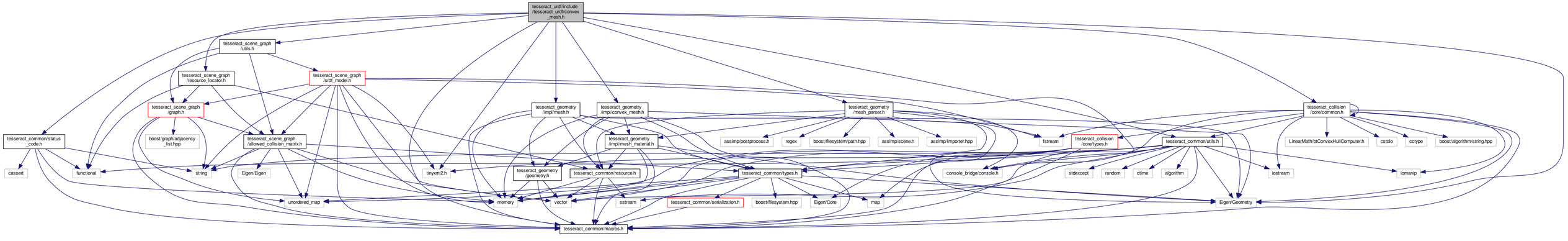
tesseract_urdf/include/tesseract_urdf/convex_mesh.h
tesseract_scene_graph/utils.h
tesseract_scene_graph/resource_locator.h
tesseract_scene_graph/srdf_model.h
tesseract_scene_graph/graph.h
tesseract_geometry/impl/mesh.h
tesseract_geometry/impl/convex_mesh.h
tesseract_geometry/mesh_parser.h
tesseract_collision/core/common.h
tesseract_common/status_code.h
boost/graph/adjacency_list.hpp
tesseract_scene_graph/allowed_collision_matrix.h
tesseract_geometry/impl/mesh_material.h
assimp/postprocess.h
regex
boost/filesystem/path.hpp
assimp/scene.h
assimp/Importer.hpp
fstream
tesseract_collision/core/types.h
tesseract_common/utils.h
LinearMath/btConvexHullComputer.h
cstdio
cctype
boost/algorithm/string.hpp
cassert
functional
string
Eigen/Eigen
tinyxml2.h
tesseract_geometry/geometry.h
tesseract_common/resource.h
tesseract_common/types.h
console_bridge/console.h
stdexcept
random
ctime
algorithm
iostream
iomanip
unordered_map
memory
vector
sstream
tesseract_common/serialization.h
boost/filesystem.hpp
Eigen/Core
map
Eigen/Geometry
tesseract_common/macros.h