

Experiment No. 02

Semester	B.E. Semester VII – Computer Engineering
Subject	Blockchain Lab (CSDL7022)
Subject Professor In-charge	Prof. Swapnil S. Sonawane
Academic Year	2024-25
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Title: Todo application in solidity

Program Code:

// SPDX-License-Identifier: MIT

pragma solidity ^0.8.3;

contract todo {

// Receive function to receive Ether

receive() external payable {

// Optionally, you can log the received Ether amount or perform other actions

// For example, emit an event to log the received Ether amount

emit ReceivedEther(msg.sender, msg.value);

}

```

// Fallback function to receive Ether and handle any other calls

fallback() external payable {

    // Optional: log the received Ether amount or perform other actions

    // This function is called when no other function matches the function signature

    emit FallbackCalled(msg.sender, msg.value);

}

event ReceivedEther(address indexed sender, uint256 amount);

event FallbackCalled(address indexed sender, uint256 amount);

// Define a struct to represent a Task

struct Task {

    uint256 id;           // Unique identifier for the task

    uint256 date;         // Date when the task was created (timestamp)

    string content;       // Content or description of the task

    bool done;            // Flag indicating if the task is completed

    uint256 dateComplete; // Date when the task was marked as completed (timestamp)

}

// Events to log important contract actions

event TaskCreated(uint256 id, uint256 date, string content, bool done);

event TaskStatusToggled(uint256 id, bool done, uint256 dateComplete);

event TaskDeleted(uint256 id);

// Storage for tasks, indexed by their unique ids

mapping(uint256 => Task) private tasks;

```

```

// Store all task ids for iteration purposes

uint256 private lastTaskId = 1; // Track the last assigned task id

uint256[] private taskIds; // Array to store all task ids


// Function to create a new task

function createTask(string memory _content) public {

    uint256 theNow = block.timestamp;


    // Create a new task and store it in the tasks mapping

    tasks[lastTaskId] = Task(lastTaskId, theNow, _content, false, 0);


    // Add the task id to the taskIds array

    taskIds.push(lastTaskId);


    // Emit an event to log the creation of the task

    emit TaskCreated(lastTaskId, theNow, _content, false);


    // Increment the lastTaskId for the next task

    lastTaskId++;

}


// Function to get details of a specific task by id

function getTask(uint256 id)

    public

    view

```

```

taskExists(id) // Modifier to check if task with given id exists

returns (
    uint256,
    uint256,
    string memory,
    bool,
    uint256
)

{
    // Return details of the task with the given id

    return (
        id,
        tasks[id].date,
        tasks[id].content,
        tasks[id].done,
        tasks[id].dateComplete
    );
}

```

// Function to return dummy data for testing purposes

```

function getTaskFixtures(uint256 id)

public

view

returns (
    uint256,
    uint256,

```

```

        string memory,

        bool

    )

{

    return (id, block.timestamp, "Test Task", false);

}


// Function to get all task ids stored in the contract

function getTaskIds() public view returns (uint256[] memory) {

    return taskIds;

}


// Function to toggle the 'done' status of a task

function toggleDone(uint256 id) public taskExists(id) {

    Task storage task = tasks[id];

    task.done = !task.done;

    task.dateComplete = task.done ? block.timestamp : 0;

    // Emit an event to log the change in task status

    emit TaskStatusToggled(id, task.done, task.dateComplete);

}


// Function to delete a task by id

function deleteTask(uint256 id) public taskExists(id) {

    // Delete the task from the tasks mapping

    delete tasks[id];

```

```
// Iterate through the taskIds array to find and remove the task id
```

```
for (uint256 i = 0; i < taskIds.length; i++) {
```

```
    if (taskIds[i] == id) {
```

```
        delete taskIds[i]; // This will set the element to 0, but not reduce the array length
```

```
    }
```

```
}
```

```
// Emit an event to log the deletion of the task
```

```
emit TaskDeleted(id);
```

```
}
```

```
// Modifier to check if a task with a given id exists
```

```
modifier taskExists(uint256 id) {
```

```
    if (tasks[id].id == 0) {
```

```
        revert("Revert: taskId not found"); // Revert if task id does not exist
```

```
    }
```

```
_; // Continue executing if task exists
```

```
}
```

```
}
```

Output:

```
CALL [call] from: 0x58380a6a701c568545dcfc803fc8875f56beddC4 to: todo.getTaskIds() data: 0xbcd...14805
transact to todo.createTask pending ...

[vm] from: 0x583...eddC4 to: todo.createTask(string) 0xf8e...9f8e8 value: 0 wei data: 0x111...00000 logs: 1 hash: 0xcc9...eeea0
call to todo.getTaskIds

CALL [call] from: 0x58380a6a701c568545dcfc803fc8875f56beddC4 to: todo.getTaskIds() data: 0xbcd...14805
call to todo.getTask

CALL [call] from: 0x58380a6a701c568545dcfc803fc8875f56beddC4 to: todo.getTask(uint256) data: 0xd6...00001
transact to todo.createTask pending ...

[vm] from: 0x583...eddC4 to: todo.createTask(string) 0xf8e...9f8e8 value: 0 wei data: 0x111...00000 logs: 1 hash: 0xb1d...12d6
call to todo.getTaskIds

CALL [call] from: 0x58380a6a701c568545dcfc803fc8875f56beddC4 to: todo.getTaskIds() data: 0xbcd...14805
call to todo.getTask

CALL [call] from: 0x58380a6a701c568545dcfc803fc8875f56beddC4 to: todo.getTask(uint256) data: 0xd6...00002
transact to todo.toggleDone pending ...

[vm] from: 0x583...eddC4 to: todo.toggleDone(uint256) 0xf8e...9f8e8 value: 0 wei data: 0xd81...00002 logs: 1 hash: 0x727...835a3
call to todo.getTask

CALL [call] from: 0x58380a6a701c568545dcfc803fc8875f56beddC4 to: todo.getTask(uint256) data: 0xd6...00002
```

▼

TODO AT 0XF8E...9FBE8 (

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Balance: 0 ETH

createTask

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_content:

college

Calldata

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Parameters

transact

deleteTask

^

id:

uint256

Calldata

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Parameters

transact

toggleDone

^

id:

2

Calldata

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Parameters

transact

getTask

^

id:

2

Calldata

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Parameters

call

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0: uint256: 2
1: uint256: 1721277201
2: string: college
3: bool: true
4: uint256: 1721277230

getTaskFixtures

^

id:

uint256

Calldata

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Parameters

call

getTaskIds

0: uint256[]: 1,2

Low level interactions

i

CALL DATA

DEPLOY & RUN
TRANSACTIONS

Balance: 0 ETH

createTask

deleteTask

toggleDone

getTask

getTaskIds

Low level interactions

```
30 }
31
32 // Events to log important contract actions
33 event TaskCreated(uint256 id, uint256 date, string content, bool done);
34 event TaskStatusToggled(uint256 id, bool done, uint256 dateComplete);
35 event TaskDeleted(uint256 id);
36
37 // Storage for tasks, indexed by their unique ids
38 mapping(uint256 => Task) private tasks;
39
40 // Store all task ids for iteration purposes
41 uint256 private lastTaskId = 1; // Track the last assigned task id
42 uint256[] private taskIds; // Array to store all task ids
43
44 // Function to create a new task
45 function createTask(string memory _content) public {
46     uint256 theNow = block.timestamp;
47
48     // Create a new task and store it in the tasks mapping
49     tasks[lastTaskId] = Task(lastTaskId, theNow, _content, false, 0);
50
51     // Add the task id to the taskIds array
52     taskIds.push(lastTaskId);
53
54     // Emit an event to log the creation of the task
55     emit TaskCreated(lastTaskId, theNow, _content, false);
56 }
```

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Listen on all transactions

Filter with transaction hash or address

0x58338da6a701c568545dcfc803fc8879f56bedc4 to: todo.getTaskIds() data: 0xbcd...14085

call to todo.getTask

0x58338da6a701c568545dcfc803fc8879f56bedc4 to: todo.getTask(uint256) data: 0x106...00002

transact to todo.toggleDone pending ...

0x583...eddC4 to: todo.toggleDone(uint256) 0xfbe...9f8e8 value: 0 wei data: 0xd81...00002 logs: 1 hash: 0x727...835a3

call to todo.getTask

0x58338da6a701c568545dcfc803fc8879f56bedc4 to: todo.getTask(uint256) data: 0x106...00002