

Gangula Bhuvan Reddy Computer Science & Engineering Indian Institute of Technology Bombay

B.Tech. Gender: Male DOB: 31/01/2003

200050040

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2024	
Intermediate	BIEAP	Sri Chaitanya Junior College	2020	98.20%
Matriculation	Secondary State Board AP	Dr KKR's Gowtham International School	2018	10

Pursuing Honours in Computer Science & Engineering

SCHOLASTIC ACHIEVEMENTS.....

 Secured All India Rank 2 in IIT JEE Advanced out of over 1.5 lakh candidates 	(2020)
• Secured All India Rank 26 in JEE Mains(B.Tech) out of 1.1 million candidates	(2020)
• Recipient of the prestigious KVPY Fellowship by IISc Bangalore with an All India Rank of 133	(2018-19)
• Obtained Rank 3 in AP-EAMCET 2020 out of 1.5 lakh candidates conducted by the APSCHE	(2020)
• Obtained Rank 14 in TS-EAMCET 2020 among 1.2 lakh candidates conducted by the TSCHE	(2020)
• Secured All India Rank 121 in JEE Mains(B.Arch) out of 150,000 candidates	(2020)

Olympiads_____

 Cleared the 	Indian National Mathematica	Olympiad (INMO)	conducted by HBCSE	(2019)
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- Qualified amongst the National Top 38 students in the Indian National Physics Olympiad (INPhO) (2020)
- Qualified amongst the National Top 46 students in the Indian National Chemistry Olympiad (INChO) (2020)
- Part of the Grading Team of the Asian Physics Olympiad(APhO) in which 28 countries participated (2022)
- Amongst the top 1% students across the nation in NSEP (National Standard Examination in Physics) (2020)
- Amongst the top 1% students across the nation in NSEC (National Standard Examination in Chemistry) hfill (2020)
- Cleared the Regional Mathematical Olympiad (RMO) conducted by HBCSE and got selected for INMO (2018-19)

KEY PROJECTS.

Medical Image Computing | Prof. Suyash Awate

Course Project | Spring 2022

- Performed Bayesian Denoising of the Phantom MRI image using Markov Random Field (MRF) Huber Prior
- Segmented a Brain MRI image using Fuzzy C-Means (FCM) Algorithm, accounting for the Bias Field in MRI
- Performed the same using Expectation Maximisation(EM) Algo, relying on Gaussian Mixture Model and MRF
- Performed Statistical Shape Analysis using Similiarity Transforms and Principal Component Analysis (PCA) on Human Hand Shapes to Observe the Mean Shape & Modes of variation

Brain Tumour Segmentation | *Prof. Suyash Awate*

Course Project | Spring 2022

- Trained Deep Learning Models to identify a Brain Tumour in MRI image of brain using the BraTs DataSet
- Solved the Task using both Fully Convoluted Neural Network (FCN-8 & FCN-16) and the UNet Architecture
- Performed various experiments to determine the best model using Metrics like IOU Score, and Cross Entropy loss

Float Moodle | Prof. Amitabha Sanyal

Course Project | Autumn 2021

- Developed a Dynamic Learning Management System to host online courses using the Django framework
- Implemented Role-Based Access Control using HTML , CSS for the frontend and PostgreSQL as the database.
- Built a Dashboard for Students and Teachers to visualise performance analysis and the grading statistics
- Implemented Auto Evaluation, TODO Lists, Discussion forums and a Chat box for Private messaging

P2P Application | *Prof. Kameswari Chebrolu*

Course Project | Spring 2022

- Implemented a Peer to Peer Network for searching and downloading files upto a specified neighbour depth
- Used Multi-Threading and implemented the Client-Server model in C++ for downloading files from the neighbours
- Established two-way TCP connections for downloading files and used MD5 hash for error detection

- Created a Convolutional Neural Network for digit recognition using only Numpy for part of MNIST dataset
- Increased the Accuracy and decreased time by using Keras model to create the CNN for total MNIST dataset
- Resized the image of a sudoku grid according to size of MNIST dataset size and divided it into smaller grids of a cell
- Modified the dataset for digit '0', used the obtained CNN on the smaller grids & solved sudoku using py-sudoku

OTHER PROJECTS.

Rush Hour Game | Prof. Ashutosh Gupta

Course Project | Feb' 2022

- Encoded the famous Rush Hour game into an SAT problem and used an SAT solver to solve it in a given limit
- Used Python and Z3py solver to implement DPLL, backtracking-based algorithm to find a valid solution
- Understood and used the Conflict-driven Clause Learning (CDCL) optimisations in satisfiability solving

Study Planner App | *Prof. Amitabha Sanyal*

Course Project | Autumn 2021

- Built an Android App that plans daily study and keeps track of all the assignments, exam schedules
- Added Navigation Menu and tabbed fragments to display different plans and events with a recycler view.
- Designed a feature to add/remove study plans saved in the local database and displayed on the dashboard.

RISC 16-bit Processor | Prof. Virendra Singh

Course Project | Spring 2022

- Designed a simple multi-cycle 16-bit RISC processor with 8 registers based on the Little Computer Architecture
- Synthesised and assembled the essential processor components in INTEL Quartus Prime using VHDL

GitHub Profiles | Prof. Amitabha Sanyal

Course Project | Autumn 2021

- Developed a Web Application using the Django framework where users can Signup, Login securely using their GitHub username and share their GitHub account's statistics and deployed on the Heroku platform
- Used GitHub API and Python's requests module to fetch User's data from GitHub and store it in database

Principal Component Analysis | *Prof. Suyash Awate*

Course Project | Autumn 2021

- Denoised and reconstructed the images using the modes of variation having eigenvalues above a threshold
- Used principal component analysis for dimensionality reduction, hyperplane fitting and classification of images
- Performed Multivariate Gaussian fitting to MNIST dataset of handwritten digits to infer our handwriting tendencies

Scotland Yard | *Prof. Amitabha Sanyal*

Course Project | Autumn 2021

- Used the concept of Concurrency in Java to implement the popular board game of the same name
- Utilized Client-Server Model and threads to generate random and manual players to play with synchronization
- Used semaphores and locks as synchronization primitives to have a mutual exclusion on variable control

Mandelbrot Zoom | Prof. Bhaskaran Raman

Course Project | Autumn 2021

- Used the SFML graphic library in C++ to create an interactive animation of the Recursive Mandelbrot Set
- Utilized Object Oriented Programming concepts & efficient Data structures to make Zoom In and Out Fastly

KEY COURSES UNDERTAKEN.

Data Structures and Algorithms Design and Analysis of Algorithms Logic for Computer Science Computer Programming and Utilisation

Calculus & Linear Algebra Database and Information Systems**

Computer Networks Coursera -

Software Systems Lab Discrete Structures Digital Logic Design Operating Systems* Computer Architecture Automata Theory* Psychology*

Data Analysis and Interpretation Medical Image Computing

Artificial Intelligence and Machine Learning* Abstractions and Paradigms for Programming Implementation of Programming Languages** Speech, Natural Language Processing and the Web* **Economics**

Machine-Learning by Andrew Ng*

*courses to be completed by Nov 2022, **courses to be completed by April 2023

Technical Skills.

Programming C/C++, Python, Java, Bash, VHDL, Assembly, Awk, Sed, Prolog, Make, CMake **Data Analysis** Matlab, Octave, Matplotlib, NumPy, Pandas, SciPy, TensorFlow, Keras, scikit-learn **Software Development** Django, HTML5, CSS, Bootstrap, PostgreSQL, Heroku, JavaScript, Flutter

Other Tools OpenCV, Git, LATEX, FLTK, SFML, Android Studio, Z3solver, Wireshark

Extracurricular Activities.

- Successfully completed training which included Fitness and Drill sessions under NCC (National Cadet Corps) IIT Bombay for 1 year (2020-2021)
- Participated in the National Science (VIJYOSHI) Camp at Indian Institute of Science (IISc), Bangalore (2019)
- Participated in Call of Duty tournament conducted by CSEA, IIT Bombay

(2022)

• Partcipated in the Sakshi India Spell Bee 2014 conducted by India Spell Bee

(2014)