



Marine
Management
Organisation

Marine Management Organisation - Marine Licence requirement check

Introduction

The purpose of the MMO marine licence requirement checker tool is to assist prospective applicants to determine whether a marine licence is required in order to carry out an activity. The outcome produced is based on the answers provided. Prospective applicants are responsible for ensuring that the information supplied is correct. Providing false or misleading information may result in enforcement action being taken.

Date of check

20 Feb 2025

Summary

Based on the information provided the activity is one that meets the terms of a marine licence exemption set out in [Article 25A of the Marine Licence \(Exempted Activities\) Order 2011 \(as amended\)](#) and a marine licence is therefore not required.

This exemption is subject to the requirement that notification of the intention to carry out the activity is given to the MMO prior to the commencement of the activity.

Answers

Where will the activity take place?

In the 'Sea'

In which waters will the activity take place?

In English waters

What type of activity will be carried out?

Construction

Based on the information provided the selected activity is a licensable activity and as such may require a marine licence.

You are advised to select an appropriate option and continue your check.
Check to see if an exemption applies or notify the MMO about an exempt activity

What is the purpose of your construction activity?

Construction of something new

What does the construction activity relate to?

Pontoons

Is the purpose of the activity to provide a pontoon?

Yes

Who will carry out the activity?

Someone else

Does the activity require consent (e.g. a licence) from a harbour authority under local legislation?

Yes

Has consent been granted?

Yes

When complete will the deck of the pontoon be an area greater than 30m²?

No

In the 6 months prior to the commencement of this activity will 10 or more pontoons have been constructed or deposited at the location?

No