101: Java

Apr, 2023

Objective

- インストール: Intellij IDEA, JDK
- Hello world!
- 文法
- Data types
- Operators (演算子)
- Loops (繰り返し処理)
- Condition (条件分岐)
- Array (配列)
- Exception (例外)
- Files and I/O
- Scanner

JDK

- Java Development Kit 17
 - https://www.oracle.com/java/technologies/downloads/#java17
 - Windows: x64 Installer or x64 MSI Installer
 - Debian/Ubuntu: sudo apt update && sudo apt install -y openjdk-17-jdk
- 環境変数?
 - o java -version
 - o javac -version

Intellij IDEA

- Intellij IDEA Community Edition
 - https://www.jetbrains.com/idea/download/

MJBK防止策: UTF-8

For example, some Shift-JIS characters include a backslash (0x5C "\") in the second byte, which is used as an escape character in many programming languages.

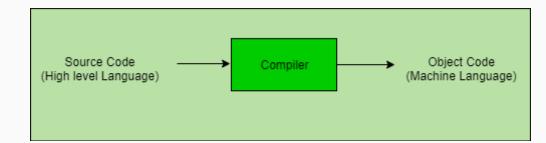
構		わ		な		()	
8d	5 c	82	ed	82	c8	82	a2

A parser lacking support for Shift JIS will recognize 0x5C 0x82 as an invalid escape sequence, and remove it. [3] Therefore, the phrase cause mojibake.

高			墲		7	()	
8d		82	ed	82	с8	82	a2

Hello world

javac MyFirstJavaProgram.java java MyFirstJavaProgram



```
#include <stdio.h>
int main() {
    printf("Hello,
world!\n");
    return 0;
}
```



```
#include <iostream>
int main() {
    std::cout << "Hello world!\n";
    return 0;
}</pre>
```

print("Hello world")



Object-oriented programming (OOP)

Objects



States(属性/状態)

σ/Չ、年齡、白柴/胡麻柴/黒柴,etc.

Behaviors(操作/動作)

- Class
 - blueprint/template (e.g. DNA, RNA)







例: class Dog

```
public class Dog {
  String breed;
  int age;
  String color;
  void bark() {
    System.out.println("Wan wan");
  void eat() {
  void sleep() {
```

Keywords: abstract, boolean, break, byte, case, catch, char, class, do, for, if, ...

Constructors

```
MyClass.java

public class MyClass {
   int num;
   MyClass() {
      num = 100;
   }
}
```

```
public class ConsDemo {
  public static void main(String[] args) {
    MyClass t1 = new MyClass();
    MyClass t2 = new MyClass();
    System.out.println(t1.num + " " + t2.num);
  }
}
new objects
```

Constructors

ConsDemo2.java

```
public class ConsDemo2 {
   public static void main(String[] args) {
     MyClass2 t1 = new MyClass2(10);
     MyClass2 t2 = new MyClass2(20);
     System.out.println(t1.x + " " + t2.x);
   }
}
```

- a special method, matches the class name
- does not have a return type (void, int, etc.)
- is called when the object is created
- All Java classes have constructors

```
public class Puppy {
                                 //instance variable, outside any method
 int puppyAge;
 Puppy(String name) {
   // This constructor* has one parameter, name.
   System.out.println("The name is: " + name);
 puppyAge = age;
 public int getAge() {
   System.out.println("Puppy's age is: " + puppyAge);
   return puppyAge;
 public static void main(String[] args) {
   // create an object myPuppy
   Puppy myPuppy = new Puppy("Cody");
   myPuppy.setAge(2);
   myPuppy.getAge();
     /* read age again */
   System.out.println("Variable Value: " + myPuppy.puppyAge);
```

Primitive data types

- byte (8 bit signed integer)
 - o byte a = 100;
 - o min: -128 (-2^7), max: 127 (2^7-1)
- short (16 bit signed integer)
 - o short b = 11000;
 - o min: -32,768 (-2^15), max: 32,767 (2^15-1)
- int (32 bit signed integer)
 - \circ int c = -2000000;
 - o min: -2^31, max: 2^31-1
- long (64 bit signed integer)
 - o min: -2^63, max: 2^63-1

- float (32 bit single precision floating point)
 - o float f = 22.22;
- double (64 bit double precision floating point)
 - o double d = 33.4444;
- boolean

default: false

- boolean isAlive = true;
- boolean isDead = false;
- char (single 16 bit Unicode character)
 - o char letterA = 'A';

Reference data types

```
Puppy myPuppy = new Puppy("Cody");

reference variable

default: null
```

Variable types

```
public class Test {
                                                       public class Test {
  public void puppyAge() {
                                                         public void puppyAge() {
                                                                             //エラー、初期化されてない
    int age = 0;
                                                           int age;
    age = age + 7
                                                           age = age + 7;
    System.out.println("Puppy age is: " + age);
                                                           System.out.println("Puppy age is: " + age);
 public static void main(String[] args) {
                                                         public static void main(String[] args) {
    Test test = new Test();
                                                           Test test = new Test();
    test.puppyAge();
                                                           test.puppyAge();
```

Local variables: declared in methods, constructors

"変数宣言" no modifiers, no default value



```
import java.io.*;
public class Employee {
  // this instance variable is visible for any child class.
  public String name;
  // salary variable is visible in Employee class only
 private double salary;
  // The name variable is assigned in the constructor.
 public Employee (String empName) {
   name = empName;
  // The salary variable is assigned a value.
 public void setSalary(double empSal) {
    salary = empSal;
  // This method prints the employee details.
  public void printEmp() {
    System.out.println("name: " + name);
    System.out.println("salary:" + salary);
  public static void main(String[] args) {
    Employee empOne = new Employee("Rajesh");
    empOne.setSalary(100000);
    empOne.printEmp();
```

instance variable

declared outside any method or constructor, inside a class "public" private": modifiers in a static method, should be called using fully qualified name. empOne.name

no nested method



```
import java.io.*;
public class Employee {

// salary variable is a private static variable
private static double salary;

// DEPARTMENT is a constant
public static final String DEPARTMENT = "システム開発部";

public static void main(String[] args) {
    salary = 300000;
    System.out.println(DEPARTMENT + " average salary: " + salary);
}

from outside class:
Employee.DEPARTMENT
}
```

Modifiers

- Access modifiers
 - (空欄)
 - o public
 - private
 - protected

- Non access modifiers
 - o static (method, class)
 - o final
 - abstract
 - synchronized*, volatile*

```
public class Dog {
   private String birthday;

public String getBirthday() {
    return this.birthday;
  }

public void setBirthday(String birthday) {
   this.birthday = birthday;
  }
}
```

Operators

- +
- -
- *
- /
- %
- ++
- --

- ==
- !=
- >
- <
- >=
- <=
- &&
- ||
- !
- =

Loops

```
public class TestLoop1 {
 public static void main(String[] args) {
   int x = 10;
   while (x < 20) { // also try x <= 20
     System.out.print("value of x: " + x);
     x++;
     System.out.print("\n"); //手動で改行
```

Loops

```
public class TestLoop2 {
  public static void main(String[] args) {
    for(int x = 10; x < 20; x = x + 1) {
        System.out.println("value of x: " + x );
    }
}</pre>
```

Loops

```
public class TestLoop3 {
    public static void main(String[] args) {
        int x = 10;

        do {
            System.out.println("value of x: " + x );
            x++;
        } while(x < 20);
    }
}</pre>
```

```
public class TestLoop4 {
    public static void main(String[] args) {
        int num = 8;
        while (true) {
            System.out.println(num);
            num++;
            if (num == 20) {
                break;
```

```
public class TestLoop5 {
    public static void main(String[] args) {
        int num = 8;
        for (int i=1; i<10; i++) {
            num++;
            if (num % 3 == 0) {
                continue;
            System.out.println(num);
```



```
public class TestLoop6 {
    public static void main(String[] args) {
        int num = 8;
        for (int i=1; i<10; i++) {
            num++;
            if (num % 2 == 0) {
                System.out.println("even number: " + num);
            } else {
                System.out.println("odd number: " + num);
```

```
public class TestLoop7 {
    public static void main(String[] args) {
        int time = 0;
        for (int i=1; i<=24; i++) {
            if (time < 12) {
                System.out.println("Morning: " + time);
            } else if (time <= 18) {</pre>
                System.out.println("Afternoon: " + time);
            } else {
                System.out.println("Evening: " + time);
            time++;
```

```
public class TestLoop8 {
    public static void main(String[] args) {
        int x = 1, y = 2;
        for (int i=1; i<11; i++) {
            if (x < 15) {
                x++;
                if (x != y) {
                    y = y + 2;
            System.out.println("x: " + x + "\ny: " + y + "\n");
```

Exercise: nested for loop

```
for (...) {
   for (...) {
     System.out.print("*");
   }
   ...
}
```

```
public class TestSwitch {
    public static void main(String[] args) {
                                 // 任意の値を
        char grade = 'C';
        switch(grade) {
        case 'A':
            System.out.println("Excellent!");
           break;
        case 'B':
        case 'C':
            System.out.println("Well done");
           break;
        case 'D':
            System.out.println("You passed");
        case 'F':
            System.out.println("Better try again");
           break:
        default:
            System.out.println("Invalid grade");
        System.out.println("Your grade is " + grade);
```

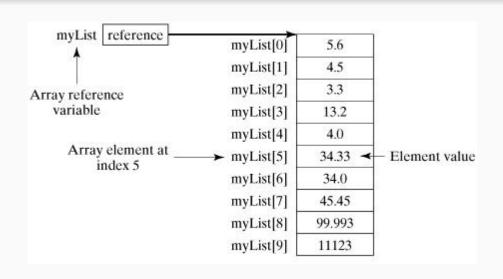
Data type conversion (型変換)

```
public void method1(){
  byte a = 18;
  int b = 157;
  long c = 5000000L;
  float f = 3.14f;
  double d = 88.8888888888;
      Unicode表
      j: 0x006A (16進数), 106 (10進数)
```

String (文字列)

Arrays (配列)

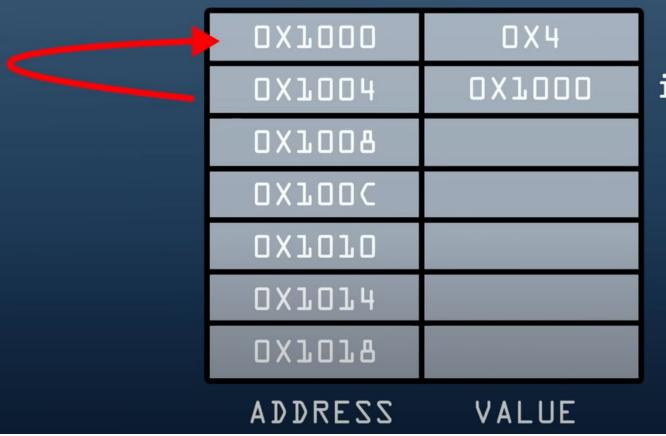
```
String[] args
double[] myList
= \{5.6, 4.5, 3.3, 13.2,
4.0, 34.33, 34.0, 45.45,
99.993, 11123};
int[] myList2 = new int[5];
                 固定
```



Print the array: TestArray1.java

```
public class TestArray1 {
    public static void main(String[] args) {
      double[] myList = \{5.6, 4.5, 3.3, 13.2, 4.0, 34.33, 34.0, 45.45, 
99.993, 11123};
        System.out.println(myList);
$ javac TestArray1.java
$ java TestArray1
[D@7ad041f3
                    reference variable
```

MEMORY



int *pX = &xi

int x = 4i

Exercise 1. print all array elements 2. sum all elements 3. find max

```
public class TestArray2 {
 public static void main(String[] args) {
      double[] myList = \{5.6, 4.5, 3.3, 13.2, 4.0, 34.33, 34.0, 45.45, 
99.993, 11123};
      // Print all the array elements
      for (int i = 0; i < myList.length; i++) {</pre>
         System.out.println(myList[i] + " ");
      for () {}
      for () {}
                                   Foreach loop: enhanced for loop
                                  for (double element: myList) {
                                      System.out.println(element + " ");
```

Sort the array: int, char, and String

```
Arrays.sort(arr); Arrays.sort(arr, 1, 5);
System.out.println("Sorted array: " + Arrays.toString(arr));
```



```
Arrays.sort(arr,
Collections.reverseOrder());
```

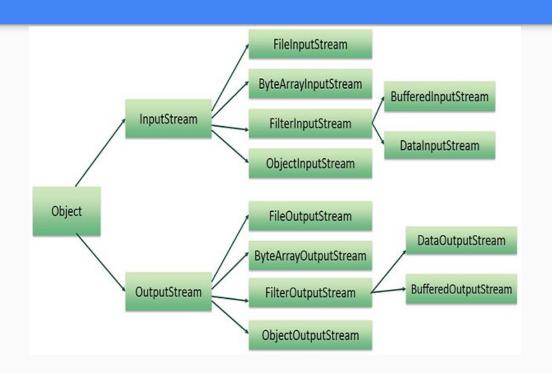
Exercise: sort an int array without using .sort()

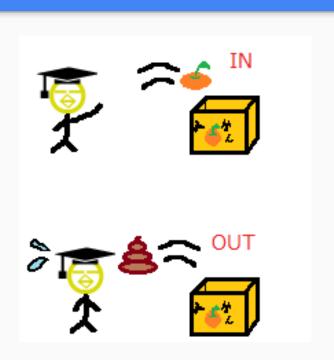
Exceptions

```
jing@jing-ThinkPad-E490:~/Documents$ nano TestArray1.java
jing@jing-ThinkPad-E490:~/Documents$ javac TestArray1.java
jing@jing-ThinkPad-E490:~/Documents$ java TestArray1
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index 100 o
ut of bounds for length 6
    at TestArray1.main(TestArray1.java:4)
jing@jing-ThinkPad-E490:~/Documents$
```

More on that later

Files and I/O





```
CopyFile1.java
                                                     input.txt
import java.io.*;
                                                     Tesuto
public class CopyFile1 {
   public static void main(String[] args) throws IOException {
                                                                         byte stream
      FileInputStream in = null;
                                                                         1 byte (8 bit)
                                          //初期化
      FileOutputStream out = null;
      try {
         in = new FileInputStream("input.txt");
                                                     (1)
         out = new FileOutputStream("output.txt");
                                                     InputStream in = new
         int c;
                                                     FileInputStream("C:/java/input.txt
         while ((c = in.read()) != -1) {
                                                     ");
           out.write(c);
                                                     (2)
      }finally {
                                                     File f = new File("~/input.txt");
                                 end of file
         if (in != null) {
                                                     InputStream in = new
            in.close();
                                                     FileInputStream(f);
         if (out != null) {
            out.close();
```

```
CopyFile2.java
                                                      input.txt
import java.io.*;
                                                      Tesuto
public class CopyFile2 {
  public static void main(String[] args) throws IOException {
      FileReader in = null;
      FileWriter out = null;
                                                                     character stream
                                                                     2 byte (16 bit)
      try {
         in = new FileReader("input.txt");
         out = new FileWriter("output.txt");
         int c;
         while ((c = in.read()) != -1) {
            out.write(c);
      }finally {
         if (in != null) {
            in.close();
         if (out != null) {
            out.close();
```

```
public class ReadConsole {
  public static void main(String[] args) throws IOException {
      InputStreamReader cin = null;
      try {
         cin = new InputStreamReader(System.in);
         System.out.println("Enter characters, 'q' to quit.");
         char c;
         do {
            c = (char) cin.read();
            System.out.print(c);
         } while(c != 'q');
      }finally {
         if (cin != null) {
            cin.close();
```

import java.io.*;

Scanner

```
import java.util.Scanner;
public class ScannerDemo1 {
   public static void main(String[] args){
       Scanner sc = new Scanner(System.in);
       String name = sc.nextLine();  // String input
       int age = sc.nextInt();
       System.out.println("Name: "+name);
       System.out.println("Age: "+age);
```

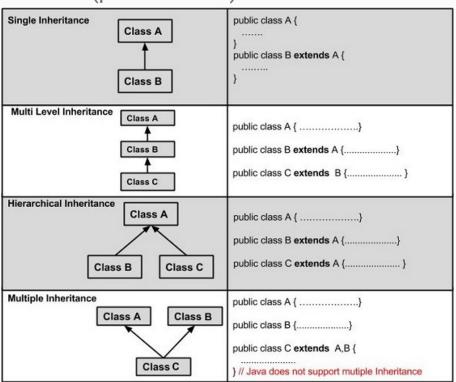
Exercise: calculate the mean

Scannerクラスを使って、入力された整数値の平均値を求めなさい。

```
Hint: boolean Scanner.hasNextInt()
   boolean Scanner.hasNextLine()
   void Scanner.close()
```

Inheritance: extends

- the subclass (child class) inherits methods and fields from the superclass (parent class)





```
class Calculation {
    public int addition(int x, int y) {
        return x + y;
    public int subtraction(int x, int y) {
        return x - y;
public class My Calculation extends Calculation {
    public int multiplication(int x, int y) {
        return x * y;
    public static void main(String[] args) {
        int a = 20, b = 10;
        My Calculation demo = new My Calculation();
        System.out.println(demo.addition(a, b));
        System.out.println(demo.subtraction(a, b));
        System.out.println(demo.multiplication(a, b));
```

```
class Super class {
   int num = 20;
  public void display() { System.out.println("This is the superclass"); }
public class Sub class extends Super class {
   int num = 10;
  public void display() {System.out.println("This is the subclass"); }
  public void my method() {
      Sub class sub = new Sub class();
      sub.display();
      super.display();
      System.out.println("sub class:"+ sub.num);
      System.out.println("super class:"+ super.num);
  public static void main(String[] args) {
      Sub class obj = new Sub class();
      obj.my method();
```

```
class Animal {
class Mammal extends Animal {
class Reptile extends Animal {
public class Dog extends Mammal {
    public static void main(String[] args) {
        Animal a = new Animal();
        Mammal m = new Mammal();
        Dog d = new Dog();
        System.out.println(m instanceof Animal);
                                                         "Dog IS-A mammal"
        System.out.println(d instanceof Mammal);
        System.out.println(d instanceof Animal);
```

Abstract

class SuperMarket extends Store {

class FastFoodStore extends Store {

System.out.println("食券");

System.out.println("Suica and Paypay");

void payment() {

void payment() {

abstract methods must be overridden abstract class Store { public class Shopping { abstract void payment(); public static void main(String[] args) { ConvenienceStore store1 = new ConvenienceStore(); class ConvenienceStore extends Store { SuperMarket store2 = new SuperMarket(); FastFoodStore store3 = new void payment() { FastFoodStore(); System.out.println("Credit card"); store1.payment(); store2.payment();

store3.payment();

```
abstract class Bike{
   Bike(){System.out.println("bike is created");}
   abstract void run();
   void changeGear(){System.out.println("gear changed");}
}
class Honda extends Bike{
   void run(){System.out.println("Honda running safely..");}
}
class TestAbstraction2{
```

public static void main(String[] args) {

Bike obj = new Honda();

obj.changeGear();

obj.run();

```
/* File name : Employee.java */
                                                  /* File name : RunEncap.java */
public class Employee {
                                                  public class RunEncap {
 private String name;
                                // 社員番号
                                                     public static void main(String[] args) {
 private String idNum;
 private int age;
                                                        Employee encap = new Employee();
                                                        encap.setName("James");
 public String getName() {
                                                        encap.setAge(20);
                                                        encap.setIdNum("ME12343");
    return name;
                                                        System.out.print("Name: " + encap.getName() + "
 public String getidNum() {
                                                  Age: " + encap.getAge());
    return idNum;
 public int getAge() {
    return age;
 public void setAge(int newAge) {
    age = newAge;
 public void setName(String newName) {
    name = newName;
 public void setIdNum(String newId) {
    idNum = newId;
```

Interface (is not a class)

```
interface ALaw {
    public void noLiquid();
    public void noBattery();
}
interface BLaw {
    public void noPets();
}
```

```
public class AirlineA implements ALaw, BLaw{
  public void noLiquid() {...// Ban liquids}
  public void noBattery() {...}
  public void noPets() {...// Ban pets}

  public static void main(String[] args) {
     // ...
}
```

```
interface Bank{
  float rateOfInterest();
class UFJ implements Bank{
 public float rateOfInterest() {return 9.15f;}
class Mizuho implements Bank{
 public float rateOfInterest() {return 9.7f;}
class TestInterface2{
  public static void main(String[] args) {
   Bank a = new UFJ();
    Bank b = new Mizuho();
    System.out.println("UFJ ROI: " + a.rateOfInterest());
    System.out.println("Mizuho ROI: " + b.rateOfInterest());
```

Homework

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua

- 1. Incididunt ut labore et dolore
- Consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua