

计算机视觉班

The Last Lecture

Outline

- 课程总结
 - 深度学习的本质
 - 深度学习目前的进展
- 一个实例：鲸鱼识别

深度学习何处适用

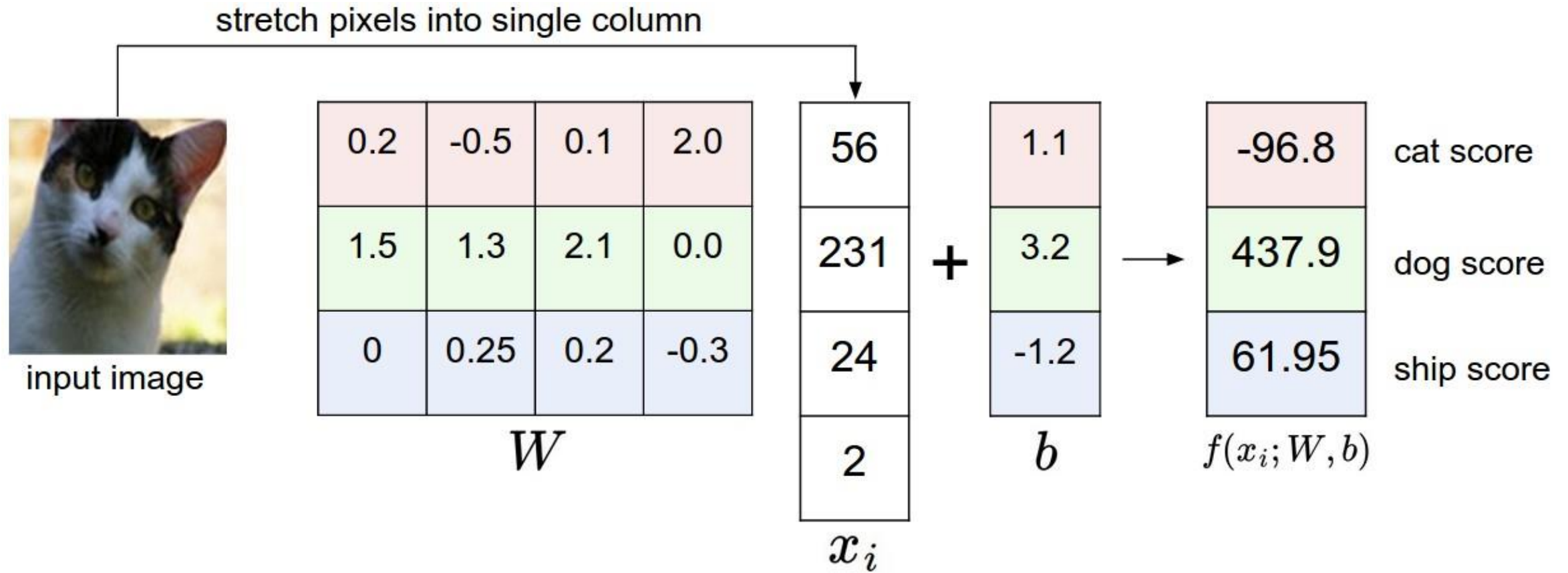
深度学习最重要的作用是表示学习

初始表示 与 合适表示 相距甚远时适用。

深度学习为何有效

- 模型复杂度
- 大量数据
- 硬件崛起

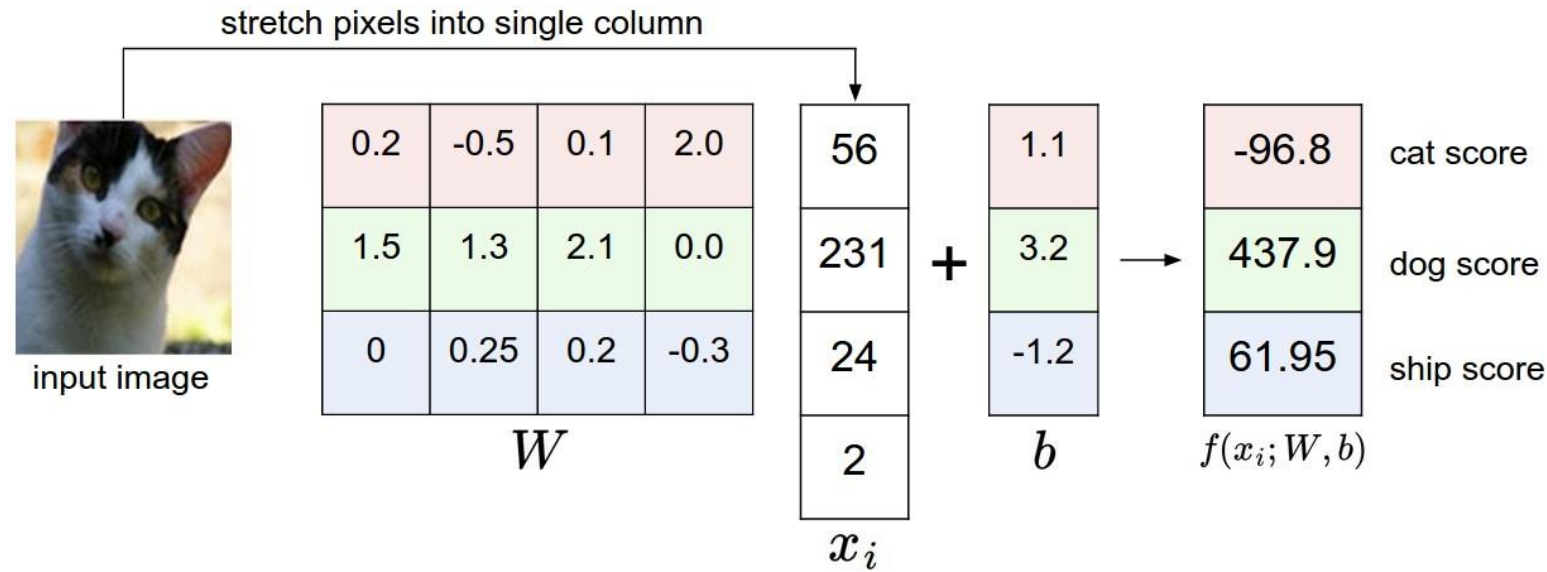
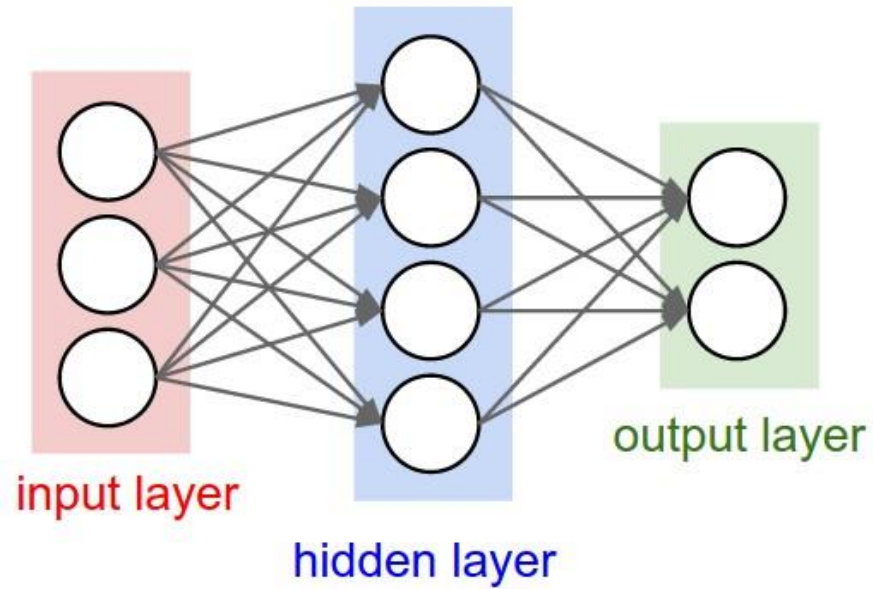
Linear Models



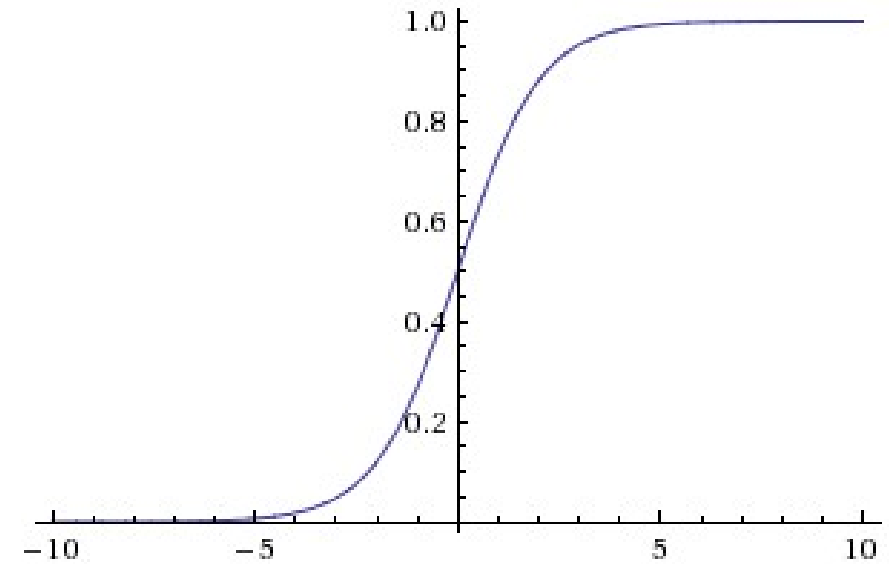
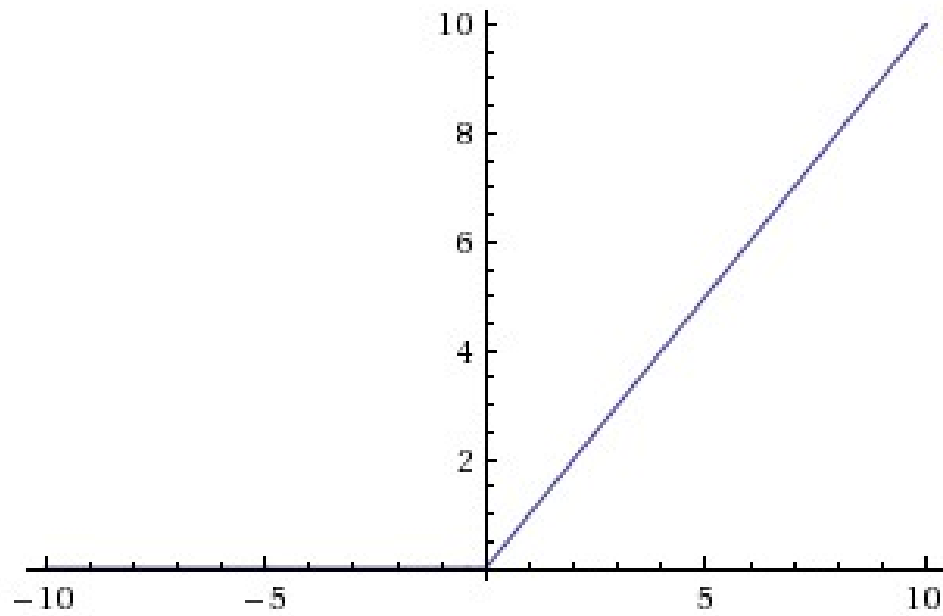
Linear Weights Visualized

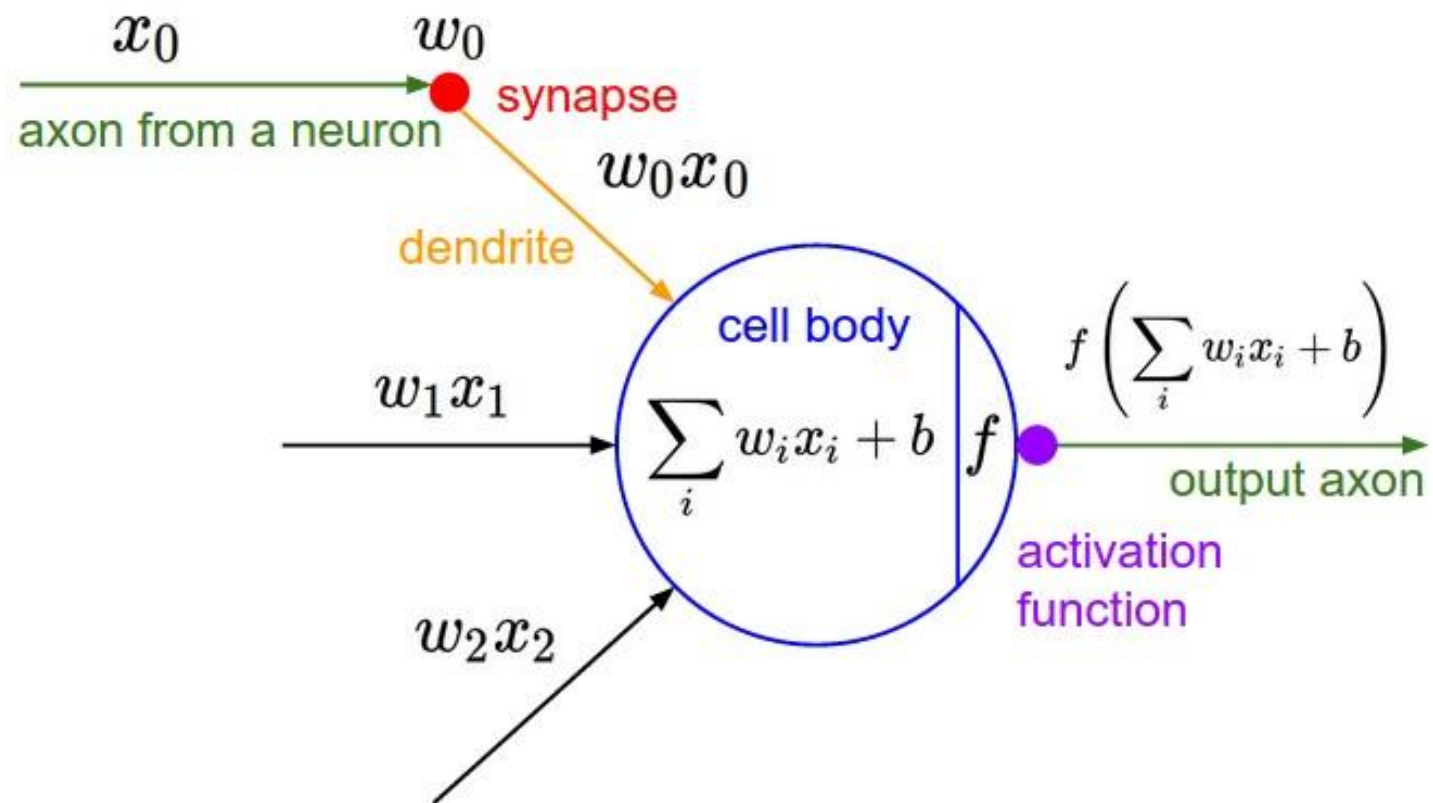


Now, Neural Networks

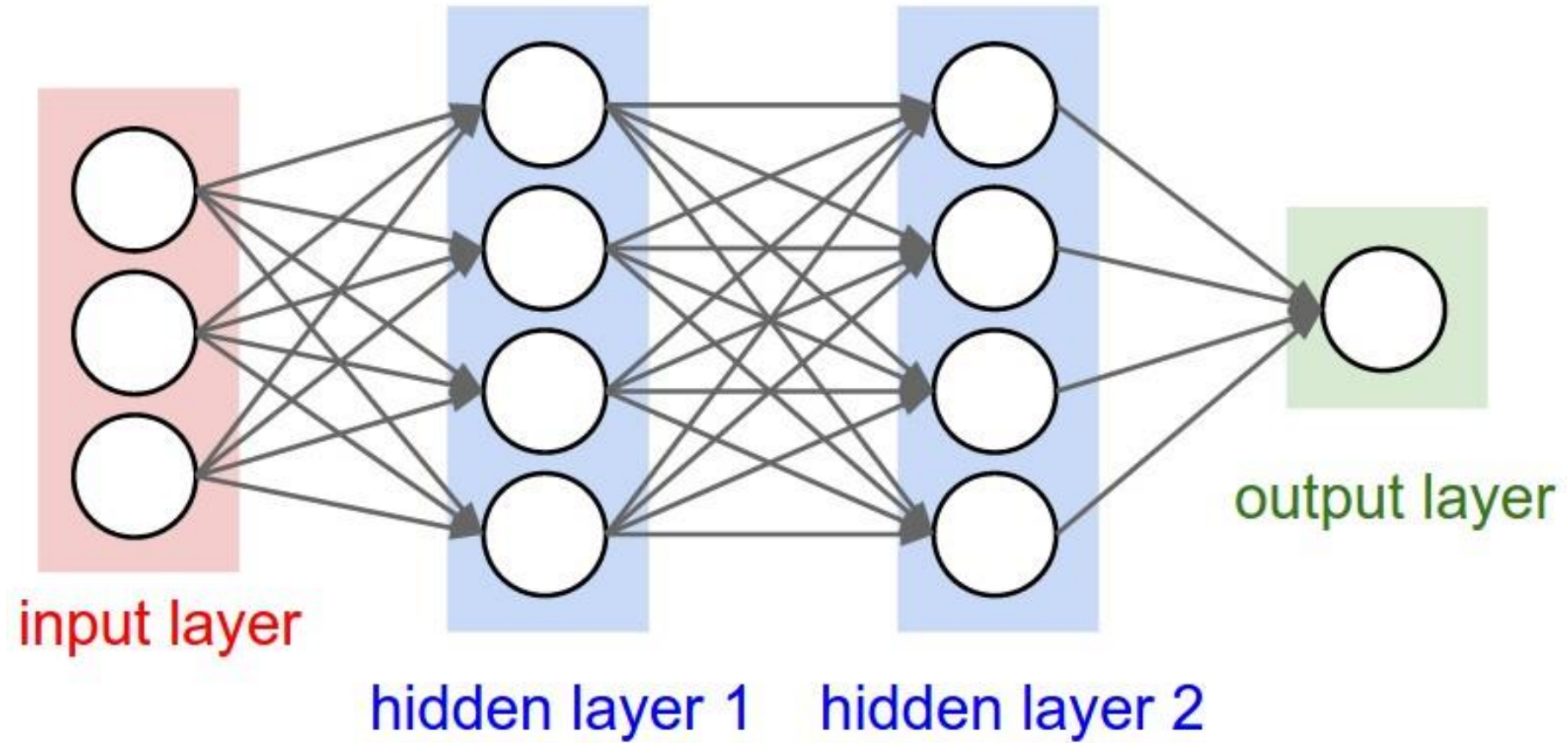


Inside a Neuron

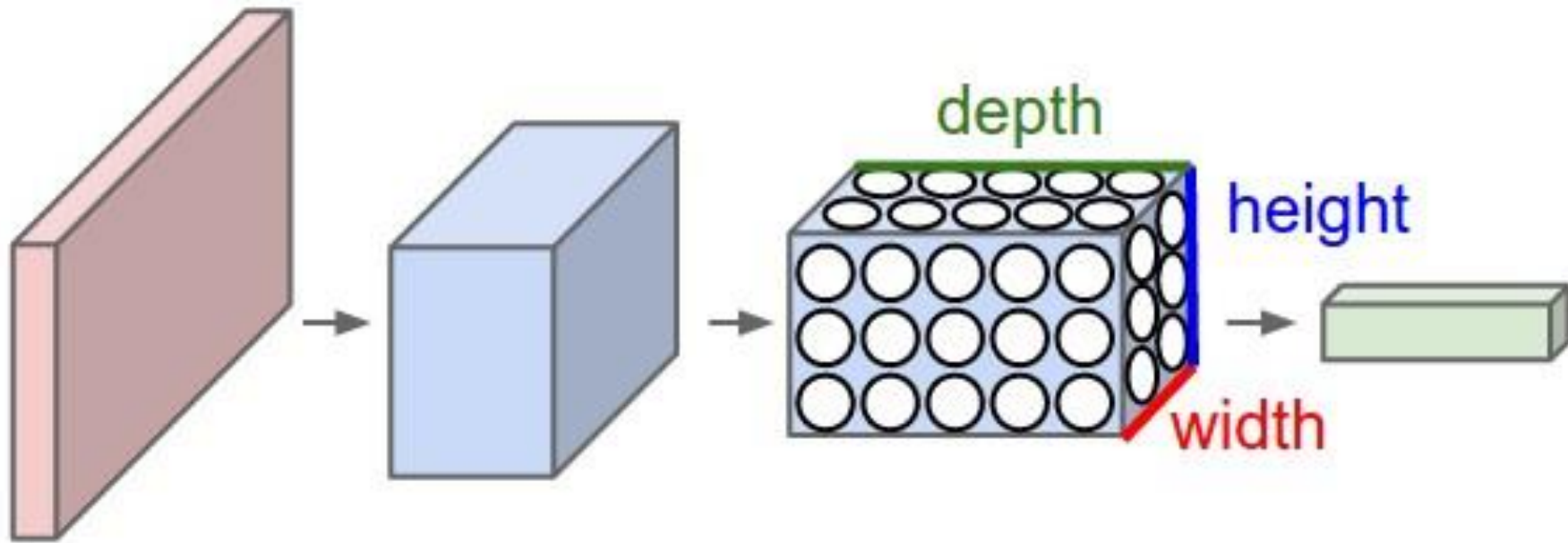




Multi-layer NN

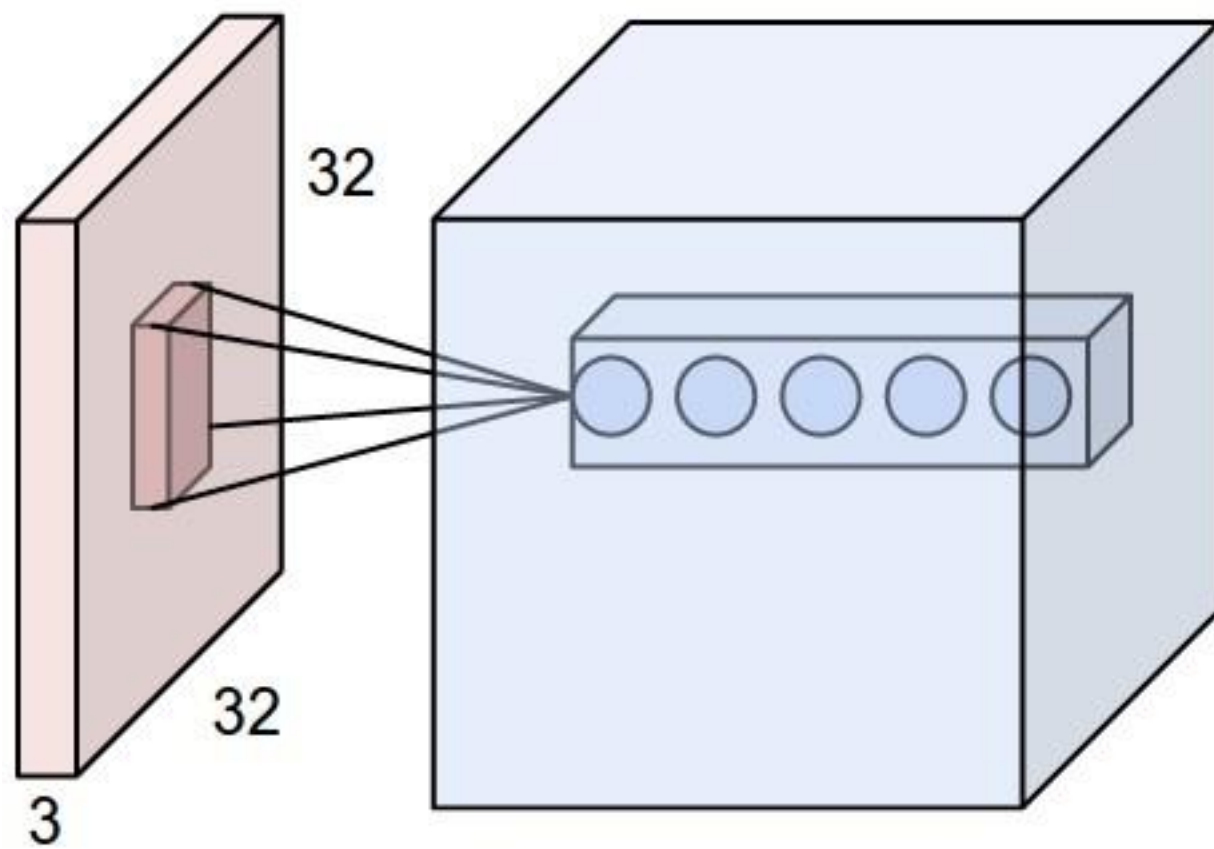


Convolutional Networks



Key ideas

1. Local connectivity
2. Shared Weights (parameter sharing)



神经网络发展回顾

- 40年代 萌芽期：Hebb 学习规则 1945

- 58-69 繁荣期 perceptron 1959

-----电子计算机

- 69年-80年 冰河期

- 85-95 繁荣期

-----x86系列/内存条

- 95-10 沉寂期

- 10-now 繁荣期

-----GPU通用计算

- 冷 10年 热15年

往哪儿走

- 鲁棒性：
 - 可重用
 - 可演进
 - 可了解
- Learnware = model + specification

计算机视觉和机器学习的关系

机器学习方法解决CV问题具有通用性

Eg：CNN/LSTM 不仅仅可以用来做CV

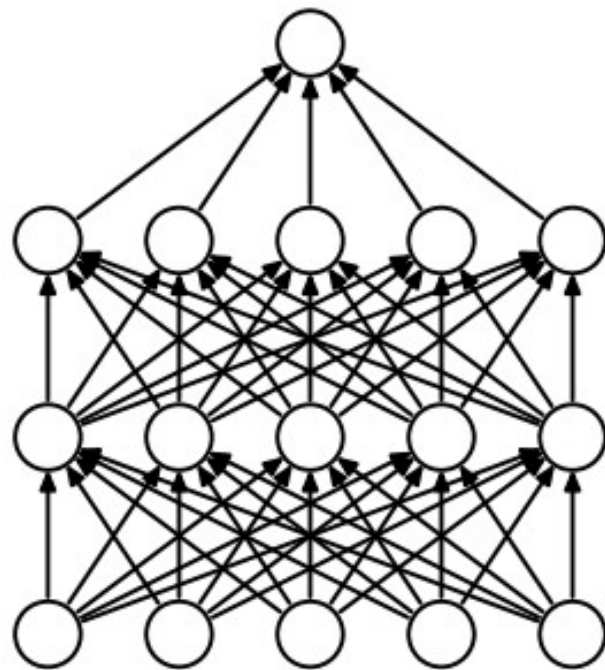
深度学习：（目前）最少领域知识的绝决方案

What makes AI great again

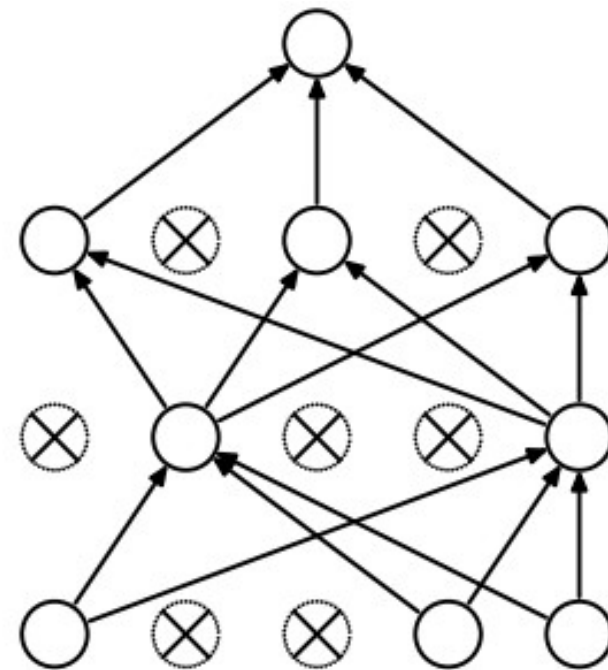
1. Compute (the obvious one: Moore's Law, GPUs, ASICs),
2. Data (in a nice form, not just out there somewhere on the internet - e.g. ImageNet),
3. Algorithms (research and ideas, e.g. backprop, CNN, LSTM), and
4. Infrastructure (software under you - Linux, TCP/IP, Git, TensorFlow, Theano, etc.).

The Dark Knowledge

Dropout



(a) Standard Neural Net

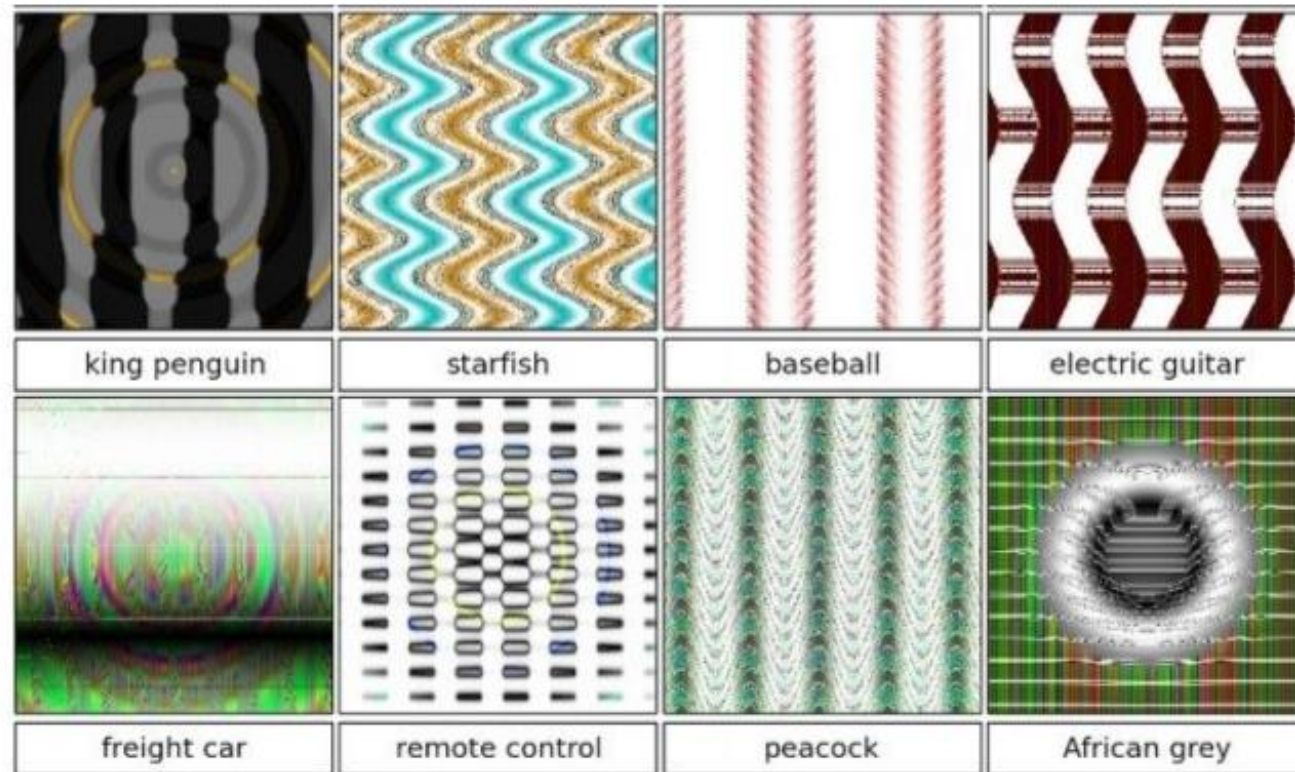


(b) After applying dropout.

Fool your Conv-net

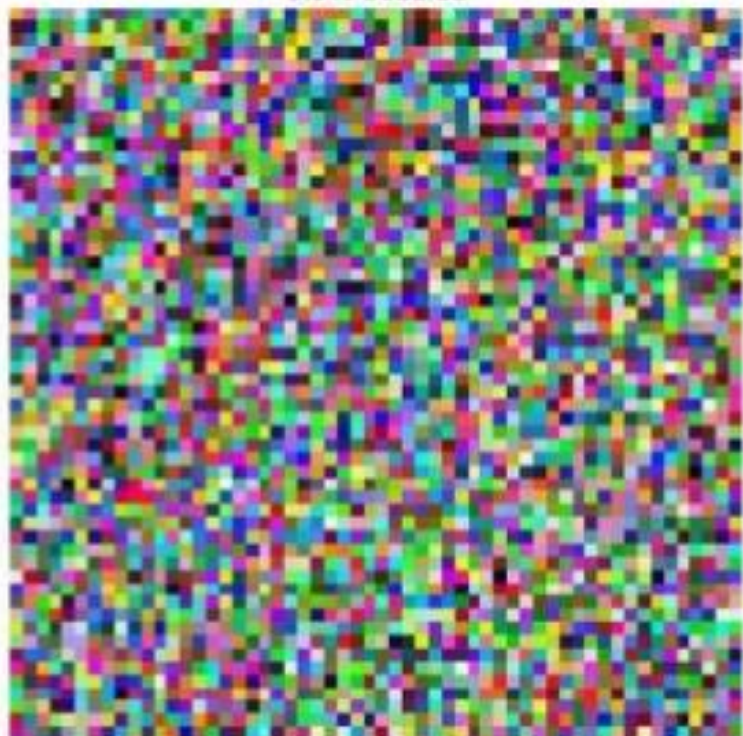
*[Deep Neural Networks are Easily Fooled: High Confidence Predictions for Unrecognizable Images
Nguyen, Yosinski, Clune, 2014]*

>99.6%
confidences

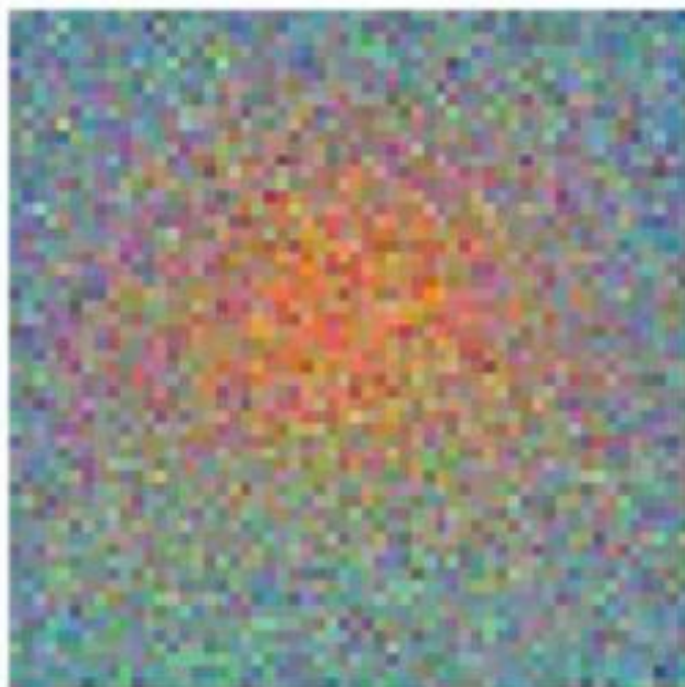


mix in a tiny bit of
Goldfish classifier weights

0.9% bobsled

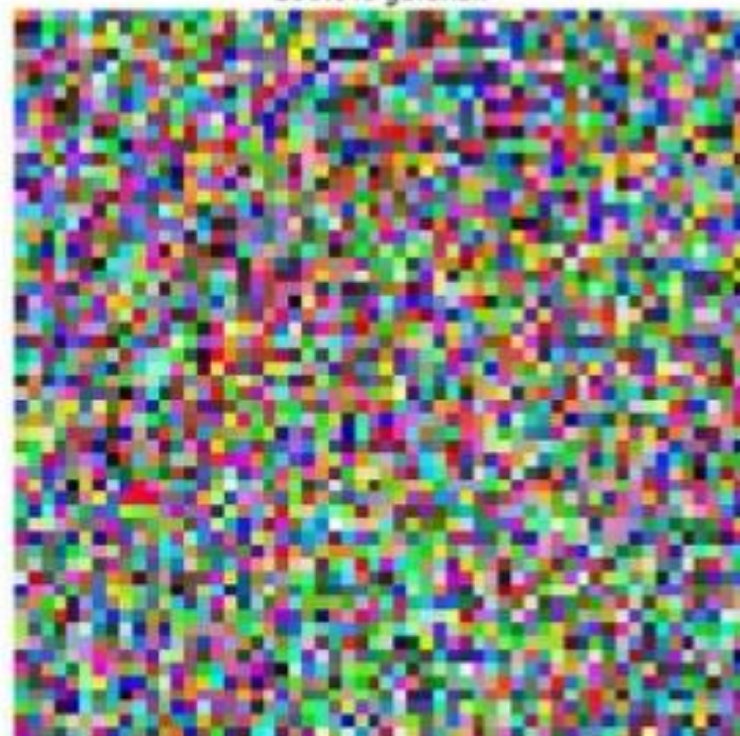


+



=

100.0% goldfish



100% Goldfish

Lets fool a binary linear classifier:

X	2	-1	3	-2	2	2	1	-4	5	1	← input example
W	-1	-1	1	-1	1	-1	1	1	-1	1	← weights
adversarial x	1.5	-1.5	3.5	-2.5	2.5	1.5	1.5	-3.5	4.5	1.5	

class 1 score before:

$$-2 + 1 + 3 + 2 + 2 - 2 + 1 - 4 - 5 + 1 = -3$$

$$\Rightarrow \text{probability of class 1 is } 1/(1+e^{(-(-3))}) = 0.0474$$

$$\textcolor{red}{-1.5+1.5+3.5+2.5+2.5-1.5+1.5-3.5-4.5+1.5 = 2}$$

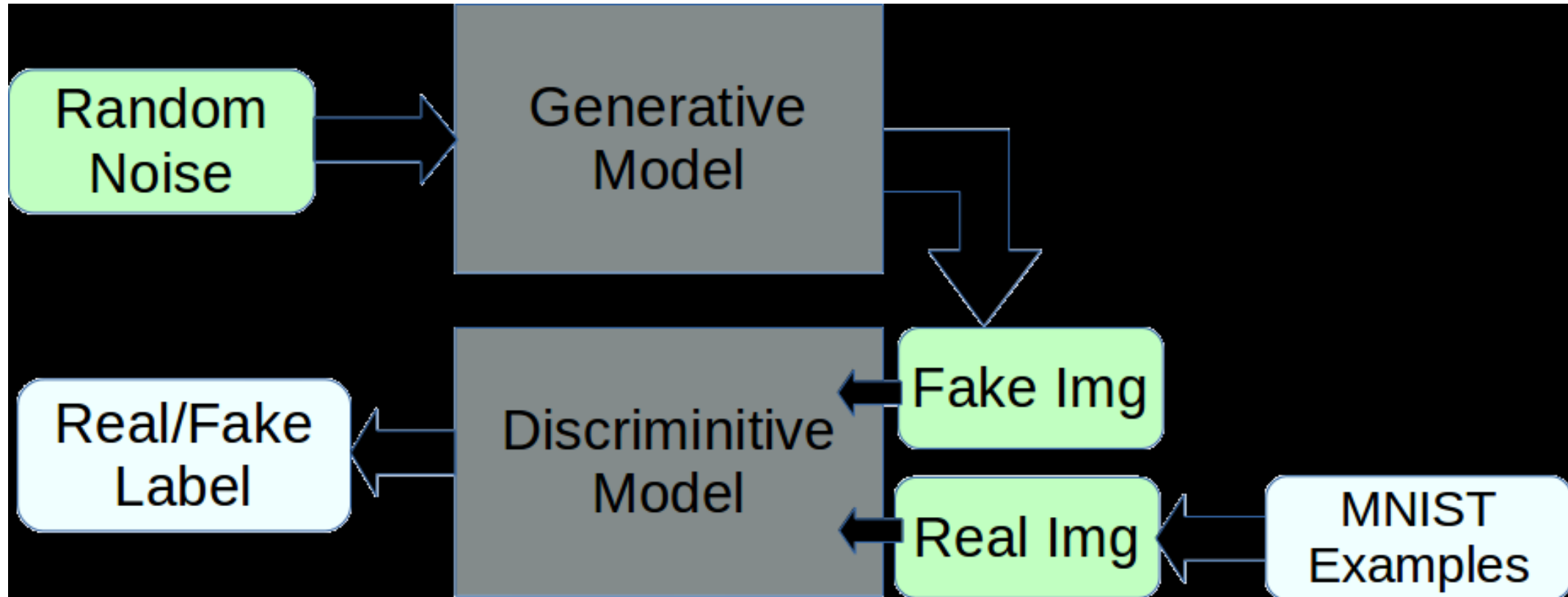
$$\Rightarrow \text{probability of class 1 is now } 1/(1+e^{(-(-2))}) = 0.88$$

i.e. we improved the class 1 probability from 5% to 88%

This was only with 10 input dimensions. A 224x224 input image has 150,528.

(It's significantly easier with more numbers, need smaller nudge for each)

Solution : The GAN framework



提出问题比解决问题更重要

提出的问题：

- Image caption
- Attention
- Generating images

• 解决方案：

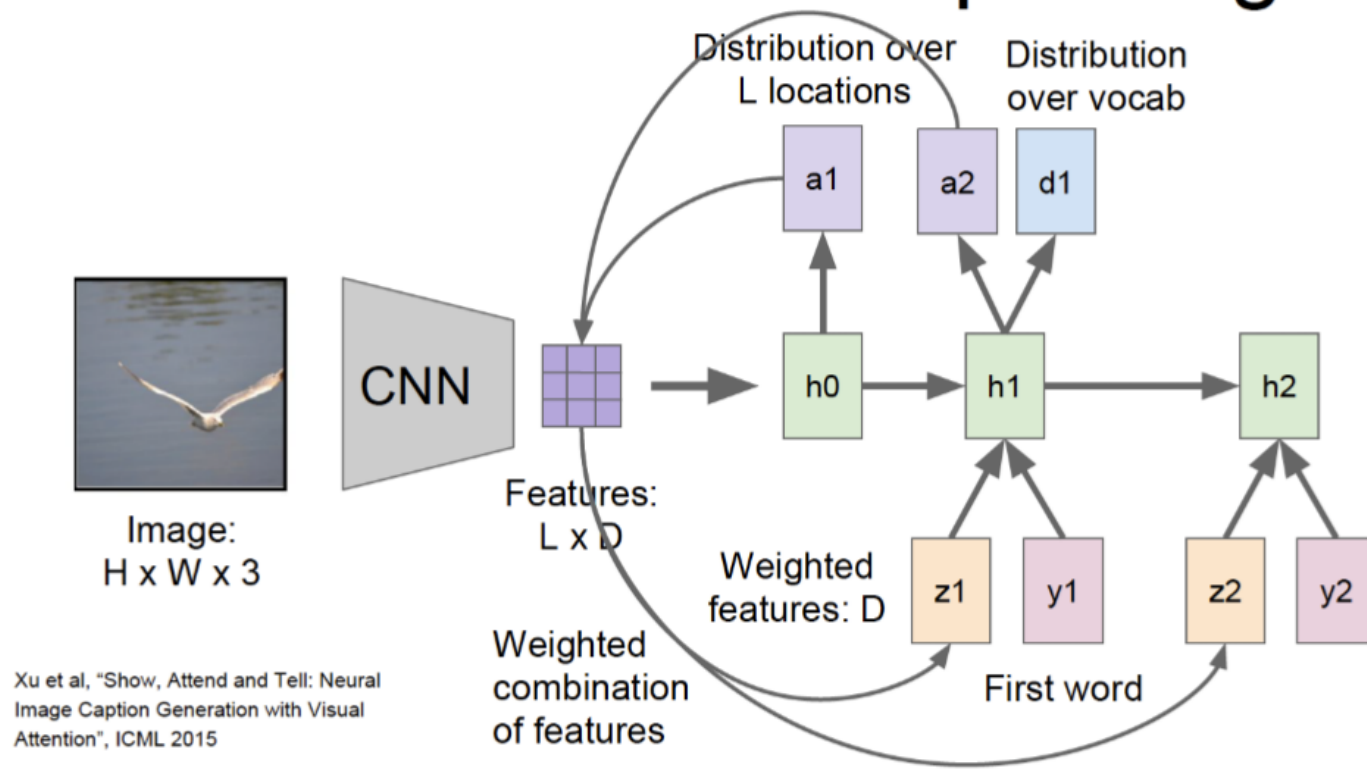
- 。 。 。 总会有的

我们有什么 vs 我们想做什么

- Instance representation
 - Temporal relationship
-
- Regression
 - Classification

一个例子

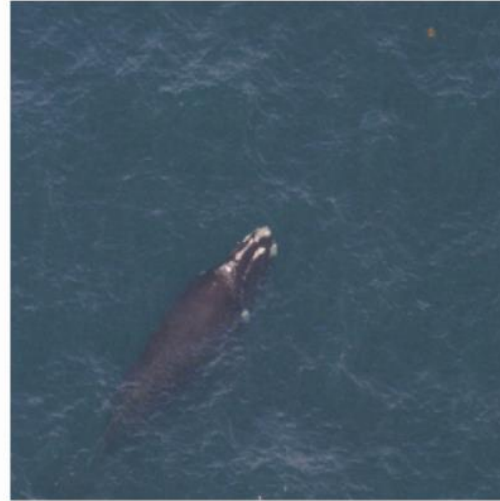
Soft Attention for Captioning



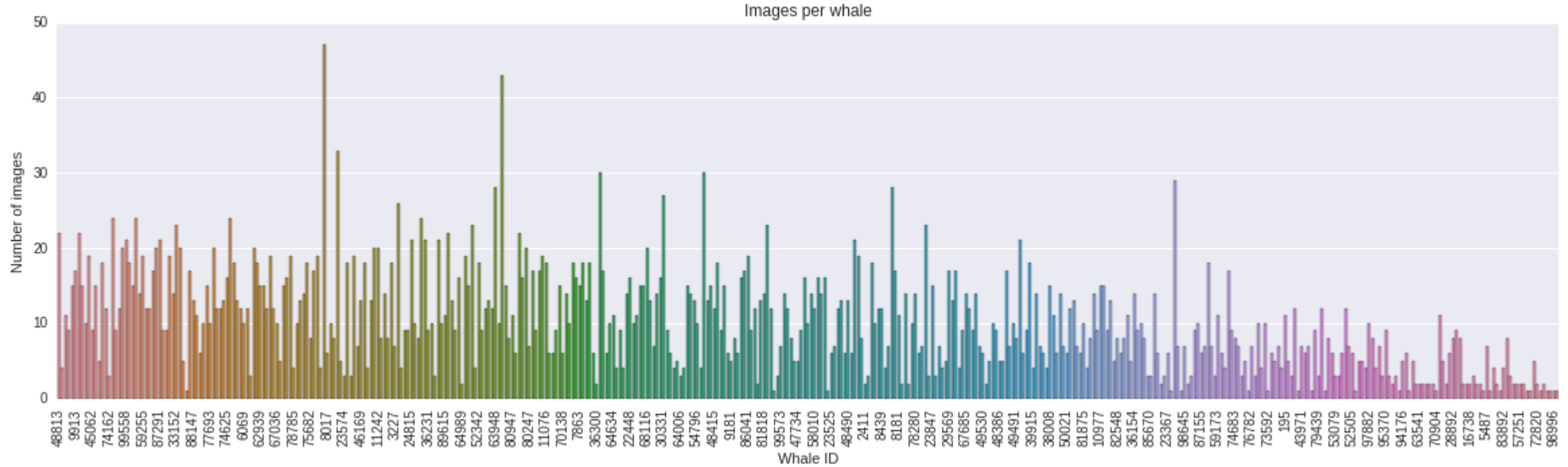
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Now , Kaggle Whale Challenge

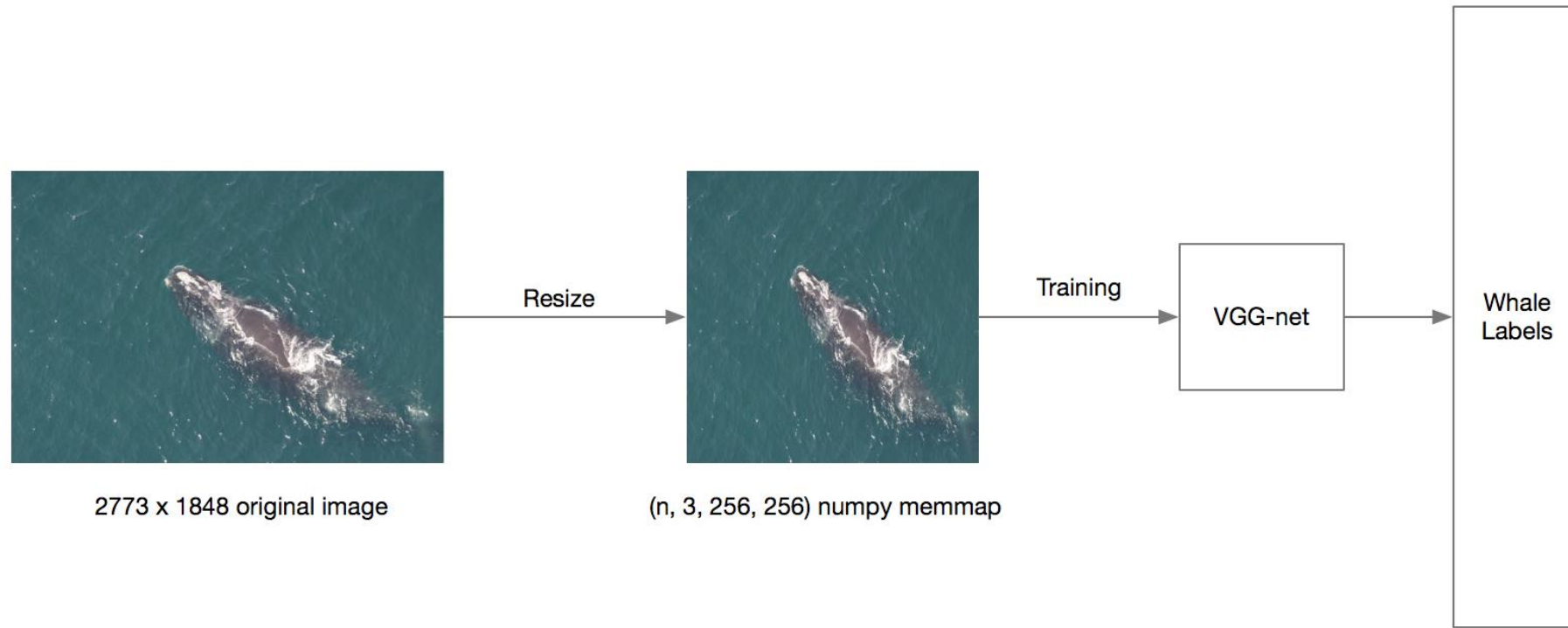
- Task



- 4237 images for 427 right whales

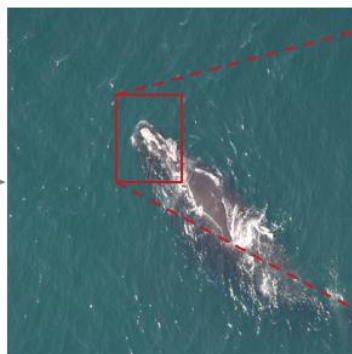
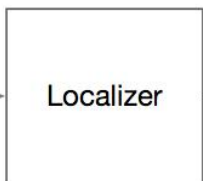


Baseline





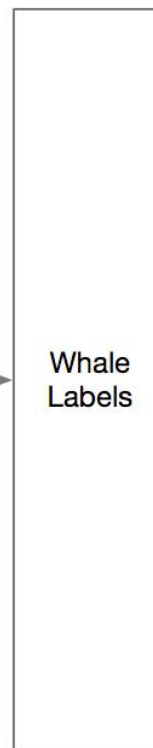
256x256 resized image



Head bounding box

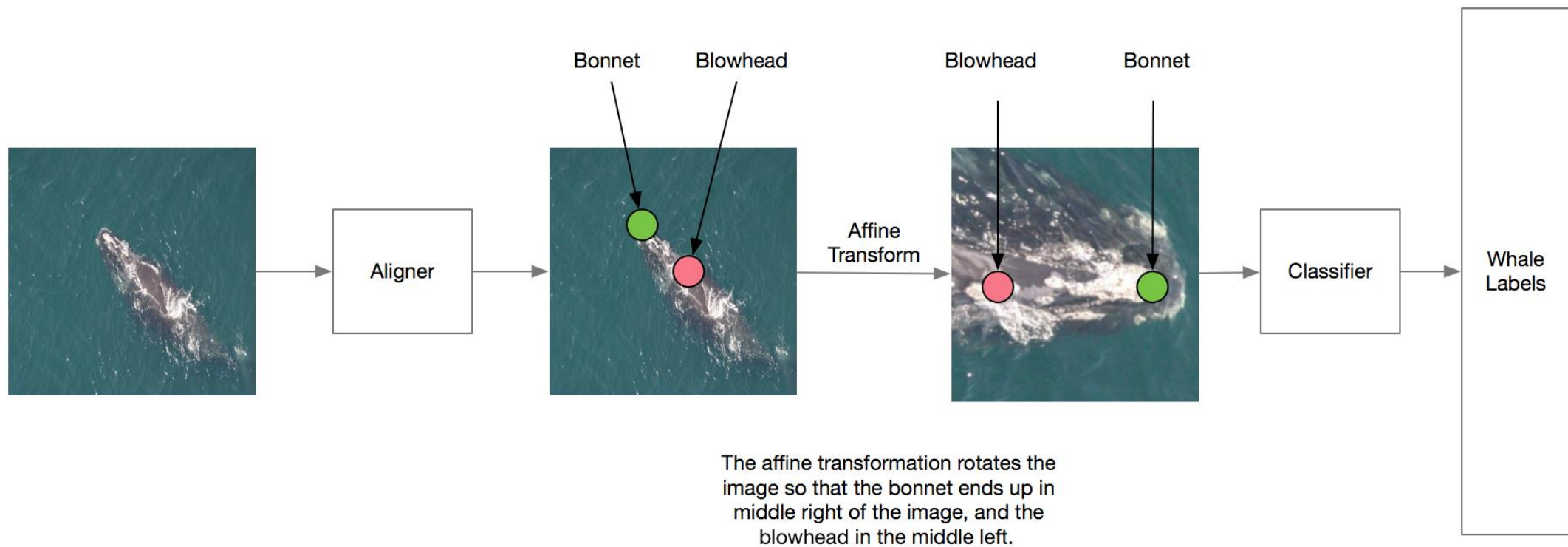


256x256 head-cropped image



How to get the bounding box

- 我们会什么？
- 分类 回归
- 我们想做什么？
- 获得bounding boxes



Second Example

车型识别

What makes AI great again

1. Compute (the obvious one: Moore's Law, GPUs, ASICs),
2. Data (in a nice form, not just out there somewhere on the internet - e.g. ImageNet),
3. Algorithms (research and ideas, e.g. backprop, CNN, LSTM), and
4. Infrastructure (software under you - Linux, TCP/IP, Git, TensorFlow, Theano, etc.).

Project codes

- Included in the attachment