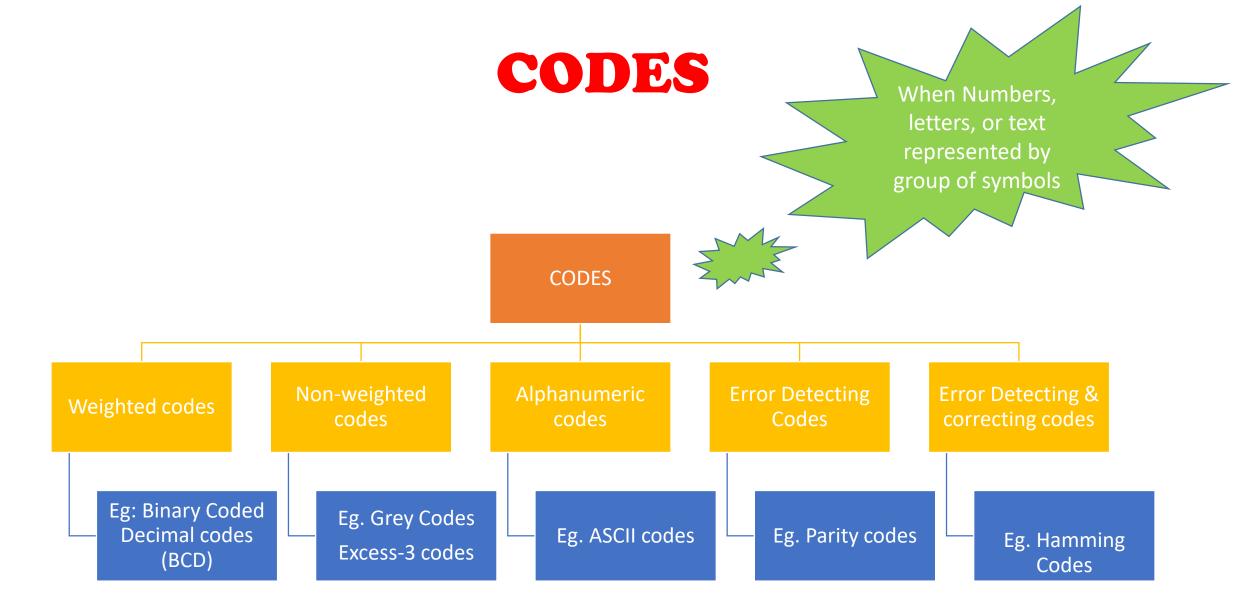
# DIGITAL LOGIC AND COMPUETR AECHITECTURE

TOPIC NO 2

**CODES** 





# HOW BINARY CODES WORKS?



### WEIGHTED CODES

#### Weighted codes :

- The main characteristic of a weighted code is, each binary bit is assigned by a "weight" and values depend on the position of the binary bit.
- The sum of the weights of these binary bits, whose value is 1 is equal to the decimal digit which they represent.
- A sequence of binary bits which represents a decimal digit is called a "code word".
- Example of these codes is: BCD, 8421, 6421, 4221, 5211, 3321 etc.

#### Application :

- ✓ Data manipulation during arithmetic operation.
- ✓ For input/output operations in digital circuits.
- ✓ Digital Displays like in calculators, digital volt meters etc.



# BINARY CODED DECIMAL (BCD)

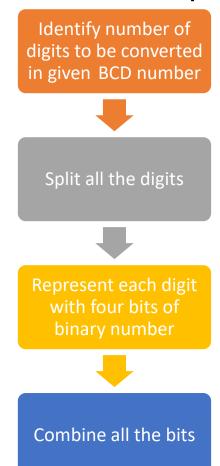
- Binary Coded Decimal (BCD) or 8421 codes or 4bit code or 1 Nibble code
- Each digit is represented by 4 bits of binary number
  - Eg 3:0011,8:1000



### **DECIMAL To BCD Conversion**

Decimal	BCD (8421)
0	0000
1	0001
2	0010
3	0011
4	0100
5	0101
6	0110
7	0111
8	1000
9	1001

#### Conversion Steps:

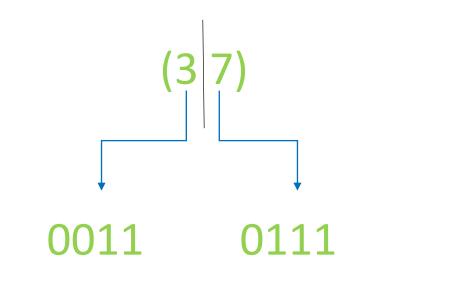




#### **EXAMPLES:**

- Convert (6)<sub>10</sub> into BCD code
  - (6)<sub>10</sub> (0110)<sub>BCD</sub>

Convert (37)<sub>10</sub> into BCD code



$$(37)_{10} = (0011\ 0111)_{BCD}$$



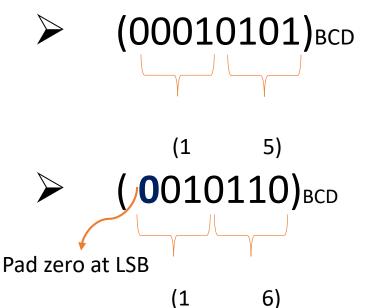
#### **BCD To Decimal Conversion**

**Step 1**: Start clubbing the group of 4 binary bits together from RHS to LHS (for Integer no)

**Step 2**: Represent each group of 4 binary bits into its equivalent decimal number

**Step 3**: If number of binary bits are not multiple of 4 then pad zero to LHS side

 Convert given BCD code into Binary





#### **Practice Problems**

• Convert (17)<sub>10</sub> into BCD

• Convert (64.38)<sub>10</sub> into BCD

## Non-WEIGHTED CODES

#### Non-Weighted codes :

- Non-weighted or un-weighted codes are those codes in which the digit value does not depend upon their position i.e., each digit position within the number is not assigned fixed value.
- > The positional weightage is not assigned
- Examples: Excess-3 codes, Grey codes
- Applications:
  - ✓ To perform certain arithmetic operations.
  - ✓ Shift position encodes.
  - ✓ Used for error detecting purpose.



## **EXCESS-3 CODES**

- The excess-3 code is a non-weighted and self-complementary BCD code used to represent the decimal numbers
- Only unweighted code which is self complementing

#### Advantage:

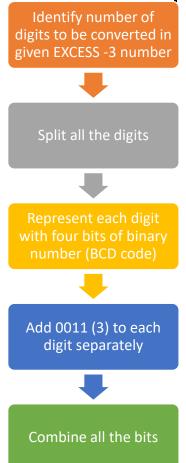
■ This code plays an important role in arithmetic operations because it resolves deficiencies encountered when we use the 8421 BCD code for adding two decimal digits whose sum is greater than 9.



# **DECIMAL** to excess-3 Conversion

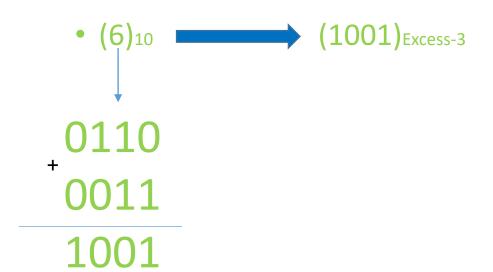
Decimal	BCD (8421)	EXCESS-3 CODE
0	0000	0011
1	0001	0100
2	0010	0101
3	0011	0110
4	0100	0111
5	0101	1000
6	0110	1001
7	0111	1010
8	1000	1011
9	1001	1100

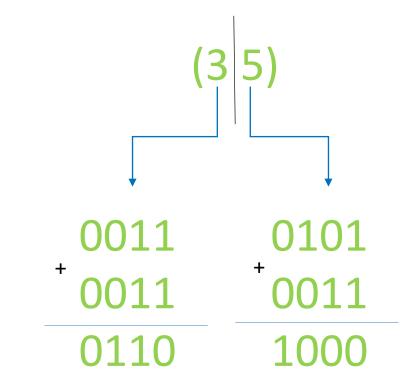
• Conversion Steps:



#### **EXAMPLES:**

• Convert (6)<sub>10</sub> into Excess-3 code • Convert (35)<sub>10</sub> into Excess-3 code





Varna Bhat 
$$(35)_{10} = (0110\ 1000)$$
Excess-3 Accredited A+ by NAAC

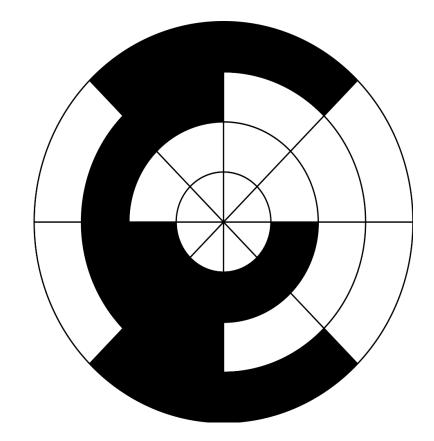
## **Practice Problems**

• Convert given (57)<sub>10</sub> into Excess-3 code

# **GRAY CODES GRAY CODES**



## **GRAY CODES**





**Gray code** is a binary numeral system where two successive values differ in only one bit. This **code** was invented by Frank **Gray** in 1953



#### WHY GRAY CODES?

- Two successive values differ only in 1 bit
- Binary number is converted into Grey code to reduced switching operation
- Gray codes are also known as
  - 1. Unit Distance Code
  - 2. Minimum Error Code
  - 3. Reflection Code



# How to Construct Gray codes

1 Bit Gray code

G0

0

1



# How to Construct Gray codes

2 Bit **G1 G0** 



# How to Construct Gray codes

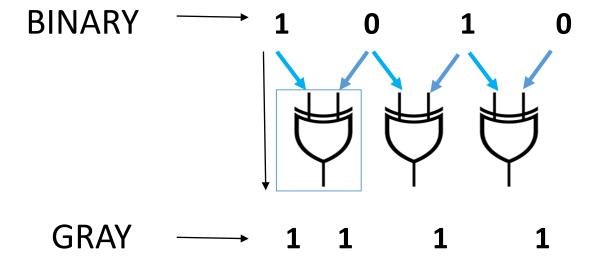
3 Bit

	G2	<b>G1</b>	G0	
	0	0	0	
	0	0	1	
	0	1	1	
	0	1	0	
//	1	1///	0///	
	1	1	1	
	1	0	1	
	1	0	0	



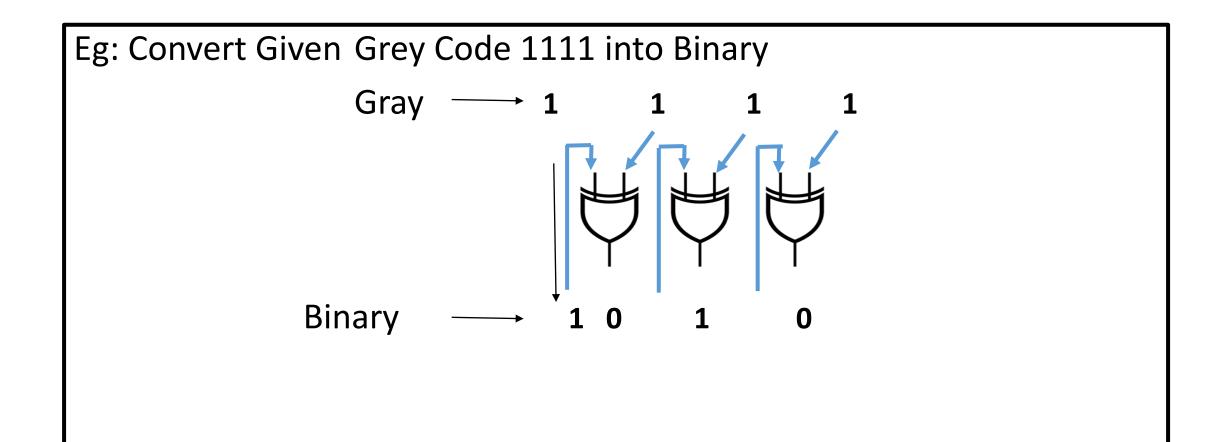
# Binary TO Gray Code Conversion

Eg: Convert Given (1010)<sub>2</sub> into Gray Code





# Gray To Binary Conversion



#### **Practice Problems**

- Convert (34)<sub>10</sub> into Gray code
- Convert (10101111)2 into Gray code.
- Convert given Gray code into binary equivalent.
  - i) (10001)2 ii) (110001)2



### **ASCII CODES**

- American Standard Code for Information Interchange
- The ASCII code is used to give to each symbol / key from the keyboard a unique number called ASCII code.
- It can be used to convert text into ASCII code and then into binary code
- It can be used within your code to identify specific characters in a string or specific keys being pressed on the keyboard



# **ASCII Code Representation**

- ASCII is a computer code which uses **128** different encoding combinations of a group of **seven** bits (2 = **128**)
- Includes:

# **ASCII CODE TABLE**







- Based on ASCII table find equivalent binary code for following Characters:
  - A
  - J
  - 8
  - +
- Using AscII Table convert given word binary coded message
  - Hi
- Using AscII Table convert given binary coded message into word.
  - 1001000

1000101

1001100

- 1001100
- 1001111



# **Error Detecting codes**

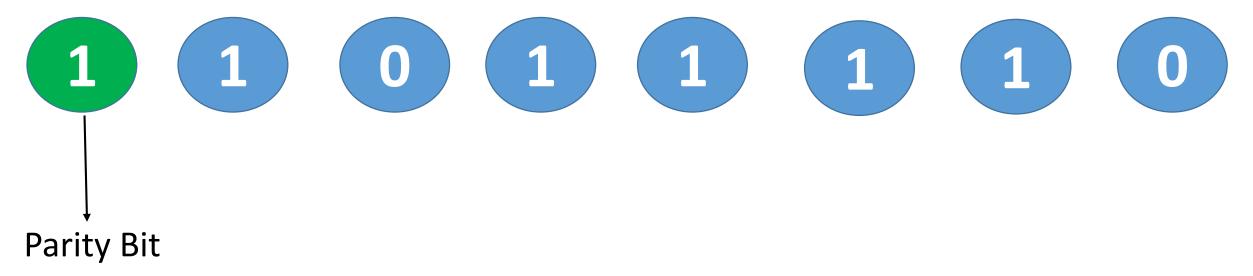
- What is Parity?
- Types of parity:
  - EVEN Parity
  - ODD Parity
- Parity check
- Example:

I want to transmit binary data..



# **Error Detecting codes**

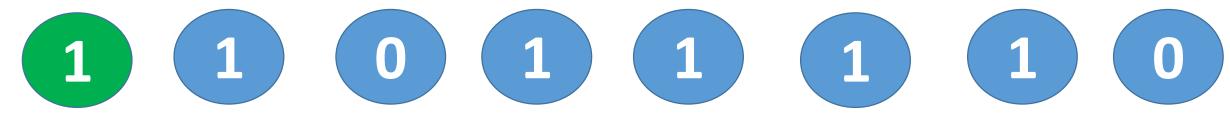
Binary message bits: 1011110, Transmit with EVEN parity



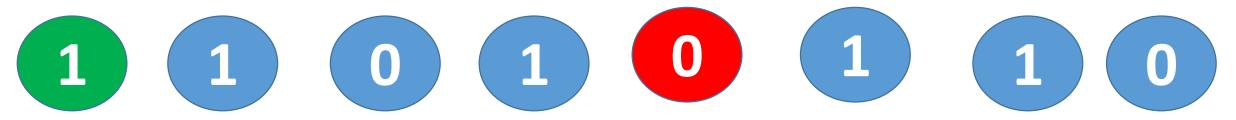
# **Error Detecting codes: PARITY**

At Receiver's End

CASE 1: Message Received correctly:



CASE 2: Message Received with 1 bit Error:



#### HOW PARITY BIT WILL HELP?

At Receiver's End

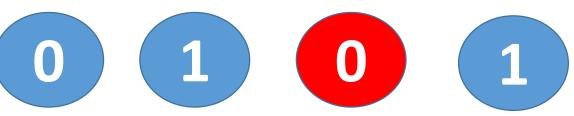
**PARITY CHECK:** 

















No of 1's: 5 (ODD Parity)

Received Message is wrong

Hence Proved Parity bit is error detecting code



### **Practice Problems**

- Generate Even parity and Odd parity for following binary message bits
  - (1011001)2