



The Tutorial Series

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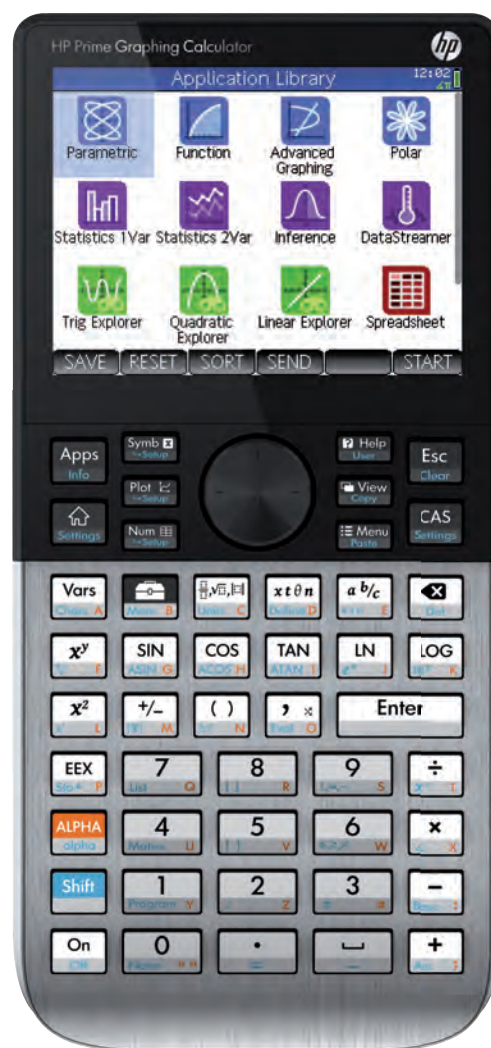
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SQIN

Our first program is SQIN, because "Hello World" programs are so 2000s. SQIN takes a number, squares it, then calculates the reciprocal. In short we are defining a custom function:

$$\text{SQIN}(x) = 1/x^2$$

Commands:

RETURN: returns a result to the stack (home page). You can return numbers, lists, vectors, matrices, strings, or a combination of these times.

Access: TmplT, 1. Block, 2. RETURN

```
EXPORT SQIN (X)
BEGIN
RETURN 1 / X^2 ;
END ;
```

TIP!

You can check the syntax of the program just by pressing the Check soft key in the program editor. HP Prime will inform you if there is a syntax error and attempt to point you to the error. If there are no syntax errors, the Prime states "No errors in the program". I use the Check Command all the time.

How to run the programs:

Home Mode - Textbook Entry,
Home Mode - Algebraic Entry,
CAS Mode:

Type the program name. Follow the name with parenthesis and enclose the required arguments.

Or use the Toolbox (top row of white keys, 2nd key from the left, it looks like a tool box), select the User touch key, select the program, and input the required arguments.

Home Mode - RPN Entry:

Enter each argument, separate each entry by pressing the Enter key. Type the name, and in the parenthesis state the number of arguments.

For example, if the program TEST has four arguments, the RPN stack would like this:

```
4: argument_1
3: argument_2
2: argument_3
1: argument_4
TEST(4) to run the program.
```

Examples to try with SQIN:

SQIN(5) returns .04
SQIN(36) returns .000771604938

MOPMT

LOCAL: Declares any variables to be local to the program. In other words, the variables are created, used, possibly displayed during program execution, and deleted at program termination.

Access: Tmplt, 4. Variable, 1. LOCAL

MOPMT calculates the monthly payment of a loan. The arguments are: the loan amount (L), the interest rate (R), and the number of months (M).

```
EXPORT MOPMT ( L , R , M )
BEGIN
LOCAL K := R / 1200 ;
K := L * K / ( 1 - ( 1 + K ) ^ - M ) ;
RETURN "Payment  =" + K ;
END ;
```

Examples:

MOPMT(4000, 9.5, 30) returns 150.317437565

MOPMT(370000, 3.5, 360) returns 1661.46534383

TIP!

You can declare local variables and assign an initial value at the same time. For example: `LOCAL K:=1;` stores 1 in K and makes K a local variable.

TIP!

Use `RETURN`, `TEXTOUT_P`, and `PRINT` to return custom strings, which combine results, messages, and calculations. Parts are connected with a plus sign.

Try this and next time in the series I will highlight other things we can do with HPPP.

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This is the second issue of a series of tutorials for the HP Prime, written by Edward Shore. In this session, we will cover MSGBOX, IF-THEN-ELSE, PRINT, and the FOR loop. If you have programmed with the HP 39g, 39g or 39gII, you will recognize the programming as the HP Prime programming language (HPPP) is similar. We are using the latest firmware in this series, available on the website.

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MSGBOX

MSGBOX takes a string and makes a pop-up message box. Program execution stops until you press a key to acknowledge the message.

Access: Cmds, 6. I/O, 8. MSGBOX

The program COMLOCK: Imagine that you are in charge of setting the combinations for the good, old-school combination locks. This program gives three digit combinations through the use of MSGBOX.



This is a message box, don't ignore me!

```
MSGBOX("This is a message box, don't ignore me!")
```

```
EXPORT COMLOCK ()
BEGIN
LOCAL L0;
L0:=RANDINT(3,0,39);**
MSGBOX("SECRET: "+L0(1)+"", "+L0(2)+"", "+L0(3)");
END;
```

Here is a sample output for COMLOCK:



SECRET: 33,13,36

```
COMLOCK 1
```

Other commands that are featured:

RANDINT(n, a, b) generates a list of n integers between a and b. You can leave n out if you desire a single random integer. Picks may be repeated.

The HP Prime's default list variables are designated L0 through L9.

Tip!

You can leave out the ELSE part if you only want to test to see if a condition is true. Access the simple IF-THEN structure by pressing Tmpl, 2. Branch, 1. IF THEN.

IF-THEN-ELSE

IF-THEN-ELSE: Program structure:

IF condition THEN

do if the condition is true;

ELSE

do if the condition is false;

END;

Access: Tmplt, 2. Branch, 2. IF THEN ELSE

Access <, ≤, =, etc. by pressing Shift, 6. Note that the double equals is needed to check equality.



7	<	8	≤	9	>	≥
4	==	5	≠	6	AND	OR
1	NOT	2	XOR			



PRINT

The PRINT command prints a string, result, or a combination of both onto the Prime's Terminal screen. If PRINT is used, the program will end on the terminal (text output) screen. Press a button to exit.

You can access the terminal screen at any time by pressing the ON button, holding it, and then pressing the Divide (÷) button.

Access: Cmds, 6. I/O, 9. PRINT

The program QROOTS (yet one more quadratic solver, sorry for not being original guys and gals), demonstrates the use of IF-THEN-ELSE and PRINT.

Here I set the setting variable HComplex to 1, which allows for complex number results.

```
EXPORT QROOTS (A,B,C)
```

```
BEGIN
LOCAL D;
PRINT ();
HComplex:=1;
D:=B^2-4*A*C;
IF D≥0 THEN
PRINT("Roots are real.");
ELSE
PRINT("Roots are complex.");
END;
```

Tip!

To clear the terminal screen, type PRINT(). This is a good way to clear the terminal screen and I usually use this at the beginning of any program if PRINT is going to be used later on.

```
PRINT ( (-B+√D) / (2*A) ) ;
PRINT ( (-B-√D) / (2*A) ) ;
END;
```

Examples:

QRROOTS(1,5,8) returns:

Roots are complex.

```
-2.5+1.32287565553*i
-2.5-1.32287565553*i
```

QRROOTS(2,-4,-8) returns:

Roots are real.

```
3.2360679775
-1.2360679775
```

FOR

This section will explore the basic **FOR** structure:

```
FOR variable FROM start TO end DO
commands;
END;
```

All the commands in the loop will be executed a set number of times. Each time a loop finishes, the *variable* increases by one. The loop terminates when *variable=end*.

Access: Tmpl, 3. LOOP, 1. FOR

The program SUMDIV takes any integer and adds up the sum of its divisors. For example, the divisors of 12 are 1, 12, 2, 3, 4, and 6. The sum is 28.

Featured Commands in SUMDIV:

idivis: *idivis(integer)* returns a sequence of all of the divisors of *integer*. Access: Toolbox, CAS, 5. Integer, 1. Divisors

Any CAS command used in programming will be preceded by "CAS." Not all CAS commands can be used in HP Prime programming at this time.

DIM: returns the dimensions of a sequence, string, or matrix. DIM must be used instead of SIZE to prevent a Bad Argument error.

For sequences or vectors, DIM returns the length in a list {length}.
 For strings, DIM returns length as a number.
 For matrices, DIM returns the list {number of rows, number of columns}.

Access: Cmds, 1. Strings, 9. DIM

The program:

```
EXPORT SUMDIV(N)
BEGIN
LOCAL S:=0,K,mdiv,ldiv;
mdiv:=CAS.idivis(N);
ldiv:=DIM(mdiv);
FOR K FROM 1 TO ldiv(1) DO
S:=S+mdiv(K);
END;
RETURN S;
END;
```

Examples:

SUMDIV(12) returns 28.

SUMDIV(24) returns 60.

SUMDIV(85) returns 108.

The Tutorial Series



This is the third issue of a series of tutorials for the HP Prime, written by Edward Shore. This tutorial is going to cover a lot, each with some new programming commands. I hope you are ready for the intensity! If you have programmed with the HP 39g, 39g or 39gII, you will recognize the programming as the HP Prime programming language (HPPP) is similar. We are using the latest firmware in this series, available on the website.

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WHILE, INPUT, KILL

HP Prime Program: TARGET. TARGET is a game where you provide a guess to get a desired number. If you miss, the calculator will tell you if number is higher and lower. At the end of the game, the calculator gives you how many picks you needed to get the target number.

WHILE: Repeat a number of commands while a specific condition is test.

```
WHILE condition is true DO
commands
END;
```

Access: Tmplt, 3. Loop, 5. WHILE

Caution: Watch your ENDS! Make sure an END is with each loop and the program itself. Press the soft key Check to check your work.

INPUT: Creates an input screen for variables. On the HP Prime, the input can asked for more than one input. TARGET demonstrates INPUT with one prompt.

One Variable:

```
INPUT(variable, "title", "label", "help text")
```

Multi-Variable:

```
INPUT(list of variables, "title", list of "labels", list
of "help text")
```

Note: Pressing Cancel will store a 0 in variable. You may include code of what to do if the user presses Cancel, but it is not required.

Access: Cmds, 6. I/O, 5. INPUT

KILL: Terminates program execution. Nothing dies, I promise.

Access: Tmplt. 1. Block, 3. KILL

Program:

```
EXPORT TARGET()
BEGIN
LOCAL C:=0, N:=RANDINT(1,20), G:=-1;
WHILE G≠N DO
C:=C+1;
INPUT(G, "Guess?", "GUESS:", "1 - 20");

IF G==0 THEN
KILL;
END;

IF G < N THEN
MSGBOX("Higher");
END;

IF G > N THEN
MSGBOX("Lower");
END;

END;

MSGBOX("Correct! Score: "+C);

END;
```

Try it and of course, you can adjust the higher limit. Here is something for you to try with TARGET:

1. Add a limited amount of guesses.
2. Can you display the list of guesses?

WHILE, INPUT, KILL

HP Prime Program: TARGET. TARGET is a game where you provide a guess to get a desired number. If you miss, the calculator will tell you if number is higher and lower. At the end of the game, the calculator gives you how many picks you needed to get the target number.

ULAM Algorithm: take an integer n . If n is even, divide it by 2. If n is odd, multiply it by 3 and add 1. ULAM counts how many steps it takes to get n to 1.

REPEAT:

Access: Tmplt, 3. Loop, 6. REPEAT

Featured:

CONCAT(list1, list2): Melds list1 and list2 into one.

Access: Toolbox, Math, 6. List, 4. Concatenate

```
EXPORT ULAM(N)
BEGIN
LOCAL C:=1, L0:={N};

REPEAT

IF FP(N/2)==0 THEN
N:=N/2;
ELSE
N:=3*N+1;
END;

C:=C+1;
L0:=CONCAT(L0,{N});
UNTIL N==1;

MSGBOX("NO. OF STEPS="+C);
RETURN L0;
END;
```

Examples:

ULAM(5) returns:
Message Box: "NO. OF STEPS=6"
List: {5, 16, 8, 4, 2, 1}

ULAM(22) returns:
Message Box: "NO. OF STEPS=16"
List: {22, 11, 34, 17, 52, 26, 13, 40, 20, 10, 5, 16, 8, 4, 2, 1}

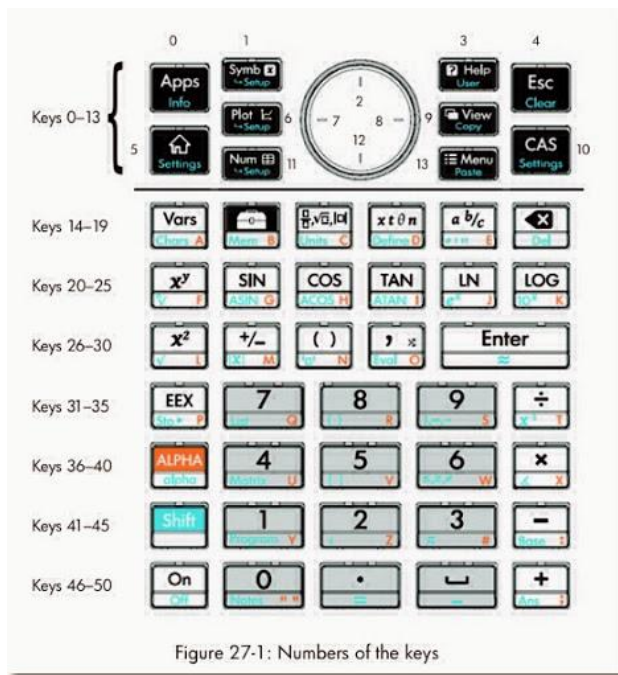
GETKEY

The next section will introduce a super-important command, GETKEY. We will be working with GETKEY over the entire series.

The Program KEYNO: The person presses key presses. Which each key press, the code returns to the terminal screen. The program terminates when the Enter key is pressed.

GETKEY: Returns the key code of last key pressed. The Prime's key map is below. (Picture is from the HP Prime User's Guide)

Access: Cmds, 6. I/O, 4. GETKEY



```
EXPORT KEYNO()
BEGIN
LOCAL K;
PRINT();
PRINT("Press any key to get its code.");
PRINT("Press Enter to exit.");
```

```
REPEAT
K:=GETKEY;
IF K ≥ 0 THEN
PRINT(K);
END;
UNTIL K==30;
```

END;

Example Key Codes:

```
33: 8 key
2: up
7: left
8: right
12: down
50: plus
45: minus
```


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This is the fourth issue of a series of tutorials for the HP Prime, written by Edward Shore. This session will cover CHOOSE and CASE. If you have programmed with the HP 39g, 39g or 39gII, you will recognize the programming as the HP Prime programming language (HPPP) is similar. We are using the latest firmware in this series, available on the website.

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CHOOSE and CASE

CHOOSE: Creates a pop up choose box, similar to what you see when you click on a soft menu. There are two syntaxes for CHOOSE:

Simple Syntax (up to 14 options):

CHOOSE(var, "title string", "item 1", "item 2", ..., "item n");

List syntax (infinite amount of items):

CHOOSE(var, "title string", {"item 1", "item 2"});

Choosing item 1 assigns the value of 1 to var, choosing item 2 assigns the value of 2 to var.

Access: Cmds, 6. I/O, 1. CHOOSE

CASE: Allows for different test cases for one variable. Also includes a default scenario (optional).

CASE

IF test 1 THEN do if true END;

IF test 2 THEN do if true END;

...

DEFAULT commands END;

Access: Cmds, 2. Branch, 3. CASE

Let's look at two programs to demonstrate both CHOOSE and CASE.

TIP: Use the IF THEN ELSE structure with INPUT to execute a set of default instructions if the user presses cancel. INPUT returns a value of 0 if ESC or cancel is pressed, and 1 if a value is entered.

```
IF INPUT(...) THEN
  commands if values are entered
ELSE
  commands if Cancel is pressed
END;
```

Default values can be assigned to values as an optional fifth argument for INPUT.

```
INPUT(var, "Title", "Prompt",
      "Help", default value)
```

The type of variable maybe set to other than real numbers. Just remember to store such type before the INPUT command. For example, if you want var to be a string, store an empty string:

```
var:="" ;
```

TERMVEL - Terminal Velocity of an Object

```
EXPORT TERMVEL ()
```

```
BEGIN
```

```
LOCAL L0:={9.80665,32.174},
```

```
L1:={1.225,.0765},
```

```
L2:={.47,1.05,1.15,.04},C,K,M,A,T;
```

```
CHOOSE(C,"Units","SI","English");
```

```
CHOOSE(K,"Type of Object","Sphere","Cube",
"Cylinder","Tear-Shaped");
```

```
INPUT({M,A},"Object",
{"M=","A="},{ "Mass","Surface Area"});
```

```
T:=√((2*M*L0(C))/(L1(C)*A*L2(K)));
```

```
MSGBOX("Terminal Velocity="+T);
```

```
RETURN T;
```

```
END;
```

Examples:

Sphere, SI Units, M = .05 kg, A = .0028 m²
Terminal Velocity: T = 24.6640475387 m/s

Cube, US Units, M = 1.2 lb, A = .3403 ft²
Terminal Velocity: T = 53.149821209 ft/s

AREAC - Area of Circles, Rings, and Sectors

```
EXPORT AREAC()
BEGIN
LOCAL C,R,S,θ,A;
CHOOSE(C,"Areas","1. Circle","2. Ring","3. Sector");

INPUT(R, "Input Radius", "R =");

CASE
IF C==1 THEN A:=π*R^2; END;

IF C==2 THEN
INPUT(S, "Small Radius", "r=");
A:=π*(R^2-S^2);
END;

IF C==3
INPUT(θ, "Angle", "θ=");
\\ Assume you are in the correct angle mode
IF HAngle==1 THEN
\\ Test Angle Mode
θ:=θ*π/180;
END;
A:=θ*R^2/2;
END;

END;

MSGBOX("Area is "+A);
RETURN A;
END;
```

Examples:

$R = 2.5$, $r = 1.5$, $\theta = \pi/4$ radians or 45°

Circle: 19.6349540849

Ring: 12.5663706144

Sector: 2.45436926062