## **Laplacian Pyramid for Image Encoding: Part 2**

For the second part, you will implement the function **pyramident**, that will compute the entropy for an encoded Laplacian pyramid we provide. Without going into too many details, the entropy of an image is a statistical measure that quantifies the least number of bits required to represent each pixel in the image. If an image has low entropy, then we need less bits to represent it (as in the example of the previous step). Please follow the instructions in the script below to implement the function **pyramident**.

## **Your Script**

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```
1 % load the image we will experiment with
2 I = imresize(double(rgb2gray(imread('lena.png'))),[256 256]);
4 % build the Laplacian pyramid of this image with 6 levels
5 depth = 6;
6 L = laplacianpyr(I,depth);
8 % compute the quantization of the Laplacian pyramid
9 bins = [16,32,64,128,128,256]; % number of bins for each pyramid level
10 LC = encoding(L,bins);
12 % compute the entropy for the given quantization of the pyramid
13 ent = pyramident(LC);
14
15 function ent = pyramident(LC)
16
17
      % Input:
      % LC: the quantized version of the images stored in the Laplacian pyramid
18
      % Output:
19
      % br: the bitrate for the image given the quantization
20
21
22
      % Please follow the instructions to fill in the missing commands.
23
       ent = 0;
                               % initialization of entropy
24
       [r, c] = size(LC{1});
25
                              % number of pixels in the original image
26
      pixI = r*c;
27
28
      for i = 1:numel(LC)
29
           % 1) Compute the number of pixels at this level of the pyramid
30
31
           [r, c] = size(LC{i});
32
           pix_i = r*c;
33
           % 2) Compute the entropy at this level of the pyramid
34
35
           % (MATLAB command: entropy)
           ent_i = entropy(LC{i});
36
37
           % 3) Each level contributes to the entropy of the pyramid by a
38
           % factor that is equal to the sample density at this level, times
39
           % the entropy at this level. The sample density is computed as
40
           % (number of pixels at this level)/(number of pixels of original image).
41
           % Add this to the current sum of the entropy 'ent'
42
43
           ent = ent + (pix_i/pixI)*ent_i;
44
45
       end
46
47 end
48
49
50
51 function LC = encoding(L, bins)
52
53
      % Input:
      % L: the Laplacian pyramid of the input image
```

```
54
       % bins: [an array of ints, position i representing the]
       % number of bins used for discretization of each pyramid level
56
57
       % Output:
58
       % LC: the quantized version of the image stored in the Laplacian pyramid
59
       % Please follow the instructions to fill in the missing commands.
60
61
62
       depth = numel(bins);
       LC = cell(1,depth);
63
64
       for i = 1:depth
65
66
67
           % 1) Compute the edges of the bins we will use for discretization
 68
           % (MATLAB command: linspace)
 69
           % For level i, the linspace command will give you a row vector
           % with bins(i) linearly spaced points between [X1,X2].
70
71
           % Remember that the range [X1,X2] depends on the level of the
72
           % pyramid. The difference images (levels 1 to depth-1) are in
           % the range of [-128,128], while the blurred image is in the
73
           % range of [0,256]
74
            if i == depth % blurred image in range [0, 256]
75
76
                edges = linspace(0,256,bins(i));
77
            else % difference image in range [-128,128]
78
                edges = linspace(-128,128,bins(i));
79
80
81
           % 2) Compute the centers that correspond to the above edges
82
           % The 1st center -> (1st edge + 2nd edge)/2
83
           % The 2nd center -> (2nd edge + 3rd edge)/2 and so on
84
           half_lng_int = (edges(2)-edges(1))/2;
85
            centers = edges + half_lng_int .* ones(1,bins(i));
            centers(end) = [];
86
87
           % 3) Discretize the values of the image at this level of the
88
89
           % pyramid according to edges (MATLAB command: discretize)
           % Hint: use 'centers' as the third argument of the discretize
90
91
           % command to get the value of each pixel instead of the bin index.
92
            LC{i} = discretize(L{i}, edges, centers);
93
94
95
        end
96
97 end
98
99
100
101
102
103
104
105
106
107 function L = laplacianpyr(I,depth)
108
       % Add your code from the previous step
109
       L = cell(1,depth);
110
111
       % 1) Create a Gaussian pyramid
112
113
       % Use the function you already created.
114
       G = gausspyr(I,depth);
115
       % 2) Create a pyramid, where each level is the corresponding level of
116
117
       % the Gaussian pyramid minus the expanded version of the next level of
118
       % the Gaussian pyramid.
       % Remember that the last level of the Laplacian pyramid is the same as
119
       % the last level of the Gaussian pyramid.
120
       for i = 1:depth
121
           if i < depth</pre>
```

```
123
                % same level of Gaussian pyramid minus the expanded version of next level
124
                L{i} = G{i} - expand(G{i+1});
125
            else
                % same level of Gaussian pyramid
126
                L{i} = G{i};
127
128
            end
129
        end
130
131 end
132
   function G = gausspyr(I,depth)
133
134
135
       % Add your code from the previous step
136
       G = cell(1,depth);
137
       % 1) Create a pyramid, where the first level is the original image
138
139
       % and every subsequent level is the reduced version of the previous level
        for i = 1:depth
140
            if i == 1
141
                G{i} = I; % original image
142
            else
143
                G\{i\} = reduce(G\{i-1\}); % reduced version of the previous level
144
145
            end
146
        end
147
148
   end
149
150
   function g = reduce(I)
151
152
       % Add your code from the previous step
153
        Gauss = fspecial('gaussian',5,1);
154
       % 2) Convolve the input image with the filter kernel (MATLAB command imfilter)
155
       % Tip: Use the default settings of imfilter
156
157
        I = im2double(I);
        im_filtered = imfilter(I,Gauss);
158
159
       % 3) Subsample the image by a factor of 2
160
       % i.e., keep only 1st, 3rd, 5th, .. rows and columns
161
        g = im_filtered(1:2:end, 1:2:end,:);
162
163
164 end
165
   function g = expand(I)
166
167
       % Add your code from the previous step
168
        I = im2double(I);
169
170
        [m,n,clr] = size(I);
171
        I_{exp} = zeros(2*m, 2*n, clr);
172
        % note: 1:2 gives odd indices
173
        I_exp(1:2:2*m, 1:2:2*n,:) = I(1:m, 1:n,:);
174
       % 2) Create a Gaussian kernel of size 5x5 and
175
176
       % standard deviation equal to 1 (MATLAB command fspecial)
        Gauss = fspecial('gaussian',5,1);
177
178
       % 3) Convolve the input image with the filter kernel (MATLAB command imfilter)
179
       % Tip: Use the default settings of imfilter
180
181
       % Remember to multiply the output of the filtering with a factor of 4
182
        g = 4*imfilter(I_exp,Gauss);
183
184 end
185
186
187
```