

Mid Semester Examination

Branch	Date	Sem.	Roll No. / Exam Seat No.	Subject	Student's Signature	Junior Supervisor's Name and Sign				
Question No.	A	B	C	D	E	F	G	H	Total	Total out of (20/30/40)
1										
2										
3										
4										

Examiners Signature

Student's Sign
(After receiving the assessed answer sheet)

A- Discuss the desirable features of global scheduling algorithm.

→ Global scheduling algorithm → deals with competing environments to efficiently utilize resources and tasks execution across multiple processing units. The above exceptionaly discussed desirable features of global scheduling algorithm play a critical role in optimizing system performance, and ensuring fairness and responsiveness. Below are the key features of global scheduling algorithm.

- ① Fairness
- ② Efficiency

~~Q~~ Availability Adaptability Load balancing

- after scheduling algorithm generates resource starvation and ensures that no task aggresses other system resources to their detriment of others - fairness ensures that all tasks or processes receives a responsible share of and treated equally in the scheduling process.
- Efficiency :- efficiency refers to the ability of the scheduling algorithm to maximize utilization & minimum response time.
- Scalability :- scalability is critical in distributed system with varying no. of processing unit and changing workload demands.
- Adaptability :- allows the scheduling algorithm to dynamically adjust its behaviour base on workload characteristics, system conditions and user defined policies.

load balancing :- load balancing ensure that application load is evenly distributed among processing units to avoid resource bottlenecks and minimize response time variability.

to maintain coherence and consistency across multiple memory modules. These challenges impact system performance, scalability, tolerance and overall reliability.

Below are some key design challenges in DSM systems:

- ① coherent & consistency
- ② scalability
- ③ communication overhead
- ④ fault tolerance
- ⑤ performance optimization

The design challenge in DSM systems revolves around maintaining coherence, consistency, ensuring scalability, maintaining communication overhead, providing fault tolerance and optimizing performance. Addressing these challenges requires careful consideration of system architecture, algorithm design and resource management techniques. To build reliable, scalable and efficient distributed memory system

1c) Code migration explain :-

→ Code migration, also known as code relocation, refers to the process of transferring executable code or software components from one computing environment to another. This concept enables dynamic flexible development of software across distributed systems and flexible deployment of software across distributed systems.

flexible deployment of software across distributed systems and facilitates efficient resource utilization, load balancing, fault tolerance, and adaptive system behavior. Below are key aspects of code migration.

1) Dynamic Code Transfer - Code migration involves dynamically transferring executable code or software components from one location to another at runtime.

2) Purpose and Benefits - Code migration serves various purposes, including load balancing, resource optimization, fault tolerance, and adaptive system behavior.

3) Types of Code Migration - Can be classified into several types based on the direction of migration and the granularity of code transfer.

4) Mechanisms and Techniques - Various mechanisms and techniques are employed to implement code migration effectively.

5) Applications and Use Cases - Code migration finds applications in diverse domains, including cloud computing, edge computing, mobile computing and 'distributed' systems.

Code migration enables dynamic and flexible deployment of software across distributed systems, providing benefits such as load balancing, resource optimization, fault tolerance and adaptive system behavior. By facilitating the movement of executable code or software components across networked nodes or devices, code migration enhances system flexibility, adaptability and efficiency.

2 a) Discuss the benefits of load sharing in improving system performance and resource utilization.

→ Load sharing, a fundamental concept in distributed computing involves redistributing computational tasks or data dynamically across multiple processing units to balance the workload and optimize resource utilization. This strategy offers several benefits that significantly enhance system performance and resource efficiency. Below are key advantages of load sharing:

- 1) Optimized Resource Utilization - Load sharing ensures the computational tasks are evenly distributed across available processing units, preventing resource underutilization and maximizing system throughput.
- 2) Improved system Responsiveness - Load sharing reduces response time and improves system responsiveness by preventing resource bottlenecks and avoiding overburdened processing units.
- 3) Enhanced Scalability - Load sharing facilitates system scalability by enabling the efficient utilization of additional processing units as the workload increases.
- 4) Fault Tolerance and Reliability - Load sharing enhances system fault tolerance and reliability by mitigating the impact of node failures or performance degradation.
- 5) Balanced Workload Distribution - Load sharing ensures balanced workload distribution across processing units, preventing resource contention and hotspots. Load sharing plays a crucial role in improving system performance and resource utilization by optimizing resource allocation, enhancing system responsiveness, and maintaining high availability.

computing environments. By dynamically redistributing tasks or data, load sharing maximizes the efficiency and effectiveness of distributed systems, ultimately leading to better user experience and higher system throughput.

2 B) Discuss the load sharing approach in context

With of process management practices
Load sharing is a crucial aspect of process management in distributed computing environments, where computational tasks need to be efficiently allocated and executed across multiple processing units. In the context of process management, load sharing refers to the dynamic redistribution of processes or tasks among available processing nodes to balance workload and optimize resource utilization. Below are the key aspects of the load sharing approach and its significance in process management.

> Dynamic Task Redistribution - Load sharing involves dynamically redistributing computational tasks or processes across available processing nodes based on current system conditions and workload distribution.

2) Resource Utilization Optimization - Load sharing optimizes resource utilization by effectively leveraging available processing resources to execute computational tasks.

> Response Time Improvement - Load sharing enhances system responsiveness and reduces response time by preventing overloading of processing nodes and avoiding resource contention.

Scalability and Adaptability - Load sharing

enhances system scalability and adaptability by facilitating the efficient utilization of additional processing nodes as the workload changes.
↳ Fault tolerance and Reliability - Load sharing improves system fault tolerance and reliability by mitigating the impact of node failures or performance degradation.

Load sharing in the context of process management plays a critical role in optimizing resource utilization, improving system responsiveness, enabling scalability, ensuring fault tolerance, and maintaining balanced workload distribution across distributed computing environments. By dynamically reallocating tasks among processes in nodes, load sharing enhances the efficiency and effectiveness of process management, ultimately leading to better overall system performance and user satisfaction.

c) Identify and discuss the types of distributed deadlock.

→ Deadlock, a critical issue in distributed systems occurs when two or more processes are unable to proceed because each is waiting for a resource held by the other(s). In distributed systems, deadlocks can manifest in various forms due to the distributed nature of resources and communication channels. Below are the types of distributed deadlocks:

1) Resource Deadlock - In resource distributed systems, processes contend for shared resources such as files, databases, and communication channels.

2) Communication Deadlock - Occurs when processes in a distributed system are waiting for messages or acknowledgments from each other to complete their tasks.

- 3) Transaction Deadlock - Transaction deadlock arises in distributed database systems when multiple transactions hold locks on data items and are waiting for locks held by other transactions.
- 4) Control Deadlock - occurs in distributed systems when processes contend for control over shared resources, such as access to critical sections of code or synchronization primitives.
- 5) Message Deadlock - arises in distributed systems where process may block while waiting for a response or acknowledgement from another process.

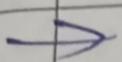
Q3A) Explain Raymonds Tree Algorithm in detail

Raymond's Tree Algorithm is a distributed algorithm used mutual exclusion in distributed systems. It allows processes to enter critical sections in a mutually exclusive manner without encountering deadlocks or starvation. The algorithm is based on a hierarchical tree structure, where processes are organized in a logical tree topology.

- 1) Tree Structure - In Raymond's Tree Algorithm, processes are organized in a logical tree structure where each process is a node in the tree.
- 2) Requesting Access - To request access to a critical section, a process sends a request message to its parent process in the tree.
- 3) Propagation of Requests - Upon receiving a request message from a child process, a parent process compares the timestamp of the received request with its own timestamp. If it receives a grant message from all its child processes or an

has no pending requests of its own, it grants access to the requesting process. By carefully managing the propagation of requests through the tree, the algorithm prevents deadlocks and ensures that processes can enter critical sections in a mutually exclusive manner.

(Q3B) Explain client-centric model of replica management.



The client-centric model of replication management in a distributed system architecture approach that optimizes the needs and requirements of clients in accessing replica data. In this model, replicas are strategically placed and managed to maximize performance, availability, and reliability. The key characteristics of event-based model are:

①

Replica placement based on client proximity.

②

Dynamic replica allocation

③

Client aware data access

④

Load balancing and fault tolerance

The client-centric model of replication management prioritizes client needs and preferences in accessing data. By staging policy, placing

closer to clients
replica based
optimized - dynamically allocating
enhance systems performance, availability,
and reliability. Below is a detailed
explanation of client-centric model
along with its key characteristics.

① Replica Placement Based on Client Proximity

- In the client-centric model, replicas are strategically placed in locations that are geographically close to the clients they serve.
- This proximity minimizes network latency and improves data access speeds for clients, enhancing overall system performances and user experience.

② Dynamic Replica Allocation:

- The client-centric model employs dynamic replica allocation strategies to adapt to changing clients demands and workload patterns.
- Replica may be dynamically created, migrated or removed based on factors such as client access pattern, network conditions and resources availability.

③ Client-Aware Data Access:

- The client-centric model prioritizes client-aware data access by directing client to nearby replicas for read and writes operations.
- Clients are provided with information about the availability and location of replicas, allowing them to select the most suitable based on factors such as proximity, load, and reliability.

④ Load Balancing and Fault Tolerance:

- Load balancing mechanisms are employed to evenly distribute clients' requests across replicas and prevent overloading of individual replicas.
- Fault tolerance is achieved through the replication of data across multiple replicas, ensuring data availability and resilience to replica failures or network partitions.

⑤ Client-Centric Caching and Prefetching

- The client-centric model utilizes client caching and prefetching techniques to further improve data access performance and reduce latency.

Q Identify and discuss the type of distributed deadlock
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1) Resource Deadlock - In resource deadlock, processes in a distributed system contend for shared resources such as file, database or communication channels.

2) Communication Deadlock - occurs when processes in a distributed system are waiting for message or acknowledgments from each other to proceed

3) Transaction Deadlock - arises in distributed databases system, when multiple transaction hold locks on data items and are waiting for locks held by other transaction

4) Control Deadlock - occurs in distributed systems when processes contend for control shared resources, such as access to sequences of code or synchronization primitives

5) Message Deadlock - arises in distributed systems when process exchange message and a process may block while waiting for a response or acknowledgement from any other process

considering detection, prevention & resolution distributed systems, by identifying can enhance