# Olympic History: Athletes and Results Data Analysis

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#### ABSTRACT

The Olympics is an international sporting event. Participation in the event has expanded from 241 athletes to 11,500 since the last Olympics [1]. Given the historical data throughout the Olympics, the odds of winning a medal (gold, silver, or bronze) could perhaps be given based on a few biological attributes of the athletes.

Therefore, we decided to do exploratory data analysis so we may visualize patterns within the dataset. Furthermore, we wanted to predict if an athlete would win a medal based on those few attributes given. The dataset was provided by the Kaggle user 'rgriffin' under "120 years of Olympic History: Athletes and Results."

#### 1 Introduction

The Olympic Games have been expanding every year which can be seen by the records of the nations participating. The number has grown from 14 nations in 1896 in Athens to 207 nations in 2016 at the Rio Olympics [1]. This international sporting event where thousands of athletes from various countries compete in various sports every four years, has experienced enough growth in which we can begin to ask questions on the evolution of the Olympics based on gender participation or their performance and results based on basic biological information [2].

## 2 Design and Methodology

The dataset provided consists of 271,116 unique athletes with 15 attributes:

- 1. ID Unique number for each athlete
- 2. Name Athlete's name
- 3. Sex M or F
- 4. Age Integer
- 5. Height In centimeters
- 6. Weight In kilograms
- 7. Team Team name
- 8. NOC National Olympic Committee 3-letter code
- 9. Games Year and season
- 10. Year Integer
- 11. Season Summer or Winter
- 12. City Host city
- 13. Sport Sport
- 14. Event Event
- 15. Medal Gold, Silver, Bronze, or NA

The dataset was obtained by the user 'rgriffin' by scraping and wrangling the data from a website dedicated to the collection of sport statistics. The collection includes all games from Athens 1896 to Rio 2016. Another file called "noc\_regions.csv" was provided as well, however, we made the decision to drop the file. The National Olympic Committee (NOC) regions file simply defines which region each

NOC is associated with, however the original "athelete\_events.csv" file already contains a column for the NOC that the athletes are associated with.

We did further preprocessing of the data by selecting attributes we deemed relevant such as: Sex, Age, Weight, Height, Sport, and Medal. We made the

to	decision		entries, 0 15 column			
ID,	remove	Dtype	ll Count	Non-Nu	Column	#
Games,	Name,	int64	non-null		ID	0
Except	City and	object	non-null	271116	Name	1
Event.	City, and	object	non-null	271116	Sex	2
were	These	float64	non-null	261642	Age	3 4
WCIC	THESE	float64	non-null	210945	Height	4
ased on	removed b	float64	non-null	208241	Weight	5
asca on	i cilio v ca o	object	non-null	271116	Team	6
a that	the idea	object	non-null	271116	NOC	7
		object	non-null	271116	Games	8
	personal	int64	non-null	271116	Year	9
		object	non-null	271116	Season	10
3	identifying	object	non-null	271116	City	11
-	i fo	object	non-null	267538	Sport	12
n	information	object	non-null	271116	Event	13
ot be	would n	object	non-null	39783 r	Medal	14
iot be	would II	object(10)	int64(2),	t64(3),	es: floa	dtyp
n any	useful in		MB	: 31.0+	ry usage	memo
s or	predictions					

data analysis. The Event column was removed because it splits the Sports column based on specific games based on the sport. For example, the swimming tag would be represented as Swimming Men's 200 Meter Breaststroke, Swimming Men's 400 Meter Breaststroke, and so forth in the Event column. Therefore, we made the decision to drop the column.

The dataset came with null values that had to be

ID	0
Name	9
Sex	0
Age	9474
Height	60171
Weight	62875
Team	0
NOC	9
Games	0
Year	9
Season	9
City	9
Sport	3578
Event	9
Medal	231333
dtype:	int64

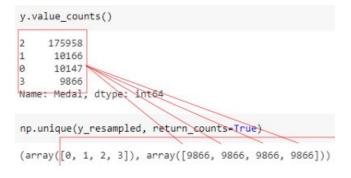
resolved. We identified bv checking existing null values for each column within the dataset. Our results were 9,474 for Age, 60,171 for both Weight and Height, 3,578 for Sport and 231,333 for Medal. The reason the Medal column returned so many null values was because the dataset had the tags Gold,

Silver, and Bronze for medalists and a null tag for non-medalists. The decision was made to give non-medalists the "NoMedal" string value to make further data analysis easier.

At the end of our data preprocessing step, we came out with a total of 206,165 unique athletes with the attributes: Sex, Age, Weight, Height, NOC, Year, Season, Sport, and Medal.

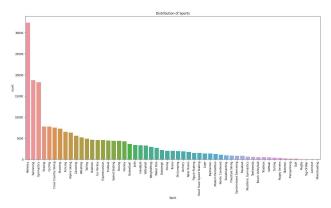
	Sex	Age	Height	Weight	NOC	Year	Season	Sport	Medal
0	М	23.0	154.0	45.0	GER	1896	Summer	Athletics	NoMedal
1	М	23.0	176.0	66.0	USA	1896	Summer	Athletics	Gold
2	М	23.0	176.0	66.0	USA	1896	Summer	Athletics	NoMedal
3	М	21.0	183.0	66.0	USA	1896	Summer	Athletics	Gold
4	М	21.0	183.0	66.0	USA	1896	Summer	Athletics	Gold

For predictions, we wanted to use different algorithms to plug our data into after a train/test split. We chose to use RandomForest, Logistic Regression, Support Vector Machine (SVM), and K-Nearest Neighbor (KNN). Due to the range of medalists and non-medalist, we under-sampled to help with our predictions.

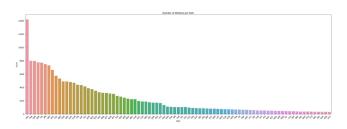


#### 3 Results

Before we began the predictions, we did exploratory data analysis of the dataset. We wanted to view the distribution of different kinds of sport records across the whole dataset.



The distribution clearly shows many more records of 'athletic' events followed by 'swimming' and 'gymnastics, with such a smaller amount for the rest of the categories. Furthermore, we wanted to view the number of athletes per NOC tag.



This distribution shows that the United States had more attending athletes than any other countries over

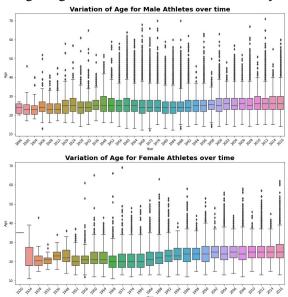
	Age	Height	Weight
count	206137.000000	206137.000000	206137.000000
mean	25.053445	175.372296	70.687805
std	5.478793	10.545929	14.340737
min	11.000000	127.000000	25.000000
25%	21.000000	168.000000	60.000000
50%	24.000000	175.000000	70.000000
75%	28.000000	183.000000	79.000000
max	71.000000	226.000000	214.000000

time, but many of them are somewhat similar to one another. We also wanted to view a quick descriptive printout for the numerical attributes. The 25th and 50th

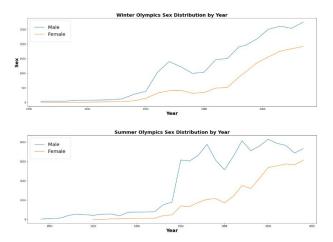
percentile show that most athletes, at least overall, are

around 21-24 years of age, 168-175 centimeters, and about 60-70 kilograms.

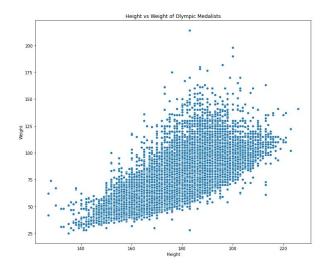
We also wanted to view the distribution through their quartiles with the ages between male and females over the years. As seen on the box and whisker plot, the average age is focused around the early 20's



Furthermore, we wanted to view the attendance between males and females over the years. It's clear there is an imabl;ance in male to female attendance for the both summer and winter events. Therefore, we decided to split the data for the two types to see if it makes a difference in our predictions.



We believe Height and Weight played a vital role as well so we wanted to see if there was a trend that existed within our data. Our visualization showed there was a trend but it was not too extreme.



For our predictions, we wanted to compare the results of our predictions from the various algorithms we mentioned. The one below includes both males and females. We plugged the data into them after a

		train/test split.
Males and Females	The scores were	
Algorithm	Score	low except for KNN, which
Random Forest	0.5954	
LogisticRegression	0.3095	an average score
Support Vector Machine	0.24	of 59%. We
K-Nearest Neighbor	0.59	included both

the correlation matrix where age doesn't correlate much.

	Age	Height	Weight
			0.152635
Height	0.103132	1.000000	0.652414
Weight	0.152635	0.652414	1.000000

The confusion matrix did turn out better and showed the ability to predict being different per medal, or lack thereof.



Next we wanted to analyze the predictions of only males. The results show the prediction results a

	i.	slightly lower
Males Only		average score
Algorithm		for KNN, buyt
RandomForest	0.3724	the results are
LogisticRegression	0.2904	fairly close to
Support Vector Machine	0.231	being the same
K-Nearest Neighbor	0.5694	as before. The
Support Vector Machine	0.2904 0.231 0.5694	fairly close being the san as before. T correlation

the variables Height and Weight also remain very similar to the last attempt being at about 0.66 compared to 0.65.

	Age	Height	Weight
Age	1.000000	0.097792	0.142562
Height	0.097792	1.000000	0.662574
Weight	0.142562	0.662574	1.000000

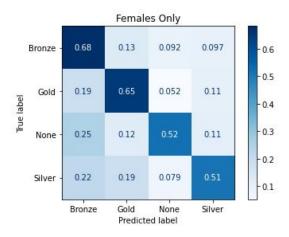
Furthermore, the results are reasonably similar for the confusion matrix with "non-medalists" still being under 50%



Next, the female only results proved to be the best but only by a margin.

Females Only				
Algorithm	Score			
RandomForest	0.4056			
LogisticRegression	0.316			
Support Vector Machine	0.2456			
K-Nearest Neighbor	0.5938			

There's a slightly higher average score for KNN and the confusion matrix results were all above 50% for each category.



Finally, the top NOC by athlete count had lower results. It is apparent that there was not a lot of variety

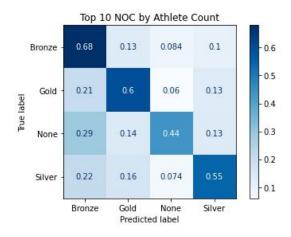
Top 10 NOC by Athle	with the	
	results so	
Algorithm	Score	far, so our
RandomForest	0.4236	attempts to
LogisticRegression	0.3287	spit the data
Support Vector Machine	0.2502	to get
K-Nearest Neighbor	0.5665	different

results

didn't help as much. In this section we wanted to see the top 10 NOC by total number of athletes over the years, which are the most active committees. The print out of the results were as follow:



Overall, the results were lower than this than it was for the unmodified dataset and was even worse at identifying those who wouldn't get medal leading to a lot of false positive for the categories.



#### 4 Related Works

The paper Analyzing Sports Training Data with Machine Learning Techniques by Purdue University students, dove deeper in the machine learning aspect to improve the training and coaching of their Women's Soccer Team [4]. Their data preprocessing

included making the data anonymous and rearranging the data according to players vs according to training drills. There was player data corresponding to unique individuals and drill; data that was average out across all players. Furthermore, they normalized features into a common range.

#### 5 Conclusion

Overall, it was a learning experience doing hands-on exploratory data analysis. Various useful data visualization and machine learning libraries were used. For instance, we had to learn more about a useful visualization named Seaborn to supplement our exploratory analysis section. There is no doubt the knowledge learned during this project will be incredibly useful later on. It should be noted that there are many different combinations of features to be used in this project that may give better predictions. For now, the experience attained during this project was a pleasant one.

### 6 References

- [1] "Rio 2016." *International Olympic Committee*, 17 Apr. 2018, www.olympic.org/rio-2016.
- [2] Rgriffin. "120 Years of Olympic History: Athletes and Results." *Kaggle*, 15 June 2018,
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- [3] VanderPlas, Jake. "Visualization with Seaborn." Visualization with Seaborn | Python Data Science Handbook,
- jakevdp.github.io/PythonDataScienceHandbook/04.14-visualizati on-with-seaborn.html.
- [4] Mahfuz, Rehana, et al. "[PDF] Analyzing Sports Training Data with Machine Learning Techniques: Semantic Scholar." *Undefined*, 1 Jan. 1970,

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## 7 Appendix