

# John Lee

Software Developer & New Media Artist

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**Home page** <https://johnlee012.com>

**GitHub** <https://github.com/delphi1004>

I am an experienced software developer with mobile dev and media art experience, wanting to focus on my skills more on creative projects. I have over a decade of professional programming experience (C#, C++, C, Objective-C). I have experienced with Unity3D and computer graphics(shader coding, OpenGL, graphics pipeline). I have also made interactive art installations and released a mobile app on iOS. I want to combine all of those skills to help make a great creative project. I am looking for creative projects and want to work with passionate people.

## SKILLS

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C, C++, C#, Objective-C, Swift, JavaScript, React, React Native

Unity 3D, Processing, openFrameworks, OpenCV

Design Software Architecture, Physical Computing

Design & Implementation of Interactive Media Art installation

## WORK EXPERIENCE

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2019 - Present

**Senior Software Engineer**      Thermo Fisher Scientific      Finland

- Development and enhancement for automation system
- C++, C#

Apr 2010 - Feb 2016

**System Architect**      AppStars      South Korea

- iOS developer in Objective-C
  - Designed system architecture
  - Natural Sound
- <https://apps.apple.com/us/app/id744956026>

Sep 2006 - Mar 2010

**Senior Developer**

Triant Technologies

South Korea, Canada

- Integrated FDC(Fault Detection & Classification) system in C#
- Developed a system for customer's needs
- Developed communication module in Tibco library

Dec 2005 - Sep 2006

**Senior Developer**

Nippo

Japan

- Developed FDC System in C#
- Designed system architecture for FDC system

Sep 2001 - Feb 2003

**Senior Developer**

Silicon and Systems

South Korea

- Designed software architecture for automated AFM(Atomic Force Microscopy)
- Implemented equipment control software in Borland C++ builder

Dec 1999 - Sep 2001

**Senior Developer**

Nanometrics

South Korea, The USA

- Developed software for wafer metrology equipment in VC++
- Experienced with Secs/Gem(Semiconductor's equipment interface protocol)

Sep 1996 - Feb 1998

**Junior Developer**

Mirero System

South Korea

- Developed SEM(Scanning Electron Microscope) image management system
- Experienced with Borland Delphi (Object-Pascal)

## EDUCATION

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Aug 2017 - Present

**Aalto University**

Finland

- Master's programme in New Media Design and Production

Mar 2014 - Feb 2016

**Dongguk University**

South Korea

- Master of Engineering
- Major in Convergence Contents Production
- Hand tracking projection mapping project  
- <https://youtu.be/yYf2Ssi9EQA>

Aug 2014 - Dec 2014

**Coursera Verified Certificates**

Online Course

- Introduction to Computational Arts

Mar 2001 - Aug 2007

**Korea Digital University**

South Korea

- Bachelor of Engineering
- Major in Computer and Information Science

Feb 1998 - July 1998

**Unitec**

New Zealand

- Completion of Carrington Unitec Language School

## TEACHING

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Oct 2019 - Dec 2019

**Coding Clinic**

Aalto University    Finland

Nov 2019 - Dec 2019

**Internet Technologies and Techniques**    Aalto University    Finland

## PROJECTS & EXHIBITIONS

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Aug 2018 - Present

**Helsinki Children's Hospital Installation**                      Group                      Finland

- Digital aquarium project, Helsinki
  - [https://youtu.be/FRKkWGA\\_G0s](https://youtu.be/FRKkWGA_G0s)      - <https://youtu.be/KFxfdGawWyl>

26 May - 31 May 2019

**When Light Echoes**    Group                      South Korea

- Interactive installation exhibition, Seoul
  - <https://youtu.be/2yZoM1qjo9o>      - <http://whenlightechoes.aalto.fi>

23 Feb - 03 Mar 2019

**Seeing Sound, Listening to Image**                      Solo                      Finland

- Sound visualization exhibition, Väre gallery V1 Aalto University
  - <https://youtu.be/3yvqrAyYy-4>

25 May - 31 May 2017

**Drawing Machine**    Solo                      South Korea

- Digital fabrication exhibition, IDAS Hong-Ik University, Seoul
  - <https://youtu.be/mVPDrjWDYY>

## PUBLICATIONS

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13 Dec 2017

**Tangible Visualization Table for Intuitive Data Display**                      Symmetry MDPI

- <https://www.mdpi.com/2073-8994/9/12/316>

26 Jun 2016

**Hand Tracking Based Projection Mapping System and Applications**                      J. of KCGS

- [http://www.kci.go.kr/kciportal/landing/article.kci?arti\\_id=ART002142333](http://www.kci.go.kr/kciportal/landing/article.kci?arti_id=ART002142333)