

tesseract_collision
/include/tesseract_collision
/bullet/tesseract_collision
_configuration.h

```
graph TD; A["tesseract_collision  
/include/tesseract_collision  
/bullet/tesseract_collision  
_configuration.h"] --> B["tesseract_common/macros.h"]; A --> C["BulletCollision/Collision  
Dispatch/btDefaultCollisionConfiguration.h"]
```

tesseract_common/macros.h

BulletCollision/Collision
Dispatch/btDefaultCollisionConfiguration.h