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C++ Object Oriented Programming

By Vic Broquard

Broquard eBooks, United States, 2014. Paperback. Book Condition: New. 279 x 216 mm. Language: English . Brand New Book ***** Print on Demand *****.The first three chapters of C++ Object Oriented Programming present the iostreams, structures, reference variables, pointers and the use of dynamic memory allocations. These chapters serve as a complete review for those already familiar with C++ basics; however, for those only familiar with C programming, these chapters cover all of the basic extensions of the C++ language. Thus, by the start of chapter 4, all readers should be ready for the OOP portion of the language. The construction of C++ classes are covered in the next two chapters. The approach begins with very simple classes and gradually become more complex as more and more features are added in a gradient manner. After the constructors, destructors and access functions are presented, operator overloaded functions are discussed in the next two chapters. C++ Object Oriented Programming presents the basic operator functions first and in the next chapter, the copy constructor and assignment operator are illustrated along with the usage of dynamic memory allocated member data. Inheritance is similarly split into three chapters. The first chapter shows basic features and...



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