

tesseract_collision
/include/tesseract_collision
/bullet/tesseract_collision
_configuration.h

```
graph TD; A["tesseract_collision  
/include/tesseract_collision  
/bullet/tesseract_collision  
_configuration.h"] --> B["tesseract_common/macros.h"]; A --> C["BulletCollision/Collision  
Dispatch/btDefaultCollisionConfiguration.h"];
```

The diagram illustrates the include structure of the `tesseract_collision` headers. The top box, which has a gray background, represents the main header file: `tesseract_collision/include/tesseract_collision/bullet/tesseract_collision_configuration.h`. Two blue arrows originate from the bottom of this box. The left arrow points to the `tesseract_common/macros.h` header, which is shown in a white box with a black border. The right arrow points to the `BulletCollision/CollisionDispatch/btDefaultCollisionConfiguration.h` header, which is shown in a white box with a gray border.

tesseract_common/macros.h

BulletCollision/Collision
Dispatch/btDefaultCollisionConfiguration.h