#### 3.3.1 Geometric Transformations

- Random rotation  $(\pm 30^{\circ})$
- Bidirectional flipping (horizontal and vertical axes)
- Variable scaling (90-110%)

#### 3.3.2 Photometric Adjustments

- Brightness variation ( $\pm 20\%$ )
- Contrast modification ( $\pm 15\%$ )
- Hue and saturation adjustment ( $\pm 10\%$ )

## 3.4 Dataset Partitioning

The complete dataset was divided according to the following scheme:

Partition	Percentage	Image Count
Training	80%	70,295
Validation	20%	17,558
Testing	-	33

Table 2: Dataset partitioning scheme

The test dataset contains carefully selected representative samples not exposed during training or validation phases.

## 3.5 Preprocessing Methodology

Each image undergoes sequential preprocessing operations:

- 1. Normalization: Pixel values scaled to [0,1] range
- 2. Standardization: Mean subtraction and standard deviation normalization
- 3. **Tensor Conversion**: Images transformed into PyTorch tensor format

The preprocessing pipeline was implemented using PyTorch's transformation framework:

# 4 Methodology

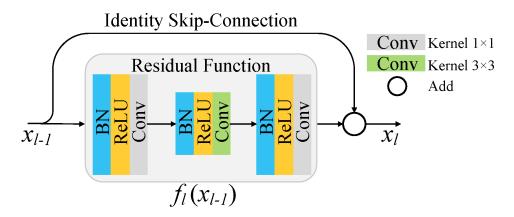


Figure 2: The modified ResNet-9 architecture

### 4.1 Modified ResNet-9 Architecture

#### 4.1.1 Framework Overview

The customized ResNet-9 architecture consists of three principal components:

- 1. Initial Feature Extraction: Sequential convolutional layers
- 2. Dual Residual Blocks: Incorporating identity mappings
- 3. Classification Component: Final dense layer network

#### 4.1.2 Architectural Specifications

The complete network architecture is defined as follows:

#### 4.1.3 Residual Connection Implementation

The residual module implementation preserves identity mapping:

```
class ResidualBlock(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(3, 3, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.conv2 = nn.Conv2d(3, 3, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()

def forward(self, x):
    out = self.conv1(x)
    out = self.relu1(out)
    out = self.relu2(out) + x # Identity mapping
```

#### 4.1.4 Convolutional Module Design

The fundamental building block of the architecture:

```
def ConvBlock(in_channels, out_channels, pool=False):
    layers = [
         nn.Conv2d(in_channels, out_channels, kernel_size=3, padding=1),
         nn.BatchNorm2d(out_channels),
         nn.ReLU(inplace=True)
    ]
    if pool:
        layers.append(nn.MaxPool2d(4))
    return nn.Sequential(*layers)
```

## 4.2 Training Methodology

#### 4.2.1 Loss Function Selection

Cross-entropy loss was selected as the optimization criterion:

```
loss_fn = nn.CrossEntropyLoss()
```