Python Fun(damentals)

Venv Usage & Setup

Alexander Rymdeko-Harvey

Obscurity Labs

```
* Directory Structure
* Config Files
+
```



Python venv Module

The venv module provides support for creating lightweight "virtual environments" with their own site directories, optionally isolated from system site directories.

- Each virtual environment has its own Python binary.
 - which matches the version of the binary that was used to create this environment.
- Can have its own independent set of installed Python packages in its site directories.
- Prevents you from destroying your local development environment.
- Buys you the ability to test, run and build code in a controlled way.
- Comes built in with Python3
- Very low level and root of many build system tools (pipenv, Poetry etc.)

Using virtualenv Module

virtualenv provides a handy set of tools to work with venv locally.

We will start with building our very own venv:

```
$ virtualenv venv
created virtual environment CPython3.7.5.final.0-64 in 170ms
   creator CPython3Posix(dest=/home/killswitch/Desktop/tools/PythonFundamentals/venv, clear=False, global=False)
   seeder FromAppData(download=False, pip=latest, setuptools=latest, wheel=latest, via=copy, app_data_dir=/home
   killswitch/.local/share/virtualenv/seed-app-data/v1.0.1)
   activators BashActivator, CShellActivator, FishActivator, PowerShellActivator, PythonActivator, XonshActivator
```

We now can simply activate our venv using the following command:

```
$ source venv/bin/activate
(venv) $ python --version
Python 3.7.5
(venv) $ pip install requests
..::SNIP::..
(venv) $ pip freeze
..::SNIP::..
requests==2.23.0
urllib3==1.25.9
```

Lab_3.py

Tasking

Using the new virtualenv command perform the following:

- 1. Go into the 01_python3_tooling_build_systems/ folder and create a venv using
 virtualenv
- 2. Activate the new shell using source venv/bin/activate
- 3. Using the custom requirements.txt file install these packages with pip

Testing your work

NOTE: you should see Green PASS statements indicating you completed the lab

```
$ pip freeze
$ python lab_3.py
```