

tesseract_environment
::Command



```
graph BT; A[tesseract_environment::AddSceneGraphCommand] --> B[tesseract_environment::Command];
```

The diagram illustrates a class hierarchy. At the bottom is a gray-shaded box representing the base class, `tesseract_environment::AddSceneGraphCommand`. A blue arrow points vertically upwards from this box to a white box above it, representing the derived class, `tesseract_environment::Command`. This indicates that `AddSceneGraphCommand` inherits from `Command`.

tesseract_environment
::AddSceneGraphCommand