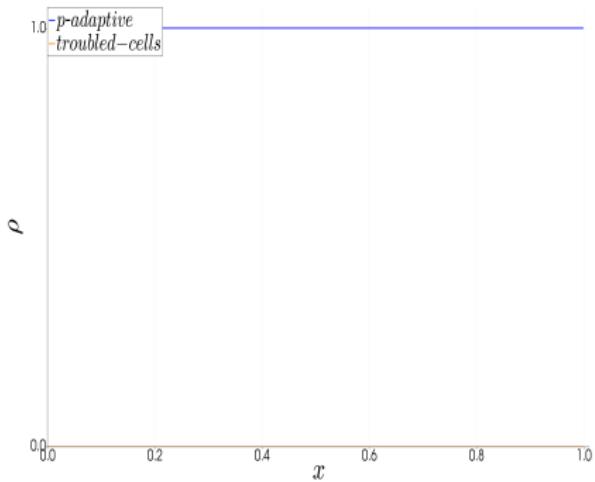
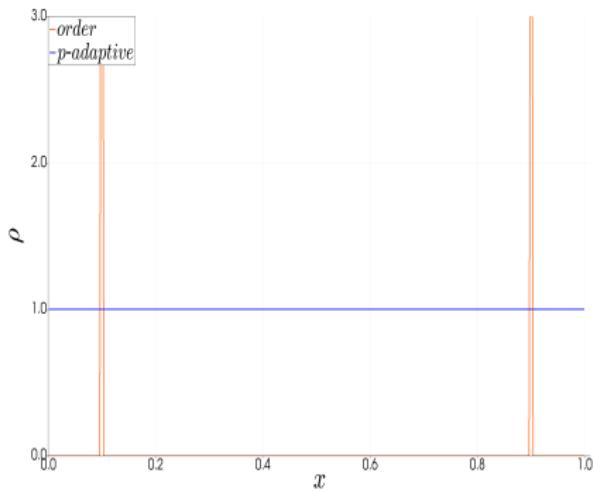
Euler equations: Blastwave

$$T_f = 0.036, \quad N = 400$$



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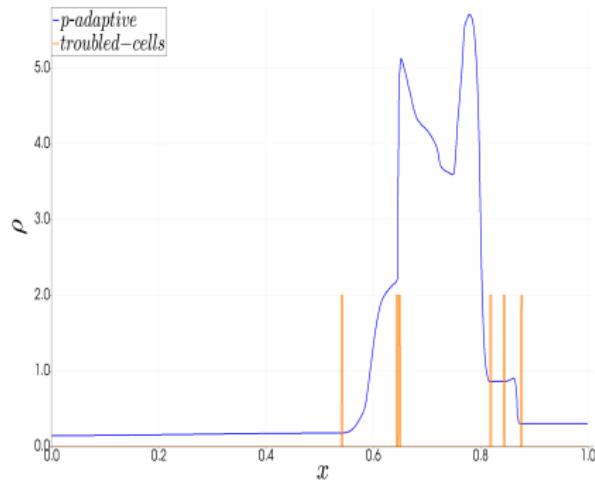
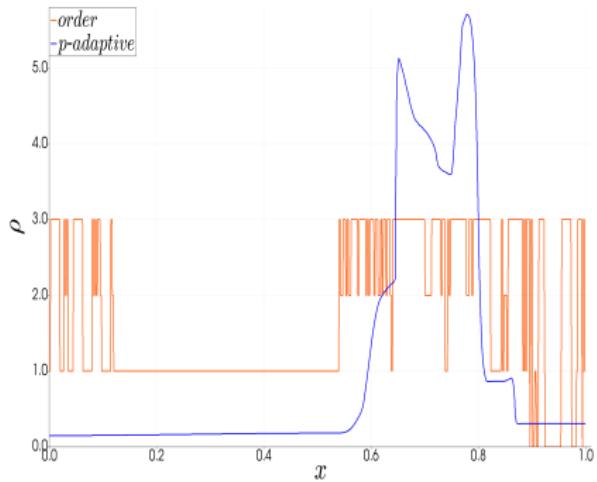


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Computational cost

Table: Computational cost for the Blast Waves problem. Unit of cost: second (s).

	total	p-adaption	residual	limiter	time-stepping
p3	155.17	0	31.68	116.26	6.44
p-adaptive	246.12	113.98	14.69	113.52	3.34

Table: Computational cost for the Shu-Osher problem. Unit of cost: second (s).

	total	p-adaption	residual	limiter	time-stepping
p3	101.76	0	21.00	76.20	4.05
p-adaptive	165.72	75.57	11.10	75.88	2.71

Local smoothening for global schemes

Fourier spectral methods

Assuming periodic boundary conditions on $[0, L]$

$$u(x, t) \approx u_h(x, t) = \sum_{n=-N}^N \tilde{u}_n(t) \exp\left(i n 2\pi \frac{x}{L}\right) \rightarrow \text{global}$$

Define $2N + 1$ collocation points

$$x_j = \frac{L}{2N+1} j, \quad j = 0, \dots, 2N$$

Solve for

$$\frac{d\mathbf{u}(t)}{dt} + \mathbf{D}\mathbf{u}(t) = 0$$

where $\mathbf{u}(t) = [u_h(x_0, t), \dots, u_h(x_{2N}, t)]^\top$.

Fourier spectral methods

Handling Gibbs oscillations:

- ▶ Add hyper-viscosity
 - ▶ Second-order: cures oscillations but smears solution
 - ▶ High-order: better accuracy but local oscillations remain
- ▶ Post-processing exponential filter – same issue as above
- ▶ Use Fourier-Padé reconstruction – oscillations still persist

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A simpler approach using MLPs

$$\frac{d\mathbf{u}(t)}{dt} + \mathbf{D}\mathbf{u}(t) = \mathbf{D}[\mu \otimes \mathbf{D}\mathbf{u}]$$

where μ varies locally based on local-regularity

Local viscosity with an MLP

Evaluate viscosity as a classification problem [Klöckner et al., 2011;
Yu et al., 2018]

The network predicts the local regularity τ based on a
seven-point stencil

τ	1	2	3	4
Reg.	Disc.	C0/C1	C1/C2	C2

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τ	1	2	3	4
Reg.	Disc.	C0/C1	C1/C2	C2

$$\mu = \mu_{max} \begin{cases} 1 - (\tau - 1)/2 & \text{if } 1 \leq \tau \leq 3 \\ 0 & \text{if } \tau = 4 \end{cases}$$

where $\mu_{max} = \frac{h}{2} \max(|f'(u)|)$.

Local viscosity with an MLP

Network architecture:

- ▶ Input: $\mathbf{X} \in \mathbb{R}^7$; Output: $\hat{\mathbf{Y}} \in \mathbb{R}^4$
- ▶ 3 hidden layers of width 16 each
- ▶ A dropout layer is used for regularization

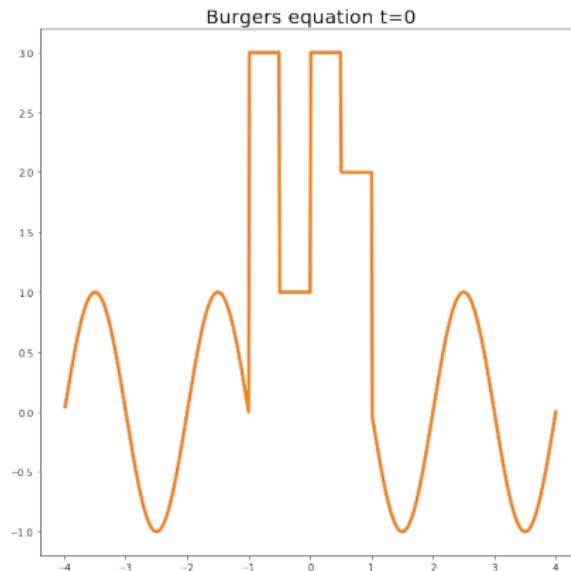
Training/validation data sets created used functions of varying regularity.

Viscosity used along with a high-order exponential filter

- ▶ order 12 if $\tau = 1, 2, 3$
- ▶ order 14 if $\tau = 4$

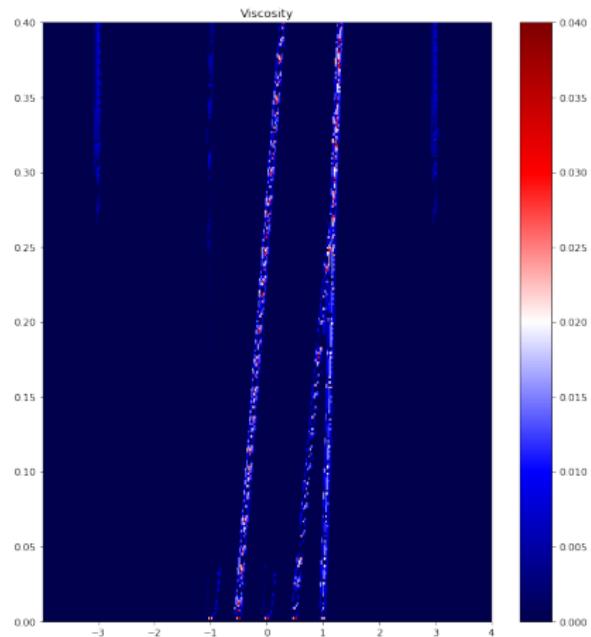
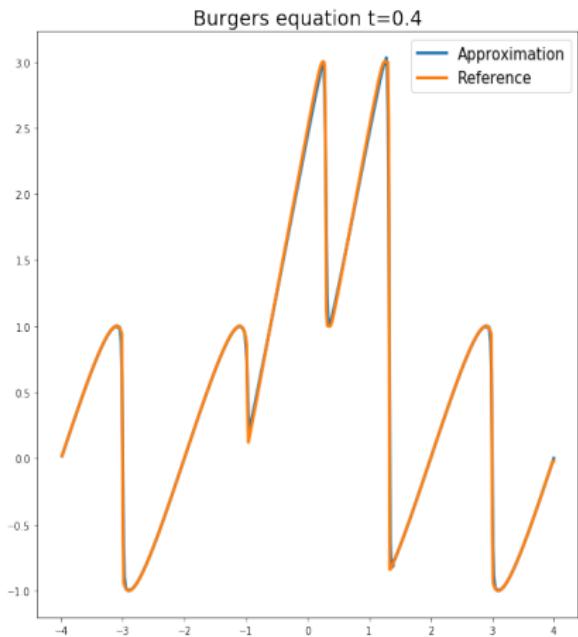
Burgers equation

$$N = 600, \quad T_f = 0.4$$



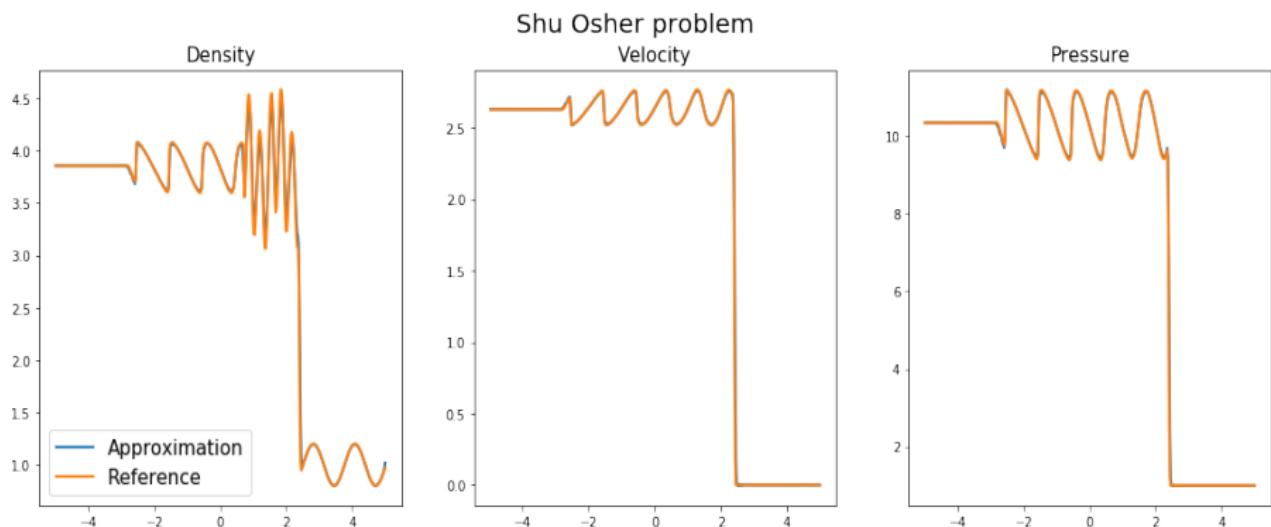
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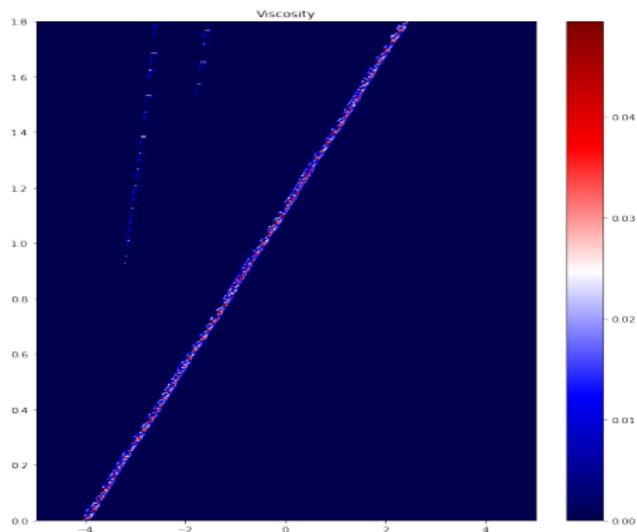
Euler equations: Shu-Osher

$$N = 600, \quad T_f = 1.8$$



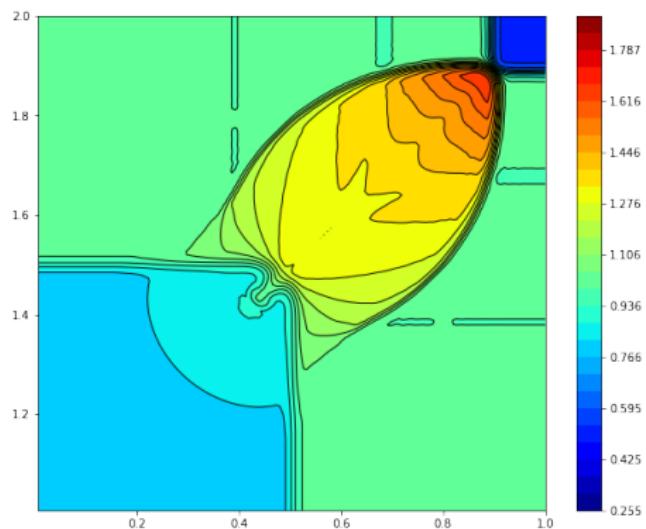
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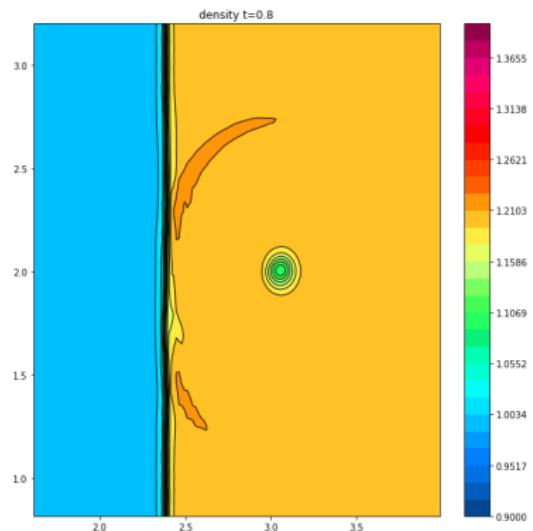
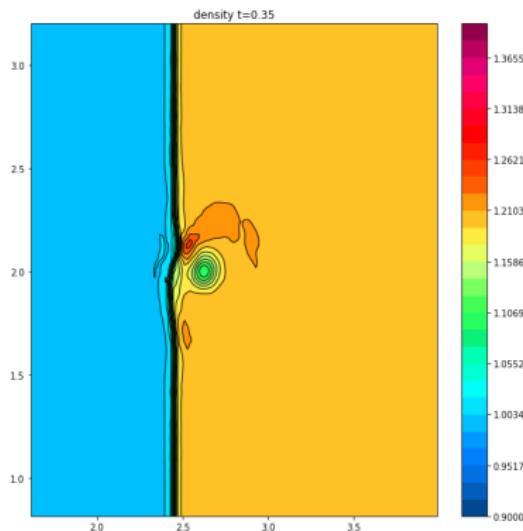
2D Euler equations: Riemann problem config. 12

$$N_x = N_y = 100$$



2D Euler equations: Shock-vortex

$$N_x = N_y = 200$$



Conclusions and future scope

- ▶ Demonstrated that deep learning can be used as a surrogate – both for classification and regression
- ▶ Networks trained (once) offline and then used for any conservation law
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Troubled-cell detector: what next?

- ▶ Extension to 3D
- ▶ Network for general hybrid meshes – how to handle variable input size?
- ▶ Possible to estimate angle of discontinuity?

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Artificial viscosity: what next?

- ▶ Extension to 3D and hybrid grids
- ▶ Explore more sophisticated subcell resolution based on network prediction
- ▶ Automate learning – perhaps using reinforcement learning

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p-adaption: what next?

- ▶ Extension to higher-dimensions and hybrid grids
- ▶ Use network for *hp*-adaption

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Local viscosity for global methods: what next?

- ▶ Test on non-uniform grids
- ▶ Explore similar ideas for ROM.

Don't replace but enhance
existing numerical frameworks
with deep networks

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*if possible