

## graphs\_homework.graph

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class Graph:

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**Graph**(nr\_of\_vertices=0, nr\_of\_edges=0)

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Creates a graph with the given number of vertices and edges.

def get\_nr\_of\_vertices(self):

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Returns the number of vertices in the graph.

def vertices\_iterator(self):

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Returns an iterator for the vertices in the graph.

**def is edge**(self, vertex\_from, vertex\_to):

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Returns True if there is an edge from vertex\_from to vertex\_to, False otherwise.

def get\_in\_degree(self, vertex\_to):

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Returns the in degree of a vertex.

def get\_out\_degree(self, vertex\_from):

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Returns the out degree of a vertex.

def outbound\_iterator(self, vertex\_from):

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Returns an iterator for the outbound edges of a vertex.

def inbound\_iterator(self, vertex\_to):

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Returns an iterator for the inbound edges of a vertex.

def edges\_iterator(self):

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Returns an iterator for the edges in the graph. Each edge is represented as a tuple (vertex from, vertex to).

def get\_cost(self, vertex\_from, vertex\_to):

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Returns the cost of an edge. Throws an exception if the edge does not exist.

**def set cost**(self, vertex from, vertex to, new cost):

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Sets the cost of an edge. Throws an exception if the edge does not exist.

def add\_vertex(self, vertex\_to\_be\_added):

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Adds a vertex to the graph. Throws an exception if the vertex already exists.

def remove\_vertex(self, vertex\_to\_be\_removed):

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Removes a vertex from the graph. Throws an exception if the vertex does not exist.

**def add edge**(self, vertex\_from, vertex\_to, edge\_cost):

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Adds an edge to the graph. Throws an exception if the edge already exists or if one of the vertices does not exist.

def remove\_edge(self, vertex\_from, vertex\_to):

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Removes an edge from the graph. Throws an exception if the edge does not exist.

def copy(self):

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Returns a copy of the graph.

**def is vertex**(self, vertex to be checked):

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Returns True if the vertex\_to\_be\_checked is a vertex in the graph, False otherwise.

def get\_nr\_of\_edges(self):

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Returns the number of edges in the graph.



## graphs\_homework.operations

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def read\_graph\_from\_file(file\_path):

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Reads a graph from a file.

def save\_graph\_to\_file(graph, file\_path):

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Saves a graph to a file.

def generate\_random\_graph(nr\_of\_vertices, nr\_of\_edges):

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Generates a random graph with the given number of vertices and edges.