Steven WANG

ADDRESS: 4281 Boulevard LaSalle, Montreal, QC, Canada, H4G2A7

PHONE: 514-991-5554

EMAIL: jialei.wang@mail.mcgill.ca

SKILLS

Experienced with: Java, C#, C++, Git, Linux, Unity, Latex

Familiar with: C, HTML, CSS, JavaScript, JQuery, Bootstrap3, NodeJS, MongoDB

EXPERIENCE

PRESENT

Game Functionality QA

JUNE 2019

Keywords Studios, Montreal, Canada

Participated in development of Remnant: From the Ashes, Torchlight 2.

Identified defects/bug issues using debug commands.

Analyzed and summarized results using Jira.

SEPTEMBER 2018

QA Technical Internship

APRIL 2018

Intel Corporation, Beijing, China

Involved in 5G CDMA development.

Propagated Intel 7560 modem to 7660 modem.

Kept version notes to compare when bugs were fixed and determine whether new bugs appeared.

APRIL 2018

Communication and Marketing Internship

APRIL 2017

LOHO MTL, Montreal, Canada

Worked as social media specialist and managed 3 social media accounts. Composed advertisements for land agents, restaurants, travel agencies.

Translated English and French news to Chinese.

PROJECTS

SEPTEMBER 2020

Tetris | JavaScript Game

AUGUST 2020

Recreated the classic game Tetris using JavaScript.

APRIL 2019

Flash Point | Unity3d Game

SEPTEMBER 2018

Created a 3D board game using C# and Unity.

Implemented the character control system, user interface, game strategy, and network.

APRIL 2019

Pentago-Swap | Game Al

JANUARY 2019

Created an AI for a board game called Pentago-Swap using Java.

Designed a heuristic function to evaluate the relative advantage of players based on game rules.

Implemented Alpha-Beta-Pruning and Monte-Carlo-Tree search techniques.

EDUCATION

2016 - 2019 Bachelor of Arts, McGill University

Major in Computer Science

Minor in Economics

2015 - 2016 Bachelor of Media Studies, University of San Francisco

Major in Media Studies

Minor in Film Production