CogniDriver – User Study

1.	On a scale of 1 to 10, how comfortable was the headset on your head?											
	Extremely disturbing	1	2	3	4	5	6	7	8	9	10	Extremely comfortable
2.	Have you encoun	itered a	ny disco	omfort i	in wear	ing the	headset	? If yes,	after h	ow long	;?	
3.	On a scale of 1 to	10 ho	w demo	anding d	lid you	find the	e trainir	ng proce	ee?			
٥.	Extremely			_	·							Extremely
	demanding	1	2	3	4	5	6	7	8	9	10	easy
4.	On a scale of 1 to	10, ho	w dema	anding c	lid you	find the	e Cogni	tiv gam	e play?			
	Extremely demanding	1	2	3	4	5	6	7	8	9	10	Extremely easy
5.	On a scale of 1 to	10, ho	w easy	was it f	or you	to conti	ol the g	game wh	nen usir	ng the Co	ognitiv mo	ode?
	Extremely demanding	1	2	3	4	5	6	7	8	9	10	Extremely easy
6.	On a scale of 1 to	10, ho	w simil	ar do yo	ou find	control	ling the	game ii	n keybo	oard moo	de versus (Cognitiv mode?
	Not similar at all	1	2	3	4	5	6	7	8	9	10	Extremely similar
7.	What did you like	e about	the gan	ne as a	whole?							

8.	What did you NOT like about the game as a whole?
9.	What improvements would you like to see in the game as a whole?