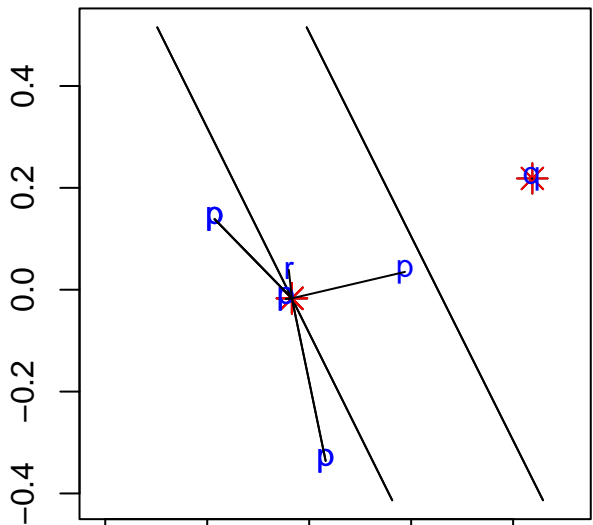


variable 2

dimension 2



-0.4 -0.2 0.0 0.2 0.4

dimension 1