

COM6115: Text Processing

Programming Tips

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Python Tips — *the Good, the Bad, and the Ugly*

- *Elegance* is important:
 - ◇ clear, readable coding helps rapid/effective code development
- Learn to use the clean constructs Python provides
 - e.g. use `k in dict` rather than `dict.has_key(k)`
- Know the *default iteration* behaviour of your data structure
 - ◇ so can usually address content via a simple *for*-loop
- Understand the importance of *hash-based* data structures
 - ◇ allow *constant time* look-up / update
 - ◇ usually much more efficient than *sequence-based* data structures
 - ◇ *beware* of doing *sequence-based* look-up in *hash-based* structures

Python Tips — *know the default iteration behaviour*

- Simple *for*-loop provides clean, readable way to address content of an iterable data structure:

```
for item in Iterable:  
    do_something(item)
```

- ◇ so, useful to know *default iteration behaviour* for *common cases*
- Iterating over *X* gives items *Y* ...
 - ◇ a *string* gives *chars* in their given (left-to-right) order
 - ◇ a *list* gives its *elements*, in their given order
 - ◇ a *tuple* gives its *elements*, in their given order
 - ◇ a *set* gives its *elements*, in no particular order
 - ◇ a *dictionary* gives its *keys*, in no particular order
 - ◇ a *file-stream* gives its *lines of text*, in file order

Python Tips — *hash-based data structures*

- In *text processing*, often want to handle info about *very many items*
e.g. counts for 100K words, or *millions* of ngrams
- *Hash-based data structures* are very suitable for this
i.e. Python *dictionary* and *set* data structures
- Why? — allow (roughly) *constant time* access to info for a key/item
i.e. in a *fixed* (small) amount of time *irrespective of how many items stored*
- Using *sequential* data structs (e.g. list) for similar tasks is a *bad idea*
◇ gives (typically) *linear time* access (i.e. \propto num items stored)
- Test “*item in D*” uses look-up method appropriate to *D*
e.g. if it's a *list*, look-up is by *left-to-right sequential comparison*
e.g. if it's a *set*, look-up uses *hash-based* method
e.g. if it's a *dictionary*, look-up uses *hash-based* method

Python Tips — *hash-based data structures* (ctd)

- Avoid changing hash look-up to sequential one — *common error*
- If `D` is a dictionary, `D.keys()` gives a ‘smart iterator’ over `D`’s keys
 - ◇ so `x in D.keys()` as efficient as `x in D` (but *less elegant!*)
- BUT all of `list(D)`, `list(D.keys())`, `sorted(D)` return a *list*
 - ◇ so (e.g.) `x in sorted(D)` is *sequential* and *v.inefficient*
- Also v.inefficient is following attempt to check for `x` in `D`:

```
for k in D.keys():  
    if k == x:  
        ...
```

- ◇ recreates sequential character of look-up
- ◇ surprisingly commonly seen!

Python Tips — *avoid piecemeal coding solutions*

- Desire to break task into manageable ‘chunks’ sometimes leads to *inelegant ‘piecemeal’ solutions*
 - ◇ avoid this, *unless the task really requires it*
- *Example*: task = count the non-stoplist words in a file
 - ◇ might be tempted to handle as follows (assume stoplist loaded):
 - read the lines of text into a list
 - iterate over list to split each line into a list of tokens
 - iterate again, to delete stop list words
 - iterate again, counting tokens (into a dictionary)

— this is a poor solution !!
 - ◇ better solution — more efficient, and simpler to code:
 - read the text line by line (i.e. using a `for`-loop)
 - for each line read, access tokens
 - e.g. using `.split()` string method, or using a `regex`+`findall`
 - for each token: if it's a stopword, skip it, otherwise count it