| MultiMap  |
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| implementation on a hash table, collision resolution by separate chaining |
| - Project no. 1 -   |
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# ADT MultiMap

A multimap is a container which stores <key, value> pairs. The keys are not unique, therefore a key can have multiple associated values. The order in which the pairs are kept is not important.

# MultiMap Domain

```
MM = { mm | mm is a multimap with < k, v > pairs, where k \in TKey and v \in TValue }
```

## MultiMap Interface

```
init(mm):
    descr: creates a new empty multimap
    pre: true
    post: mm ∈ MM, mm is an empty multimap

destroy(mm):
    descr: destroys a multimap
    pre: mm ∈ MM
    post: the multimap was destroyed

add(mm, k, v):
    descr: add a new key-value pair to the multimap
    pre: mm ∈ MM, k ∈ TKey, v ∈ TValue
```

post:  $mm' \in MM, mm' = mm \cup \langle k, v \rangle$ 

# remove(mm, k, v):

```
\begin{array}{ll} descr: & removes\ a < key,\ value > pair\ from\ the\ multimap\\ pre: & mm \in MM,\ k \in TKey,\ v \in TValue\\ post: & remove \leftarrow \left\{ \begin{array}{ll} true, & if < k,v > \in\ mm,\ mm' \in\ MM,\ mm' =\ mm - < k,v > \in\ mm',\ mm' \in\ MM,\ mm' =\ mm' < k,v > \in\ mm',\ mm' \in\ MM,\ mm' =\ mm' < k,v > \infty \right\} \end{array}
```

#### search(mm, k, l):

descr: returns a list with all the values associated to a key

pre:  $mm \in MM, k \in Tkey$ 

post:  $l \in L$ , l is the list of values associated to the key k. If k is not in the multimap, l is an empty list

#### iterator(mm, it):

descr: returns an iterator over the multimap

pre:  $mm \in MM$ 

post: it  $\in$  I, it is an iterator over mm, the current element from it is the first pair from mm, or it is

invalid if mm is empty

#### size(mm):

descr: returns the number of pairs from the multimap

pre:  $mm \in MM$ 

post: size ← the number of pairs from mm

## isEmpty(m):

descr: verifies if the map is empty

pre:  $m \in M$ 

post: isEmpty  $\leftarrow$   $\begin{cases} \text{true, if mm contains no pairs} \\ \text{false, otherwise} \end{cases}$ 

#### Iterator Domain

```
I = { it | it is an iterator over a multimap }
```

# Iterator Interface

```
init(it, mm):
```

descr: creates a new iterator for a multimap

pre: mm is a multimap

post: it  $\in$  I and it points to the first element in mm if mm is not empty or it is not valid

# getCurrent(it):

descr: returns the current element from the iterator

pre: it  $\in$  I, it is valid

post: getCurrent  $\leftarrow$  <k, v>, k  $\in$  TKey, v  $\in$  TValue, <k, v> is the current pair from it

throws: an exception if it is invalid

### next(it):

descr: moves the current element from the container to the next pair or makes the iterator invalid

if no pairs are left

pre: it  $\in$  I, it is valid

post: the current element from it points to the next element from the multimap

throws: an exception if it is invalid

#### valid(it):

descr: verifies if the iterator is valid

pre: it  $\in$  I

post: valid  $\leftarrow$  { True, if it points to a valid element from the container False, otherwise

# MultiMap representation

Pair:

key: TKey value: TValue

Node:

info: Pair next: ↑ Node

Multimap:

table: ↑Node[] m: Integer h: TFunction

# Iterator representation

# **Iterator**:

mm: MultiMap currentPos: Integer currentNode: ↑ Node

# Multimap implementation

```
subalgorithm init(mm) is:
        mm.m ← @initial capacity
        mm.table ← @allocate an array with mm.m positions
        mm.hf \leftarrow hf
        for i \leftarrow 0, mm.m execute
                mm.table[i] \leftarrow NIL
        end-for
end-subalgorithm
                                                                                               Complexity: \Theta(m)
subalgorithm destroy(mm) is:
        for i \leftarrow 0, mm.m execute
                currentNode ←mm.table[i]
                while (currentNode != NIL) execute
                        prevNode \leftarrow currentNode
                        currentNode \leftarrow [currentNode].next
                        free(prevNode)
                end-while
        mm.m \leftarrow 0
        free(mm.table)
        end-for
end-subalgorithm
                                                                                               Complexity: \Theta(m)
subalgorithm add(mm, k, v) is:
        allocate (newNode)
        [newNode].info.key \leftarrow k
        [newNode]. info.value \leftarrow v
        [newNode].next \leftarrow mm.table[mm.hf(k, mm.m)]
        mm.table[mm.hf(k, mm.m)] \leftarrow newNode
end-subalgorithm
                                                                                                Complexity: \Theta(1)
function remove(mm, k, v) is:
        currentNode ← mm.table[mm.hf(k, mm.m)]
        prevNode ← NIL
        if currentNode = NIL then
                remove ← false
        end-if
        found ← false
        while currentNode != NIL and found = false execute
                if [currentNode].info.key = k and [currentNode]. info.value = v then
                        found ← true
                else
                        prevNode \leftarrow currentNode
                        currentNode ← [currentNode].next
                end-if
        end-while
```

```
if found = false then
                remove ← false
        end-if
        if prevNode = NIL and [currentNode].next = NIL then
                mm.table[mm.hf(k, mm.m)] \leftarrow NIL
        else
                if prevNode = NIL and [currentNode].next != NIL then
                         mm.table[mm.hf(k, mm.m)] \leftarrow [currentNode].next
                else
                         [prevNode].next ← [currentNode].next
                end-if
        end-if
        remove \leftarrow true
end-function
                                                                                               Complexity: \Theta(1 + \alpha)
function search(mm, k, l) is:
        currentNode ← mm.table[mm.hf(k, mm.m)]
        i \leftarrow 0
        while currentNode != NIL execute
                if [currentNode].info.key = k then
                         l[i] \leftarrow [currentNode]. info.value
                end-if
                currentNode ← [currentNode].next
        end-while
search \leftarrow l
end-function
                                                                                               Complexity: \Theta(1 + \alpha)
function size(mm) is:
        count \leftarrow 0
        for i \leftarrow 0, mm.m execute
                currentNode ← mm.table[i]
                while currentNode != NIL execute
                         currentNode ← [currentNode].next
                         count = count + 1
                end-while
        end-for
        size ← count
end-function
                                                                  Complexity: \Theta (m + number of pairs in the table)
function is Empty(mm) is:
        for i=0, mm.m execute
                if mm.table[i] != NIL then
                         isEmpty \leftarrow false
                end-if
        end-for
        isEmpty \leftarrow true
end-function
                                                                                                  Complexity: \Theta (m)
```

```
function iterator(mm, it) is: iterator \leftarrow init(it, mm) //init from iterator init end-function
```

//descr: is a function that maps a key k to a slot in the table

Complexity: O(m)

Where  $\alpha$  = n / m is the load factor of the table with m slots containing n elements, that is, the average number of elements stored in a chain. In case of separate chaining  $\alpha$  can be less than, equal to, or greater than 1.

# function hashFunction(s, m) is:

```
//pre: s is a string, m is an integer representing the multimap's capacity //post: returns an integer between 0 and m-1 representing the allocated slot for the string in the multimap's table \begin{array}{c} pos \leftarrow 0 \\ \text{for } i \leftarrow 0, \ \text{length}(s) \ \text{execute} \\ pos \leftarrow pos + \text{int}(s[i]) * 31 ^ (\text{length}(s) - i - 1) \\ end\text{-}for \\ \text{if } pos < 0 \ \text{then} \\ pos \leftarrow \text{-pos} \\ end\text{-}if \\ \text{hashFunction} \leftarrow pos \% \ \text{m} \\ end\text{-}function \end{array}
```

*Complexity:* O (length of string)

```
Iterator implementation
```

```
subalgorithm init(it, mm) is:
        it.mm ← mm
        it.currentPos \leftarrow 0
        it.currentNode \leftarrow NIL
        while it.currentPos < it.mm.m and it.currentNode = NIL execute
                it.currentNode ← it.mm.table[currentPos]
                it.currentPos = it.currentPos + 1
        end-while
        if valid(it) then
                it.currentPos \leftarrow it.currentPos - 1
        else
                it.currentNode \leftarrow NIL
        end-if
end-subalgorithm
                                                                                                 Complexity: O(m)
function getCurrent(it) is:
        if valid(it) then
                getCurrent \leftarrow [it.currentNode].info
        else
                @throw exception for invalid iterator
        end-if
end-function
                                                                                                 Complexity: 0 (1)
subalgorithm next(it) is:
        it.currentNode \leftarrow [it.currentNode].next
        while it.currentPos < it.mm.m and it.currentNode = NIL execute
                it.currentPos \leftarrow it.currentPos + 1
                it.currentNode ← it.mm.table[it.currentPos]
        end-while
        if valid(it) = false then
                @throw exception for invalid iterator
        end-if
end-subalgorithm
                                                                                                Complexity: 0 (m)
function valid(it) is:
        if it.currentNode != NIL then
                valid ← true
        valid ← false
        end-if
end-function
                                                                                                 Complexity: \Theta(1)
```

#### Problem statement

The local bookstore of a small town had become increasingly popular and the business is thriving. To be more efficient the bookstore now needs an app that stores their stock of books. Each book has an author and title. An author can write more than one book. The app should allow the staff to search by author, add a new book and delete an existing book really fast. Two or more occurrences of the same book (same author and title) will be kept separately as different entrances (also, when we delete a book only one occurrence will be deleted).

# **Justification**

In this case the multimap is a great choice for a container because each book consists of a <key, value> pair where the key is the author of the book and the value represents its title. Furthermore, since an author can write more than one book and we can also have more than one book having the same author and title in stock the keys are not unique.

# *Implementation*

#### main.cpp

```
subalgorithm populate(mm) is:
//descr: populates the multimap with some given pairs
//pre: mm is a multimap
//post: the multimap was populated with some given elements
       add(mm, author, title) //multiple times for different values
end-subalgorithm
                                                                                          Complexity: 0 (1)
subalgorithm printMenu() is:
//descr: prints the menu for the user interface
end-subalgorithm
                                                                                         Complexity: 0 (1)
function main() is:
       init (mm)
                                                                                        Complexity: 0 (m)
       populate(mm)
                                                                                        Complexity: 0 (1)
       while true execute:
               printMenu()
               read command
               if command = 0 then
                      @ exit console
               end-if
               else if command = 1 then
                      read author
                      read title
                      add(mm, author, title)
               end-if
```

Complexity: 0 (1)

```
else if command = 2 then
                        read author
                        read title
                        if remove(mm, author, title) = true
                                print "The book was removed"
                        else
                                print "The book did not exist"
                        end-if
                end-if
                                                                                            Complexity: \Theta(1 + \alpha)
                else if command = 3 then
                        read author
                        search(mm, author, books)
                        for i \leftarrow 0, length(books) execute
                                print books[i].title
                        end-for
                end-if
                                                                                            Complexity: \Theta(1 + \alpha)
                else if command = 4 then
                        @try
                        imm ← iterator(imm, mm)
                        while valid(imm) execute
                                b \leftarrow getCurrent(imm)
                                print b
                                next(imm)
                        end-while
                        @catch iterator error
                end-if
                                                                Complexity: \Theta (m + number of pairs in the table)
        end-while
        main ← 0
end-function
```

Where  $\alpha$  = n / m is the load factor of the table with m slots containing n elements, that is, the average number of elements stored in a chain. In case of separate chaining  $\alpha$  can be less than, equal to, or greater than 1.

```
Tests
Test.h
#pragma once
class Test
public:
       Test() {};
       ~Test() {};
       void createTest();
       void addTest();
       void removeTest();
       void searchTest();
       void sizeTest();
       void isEmptyTest();
};
Test.cpp
#include "Test.h"
#include "MultiMap.h"
#include <assert.h>
void Test::createTest()
{
       MultiMap mm{ };
       Node* l[100];
       mm.getLibrary(l);
       for (int i = 0; i < mm.getCapacity(); i++)
               assert(l[i] == nullptr);
}
void Test::addTest()
{
               MultiMap mm{ };
               assert(mm.size() == 0);
               mm.add("F. Scott Fitzgerald", "The Great Gatsby");
               assert(mm.size() == 1);
               mm.add("Margaret Atwood", "The Handmaid's Tale");
               assert(mm.size() == 2);
               mm.add("Margaret Atwood", "The Handmaid's Tale");
               assert(mm.size() == 3);
               mm.add("Daniel Keyes", "Flowers For Algernon");
               mm.add("Amy Harmon", "From Sand and Ash");
               mm.add("Jane Austen", "Emma");
               mm.add("Daniel Keyes", "The Minds of Billy Milligan");
               mm.add("Amy Harmon", "From Sand and Ash");
```

```
mm.add("Jane Austen", "Persuasion");
              mm.add("Charlotte Bronte", "Jane Eyre");
              assert(mm.size() == 10);
              mm.add("Daniel Keyes", "Flowers For Algernon");
              mm.add("Amy Harmon", "From Sand and Ash");
              mm.add("Jane Austen", "Emma");
              mm.add("Daniel Keyes", "The Minds of Billy Milligan");
              mm.add("Amy Harmon", "From Sand and Ash");
              mm.add("Jane Austen", "Persuasion");
              mm.add("Charlotte Bronte", "Jane Eyre");
              assert(mm.size() == 17);
}
void Test::removeTest()
       MultiMap mm{ };
       assert(mm.size() == 0);
       mm.add("F. Scott Fitzgerald", "The Great Gatsby");
       assert(mm.size() == 1);
       assert(mm.remove("F. Scott Fitzgerald", "The Great Gatsby")==true);
       assert(mm.size() == 0);
       assert(mm.remove("F. Scott Fitzgerald", "The Great Gatsby")==false);
       assert(mm.size() == 0);
       mm.add("Margaret Atwood", "The Handmaid's Tale");
       assert(mm.size() == 1);
       mm.add("Margaret Atwood", "The Handmaid's Tale");
       assert(mm.size() == 2);
       assert(mm.remove("F. Scott Fitzgerald", "The Great Gatsby")==false);
       assert(mm.size() == 2);
       assert(mm.remove("Margaret Atwood", "The Handmaid's Tale")==true);
       assert(mm.size() == 1);
       assert(mm.remove("Margaret Atwood", "The Handmaid's Tale")==true);
       assert(mm.size() == 0);
}
void Test::searchTest()
{
       MultiMap mm{ };
       assert(mm.size() == 0);
       mm.add("Daniel Keyes", "Flowers For Algernon");
       mm.add("Amy Harmon", "From Sand and Ash");
       mm.add("Jane Austen", "Emma");
       mm.add("Daniel Keyes", "The Minds of Billy Milligan");
       mm.add("Amy Harmon", "From Sand and Ash");
       mm.add("Jane Austen", "Persuasion");
       mm.add("Charlotte Bronte", "Jane Eyre");
       mm.add("Daniel Keyes", "Flowers For Algernon");
       mm.add("Amy Harmon", "From Sand and Ash");
       mm.add("Jane Austen", "Emma");
       mm.add("Daniel Keyes", "The Minds of Billy Milligan");
       mm.add("Amy Harmon", "From Sand and Ash");
       mm.add("Jane Austen", "Persuasion");
```

```
mm.add("Charlotte Bronte", "Jane Eyre");
       mm.add("F. Scott Fitzgerald", "The Great Gatsby");
       mm.add("Jane Austen", "Persuasion");
       vector <string> v;
       mm.search("Kristin Hannah",v);
       assert(v.size() == 0);
       mm.search("Daniel Keyes",v);
       assert(v.size() == 4);
       mm.search("Charlotte Bronte",v);
       assert(v.size() == 2);
       mm.search("Jane Austen",v);
       assert(v.size() == 5);
       mm.search("F. Scott Fitzgerald",v);
       assert(v.size() == 1);
}
void Test::sizeTest()
       //contained in the others
}
void Test::isEmptyTest()
       MultiMap mm{ };
       assert(mm.size() == 0);
       assert(mm.isEmpty() == 1);
       mm.add("F. Scott Fitzgerald", "The Great Gatsby");
       assert(mm.size() == 1);
       assert(mm.isEmpty() == 0);
       mm.remove("F. Scott Fitzgerald", "The Great Gatsby");
       assert(mm.size() == 0);
       assert(mm.isEmpty() == 1);
       mm.add("Margaret Atwood", "The Handmaid's Tale");
       assert(mm.size() == 1);
       assert(mm.isEmpty() == 0);
}
```