

# Harris Corner Detector: Non-maximum Suppression

Image features such as Harris Corners can serve as a compact image representation useful for task such as image matching, computing image statistics, 3D model estimation and video tracking. In this lab you will build a Harris Corner Detector via the implementation sketch in video Robo\_2\_4.Otherfeatures\_pt2\_v1\_Good.mp4.

In the last section you wrote a function to compute a corner score for each pixel in the image. In this section you will perform non-maximum suppression and thresholding on your previous solution to isolate the image locations with the strongest corner scores.

## Your Script

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```
1 img = imread('peppers.png');
2 img_gray = double(rgb2gray(img));
3
4 img_gray_smooth = gauss_blur(img_gray);
5 [I_x,I_y] = grad2d(img_gray_smooth);
6
7 I_xx = gauss_blur(I_x.*I_x);
8 I_yy = gauss_blur(I_y.*I_y);
9 I_xy = gauss_blur(I_x.*I_y);
10
11 k = 0.06;
12 R = (I_xx.*I_yy - I_xy.*I_xy) - k*(I_xx+I_yy).^2;
13
14 r = 5;
15 thresh = 10000;
16 hc = nmsup(R,r,thresh);
17
18 figure()
19 imshow(img)
20 hold on;
21 plot(hc(:,1), hc(:,2), 'rx')
22 hold off;
23
24 function loc = nmsup(R,r,thresh)
25     %% Step 1-2 must be performed in a way that allows you to
26     %% preserve location information for each corner.
27     [sy,sx] = size(R);
28     [x,y] = meshgrid(1:sx,1:sy);
29
30     %% Step 1: eliminate values below the specified threshold.
31
32
33
34     %% Step 2: Sort the remaining values in decreasing order.
35
36
37     %% Step 3: Starting with the highest scoring corner value, if
38     %% there are corners within its r neighborhood remove
39     %% them since their scores are lower than that of the corner currently
40     %% considered. This is true since the corners are sorted
41     %% according to their score and in decreasing order.
42
43
44     %% The variable loc should contain the sorted corner locations which
45     %% survive thresholding and non-maximum suppression with
46     %% size(loc): nx2
47     %% loc(:,1): x location
48     %% loc(:,2): y location
49     maxima_matrix = ordfilt2(R,25,ones(5));
50     mask = (R==maxima_matrix) & (R>thresh);
51     maxima_matrix = R .* mask;
52     [sort_zero, i] = sort(maxima_matrix(:),'descend');
```

```

53
54
55
56
57
58 %% The variable loc should contain the sorted corner locations which
59 %% survive thresholding and non-maximum suppression with
60 %% size(loc): nx2
61 %% loc(:,1): x location
62 %% loc(:,2): y location
63
64 [a, b] = ind2sub([sy sx], i);
65
66 loc = [];
67 val = sort_zero(1);
68 sort_ind = 1;
69 while val > 0
70     col = b(sort_ind);
71     row = a(sort_ind);
72
73     % enter in loc
74     loc = [loc; col row];
75
76     % for next iteration
77     sort_ind = sort_ind + 1;
78     val = sort_zero(sort_ind);
79 end
80 display(length(loc));
81 end
82
83 function [I_x,I_y] = grad2d(img)
84     %% compute image gradients in the x direction
85     %% convolve the image with the derivative filter from the lecture
86     %% using the conv2 function and the 'same' option
87     dx_filter = [1/2 0 -1/2];
88     I_x = conv2(img, dx_filter, 'same');
89
90     %% compute image gradients in the y direction
91     %% convolve the image with the derivative filter from the lecture
92     %% using the conv2 function and the 'same' option
93     dy_filter = dx_filter';
94     I_y = conv2(img, dy_filter, 'same');
95 end
96
97 function smooth = gauss_blur(img)
98     %% Since the Gaussian filter is separable in x and y we can perform Gaussian smoothing by
99     %% convolving the input image with a 1D Gaussian filter in the x direction then
100     %% convolving the output of this operation with the same 1D Gaussian filter in the y direction.
101
102     %% Gaussian filter of size 5
103     %% the Gaussian function is defined  $f(x) = 1/(\sqrt{2\pi})\sigma \exp(-x.^2/(2\sigma^2))$ 
104     x = -2:2;
105     sigma = 1;
106
107     % my soln: I use fspecial('gaussian', hsize = [1 5], sigma)
108     %gauss_filter_x = fspecial('gaussian', gauss_size, sigma);
109     %gauss_filter_y = fspecial('gaussian', gauss_size, sigma);
110     %smooth_x = imfilter(img, gauss_filter_x);
111     %% convolve smooth_x with the transpose of the Gaussian filter
112     %smooth = imfilter(smooth_x, gauss_filter_y);
113
114     %%%%%%%%%%%%%%%
115     % for edX class:
116     gauss_filter = 1/(\sqrt{2\pi})\sigma \exp(-x.^2/(2\sigma^2));
117
118     %% using the conv2 function and the 'same' option
119     %% convolve the input image with the Gaussian filter in the x
120     smooth_x = conv2(img, gauss_filter, 'same');

```

```
121 %% convolve smooth_x with the transpose of the Gaussian filter
122 smooth = conv2(smooth_x, gauss_filter', 'same');
123 end
124
```

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## Previous Assessment: Incorrect

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✔ Is the estimated corner score R correct?

✘ Are the estimated corner locations correct?

Variable correct has an incorrect value.

## Output

37

