

SLR Parser

I To determine the set of states of stack, construct LR(0) set of items:

LR(0) set of items performs 2 functions.

1) Closure of a set:

For each production  $A \rightarrow \alpha \cdot B \beta$  where the dot (.) is followed by a variable 'B', add productions of B in the item set.

ie for each production  $B \rightarrow \gamma$  add  $B \rightarrow \cdot \gamma$  in the set.

\* No productions are added if dot (.) is followed by a terminal & is at the end of production such as  $A \rightarrow \alpha \cdot$ .

2) Move from a set:

For each production  $A \rightarrow \alpha \cdot a \beta$ , perform a move ~~on~~ ~~a~~ on the terminal 'a' to obtain  $A \rightarrow \alpha a \cdot \beta$  after move (transition)

For each production  $A \rightarrow \alpha \cdot B \beta$ , perform a move on the variable 'B' to obtain  $A \rightarrow \alpha B \cdot \beta$  after move (goto transition)





For move from  $I_0$ , consider the variables and terminals that follow the dot ( $\cdot$ )

$S \rightarrow \cdot E$  move on  $E$  to become  
 $S \rightarrow E \cdot$

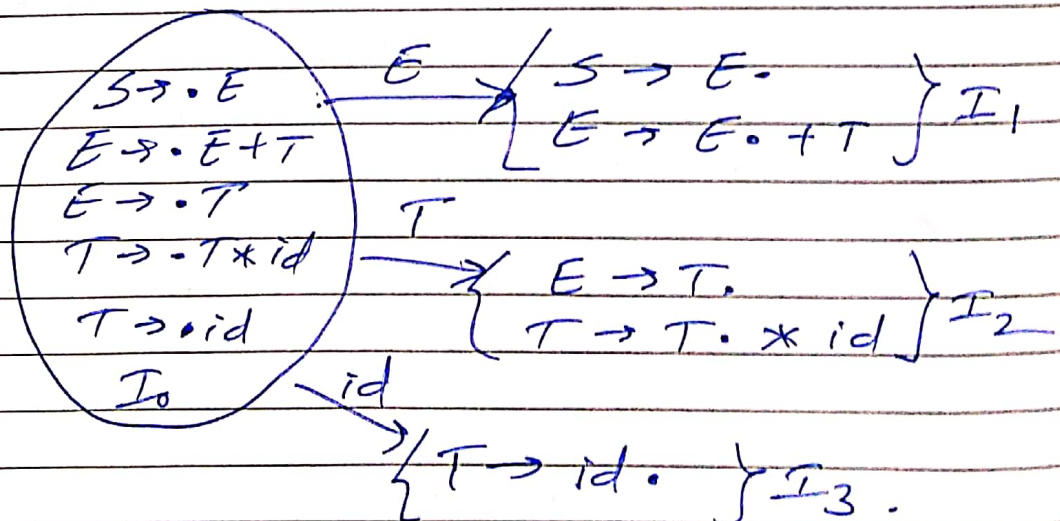
$E \rightarrow \cdot E + T$  moves on  $E$  to become  
 $E \rightarrow E \cdot + T$

$E \rightarrow \cdot T$  moves on  $T$  to become  
 $E \rightarrow T \cdot$

$T \rightarrow \cdot T * id$  moves on  $T$  to become  
 $T \rightarrow T \cdot * id$

$T \rightarrow \cdot id$  moves on  $id$  to become  
 $T \rightarrow id \cdot$

move on some variable/terminal are combined together to obtain the next item set. Hence we get



Perform closure and move on  $I_1, I_2, I_3$ , and so on -- (on every new set, till no new set is obtained).

If the entire ~~set~~ new set (with productions and dot(.) positions) is identical to an already existing set then it combining with the old set.

LR(0) set of items for :

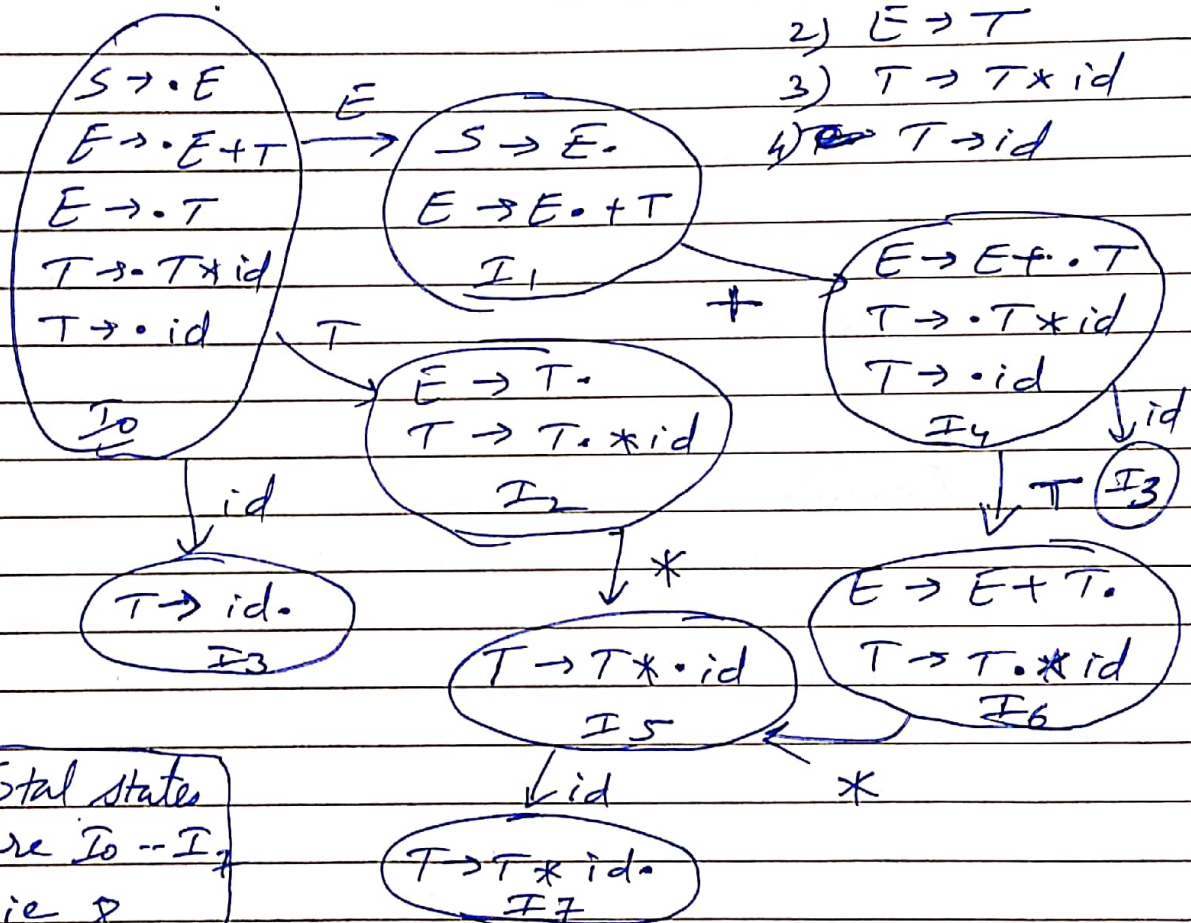
0)  $S \rightarrow E$

1)  $E \rightarrow E + T$

2)  $E \rightarrow T$

3)  $T \rightarrow T * id$

4)  $T \rightarrow id$



Total states  
are  $I_0 \dots I_7$   
ie 8

	State	action (terminals)				goto (Variables)	
		id	+	*	\$	E	T
Parser Table	$I_0$						
	$I_1$						
	$I_2$						
	!						
	$I_7$						



## II Obtaining ~~action~~ shift entries (for action part) and goto entries from transitions on terminals and variables.

- 1) For each move of  $A \rightarrow \alpha \cdot a \beta$  of set  $I_x$  to  $A \rightarrow \alpha a \cdot \beta$  of set  $I_y$ , add entry "shift on  $a$ " in  $I_x$  state for terminal  $a$  along with the next state as  $I_y$ .  
ie "shift on  $a$  and go to set  $I_y$ "  
~~Represented~~  
Represented as  $S_y$ .

Example:  $E \rightarrow E \cdot + T$  of  $I_1$ ,  
on '+' moves to  
 $E \rightarrow E + \cdot T$  of  $I_4$

Hence

State	action
	a
$I_1$	$S_4$

$S_4$  ~~means~~ <sup>means</sup> shift and goto 4.

- 2) For each move of  ~~$A \rightarrow \alpha \cdot \beta$~~   
 $A \rightarrow \alpha \cdot B \beta$  of set  $I_x$  to  
 $A \rightarrow \alpha B \cdot \beta$  of set  $I_y$ ,  
add go to  $I_y$  in row of  $I_x$   
and column of Variable  $B$ .

Example:  $S \rightarrow \cdot E$  of  $I_0$  on  $E$  moves to  $S \rightarrow E \cdot$  of  $I_1$

Hence

State	goto
$I_0$	$\begin{matrix} B \\ 1 \end{matrix} \rightarrow \begin{matrix} \text{goto } I_1 \\ \text{on } B \end{matrix}$

For above example grammar we get.

State	action (terminal)				goto (Variable)	
	id	+	*	\$	E	T
$I_0$	s3				1	2
$I_1$		s4				
$I_2$			s5			
$I_3$						
$I_4$	s3					6
$I_5$	s7					
$I_6$			s5			
$I_7$						

III Obtaining reduce entries (for action part).

For each production,  $A \rightarrow \alpha \cdot$  of set  $I_n$ ,  
add entry " $r_n$ " on Follow(A)  
" $r_n$ " represents "reduce by production n"  
where n represents production  
number.

Hence Example:  $T \rightarrow id \cdot$  of  $I_3$

will get  $r_4$  on Follow(T)

" $r_4$ " : because production number of  $T \rightarrow id$  is 4.



Since  $\text{Follow}(T) = \{*, +, \$\}$

Hence

state	*	+	\$
$I_3$	$r_4$	$r_4$	$r_4$

Adding the following reduce entries in previous table

$I_2 : E \rightarrow T$       Add  $r_2$  on  $\text{Follow}(E)$   $\rightarrow \{+, \$\}$   
 $I_3 : T \rightarrow id$        $r_4$  on  $\text{Follow}(T)$   
 $I_6 : E \rightarrow E + T$        $r_1$  on  $\text{Follow}(E)$   
 $I_7 : T \rightarrow T * id$        $r_3$  on  $\text{Follow}(T)$   
 For  $I_1 : S \rightarrow E$       Accept (Always).

Hence we get the SLR parser table as

State		action (terminal)				goto (Variable)	
		id	+	*	\$	E	T
$I_0$	$s_3$					1	2
$I_1$		$s_4$			Accept		
$I_2$		$r_2$	$s_5$		$r_2$		
$I_3$		$r_4$	$r_4$		$r_4$		
$I_4$	$s_3$						6
$I_5$	$s_7$						
$I_6$		$r_1$	$s_5$		$r_1$		
$I_7$		$r_3$	$r_3$		$r_3$		

TASK: Try to parse the ifp string  
 "id + id \* id + id"