### MixBytes()

### **DEFISTARTER**

SMART CONTRACT
AUDIT REPORT

**NOVEMBER 06** 2020

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### **01** INTRODUCTION TO THE AUDIT

#### | GENERAL PROVISIONS

**DeFiStarter** is a decentralized crowdfunding platform that provides a unique opportunity to reduce investors' risks to zero, and to allow startups to raise financing without directly selling their tokens.

#### | SCOPE OF AUDIT

https://github.com/defistarter/contracts/tree/9ffe009ee6047ced669711dde14fe38483abdf7e excluding token-helpers directory.

# 02 | SECURITY ASSESSMENT | PRINCIPLES

#### | CLASSIFICATION OF ISSUES

#### CRITICAL

Bugs leading to Ether or token theft, fund access locking or any other loss of Ether/tokens to be transferred to any party (for example, dividends).

#### **MAJOR**

Bugs that can trigger a contract failure. Further recovery is possible only by manual modification of the contract state or replacement.

#### WARNINGS

Bugs that can break the intended contract logic or expose it to DoS attacks.

#### **COMMENTS**

Other issues and recommendations reported to/acknowledged by the team.

#### SECURITY ASSESSMENT METHODOLOGY

Two auditors independently verified the code.

Stages of the audit were as follows:

- 1. "Blind" manual check of the code and its model
- 2. "Guided" manual code review
- 3. Checking the code compliance to customer requirements
- 4. Discussion of independent audit results
- 5. Report preparation

### 03 DETECTED ISSUES

#### CRITICAL

Not found.

#### MAJOR

 Potential claiming stuck for several periods after withdraw StakingPool.sol#L341

Here we have division by periodTotalSupply, in case if periodTotalSupply becomes zero that it will be impossible to claim any reward.

#### Attack flow:

Assuming that we have 1 user and 5 periods:

- \* at period 0: user stake 10 tokens (\_historyTotalSupply[0] = 10, user.period = 0)
- \* at period 1: user claimReward and withdraw all 10 tokens (\_ historyTotalSupply[1] = 0, user.period = 1)
- \* at period 2: do nothing (\_historyTotalSupply[2] = 0, user.period =
  1)
- \* at period 3: user stake 20 tokens (\_historyTotalSupply[3] = 20,
  user.period = 1)
- \* at period 4: user try to claimReward and get error "SafeMath:
   division by zero"
- \* contract state at period 4 is:
  - \* \_historyTotalSupply = [10, 0, 0, 20, 0]
  - \* user.period = 1

So if user try to claimReward we will get:

- \* savedTotalSupply = 0 (StakingPool.sol#L326)
- \* periodTotalSupply = 0 (StakingPool.sol#L333)

and finally here we have division by zero here: StakingPool.sol#L341

We recommend to check the periodTotalSupply value before division and omit that in case of zero.

This particular issue is not marked as critical because that cannot be exploited to steal funds, but issues should be fixed ASAP due to that can break desired contract logic.

#### Status:

FIXED at 56377b4 and 6fc21c4

#### WARNINGS

1. Potential inability to claim reward

StakingPool.sol#L328

There is a for loop with potentially huge amounts of iterations, so that can take an uncontrolled amount of gas and that can cause inability to calculate reward amount for particular users if gas consumption reaches the maximum limit.

We recommend strictly limiting the amount of loop iterations and allow users to claim their rewards partially in several batches.

#### Status:

ACKNOWLEDGED

2. claimReward/withdraw allowed to execute before staking starts

```
StakingPool.sol#L259
StakingPool.sol#L245
```

These methods formally can be executed before staking starts but after setup.

It's not critical in that case, but anyway we recommend explicitly checking current contract status to minimize the number of possible invariants.

#### Status:

FIXED at 51d1ded

#### COMMENTS

Unoptimized check in calculateReward loop
 StakingPool.sol#L331

```
if(i > user.period){
...
}
```

That check always returns true after the first iteration, so it spent excess gas each iteration. We recommend moving the first iteration calculations out of loop and start loop from user.period + 1.

#### Status:

**FIXED** at 56377b4

#### 2. Different code style

StakingPool.sol#L105

Here used snake case for <u>\_fee\_beneficiary</u> naming, but whole other code uses camel case. We recommend using the same naming condition.

#### Status:

**FIXED** at 56377b4

#### 3. Typo in modifier name

StakingPool.sol#L68

Missed character in onlyAferSetup.

#### Status:

**FIXED** at 56377b4

#### 4. Too complicated status checks

StakingPool.sol#L135

StakingPool.sol#L148

StakingPool.sol#L161

StakingPool.sol#L235

StakingPool.sol#L265

There are a lot of different status checks, some of them directly using endTime, closeTime, startTime mixed with status field.

So it can cause potential issues in the future related to incorrect status interpretation.

We recommend defining all possible statutes to special Status enum and move checks to particular modifiers as onlyAfterSetup.

#### Status:

ACKNOWLEDGED

## 04 | CONCLUSION AND RESULTS

#### Finding list

Level	Amount
CRITICAL	-
MAJOR	1
WARNING	2
COMMENT	4

All critical and major issues have been fixed.

Final commit identifier with fixes: 07edefa4c5931e5fbef97c61d48062c606fc21c4

### **ABOUT MIXBYTES**

MixBytes is a team of blockchain developers, auditors and analysts keen on decentralized systems. We build open-source solutions, smart contracts and blockchain protocols, perform security audits, work on benchmarking and software testing solutions, consult universities and enterprises, do research, publish articles and documentation.

#### Stack

#### **Blockchains**































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