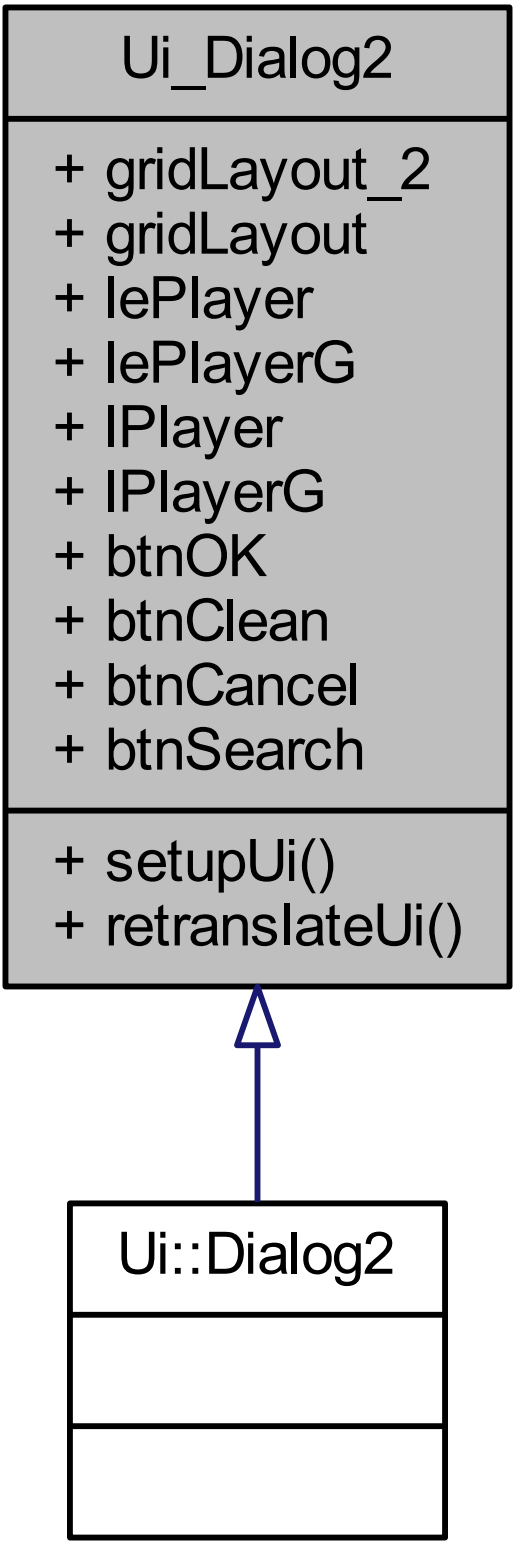
Ui_Dialog2
+ gridLayout_2
+ gridLayout
+ lePlayer
+ lePlayerG
+ lPlayer
+ lPlayerG
+ btnOK
+ btnClean
+ btnCancel
+ btnSearch
+ setupUi()
+ retranslateUi()
Ui::Dialog2