

tesseract_kinematics
/include/tesseract_kinematics
/kdl/kdl_inv_kin_chain_nr
_factory.h

```
graph BT; A["tesseract_environment  
/src/core/manipulator  
_manager.cpp"] --> C["tesseract_kinematics  
/include/tesseract_kinematics  
/kdl/kdl_inv_kin_chain_nr  
_factory.h"]; B["tesseract_kinematics  
/test/kdl_kinematics  
_unit.cpp"] --> C;
```

This diagram illustrates the inclusion of a header file. Two source files, 'tesseract_environment/src/core/manipulator_manager.cpp' and 'tesseract_kinematics/test/kdl_kinematics_unit.cpp', are shown at the bottom. Arrows point from each of these files to a central header file, 'tesseract_kinematics/include/tesseract_kinematics/kdl/kdl_inv_kin_chain_nr_factory.h', located at the top. The header file box is shaded gray, while the source file boxes are white.

tesseract_environment
/src/core/manipulator
_manager.cpp

tesseract_kinematics
/test/kdl_kinematics
_unit.cpp