# FooBar

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#### **Abstract**

TBD

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## 1 weights

##		[,1]	[,2]	[,3]	[,4]
##	[1,]	+0.000000	+1.000000	+2.000000	+3.000000
##	[2,]	+1.000000	+0.000000	+4.000000	+5.000000
##	[3,]	+2.000000	+4.000000	+0.000000	+6.000000
##	[4,]	+3.000000	+5.000000	+6.000000	+0.000000

### 2 normalized weights

```
##
        [,1]
                  [,2]
                                        [,4]
                             [,3]
## [1,] +0.000000
                   +0.047619
                              +0.095238
                                        +0.142857
## [2,] +0.047619
                   +0.000000
                              +0.190476 +0.238095
                   +0.190476
## [3,] +0.095238
                              +0.000000
                                        +0.285714
## [4,] +0.142857
                   +0.238095
                              +0.285714
                                        +0.000000
```

#### 3 delta

```
[,1]
                  [,2]
                                        [,4]
                             [,3]
## [1,] +0.000000 +1.000000 +2.000000
                                        +3.000000
## [2,] +1.000000
                   +0.000000
                              +4.000000
                                        +5.000000
## [3,] +2.000000
                   +4.000000
                              +0.000000
                                        +6.000000
## [4,] +3.000000
                   +5.000000
                              +6.000000
                                        +0.000000
```

### 4 normalized delta

```
##
       [,1]
                  [,2]
                             [,3]
                                        [,4]
## [1,] +0.000000 +0.218218
                             +0.436436
                                       +0.654654
## [2,] +0.218218
                   +0.000000
                             +0.872872
                                       +1.091089
## [3,] +0.436436
                   +0.872872
                              +0.000000
                                       +1.309307
                             +1.309307 +0.000000
## [4,] +0.654654 +1.091089
```

#### 5 v

```
##
        [,1]
                  [,2]
                             [,3]
                                        [,4]
## [1,] +0.285714 -0.047619
                             -0.095238 -0.142857
## [2,] -0.047619
                   +0.476190
                             -0.190476
                                       -0.238095
## [3,]
       -0.095238
                   -0.190476
                              +0.571429
                                        -0.285714
## [4,]
       -0.142857 -0.238095
                             -0.285714 +0.666667
```

#### 6 vinv

```
## [,1] [,2] [,3] [,4]

## [1,] +2.008880 -0.842738 -0.644447 -0.521695

## [2,] -0.842738 +1.291254 -0.247864 -0.200652

## [3,] -0.644447 -0.247864 +1.045751 -0.153440

## [4,] -0.521695 -0.200652 -0.153440 +0.875787
```

#### 7 xold

```
## [,1] [,2]

## [1,] +1.000000 +4.000000

## [2,] +2.000000 +3.000000

## [3,] +3.000000 +2.000000

## [4,] +4.000000 +1.000000
```

#### 8 cross

```
## [,1] [,2] [,3] [,4]

## [1,] -0.104167 +0.038690 +0.050595 +0.014881

## [2,] +0.038690 +0.229167 -0.068452 -0.199405

## [3,] +0.050595 -0.068452 +0.395833 -0.377976

## [4,] +0.014881 -0.199405 -0.377976 +0.562500
```

## 9 xold from eigen

```
## [,1] [,2]

## [1,] -0.023575 +0.001340

## [2,] -0.169582 -0.460776

## [3,] -0.551259 +0.324247

## [4,] +0.744416 +0.135188
```

### 10 dold

#### 11 scaled xold

```
## [,1] [,2]

## [1,] -0.022884 +0.001301

## [2,] -0.164615 -0.447279

## [3,] -0.535112 +0.314749

## [4,] +0.722611 +0.131228
```

#### 12 scaled dold

```
## 1 2 3 4

## 1 +0.000000 +0.470437 +0.600522 +0.756732

## 2 +0.470437 +0.000000 +0.847322 +1.059169

## 3 +0.600522 +0.847322 +0.000000 +1.271041

## 4 +0.756732 +1.059169 +1.271041 +0.000000
```

#### 13 sold

## [1] +0.003934

### 14 guttman transform

```
## [,1] [,2]

## [1,] -0.029266 -0.001372

## [2,] -0.163900 -0.442303

## [3,] -0.533326 +0.312222

## [4,] +0.726492 +0.131453
```

### 15 **xold - xnew**

```
## [,1] [,2]

## [1,] +0.006382 +0.002672

## [2,] -0.000715 -0.004976

## [3,] -0.001786 +0.002527

## [4,] -0.003881 -0.000224
```

# 16 v %\*% (xold - xnew)

```
## [,1] [,2]
## [1,] +0.002582 +0.000792
## [2,] +0.000620 -0.002925
```

## [3,] -0.000383 +0.002202 ## [4,] -0.002819 -0.000069