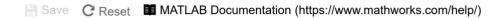
## **Optical Flow: Estimate Flow**

The perception of motion and the subsequent formation of an interpretation guides our everyday lives. The ability to determine if an object is moving, judge its speed and direction, and react accordingly is fundamental to our survival. The apparent motion which guides our actions is called optical flow. Since optical flow is determined by time varying image intensities, it is not always consistent with the true motion of objects and surfaces called the motion field. Motion estimation also plays a critical role in a variety of computer vision tasks. While applications such as object tracking, scene reconstruction and image alignment have very different objectives, they all rely to some degree on low-level motion cues.

In this lab you will estimate the optical flow between a pair of images via the implementation sketch in video .... In this section y you will combine your previous solutions to estimate the optical flow estimate over the entire image.

## **Your Script**



```
1 [I1, I2, I3, I4] = test images();
3 [u1,v1] = estimate flow(I1,I2,2);
4 [u2,v2] = estimate_flow(I3,I4,2);
6 figure()
7 subplot(221)
8 imagesc(u1)
9 subplot(222)
10 imagesc(u2)
11 subplot(223)
12 imagesc(v1)
13 subplot(224)
14 imagesc(v2)
15
16
17
18
19
20
21
23 I1_ = im2double(rgb2gray(imread('parkinglot_left.png')));
24 I2_ = im2double(rgb2gray(imread('parkinglot_right.png')));
25
26 I1_ = imresize(I1_,.25);
27 I2_ = imresize(I2_,.25);
28
29 [u,v] = estimate_flow(I1_,I2_,2);
30
31 figure()
32 subplot(221)
33 imshow(I1 )
34 subplot(222)
35 imshow(I2)
36 subplot(223)
37 imagesc(u)
38 subplot(224)
39 imagesc(v)
40
  function [u,v] = estimate_flow(I1,I2,wsize)
41
      %% INPUT:
42
43
      %% I1, I2: nxm sequential frames of a video
44
      \%\% wsize: (wsize*2 + 1)^2 is the size of the neighborhood used for displacement estimation
45
      %% OUTPUT:
46
      %% u,v: nxm flow estimates in the x and y directions respectively
47
48
      % Compute the image gradients for the second image
```

```
49
50
       % Compute the image gradients for the second image
51
        [I2_x,I2_y] = grad2d(I2);
52
       % The temporal gradient is the smoothed difference image
53
       I2 t = gauss_blur(I1-I2);
54
55
       u = zeros(size(I2));
       v = zeros(size(I2));
 56
57
58
       % loop over all pixels in the allowable range
59
       for i = wsize+1:size(I2_x,1)-wsize
60
           for j = wsize+1:size(I2_x,2)-wsize
61
62
              % Select the appropriate window
63
              Ix = I2_x(i-wsize:i+wsize, j-wsize:j+wsize);
64
              Iy = I2_y(i-wsize:i+wsize, j-wsize:j+wsize);
65
66
              It = I2_t(i-wsize:i+wsize, j-wsize:j+wsize);
67
68
              d = estimate_displacement(Ix,Iy,It);
69
70
              u(i,j) = d(1);
71
              v(i,j) = d(2);
72
           end
       end
73
       % use medifilt2 with a 5x5 filter to reduce outliers in the flow estimate
74
75
       u = medfilt2(u,[5 5]);
       v = medfilt2(v,[5 5]);
76
77
78 end
79
   function d = estimate_displacement(Ix,Iy,It)
80
81
82
       %% Ix, Iy, It: m x m matrices, gradient in the x, y and t directions
83
       %% Note: gradient in the t direction is the image difference
       %% OUTPUT:
84
       %% d: least squares solution
85
86
       % b is the 2x1 matrix [Ix*It'; Iy*It']
87
88
       % sum over all pixels to get a 2x2 matrix
89
       % means sum over matrix elements
90
91
       b = [ Ix(:) Iy(:) ]' * It(:);
92
93
       A = [Ix(:)Iy(:)]' * [Ix(:)Iy(:)];
94
95
       % to help mitigate effects of degenerate solutions add eye(2)*eps to the 2x2 matrix A
       % add eps value
96
97
       A = A + eye(2)*eps;
98
99
       % use pinv(A)*b to compute the least squares solution
100
        d = pinv(A)*b;
101 end
102
   function [I x,I y] = grad2d(img)
103
104
            %% compute image gradients in the x direction
105
            %% convolve the image with the derivative filter from the lecture
            %% using the conv2 function and the 'same' option
106
            dx_{filter} = [1/2 \ 0 \ -1/2];
107
            I_x = conv2(img, dx_filter, 'same');
108
109
            %% compute image gradients in the y direction
110
111
            %% convolve the image with the derivative filter from the lecture
112
            %% using the conv2 function and the 'same' option
113
            dy_filter = dx_filter';
114
            I_y = conv2(img, dy_filter, 'same');
115 end
116
   function smooth = gauss blur(img)
```

```
117
118
       %% Since the Gaussian filter is separable in x and y we can perform Gaussian smoothing by
119
       \%\% convolving the input image with a 1D Gaussian filter in the x direction then
120
       %% convolving the output of this operation with the same 1D Gaussian filter in the y direction.
121
122
       %% Gaussian filter of size 5
       %% the Gaussian function is defined f(x) = 1/(sqrt(2*pi)*sigma)*exp(-x.^2/(2*sigma))
123
       x = -2:2;
124
       sigma = 1;
125
       gauss_size = [1 5];
126
127
128
       % my soln: I use fspecial('gaussian', hsize = [1 5], sigma)
129
       %gauss_filter_x = fspecial('gaussian', gauss_size, sigma);
       %gauss_filter_y = fspecial('gaussian', gauss_size', sigma);
130
       %smooth_x = imfilter(img, gauss_filter_x);
131
       %% convolve smooth_x with the transpose of the Gaussian filter
132
       %smooth = imfilter(smooth_x, gauss_filter_y);
133
134
135
       136
       % for edX class:
       gauss_filter = 1/(sqrt(2*pi)*sigma)*exp(-x.^2/(2*sigma^2));
137
138
139
       %% using the conv2 function and the 'same' option
140
       %% convolve the input image with the Gaussian filter in the x
       smooth_x = conv2(img, gauss_filter, 'same');
141
       %% convolve smooth_x with the transpose of the Gaussian filter
142
       smooth = conv2(smooth_x, gauss_filter', 'same');
143
144 end
145
```

► Run Script

## **Previous Assessment: All Tests Passed**

Submit

0

- Is the optical flow estimate is correct: u1?
- Is the optical flow estimate is correct: v1?
- Is the optical flow estimate is correct: u2?
- Is the optical flow estimate is correct: v2?

## **Output**

