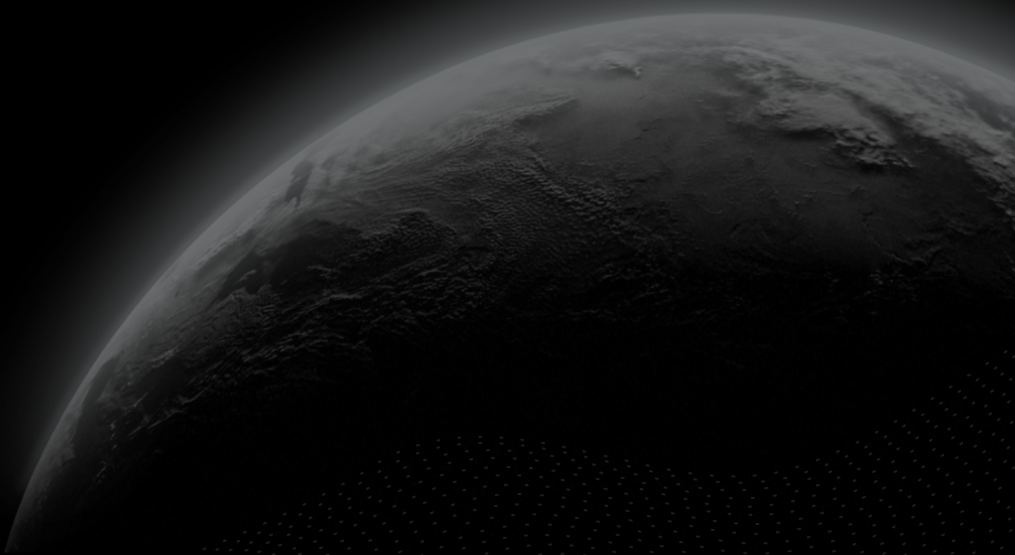




Security Assessment

# Woofi V Addendum

CertiK Verified on May 8th, 2023





Certik Verified on May 8th, 2023

## Woofi V Addendum

The security assessment was prepared by Certik, the leader in Web3.0 security.

### Executive Summary

#### TYPES

DeFi

#### ECOSYSTEM

Ethereum (ETH)

#### METHODS

Manual Review, Static Analysis

#### LANGUAGE

Solidity

#### TIMELINE

Delivered on 05/08/2023

#### KEY COMPONENTS

N/A

#### CODEBASE

<https://github.com/woonetwork/WooStakingV2>[...View All](#)

#### COMMITTS

[56c5e5e2fb9b05d25974dc129ccd9a08f932e088](#)[ce04fbc7a67934c8f3e1158795984dfcca13e34a](#)[...View All](#)

### Vulnerability Summary



9

Total Findings

8

Resolved

0

Mitigated

0

Partially Resolved

1

Acknowledged

0

Declined

0

Unresolved

#### 0 Critical

Critical risks are those that impact the safe functioning of a platform and must be addressed before launch. Users should not invest in any project with outstanding critical risks.

#### 1 Major

1 Acknowledged



Major risks can include centralization issues and logical errors. Under specific circumstances, these major risks can lead to loss of funds and/or control of the project.

#### 1 Medium

1 Resolved



Medium risks may not pose a direct risk to users' funds, but they can affect the overall functioning of a platform.

#### 3 Minor

3 Resolved



Minor risks can be any of the above, but on a smaller scale. They generally do not compromise the overall integrity of the project, but they may be less efficient than other solutions.

#### 4 Informational

4 Resolved



Informational errors are often recommendations to improve the style of the code or certain operations to fall within industry best practices. They usually do not affect the overall functioning of the code.

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# CODEBASE | WOOFI V ADDENDUM

## Repository

<https://github.com/woonetwork/WooStakingV2>




## Commit

[56c5e5e2fb9b05d25974dc129ccd9a08f932e088](#)

[ce04fbc7a67934c8f3e1158795984dfcca13e34a](#)

## AUDIT SCOPE | WOOFI V ADDENDUM

3 files audited ● 3 files with Resolved findings

ID	Repo	Commit	File	SHA256 Checksum
● MRS	woonetwork/WooStakingV2	56c5e5e	 contracts/rewarders/MpRewarder.sol	b23114820595fef06eb3d6f6c13c208a01aa22bf448ab50ff3feec1c81a21ed2
● RBS	woonetwork/WooStakingV2	56c5e5e	 contracts/rewarders/RewardBooster.sol	4892ad8545c4fc1630c383b968d2efeb7e2ebc2fa6f2bc3434c115f4646ca26e
● SRS	woonetwork/WooStakingV2	56c5e5e	 contracts/rewarders/SimpleRewarder.sol	899a33e86d3784d324c90ffa8c356dd315288d6ee6b7303a8955f269990eae

## APPROACH & METHODS | WOOFI V ADDENDUM

This report has been prepared for Woofi to discover issues and vulnerabilities in the source code of the Woofi V Addendum project as well as any contract dependencies that were not part of an officially recognized library. A comprehensive examination has been performed, utilizing Manual Review and Static Analysis techniques.

The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- Ensuring contract logic meets the specifications and intentions of the client.
- Cross referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.

The security assessment resulted in findings that ranged from critical to informational. We recommend addressing these findings to ensure a high level of security standards and industry practices. We suggest recommendations that could better serve the project from the security perspective:

- Testing the smart contracts against both common and uncommon attack vectors;
- Enhance general coding practices for better structures of source codes;
- Add enough unit tests to cover the possible use cases;
- Provide more comments per each function for readability, especially contracts that are verified in public;
- Provide more transparency on privileged activities once the protocol is live.

# DEPENDENCIES | WOOFI V ADDENDUM

## Third Party Dependencies

The protocol is serving as the underlying entity to interact with third party protocols. The third parties that the contracts interact with are:

- ERC20 Tokens

The scope of the audit treats third party entities as black boxes and assumes their functional correctness. However, in the real world, third parties can be compromised and this may lead to lost or stolen assets. In addition, upgrades of third parties can possibly create severe impacts, such as increasing fees of third parties, migrating to new LP pools, etc.

## Out Of Scope Dependencies

The protocol is serving as the underlying entity to interact with out-of-scope dependencies. The out-of-scope dependencies that the contracts interact with are:

- WooStakingCompounder

The scope of the audit treats out-of-scope dependencies as black boxes and assumes their functional correctness.

Furthermore this audit was conducted independently of the audit completed for the `BaseAdminOperation`, `WooStakingController`, `WooStakingManager`, and `WooStakingProxy`. The interactions between these contracts and `MpRewarder`, `RewardBooster`, `SimpleRewarder` are not in scope of either audit.

## Recommendations

We recommend constantly monitoring the third parties involved to mitigate any side effects that may occur when unexpected changes are introduced. Additionally, we recommend all out-of-scope dependencies are carefully vetted to ensure they function as intended.

## FINDINGS | WOOFI V ADDENDUM



9

Total Findings

0

Critical

1

Major

1

Medium

3

Minor

4

Informational

This report has been prepared to discover issues and vulnerabilities for Woofi V Addendum. Through this audit, we have uncovered 9 issues ranging from different severity levels. Utilizing the techniques of Manual Review & Static Analysis to complement rigorous manual code reviews, we discovered the following findings:

ID	Title	Category	Severity	Status
GLOBAL-01	Centralization Related Risks	Centralization / Privilege	Major	● Acknowledged
MRS-04	Admin Can Claim MP To Another User	Logical Issue	Medium	● Resolved
REW-01	Missing Zero Address Validation	Volatile Code	Minor	● Resolved
REW-02	Does Not Revoke Previous Authority	Logical Issue	Minor	● Resolved
WSV-01	Potential Reentrancy	Volatile Code	Minor	● Resolved
MRS-01	Time Units Can Be Used Directly	Language Specific	Informational	● Resolved
MRS-02	<code>rewardToken</code> Unused In <code>MpRewarder</code>	Logical Issue	Informational	● Resolved
REW-03	Usage Of Magic Numbers	Coding Style	Informational	● Resolved
REW-04	Missing Checks	Logical Issue	Informational	● Resolved



## GLOBAL-01 | CENTRALIZATION RELATED RISKS

Category	Severity	Location	Status
Centralization / Privilege	● Major		● Acknowledged

### Description

#### MpRewarder

In the contract `MpRewarder` the role `isAdmin` has authority over the following functions:

- `claim()`
- `setStakingManager()`
- `setRewardRate()`
- `setBooster()`

Any compromise to the `isAdmin` role may allow the hacker to take advantage of this authority and do the following:

- claim rewards for the user to another address;
- change the staking manager or booster to a malicious contract allowing them to gain more rewards or clear the rewards of other users;
- change the reward rate;

#### RewardBooster

In the contract `RewardBooster` the role `isAdmin` has authority over the following functions:

- `setUserRatios()`
- `setMPRewarder()`
- `setAutoCompounder()`
- `setVolumeBR()`
- `setTvlBR()`
- `setAutoCompoundBR()`

Any compromise to the `isAdmin` role may allow the hacker to take advantage of this authority change the reward boost of any user to whatever value they wish.

#### SimpleRewarder

In the contract `SimpleRewarder` the role `isAdmin` has authority over the following functions:

- `claim()`
- `setStakingManager()`
- `setRewardPerBlock()`

Any compromise to the `isAdmin` role may allow the hacker to take advantage of this authority and do the following:

- claim rewards for the user to another address;
- change the staking manager to a malicious contract allowing them to gain more rewards or clear the rewards of other users;
- change the reward rate per block;

## Recommendation

The risk describes the current project design and potentially makes iterations to improve in the security operation and level of decentralization, which in most cases cannot be resolved entirely at the present stage. We recommend carefully managing the privileged account's private key to avoid any potential risks of being hacked. In general, we strongly recommend centralized privileges or roles in the protocol be improved via a decentralized mechanism or smart-contract-based accounts with enhanced security practices, e.g., multi-signature wallets.

Indicatively, here are some feasible suggestions that would also mitigate the potential risk at a different level in terms of short-term, long-term and permanent:

### Short Term:

Timelock and Multi sign ( $\frac{2}{3}$ ,  $\frac{3}{5}$ ) combination *mitigate* by delaying the sensitive operation and avoiding a single point of key management failure.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;  
AND
- Assignment of privileged roles to multi-signature wallets to prevent a single point of failure due to the private key compromised;  
AND
- A medium/blog link for sharing the timelock contract and multi-signers addresses information with the public audience.

### Long Term:

Timelock and DAO, the combination, *mitigate* by applying decentralization and transparency.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;  
AND
- Introduction of a DAO/governance/voting module to increase transparency and user involvement;  
AND

- A medium/blog link for sharing the timelock contract, multi-signers addresses, and DAO information with the public audience.

**Permanent:**

Renouncing the ownership or removing the function can be considered *fully resolved*.

- Renounce the ownership and never claim back the privileged roles;  
OR
- Remove the risky functionality.

## MRS-04 | ADMIN CAN CLAIM MP TO ANOTHER USER

Category	Severity	Location	Status
Logical Issue	● Medium	contracts/rewarders/MpRewarder.sol: <u>100~111</u>	● Resolved

### Description

When `woo` is unstaked a proportional amount of `MP` tokens are to be burned from the user, however, an admin can claim a users `MP` to another address allowing them to keep their `MP` in another address. This allows the user to unstake their `woo`, but still have the same amount of `MP` held by another address.

### Scenario

Assume that `UserA` has `addressA` which has a pending reward of 100 `MP` and that an admin calls `claim(addressA, addressB)`.

- Then the staking manager adds the reward amount of 100 `MP` for `addressB`.
- `UserA` then unstakes all `woo`, but the `MP` for `addressB` will not be burned.

This shows how `MP` tokens may not be burned when all `woo` that was staked to generate them is burned.

### Recommendation

We recommend removing this function from the contract `MpRewarder` as the user whose rewards are claimed should always be the same user who receives the MP to ensure that when unstaking the correct proportional amount of `MP` is burned.

### Alleviation

[Certik]: The client changed the modifier so it can only be called by the staking manager, as it should only be used during auto compounding, in commit: ce04fbc7a67934c8f3e1158795984dfcca13e34a.

## REW-01 | MISSING ZERO ADDRESS VALIDATION

Category	Severity	Location	Status
Volatile Code	● Minor	contracts/rewarders/MpRewarder.sol: <u>64~65</u> , <u>169</u> , <u>182</u> ; contracts/rewarder s/RewardBooster.sol: <u>64~65</u> , <u>84</u> , <u>89</u> ; contracts/rewarders/SimpleRewarder.sol: <u>60~61</u> , <u>156</u>	● Resolved

### Description

Addresses should be checked before assignment or external call to make sure they are not zero addresses.

The following functions do not verify the input `address` is not the zero address:

#### MpRewarder

- In the `constructor()`, the input `_rewardToken` and `stakingManager`.
- In the function `setStakingManager()`, the input `_manager`.
- In the function `setBooster()`, the input `_booster`.

#### RewardBooster

- In the `constructor()`, the input `_mpRewarder` and `_compounder`.
- In the function `setMPRewarder()`, the input `_rewarder`.
- In the function `setAutoCompounder()`, the input `_compounder`.

#### SimpleRewarder

- In the `constructor()`, the input `_rewardToken` and `_stakingManager`.
- In the function `setStakingManager()`, the input `_manager`.

### Recommendation

We recommend adding a zero-check for the passed-in address value to prevent unexpected errors. If these may want to be set to the zero address on deployment, then the checks do not need to be included in the `constructor()`.

### Alleviation

[Certik]: The client stated this is not needed for admin only methods as they will verify the inputs before calling.

## REW-02 | DOES NOT REVOKE PREVIOUS AUTHORITY

Category	Severity	Location	Status
Logical Issue	Minor	contracts/rewarders/MpRewarder.sol: <u>168~172</u> ; contracts/rewarders/SimpleRewarder.sol: <u>155~159</u>	Resolved

### Description

If `setStakingManager()` is called to change the `stakingManager`, the new `stakingManager` is set as an admin. However, the old `stakingManager` is not removed as an admin. If the `stakingManager` is changed due to a compromise in the old `stakingManager` it should be ensured that they are removed as an Admin.

### Recommendation

We recommend ensuring the old `stakingManager` is removed as an admin when `setStakingManager()` is called.

### Alleviation

[certik]: The client made the recommended changes in commit: [ce04fbc7a67934c8f3e1158795984dfcca13e34a](#).

## WSV-01 | POTENTIAL REENTRANCY

Category	Severity	Location	Status
Volatile Code	● Minor	MpRewarder.sol (ec47a037987ebedbc5ac05a65e5e60c0db6b41cd): <a href="#">86</a> , <a href="#">87</a> , <a href="#">88</a> ; SimpleRewarder.sol (ec47a037987ebedbc5ac05a65e5e60c0db6b41cd): <a href="#">155</a> , <a href="#">156</a> , <a href="#">157</a>	● Resolved

### Description

A reentrancy attack can occur when the contract creates a function that makes an external call to another untrusted contract before resolving any effects. If the attacker can control the untrusted contract, they can make a recursive call back to the original function, repeating interactions that would have otherwise not run after the external call resolved the effects.

*Considering the reentrancy is only possible if certain tokens are used or an implementation is changed we mark this as minor*

#### External call(s)

```
86      stakingManager.addMP(_to, rewardAmount);
```

#### State variables written after the call(s)

```
87      rewardClaimable[_user] = 0;
```

```
88      totalRewardClaimable -= rewardAmount;
```

With the current implementation of `addMP` in the contract `stakingManager` this is not possible. However, if the implementation changes to make an external call it may be possible to reenter the contract `MpRewarder` and call `updateReward()` or `updateRewardForUser()`.

#### External call(s)

```
155      TransferHelper.safeTransfer(rewardToken, _to, rewardAmount);
```

#### State variables written after the call(s)

```
157      rewardClaimable[_user] = 0;
```

```
156      totalRewardClaimable -= rewardAmount;
```

In this case if the `rewardToken` implements hooks, then it may be possible to reenter the contract `SimpleRewarder` to call `updateReward()` or `updateRewardForUser()`.

## Recommendation

We recommend using the Checks-Effects-Interactions Pattern to avoid the risk of calling unknown contracts or to ensure that any future implementation of `stakingManager` does not make an external call allowing reentrancy in `addMP()` and that no `rewardToken` that uses hooks allowing reentrancy is allowed.

## Alleviation

[Certik]: The client moved the external calls so that they are made after the state variable updates in commit: [ce04fbc7a67934c8f3e1158795984dfcca13e34a](#).



## MRS-01 | TIME UNITS CAN BE USED DIRECTLY

Category	Severity	Location	Status
Language Specific	● Informational	contracts/rewarders/MpRewarder.sol: <a href="#">83</a> , <a href="#">93</a> , <a href="#">122</a> , <a href="#">134</a>	● Resolved

### Description

Suffixes like seconds, minutes, hours, and days can be used to specify units of time where seconds are the base unit and units are considered naively in the following way:

- `1 == 1 seconds`
- `1 minutes == 60 seconds`
- `1 hours == 60 minutes`
- `1 days == 24 hours`

This can increase the readability of the code.

### Recommendation

We recommend using `365 days` instead of `31536000` to improve readability.

### Alleviation

[Certik]: The client made the recommended changes in commit: [ce04fbc7a67934c8f3e1158795984dfcca13e34a](#).

## MRS-02 | `rewardToken` UNUSED IN `MpRewarder`

Category	Severity	Location	Status
Logical Issue	● Informational	contracts/rewarders/MpRewarder.sol: <a href="#">49</a> , <a href="#">63~64</a>	● Resolved

### Description

The contract `MpRewarder` inherits `IRewarder` and thus must implement a `rewardToken()` function. However, this contract never uses the reward token and is designed to reward `MP` as opposed to a token.

### Recommendation

We recommend creating a `MpRewarder` interface and removing the `rewardToken` from the contract to avoid any potential confusion.

### Alleviation

[Certik]: The client removed `rewardToken` from the contract `MPRewarder` in commit: [ce04fbc7a67934c8f3e1158795984dfcca13e34a](#).

## REW-03 | USAGE OF MAGIC NUMBERS

Category	Severity	Location	Status
Coding Style	● Informational	contracts/rewarders/MpRewarder.sol: <a href="#">83</a> , <a href="#">84</a> , <a href="#">87</a> , <a href="#">93</a> , <a href="#">122</a> , <a href="#">123</a> , <a href="#">134</a> , <a href="#">135</a> , <a href="#">138</a> , <a href="#">148</a> ; contracts/rewarders/SimpleRewarder.sol: <a href="#">79</a> , <a href="#">82</a> , <a href="#">117</a> , <a href="#">129</a> , <a href="#">132</a> , <a href="#">142</a>	● Resolved

### Description

The magic number `10000` is used as a denominator for the reward rate in the contract `MpRewarder`. Similarly the magic number `1e18` is used in the contract `MpRewarder` and `SimpleRewarder` for precision.

### Recommendation

We recommend declaring descriptive constants and using them in place of the magic numbers to improve the codes maintainability and readability.

### Alleviation

[Certik]: The client added clarifying comments in commit: [ce04fbc7a67934c8f3e1158795984dfcca13e34a](#).

## REW-04 | MISSING CHECKS

Category	Severity	Location	Status
Logical Issue	● Informational	contracts/rewarders/MpRewarder.sol: <u>176</u> ; contracts/rewarders/RewardBooster.sol: <u>93~106</u>	● Resolved

### Description

In the contract `RewardBooster`, the functions `setVolumeBR()`, `setTV1BR()`, and `setAutoCompoundBR()` are all used to change the respective boost ratio. However, the input is never checked to ensure that it will boost the rewards. We recommend checking that the input is greater than or equal to `base` to ensure that the boost is always greater than or equal to 1.

In the contract `MpRewarder`, the function `setRewardRate()` does not have an upper or lower bound. We recommend setting reasonable upper and lower bounds for the reward rates and checking against them.

### Recommendation

We recommend adding the checks mentioned above.

### Alleviation

`[Certik]`: The client stated there are no checks needed for the admin-only methods as they will ensure proper values are input.

## OPTIMIZATIONS | WOOFI V ADDENDUM

ID	Title	Category	Severity	Status
MRS-03	Divide By Multiplication Instead Of Double Division	Gas Optimization	Optimization	● Resolved

## MRS-03 | DIVIDE BY MULTIPLICATION INSTEAD OF DOUBLE DIVISION

Category	Severity	Location	Status
Gas Optimization	● Optimization	contracts/rewarders/MpRewarder.sol: <a href="#">83</a> , <a href="#">93</a> , <a href="#">122</a> , <a href="#">134</a>	● Resolved

### Description

When calculating `rewards` the following calculation is made:

```
uint256 rewards = ((block.timestamp - lastRewardTs) * _totalWeight * rewardRate) /  
10000 / 31536000;
```

However if instead of the dividing by 10000 and then dividing by 31536000, if it is divided by  $(1000 * 31536000)$  it can reduce gas costs. This will slightly reduce the deployment size saving on deployment gas costs and save a small amount of gas on function calls.

### Recommendation

We recommend multiplying the values and dividing by that value as opposed to dividing by one then the other to save gas.

### Alleviation

`[certik]`: The client made the recommended changes in commit: [ce04fbc7a67934c8f3e1158795984dfcca13e34a](#).

## APPENDIX | WOOFI V ADDENDUM

### Finding Categories

Categories	Description
Centralization / Privilege	Centralization / Privilege findings refer to either feature logic or implementation of components that act against the nature of decentralization, such as explicit ownership or specialized access roles in combination with a mechanism to relocate funds.
Gas Optimization	Gas Optimization findings do not affect the functionality of the code but generate different, more optimal EVM opcodes resulting in a reduction on the total gas cost of a transaction.
Logical Issue	Logical Issue findings detail a fault in the logic of the linked code, such as an incorrect notion on how block.timestamp works.
Volatile Code	Volatile Code findings refer to segments of code that behave unexpectedly on certain edge cases that may result in a vulnerability.
Language Specific	Language Specific findings are issues that would only arise within Solidity, i.e. incorrect usage of private or delete.
Coding Style	Coding Style findings usually do not affect the generated byte-code but rather comment on how to make the codebase more legible and, as a result, easily maintainable.

### Checksum Calculation Method

The "Checksum" field in the "Audit Scope" section is calculated as the SHA-256 (Secure Hash Algorithm 2 with digest size of 256 bits) digest of the content of each file hosted in the listed source repository under the specified commit.

The result is hexadecimal encoded and is the same as the output of the Linux "sha256sum" command against the target file.

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