



Verifiable Delay Functions from Supersingular Isogenies and Pairings

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based on joint work with J. Burdges (@jeffburdges), S. Masson (@SimonMasson2), C. Petit, A. Sanso (@asanso)

November 12, 2020, CV Labs

Computational hardness in cryptography

boring picture of Alice, Bob and Eve goes here

How long will it take Eve to decrypt the message?

Complexity theory: (sub)exponentially more than Bob.

- Asymptotics don't say anything on constants.
- Based on an average-case analysis, ignores worst case.
- Typically based on a Turing-machine or RAM-like model, doesn't necessarily fit reality.

Real world crypto: at least 2^{128} “operations”.

- But what's an “operation”?
- Often based on extrapolations (see, in particular, factoring).
- Doesn't account for parallelism.
- More a measure of cost than a measure of time.

Time-lock Puzzles



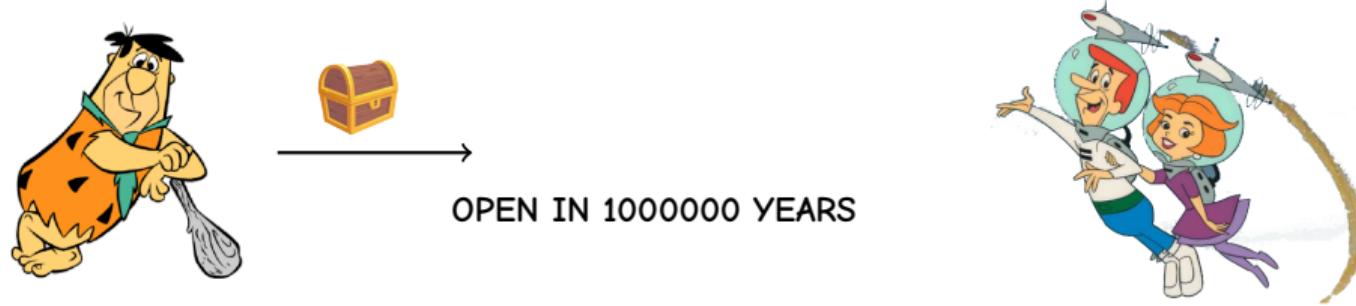
Basically a **Key Derivation Function** (family) with two algorithms:

KDF(T, Δ): which computes a **key k** given a **trapdoor T** and a **delay Δ** .

SlowKDF(Δ): which computes the same key k without knowledge of the trapdoor,
in time approximately $\Delta \cdot \text{constant}$.

...under the conjecture that no algorithm faster than SlowKDF can compute k from Δ with non-negligible probability.

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OPEN IN 800000 YEARS



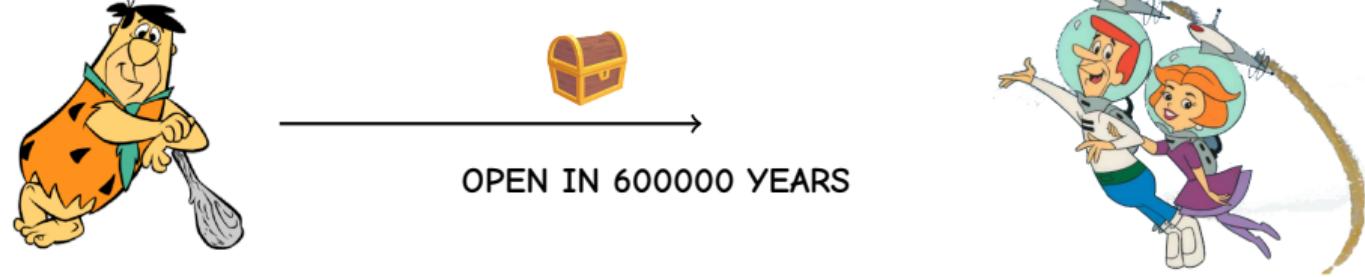
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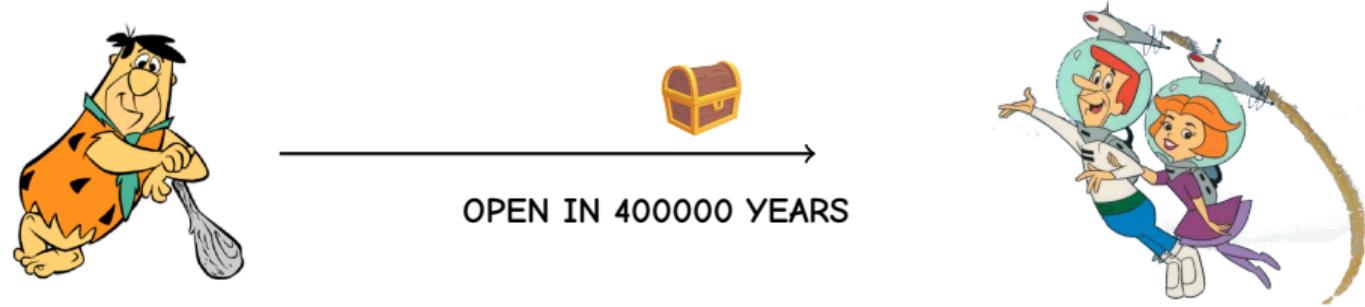
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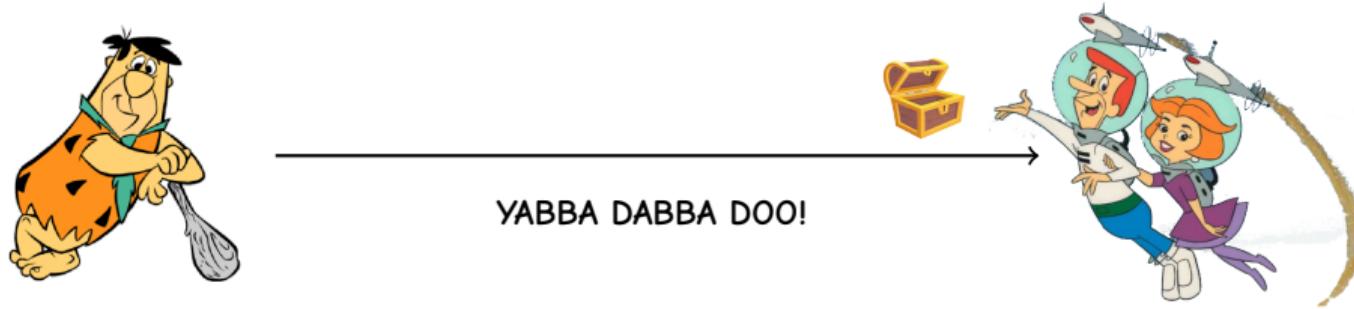
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Some applications

Sealed bid auctions

Standard solution based on encryption:

- Each bidder encrypts its bid;
- At the end of the auction each bidder reveals the key.

Problem: some bidders may refuse to reveal the key.

Especially important in Vickrey auctions (winner pays second highest bid).

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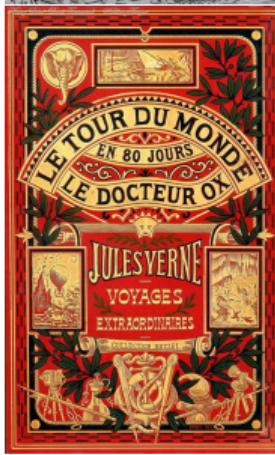
Especially important in Vickrey auctions (winner pays second highest bid).

Solution:

- Each bidder encrypts bid with a TL puzzle;
- At the end of the auction each well behaved bidder reveals its trapdoor;
- Other bids are opened with SlowKDF. (can get quite expensive, though)

Other applications: Voting, key escrow, ...

Verifiable Delay Functions (Boneh, Bonneau, Bünz, Fisch 2018)



A sort of *deterministic Proof of Sequential Work*

Function (family) $f : X \rightarrow Y$ s.t.:

- Evaluating $f(x)$ takes **long time**:
 - ▶ predictably long time,
 - ▶ on almost all random inputs x ,
 - ▶ even after having seen many values $f(x')$,
 - ▶ even given **massive number of processors**;
- Verifying $y = f(x)$ is **efficient**:
 - ▶ ideally, exponential separation between evaluation and verification.

Example application: distributed lotteries

Participants **A, B, ..., Z** want to agree on a random winning ticket.

Flawed protocol

- Each participant x broadcasts a random string s_x ;
- Winning ticket is $H(s_A, \dots, s_Z)$.

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Fixes

- Make the hash function **sloooooooooooooow**;
 - ▶ e.g., participants have 10 minutes to submit s_x ,
 - ▶ outcome will be known after 20 minutes.

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Fixes

- Make the hash function **slow**;
 - ▶ e.g., participants have 10 minutes to submit s_x ,
 - ▶ outcome will be known after 20 minutes.
- Make it possible to verify $w = H(s_A, \dots, s_Z)$ **fast**.

More applications

Randomness beacons

Goal: Generate a public stream of provably random numbers.

Standard technique: Hash output of public high entropy sources (e.g.: stock market, weather, ...) at regular intervals (epochs).

Risk: Close to the end of the epoch, adversary manipulates the data (e.g., buys stock) repeatedly until they get the desired alea.

Fix: Run the hashed value through a VDF with delay longer than the epoch.

Proofs of Stake/Space

Goal: Elect epoch leader(s) in PoS blockchains.

Standard technique: PoS are assigned a “quality” (e.g.: hash of the PoS), the higher quality gets elected as leader.

Disadvantage: Requires synchronization of miners.

Fix (Chia): Run the PoS through a VDF with delay proportional to quality.

VDF Craze

Who is investing in VDFs

[VDF Alliance¹](#): formed by Etherereum, Protocol Labs, Tezos, Interchain, Supranational.

[VDF competitions](#) (cash prizes in the order of 100k\$):

- RSA-based, run by VDF Alliance².
 - ▶ Squaring modulo N ,
 - ▶ Distributed generation of RSA numbers.
- Class group based, run by Chia³.
 - ▶ Class number computation.
 - ▶ Squaring in class groups.

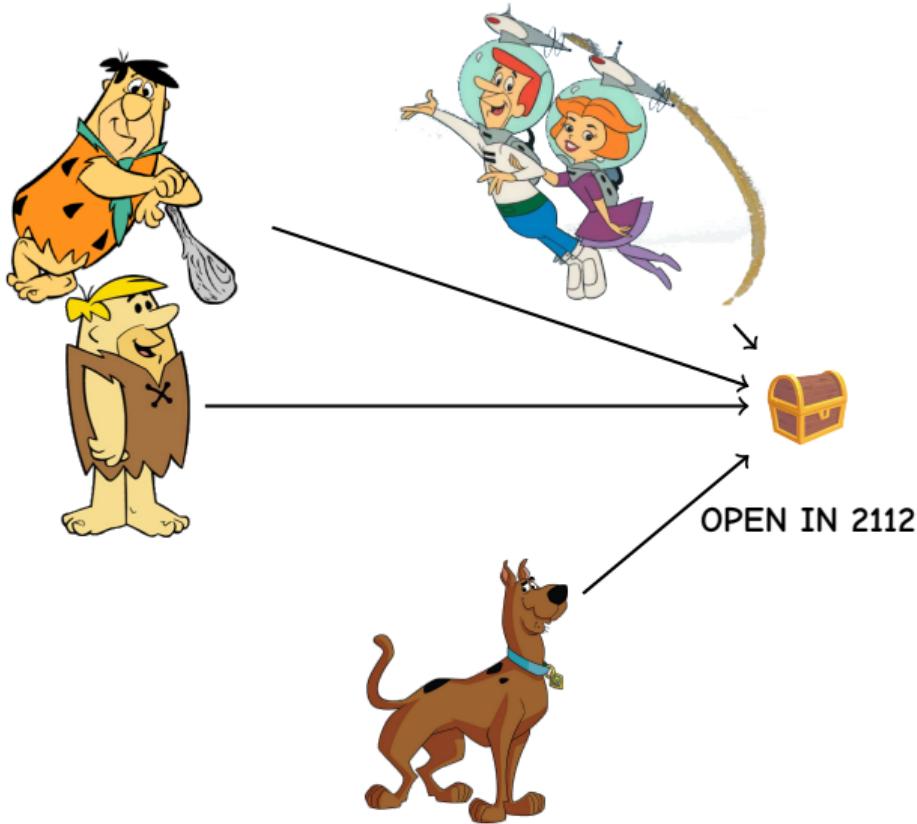
More resources: <https://vdfresearch.org/>.

¹<https://www.vdfalliance.org/>

²<https://supranational.atlassian.net/wiki/spaces/VA/pages/36569208/FPGA+Competition>

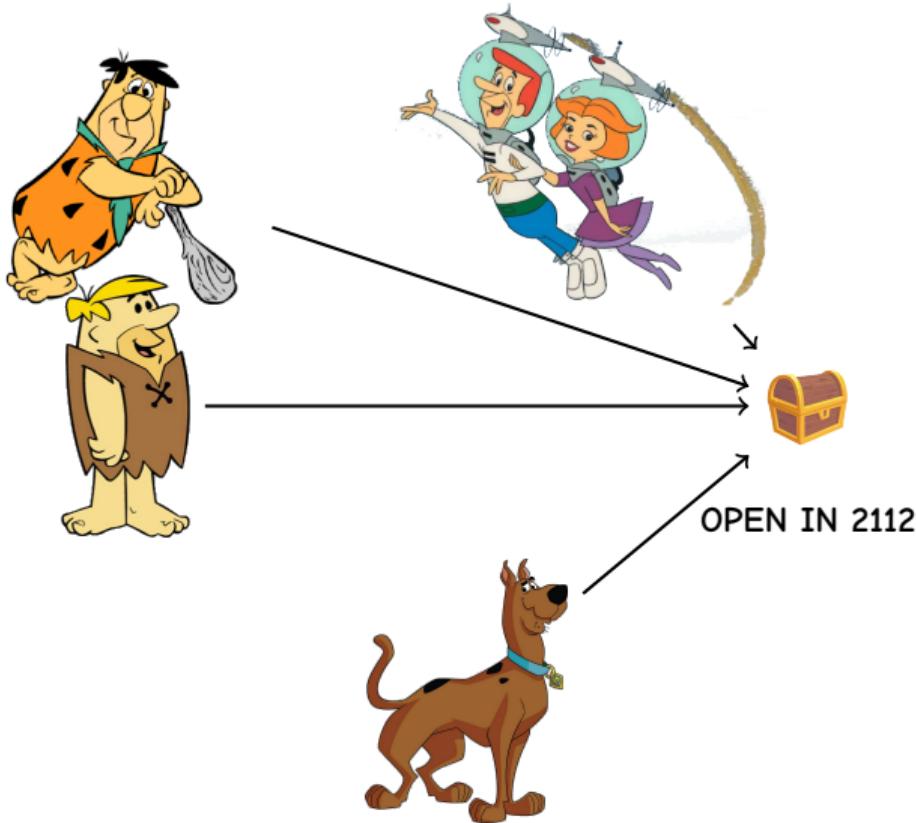
³<https://github.com/Chia-Network/vdf-competition/>

Delay Encryption (<https://ia.cr/2020/638>)



- Trapdoor-less time capsule.
- Delay Encryption \Rightarrow Time-lock Puzzles.
- Delay Encryption \Rightarrow VDF.
- Only known from isogenies.
- Applications: better auctions, voting, ...

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Not this talk.

Group based Delay Functions



Rivest-Shamir-Wagner TL Puzzle ('96)

Setup

$\mathbb{Z}/N\mathbb{Z}$ with $N = pq$ an RSA modulus

N public, p, q private

• x

Slow KDF

With delay parameter Δ :

$$f : (\mathbb{Z}/N\mathbb{Z})^\times \longrightarrow (\mathbb{Z}/N\mathbb{Z})^\times$$

$$x \longmapsto x^{2^\Delta}$$

(Conjecturally) takes Δ squarings.

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$$\begin{array}{c} \bullet \\ \swarrow \\ x^2 \\ \downarrow \\ x \end{array}$$

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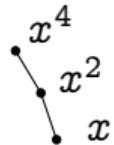
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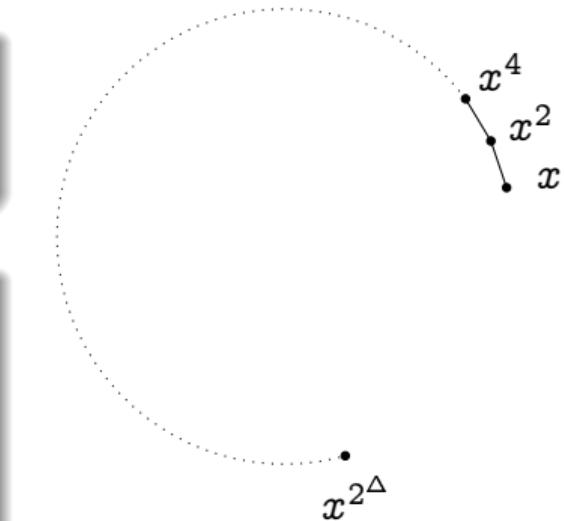
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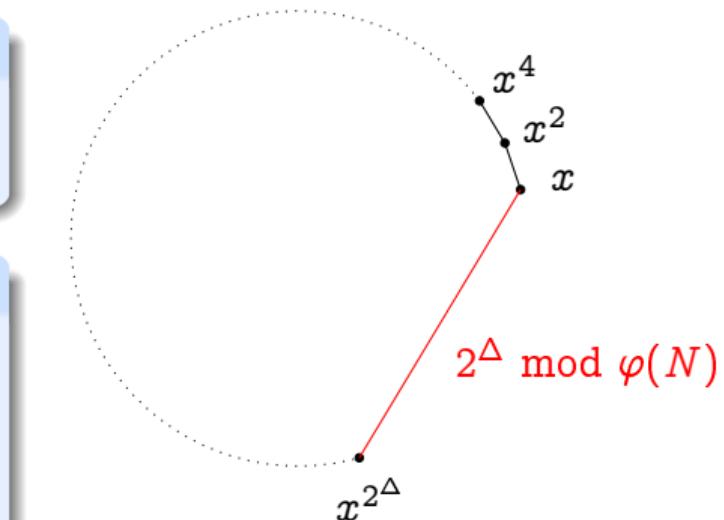
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KDF: knowing p, q , we can take a shortcut!

VDFs from groups of unknown order

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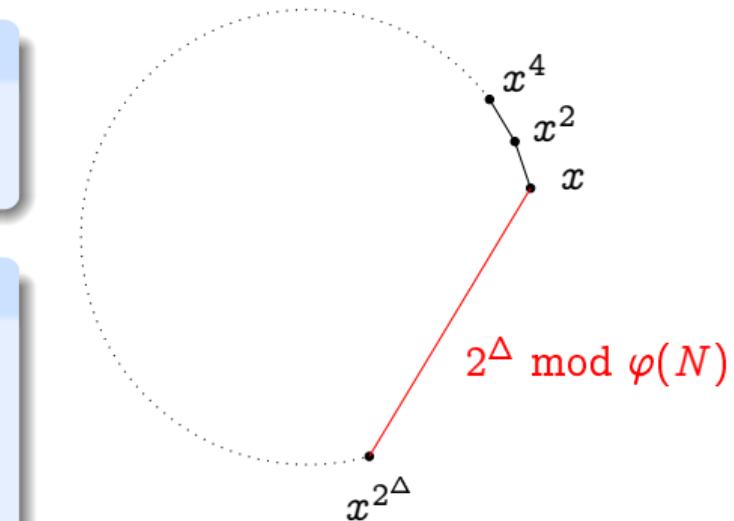
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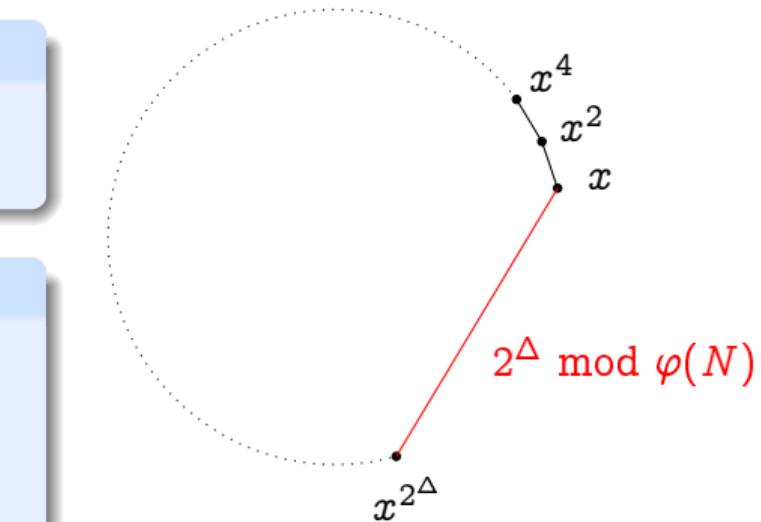
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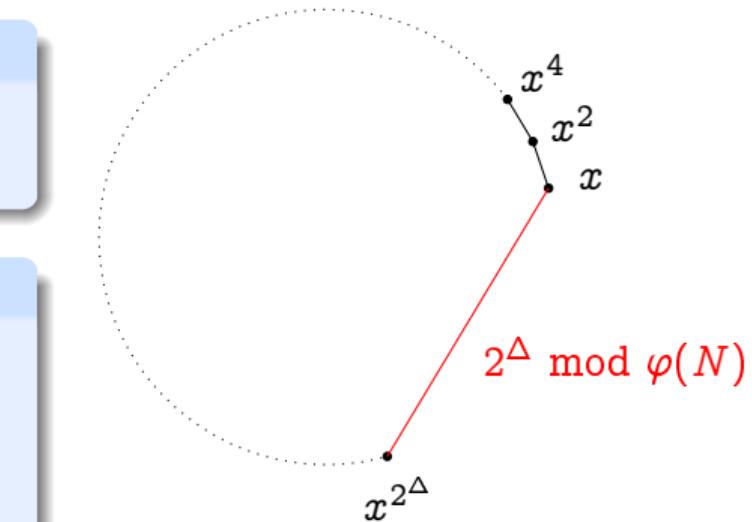
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If we knew p, q , then we could easily verify... but we don't!

VDFs from groups of unknown order

Proofs of exponentiation

Pietrzak: recursive argument, rather expensive, low order assumption.

Wesolowski: arithmetic argument, cheaper, *ad hoc* assumption.

Both made non-interactive via the Fiat-Shamir transform.

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Removing trusted third parties

- RSA setup requires **trusted generation of $N = pq$** (single or distributed authority);
- The only property used by the VDFs is that the order of $(\mathbb{Z}/N\mathbb{Z})^\times$ is **unknown**;
- Can adapt the protocol to any cryptographic **group of unknown order**:
 - ▶ e.g., **quadratic imaginary class groups** of unknown order can be publicly generated with no trusted setup!

The passage of time

Some (problematic?) key assumptions:

- A squaring is a squaring. It cannot possibly go faster than $xxx\text{ ns}$!
- You have a machine that computes a squaring in not much more than that!
- n **squarings** are n squarings. It cannot take less than $n \times$ one squaring to do them!
- Crucially, even if you have n parallel processors!

These are likely all false, but seem to hold in practice...

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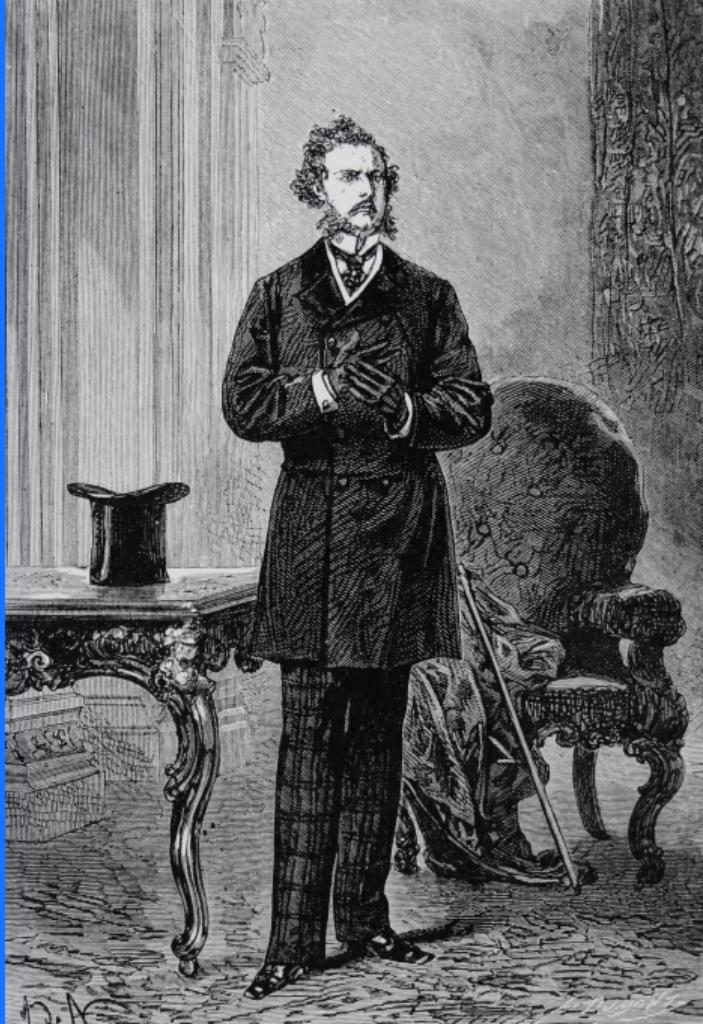
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Some concrete numbers:

- 1 squaring modulo a 2048-bits integer (unknown factorization)
 - ▶ takes $\approx 1\mu\text{s}$ in software;
 - ▶ the current record in FPGA is 25ns.
- Some example delays:
 - ▶ 1 hour $\rightarrow \approx 2^{38}$ squarings,
 - ▶ 1 year $\rightarrow \approx 2^{51}$ squarings,
 - ▶ 1M years $\rightarrow \approx 2^{71}$ squarings.

Isogeny based Delay Functions

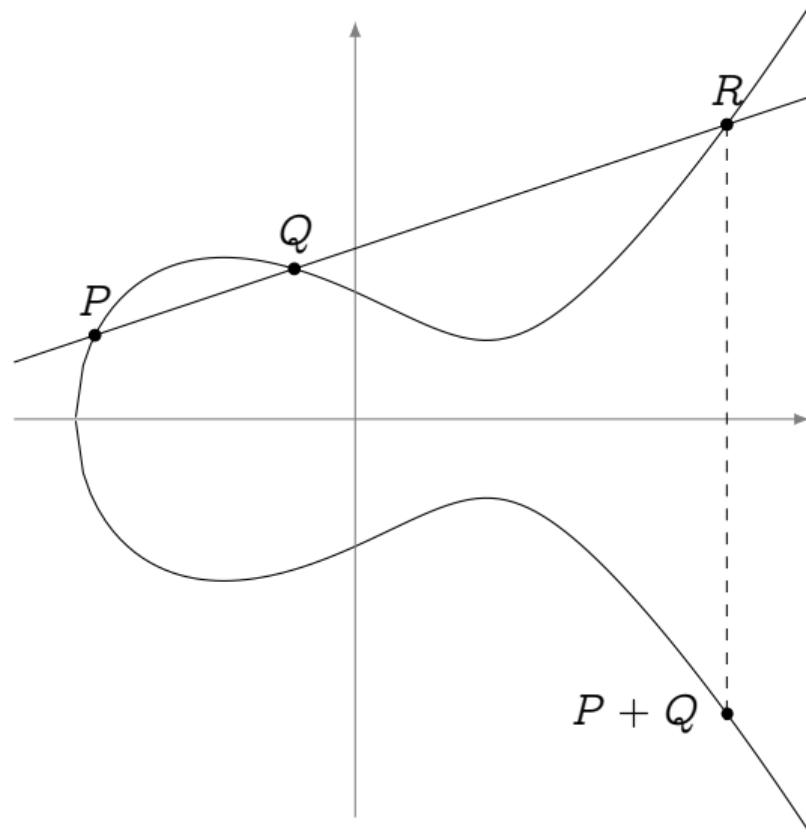


Elliptic curves and isogenies

Elliptic curves

$$y^2 = x^3 + ax + b$$

and their famous group law...



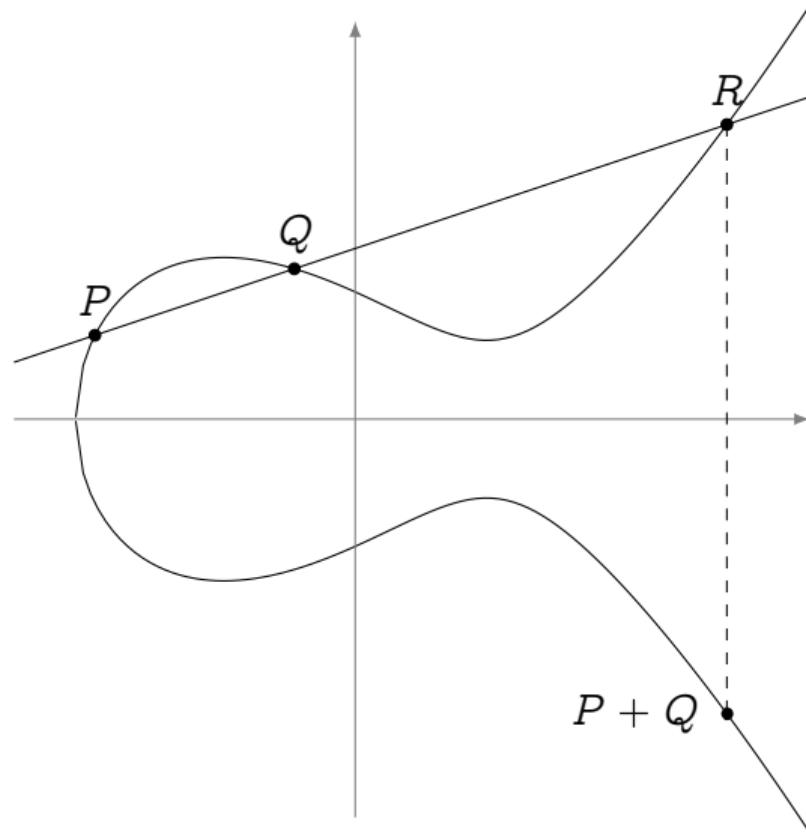
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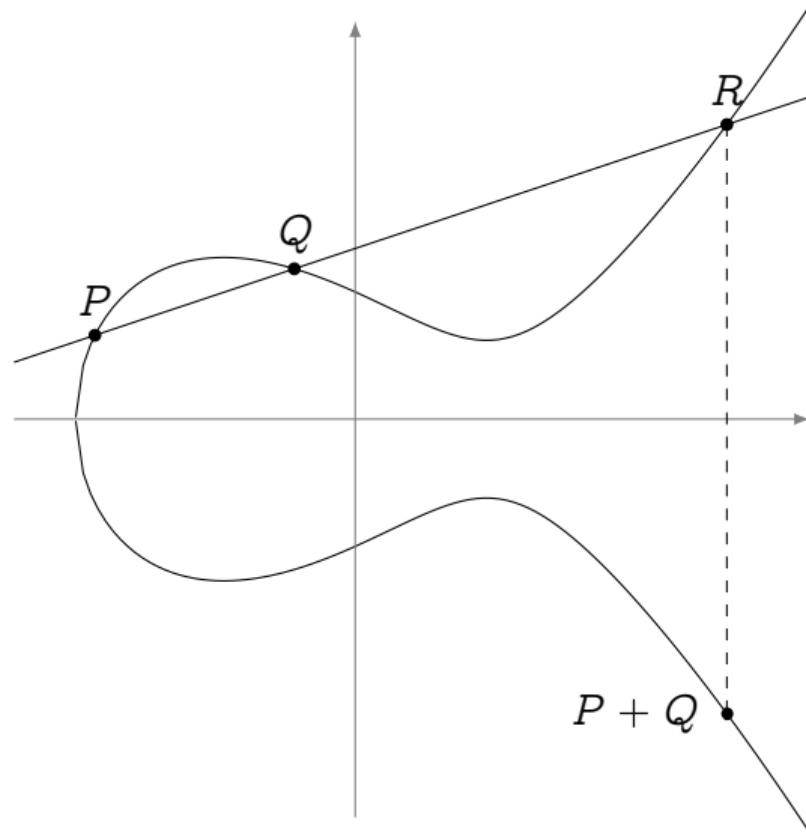
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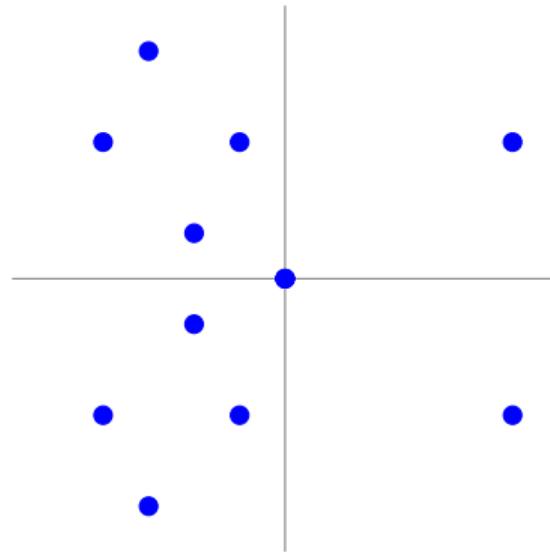
Isogenies are morphisms of elliptic curves.

$$\frac{\text{Elliptic curves}}{\text{Isogenies}} = \frac{\text{Vector spaces}}{\text{Matrices}}$$

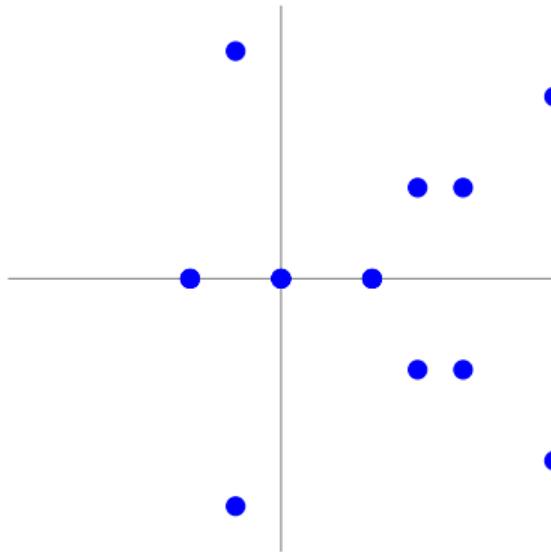


Isogenies: an example over \mathbb{F}_{11}

$$E : y^2 = x^3 + x$$



$$E' : y^2 = x^3 - 4x$$

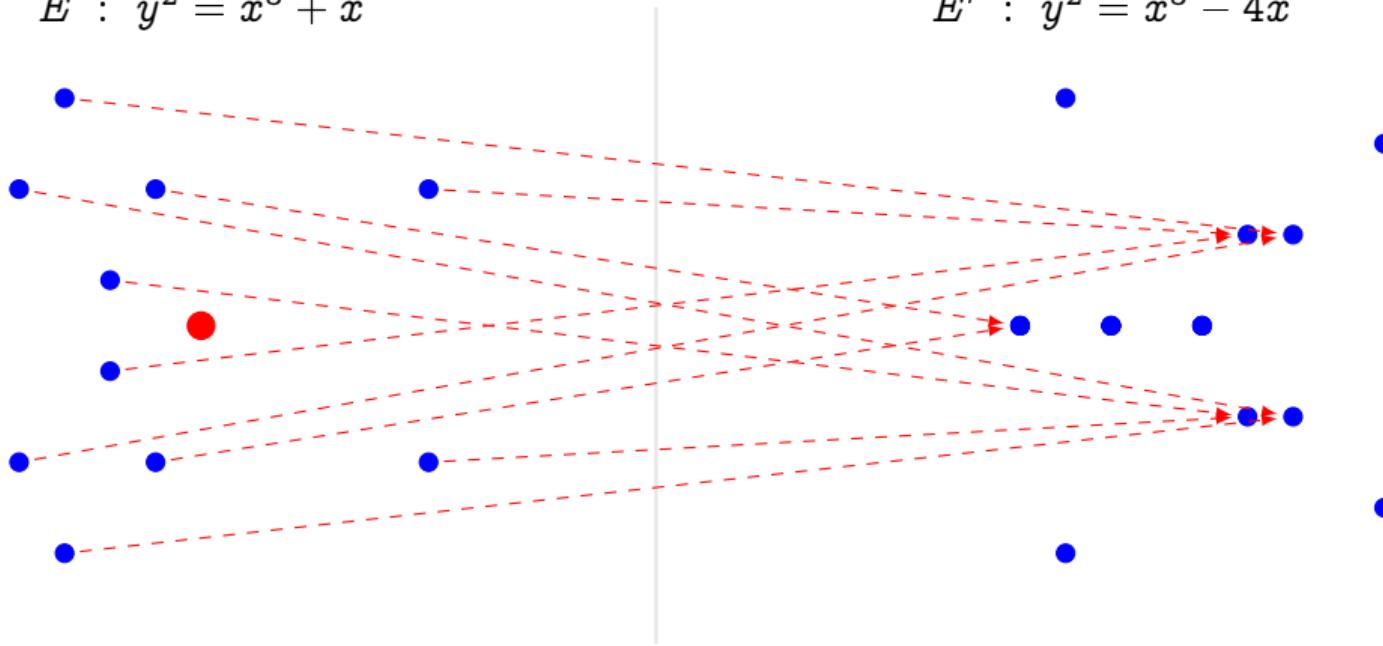


$$\phi(x, y) = \left(\frac{x^2 + 1}{x}, \quad y \frac{x^2 - 1}{x^2} \right)$$

Isogenies: an example over \mathbb{F}_{11}

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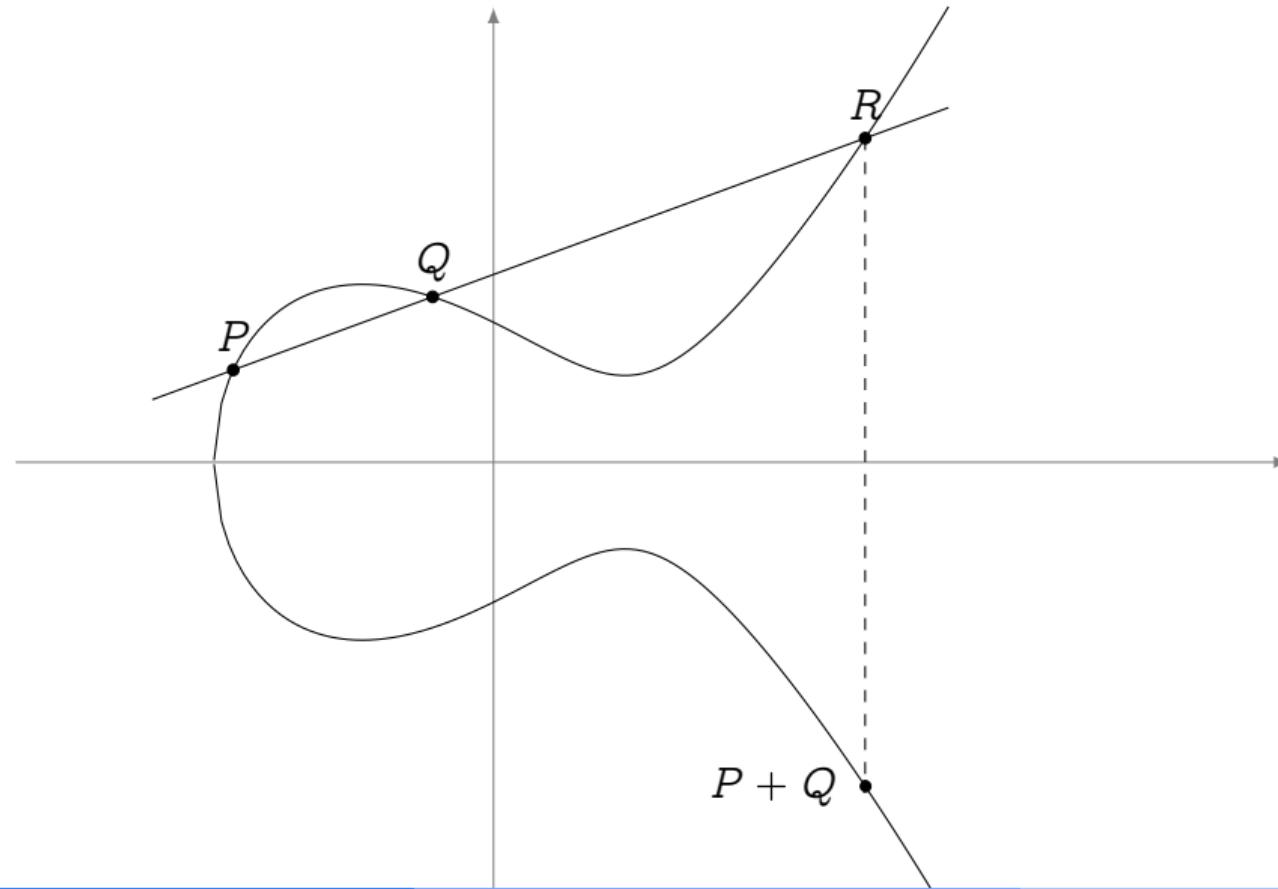
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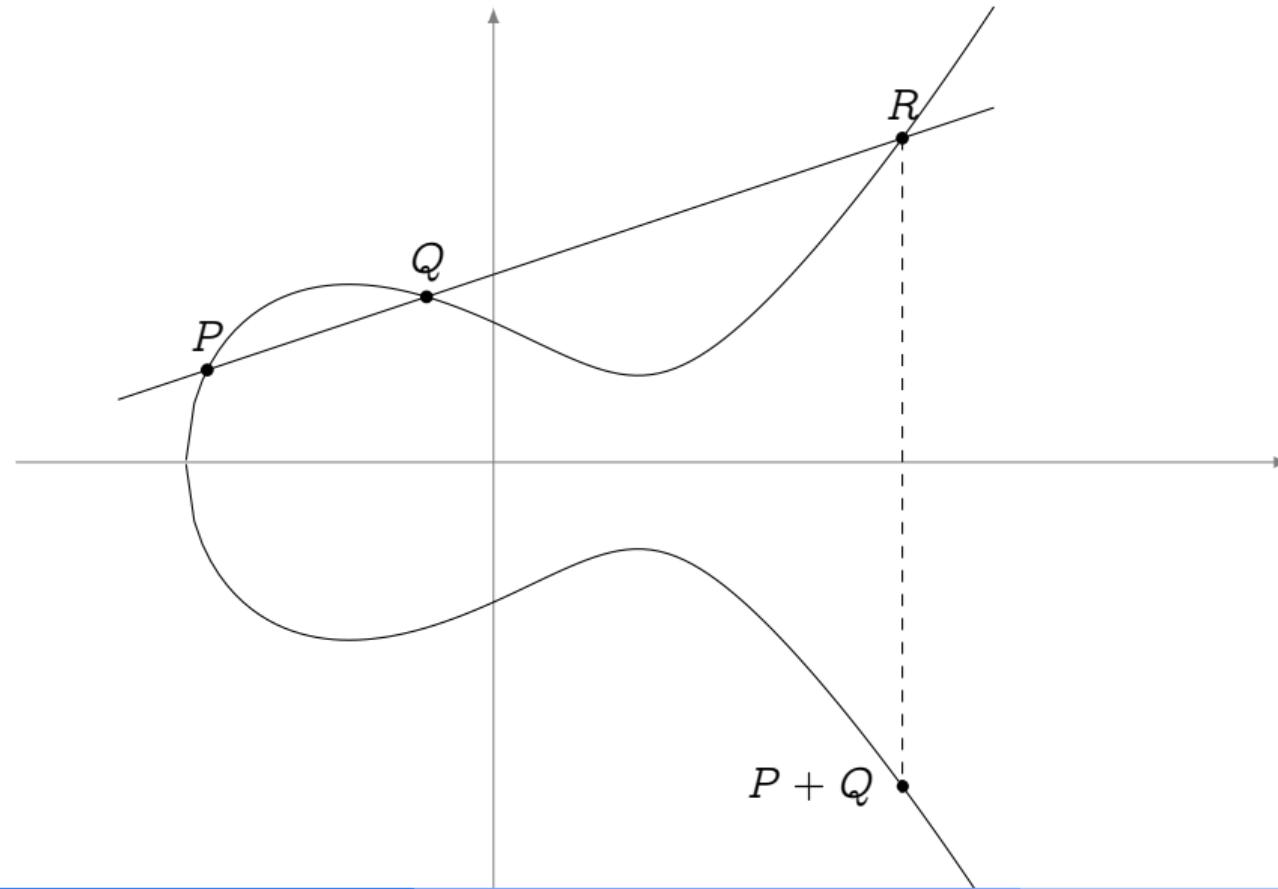
$$\phi(x, y) = \left(\frac{x^2 + 1}{x}, \quad y \frac{x^2 - 1}{x^2} \right)$$

- Kernel generator in red.
- This is a degree 2 map.
- Analogous to $x \mapsto x^2$ in \mathbb{F}_q^* .

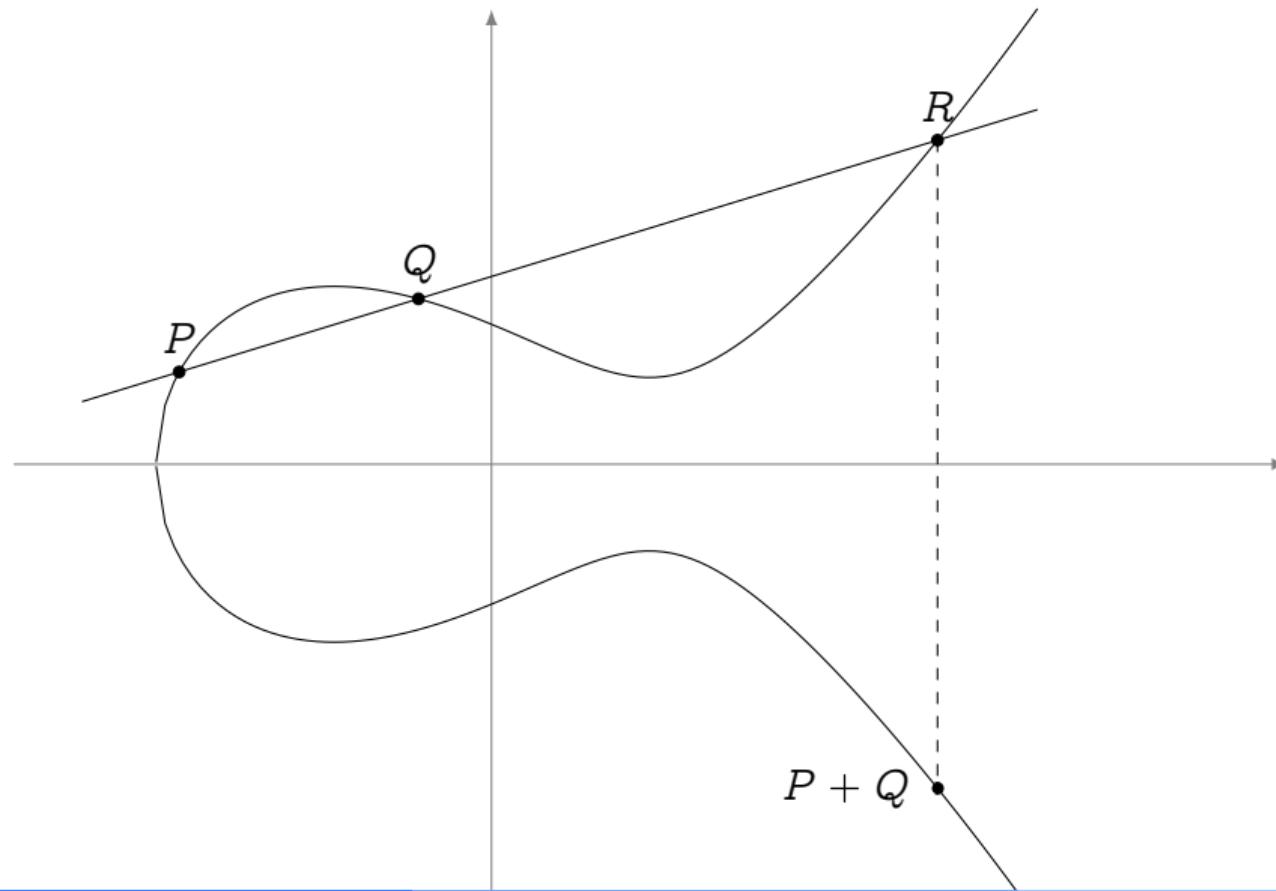
Up to isomorphism



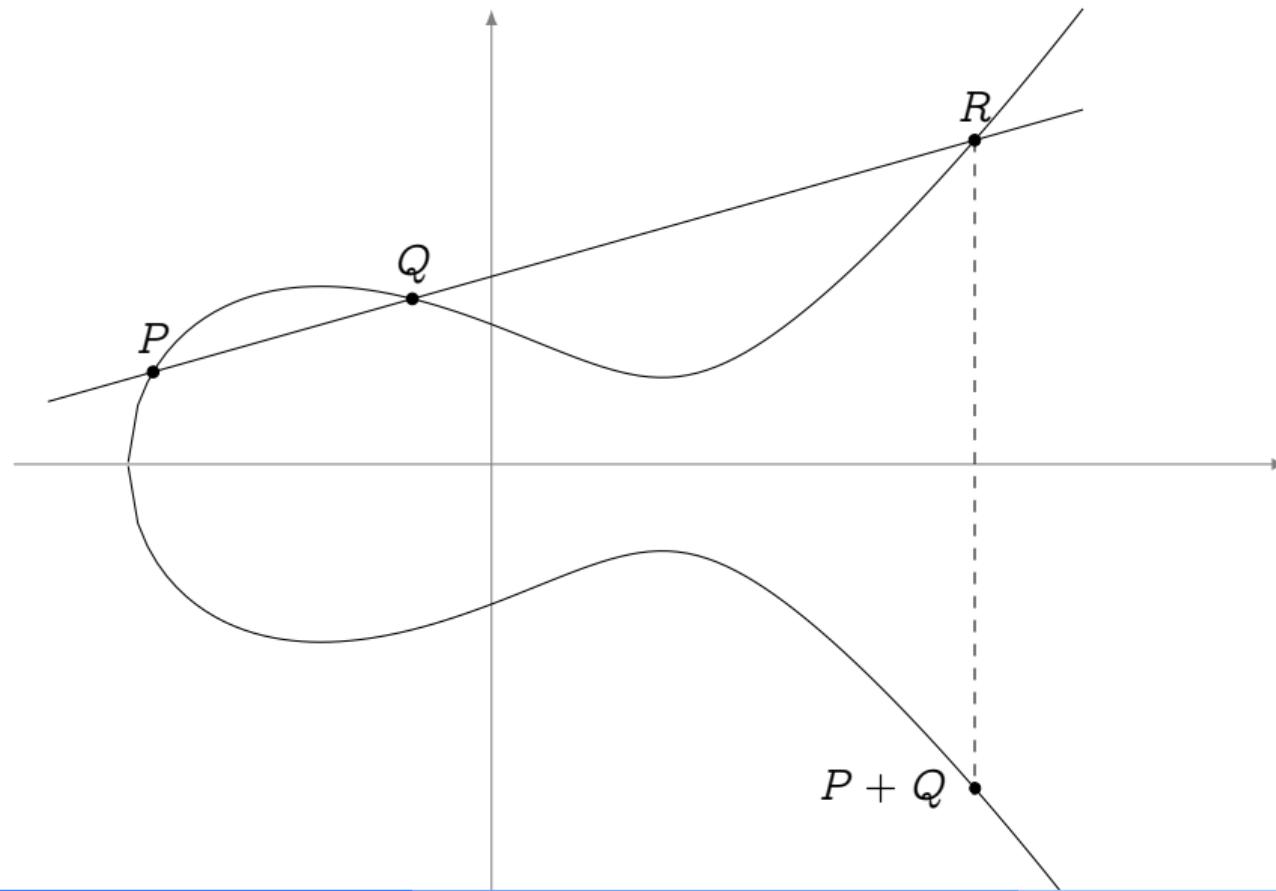
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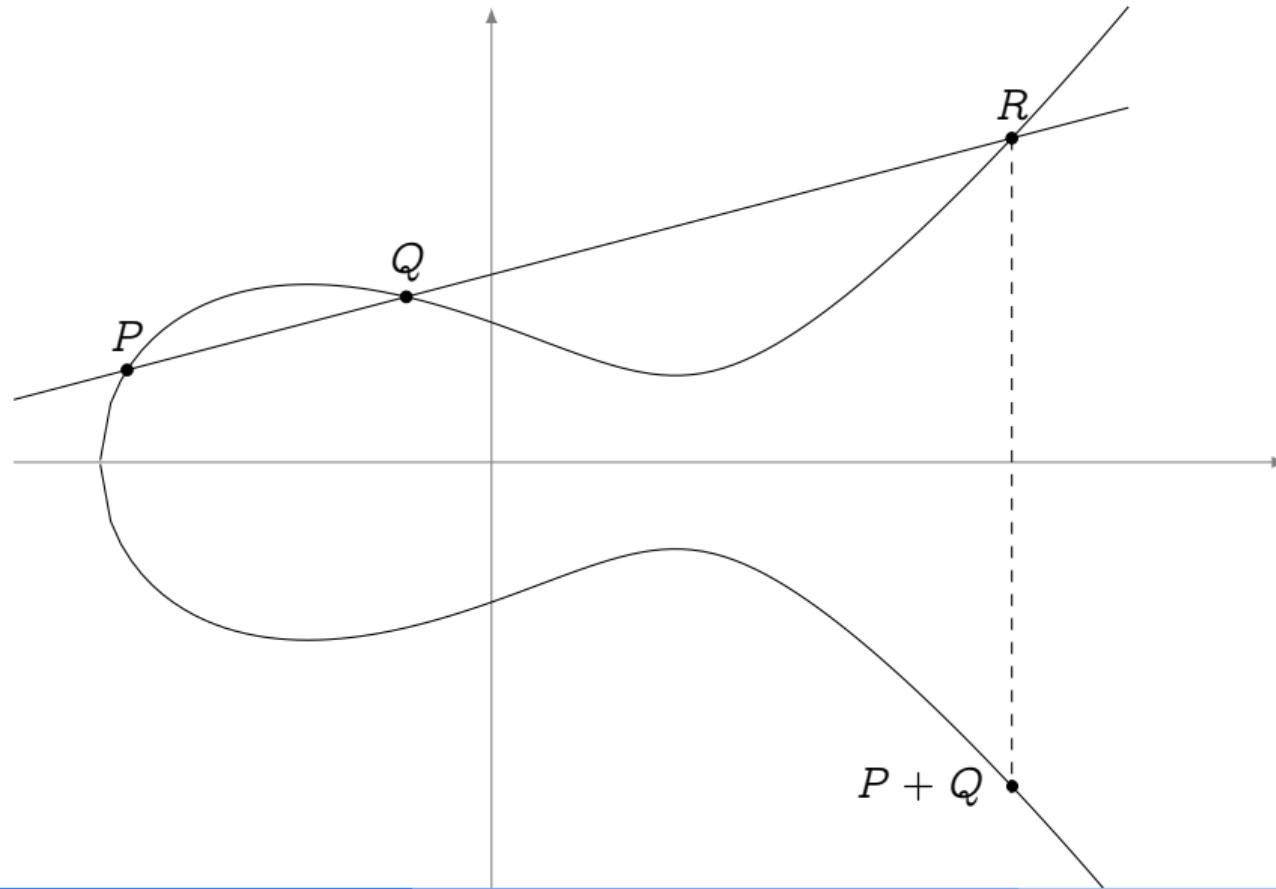
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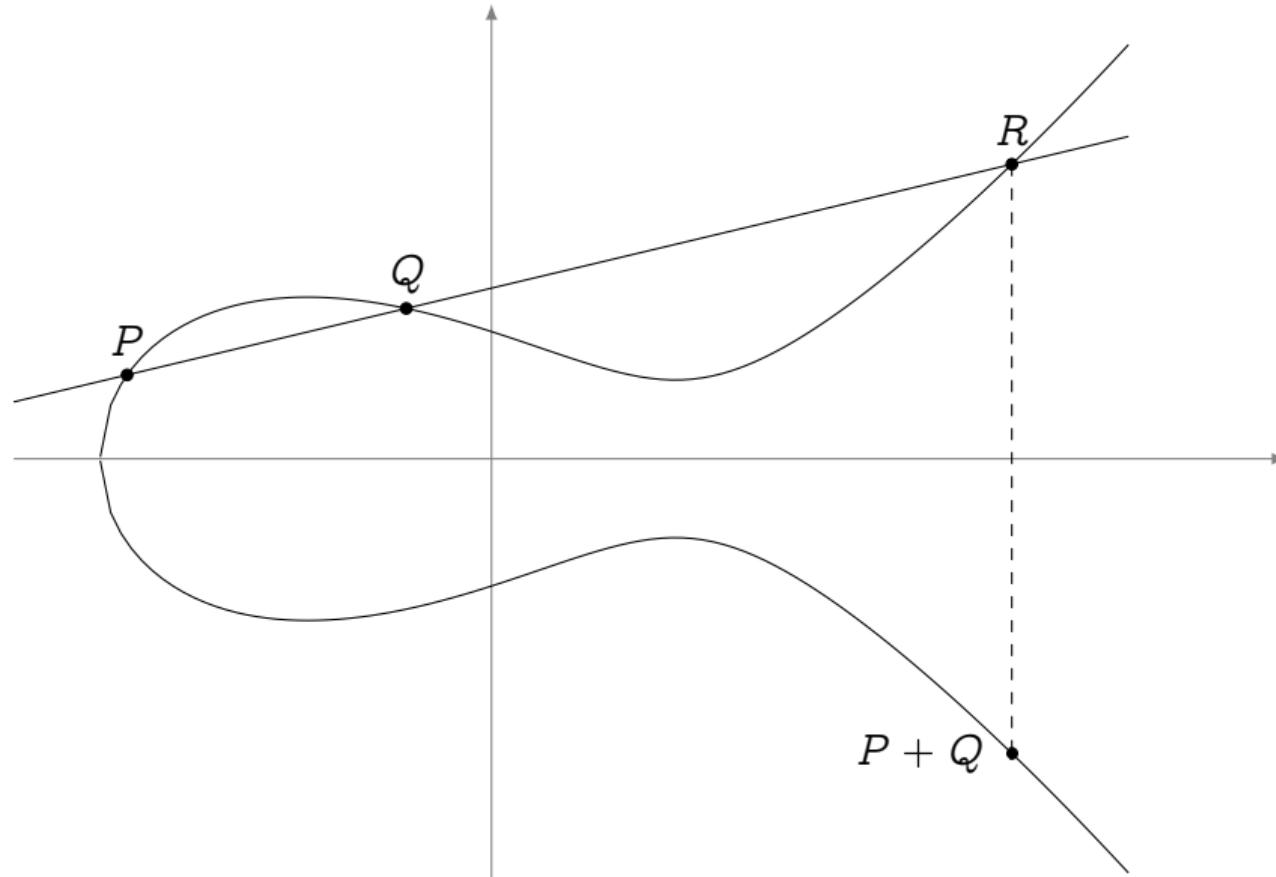
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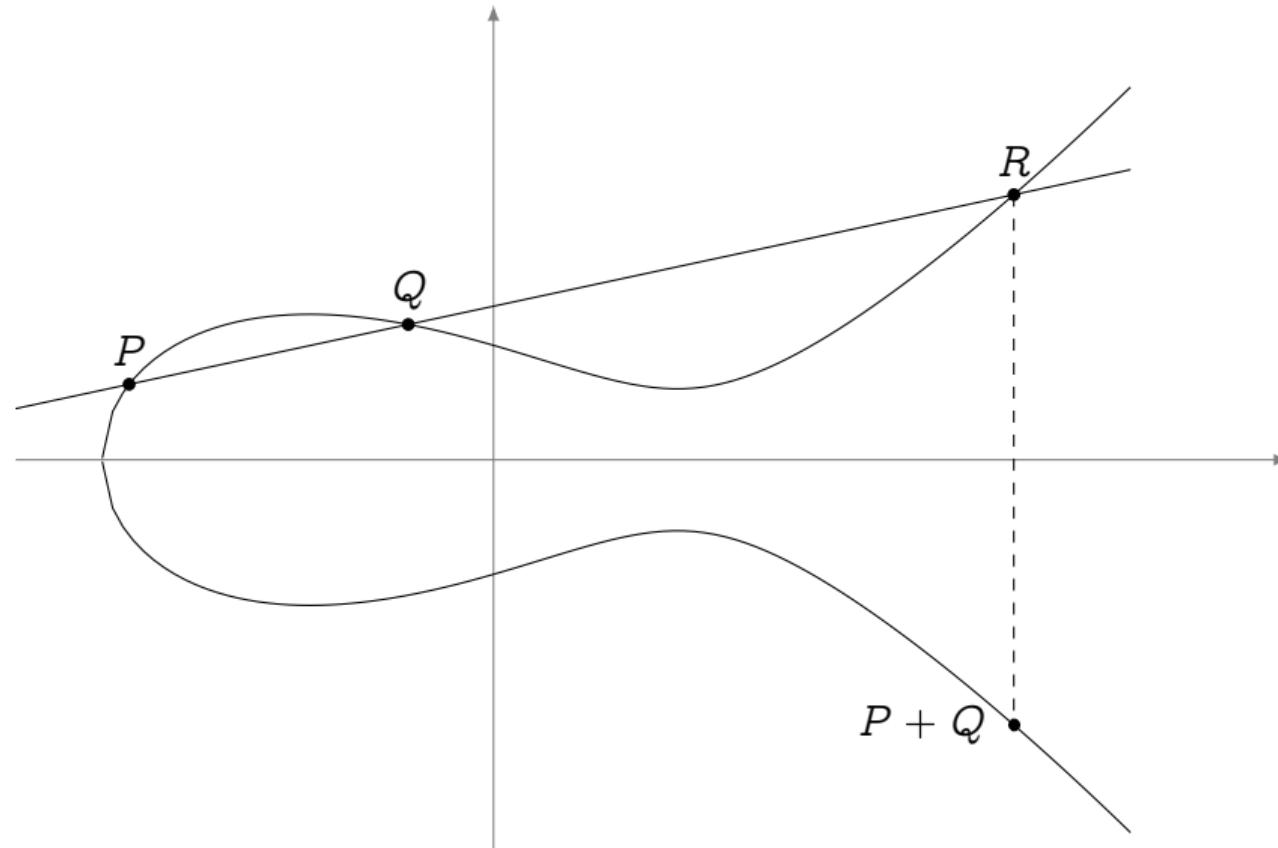
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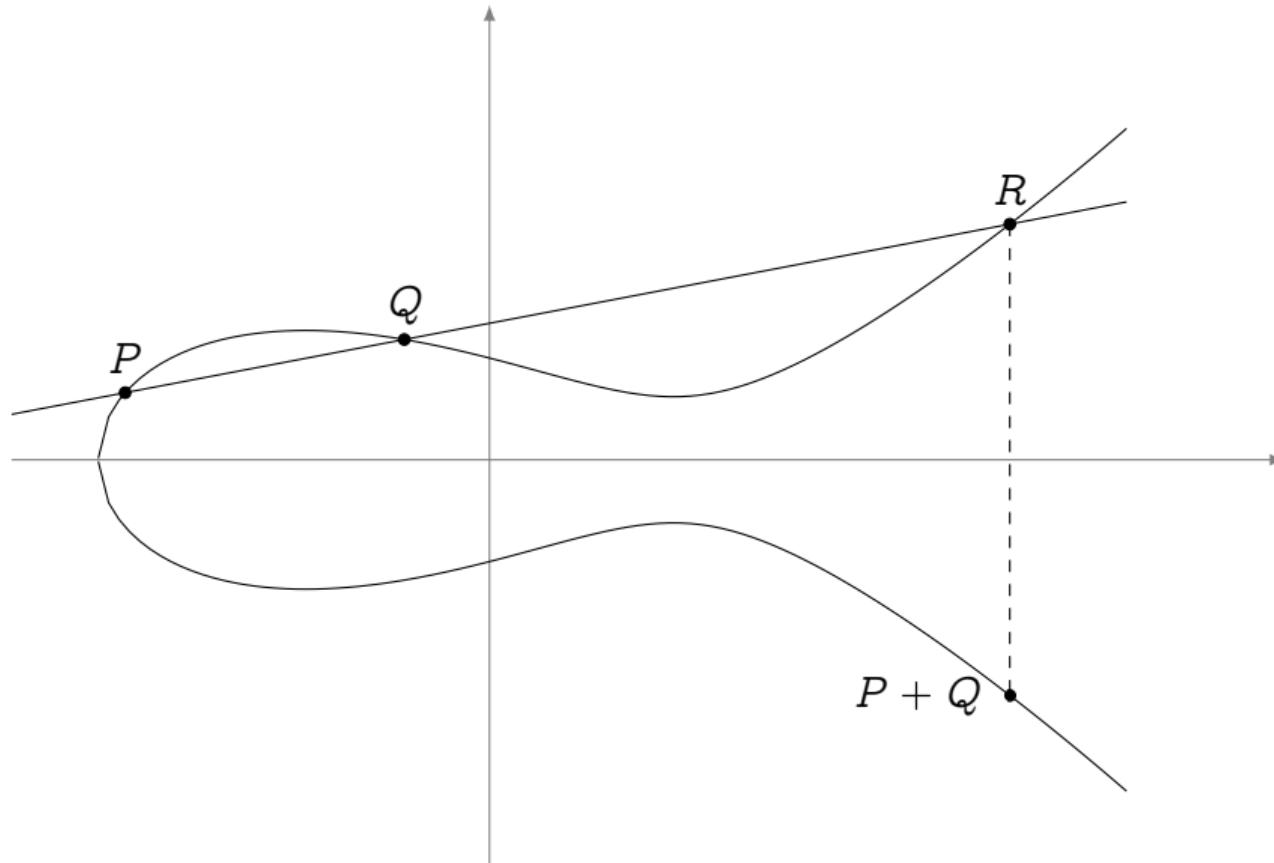
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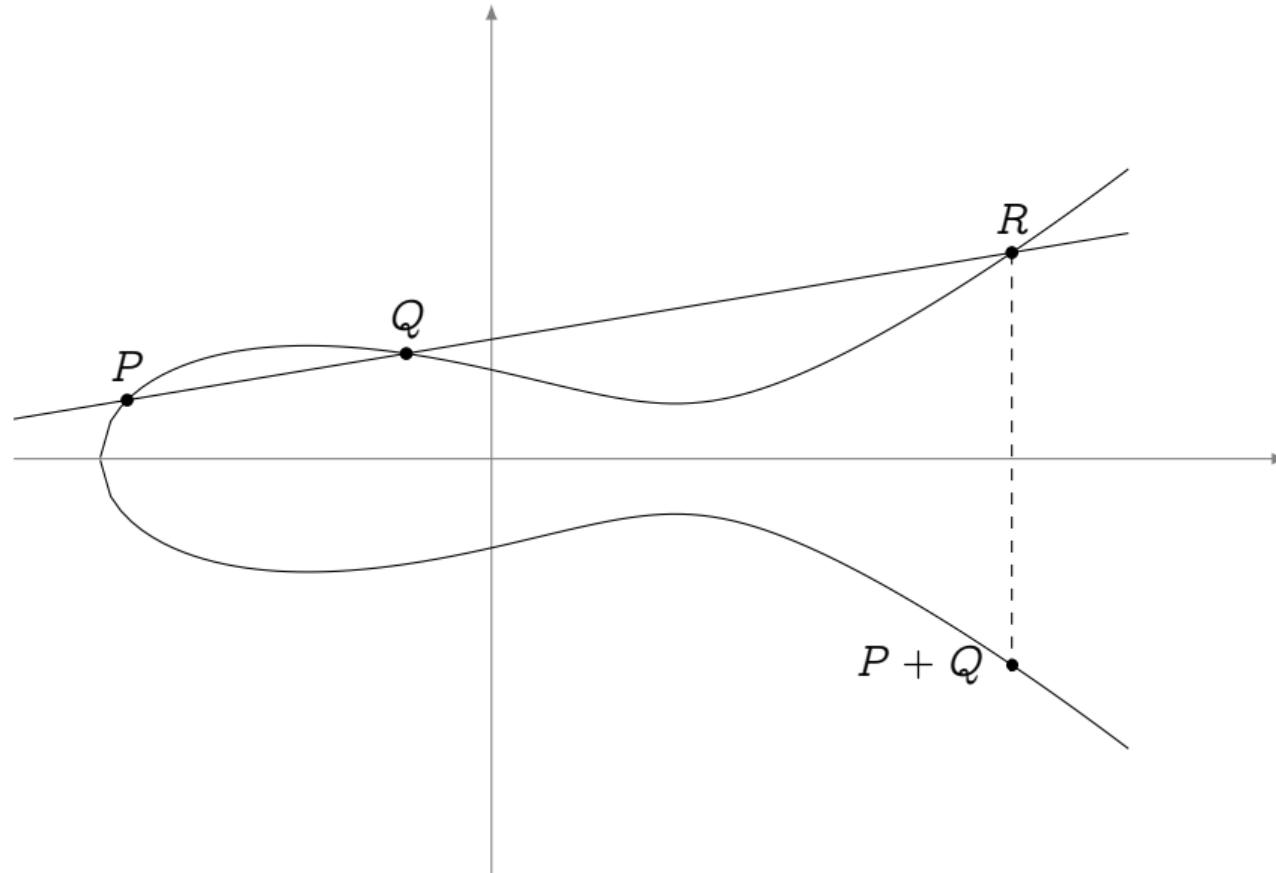
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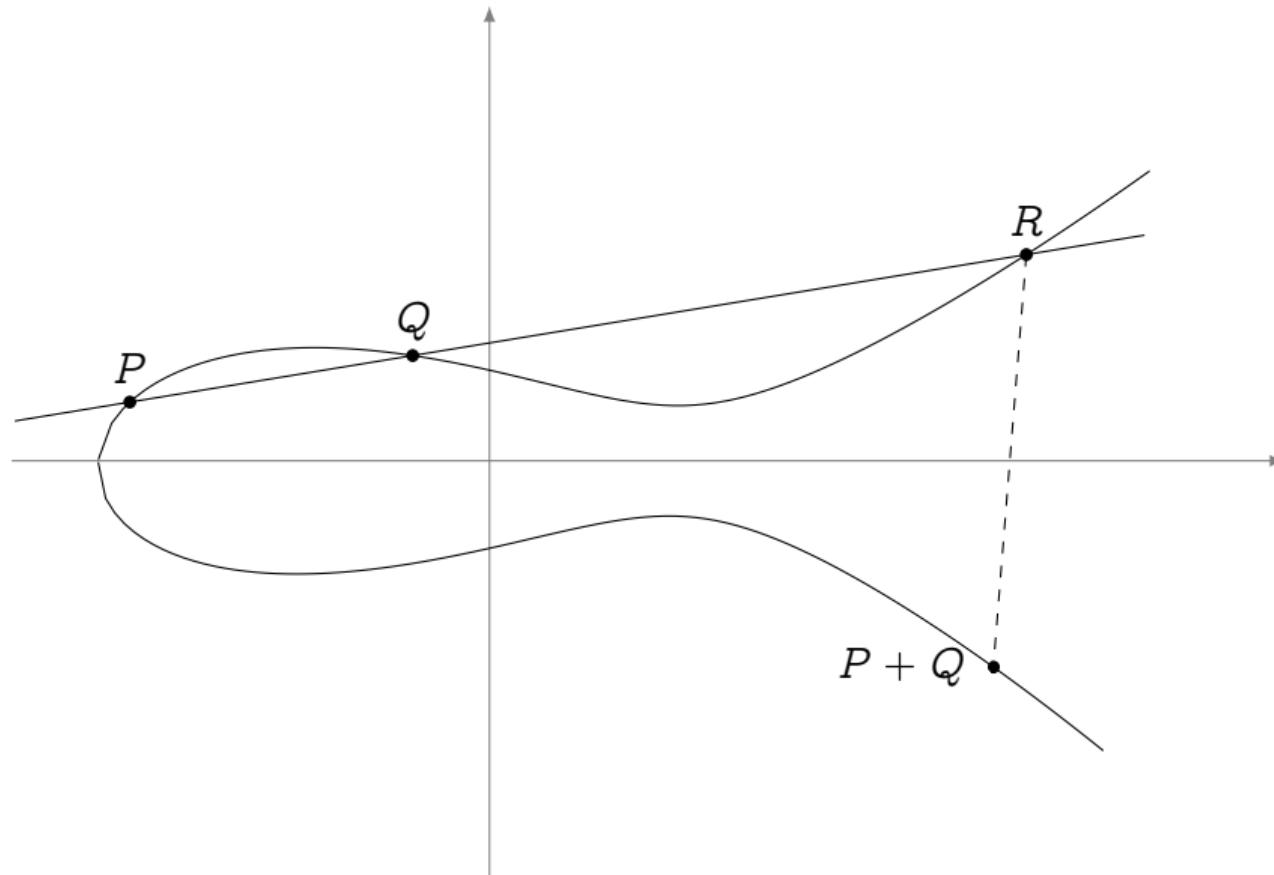
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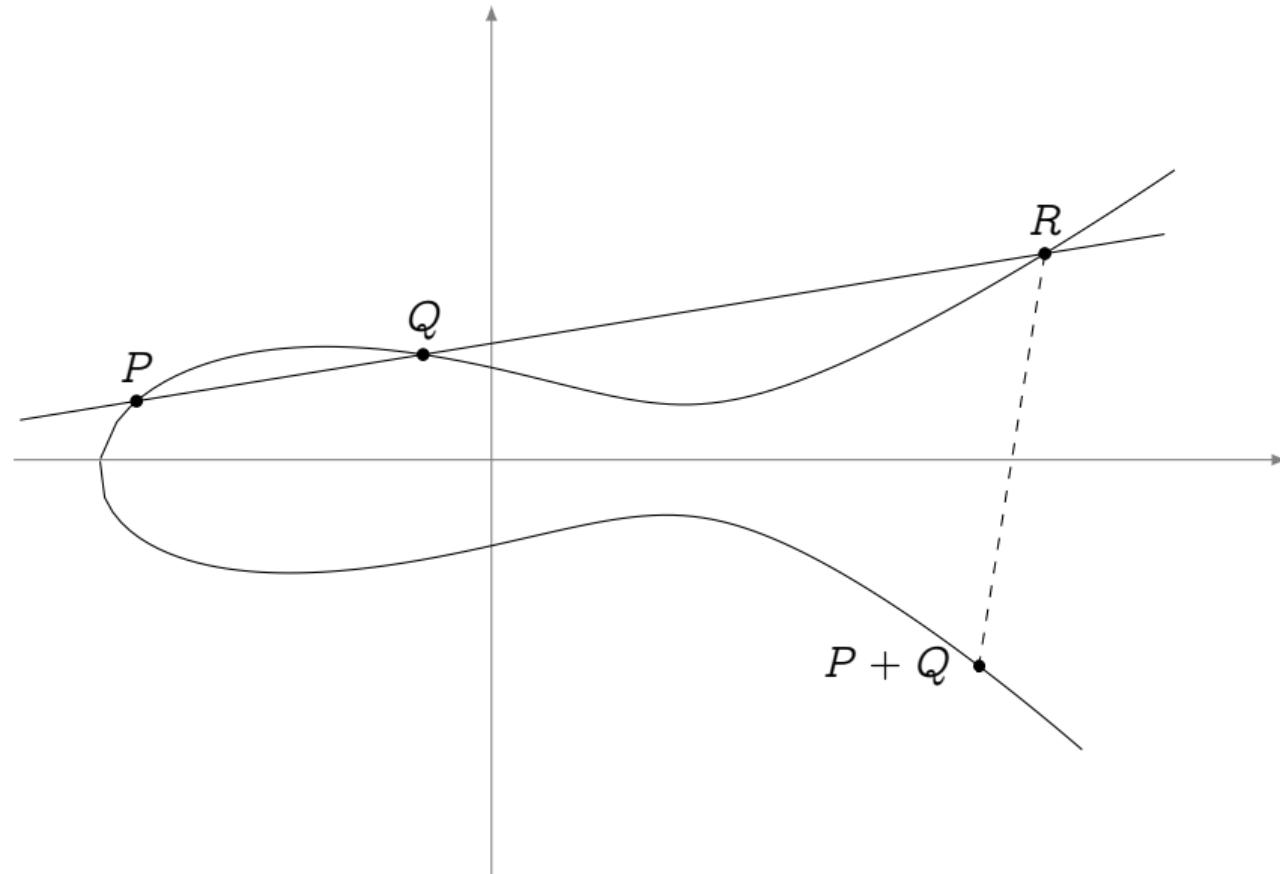
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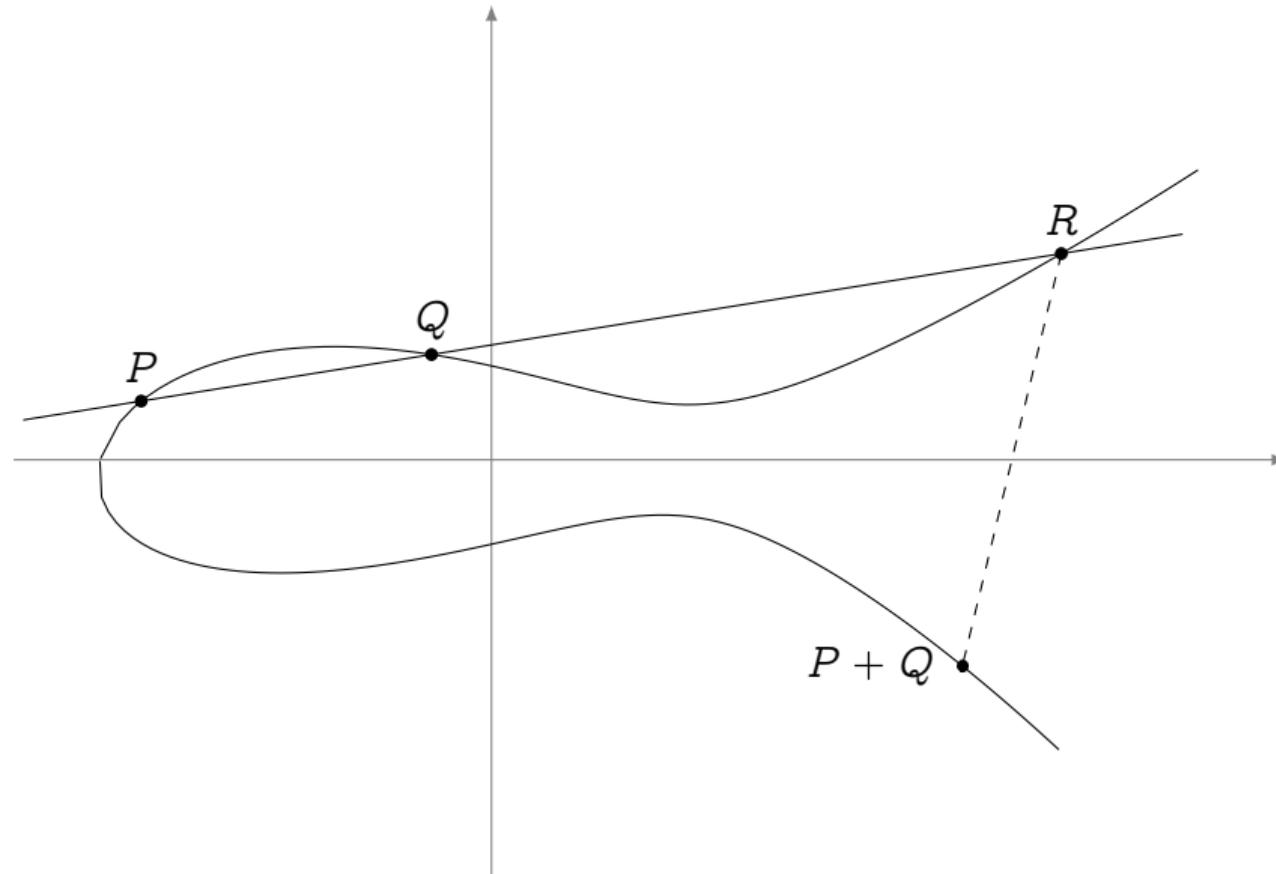
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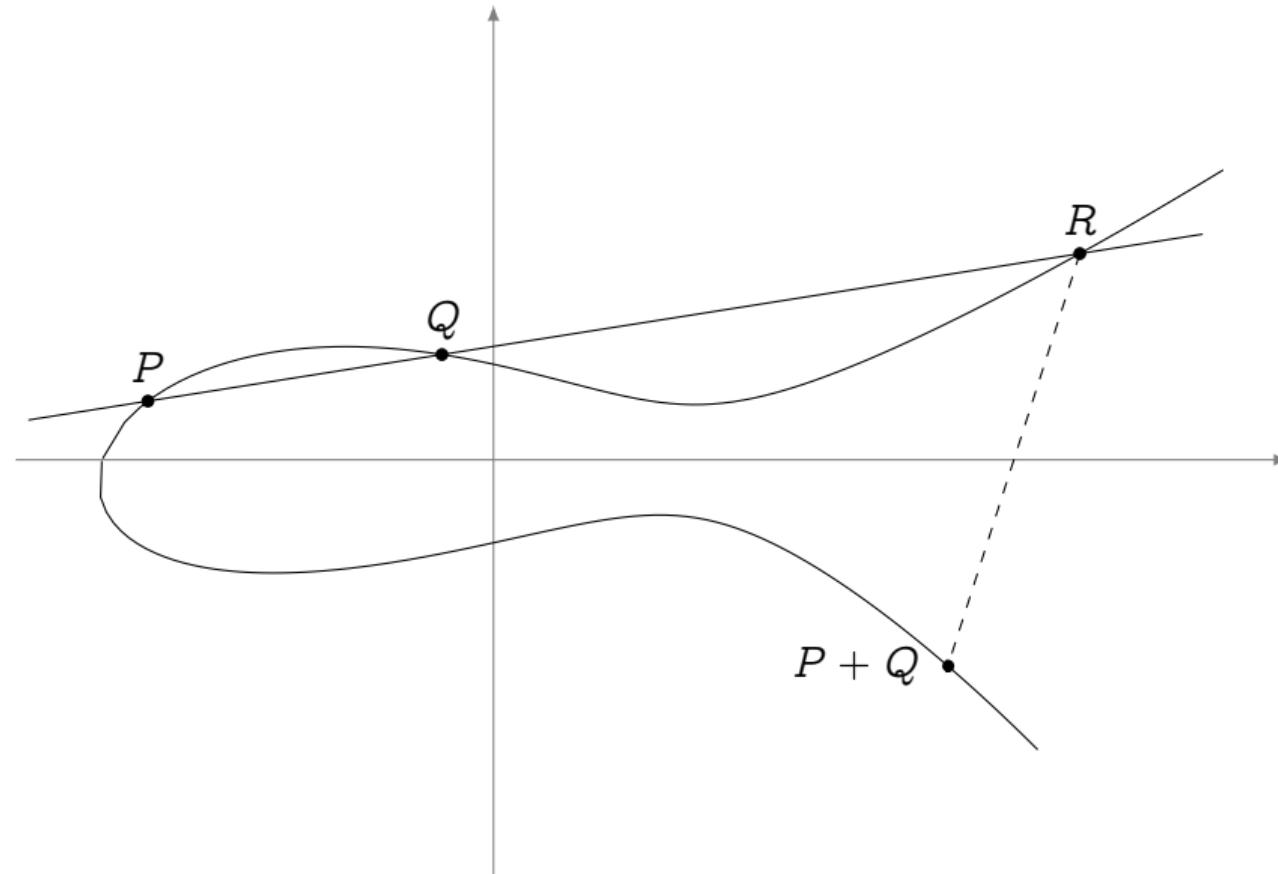
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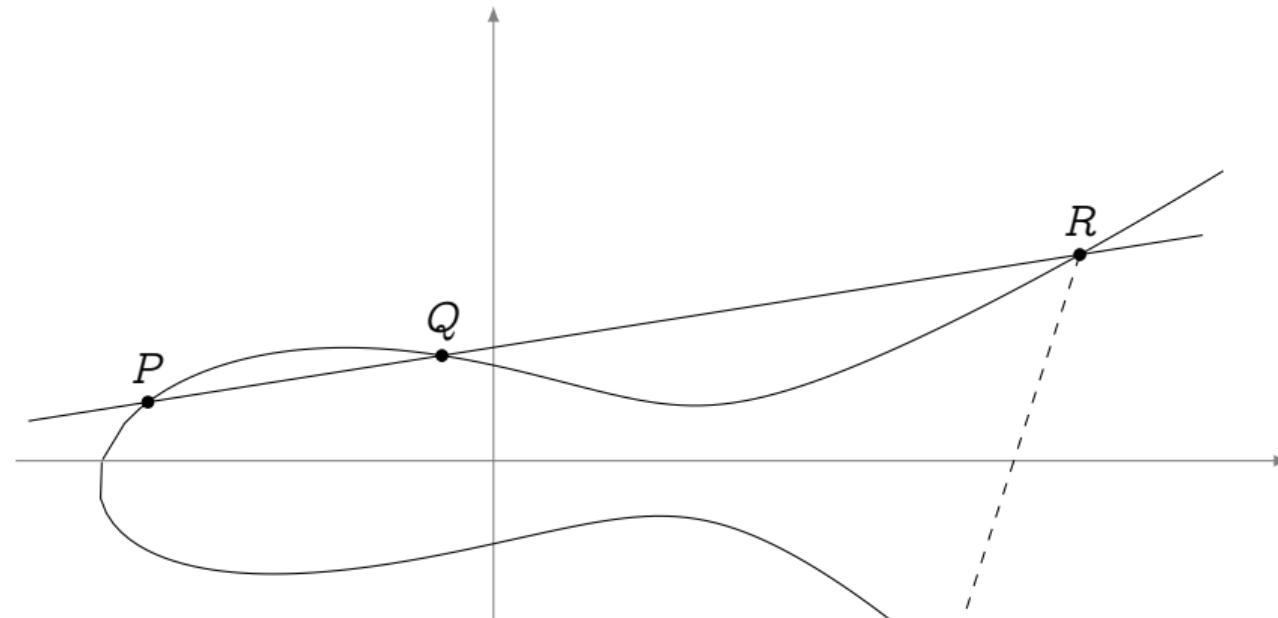
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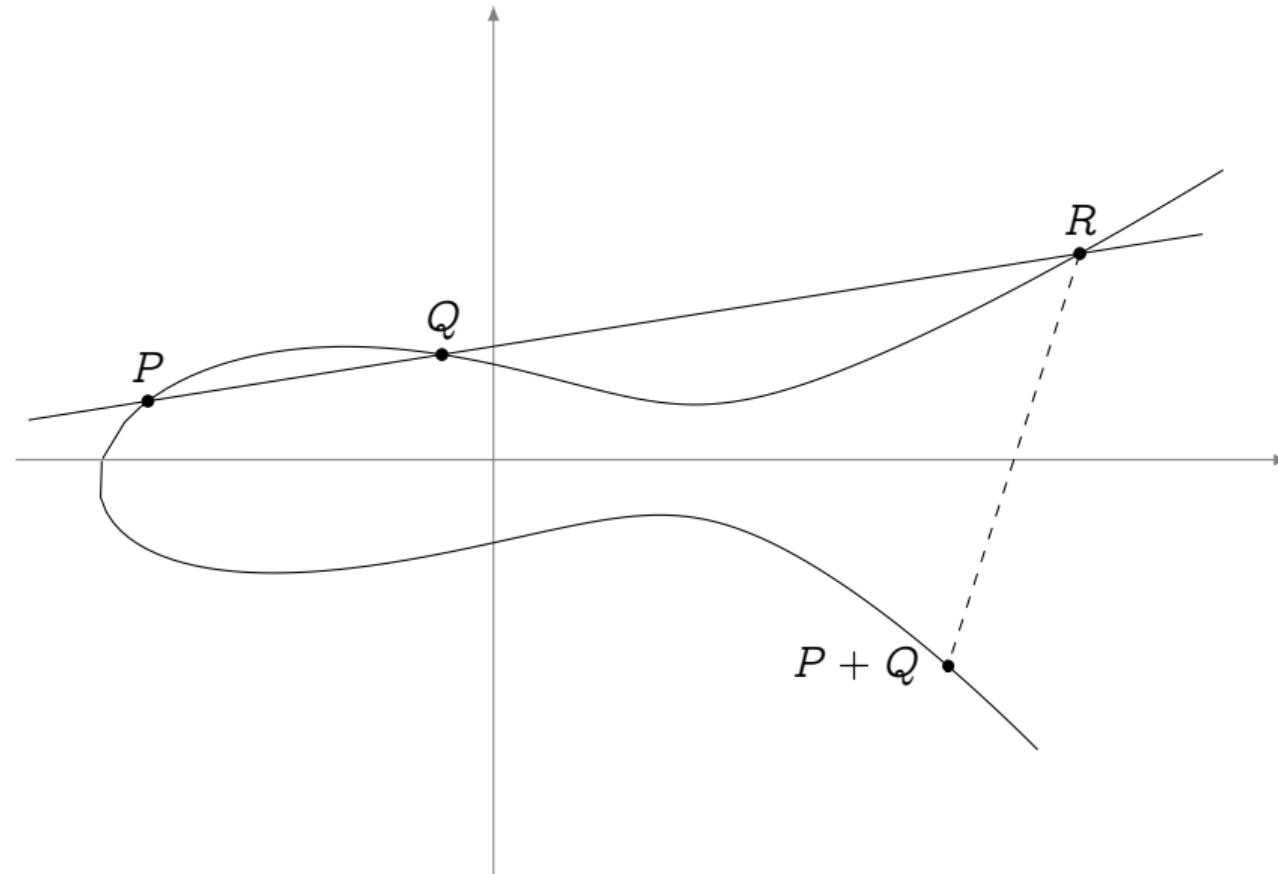


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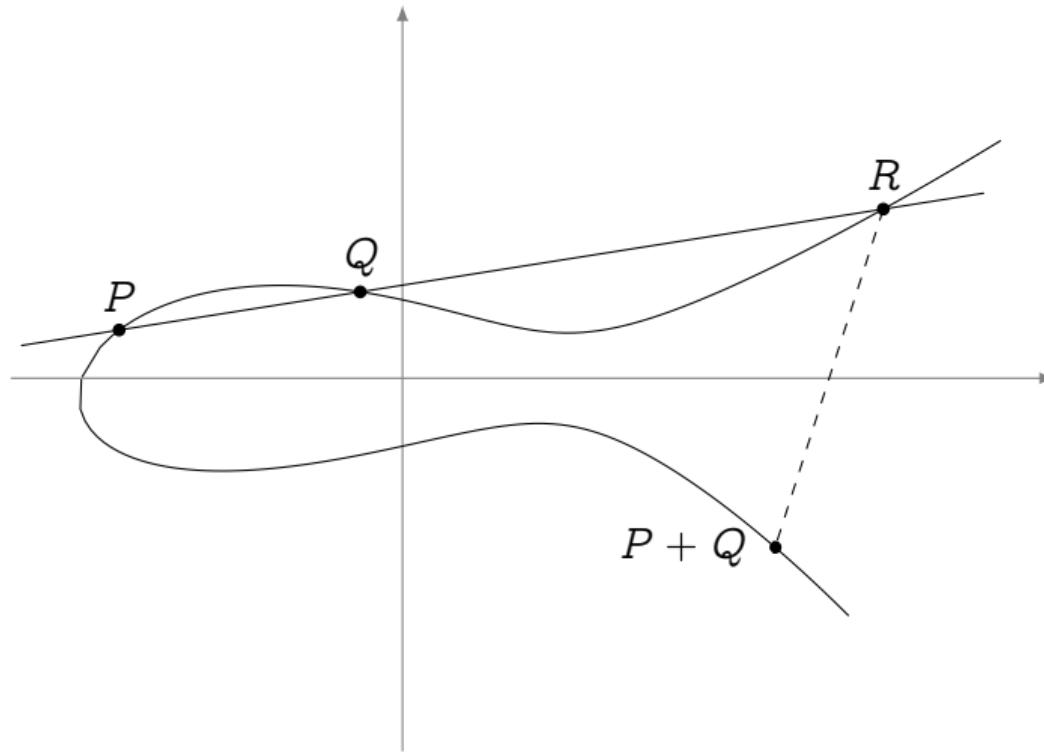


$$y^2 = x^3 + ax + b \quad \rightarrow \quad j \equiv 1728 \frac{4a^3}{4a^3 + 27b^2}$$

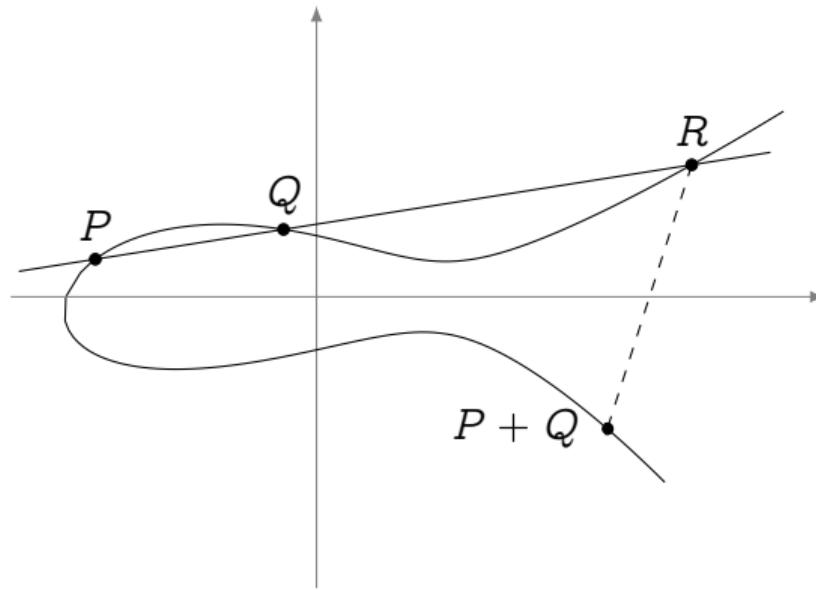
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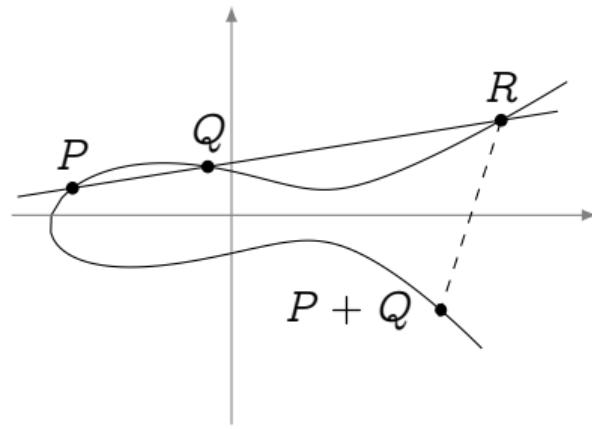
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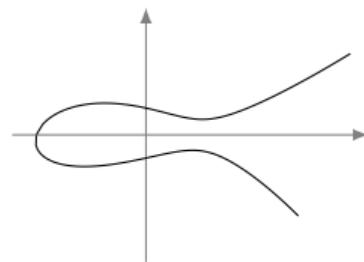
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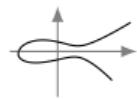
Up to isomorphism



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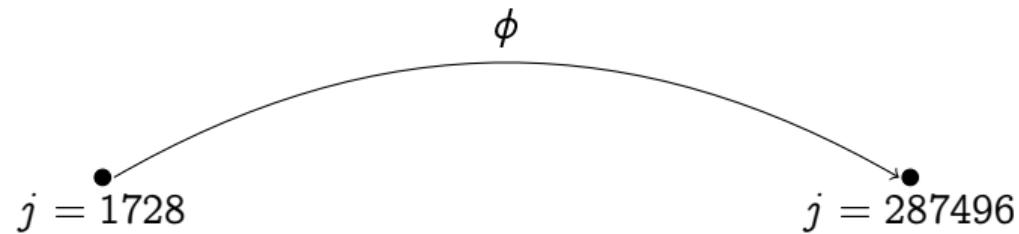
Up to isomorphism



Up to isomorphism

$$j = \bullet^{1728}$$

Up to isomorphism



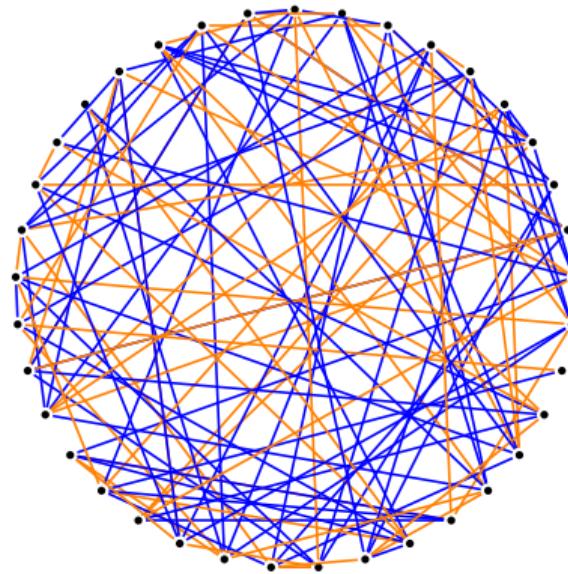
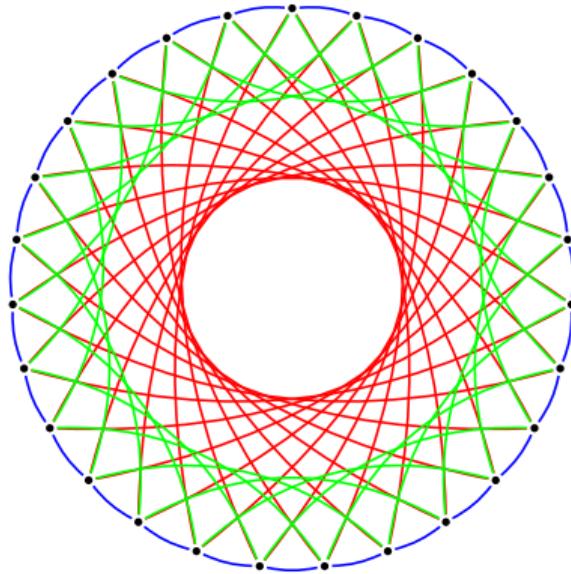
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The beauty and the beast

(credit: Lorenz Panny)

Components of particular isogeny graphs look like this:

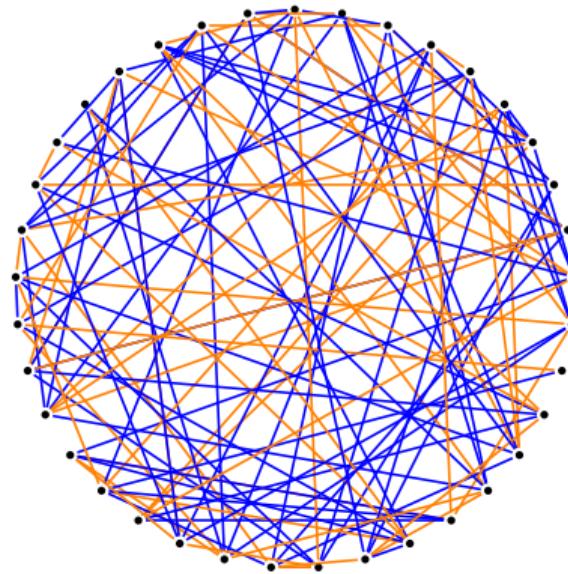
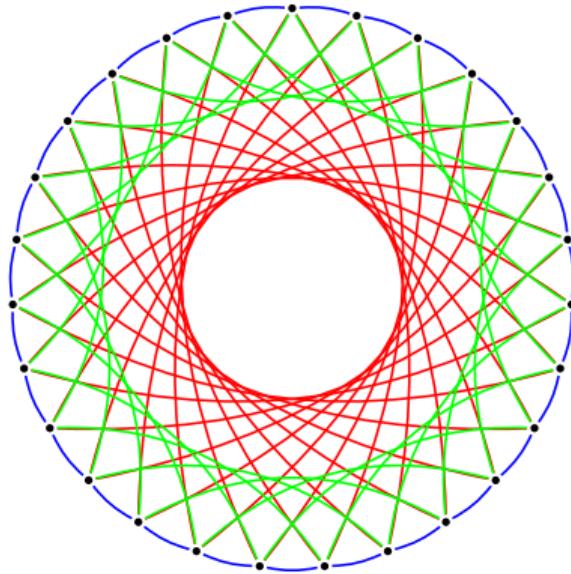


Which of these is good for VDFs?

The beauty and the beast

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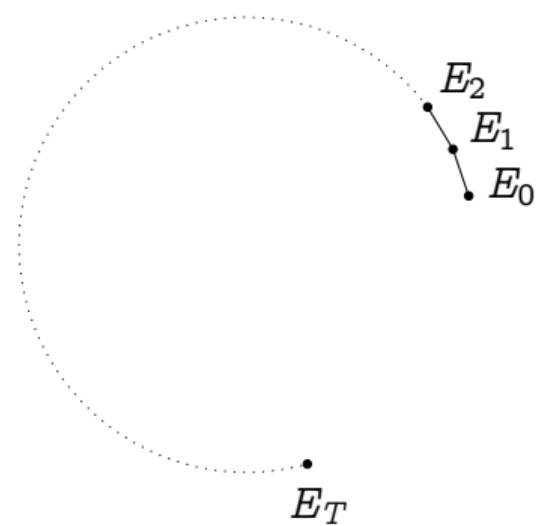
*Which of these is good for VDFs? **Both!***

Sooooooooooooooow isogenies (<https://ia.cr/2019/166>)

Setup

With delay parameter T :

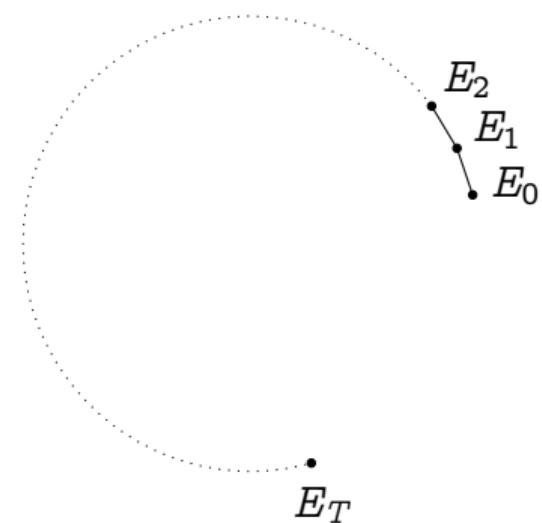
- A loooooooooooooooooooooong isogeny path,



Setup

With delay parameter T :

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- An isogeny $\phi : E_0 \rightarrow E_T$ of degree 2^T .

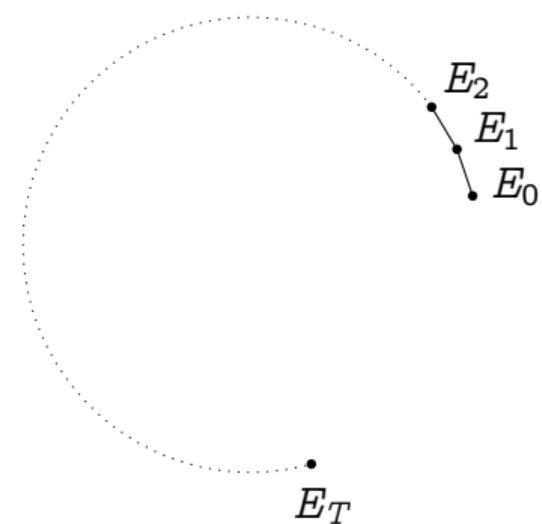


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Evaluation

ϕ is the VDF:

$$\begin{aligned}\phi : E_0(\mathbb{F}_p) &\longrightarrow E_T(\mathbb{F}_p) \\ P &\longmapsto \phi(P)\end{aligned}$$

Conjecturally, no faster way than composing degree 2 isogenies.

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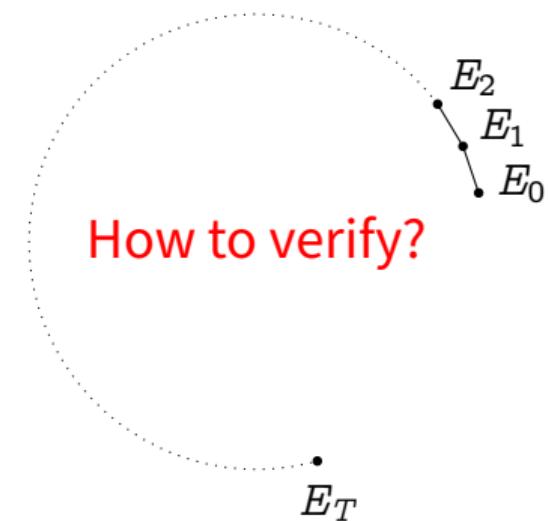
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How to verify?

Sooooooooooooooow isogenies (<https://ia.cr/2019/166>)

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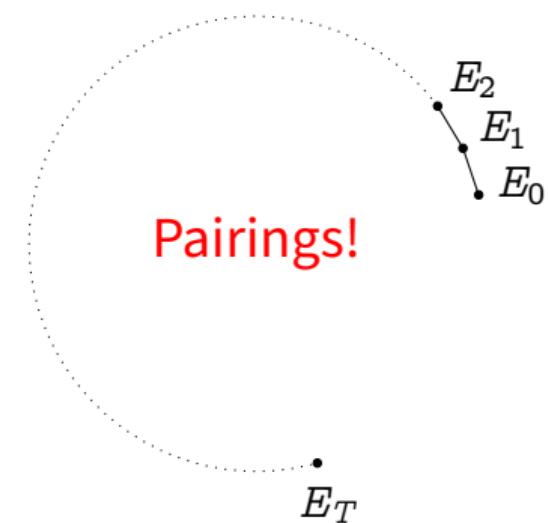
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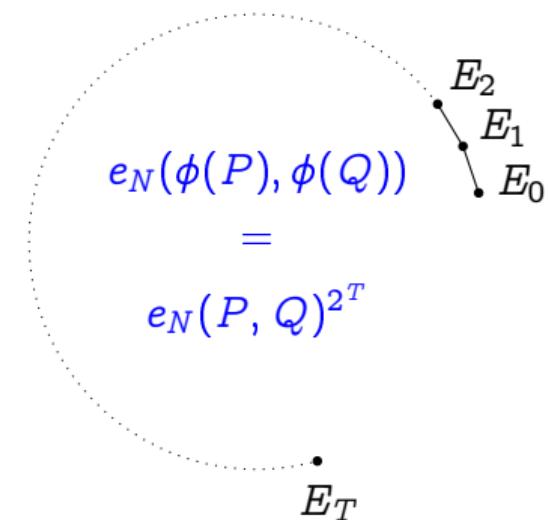
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Comparison

	Wesolowski		Pietrzak		Ours	
	RSA	class group	RSA	class group	\mathbb{F}_p	\mathbb{F}_{p^2}
proof size	$O(1)$	$O(1)$	$O(\log(T))$	$O(\log(T))$	—	—
aggregatable	yes	yes	yes	yes	—	—
watermarkable	yes	yes	yes	yes	(yes)	(yes)
perfect soundness	no	no	no	no	yes	yes
<i>long</i> setup	no	no	no	no	yes	yes
trusted setup	yes	no	yes	no	yes	yes
↳ updatable	no	—	no	—	yes	yes
↳ synchronous	yes	—	yes	—	no	no
best attack	$L_N(1/3)$	$L_N(1/2)$	$L_N(1/3)$	$L_N(1/2)$	$L_p(1/3)$	$L_p(1/3)$
quantum annoying	no	(yes)	no	(yes)	no	yes

For concreteness

Elementary step:

RSA:

$$x \mapsto x^2 \pmod{N}$$

Isogenies:

$$x \mapsto \frac{(x+1)^2}{4\alpha_i x} \pmod{p}$$

($\alpha_1, \dots, \alpha_T$ correspond to the isogeny steps)

Typical parameters: $\log_2 p \approx 1500$ gives security similar to $\log_2 N \approx 2048$.

Huge storage: for a 1 hour delay,

- Isogeny path of length $\approx 7 \cdot 10^{10}$,
- evaluator needs $\approx 16\text{TiB}$ for storing all $(\alpha_1, \dots, \alpha_T)$,
- Throughput of $\approx 4.5 \text{ GiB/s}$ to read the α_i 's from memory.
- Storage/speed compromises are available, but it's a tough call!

(My favorite) open questions

- Understand the impact of large memory requirements in evaluation; is a time/memory trade-off reasonable?
- Remove trusted setup:
 - ▶ Hash into the supersingular set, or
 - ▶ Construct ordinary pairing friendly curves with large discriminant.
- Explore more advanced pairing+delay constructions.
- Spend millions on dedicated hardware for 2-isogenies.

Just Add Isogenies™!



Thank you



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