

CS120 Assignment 6  
Fall 2014

Name: \_\_\_\_\_ Section \_\_\_\_\_

\_\_\_\_\_ Player loses if the pet is overfed (2 points)

\_\_\_\_\_ Additional pet quality with appropriate menu options (4 points)

\_\_\_\_\_ Random event function, only happens sometimes and has a number of different events (4 points)

\_\_\_\_\_ Extra credit for further expanding the pet program (up to 4 more points)

\_\_\_\_\_ Total (out of 10)