

FINALS IN PROGRAMMING

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Submitted to:

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#include <iostream>

using namespace std;

int main ()
{
    string name;

    cout << "Enter your character name" <<endl;

    cin >> name;

    cout << "Hello "<<name<<" !" <<endl;

    cout << "Welcome to My Fare Lady! \n\n";

    cout << " Use Capital letters only \n Pick the best of the best answer to move to the next
question\n\n";

    cout << "Storyline:\n";

    cout << "Voices, voices... was what Andrei heard when he was dreaming, but is he? ";

    cout << "He realized those voices weren't included in his dreams but were of reality as it dawned upon
him that it was his mother's (Selene) and father's (Henry). \n\n" ;

    cout << "It came from the other side of his room, and he walked out of his only to see the door
halfway closed and through it he saw that they were arguing but what was it, Henry kept trying to
understand but he couldn't the voices were so reserved. And so, he leaned in closer to understand or
rather hear more. \n\n";

    cout << "Henry how could you possibly do this to us? he heard his mother say, and all that his dad
mustered to say was I'm sorry-. As if the situation couldn't be any worse, he saw his dad collapse on the
floor as he struggled to breathe.\n";    cout << "Dad! Andrei reached out for him it was too late.\n\n";

    cout << "\n-----\n";

    cout << "After 10 years, Andrei still mourned his father's death. He could see him in his dreams, the
same event. And he would wake up simply crying, but there was no sign of sympathy. For his mother
had also lost her life and spent the last years of her life also, in drug addiction and self-pity. It was only
him before, savoring the moments afloat in the boat he was the captain of.\n";

    cout << "He would've truly enjoyed his career if it wasn't for him being reminded that his father was
also a sailor. It made matters worse for him as he was kept being reminded of his life and what he could
be. But it all changed when his boat landed in Vienna, and he saw and met a woman named Amethyst.
Their bond was magical for him and it need not words to truly proclaim his love. For once in his life,

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silence was a bond in love. But as all relationships were not perfect, he knew the weight of his duty as a sailor would come crashing down on him and so he was called by it.\n\n";

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cout << "\n-----\n";
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cout << "Andrei you can't leave, I can't do this Amy said. I'm sorry but I have to do this, it was a responsibility I had took and so it is my duty to serve for my people Drei said.\n\n";
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cout << "And so, he left. It pained him to see Amethyst crying and walking out with a broken heart but he knew deep inside he had to do it. And so, his journey began, but according to the prescribed plan he had three stops and his superior Mr. Midias made sure of that. He was to deliver three things in three countries before coming back to Vienna.\n\n";
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cout << "\n-----\n";
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cout << "Andrei will be making three stops before coming back to his beloved lover, however can he be loyal enough to earn Amy?\n\n";
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cout << "Andrei has met Anna Olive Smith from Long Island, NY. She's asking you to marry her what would you do?\n\n";
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char A, B, C, D, E, F, G, H, I;  cout << "A: Say yes \nB: Leave her \nC: Walk out \nD: Shout at her \n\n";  
cin >> A;
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{      if (A == 'A')  
{  
    cout << "\nAmy called and found out from your fellow sailors that you had an affair.\n\n\n";  
cout << "cheater , you lost.\n\n";
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    }  
    if (A == 'B')  
    {  
        cout << "\nYou realize this is a sin to be unfaithful and so you leave Anna \n\n" ;           cout  
<< "-What do you do now?--\n\n" ;           cout << "A.Say sorry and marry Anna \nB. Go back to your  
ship \nC. Go to the usual pub\n\n";
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cin >> B;
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    if (B == 'A')  
    {  
        cout << "\nWrong.\n";  
    }      if (B == 'B')  
    {
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        cout << "\nAsahi Yamamoto from japan asked you if you could be together do you:";
cout << "A: Say no \nB: Say yes and leave amy \n\n";

    cin >> C;

    if (C == 'A')
    {
        cout << "\nYou say no and understand this is a trap.\n";
        cout << " You leave
after saying no to Asahi\n\n";
        cout << "A: Say sorry and marry Asahi \nB: Go back to your
ship\n\n";

        cin >> D;

        if (D == 'A')
        {
            cout << "\nYou lose amy. Game over.";
        }
        if (D == 'B')
        {
            cout << "\nYou went back to your ship.\n";

            cout << "You came to your last stop and another woman Irene from Alexandria, begged
you to marry her.\n\n";

            cout << "What do you do?";

            cout << "A: Say yes 1 \nB: Wait a while but marry her \nC: Leave her because you love
Amy more\n\n";

            cin >> E;

            if (E == 'A')
            {
                cout << "\nYou lose amy. Game over, cheater.\n\n";
            }
            if (E == 'B')
            {
                cout << "\nYou lose amy. Game over, cheater.\n\n";
            }
            if (E == 'C')
            {
                cout << "\nCONGRATULATIONS!\n";
                cout << "You came back to
vienna and saw amythyst, what do you do? \n\n";
            }
        }
    }

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first\n\n";
    cout <<"A: Say Marry me right away \nB: Tell her you don't want her \nC: Say sorry
    cin >> F;
    if (F == 'A')
    {
        cout <<"\nShe was shocked, got angry and left you.\n\nYou lost amy.\n\n";
    }
    if (F == 'B')
    {
        cout <<"\nShe was shocked, got angry and left you.\n\nYou lost amy.\n\n";
    }
    if (F == 'C')
    {
        cout <<"\nYou say sorry for all the things you had done.\n";
    }
    cout <<"Its finally time, do you:\n\n";
    cout <<"A: Hide in the local pub \nB: Ask her
    to marry you\n\n";
    cin >> G;
    if (G == 'A')
    {
        cout <<"\nYou became a coward.\n\nYou lost amy.\n\n\n";
    }
    if (G == 'B')
    {
        cout <<"\nYou marry amy and became happy\n";
        cout
        <<"CONGRATULATIONS, you married amy\n";
        cout <<"Anna came visited and
        distracts you do you:\n";
    }
    cout <<"A: Go to her \nB: Dwell in the temptation or \nC: Be mad and leave
    her\n\n";
    cin >> H;
    if (H == 'A')
    {
        cout <<"\nYou lost amy.\n\n\n";
    }
    if (H == 'B')
    {
        cout <<"\nYou lost amy.\n\n\n";
    }

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        }
        if (H == 'C')
        {
            cout << "\nYou became mad and left Anna on her own.\n";
cout << "Amy saw what happened, do you:\n\n";

            cout << "A: Walk away \nB: Say sorry and hug her \nC: Insist it was all in her
head \n";

            cin >> I;

            if (I == 'A')
            {
                cout << "\nYou lost amy.\n\n\n";
            }
            if (I == 'B')
            {
                cout << "\nYou said sorry and she forgave you, and you continue to be happy
with her. \n";
                cout << "\nCONGRATULATIONS, you have won the game. \n";
            }
            if (I == 'C')
            {
                cout << "\nYou lost amy. \n\n\n";
            }
        }
    }
}

}
}
if (C == 'B')
{
    cout << "\nYou say yes and leave amy\n";
    cout << "Game end.\n\n";
}
}
if (B == 'C')
{
    cout << "\nWrong.\n";
}

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    }  
    if (A == 'C')  
    {  
        cout << "\\nCheater, game over.\\n";  
    }  
  
    if (A == 'D')  
    {  
        cout << "\\nCheater, game over.\\n";  
    }  
  
}  
return 0;  
}
```