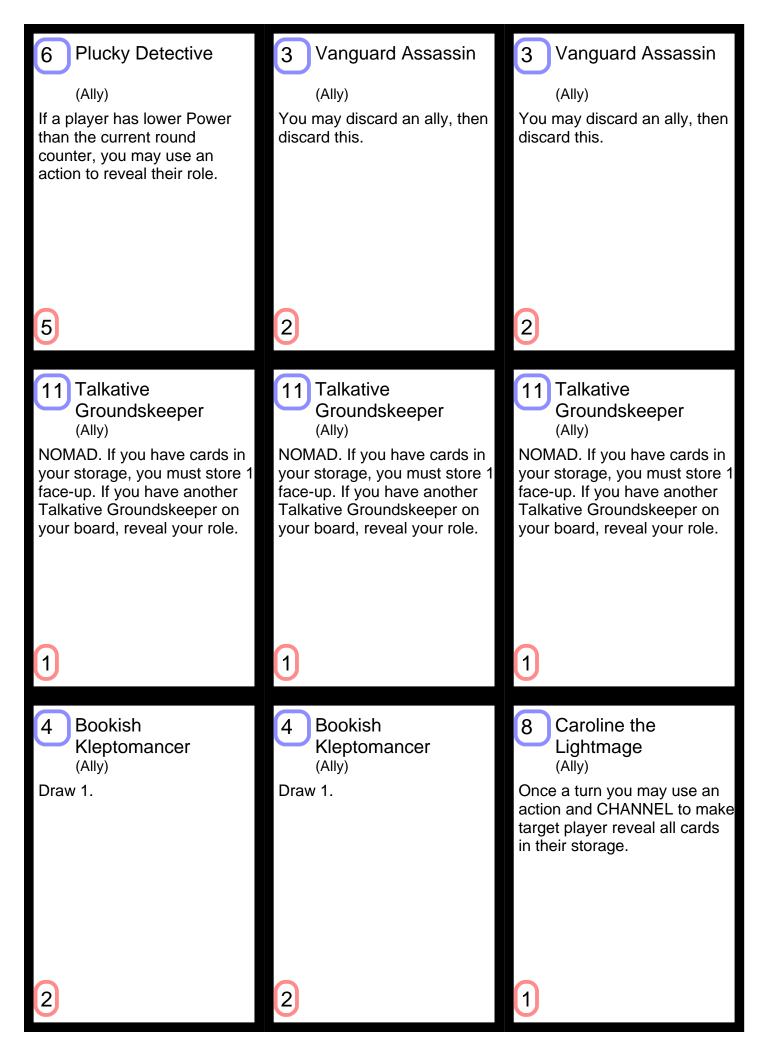
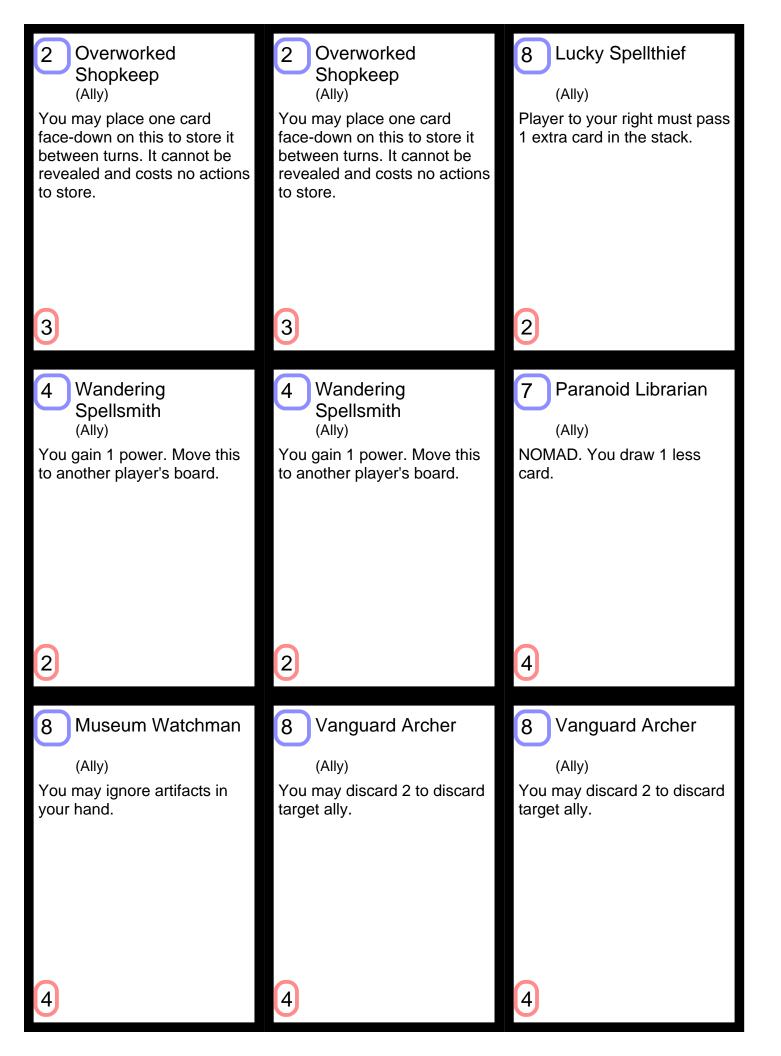
Ritual Assistant 2 Ritual Assistant Councilman Jurius (Ally) (Ally) (Ally) Gain 4 mana. Discard this Gain 4 mana. Discard this SUPPORT 1. If there are at from your board if you burn a from your board if you burn a least 3 Councilors in play, you may call a vote: Target a card. card. player. Every player with at least one Councilor may vote 'yes' or 'no'. If the majority of Councilors are owned by players voting 'yes', target player loses 4 power. If they have 0 power now, reveal their role. 2 2 0 Councilwoman Oro Councilwoman Evira Councilman Aldrador 9 (Ally) (Ally) (Ally) SUPPORT 1. If there are at SUPPORT 1. If there are at SUPPORT 1. If there are at least 3 Councilors in play, you least 3 Councilors in play, you least 3 Councilors in play, you may call a vote: Target a may call a vote: Target a may call a vote: Target a player. Every player with at player. Every player with at player. Every player with at least one Councilor may vote least one Councilor may vote least one Councilor may vote 'yes' or 'no'. If the majority of 'yes' or 'no'. If the majority of 'yes' or 'no'. If the majority of Councilors are owned by Councilors are owned by Councilors are owned by players voting 'yes', target players voting 'yes', target players voting 'yes', target player loses 4 power. If they player loses 4 power. If they player loses 4 power. If they have 0 power now, reveal have 0 power now, reveal have 0 power now, reveal their role. their role. their role. 0 0 0 Councilwoman Vanguard Seeker Vanguard Seeker Edium (Ally) (Ally) (Ally) SUPPORT 1. If there are at Draw 6. Discard any cards Draw 6. Discard any cards other than "Dark Day". You other than "Dark Day". You least 3 Councilors in play, you may store "Dark Day" for free. may store "Dark Day" for free. may call a vote: Target a player. Every player with at least one Councilor may vote 'yes' or 'no'. If the majority of Councilors are owned by players voting 'yes', target player loses 4 power. If they

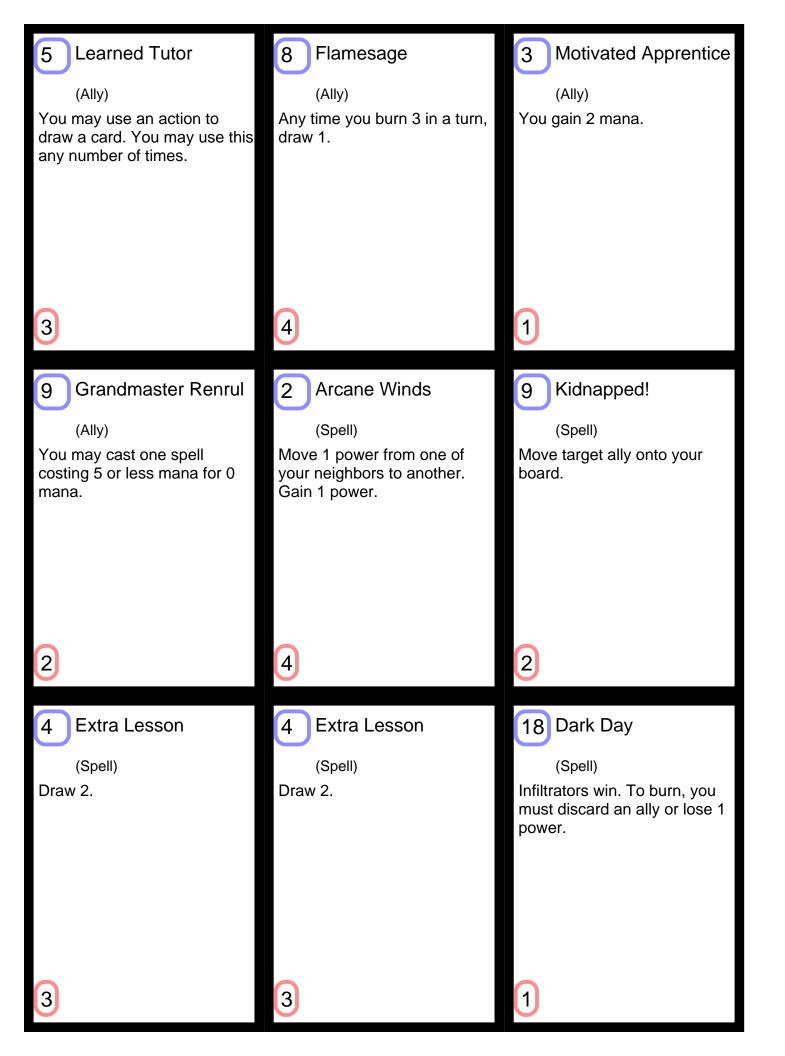
have 0 power now, reveal

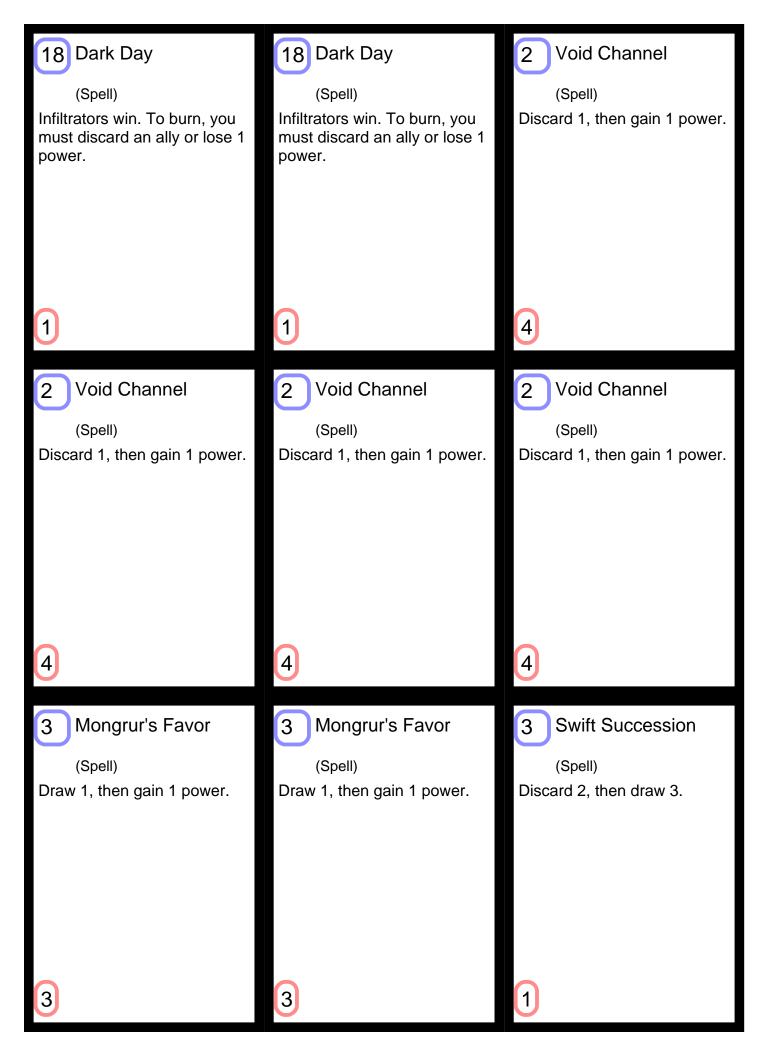
their role.

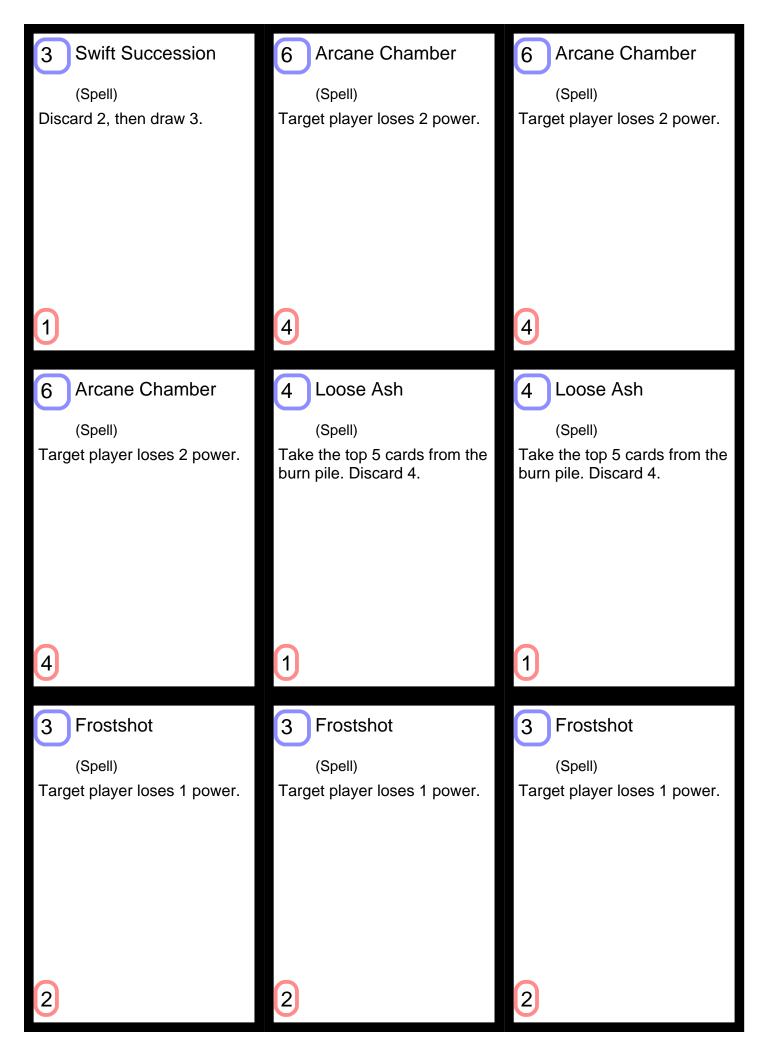


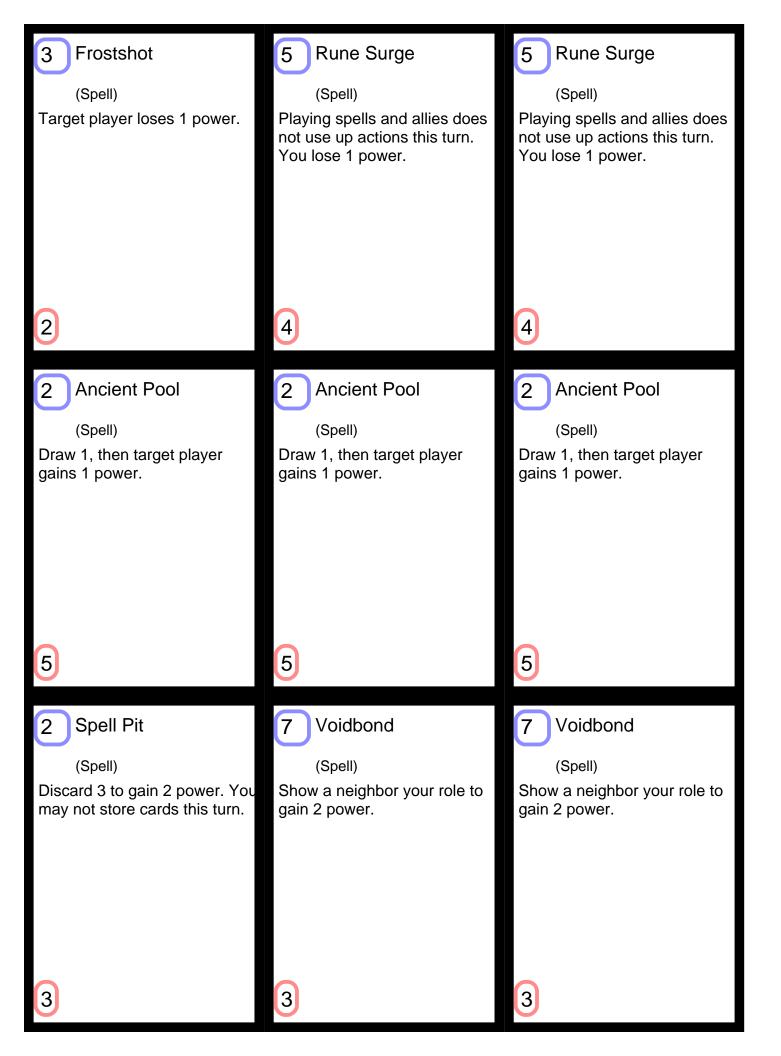


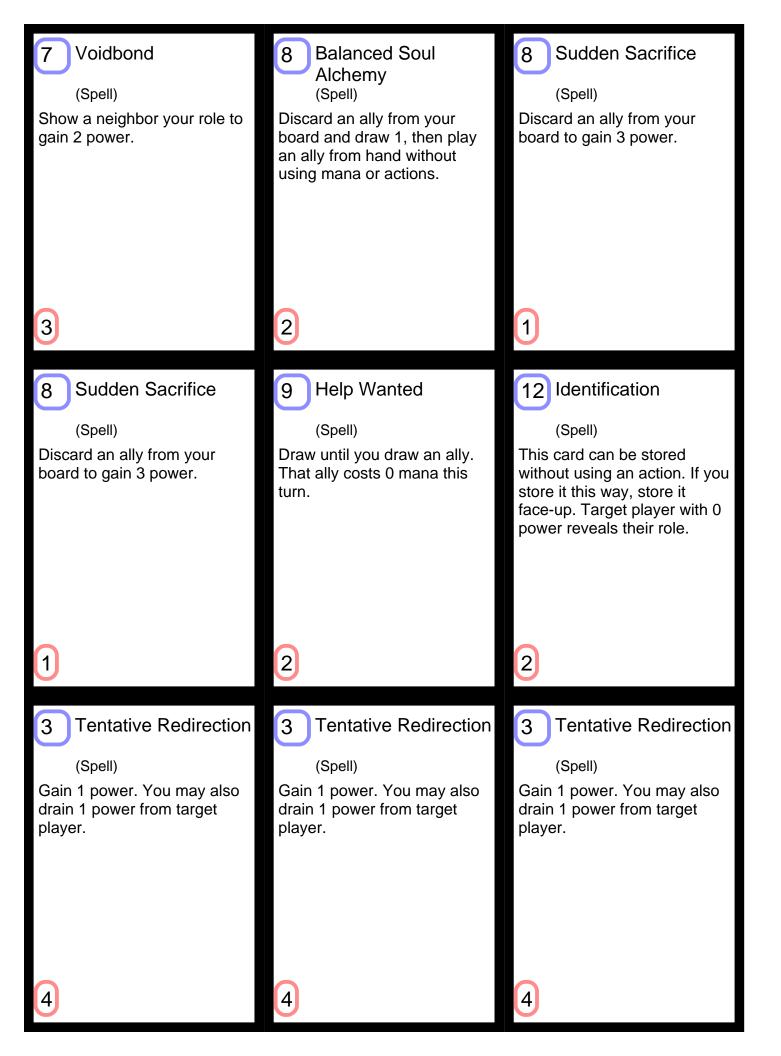


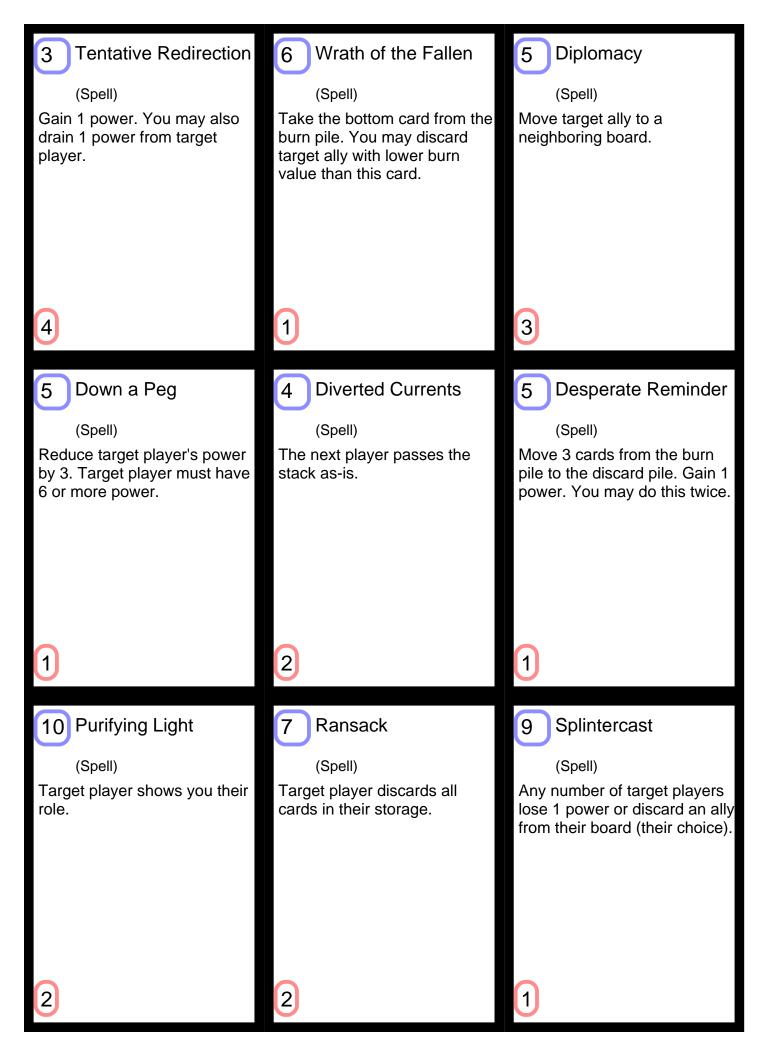












Where Allegiances Lie (Artifact) Reduce target player's power by 1. Increase another target player's power by 1. You cannot target yourself	Where Allegiances Lie (Artifact) Reduce target player's power by 1. Increase another target player's power by 1. You cannot target yourself	Where Allegiances Lie (Artifact) Reduce target player's power by 1. Increase another target player's power by 1. You cannot target yourself
Manastaff (Artifact) Gain 3 mana	Manastaff (Artifact) Gain 3 mana	Recovery Tonic (Artifact) If you have 1 or less power, gain 2 power
Jar of Averice (Artifact) Draw 2	Staff of Truth (Artifact) Reveal your role to the player to your right or burn exactly 2 cards this turn	Eldrin's Glint (Artifact) SECRET: You can't burn or discard this if you're an infiltrator. You must burn exactly 1 card this turn to store or pass this. REVEAL: Gain 1 power

Arcane Blade (Artifact) Discard 2, then you may discard an ally

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