

Manya Wahi Industrial Design Centre Indian Institute of Technology Bombay 22B3618 B.Des.

Gender: Female DOB: 24/02/2005

Examination	University	Institute	Year CPI / %
Graduation	IIT Bombay	IIT Bombay	2026

Hi! I'm Manya

A designer with a passion for storytelling and exploration. I enjoy creating engaging user experiences and reading literary fiction novels.

My Portfolio

behance.net/manyawahi

Key projects

Milan

UX Project | Guide: Prof. Anirudha Joshi | Aug 2024

- Conceptualised and developed an interactive calendar gadget to help middle class Indian families stay organized and efficient through collaboration.
- Conducted contextual inquiry to identify key requirements and pain points, interpreted the data through affinity mapping.
- Created personas and scenarios to better understand the product's fit in life. Crafted wireframes and hi-fi prototypes and iterated on the design based on user feedback and testing.

TripAdvisor

Ergonomics Project | Guide: Prof. Wricha Mishra | Sep 2024

- Executed a comprehensive ergonomic analysis of the TripAdvisor app using various assessment methods like HTA, SHERPA and Heuristic Evaluation. Conducted user testing and eye tracking studies to identify navigation and usability challenges.
- Redesigned screens to alleviate pain points, enhance user experience and reduce cognitive load.

PetNet

UX project | Self initiated under Google's UX design course | Jul 2024

- Developed a community-focused app for pet owners and enthusiasts, promoting pet adoption and aiding lost and found pets.
- Applied a user centred approach by conducting interviews, making empathy maps, personas, scenarios and mapping user journeys.
- Designed the user flow, wireframes and prototypes to craft a seamless user experience, and create a coherent visual identity.

Pandharpuri Pickles

Packaging design project | Guide: Prof. B. K. Chakravarthy | Apr 2024

- Conducted user interviews to understand consumer preferences and needs
- Developed a distinctive brand identity and packaging design for pickles made by rural women in Pandharpur, prioritizing cost effectiveness, functionality and fit in life for both the producer and the user.

Skills

Core

UX research | Contextual Inquiry | Affinity Diagramming | User Flows | Personas | Scenarios | Interface Design | Prototyping | Heuristic Analysis | User Testing | Visual Identity | Branding | Typesetting

Toolset

Figma, Figjam, Adobe Indesign, Photoshop, Illustrator, Procreate, Miro

Experience

Insight, IIT Bombay

Design Manager | April 2023- present

- Responsible for managing the overall design output for the institute's student media body with an online readership of 4,00,000+.
- Leading a team of 5 conveners, designing print editions of newsletters and to be circulated among 10,000+ students. Also created Insight's first digital newsletter.
- Single-handedly ideated and executed the layout, illustrations and data visualization for Insight's Senior Survey microsite.

Mood Indigo, IIT Bombay

Design Coordinator | Aug 2023- Dec 2023

- Developed the brand identity for Mood indigo '23 as part of a team of 6.
- Created the official logo for Mood indigo '23, also made thematic social media posts for MI's Instagram page of 125,000+ followers.
- Played an integral role in conceptualizing and designing 'Mirage' the official newsletter of Mood Indigo, promoting the various events that take place and advertising the festival.

Level Supermind

Graphic Design Intern | Jul 2023- Sep 2023

- Created engaging posters, Instagram posts and graphical content for the company's website and app.
- Conceptualised and redesigned the company's culture book reflecting it's values and beliefs, creating a light-hearted and friendly introduction to company culture for new hires.

Achievements

- Department Rank 2 in a batch of 37 students (2023-2024)
- Institute Academic Prize for excellence in academics (2023-2024)
- All India Rank 1 in UCEED 2022 out of a total of 10,000+ applicants.