

| Risk ID | Risk | Consequence | Mitigation strategy | Contingency Plan | Likelihood | Impact level | Risk value | Risk status |
|---------|---|---|--|--|------------|--------------|------------|-------------|
| 0001 | Team member becomes unavailable for the remainder of the project's duration | The team's ability to complete the project on time will be severely damaged as there amount of man-hours available would have decreased drastically | Make sure both team members are familiar with all parts of the project | Talk to Ali and seek special consideration | 1 | 4 | 4 | Dormant |
| 0002 | Team member misunderstands a part of the specifications | Potentially wasted time or submission of an incorrect software product | Ensure both team members go over all parts of the project and believe the final product matches the requirements | Nothing can be done, as we will only know this risk actuated after we submit | 2 | 3 | 6 | Dormant |
| 0003 | Team is insufficiently skilled to finish the project | Time is 'wasted' on gaining those skills, and even then the final result might not be as good as otherwise | Review specifications early | Seek help within the team and during consultations | 2 | 4 | 8 | Resolved |
| 0004 | Project code is accidentally lost or deleted | Progress has been made redundant | Keep github up to date, in addition to local copies | Attempt to find latest version of the code and catch up on lost time | 1 | 5 | 5 | Dormant |
| 0005 | A bug makes it through to the submission code | Loss of marks | Thoroughly test the program with different inputs and browsers | Nothing can be done, as we will only know this risk actuated after we submit | 3 | 3 | 9 | Dormant |
| 0006 | Team loses contact with a team member for at least five days | Inability to organise team roles and report progress efficiently | See each other regularly at university (Mondays, Tuesdays, Thursdays) and stay available on facebook and phone | Seek information from other documentation (such as git commit messages) | 1 | 4 | 4 | Dormant |