

Total Marks of Question no.		Examiner	
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		Re-Assessor	

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1		
a)		$S \rightarrow (S)S \epsilon$
b)		$L = \{0^n 1^m n \geq 0 \text{ and } m = n \text{ or } m = 2n\}$ is a CFL but not a DCFL.
c)		Given $S \rightarrow aSa / aa / bb / aAB$ $A \rightarrow ABA$ $B \rightarrow b$ A derives no string over terminals. Hence, A is useless. Removing A , we get $S \rightarrow aSa / aa / bb$ $B \rightarrow b$ Since B is not reachable from S . Therefore, B is useless. Removing B , we get $S \rightarrow aSa / aa / bb.$
d)		Given $S \rightarrow aSa / \cancel{aSb} / a / b / \epsilon$ Removing $S \rightarrow \epsilon$, we get $S \rightarrow aSa / \cancel{aSb} / a / b / aa / bb$

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	Re-Assessor	

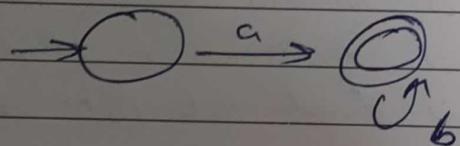
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		<p>c) 7 tuple representation of PDA is $M = (Q, \Sigma, \tau, \delta, q_0, z_0, F)$ where Q is finite set of states Σ is ——— input symbols τ is ——— stack symbols δ maps $Q \times \Sigma \times \tau \times \tau$ to $Q \times \tau^*$ q_0 is initial state z_0 is bottom of stack symbol F is final state / set of final states.</p>
		<p>d) 7 tuple representation of TM is $M = (Q, \Sigma, \tau, \delta, q_0, B, F)$ where Q is finite set of states Σ is ——— input symbols τ is ——— tape symbols δ maps $Q \times \tau$ to $Q \times \tau \times \{L, R\}$ q_0 is initial state B is blank symbol of tape. F is finite set of final states (which is also a halt state)</p>
		<p>e) Given an arbitrary algorithm with an input, determining whether the given algorithm will halt or not is a decidable problem which is Halting Problem. In other words, will given TM halt on input δ in infinite loop.</p>

Total Marks of Question no.		Examiner
		Moderator
		Re-Assessor

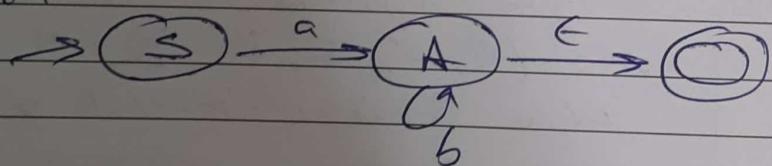
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		<p>2) i) N PDA is as powerful as D PDA - FALSE ii) NTM is as powerful as DTM - TRUE</p>

Q2

- (a) Right Linear Grammer for $a \cdot b^*$ can be obtained from its DFA.



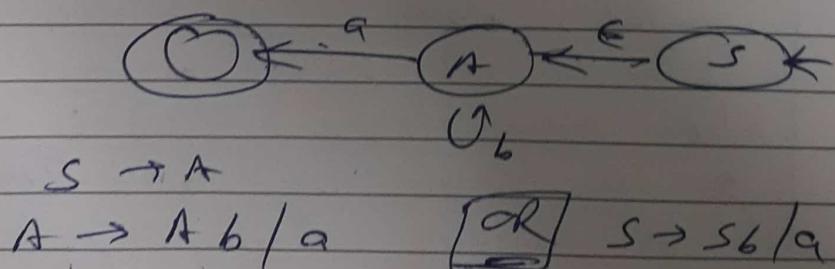
Consider



Right Linear Grammer :

$$\begin{aligned} S &\rightarrow a A \\ A &\rightarrow b A / \epsilon \end{aligned} \quad \boxed{\text{OK}} \quad \begin{aligned} S &\rightarrow a A / a \\ A &\rightarrow b A / b \end{aligned}$$

For left linear grammar, we reverse the direction of all edges & travel from final to start as



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	Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
2b		<p>Given grammar: $S \rightarrow \sigma B / 1AA$ $A \rightarrow 0 / 0S1 / AA$ $B \rightarrow 1 / 1S / 0BB$</p> <p>Derivation for "00110101"</p> <p>Step</p> <p><u>LMD</u>: $S \rightarrow \sigma B$ $\Rightarrow 00B B$ $\Rightarrow 001 B$ $\Rightarrow 0011 S$ $\Rightarrow 0011\sigma B$ $\Rightarrow 001101 S$ $\Rightarrow 0011010 B$ $\Rightarrow 00110101$</p>

RMD

Parse Tree /
Derivate Tree

S > 0.8

$$\Rightarrow \text{O O B B}$$

$\Rightarrow \alpha \circ \beta \mid s$

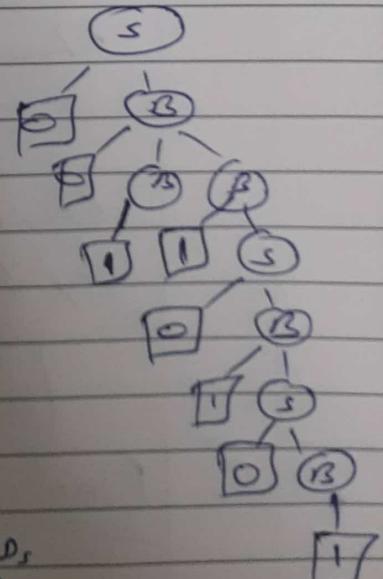
$\Rightarrow \text{no } B \mid \circ B$

$\Rightarrow \text{sub} B | 0 | s$

$\Rightarrow \text{job 1010}$

$\Rightarrow \infty B_1 0 1 0$

$$\Rightarrow \infty \quad (1 \ 0 \ 1 \ 0 \ 1)$$



Ps: grammar is Ambiguous \therefore
Hence multiple LMDs, RMDs
A Part Tree could \therefore exist.

Total Marks of Question no.	Examiner	
	Moderator	
	Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
25		Given CFG
		$S \rightarrow A\alpha \circ$
		$A \rightarrow As 1$
		Consider $A \rightarrow As 2$
		Apply Lemma 2 $\left[\begin{array}{l} \because A \rightarrow A\alpha \beta \text{ becomes} \\ A \rightarrow \beta \beta A' \\ A' \rightarrow \alpha \alpha A' \end{array} \right]$
		Therefore $\overline{\left[\begin{array}{l} A \rightarrow 1 1A' \\ A' \rightarrow s sA' \end{array} \right]}$
		Consider $S \rightarrow A\alpha \circ$
		Apply Lemma 1 $\left[\begin{array}{l} \because A \rightarrow B\alpha \text{ & } B \rightarrow \beta \\ \text{becomes } A \rightarrow \beta\alpha \end{array} \right]$
		Therefore $\overline{\left[S \rightarrow 1A 1A'A \circ \right]}$
		Consider $\overline{\left[A' \rightarrow s sA' \right]}$
		by Lemma 7, we get
		$\overline{\left[A' \rightarrow 1A 1A'A \circ 1AA' 1A'A'A \circ A' \right]}$
		Final GNF $\overline{\left[\begin{array}{l} S \rightarrow 1A 1A'A \circ \\ A \rightarrow 1 1A' \\ A' \rightarrow 1A 1A'A \circ 1AA' 1A'A'A \circ A' \end{array} \right]}$

Total Marks of
Question No.

Examiner

Moderator

Re-Assessor

Space for
Marks

Question
No.

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3a Detect ambiguity in $S \rightarrow S a S / S b S / c$

Consider string "cache"

LNR

$$\begin{aligned} S &\rightarrow S a S \\ &\Rightarrow c a S \\ &\Rightarrow c a S b S \\ &\Rightarrow c a c b S \\ &\Rightarrow c a c b c \end{aligned}$$

LMDR

$$\begin{aligned} S &\rightarrow S b S \\ &\Rightarrow S a S b S \\ &\Rightarrow c a S b S \\ &\Rightarrow c a c b S \\ &\Rightarrow c a c b c \end{aligned}$$

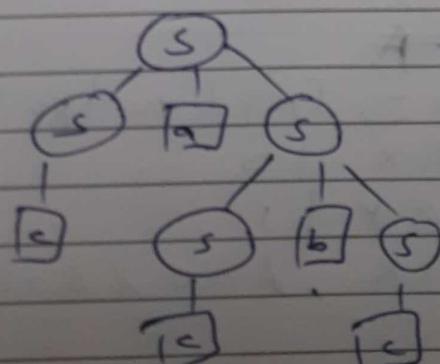
RNL

$$\begin{aligned} S &\rightarrow S a S \\ &\Rightarrow S a S b S \\ &\Rightarrow S a S b c \\ &\Rightarrow S a c b c \\ &\Rightarrow c a c b c \end{aligned}$$

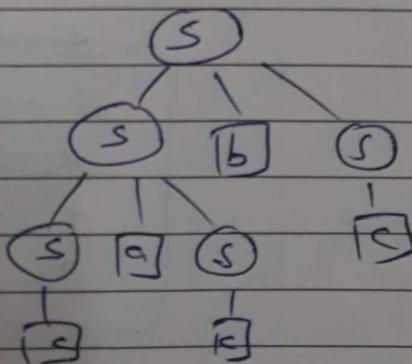
RMD

$$\begin{aligned} S &\rightarrow S b S \\ &\Rightarrow S b c \\ &\Rightarrow S a S b c \\ &\Rightarrow S a c b c \\ &\Rightarrow c a c b c \end{aligned}$$

ParseTree₁ / DT₁



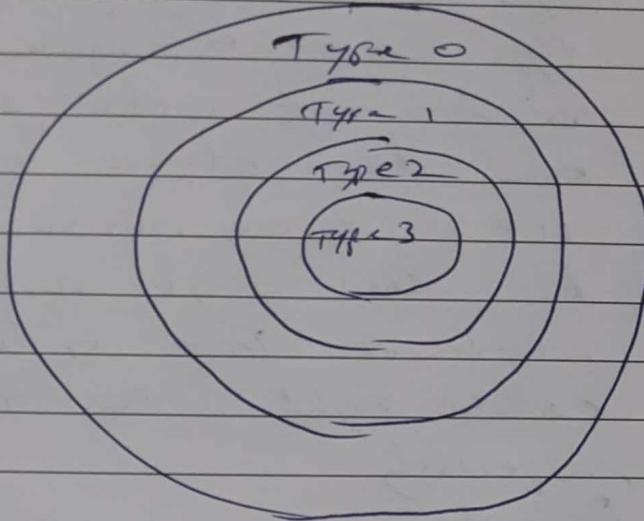
ParseTree₂ / DT₂



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		Moderator	
		Re-Assessor	
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	<u>36</u>	$CFG \text{ to CNF}$	
		Consider grammar	
		$S \rightarrow XYX$ $X \rightarrow 0X \mid \epsilon$ $Y \rightarrow 1Y \mid 1$	
		Removing $X \rightarrow \epsilon$, we get -	
		$S \rightarrow XYX \mid XY \mid YX \mid Y$ $X \rightarrow 0X \mid 0$ $Y \rightarrow 1Y \mid 1$	
		Removal of Unit Production ($S \rightarrow Y$), we get	
		$S \rightarrow XYX \mid XY \mid YX \mid 1Y \mid 1$ $X \rightarrow 0X \mid 0$ $Y \rightarrow 1Y \mid 1$	
		<u>Final CNF</u>	
		$S \rightarrow \epsilon$ \star $S \rightarrow X \mathcal{D} \mid XY \mid YX \mid BY \mid 1$ $X \rightarrow A X \mid 0$ $Y \rightarrow B Y \mid 1$ $\mathcal{D} \rightarrow YX, A \rightarrow 0 \text{ & } B \rightarrow 1$	

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	Moderator	
	Re-Assessor	

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	<u>3c</u>	Chomsky Hierarchy :



Chomsky has classified grammars and arranged them in a hierarchical order, ~~in some~~ calling them Type 0 to Type 3. such that every grammar of higher type (say Type 2) is always belongs to grammar of lower type (~~is~~ Type 0 or 1). These grammars classes are named as.

Type 3 — Regular grammar

Type 2 — Context Free grammar

Type 1 — Context Sensitive grammar

Type 0 — Unrestricted grammar.

These grammars when represented as

$G = (V, T, P, S)$ follow a set of production rules. These rules are such that, every rule of lower type is applicable to higher type..

Total Marks of Question no.		Examiner	
		Moderator	
		Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
		The rules are
		For Type 3 : Every production is of type $A \rightarrow \alpha$ where α does not contain start symbol and has atmost one variable(V) with 0 to any number of terminals(T^*). Also, the single variable must be rightmost in α or leftmost in α , called Right Linear & Left Linear, respectively
		<u>Example :</u>
		OR
		$S \rightarrow a A / a$ $S \rightarrow A a$ $A \rightarrow b A / b$ $A \rightarrow b A / c$ $A \rightarrow A b / c$
		For Type 2 : Every production is of type $A \rightarrow \alpha$ where α does not contain start symbol but can contain any number of variables & terminals in any order (ie $(V+T)^*$)
		<u>Example</u> $A \rightarrow (V+T)^*$ when A is a single variable only.
		<u>Example</u> $S \rightarrow a S a / b S b / a a / b b / a / b$ $S \rightarrow S S$ $S \rightarrow (S) S / \epsilon$

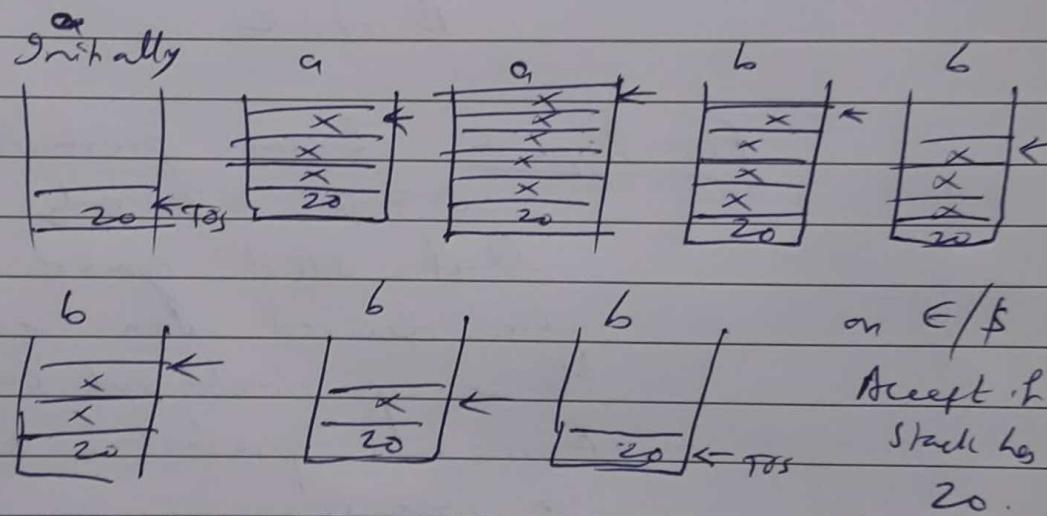
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	Moderator
	Re-Assessor

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		<p><u>For Type 1:</u> Every production is of type $\alpha \rightarrow \beta$ where α and β both can be $(V+T)^*$ but $\beta \geq \alpha$ and $\alpha\beta$ should not contain the start symbol.</p> <p><u>Ex:</u> $S \rightarrow aA \mid bB \mid abA$</p> $aA \rightarrow ac$ $bB \rightarrow bd$ $B \rightarrow e$

	<p><u>For Type 0:</u> Every production is of type $\alpha \rightarrow \beta$ with only restriction that start symbol should not be derived from other variable. Hence β should not contain S. Rest all productions are permitted in Type 0.</p>
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	<p><u>Ex</u></p> <p>$S \rightarrow aA \mid bAB$</p> $aA \rightarrow c$ $bA \rightarrow \epsilon$ $B \rightarrow baA \mid aA$
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		Moderator	
		Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
<u>6q</u>		<p>PDA for $L = \{ a^n b^{2n+1} n \geq 0 \}$</p> <p>Approach:</p> <p>PUSH 3x for first 'a' as input PUSH 2x for all remaining 'a's POP an x for every 'b' in iff. starting with z_0 in stack, if stack has z_0 when string ends, then string belongs to language</p> <p>Ex: aabbbaabbb</p>  <p>7-tuple representation of the PDA</p> <p> $M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$ $\Sigma = \{a, b\}, \Gamma = \{x, z\}$ $Q = \{q_0, q_1, q_2\}, F = \{q_2\}$ </p> <p> z_0: PUSH XXX on 'a' if TOS is z_0 PUSH XX on 'a' if TOS is X POP X and change state on 'b' q_1: POP X for every 'b' q_2: Accept. </p>

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		Moderator
		Re-Assessor

Space for Marks	Question No.	START WRITING HERE
		$\delta \text{ maps } \alpha \in \Sigma \cup \{\epsilon\} \times \mathcal{T} \rightarrow Q \times \mathcal{T}^*$
		$\delta(q_0, a, z_0) = (q_0, xxz_0)$
		$\delta(q_0, a, x) = (q_0, xxx)$
		$\delta(q_0, b, x) = (\cancel{q_1}, \cancel{q_2}, \epsilon)$
		$\delta(q_1, b, x) = (q_1, \epsilon)$
		$\delta(q_1, \epsilon, z_0) = (q_2, z_0)$
		Graphical representation:
		<pre> graph LR start(()) --> q0((q0)) q0 -- "(b,x)/\epsilon" --> q1((q1)) q0 -- "(a,z0)/xxxz0," --> q2((q2)) q1 -- "(b,x)/\epsilon" --> q2 q2 -- "(a,z0)/xxx" --> q1 </pre>
		<p><u>Q6)</u> NPDAs for $L = \{ww^R / w \text{ belongs to } (a+b)^*\}$ Assume w^R is reverse of w. Hence valid string is "abaaabaa". <u>Approach:</u> PUSH w & POP on w^R.</p> <p style="text-align: center;"> $\overbrace{aabaa}^{\text{PUSH}} \overbrace{aabaa}^{\text{POP & verify.}}$ </p> <p>For every 'a' of w PUSH x → → 'b' of w PUSH y → → 'a' of w^R POP and verify that top is x → → 'b' of w^R → → → y. on ϵ, TOS must be z_0 (Bottom of stack).</p>

Total Marks of Question no.		Examiner	
		Moderator	
		Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
		Transition from w to w^R is non-deterministic. It is some 'a' with TOS \times or some 'b' with TOS γ .
		7-tuple representation of the PDA.
		$M = (\mathcal{Q}, \Sigma, \Gamma, \delta, q_0, Z_0, F)$ $\Sigma = \{a, b\}$, $\Gamma = \{x, y, z_0\}$ $Q = \{q_0, q_1, q_2\}$ $F = \{q_2\}$
		q_0 : Push x for 'a' in w Push y for 'b' in w Pop x and change state on first 'a' of w^R Pop y and change state on first 'b' of w^R
		q_1 : Pop x on every 'a' in w^R Pop y \rightarrow 'b' \rightarrow Till TOS is z_0 on end of string.
		q_2 : Final state.
		Set δ maps $\mathcal{Q} \times \Sigma \cup \{\epsilon\} \times \Gamma$ to a set of $\mathcal{Q} \times \Gamma^*$
		$\delta(q_0, a, z_0) = \{(q_0, x z_0)\}$ $\delta(q_0, b, z_0) = \{(q_0, y z_0)\}$ $\delta(q_0, a, y) = \{(q_0, x y)\}$ $\delta(q_0, b, x) = \{(q_0, y x)\}$ $\delta(q_0, a, x) = \{(q_0, x x), (q_1, \epsilon)\}$ $\delta(q_0, b, y) = \{(q_0, y y), (q_1, \epsilon)\}$

Total Marks of Question no.	Examiner	
	Moderator	
	Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
		<p>$\delta(q_1, a, x) = (q_1, \epsilon)$</p> <p>$\delta(q_1, b, y) = (q_1, \epsilon)$</p> <p>$\delta(q_1, \epsilon, z_0) = (q_2, z_0)$</p> <p>Graphical representation:</p> <p>$\{(a, z_0) / x z_0, \{(a, x) / \epsilon,$</p> <p>$(b, z_0) / y z_0, (b, y) / \epsilon\}$</p> <p>$(a, x) / xx,$</p> <p>$(a, y) / xy,$</p> <p>$(b, x) / yx,$</p> <p>$(b, y) / yy\}$</p> <p><u>Sg</u> TM for language $\{0^n 1^{2n} 2^n \mid n \geq 0\}$</p> <p><u>Approach:</u></p> <ul style="list-style-type: none"> Step 1: Make leftmost '0' a Blank (B) Step 2: Replace 2 left '1's by X Step 3: Make rightmost '2' a Blank (B) Step 4: Repeat from step 1 till tape has no more '0's. On X/B go to step 5 Step 5: Verify that tape has all X or only Blank Step 6: Accept & Halt State.

Total Marks of Question no.	Examiner	
	Moderator	
	Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
		Consider string 00111122
		① B 0 1 1 1 1 2 2 B ↑
		② B 0 X X 1 1 2 2 B ↑
		③ B 0 X X 1 1 2 B B ↑
		* Repeat from step 1. till all X
		X X X X B ↑ →
		Verify and Halt and Accept if all X
		7-tuple representation of TM.
		$M = (\emptyset, \Sigma, \Gamma, \delta, q_0, B, F)$
		Q $\Sigma = \{0, 1, 2\}$, $\Gamma = \{0, 1, 2, X, B\}$
		Q $Q = \{q_0, q_1, q_2, q_3, q_4, q_5, q_6, q_7\}$ F $F = \{q_7\}$
		q_0 : Make leftmost '0' blank.
		q_1 : Move right for all '0's & '1's &
		q_2 Make '1' one 'X'
		q_3 Make 2 nd 1 'X'
		q_4 Move right till last symbol (rightmost)
		q_5 Make rightmost '2' blank
		q_6 Move left for all symbols till left 'B'
		q_7 Verify all X & Halt in q_7 to accept

Total Marks of
Question no.

Examiner

Moderator

Re-Assessor

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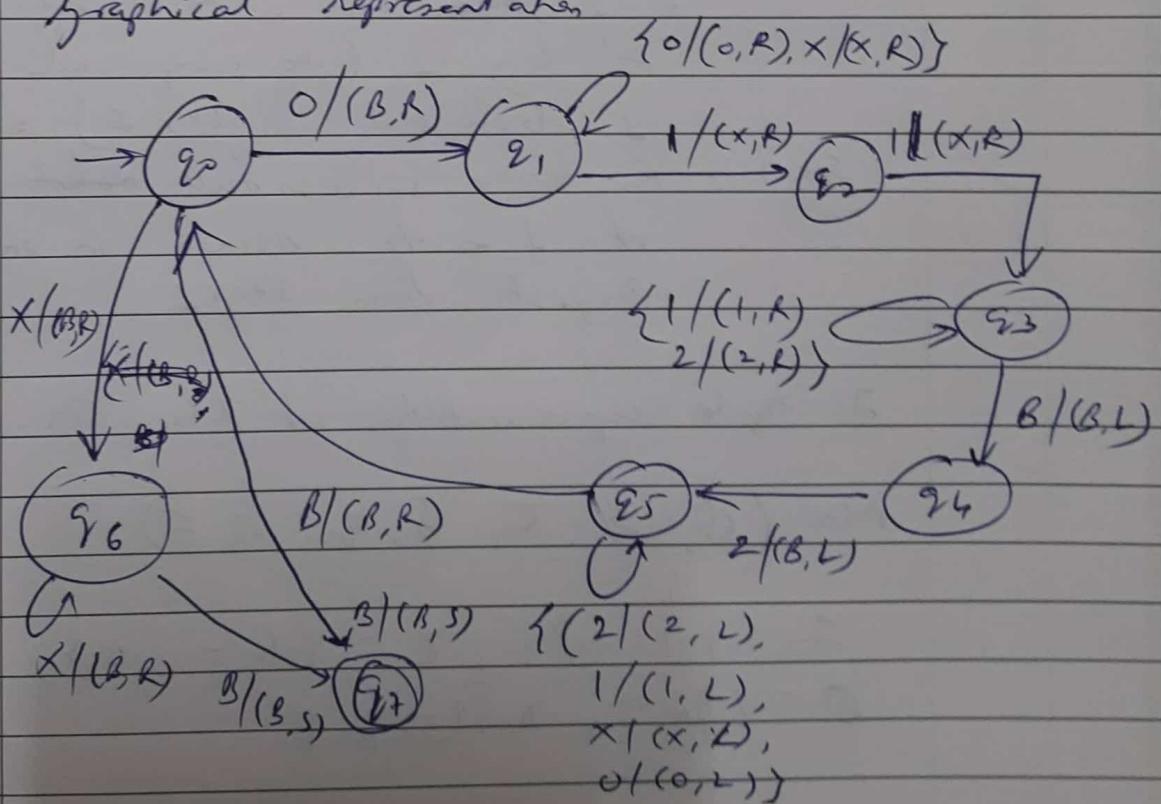
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f maps $\alpha \times \tau$ to $\alpha \times \tau \times \{L, R, S\}$

Q	0	1	2	\times	B
q_0	(q_1, B, R)			(q_6, B, R)	(q_7, B, S)
q_1	$(q_1, 0, R)$	(q_2, \times, R)		(q_1, \times, R)	
q_2		(q_2, \times, R)			
q_3		$(q_3, 1, R)$	$(q_2, 2, R)$		(q_3, B, L)
q_4			(q_5, B, L)		
q_5	$(q_5, 0, L)$	$(q_5, 1, L)$	$(q_5, 2, L)$	(q_5, \times, L)	(q_6, B, R)
q_6				(q_6, B, R)	(q_7, B, S)
q_7	-	-	-	-	-
q_8					

Graphical representation



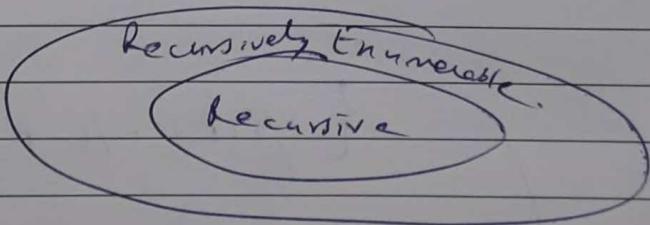
Total Marks of Question no.		Examiner
		Moderator
		Re-Assessor

Space for Marks	Question No.	START WRITING HERE
	<u>5b</u>	<p>TM to compute $m-n$ Assume both m & n are in unary (represented using symbol 1) i.e. $\Sigma = \{1, -\}$ Hence, $4-3$ can be represented as $1111 - 11$ B \uparrow</p> <p><u>Approach</u>:</p> <p>Step 1: Till there is 1 on leftmost cell. position of string, make it Blank. on '-' , make it Blank & Halt.</p> <p>Step 2: For every 1 becoming blank on left, move right to make rightmost 1 a blank. If rightmost is not a '1', then but a '-' , then replace '-' by '1' (to compensate for the '1' deducted in step 1) and Halt.</p> <p>Step 3: For every successful deletion/replacement of 1 to Blank in step 2, repeat from step 1.</p> <p>7-tuple representation of the TM.</p> $M = (\emptyset, \Sigma, \Gamma, \delta, q_0, B, F)$ $\Sigma = \{1, -\} \quad \Gamma = \{1, -, B\}, \quad F = \emptyset$ $\emptyset = \{q_0, q_1, q_2, q_3, q_4\}$

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	Moderator	
	Re-Assessor	

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		$q_0 : \text{Make leftmost 'L' blank}$																														
		$q_1 : \text{move right}$																														
		$q_2 : \text{Make rightmost 'L' blank}$																														
		$q_3 : \text{Move left}$																														
		$q_4 : \text{Halt state}$																														
		$\delta : Q \times Z \rightarrow Q \times Z \times \{L, R, S\}$																														
		<table border="1"> <tr> <td>Q</td> <td>Z</td> <td>1</td> <td>$-$</td> <td>S</td> </tr> <tr> <td>q_0</td> <td>(q_1, B, R)</td> <td>(q_3, B, S)</td> <td>$-$</td> <td>$-$</td> </tr> <tr> <td>q_1</td> <td>(q_1, I, R)</td> <td>$(q_1, -, R)$</td> <td>(q_2, B, L)</td> <td>$-$</td> </tr> <tr> <td>q_2</td> <td>(q_3, B, L)</td> <td>(q_3, I, S)</td> <td>$-$</td> <td>$-$</td> </tr> <tr> <td>q_3</td> <td>(q_3, I, L)</td> <td>$(q_3, -, L)$</td> <td>(q_0, B, R)</td> <td>$-$</td> </tr> <tr> <td>q_4</td> <td>$-$</td> <td>$-$</td> <td>$-$</td> <td>$-$</td> </tr> </table>	Q	Z	1	$-$	S	q_0	(q_1, B, R)	(q_3, B, S)	$-$	$-$	q_1	(q_1, I, R)	$(q_1, -, R)$	(q_2, B, L)	$-$	q_2	(q_3, B, L)	(q_3, I, S)	$-$	$-$	q_3	(q_3, I, L)	$(q_3, -, L)$	(q_0, B, R)	$-$	q_4	$-$	$-$	$-$	$-$
Q	Z	1	$-$	S																												
q_0	(q_1, B, R)	(q_3, B, S)	$-$	$-$																												
q_1	(q_1, I, R)	$(q_1, -, R)$	(q_2, B, L)	$-$																												
q_2	(q_3, B, L)	(q_3, I, S)	$-$	$-$																												
q_3	(q_3, I, L)	$(q_3, -, L)$	(q_0, B, R)	$-$																												
q_4	$-$	$-$	$-$	$-$																												
		<pre> graph LR q0((q0)) -- "1/(B,R)" --> q1((q1)) q1 -- "B/(B,L)" --> q2((q2)) q2 -- "1/(B,L)" --> q3((q3)) q1 -- "1/(I,R)" --> q1 q3 -- "B/(B,R)" --> q3 q3 -- "-/(B,S)" --> q4((q4)) q3 -- "-/(I,S)" --> q4 </pre>																														

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	Moderator	
	Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
	69	Compare recursive & Recursively Enumerable languages.
	1)	A language L for which there exists a Turing machine that halts on every input (valid / invalid) over Σ is a Recursive language. A language L for which there exists a Turing machine that halt on every valid input over Σ (ie strings over Σ that belong to L) is a Recursively Enumerable language.
	2)	All Recursive languages are Recursively Enumerable languages but not vice-versa
	3)	 Recursive Enumerable Recursive
	4)	Recursive languages are closed under complement. ie If L_1 is Recursive then $\overline{L_1}$ is Recursive.

Total Marks of Question no.	Examiner	
	Moderator	
	Re-Assessor	

Space for Marks	Question No.	START WRITING HERE
		Recursively Enumerable languages are not closed under complement
		<u>If</u> L_2 is Recursively Enumerable language then \bar{L}_2 may / may not be Recursively Enumerable language
		5) If there exists a language L_3 which is Recursively Enumerable but not recursive, then, by definition, L_3 is not Recursively Enumerable language.
		6) Recursive languages are also closed under set diff is set difference but Recursively Enumerable languages are not closed under set difference. <u>If</u> L_4 & L_5 are recursive then $L_4 - L_5$ & $L_5 - L_4$ are recursive But If L_6 & L_7 are Recursively Enumerable then $L_6 - L_7$ may / may not be Recursively Enumerable.

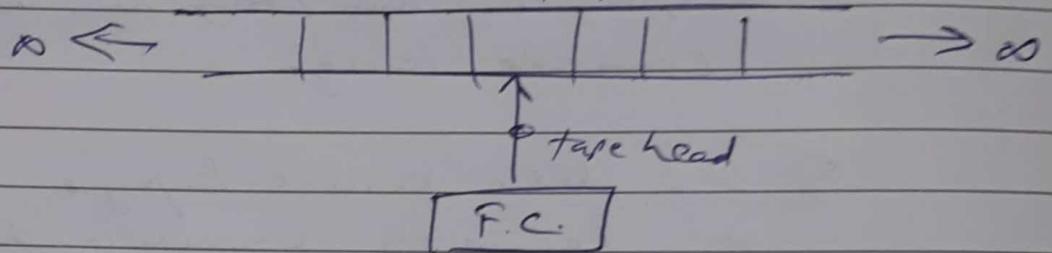
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	Moderator	
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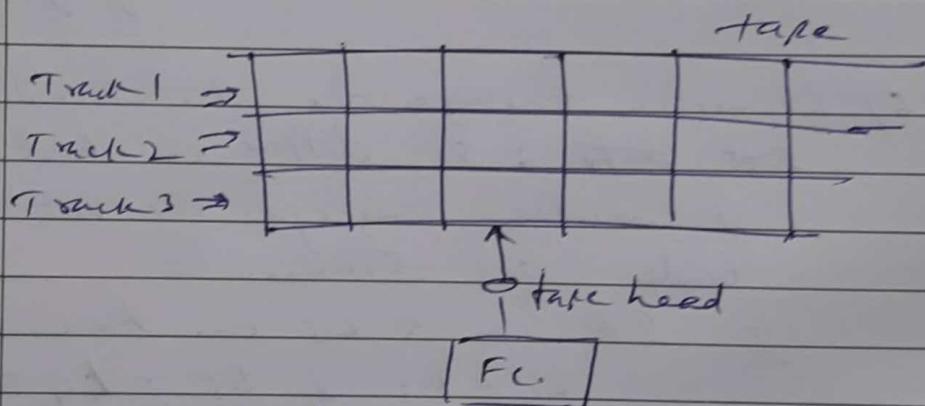
6b

Variants of Turing Machine

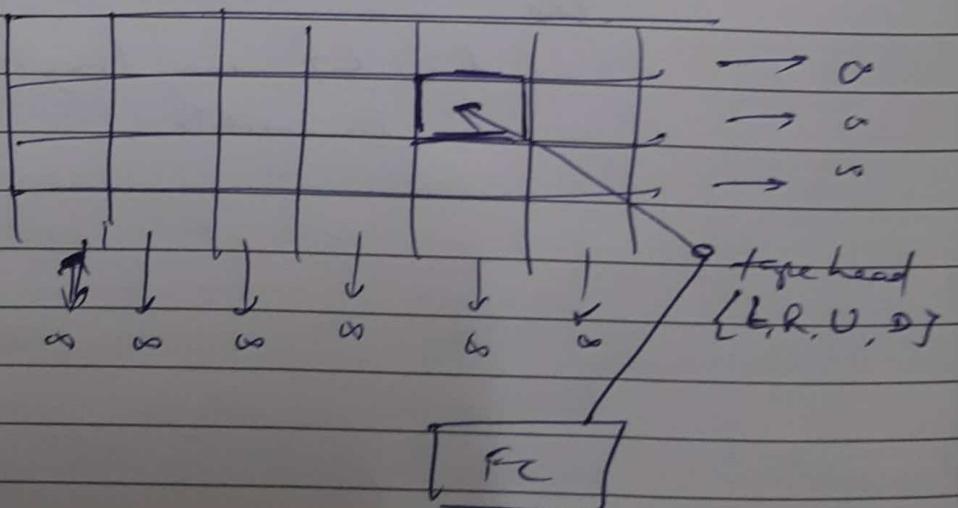
- a) Two-way infinite model of TM:



- b) Multi-track TM



- c) Multi-dimensional TM.



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	d)	Multi Head TM,
	e)	Multi tape TM
	f)	<p>Non deterministic TM: The one in which δ maps $Q \times T$ to a possible set of $Q \times T \times \{L, R, S\}$.</p> <p>As per Chaitin's Hypothesis, all variants of TM are as powerful as Basic Model of TM.</p>

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~~6c)~~

6c) Definition of PCP:

Let Σ be any alphabet set of atleast 2 symbols. Let X and Y be two finite lists of same size (ie same number of strings over Σ) such as

$$X = [x_1, x_2, \dots, x_N]$$

$$Y = [y_1, y_2, \dots, y_N]$$

A solution to the problem is a sequence of indices i_K , ~~where $1 \leq i_K \leq N$~~ such that $1 \leq i_K \leq K$ when $1 \leq K \leq N$ and $K \geq 1$ such that

$$x_{i_1} x_{i_2} \dots x_{i_K} = y_{i_1} y_{i_2} \dots y_{i_K}$$

The decision problem of PCP is to decide whether such a solution exists or not.

Given 2 lists

$$X_list = [b, a, ca, abc]$$

$$Y_list = [ca, ab, a, c]$$

<u>Index sequence</u>	<u>X-list</u>	<u>Y-list</u>
2	a	<u>a</u> <u>b</u>
2 1	ab	<u>a</u> <u>b</u> <u>c</u>
2 1 3	aca	<u>a</u> <u>b</u> <u>c</u> <u>a</u>
2 1 3 2	acaa	<u>a</u> <u>b</u> <u>c</u> <u>a</u> <u>a</u>
2 1 3 2 4	acaaabc	<u>a</u> <u>b</u> <u>c</u> <u>a</u> <u>a</u> <u>b</u>

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		<p>Since $x_2 x_1 x_3 x_2 x_4 = y_2 y_1 y_3 y_2 y_4 =$ a b c a a b c we conclude that the given PCP has a solution $\in \underline{2 \ 1 \ 3 \ 2 \ 4}$.</p>