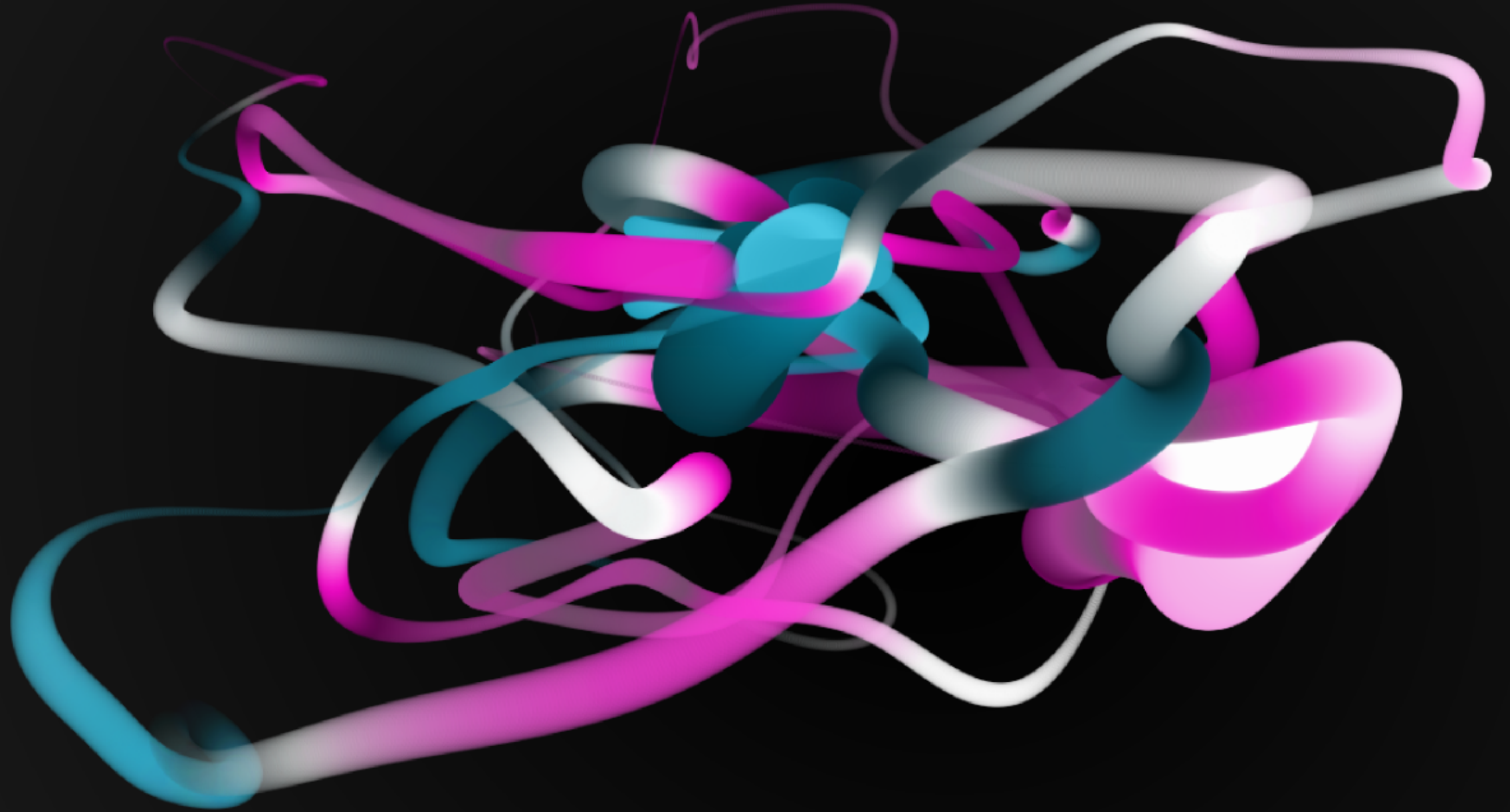


# Generative art in **Clojure**



# Perlin Noise

- Random point
- ..... Cubic spline

