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Assignment - 3

1) In Project Blastoff phase, we decide the scope of the project and also identify the various entities like stakeholders, users, external entities etc. of the project. Is it during this meeting that we divide the project into multiple use cases or do we have a separate phase/meeting for that? If yes, then aren't we doing too much work during this phase?

2) The Chapter 4 suggests that the work should always be divided into chunks so that every analyst involved in the project can study the adjacent systems assigned to him/her, which will result in better understanding of the product, and also how it is going to fit in the current system. My question is to what extent should we be studying these adjacent systems?

3) Under the section "Active Adjacent Systems" in the chapter, the author suggests to do some out of the box thinking like coming up with some new features of the product which client/stakeholder hasn't signed up for. I agree that such approach will in turn benefit the client but the downside is the development or implementation of extra features might consume more time than allotted to the product for which client might not be ready. Shouldn't we take the approval from the client beforehand for these extra or new features, which he/she might not have thought of and then spend time or resources on it?

4) Since we divide the requirements in business use cases, which are pretty independent of each other, do we develop the product also in terms of respective parts (technically)? For example, one business use case has been completely sorted out, so does it wait for the other use cases to complete and then its implementation starts or is it coded independently?

5) As per my understanding of this chapter, the work of dividing product into business use cases can get little time consuming (even though its completely worth it). How do the rabbit projects work in such scenarios as they cant afford so much time?