

Input: a b a b c c c

a: 2

b: 2

c: 3

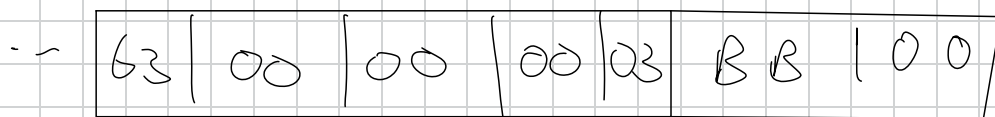
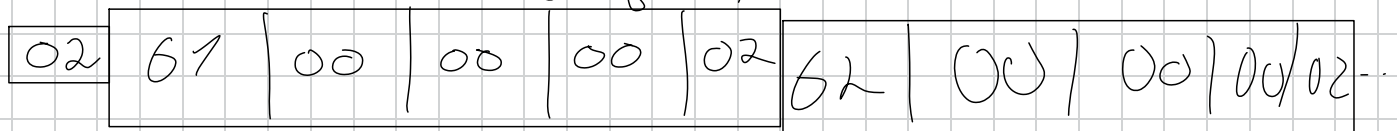
list

codes: a: 10

b: 11

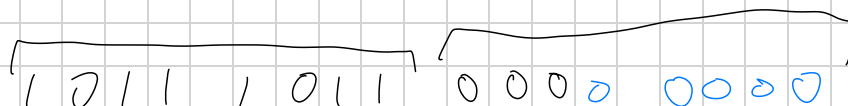
c: 0

histogram



histogram

Body



BB

00

a b a b c c c

```
#define HUNK 100
```

```
char * rll(FILE *fhence) {
```

```
/* readline, returns line or NULL on EOF */
```

```
/* consumes new lines */
```

```
char *s; int c;
```

```
int size, len;
```

```
size = HUNK;
```

```
len = 0;
```

```
if (! (s = malloc(size))) {
```

```
    perror("malloc");
```

```
    exit(3);
```

```
}
```

```
while ( (c = getchar()) != '\n' && c != EOF) {
```

```
    if (len >= size - 2) {
```

```
        size += HUNK;
```

```
        s = realloc(s, size);
```

```
        if (! s) {
```

```
            perror("realloc");
```

```
            exit(42);
```

```
        }
```

```
    }
```

```
    s[len++] = c;
```

```
}
```

```
s[len] = '\0';
```

```
if (c == EOF && len == 0) {
```

```
    free(s); → s = NULL; → }
```

```
if (! (s = realloc(s, len + 1)))
```

```
{
```

```
    perror("realloc was
```

```
    stupid");
```

```
    exit(EXIT_FAILURE);
```

```
}
```

```
return s;
```

```
}
```

```

int main(int argc, char *argv[]) {
    char *old, *new;
    old = rll(stdin);

    while (old && (new = rll(stdin))) {
        if (!strcmp(old, new)) { /* same */
        } else {
            puts(old);
            free(old);
            old = new;
        }
    }

    if (old)
        puts(old);
    free(old);
    return 0;
}

```