# 2.1.2 Let A be a 10x10 matrix and x be a 10-element column vector. Your friend wants to compute the product Ax and writes the following code:

```
 \begin{split} v &= zeros(10,\,1); \\ for \, i &= 1:10 \\ for \, j &= 1:10 \\ v(i) &= v(i) \,+\, A(i,\,j) \,\, ^*\, x(j); \\ end \\ end \end{split}
```

How would you vectorize this code to run without any for loops? Check all that apply.

```
 \begin{aligned} &A. & v = x' * A; \\ &B. & v = Ax; \\ &C. & v = A * x; \\ &D. & v = sum(A * x); \end{aligned}
```

You can try all of the above in the Octave prompt and get the correct answer.

[5 points for getting the correct answer] (We did not give away the correct answer, but you should easily find it by trying all of them in the Octave prompt)

# 2.2 Linear regression with one variable

In this part of this exercise, you will implement linear regression with one variable to predict profits for a food truck. Suppose you are the CEO of a restaurant franchise and are considering different cities for opening a new outlet. The chain already has trucks in various cities and you have data for profits and populations from the cities.

You would like to use this data to help you select which city to expand to next.

The file ex1data.txt contains the dataset for our linear regression problem. The first column is the population of a city and the second column is the profit of a food truck in that city. A negative value for profit indicates a loss.

The ex1.m script has already been set up to load this data for you.

#### 2.2.1 Plotting the Data

Before starting on any task, it is often useful to understand the data by visualizing it. For this dataset, you can use a scatter plot to visualize the data, since it has only two properties to plot (profit and population). (Many other problems that you will encounter in real life are multi-dimensional and cannot be plotted on a 2-d plot.)

In ex1.m, the dataset is loaded from the data file into the variables X and y:

```
data = load('ex1data.txt');  % read comma separated data 
 X = data(:, 1); y = data(:, 2); 
 m = length(y);  % number of training examples
```

Next, the script calls the script plotData function to create a scatter plot of the data. Your job is to complete plotData.m to draw the plot.

**Hint:** All you need to do is modifying the file and fill in the following code:

```
plot(x, y, 'rx', 'MarkerSize', 10);  % Plot the data
ylabel('Profit in $10,000s');  % Set the y-axis label
xlabel('Population of City in 10,000s');  % Set the x-axis label
```

Now, when you continue to run ex1.m, your end result should look like Figure 1, with the same red "x" markers and axis labels.

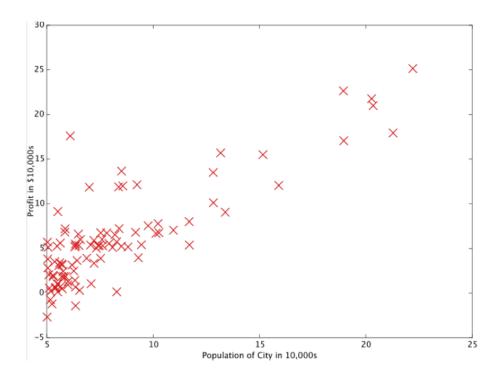


Figure 1: Scatter plot of training data

## [10 points for getting this plot]

To learn more about the plot command, you can type "help plot" at the Octave command prompt or to search online for plotting documentation. (To change the markers to red "x", we used the option "rx" together with the plot command, i.e., plot(...,[your options here],.., "rx");)

#### 2.2.2 Gradient Descent

In this part, you will fit the linear regression parameter  $\theta$  to our dataset using gradient descent.

#### 2.2.2.1 Update Equations

The objective of linear regression is to minimize the cost function

$$J(\theta) = \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^{2}$$

where the hypothesis  $h_{\theta}(x)$  is given by the linear model

$$h_{\theta}(x) = \theta^T x = \theta_0 + \theta_1 x_1$$

Recall that the parameters of your model are the  $\theta_j$  values. These are the values you will adjust to minimize cost  $J(\theta)$ . One way to do this is to use the **batch gradient descent algorithm**. In batch gradient descent algorithm, each iteration performs the update

$$\theta_j := \theta_j - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

With each step of gradient descent, your parameter  $\theta_j$  come closer to the optimal values that will achieve the lowest cost  $J(\theta)$ .

Implementation Note: We store each example as a row in the X matrix in Octave. To take into account the intercept term  $(\theta_0)$ , we add an additional first column to X and set it to all ones. This allows us to treat  $\theta_0$  as simply another "feature".

## 2.2.2.2 Implementation

In ex1.m, we have already set up the data for linear regression. In the following lines, we add another dimension to our data to accommodate the  $\theta_0$  intercept term. We also initialize the initial parameters to 0 and the learning rate alpha to 0.01.

# **2.2.2.3** Computing the cost $J(\theta)$

As you perform gradient descent to learn to minimize the cost function  $J(\theta)$ , it is helpful to monitor the convergence by computing the cost. In this section, you will implement a function to calculate  $J(\theta)$  so you can check the convergence of your gradient descent implementation.

Your next task is to complete the code in the file computeCost.m, which is a function that computes  $J(\theta)$ . As you are doing this, remember that the variables X and y are not scalar values, but matrices whose rows represent the examples from the training set.

Once you have completed the function, the next step in ex1.m will run computeCost once using  $\theta$  initialized to zeros, and you will see the cost printed to the screen.

You should expect to see a cost of approximately 33.04. [30 points for getting this answer]

#### 2.2.2.4 Gradient descent

Next, you will implement gradient descent in the file gradient Descent.m. The loop structure has been written for you, and you only need to supply the updates to  $\theta$  within each iteration.

As you program, make sure you understand what you are trying to optimize and what is being updated. Keep in mind that the cost  $J(\theta)$  is parameterized by the vector  $\theta$  not X and y. That is, we minimize the value of  $J(\theta)$  by changing the values of the vector  $\theta$ , not by changing X or y.

A good way to verify that gradient descent is working correctly is to look at the value of  $J(\theta)$  and check that it is decreasing with each step. The starter code for gradientDescent.m calls the function computeCost on every iteration and prints the cost. Assuming you have implemented gradient descent and computeCost correctly, your value of  $J(\theta)$  should never increase, and should converge to a steady value by the end of the algorithm.

After you are finished, ex1.m will use your final parameters to plot the linear fit. The result should look something like Figure 2:

Your final values for  $\theta$  will also be used to make predictions on profits in areas of 35,000 and 70,000 people. Note the way that the following lines in ex1.m uses matrix multiplication, rather than explicit

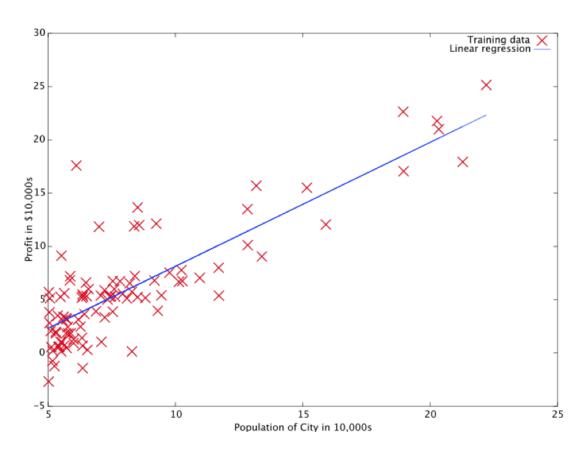


Figure 2: Training data with linear regression fit

summation or looping, to calculate the predictions. This is an example of **code vectorization** in Octave.

```
\begin{array}{l} \operatorname{predict1} = [1, 3.5] * \operatorname{theta}; \\ \operatorname{predict2} = [1, 7] * \operatorname{theta}; \end{array}
```

You should expect to see theta approximately [-3.497; 1.163]. [40 points for getting this answer]

# 2.2.3 Debugging

Here are some things to keep in mind as you implement gradient descent:

- Octave array indices start from one, not zero. If you are storing  $\theta_0$  and  $\theta_1$  in a vector called theta, the values will be theta(1) and theta(2).
- If you are seeing many errors at runtime, inspect your matrix operations to make sure that you are adding and multiplying matrices of compatible dimensions. Printing the dimensions of variables with the size command will help you debug.
- By default, Octave interprets math operators to be matrix operators. This is a common source of size incompatibility errors. If you do not want matrix multiplication, you need to add the "dot" notation to specify this to Octave. For example, A\*B does a matrix multiply, while A.\*B does an element-wise multiplication.

## 2.2.4 Visualizing $J(\theta)$

To understand the cost function  $J(\theta)$  better, you will now plot the cost over a 2-dimensional grid of  $\theta_0$  and  $\theta_1$  values. You will not need to code anything new for this part, but you should understand how the code you have written already is creating these images.

In the next step of ex1.m, there is code set up to calculate  $J(\theta)$  over a grid of values using the computeCost function that you wrote.

```
% initialize J_vals to a matrix of 0's
J_vals = zeros(length(theta0_vals), length(theta1_vals));

% Fill out J_vals
for i = 1:length(theta0_vals)
    for j = 1:length(theta1_vals)
        t = [theta0_vals(i); theta1_vals(j)];
        J_vals(i,j) = computeCost(X, y, t);
    end
end
```

After these lines are executed, you will have a 2-D array of  $J(\theta)$  values. The script ex1.m will then use these values to produce surface and contour plots of  $J(\theta)$  using the surf and contour commands. The plots should look something like Figure 3 and 4:

```
[10 points for getting these two plots]
```

The purpose of these graphs is to show you how  $J(\theta)$  varies with changes in  $\theta_0$  and  $\theta_1$ 

The cost function  $J(\theta)$  is bowl-shaped and has a global minimum. (This is easier to see in the contour plot than in the 3D surface plot). This minimum is the optimal point for  $\theta_0$  and  $\theta_1$  and each step of gradient descent moves closer to this point.

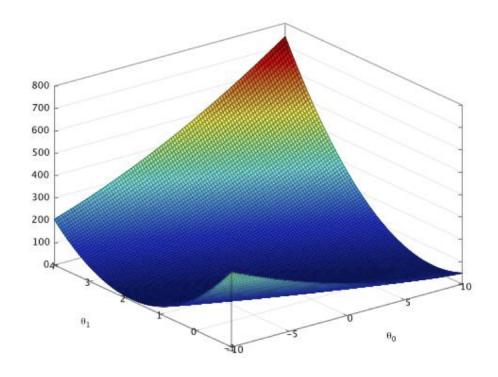


Figure 3: Surface plot of cost function  $J(\theta)$ 

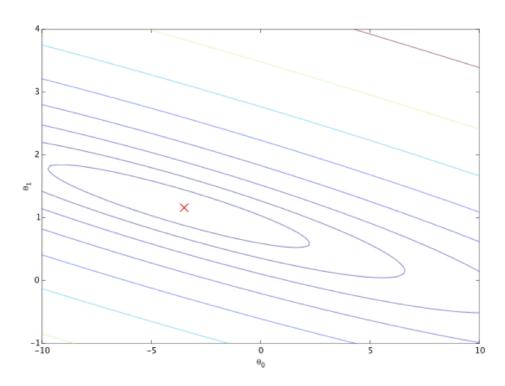


Figure 4: Contour plot of cost function  $J(\theta)$ , showing minimum