

Google chrome extensions

An Introduction to Development

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Overview

- The increasing importance of extensions
- General introduction and examples
- Implementation how-to
- Demonstrations
- Chrome API

Why use them?

- Web applications becoming more important (e.g. Chrome OS)
- Increase productivity
- Generally quick and easy to install and use
- Provide much more functionality to the browser
- Automatically cross-platform and are synchronised
- Chrome is the fastest-growing (in popularity) browser

What do they do?

- Add new CSS to the page
- Provide new functionality through JavaScript
- Read and interact with the page's DOM
- Create new hyperlinks
- Override Chrome's pages (new tab, history pages, etc.)
- Desktop notifications
- ... and many more.

Examples

- Facebook photo-enlarger
- Ad-blockers
- Chrome to Phone
- Grooveshark
- Reddit Enhancement Suite

How do you access them?

- From the "wrench" menu
- Many websites offer extension galleries
- Individual websites/services provide individual extensions
- Google Chrome web store (chrome.google.com/webstore)
- Develop your own!

Development: Basics

- Quick to develop - no SDK or libraries necessary
- You only really *need* 2 files
 - manifest file (JSON)
 - some form of HTML (typically containing CSS and/or JavaScript)
- Further files add more functionality
 - icons (to make it look pretty and for the web store)
 - other HTML pages (such as background pages)

Development: manifest.json

- Extension metadata - defines the extension, its attributes, permissions, page/browser actions, additional files, etc

```
{  
// Required  
  "name": "My First Extension",  
  "version": "1.0",  
  
// Optional (many more attributes than shown)  
  "icons": {"128": "icon128.png"},  
  "homepage_url": "http://cs.cf.ac.uk/",  
  "description": "An example extension."  
}
```

- ... great, but this doesn't really *do* anything...

Development: Actions

... we need actions! These enable extensions to do stuff

- **Browser actions** (front-ended with icon & popup)
- Page actions (icons in address bar e.g. RSS)
- Desktop notifications (e.g. new email)
- Options pages (to change the extension behaviour)
- **Override pages** (override history & new tabs page)
- **Content Scripts** (inject CSS or JavaScript into a page)

Development: Permissions

- Tell Chrome what permissions you need
- Defined in manifest:

```
"permissions": ["tabs", "http://api.flickr.com/"]
```

- Used to
 - Access APIs (Facebook, Twitter, etc.)
 - Access Chrome properties (tabs, history, etc.)
 - Provide notifications

Development: Browser Action

- Add a "browser_action" attribute to the manifest...

```
"browser_action": {  
  "default_icon": "icon.png",  
  "default_title": "Click to show popup (tooltip)",  
  "popup": "popup.html"  
}
```

- ... and some icons

Development: Content Scripts

- Add a "content_scripts" attribute to the manifest...

```
"content_scripts": [ {  
  "css": ["styles.css"],  
  "js": ["script.js"],  
  "matches": ["http://*.twitter.com/*",  
              "http://twitter.com/*"],  
  "run_at": "document_end"  
} ]
```

- Applies new styles or scripts to the page
- Only runs the scripts at pre-specified pages

Development: Chrome API

- Series of methods exposed to all Chrome extensions
- Can be run in any page involved in the extension
- Fully JavaScript-based
- Need to give the manifest permissions for each "package" needed:

"permissions": ["history"]

Development: Chrome API

- Examples of Chrome APIs:
 - `chrome.bookmarks`
 - `chrome.tabs`
 - `chrome.windows`
 - `chrome.omnibox`
 - `chrome.cookies`
 - `chrome.extension`
- 13 supported APIs in total. Each has a set of methods and events
- For each used, add to "permissions" in manifest

Development: Chrome API

- For example, `chrome.browserAction`.
 - `setIcon`
 - `setPopup`
 - `setTitle`
- Can also use Event methods:

```
chrome.browserAction.onClicked.addListener(function);
```

Development: Override page

- Add a "chrome_url_overrides" attribute to the manifest...

```
"chrome_url_overrides": {  
  "overriding_page": "new_page.html"  
}
```

- Overridable pages
 - newtab
 - history
 - bookmarks

Development: Background Pages

- Run as a single, long-living script
- Alive for the lifetime of the extension
- Can be used to provide notifications
 - Need "background" permission in manifest
- Usually used in more complex extensions

Development: Themes

- Basically, a type of extension. Example manifest:

```
{  
  "version": "2.6",  
  "name": "Example Theme",  
  "theme": {  
    "images" : {  
      "theme_frame" : "images/theme_frame.png",  
      "theme_frame_overlay" : "images/theme_frame_stripe.png", etc...  
    },  
    "colors" : {  
      "frame" : [71, 105, 91],  
      "toolbar" : [207, 221, 192],  
      "button_background" : [255, 255, 255]  
    },  
    "tints" : {  
      "buttons" : [0.33, 0.5, 0.47]  
    }  
  }  
}
```

Development: Apps

- Again, a form of extension
- Only really contain a link to the web app

```
"app": {  
  "launch": {  
    "web_url": "http://www.my_app.com/"  
  },  
  "icons": {set_of_icons},  
  "permissions": [array_of_permissions]  
}
```

Summary

- Manifest file
- Browser actions
- Content scripts
- Override pages
- Chrome API
- Background pages
- Themes & apps

Google chrome extensions

Thank you for listening

code.google.com/chrome/extensions/