

A quick introduction by Dan Liew

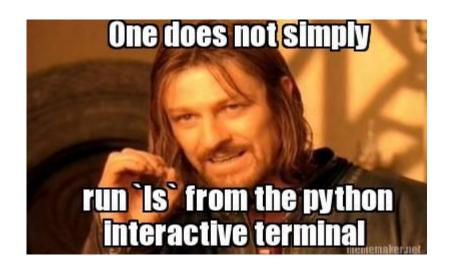
Have you ever tried using Python's interactive terminal?

```
notebooks: python - Konsole
                                                                                                                  \vee \wedge \times
 File Edit View Bookmarks Settings
[dan@dan-mainbox notebooks (master)]$ python
Python 3.3.2 (default, Sep 6 2013, 09:30:10)
[GCC 4.8.1 20130725 (prerelease)] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> print("Hello World")
Hello World
>>> x=4
>>> y=4
>>> x/x-y
>>> x/(x-y)
Traceback (most recent call last):
 File "<stdin>", line 1, in <module>
ZeroDivisionError: division by zero
                      notebooks: python
```

It's lame!

Problems include...





Introduction IPython

It started off as an "Afternoon hack" by Fernando Pérez

The IPython terminal console offers many features including...

- Tab completion
- Readable backtraces
- Nice shell integration
- Easy access to help

Quick Demo

Demo

```
gpuverify: ipython - Konsole
File Edit View Bookmarks Settings Help
IPython 1.1.0 -- An enhanced Interactive Python.
          -> Introduction and overview of iPython's features.
%quickref -> Quick reference.
         -> Python's own help system.
object? -> Details about 'object', use 'object??' for extra details.
In [1]: import GPUVerify
GPUVerifyException
                                         Traceback (most recent call last)
<ipython-input-1-6lc0efc4l6ef> in <module>()
----> 1 import GPUVerify
/home/dan/documents/projects/gpuverify/gpuverify/GPUVerify.py in <module>()
181 + "/libbugleInlineCheckPlugin.dylib"
          else:
           raise GPUVerifyException(ErrorCodes.CONFIGURATION ERROR, 'Could not find Bugle Inline Check plugin')
--> 183
    184
          clangInlineOptions = [ "-Xclang", "-load",
GPUVerifyException: GPUVerify: CONFIGURATION ERROR error (10): Could not find Bugle Inline Check plugin
In [2]: ls
aggregatecsv.py*
                     DynamicAnalysis/
                                             GPUVerifyCruncher/
                                                                   GPUVerify.userprefs
                                                                                           inference.cfg
                                                                                                                README.txt
                                                                   GPUVerifyVCGen/
BoogieBinaries/
                                             GPUVerifvLib/
                                                                                           KernelInterceptor/ testsuite/
                     getversion.py
dan-mainbox2.pickle getversion.pyc
                                             GPUVerify.py*
                                                                   gvfindtools.py
                                                                                           license banner.txt utils/
dan-mainbox.pickle
                     gpuverify*
                                             GPUVerify.pyc
                                                                   gvfindtools.pyc
                                                                                           LICENSE.TXT
                                             GPUVerify.sln
deploy.py*
                     GPUVerify.bat
                                                                   qvfindtools.templates/ new.pickle
Documentation/
                     GPUVerifyBoogieDriver/ GPUVerifyTestSuite/ gvtester.py*
                                                                                           pycache /
In [3]:
                         apuverify: ipython
```

Is that it?

No, otherwise my presentation would be boring!

IPython is much much more.

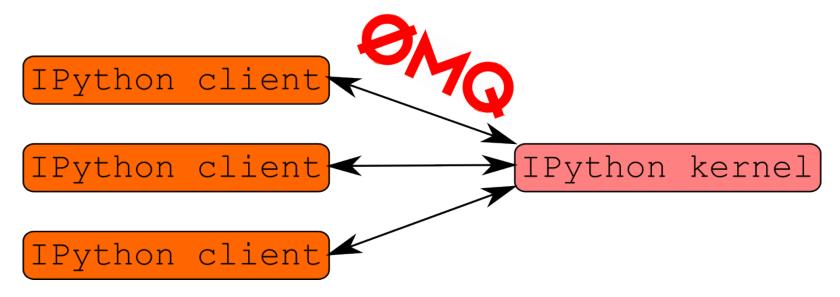
- Powerful interactive shells (terminal and Qt-based).
- A browser-based notebook with support for code, text, mathematical expressions, inline plots and other rich media.
- Support for interactive data visualization and use of GUI toolkits.
- Flexible, embeddable interpreters to load into your own projects.
- Easy to use, high performance tools for parallel computing (I'm not going to cover this)

Developed by many developers including the main developers:

Fernando Pérez, Min Ragan-Kelley, Brian E. Granger, Thomas Kluyver

IPython architecture

The interpreter loop abstracted...



- IPython client Sends commands and receives their output. E.g. qtconsole and web notebook
- IPython kernel A separate process running a python interpreter that receives commands from clients and executes commands. Multiple clients can connect!
- Communication between the kernel and clients is done via the ZeroMQ library. It is "a socket library that acts as a concurrency framework".

IPython architecture

In Python objects can provide an implementation of __repr__() which will return the string representation of an object.

IPython takes this concept further and allows objects to provide other representations which can then be used appropriately. This is used to render things like graphs and LaTeX

```
__repr_html() , __repr__svg() , repr__latex() ...
```

IPython Notebook demo



Embedding an IPython interpreter in GPUVerify's gvtester.py

Add the following...

```
icarus : dsl11 - Konsole
                                                                                                                   \vee \wedge \times
 File Edit View Bookmarks Settings Help
         #Do in place sort of paths so we have a guaranteed order
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         kernelFiles.sort()
         tests=[]
         csvFile = open(args.csv file,'w'') if args.csv file else sys.stdout
         for kernelPath in kernelFiles:
             try:
                 tests.append(GPUVerifyTestKernel(kernelPath, args.time as csv, csvFile, qetattr(args,'qvopt=')
             except KernelParseError as e:
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                  logging.error(e)
                 if args.stop on fail:
                      return GPUVerifyTesterErrorCodes.KERNEL PARSE ERROR
         #run tests
         import IPython
         IPython.embed()
         logging.info("Using " + str(args.threads) + " threads")
         threadPool = ThreadPool(args.threads)
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         logging.info("Running tests...")
         if args.time as csv:
             print("kernel, status, clang, opt, bugle, vcgen, cruncher, boogiedriver, total")
         start = time.time()
         for test in tests:
             if args.run only pass and test.expectedReturnCode != GPUVerifyErrorCodes.SUCCESS :
                 logging.warning("Skipping xfail test:{0}".format(test.path))
             if args.run only xfail and test.expectedReturnCode == GPUVerifyErrorCodes.SUCCESS :
                  logging.warning("Skipping pass test:{0}".format(test.path))
                  continue
             threadPool.addTest(test)
-- VISUAL LINE --
   uverify 0:bash 1:tool-root 2:gpuverify* 3:python3 4:python-
                                                                               dsll1@icarus:~/dev/gpu" 20:24 27-0ct-1"
                icarus : dsl11
                                                      rednotebook : sls.sh
```

What do I think IPython is useful for?

- Hacking on ideas
- Data visualisation
- Collaboration
- Teaching/Learning
- A darn good replacement for native Python console!

Some fantastic example notebooks

- https://github.com/ipython/ipython/wiki/A-gallery-of-interesting-IPython-Notebooks
- http://nbviewer.ipython.org/urls/raw.github.
 com/CamDavidsonPilon/Probabilistic-Programming-and-Bayesian-Methods-for-Hackers/master/Chapter1_Introduction/Chapter1_Introduction.ipynb
- http://nbviewer.ipython.org/4042018

For more information

Visit http://ipython.org/