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Test Name: Mock Test

Taken On: 8 Aug 2025 14:05:00 IST

Time Taken: 1 min 43 sec/ 40 min

Invited by: Ankush

Invited on: 8 Aug 2025 14:04:47 IST

Skills Score:

Tags Score:

- Algorithms195/195
- Constructive Algorithms90/90
- Core CS195/195
- Easy105/105
- Greedy Algorithms90/90
- Medium90/90
- Problem Solving195/195
- Search105/105
- Sorting105/105
- problem-solving195/195

100%

195/195

scored in Mock Test in 1 min 43 sec on 8 Aug 2025 14:05:00 IST

Recruiter/Team Comments:

No Comments.

Plagiarism flagged

We have marked questions with suspected plagiarism below. Please review it in detail here -

	Question Description	Time Taken	Score	Status
Q1	Find the Median > Coding	46 sec	105/ 105	✔
Q2	Flipping the Matrix > Coding	45 sec	90/ 90	⚠

QUESTION 1

✔

Correct Answer

Find the Median > Coding

Sorting

Search

Algorithms

Easy

problem-solving

Core CS

Problem Solving

QUESTION DESCRIPTION

The median of a list of numbers is essentially its middle element after sorting. The same number of elements occur after it as before. Given a list of numbers with an odd number of elements, find the [median](#)?

Example

$arr = [5, 3, 1, 2, 4]$

The sorted array $arr' = [1, 2, 3, 4, 5]$. The middle element and the median is **3**.

Function Description

Complete the `findMedian` function in the editor below.

`findMedian` has the following parameter(s):

- `int arr[n]`: an unsorted array of integers

Returns

- `int`: the median of the array

Input Format

The first line contains the integer n , the size of arr .

The second line contains n space-separated integers $arr[i]$

Constraints

- $1 \leq n \leq 1000001$
- n is odd
- $-10000 \leq arr[i] \leq 10000$

Sample Input 0

```
7
0 1 2 4 6 5 3
```

Sample Output 0

```
3
```

Explanation 0

The sorted $arr = [0, 1, 2, 3, 4, 5, 6]$. It's middle element is at $arr[3] = 3$.

CANDIDATE ANSWER

Language used: **C**

```
1 //Find the Medium:
2 #include <assert.h>
3 #include <ctype.h>
4 #include <limits.h>
5 #include <math.h>
6 #include <stdbool.h>
7 #include <stddef.h>
8 #include <stdint.h>
9 #include <stdio.h>
10 #include <stdlib.h>
11 #include <string.h>
12
13 char* readline();
14 char* ltrim(char*);
15 char* rtrim(char*);
```

```

16 char** split_string(char*);
17
18 int parse_int(char*);
19
20
21 /*
22  * Complete the 'findMedian' function below.
23  *
24  * The function is expected to return an INTEGER.
25  * The function accepts INTEGER_ARRAY arr as parameter.
26  */
27 int compareIntegers(const void*a, const void *b){
28     int int_a= *(const int *)a;
29     int int_b= *(const int *)b;
30     return (int_a>int_b)-(int_a<int_b);
31 }
32 int findMedian(int arr_count, int* arr) {
33     qsort(arr,arr_count,sizeof(int), compareIntegers);
34     return arr[arr_count/2];
35 }
36
37 int main()
38 {
39     FILE* fptr = fopen(getenv("OUTPUT_PATH"), "w");
40
41     int n = parse_int(ltrim(rtrim(readline())));
42
43     char** arr_temp = split_string(rtrim(readline()));
44
45     int* arr = malloc(n * sizeof(int));
46
47     for (int i = 0; i < n; i++) {
48         int arr_item = parse_int(*(arr_temp + i));
49
50         *(arr + i) = arr_item;
51     }
52
53     int result = findMedian(n, arr);
54
55     fprintf(fptr, "%d\n", result);
56
57     fclose(fptr);
58
59     return 0;
60 }
61
62 char* readline() {
63     size_t alloc_length = 1024;
64     size_t data_length = 0;
65
66     char* data = malloc(alloc_length);
67
68     while (true) {
69         char* cursor = data + data_length;
70         char* line = fgets(cursor, alloc_length - data_length, stdin);
71
72         if (!line) {
73             break;
74         }
75
76         data_length += strlen(cursor);
77
78

```

```

79         if (data_length < alloc_length - 1 || data[data_length - 1] == '\n')
80     {
81         break;
82     }
83
84     alloc_length <= 1;
85
86     data = realloc(data, alloc_length);
87
88     if (!data) {
89         data = '\0';
90
91         break;
92     }
93 }
94
95 if (data[data_length - 1] == '\n') {
96     data[data_length - 1] = '\0';
97
98     data = realloc(data, data_length);
99
100    if (!data) {
101        data = '\0';
102    }
103 } else {
104     data = realloc(data, data_length + 1);
105
106     if (!data) {
107         data = '\0';
108     } else {
109         data[data_length] = '\0';
110     }
111 }
112
113 return data;
114 }
115
116 char* ltrim(char* str) {
117     if (!str) {
118         return '\0';
119     }
120
121     if (!*str) {
122         return str;
123     }
124
125     while (*str != '\0' && isspace(*str)) {
126         str++;
127     }
128
129     return str;
130 }
131
132 char* rtrim(char* str) {
133     if (!str) {
134         return '\0';
135     }
136
137     if (!*str) {
138         return str;
139     }
140
141     char* end = str + strlen(str) - 1;

```

```

14     while (end >= str && isspace(*end)) {
15         end--;
16     }
17     *(end + 1) = '\0';
18     return str;
19 }
20
21 char** split_string(char* str) {
22     char** splits = NULL;
23     char* token = strtok(str, " ");
24
25     int spaces = 0;
26
27     while (token) {
28         splits = realloc(splits, sizeof(char*) * ++spaces);
29
30         if (!splits) {
31             return splits;
32         }
33
34         splits[spaces - 1] = token;
35
36         token = strtok(NULL, " ");
37     }
38
39     return splits;
40 }
41
42 int parse_int(char* str) {
43     char* endptr;
44     int value = strtol(str, &endptr, 10);
45
46     if (endptr == str || *endptr != '\0') {
47         exit(EXIT_FAILURE);
48     }
49
50     return value;
51 }
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```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Easy	Sample case	✔ Success	0	0.0087 sec	7.25 KB
Testcase 2	Easy	Hidden case	✔ Success	35	0.008 sec	7.5 KB
Testcase 3	Easy	Hidden case	✔ Success	35	0.0096 sec	7.5 KB
Testcase 4	Easy	Hidden case	✔ Success	35	0.0253 sec	8.75 KB

No Comments

QUESTION 2



Needs Review

Score 90

Flipping the Matrix > Coding

Algorithms

Medium

Greedy Algorithms

Constructive Algorithms

problem-solving

Core CS

Problem Solving

QUESTION DESCRIPTION

Sean invented a game involving a $2n \times 2n$ matrix where each cell of the matrix contains an integer. He can reverse any of its rows or columns any number of times. The goal of the game is to maximize the sum of the elements in the $n \times n$ submatrix located in the upper-left quadrant of the matrix.

Given the initial configurations for q matrices, help Sean reverse the rows and columns of each matrix in the best possible way so that the sum of the elements in the matrix's upper-left quadrant is maximal.

Example

$matrix = [[1, 2], [3, 4]]$

```
1 2
3 4
```

It is 2×2 and we want to maximize the top left quadrant, a 1×1 matrix. Reverse row 1:

```
1 2
4 3
```

And now reverse column 0:

```
4 2
1 3
```

The maximal sum is 4.

Function Description

Complete the `flippingMatrix` function in the editor below.

`flippingMatrix` has the following parameters:

- `int matrix[2n][2n]`: a 2-dimensional array of integers

Returns

- `int`: the maximum sum possible.

Input Format

The first line contains an integer q , the number of queries.

The next q sets of lines are in the following format:

- The first line of each query contains an integer, n .
- Each of the next $2n$ lines contains $2n$ space-separated integers $matrix[i][j]$ in row i of the matrix.

Constraints

- $1 \leq q \leq 16$
- $1 \leq n \leq 128$
- $0 \leq matrix[i][j] \leq 4096$, where $0 \leq i, j < 2n$.

Sample Input

STDIN	Function
-----	-----
1	<code>q = 1</code>
2	<code>n = 2</code>
112 42 83 119	<code>matrix = [[112, 42, 83, 119], [56, 125, 56, 49], \</code>
56 125 56 49	<code> [15, 78, 101, 43], [62, 98, 114, 108]]</code>
15 78 101 43	
62 98 114 108	

Sample Output

Explanation

Start out with the following $2n \times 2n$ matrix:

$$\text{matrix} = \begin{bmatrix} 112 & 42 & 83 & 119 \\ 56 & 125 & 56 & 49 \\ 15 & 78 & 101 & 43 \\ 62 & 98 & 114 & 108 \end{bmatrix}$$

Perform the following operations to maximize the sum of the $n \times n$ submatrix in the upper-left quadrant:

2. Reverse column 2 ($[83, 56, 101, 114] \rightarrow [114, 101, 56, 83]$), resulting in the matrix:

$$\text{matrix} = \begin{bmatrix} 112 & 42 & 114 & 119 \\ 56 & 125 & 101 & 49 \\ 15 & 78 & 56 & 43 \\ 62 & 98 & 83 & 108 \end{bmatrix}$$

3. Reverse row 0 ($[112, 42, 114, 119] \rightarrow [119, 114, 42, 112]$), resulting in the matrix:

$$\text{matrix} = \begin{bmatrix} 119 & 114 & 42 & 112 \\ 56 & 125 & 101 & 49 \\ 15 & 78 & 56 & 43 \\ 62 & 98 & 83 & 108 \end{bmatrix}$$

The sum of values in the $n \times n$ submatrix in the upper-left quadrant is $119 + 114 + 56 + 125 = 414$.

CANDIDATE ANSWER

Language used: C

```

1 //flipping the matrix
2 #include <assert.h>
3 #include <ctype.h>
4 #include <limits.h>
5 #include <math.h>
6 #include <stdbool.h>
7 #include <stddef.h>
8 #include <stdint.h>
9 #include <stdio.h>
10 #include <stdlib.h>
11 #include <string.h>
12
13 char* readline();
14 char* ltrim(char*);
15 char* rtrim(char*);
16 char** split_string(char*);
17
18 int parse_int(char*);
19
20
21 /*
22  * Complete the 'flippingMatrix' function below.
23  *
24  * The function is expected to return an INTEGER.
25  * The function accepts 2D_INTEGER_ARRAY matrix as parameter.
26  */
27

```

```

28 int flippingMatrix(int matrix_rows, int matrix_columns, int** matrix) {
29     int n = matrix_rows / 2;
30     int totalSum = 0;
31
32     for (int i = 0; i < n; i++) {
33         for (int j = 0; j < n; j++) {
34             int val1 = matrix[i][j];
35             int val2 = matrix[i][(2 * n) - 1 - j];
36             int val3 = matrix[(2 * n) - 1 - i][j];
37             int val4 = matrix[(2 * n) - 1 - i][(2 * n) - 1 - j];
38
39             int maxVal = val1;
40             if (val2 > maxVal) maxVal = val2;
41             if (val3 > maxVal) maxVal = val3;
42             if (val4 > maxVal) maxVal = val4;
43
44             totalSum += maxVal;
45         }
46     }
47     return totalSum;
48 }
49
50 int main()
51 {
52     FILE* fptr = fopen(getenv("OUTPUT_PATH"), "w");
53
54     int q = parse_int(ltrim(rtrim(readline())));
55
56     for (int q_itr = 0; q_itr < q; q_itr++) {
57         int n = parse_int(ltrim(rtrim(readline())));
58
59         int** matrix = malloc((2 * n) * sizeof(int*));
60
61         for (int i = 0; i < 2 * n; i++) {
62             *(matrix + i) = malloc((2 * n) * (sizeof(int)));
63
64             char** matrix_item_temp = split_string(rtrim(readline()));
65
66             for (int j = 0; j < 2 * n; j++) {
67                 int matrix_item = parse_int(*(matrix_item_temp + j));
68
69                 (*(matrix + i) + j) = matrix_item;
70             }
71         }
72
73         int result = flippingMatrix(2 * n, 2 * n, matrix);
74
75         fprintf(fptr, "%d\n", result);
76     }
77
78     fclose(fptr);
79
80     return 0;
81 }
82
83 char* readline() {
84     size_t alloc_length = 1024;
85     size_t data_length = 0;
86
87     char* data = malloc(alloc_length);
88
89     while (true) {
90         char* cursor = data + data_length;

```



```






91 char* line = fgets(cursor, alloc_length - data_length, stdin);
92
93 if (!line) {
94     break;
95 }
96
97 data_length += strlen(cursor);
98
99 if (data_length < alloc_length - 1 || data[data_length - 1] == '\n')
10 {
10     break;
10 }
10
10 alloc_length <= 1;
10
10 data = realloc(data, alloc_length);
10
10 if (!data) {
10     data = '\0';
10
10     break;
10 }
10 }
10
10 if (data[data_length - 1] == '\n') {
10     data[data_length - 1] = '\0';
10
10     data = realloc(data, data_length);
10
10     if (!data) {
10         data = '\0';
10     }
10 } else {
10     data = realloc(data, data_length + 1);
10
10     if (!data) {
10         data = '\0';
10     } else {
10         data[data_length] = '\0';
10     }
10 }
10
10 return data;
10 }
10
10 char* ltrim(char* str) {
10     if (!str) {
10         return '\0';
10     }
10
10     if (!*str) {
10         return str;
10     }
10
10     while (*str != '\0' && isspace(*str)) {
10         str++;
10     }
10
10     return str;
10 }
10
10 char* rtrim(char* str) {
10     if (!str) {

```

```

15     return '\0';
16 }
17
18 if (!*str) {
19     return str;
20 }
21
22 char* end = str + strlen(str) - 1;
23
24 while (end >= str && isspace(*end)) {
25     end--;
26 }
27
28 *(end + 1) = '\0';
29
30 return str;
31 }
32
33 char** split_string(char* str) {
34     char** splits = NULL;
35     char* token = strtok(str, " ");
36
37     int spaces = 0;
38
39     while (token) {
40         splits = realloc(splits, sizeof(char*) * ++spaces);
41
42         if (!splits) {
43             return splits;
44         }
45
46         splits[spaces - 1] = token;
47
48         token = strtok(NULL, " ");
49     }
50
51     return splits;
52 }
53
54 int parse_int(char* str) {
55     char* endptr;
56     int value = strtol(str, &endptr, 10);
57
58     if (endptr == str || *endptr != '\0') {
59         exit(EXIT_FAILURE);
60     }
61
62     return value;
63 }
64
65 }
66
67 2

```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Easy	Sample case	 Success	0	0.0077 sec	7.38 KB
Testcase 2	Easy	Hidden case	 Success	15	0.0311 sec	12.5 KB
Testcase 3	Easy	Hidden case	 Success	15	0.036 sec	15.1 KB
Testcase 4	Easy	Hidden case	 Success	15	0.0213 sec	11 KB
Testcase 5	Easy	Hidden case	 Success	15	0.0272 sec	13.3 KB
Testcase 6	Easy	Hidden case	 Success	15	0.0336 sec	14.3 KB

Testcase 7	Easy	Hidden case	✔ Success	15	0.0497 sec	14.6 KB
Testcase 8	Easy	Sample case	✔ Success	0	0.0077 sec	7.13 KB

No Comments

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