Assessing and Improving Mobile Application Security

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About Us

The MITRE Corporation

- Not-for-profit organization
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Outline

Analyzing the Effectiveness of Mobile Application Vetting Tools

- Mobile Application Security Architecture
- Analysis Criteria
- Vulnerable and Malicious Mobile Apps for Testing
- Analysis Results
- Outcomes

Improving Android Application Security

- Contributions to the Android Open Source Project
 - Android app developer tools
 - Android platform security architecture



Overview: Analyzing Mobile App Vetting Tools

- Goal: Analyze feasibility for enterprises to apply automated tools to determine whether apps are safe to use on mobile devices
 - Ability for tools to identify security vulnerabilities
 - Ability for tools to identify potentially malicious or privacy violating behaviors
 - Integration of tools with Enterprise Mobility Management systems
 - Capability for reputation analysis of apps and app developers

Methodology:

- Understand current Android and iOS app security architecture and initiatives
- Formulate analysis criteria
- Develop test apps that demonstrate vulnerable and malicious behavior that map to the criteria
- Assess a number of commercial and free mobile app vetting solutions by scanning the test apps



Mobile Application Security Architecture

Numerous mitigations are inherently provided by the security architecture of mobile devices



- Apps are sandboxed from each other and underlying system
- Apps must request and obtain permission to access sensitive resources



Mobile Application Security Architecture Enhancements

- Continuing to evolve in response to common app vulnerabilities
 - Will discuss later
- Evolving in response to emerging threats, malicious behaviors
 - Changes to Android Device Admin API in response to ransomware (Android 6)
 - Remove ability for Android apps to see MAC addresses, other processes (Android 6 / 7)
 - Runtime permission requests (Android 6)
 - Apple iOS restrictions on installing non-App Store apps (iOS 9)
- Additional information
 - Google I/O 2016: What's new in Android security (M and N) video
 - https://www.youtube.com/watch?v=XZzLjllizYs
 - Apple WWDC 2016: What's New in Security video
 - https://developer.apple.com/videos/play/wwdc2016/706/

Security architecture enhancements can be leveraged during app security testing



Analysis Criteria

National Information Assurance Partnership's (NIAP) Protection Profile (PP) for Application Software

- Security criteria requirements for software applications (mobile, desktop, server) common criteria evaluation.
- Security requirements focusing on encryption, access to platform resources (information repositories and hardware), use of PII, configuration and anti-exploitation
- https://www.niap-ccevs.org/profile/Info.cfm?id=394

Our criteria is based on the NIAP PP for Application Software

- 16 out of the PP's 25 mandatory security functional requirements
- 6 requirements may not be automatable and 3 not necessary on Android and iOS

Ability to identify security vulnerabilities, e.g.:

- Cryptographic issues (e.g. randomness, key storage)
- Insecure data storage
- Insecure network communication
- Memory mappings
- Third-party library issues
- Inter-process communication issues



Analysis Criteria (cont'd)

Ability to identify potentially inappropriate behaviors, e.g.:

- Access to hardware resources and sensitive repositories
- Dynamic code execution
- Report all network communication
- App includes well-known device exploit code
- iOS URL scheme hijacking
- Requests Android Device Administration access

Security of the app vetting system itself

- Ability to resist analysis environment detection by malicious apps
- Doesn't reveal information about other apps under analysis in multi-tenant environment

Reporting capabilities

- Supported output formats
- APIs
- Integration with EMM/MDM systems



Android Vulnerable and Malicious Test Apps

UploadDataApp

- Grabs lots of sensitive data and sends to remote server.
- Uses both HTTP and HTTPS with cert validation disabled
- Etc.

CustomClassLoader

- Modified sample app from Google
- Downloads and executes .DEX and .SO files
- Downloads and stores files insecurely

DeviceAdminReceiver

Google sample app that activates Device Admin

App with older version of OpenSSL embedded



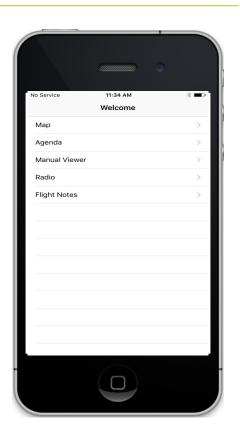
Available soon at https://mitre.github.io/vulnerable-mobile-apps/



iOS Vulnerable and Malicious Test App

AcmeAirlines

- Insecure network communications
- Insecure storage
- Collects data and send to remote server
- Dynamic code execution with JSPatch*
- URI scheme hijacking
- Time-bomb exploit
- Etc.



*https://www.fireeye.com/blog/threat-research/2016/04/rollout_or_not_the.html



Vendors / Products Included in Evaluation

Selection Criteria:

- Gartner's Application Security Testing Magic Quadrant 2015
- Gartner's Critical Capabilities for Application Security Testing 2015 Mobile App Testing
- Inclusion of NIAP Protection Profile for Application Software requirement checks
- Also include free tools that are easy to obtain / integrate

Tools:

- Android Lint (Included in Android Studio and Android SDK)
- 8 other commercial products



Assessment Criteria	And	aroid Lini	oduct's	oduct 2	oduct 3	oduct a	oduct's	oduct 6
3A Static IV for Encryption								
3B Cleartext Password File Storage								
3C Insecure Internal File Storage								
Insecure External File Storage								
3D Report Network Destinations and Ports								
Sensitive Data Cleartext								
Certificate Checking & Hostname Verify								
3E Embedded Default Credentials								
3F Memory Mapping Explicit Locations								
3G Memory Mapping Write and Execute								
3H Latest OS Anti-exploitation								
3J Executable Code Storage								
3K Stack-based Buffer Overflow Protection								
3L Identify 3rd Party Libraries								
3M Other Crypto Issues								
3N Inter-app Communication Security								
Issues								
4A Device Resource Permissions								
4B Sensor Access								
Sensitive Information Acess								
4D Dynamic Code Execution								
4E Use of Private/Unsupported APIs								
4F Obfuscation Detection								
4G Identify Known Malicious Code								
4H Device Administrator Access								
5A Detect Analysis Environment								
5B Multi-tenant Concerns								
6A Output formats								
6B Provide Evidence of Findings								
6C Enterprise Integration capabilities								

Android Test Results

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Assessment Criteria	94	oduct 2	oduct 3	oduct a	oduct's	oduct 6	oduct ¹
3A Static IV for Encryption							
3B Cleartext Password File Storage							
3C nsecure Internal File Storage							
3D Report Network Destinations and Ports							
Sensitive Data Cleartext							
Certificate Checking & Hostname Verify							
3E Embedded Default Credentials							
3H Latest OS Anti-exploitation							
3L Identify 3rd Party Libraries							
3M Other Crypto Issues							
3N / inter-app Communication Security							
4A Device Resource Permissions							
4B Sensor Access							
Sensitive Information Acess							
4D Dynamic Code Execution							
4E Use of Private/Unsupported APIs							
4F Obfuscation Detection							
5A Detect Analysis Environment							
5B Multi-tenant Concerns							
6A Output formats							
6B Provide Evidence of Findings							
6C Enterprise Integration capabilities							
7A Unsanitized Input							
⁷ 7B Code Coverage							

iOS Test Results



Overall Results

- Feasible to detect and identify many common security vulnerabilities
- Best solutions performed a combination of static and dynamic analysis
 - Both are required to get a full picture of app properties and actual runtime behavior
- Identifying vulnerabilities vs. identifying malicious behavior are different use cases – many vendors focus on one or the other
- Detecting malicious behavior is a much harder problem
 - Easy for malicious app to detect presence of analysis environment
 - e.g. Presence of Xposed Framework (Android), Cydia (iOS)
 - Malicious apps can dynamically download and execute harmful code at runtime (including iOS)
 - Recommend continued investigation into reputation analysis capabilities
- Vendors are starting to incorporate the NIAP App PP requirements into their analysis and reports



Outcomes

- Repeatable criteria, process, and example apps suitable for testing effectiveness of app vetting tools
- Results of applying criteria to leading industry tools
- Provided feedback to help vendors improve their products
- Feedback to NIAP on streamlining the Protection Profile for Application Software
 - Decrease time and cost of app evaluations
 - Rely on device security architecture where possible
 - Prefer requirements/tests that are automatable



Overview: Improving Android Application Security

- Users and enterprises want assurance that applications installed on their mobile devices can be safely used
 - But individually assessing application security can be time consuming and expensive
- We will describe efforts to improve confidence in Android app security
 - Integrate security checks into the app development process to help developers follow best practices and avoid common mistakes
 - Build upon Android's platform security architecture to:
 - decrease likelihood of code weaknesses
 - prevent exploitation of vulnerabilities
- Contributions made to the Android Open Source Project
 - Open to external contributors
 - Android app developer tools
 - Android platform security architecture (SELinux policies)



Mobile Application Development Tools

- Android Studio and the Android Software Development Kit (SDK) are commonly used by app developers
- Android Lint Part of the Android Open Source Project
 - Static analysis tool integrated into Android Studio and the Android SDK
- Android Lint (and similar tools) can:
 - Alert developers to security weaknesses early in their development lifecycle when they are easiest and cheapest to fix
 - Encourage developers to comply with best practices

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               manifests
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                                                                                                                                       public final static String EXTRA_MESSAGE = "com.e

▼ com.example.dex

                                                                                                                                       private static final String SECONDARY_DEX_NAME =
                                        1 b LibraryInterface
                                                                                                                                      private static final String SO_NAME = "libhello-
                               ▼ © MainActivity.iava
                                                                                                                                       private static String dex_url;
                                              © a MainActivity
                                                                                                                                     private static String nativeLib_url;
                                              © • PlasmaView
                                       C & SettingsActivity
                                                                                                                                     private SharedPreferences sharedPref;
                                                                                                                                      // Buffer size for file copying. While 8kb is us
             ▶ 🗀 ini
              assets
                                                                                                                                     private static final int BUF SIZE = 8 * 1024;
             ▶ ☐ res
           📴 appjni
                                                                                                                                       private Button mToastButtonDEX = null;
                                                                                                                                      private Button mToastButtonLoadDex = null:
                                                                                                                                      private Button mToastButtonS0 = null;
              libraries
                                                                                                                                       private Button mToastButtonLoadSo = null;
              Gradle Scripts
                                                                                                                                       private Button mToastButtonLoadSoLocal = null;
                                                                                                                                      private Switch mInsecureSwitch = null:
                                                                                                                                     private boolean insecureFilePermissions = false;
```

```
custom-class-loader — -bash — 94×21
libraries:lib1:testDebugUnitTest
 libraries:lib1:incrementalReleaseUnitTestJavaCompilationSafeguard UP-TO-DATE
  ibraries:lib1:preReleaseUnitTestBuild UP-TO-DAT
        es:lib1:prepareReleaseUnitTestDependencies
 libraries:lib1:compileReleaseUnitTestJavaWithJavac UP-TO-DATE
 libraries:lib1:processReleaseUnitTestJavaRes UP-
 libraries:lib1:compileReleaseUnitTestSources UP-TO-DATE
 libraries:lib1:assembleReleaseUnitTest UP-TO-DATE
:libraries:lib1:testReleaseUnitTest
:libraries:lib1:test
:libraries:lib1:check
:libraries:lib1:build
BUTLD SUCCESSEUL
Total time: 26.9 secs
This build could be faster, please consider using the Gradle Daemon: https://docs.gradle.org/2
.10/userguide/gradle_daemon.html
custom-class-loader$
```



Android Platform Security Architecture

 Android's security architecture provides inherent protection against exploitation of many common app vulnerabilities, and protection from malicious actions by apps



- Apps are sandboxed from each other and from underlying system
- App developer must declare properties up-front in manifest
 - Apps must request and obtain permission to access sensitive resources
- Not a complete solution but important to understand its benefits and take into account when assessing app security



Examples of Common Mobile App Security Issues

- Insecure Network Communication (OWASP Mobile Top Ten: M3)
- Insecure Data Storage (OWASP Mobile Top Ten: M2)
- Insecure Dynamic Code Execution

(Not intended to be a comprehensive list)



Insecure Network Communication

- Problem: Network communication weaknesses are regularly found in mobile apps, and they can be easy to exploit because mobile devices are often used on unprotected networks (e.g. public Wi-Fi)
 - Plaintext network communication

Rishita Anubhai

Dan Boneh

- Java TrustManager overridden with insecure version that skips certificate validation
- Java HostnameVerifier overridden with insecure version



RSAConference 2015
San Francisco | April 20-24 | Moscone Center

SESSION ID-HTA-TOB

How We Discovered Thousands of Vulnerable Android Apps in 1
Day

Joji Montellibano
Vulnerability Analysis Tochnical Manager
CERT
@centoc

Will Dormann
Vulnerability Analysis Tochnical Manager
CERT
@wdormann

ER: Large Scale, Automated Detection of SSL/TLS Man-in-the-Middle Vulnerabilities in Android Apps

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Vitaly Shmatikov The University of Texas at Austin



Insecure Network Communication Solutions: App Development Process

We contributed new checks to Android Lint

- Detect insecure TrustManager
- Detect insecure HostnameVerifier
- Detect insecure SSLCertificateSocketFactory

```
// from http://blog.denevell.org/android-trust-all-ssl-certificates.html
TrustManager[] trustAllCerts = new TrustManager[] {
    new X509TrustManager() {
        @Override
        public void checkClientTrusted(X509Certificate[] certs, String authType) { }

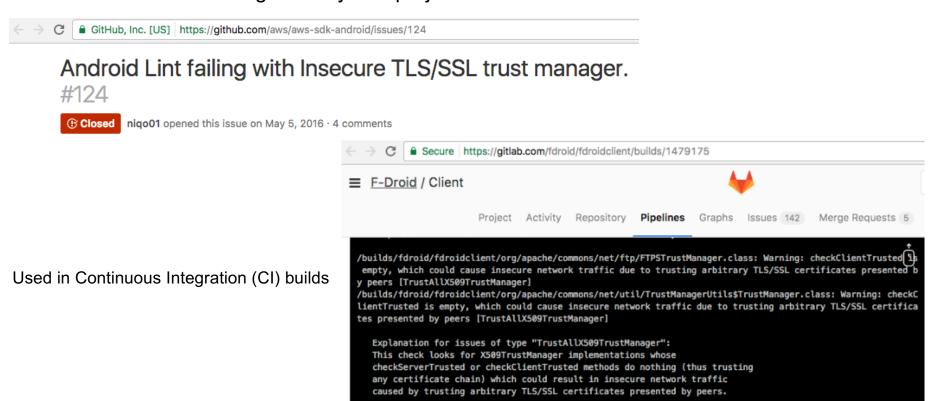
        @Override
        public void checkServerTrusted(X509Certificate[] certs, String authType) { }

CheckServerTrusted is empty, which could cause insecure network traffic due to trusting arbitrary TLS/SSL certificates presented by peers more... (%F1)
```

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Insecure Network Communication Solutions: App Development Process

The lint checks are being used by real projects:



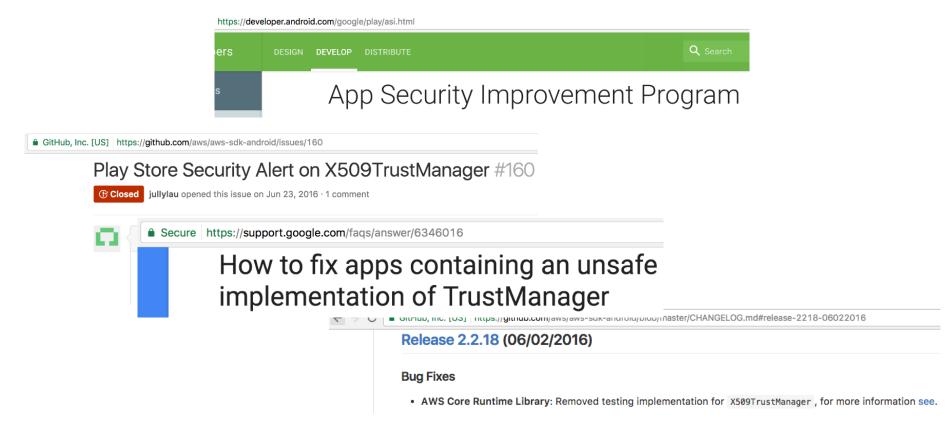
Insecure Network Communication Solutions: App Development Process

Good news: Developers are using Android Lint and its security checks

Bad news: Stack Overflow advice may evolve to work around the checks



Insecure Network Communication Solutions: App Development Process: Google Play Enforcement





Insecure Network Communication Solutions: Platform Security Architecture

Android 7 and up: Network Security Configuration

- App developer declares app's network security properties in an XML file
- Reduces need for app developer to muck with security sensitive code
- Policies can be easily examined by app stores, security assessors
- Caution: Policies may not be enforced by third-party networking libraries

iOS 9 and up: App Transport Security (ATS)

- Enforces encrypted communication by apps and compliance with best practices
 - Enabled by default, apps must explicitly opt-out
- Apple may enforce App Transport Security as a condition for App Store publication
 - Planned for January 2017, but delayed
- 80% of top 50 iOS apps opt-out from HTTPS requirement (NowSecure 08/2016)
- 97% of top 200 iOS apps opt-out from at least one aspect of ATS (Appthority 12/2016)



Insecure Data Storage

Problem: Android's default file permissions prevent apps from reading or writing files belonging to other apps. However, apps may set their files world readable or world writable, either inadvertently or due to a desire for data sharing with other apps.



The Poweramp Music Player app uses lax file permissions for preference files and some of its executable code.

```
root@hammerhead:/data/data/com.maxmpz.audioplayer/files # ls -l
-rw-rw-rw- u0_a96 u0_a96
                            1187312 2015-07-30 13:43 libaudioplayer_native.so
-rw-rw-rw- u0 a96 u0 a96
                              690168 2015-07-30 13:43 libpampffmpeg.so
root@hammerhead:/data/data/com.maxmpz.audioplayer/shared_prefs # ls -l
-rw-rw-rw- u0_a96 u0_a96
                                 372 2015-07-30 12:43 PlayerService.xml
-rw-rw-- u0_a96 u0_a96
                              130 2015-07-29 16:32 _has_set_default_values.xml
-rw-rw-rw- u0_a96
                                8508 2015-07-29 16:32 com.maxmpz.audioplayer_preferences.xml
                   u0 a96
-rw-rw-rw- u0 a96 u0 a96
                                1103 2015-07-29 16:32 eq.xml
                               101 2015-07-29 16:32 l.xml
-rw-rw-- u0_a96 u0_a96
```



[Updated] Exclusive: Vulnerability In Skype For Android Is Exposing Your Name, Phone Number, Chat Logs, And A Lot More





ls -l /data/data/com.skype.merlin_mecha/files/jcaseap
-rw-rw-rw-app_152 app_152 331776 2011-04-13 00:08 main.db
-rw-rw-rw-app_152 app_152 119528 2011-04-13 00:08 main.db
-journal
-rw-rw-rw-app_152 app_152 40960 2011-04-11 14:05 keyval.db

-rw-rw-rw- app_152 app_152 3522 2011-04-12 23:39 config.xml drwxrwxrwx app_152 app_152 2011-04-11 14:05 voicemail

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Insecure Data Storage Solutions: App Development Process

 Android Lint already included checks to identify use of MODE_WORLD_READABLE and MODE WORLD WRITEABLE

 We expanded the cases covered by the existing checks, and added new checks for setReadable and setWritable

```
if (insecureFilePermissions) {
    nativePath.setReadable(true, false);
    nativePath.setWritable(true, false);
}
```

Setting file permissions to world-writable can be risky, review carefully less... (#F1)

Setting files world-writable is very dangerous, and likely to cause security holes in applications. It is strongly discouraged; instead, applications should use more formal mechanisms for interactions such as ContentProvider, BroadcastReceiver, and Service.



Insecure Data Storage Solutions: Platform Security Architecture

Security improvements in Android 7

- For apps that target compatibility with Android 7 and up (targetSdkVersion >= 24)
- App data directories are now mode 0700 by default (-rwx-----)
 - Blocks access by other apps to files, even when those files have insecure permissions
 - However, doesn't stop an app from changing permissions of its own data directory
- MODE WORLD READABLE / WRITEABLE not allowed

Our proposed next step

- Apply SELinux Mandatory Access Control policies to block access to other apps' files regardless of file and directory permissions
 - Phase in by applying to all apps targeting a particular API level and higher (targetSdkVersion)
 - e.g. https://android-review.googlesource.com/#/c/195590/
 - Developers can still use Android Content Provider for controlled data sharing between apps



Dynamic Code Execution

Problem: Apps can download and execute new code not included in the original application package

Vulnerable apps

- When combined with insecure network communication or insecure file permissions, an adversary can replace the dynamic code with something malicious
- e.g. Vulnerabilities discovered by NowSecure in Poweramp, SwiftKey, Vungle apps

Malicious apps

- Deliberately download and execute exploit code after installation to evade security reviews
- e.g. BeNews Android app allegedly leaked from Hacking Team, Poeplau et al. (NDSS '14),
 Victor van der Veen's Android Security Symposium talk

https://developer.android.com/distribute/essentials/quality/core.html#sc

Core App Quality

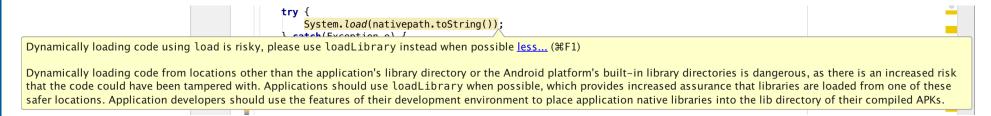
Execution SC-E1 App does not dynamically load code from outside the app's APK.



Dynamic Code Execution Solutions: App Development Process

We contributed Android Lint rules to encourage app developers to follow best practices

Use loadLibrary, not load. loadLibrary constrains the locations that native code can be loaded from.



Detect ELF binaries in the app package outside of the lib directory and encourage the developer not to do that.





Dynamic Code Execution Solutions: Platform Security Architecture

- Best Practice: Native shared libraries should be in the app package's lib directory
 - At app install time, Android's Package
 Manager extracts these into /data/app-lib
 - Apps themselves cannot modify the libraries
- Unfortunately, some apps do not follow this best practice
 - March 2014: 71 out of 2420 top Google Play apps had an executable or shared library in the APK outside of *lib* directory (we recommend performing an updated analysis)

```
Our proposal: Enforce this best practice through SELinux policy
```

- Prevent apps from executing code from locations that they can write to
- Phase in based on app's targetSdkVersion



(from NowSecure example on previous slide)



Dynamic Code Execution: Challenges with Modifying Platform Security Architecture

Compatibility issues

- Apps with shared libraries outside lib directory
- Apps that embed native executables

DexClassLoader and Android Runtime (ART)

- dex2oat runs in app's context, compiles Dalvik bytecode into native code
- If execution is blocked, the compiled native code can't run
 - The app still works -- Android falls back to use an interpreter to execute the bytecode

Apps could still map memory as writable and executable

- Copperhead Security proposed addressing this using PaX MPROTECT
 - Can also address with SELinux execmem
- But restricting executable memory introduces compatibility concerns
 - JIT compilers within web browsers and within the Android Runtime (ART)
 - See our paper for more details



Recent Android Open Source Project Changes

- Changes in AOSP master not all are in a released Android version yet
- Ability to set SELinux domain based on app's targetSdkVersion
 - Allows phasing in new security policies applied to apps
 - Based on our proposed code
 - https://androidreview.googlesource.com/#/q/status:merged+project:platform/system/sepolicy+branch:master+t opic:selinux-targetSdkVersion
- New untrusted_v2_app and ephemeral_app SELinux domains with stricter security policies
 - Enforces stronger protection on app internal data storage directory
 - Addresses dynamic code execution by preventing execution of app data files
 - https://android.googlesource.com/platform/system/sepolicy/+/master



Conclusions and Potential Future Work

- Mobile platforms provide a security architecture that can leveraged and built upon to gain confidence in and improve mobile app security
- Developer behavior can be influenced through the mobile app development process
 - Android Lint (and other tools) can help developers avoid mistakes, follow best practices
 - Google Play Store (and other app stores) can enforce compliance

Potential Future Work

- Incentives for app developers to actually use new platform security features
 - e.g. Target the latest Android API level and use Network Security Configuration feature
- Tools to help app developers use new platform security features
 - e.g. Android Studio feature to help developers write Network Security Configuration policies
- More Android Lint security checks
- Continue strengthening Android security policies to reduce attack surfaces, prevent exploitation of vulnerabilities



Resources for More Information

Our technical reports

- https://www.mitre.org/publications/technical-papers/android-security-analysis-final-report
- https://github.com/mitre/vulnerable-mobile-apps/raw/master/analyzing-effectiveness-mobile-app-vetting-tools.docx

Our source code

– https://mitre.github.io/vulnerable-mobile-apps/

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