OBJECT ORIENTED PROGRAMMING



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QUIZ 2 Pemrograman Berorientasi Object

Class Mahasiswa:

```
package oop_java.week13_quiz;
public class Mahasiswa {
   private String nama, nim;
   private int[] nilai;
    public Mahasiswa(String nama, String nim, int[] nilai) {
       this.nama = nama;
        this.nim = nim;
       this.nilai = nilai;
    public double hitung_ipk() {
      double total = 0;
        // hitung total nilai
       for (int i = 0; i < nilai.length; i++) {
            total += nilai[i];
       return total / nilai.length;
    public double hitung_ipk(int[] nilai_sks) {
       double total = 0;
       int total_sks = 0;
       for (int i = 0; i < nilai.length; i++) {</pre>
            total += nilai[i] * nilai_sks[i];
total_sks += nilai_sks[i];
        return total / total_sks;
    public String getNama() {
        return nama;
    public String getNim() {
        return nim;
    public int[] getNilai() {
       return nilai;
```

Class MataKuliah:

```
package oop_java.week13_quiz;
public class MataKuliah {
   private String nama_matakuliah;
   private int sks;
   private int[] nilai_mahasiswa;
   public MataKuliah(String nama_matakuliah, int sks, int[] nilai_mahasiswa) {
       this.nama_matakuliah = nama_matakuliah;
        this.sks = sks;
        this.nilai_mahasiswa = nilai_mahasiswa;
   public double hitung_bobot() {
      double totalBobot = 0;
       for (int i = 0; i < nilai_mahasiswa.length; i++) {</pre>
            totalBobot += nilai_mahasiswa[i];
        return totalBobot / nilai_mahasiswa.length;
   public double hitung_bobot(int bobot_mahasiswa) {
       double totalBobot = 0;
       int total_sks = 0;
       for (int i = 0; i < nilai_mahasiswa.length; i++) {</pre>
            totalBobot += nilai_mahasiswa[i] * bobot_mahasiswa;
           total_sks += bobot_mahasiswa;
       return totalBobot / total_sks;
   public String getNama_matakuliah() {
       return nama_matakuliah;
   public int getSks() {
       return sks;
   public int[] getNilai_mahasiswa() {
       return nilai_mahasiswa;
```

Class Perwalian:

```
package oop_java.week13_quiz;
import java.util.ArrayList;
import java.util.List;
public class Perwalian {
   private List<Mahasiswa> mahasiswas;
    private List<MataKuliah> matakuliahs;
    public Perwalian() {
        this.mahasiswas = new ArrayList<>();
        this.matakuliahs = new ArrayList<>();
    public void tambahMahasiswa(Mahasiswa mahasiswa) {
        this.mahasiswas.add(mahasiswa);
    public void tambahMataKuliah(MataKuliah mataKuliah) {
        this.matakuliahs.add(mataKuliah);
    public void tampilkanDaftarMahasiswa() {
        System.out.println(x:"Daftar Mahasiswa & Mata Kuliah");
        for (int i = 0; i < mahasiswas.size(); i++) {</pre>
            System.out.println("Mahasiswa: " + mahasiswas.get(i).getNama());
            System.out.println("NIM: " + mahasiswas.get(i).getNim());
System.out.println("IPK: " + mahasiswas.get(i).hitung_ipk());
            System.out.println("Mata Kuliah: " + matakuliahs.get(i).getNama_matakuliah());
            System.out.println("SKS: " + matakuliahs.get(i).getSks());
            System.out.println("Bobot: " + matakuliahs.get(i).hitung_bobot());
            System.out.println();
```

MAIN:

```
package oop_java.week13_quiz;

public class Main {

Run[Debug
public static void main(String[] args) {

// buat objek mahasiswa
Mahasiswa mahasiswa! = new Mahasiswa(nama:"Budi", nim:"123456789", new int[]{80, 90, 70});

Mahasiswa mahasiswa2 = new Mahasiswa(nama:"Andi", nim:"987654321", new int[]{90, 80, 70});

// buat objek mata kuliah

MataKuliah mataKuliah1 = new MataKuliah(nama_matakuliah:"Pemrograman Berorientasi Objek", sks:3, new int[]{80, 90, 70});

MataKuliah mataKuliah2 = new MataKuliah(nama_matakuliah:"Pemrograman Berbasis Web", sks:3, new int[]{80, 90, 70});

// buat objek perwalian

Perwalian perwalian = new Perwalian();
perwalian.tambahMahasiswa(mahasiswa(mahasisya);
perwalian.tambahMahasiswa(mahasiswa1);
perwalian.tambahMataKuliah(mataKuliah1);
perwalian.tambahMataKuliah(mataKuliah2);

// tampilkan daftar mahasiswa dan mata kuliah
perwalian.tampilkanOaftarMahasiswa();

}
```

Output:

Daftar Mahasiswa & Mata Kuliah Mahasiswa: Budi NIM: 123456789 IPK: 80.0

Mata Kuliah: Pemrograman Berorientasi Objek

SKS: 3 Bobot: 80.0

Mahasiswa: Andi NIM: 987654321 IPK: 80.0

Mata Kuliah: Pemrograman Berbasis Web

SKS: 3 Bobot: 80.0

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