


GENERAL INFORMATION	
Access and additional information:	 HDX Japan administrative level 0-2 boundaries
Source:	Japanese prefecture governments
Most recent update:	17 December 2019
Endorsement:	In progress
ITOS live services:	Unavailable
Complementary COD-PS (population statistics):	Unavailable

VERSION HISTORY	
17 December 2019:	Initial upload

METHODOLOGY
<p>Adapted from prefecture sources and P-coded by OCHA. Feature name translations by OCHA.</p> <p>Hundreds of polygons in the source files covering parts of the surrounding water were removed by OCHA.</p> <p>The administrative level 2 (city, town, or village) shapefile was created by dissolving a working set of overlapping administrative level 3 shapefiles to make level 2 and then consolidated with the ArcGIS 'integrate' command (100 m tolerance) that makes new compromise boundaries where input features disagree in order to establish topological integrity.</p>

CAVEAT(S)

Because of the methodology many of the administrative level 2 boundaries will be as much as 100 m from the positions in the source shapefile.

CHARACTERISTICS

	<i>Administrative level 0</i>	<i>Administrative level 1</i>	<i>Administrative level 2</i>
<i>Administrative type:</i>	<i>country</i>	<i>prefecture</i>	<i>city, town, or village</i>
<i>Geographic extent:</i>	<i>entire country</i>	<i>entire country</i>	<i>entire country</i>
<i>Feature type:</i>	<i>polygon</i>	<i>polygon</i>	<i>polygon, lines</i>
<i>Feature name language(s):</i>	<i>English [EN], Japanese [JA]</i>	<i>English [EN], Japanese [JA]]</i>	<i>English [EN], Japanese [JA]]</i>
<i>Sample P-code</i>	<i><u>JP</u></i>	<i><u>JP01</u></i>	<i><u>JP01001</u></i>
<i>Evaluation:</i>	<i>fully usable</i>	<i>fully usable</i>	<i>fully usable</i>
<i>Feature count:</i>	<i>1</i>	<i>48</i>	<i>1,892</i>
<i>Formats:</i>	<i>shapefiles, EMF files, KMZ files, geodatabase</i>	<i>shapefiles, EMF files, KMZ files, geodatabase</i>	<i>shapefiles, EMF files, KMZ files, geodatabase</i>
<i>COD-PS link:</i>	<i>no</i>	<i>no</i>	<i>no</i>