## CS283 Assignment 5

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#### 46/60

Note: Matlab requires that all local functions in a live script appear at the end of the script. So, your code defining functions must appear at the very bottom of this file, after all other code that makes references to those functions. Also, each function definition must terminate with "end". More information is in the Matlab documentation.

#### Question 1, 10 Points

## 10/10 (for b how did you get the kernel?)

(a)

We use tylar series expansion for x + h, x - h, x + 2h, x - 2h

$$f(x+h) = f(x) + hf'(x) + \frac{h^2}{2}f^{(2)}(x) + \frac{h^3}{3!}f^{(3)}(x) + \frac{h^4}{4!}f^{(4)}(x) + O(h^5)$$

$$f(x-h) = f(x) - hf'(x) + \frac{h^2}{2}f^{(2)}(x) - \frac{h^3}{3!}f^{(3)}(x) + \frac{h^4}{4!}f^{(4)}(x) + O(h^5)$$

$$f(x+2h) = f(x) + 2hf'(x) + 2h^2f^{(2)}(x) + \frac{(2h)^3}{3!}f^{(3)}(x) + \frac{(2h)^4}{4!}f^{(4)}(x) + O(h^5)$$

$$f(x-2h) = f(x) - 2hf'(x) + 2h^2f^{(2)}(x) + \frac{(2h)^3}{3!}f^{(3)}(x) - \frac{(2h)^4}{4!}f^{(4)}(x) + O(h^5)$$

$$f(x+h) - f(x-h) = 2hf'(x) + \frac{2h^3}{3!}f^{(3)}(x) + O(h^5)$$

$$f(x+2h) - f(x-2h) = 4hf'(x) + \frac{2^4h^3}{3!}f^{(3)}(x) + O(h^5)$$

Thus,

$$8(f(x+h) - f(x-h)) = 16hf'(x) + \frac{2^4h^3}{3!}f^{(3)}(x) + O(h^5)$$

$$f'(x) = \frac{-f(x+2h) + 8f(x+h) - 8f(x-h) + f(x+2h)}{12h} + O(h^4)$$

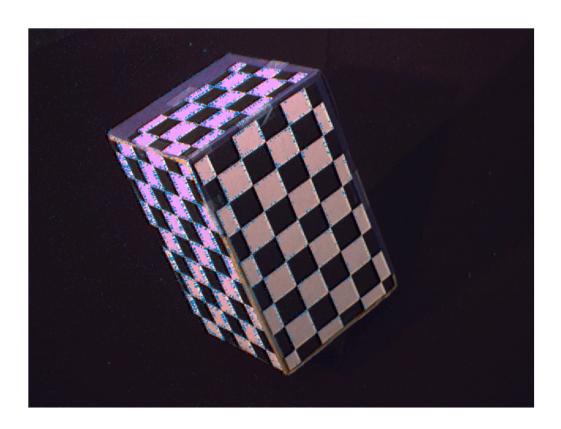
(b) from the equation above, we can conclude that the corresponding convolution kernel is (-1/12, 8/12, 0, -8/12, 1/12)

### Question 2, 20 Points

# 12/20 edgel set is v sparse esp. for the front face, (i+1, j+1) cross-links? Also, edges at incorrect locations

- (a) We simply change a little from the helper function. See deriv.m
- (b) We check whether there exist two zero cross for any pixel (i, j). We then compute the sub-pixel zero-crossing coordinates and choose their mid point as our final edgel.
- (c) For each edgel, we sample with interp2 from  $I_x$  and  $I_y$  which are computed from convolution between gaussin derivative filter and images. From our experiment, we find  $\sigma = 0.6$  provides reasonable result.

```
im = imread('./data/calib_right.bmp');
sigma = 1;
[X,G] = edgels(im,sigma);
figure
imshow(im)
hold on
quiver(X(:,1),X(:,2),G(:,1),G(:,2))
```



## Question 3, 20 Points

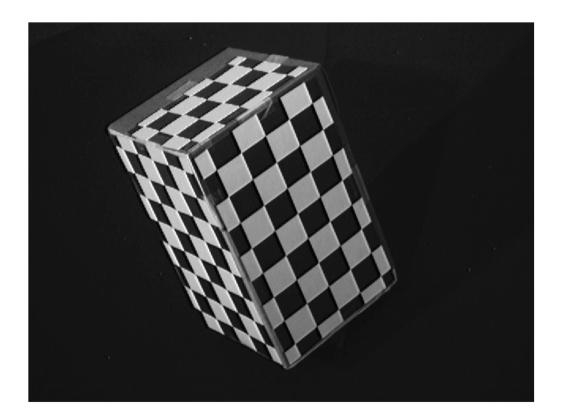
#### 14/20

(a) We use expression suggested from the textbook. Since we choose a rather small  $\alpha$ , we mainly focus on maximizing  $\lambda_0\lambda_1$  with some moderate penalization. We want to select points with surfaces that have principal curvatures with larger  $\lambda_0\lambda_1$  as shown in the assignment and slides. We try to avoid the case where  $\lambda_0$  and  $\lambda_1$  have different sign.

$$C(x, y) = \lambda_0 \lambda_1 - \alpha (\lambda_0 + \lambda_1)^2, \alpha = 0.06$$
$$= \det(\mathcal{H}) - trace(\mathcal{H})^2$$
$$= K(x, y) - 4H(x, y)^2$$

## (-K - beta |H|), check solutions,

```
im_org = imread('./data/calib_right.bmp');
if size(im_org,3)>1
  im=im2double(rgb2gray(im_org));
else
  im=im2double(im_org);
end
figure;
imshow(im)
```



(b) We compute the Hessian matrix  $\mathcal{H}$ . We compute second derivative of Gaussian derivative filter  $G_{\sigma}(x,y)$  and convolve with them the image. We end up with  $I_{xx}$ ,  $I_{yy}$ ,  $I_{xy}$ ,  $I_{xy}$ ,  $I_{xy}$ , and all have size of the image.

Then  $K(x,y) = \det(\mathcal{H}) = I_{xx} \odot I_{yy} - I_{xy} \odot I_{yx}$ ,  $\odot$  denote element-wise product,  $H(x,y) = \frac{1}{2} \operatorname{trace}(\mathcal{H}) = \frac{1}{2} (I_{xx} + I_{yy})$ 

Follow the equation in (a) we obtain C(x, y)

figure
imshow(C)

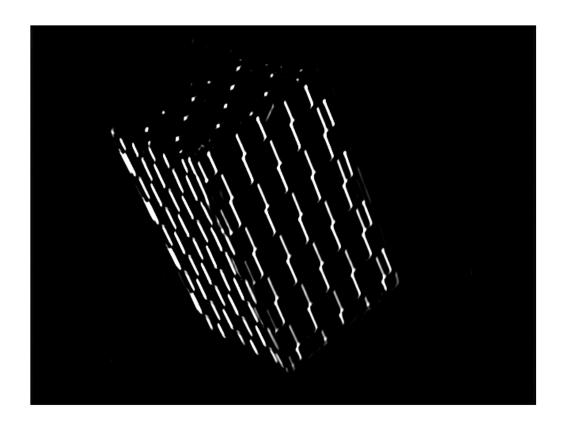
```
sigma = 2

sigma = 2

threshold = 1

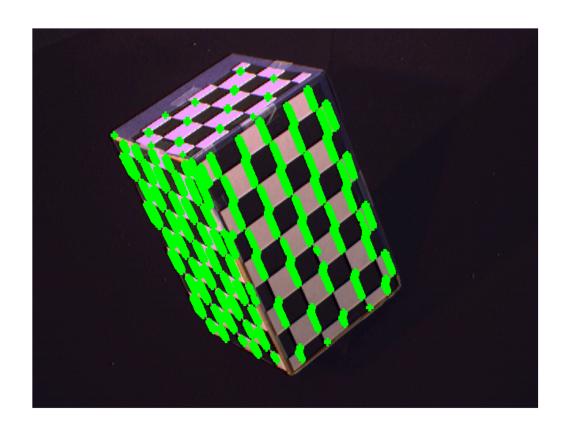
threshold = 1

C = cornerness(im, sigma);
```



(c) We use image dilation as a local-maximum operator with 3x3 square morphological structuring element. See nonmax\_suppression.m. Through experiment, condition on  $\sigma = 2$ , we use threshold = 1.

```
Co = nonmax_suppression(C);
[I,J] = ind2sub(size(im),find(Co>threshold));
overlay_C = insertMarker(im_org,[J,I]);
figure
imshow(overlay_C)
```



## Question 4, 10 Points

#### 10/10

$$\begin{split} (G_{s_1}*G_{s_2})(x) &= \int_{-\infty}^{+\infty} G_{s_1}(x)G_{s_2}(x-y)dy \\ &= \int_{-\infty}^{+\infty} \frac{1}{\sqrt{2\pi s_1}} \exp\left(-\frac{y^2}{2s_1}\right) \frac{1}{\sqrt{2\pi s_2}} \exp\left(-\frac{(x-y)^2}{2s_2}\right) dy \\ &= \frac{1}{\sqrt{2\pi s_1}} \frac{1}{\sqrt{2\pi s_2}} \int_{-\infty}^{+\infty} \exp\left(-\frac{-s_2 y^2 - s_1 x^2 + 2s_1 xy - s_1 y^2}{2s_1 s_2}\right) dy \\ &= \frac{1}{\sqrt{2\pi s_1}} \frac{1}{\sqrt{2\pi s_2}} \int_{-\infty}^{+\infty} \exp\left(-\frac{(s_1 + s_2) y^2 - 2s_1 xy + s_1 x^2}{2s_1 s_2}\right) dy \\ &= \frac{1}{\sqrt{2\pi s_1}} \frac{1}{\sqrt{2\pi s_2}} \int_{-\infty}^{+\infty} \exp\left(-\frac{y^2 - 2\frac{s_1}{s_1 + s_2} xy + \frac{s_1}{s_1 + s_2} x^2}{2\frac{s_1 s_2}{s_1 + s_2}}\right) dy \end{split}$$

by completing the square

$$= \frac{1}{\sqrt{2\pi s_1}} \frac{1}{\sqrt{2\pi s_2}} \int_{-\infty}^{+\infty} \exp\left(-\frac{(y - \frac{s_1}{s_1 + s_2}x)^2 - (\frac{s_1}{s_1 + s_2}x)^2 + \frac{s_1}{s_1 + s_2}x^2}{2\frac{s_1 s_2}{s_1 + s_2}}\right) dy$$

$$=\frac{1}{\sqrt{2\pi\left(s_{1}+s_{2}\right)}}\exp\left(-\frac{\frac{s_{1}}{s_{1}+s_{2}}x^{2}-\left(\frac{s_{1}}{s_{1}+s_{2}}x\right)^{2}}{2\frac{s_{1}s_{2}}{s_{1}+s_{2}}}\right)\frac{1}{\sqrt{2\pi\frac{s_{1}s_{2}}{s_{1}+s_{2}}}}\int_{-\infty}^{+\infty}\exp\left(-\frac{\left(y-\frac{s_{1}}{s_{1}+s_{2}}x\right)^{2}}{2\frac{s_{1}s_{2}}{s_{1}+s_{2}}}\right)dy$$

The right integration can be viewed as a integration of normal distribution with mean  $\frac{s_1}{s_1 + s_2} x$  and

variance  $\frac{s_1 s_2}{s_1 + s_2}$  from  $-\infty$  to  $+\infty$ . It integrates to 1 due to the definition of probability distribution function.

$$= \frac{1}{\sqrt{2\pi (s_1 + s_2)}} \exp\left(-\frac{s_1(s_1 + s_2)x^2 - s_1^2x^2}{2s_1s_2(s_1 + s_2)}\right)$$

$$= \frac{1}{\sqrt{2\pi (s_1 + s_2)}} \exp\left(-\frac{s_1s_2x^2}{2s_1s_2(s_1 + s_2)}\right)$$

$$= \frac{1}{\sqrt{2\pi (s_1 + s_2)}} \exp\left(-\frac{x^2}{2(s_1 + s_2)}\right)$$

$$= G_{s_1 + s_2}(x)$$

#### **Local Functions**

```
Closely related to the algorithm described in Chapter Four of R.
% Szeliski, "Computer Vision: Algorithms and Applications", available in
% draft form at http://research.microsoft.com/en-us/um/people/szeliski/Book/
% convert image to double grayscale (so intensity values are in [0,1])
if size(im,3)>1
 im=im2double(rgb2gray(im));
 im=im2double(im);
end
% LoG response
Ilog=conv2(im, lapgauss(sigma), 'same');
% locate the four-pixel squares having exactly two
    zero-crossings along their four pair-wise connections
%<your code here>
S = Ilog > 0;
[n,m]=size(im);
Z = zeros(n,m);
for i=1:n-1
    for j=1:m-1
        Z(i,j) = (double(S(i,j) \sim = S(i,j+1)) + double(S(i,j) \sim = S(i+1,j))) == 2; % i+1, j+1?
end
% sub-pixel localization of these surviving zero-crossings. Use Szeliski
    equation 4.25. Note that the equation has a type-o; the formula should use
    directly the values of the LoG response Ilog, instead of their signs
    S(Ilog).
%<your code here>
[I,J]=ind2sub([n,m],find(Z==1));
X = zeros(length(I), 2);
for i=1:length(I)
    cx1 = I(i).*Ilog(I(i)+1,J(i))-(I(i)+1).*Ilog(I(i),J(i))/(Ilog(I(i)+1,J(i))-Ilog(I(i),J(i))
    cy1 = J(i);
    cx2 = I(i);
    cy2 = J(i).*Ilog(I(i),J(i)+1)-(J(i)+1).*Ilog(I(i),J(i))/(Ilog(I(i),J(i)+1)-Ilog(I(i),J(i))
    X(i,1) = (cx1+cx2)/2;
    X(i,2) = (cy1+cy2)/2;
end
% GB: Sample the image gradient: 4/4
% sample the image gradient at these localized points. (The
    localized points are assumed to be in an Nx2 array X
    with rows of the form (x,y).)
%<your code here>
[Dx,Dy] = deriv(sigma);
Jgradx=conv2(im,Dx,'same');
Jgrady=conv2(im,Dy,'same');
G = zeros(length(I),2);
G(:,1)=interp2(Jgradx,X(:,1),X(:,2));
G(:,2)=interp2(Jgrady,X(:,1),X(:,2));
%% SUB-ROUTINESD
%%%
end
function [Dx,Dy]=deriv(sigma) % GB +5
% Create derivative-of-Gaussian kernels for horizontal and vertical derivatives.
% Input SIGMA is the standard deviation of the Gaussian. Use equation 4.21
% in the Szelsiki book. Note that the equation has a type-o; the multiplicative
% factor 1/sigma^3 should instead be 1/sigma^4; this does not affect the results
```

```
% though.
%<your code here>
w=2*floor(ceil(7*sigma)/2)+1;
[xx,yy]=meshgrid(-(w-1)/2:(w-1)/2,-(w-1)/2:(w-1)/2);
Dx=(1/(sigma^4)).*(-xx).*exp(-(xx.^2+yy.^2)/(2*sigma^2));
Dy=(1/(sigma^4)).*(-yy).*exp(-(xx.^2+yy.^2)/(2*sigma^2));
end
function DD=lapgauss(sigma)
% Create Laplacian-of-Gaussian kernel with standard deviation SIGMA.
% Use equation 4.23 in the Szelsiki book.
% use an odd-size square window with length greater than 5 times sigma
w=2*floor(ceil(7*sigma)/2)+1;
[xx,yy]=meshgrid(-(w-1)/2:(w-1)/2,-(w-1)/2:(w-1)/2);
% Equation 4.23 from Szeliski's book. (Actually, he has a small type-o;
    the equation here is correct)
DD = (1/(sigma^4)).*(1-(xx.^2+yy.^2)/(2*sigma^2)).*exp(-(xx.^2+yy.^2)/(2*sigma^2));
return;
end
function C=cornerness(I,sigma)
w=2*floor(ceil(7*sigma)/2)+1;
[xx,yy]=meshgrid(-(w-1)/2:(w-1)/2,-(w-1)/2:(w-1)/2);
Dxx=(1/(sigma^4)).*(xx.^2-sigma^2).*exp(-(xx.^2+yy.^2)/(2*sigma^2));
Dyy=(1/(sigma^4)).*(yy.^2-sigma^2).*exp(-(xx.^2+yy.^2)/(2*sigma^2));
Dxy=(1/(sigma^4)).*(xx.*yy-sigma^2).*exp(-(xx.^2+yy.^2)/(2*sigma^2));
Ixx=conv2(I,Dxx,'same');
Iyy=conv2(I,Dyy,'same');
Ixy=conv2(I,Dxy,'same');
K = Ixx.*Ixy-Iyy.^2;
H = 1/2*(Ixx+Ixy);
alpha = 0.06;
C = K-alpha*4*H.^2;
end
function Co=nonmax suppression(C)
SE = strel('square',3);
Co = imdilate(C,SE);
end
```