

Therion Oberon (Inky)

CHARACTER NAME

Sorcerer 3
CLASS & LEVEL

Half-Elf
SPECIES

Custom Background
BACKGROUND

Hollywood
PLAYER NAME

(Milestone)

EXPERIENCE POINTS

STRENGTH

8

-1

DEXTERITY

15

+2

CONSTITUTION

16

+3

INTELLIGENCE

8

-1

WISDOM

10

+0

CHARISMA

17

+3

- ☐ -1 Strength
- ☐ +2 Dexterity
- ☒ +5 Constitution
- ☐ -1 Intelligence
- ☐ +0 Wisdom
- ☒ +5 Charisma

Saving Throw Modifiers
Advantage against being charmed,
and magic can't put you to sleep

SAVING THROWS

- ☐ +2 Acrobatics DEX
- ☐ +0 Animal Handling WIS
- ☐ -1 Arcana INT
- ☐ -1 Athletics STR
- ☒ +5 Deception CHA
- ☐ -1 History INT
- ☒ +2 Insight WIS
- ☐ +3 Intimidation CHA
- ☐ -1 Investigation INT
- ☐ +0 Medicine WIS
- ☐ -1 Nature INT
- ☐ +0 Perception WIS
- ☐ +3 Performance CHA
- ☒ +5 Persuasion CHA
- ☐ -1 Religion INT
- ☐ +2 Sleight of Hand DEX
- ☒ +4 Stealth DEX
- ☐ +0 Survival WIS
- ☐ _____
- ☐ _____
- ☐ _____

SKILLS

+2

INITIATIVE

ARMOR

15

CLASS

Immunities - Magical Sleep

DEFENSES

HEROIC INSPIRATION

+2

PROFICIENCY BONUS

ABILITY SAVE DC

30 ft. (Walking)

SPEED

Max HP

Current HP

Temp HP

26

--

HIT POINTS

Total

3d6

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

=== WEAPONS ===
Simple Weapons

=== LANGUAGES ===
Common, Dwarvish, Elvish

PROFICIENCIES & TRAINING

=== ACTIONS ===
Standard Actions

Attack, Magic, Dash, Disengage, Dodge, Help,
Hide, Ready, Search, Utilize, Opportunity Attack,
Grapple, Shove, Improvise, Two-Weapon Fighting,
Interact with an Object, Study, Influence

=== BONUS ACTIONS ===

Font of Magic: Create Spell Slot Level 1
You can transform 2 unexpended Sorcery Points
into a level 1 spell slot, which vanishes when you
finish a Long Rest.

Font of Magic: Create Spell Slot Level 2
You can transform 3 unexpended Sorcery Points
into a level 2 spell slot, which vanishes when you

finish a Long Rest.

Innate Sorcery • 2 / Long Rest

Twice per Long Rest, you can take a Bonus Action
to unleash the simmering magic within you for 1
minute.

=== SPECIAL ===

Font of Magic: Sorcery Points • 3 / Long Rest
You can tap into the wellspring of magic within
yourself, which is represented by Sorcery Points (SP).
Sorcery Points fuel various magical effects. You have
limited use - No limited use data available SP and
regain all expended points when you finish a Long
Rest.

ACTIONS

10

PASSIVE PERCEPTION

12

PASSIVE INSIGHT

9

PASSIVE INVESTIGATION

Darkvision 60 ft.

SENSES

NAME

HIT

DAMAGE/TYPE

NOTES

Unarmed Strike

+1

0 Bludgeoning

WEAPON ATTACKS & CANTRIPS



Therion Oberon (Inky)

CHARACTER NAME

Male	40	Medium	6	160
GENDER	AGE	SIZE	HEIGHT	WEIGHT
Neutral		White with a bit	Navy	Dark brown hair
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

Sorcerer

SPELLCASTING
CLASS

CHA

SPELLCASTING
ABILITY

13

SPELL SAVE DC

+5

SPELL ATTACK
BONUS

PREP	SPELL NAME	SOURCE	SAVE/ATK	TIME	RANGE	COMP	DURATION	PAGE REF	NOTES
=== 1st LEVEL ===		4 Slots OOOO							
P	Chromatic Orb	Draconic Spells (Always Prepared)	+5	1A	90 ft.	V,S,M	Instantaneous	free-rules 249	V/S/M
P	Command	Draconic Spells (Always Prepared)	WIS 13	1A	60 ft.	V	Instantaneous	free-rules 251	V
=== 2nd LEVEL ===		2 Slots OO							
P	Alter Self	Draconic Spells (Always Prepared)	--	1A	Self	V,S	Concentration, up to 1 hour	free-rules 239	D: 1h, V/S
P	Dragon's Breath	Draconic Spells (Always Prepared)	DEX 13	1BA	Touch/15 ft. Cone	V,S,M	Concentration, up to 1 minute	free-rules 266	D: 1m, 15 ft. Cone, V/S/M

SPELLS