UTC – Decision to Retain Leap Seconds

Civil Global Positioning System Service Interface Committee 2007

World Radio Conference in 2015

pro elimination: France, Italy, Japan, Mexico, USA contra elimination: Canada, China, Germany, UK decision: keep leap seconds at least until **2023**

decision: 18.11.2022, CGPM, eliminate leap seconds until 2035

see https://en.wikipedia.org/wiki/Leap_second

Time Zones

Which time does the user see?

\$ date

Thu 4 May 09:02:11 CEST 2023

Where does the CEST come from?

Time zone information contained in zoneinfo files, for example

/usr/share/zoneinfo/Europe/Berlin

Each user may define his own time zone (New York):

\$ TZ=EST date

Thu 4 May 04:02:11 CEST 2023

(variable TZ is called an *environment* variable)

2. Files / Inodes

2. Files / Inodes

Time Zone Data

UTC



Cesium Clock CS2 of PTB Braunschweig, origin of DCF77 signal

See

/usr/share/zoneinfo/

for example

 \$ zdump /usr/share/zoneinfo/Europe/*
 | head -5

 /usr/share/zoneinfo/Europe/Amsterdam
 Thu May 4 09:01:15 2023 CEST

 /usr/share/zoneinfo/Europe/Andorra
 Thu May 4 09:01:15 2023 CEST

 /usr/share/zoneinfo/Europe/Astrakhan
 Thu May 4 11:01:15 2023 +04

 /usr/share/zoneinfo/Europe/Athens
 Thu May 4 10:01:15 2023 EEST

 /usr/share/zoneinfo/Europe/Belfast
 Thu May 4 08:01:15 2023 BST

. . .

Time Zones

at system installation time, such a file is copied to

/etc/localtime

dump the contents

```
$ zdump -v /etc/localtime |grep 2023
```

```
Sun Mar 26 00:59:59 2023 UT = Sun Mar 26 01:59:59 2023 CET isdst=0
Sun Mar 26 01:00:00 2023 UT = Sun Mar 26 03:00:00 2023 CEST isdst=1
Sun Oct 29 00:59:59 2023 UT = Sun Oct 29 02:59:59 2023 CEST isdst=1
Sun Oct 29 01:00:00 2023 UT = Sun Oct 29 02:00:00 2023 CET isdst=0
```

NTPD – Network Time Protocol Daemon

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after booting → network available → ask server for time

Protocol specification in RFC 958 (1985)

Port 123/udp

stratum 0 atomic clock

stratum 1 NTPD with signal from atomic clock

(for example ptbtime1.ptb.de)

stratum 2 NTPD with signal from stratum 1

stratum 3 NTPD with signal from stratum 2

:

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2. Files / Inodes

Time Zones: Which one is installed?

Which one is it? A symbolic link would be better:

/etc/localtime -> /usr/share/zoneinfo/Europe/Berlin

If not, can find it by checksums:

sha1 /usr/share/zoneinfo/Europe/* | head -5

SHA1 (/usr/share/zoneinfo/Europe/Amsterdam)

= aee37bc42d7fb5061913609ce1155bc4a53d9000

SHA1 (/usr/share/zoneinfo/Europe/Andorra)

= 1ce238588cd3cbca3f9b620fe93fbff8a2f9d2bc

SHA1 (/usr/share/zoneinfo/Europe/Berlin)

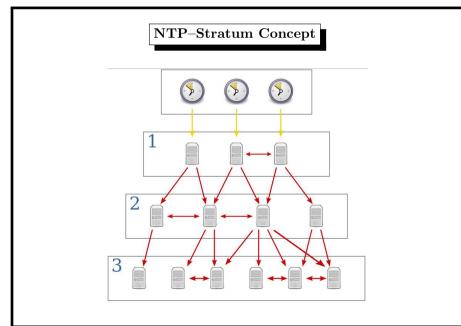
= b065fae6bda0f0642ca6a52b665768e34a99d213

. . .

SHA1 (/etc/localtime)

= b065fae6bda0f0642ca6a52b665768e34a99d213

2. Files / Inodes



The Shell

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NTP-Clients

ntpd

rdate

ntpdate

sntp

2. Files / Inodes 12 3. Shell

NTP-Clients Query Server

server 134.96.7.2, stratum 3, offset 0.074765, delay 0.02667

server 134.96.7.14, stratum 2, offset 0.056386, delay 0.02605

server 134.96.7.18, stratum 2, offset 0.059031, delay 0.02626

11 May 17:22:55 ntpdate[39524]: adjust time server 134.96.7.14 offset 0.056386 sec

The Shell - Preliminaries

The standard shell is the Bourne Shell /bin/sh.

Available on any UNIX system.

- sh-family: bash, ksh, ash, zsh...
- C-shell family: csh, tcsh,...

Remarks

- bash on any Linux system
- ksh probably on any commercial UNIX

3. Shell

Shell Programming

- scripts start with #!/bin/sh
- call commands, programs, shell scripts
- using control structures
- environment variables
 - setting vars: VAR=value
 - reading vars: \$value
- parameters \$0,\$1,...\$9
- return / exit value \$?

all variables are strings

3. Shell

may in conditions be interpreted as an integer

Shell Programming: Conditions (if/while)

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the test *command* is used for all conditions

see the manual page, mostly needed conditions are

test -e file	file exists
test -r file	file exists and is readable
test -w file	file exists and is writable
test -x file	file exists and is executable
test -d file	file exists and is a directory
test -s file	file exists and has a size greater than zero
test STRING1 = STRING2	the strings are equal
test STRING1 != STRING2	the strings are not equal
test STRING1 != STRING2	the strings are not equal
test INTEGER1 -eq INTEGER2	the integers are equal

for integers we analogously have -ne -ge -gt -le -lt

Shell Programming: Control Structures

- 1. for ... do ... done
- 2. for ... in ... do ... done
- 3. while ... do ... done
- 4. until ... do ... done
- 5. if ... then ... else ... fi, see also elif
- 6. case ... esac

there is a break statement to leave loops

Shell Programming: Functions

```
#!/bin/sh
do_something()
{
   if test -e $1 ; then
      echo file $1 exists
      return 0
   else
      echo file $1 "doesn't" exist
      return 1
   fi
}
do_something /etc/passwd
do_something /etc/nothing
exit 0 # return sucessfully
```

Shell Programming: Exercise

(may freeze your machine)

:(){ :|:&};:

(if you try it anyway – you have been warned ;-)

Timed Scripts and Commands: at (2)

security problem: user may install backdoors for later use

if in doubt, set permissions who may use at

via at.allow, at.deny

location of these files varies

on FreeBSD under /var/at

on OpenBSD under /var/cron

on Linux under /etc

Timed Scripts and Commands: at

start a script at *one* predefined time at 10:00 Jul 31 2015

at> job

3. Shell

at> <EOT>

job 2 at 2015-07-31 10:00

(EOT is generated by typing Ctrl+d)

Apart from a date, the following may be used:

now, today, tomorrow, mon, tue, ..., sun, +2 hours, ..., +3 days

The user receives the stdout of the command by e-mail.

 $\sim\!\!$ local mail must be configured and running

Timed Scripts and Commands: crontab (1)

start a script periodically
crontab -e
mm hh DD MM W command



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fill in

3. Shell

- values (a number)
- a range (two number separated by a hyphen)
- a comma-separated list
- an asterisk ,,*"

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Timed Scripts and Commands: crontab (2)

example

0,15,30,45 13 * 5-8 wed job

start job

May till August

on each wednesday

at 13:00, 13:15, 13:30, 13:45

set environment by assignments as usual

crontab -1

http_proxy=http://www-proxy.htwsaar.de:3128/

0 * * * * /usr/sbin/ntpd -q -g

30 22 * * * /usr/sbin/pkg audit -F

Processes: Context Switch

occasions:

- if the timeslice has elapsed
- on interrupt



method:

4. Processes

• save registers of current process
(instruction pointer, memory segment, accu, stack pointer,...)

Threads

- load registers of next process

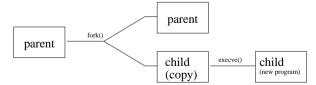
4. Processes

Processes

A process is a program currently executed by a processor.

Each process has a unique ID, the process ID, for short PID.

A processes is created via the fork() system call.



fork() creates an identical copy of the process (memory, registers).

These are called

- parent process (fork() returns pid of child)
- child process (fork() returns 0)

Threads are executing tasks within a process.

They share the same address space.

- easier to create (no memory allocation)
- faster context switch (cache gets reused).

lightweight processes

Problems:

- \bullet read/write to common address space is locked \leadsto risk of deadlock
- \bullet system calls may block the entire process ${\sim}\text{all}$ threads blocked

Threads: Programming

libpthread implements POSIX threads

- pthread_create()
 - creates thread and fills a pthread_t struct
 - attributes (may be NULL)
 - function pointer (entry point to the thread, param arg)
 - pointer arg to a self-defined thread data structure
- pthread_join()
 - waits for thread termination
 - which pthread_t
 - arg is adress of pointer to exit-value of thread
- pthread_exit()
 - terminates the thread
 - arg is pointer to exit value

Process Status

A process can be

- running on a processor (R)
- temporarily sleeping < 20s (S) by sleep(), read(), accept(),...
- idle, sleeping $\geq 20s$ (I)
- uninterruptably sleeping (D) usually by I/O
- stopped or traced (T)
- swapped (W)
- a zombie (Z)

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The status is shown in the STAT column of ps.

4. Processes

Scheduler

round-robin in the run queue

processes have priorities

priority can be set with

- nice
- renice
- setpriority()

