

Yasmin Morgan

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Personal Profile

Graduate with a 1st in Digital Arts Computing from Goldsmiths University, looking to secure a position that enables me to develop my design and project management skills. I have gained experience as a self-employed designer, solving client problems creatively. My career goal is to hone in my interests in user experience and focus on how to sustainably work with artificial intelligence.

Education

University of Goldsmiths | BSc (Hons) 1st Digital Arts Computing (73%)

2018 - 2021

Computer science degree combined with fine art

Key skills gained:

- Fundamental programming skills in Javascript and C++, focusing on audio-visual technology
- Trained to research independently, analyse effects of computing on society and develop critical writing skills
- Design and produce creative projects and exhibitions

Relevant Modules: Principles & Applications of Programming (63%), Data & Machine Learning for Creative Practice (75%)

Ningbo Huamao International School | International Baccalaureate

2013 - 2018

36 points. Higher Level: English, Biology, Fine Art. Standard Level: Mandarin, Maths, Environmental Systems

Employment and Work Experience

Self-employed | Creative Technologist

July 2021 - present

- Managed a solo business from acquiring clients to invoicing
- Led projects for multiple clients, including 3D animations and web design

AlxDesign | AI Tooling Lead

March 2022 - present

- Prototype creative & critical AI experiments using pre-made and custom tools in workflow
- Engaged in independent critical research, translated technical knowledge to wider audiences
- Designed assets for social media, driving engagement with videos and infographics

The Open University | User Interface Designer

Aug 2021 - May 2022

- Engaged in user research to test prototypes and evaluate feedback
- Iterated on designs to optimise user interaction, accounting for multiple stakeholders
- Communicated wireframes effectively to developers and presented to advisory boards

Blueshift Education | Senior Coding Teacher

Jan 2020 - present

- Empowering children aged 5 - 14 to learn coding and robotics in fun and interactive ways
- Awarded 'Teacher of the Month' three times for engaging students and breaking down difficult concepts

Creative Machines Symposium | Panel Chair on 'Curating AI & VR Art'

Sep 2022

- Chaired panel on potential of new media art, liaising with speakers from Gazelli Art House, Victoria & Albert Museum

Extracurricular and Volunteer Experience

In-grid | Residency and Collective Member

2020 - ongoing

- Contributed to creating UI wireframes and developing a chatbot for website
- Organised and promoted exhibitions and performances in venues such as Corsica Studios and IKLECTIK

The Art Columnist Magazine | Web Developer & Graphic Designer

Dec 2020 - May 2021

- Lead the design on 2nd edition of the print zine, delivering under tight deadlines
- Collaborated with editors to redesign website with Wordpress

Hacksmiths Tech Society | Secretary

Oct 2020 - May 2021

- Worked closely with President to shift the society's events online during pandemic
- Project managed Goldsmith's Global Game Jam, a weekend-long game development hackathon

Languages

Mandarin - advanced, Indonesian - basic

References available on request