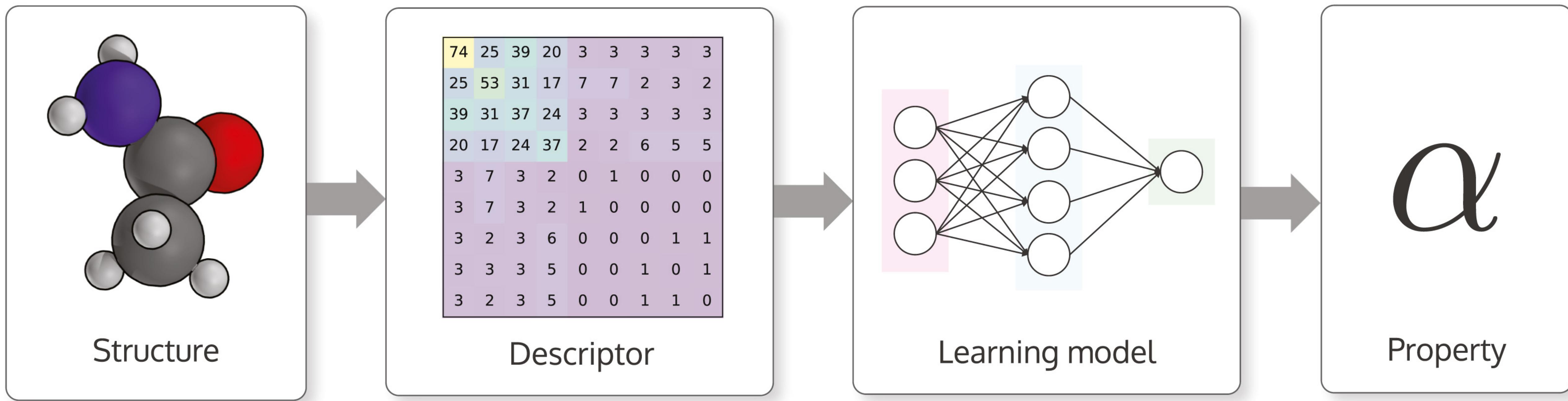


Lecture #8: Graph neural networks for materials science

Goals/Agenda

- Know how to represent an atomic structure as a graph
- Learn about fundamentals of graph neural networks (GNNs)
- Crystal graph convolutional neural network overview

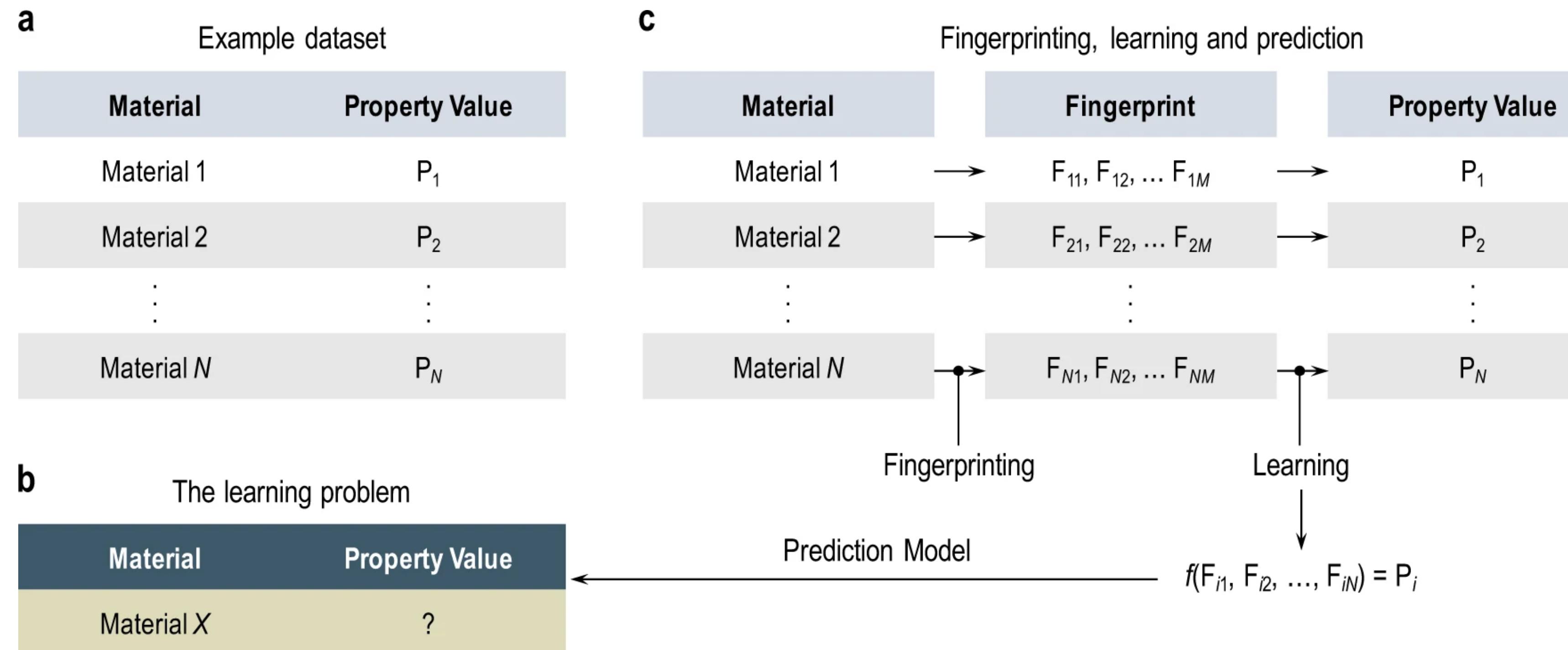


How to represent an atomic structure in a machine readable format?

Previously on

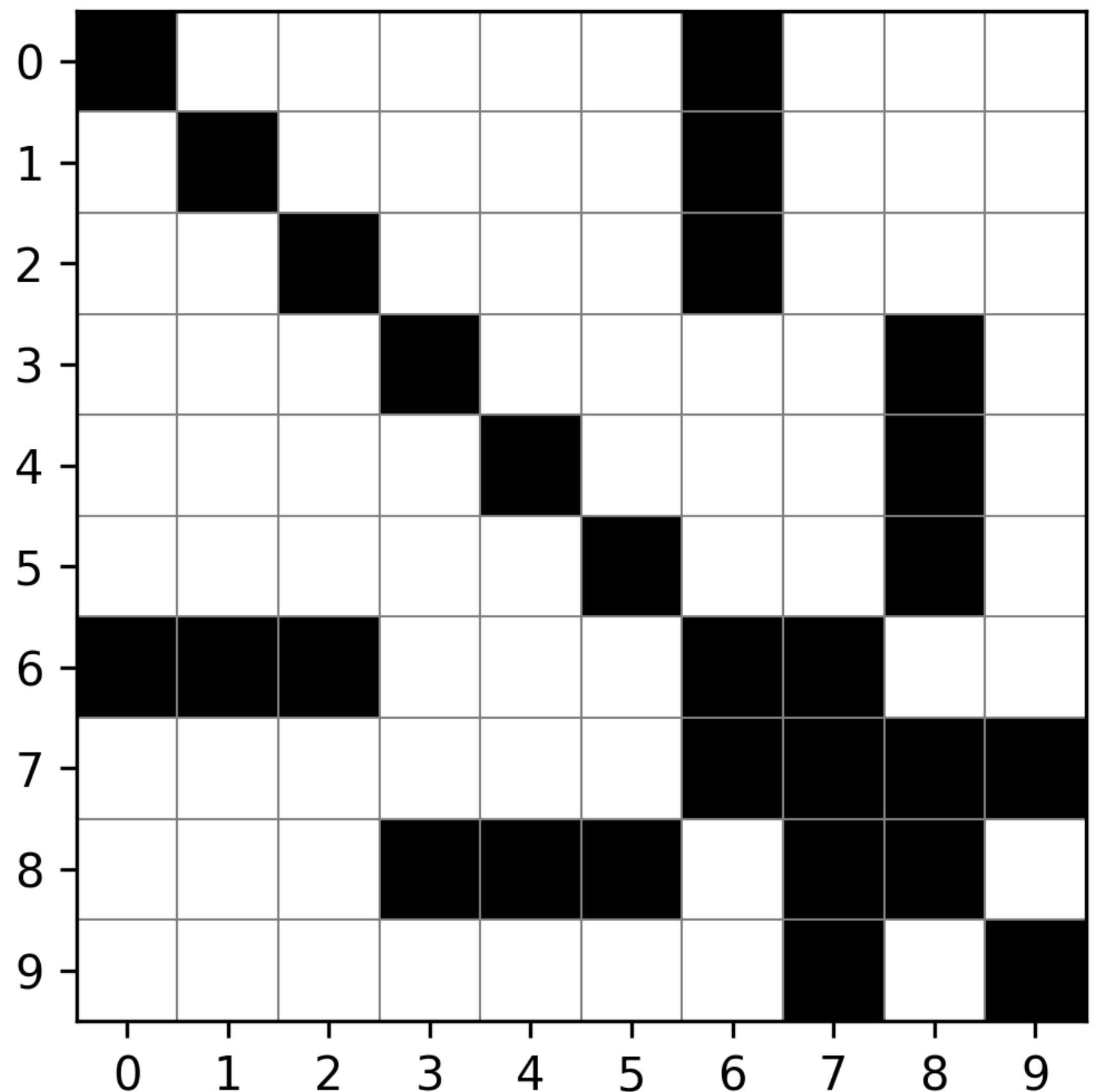
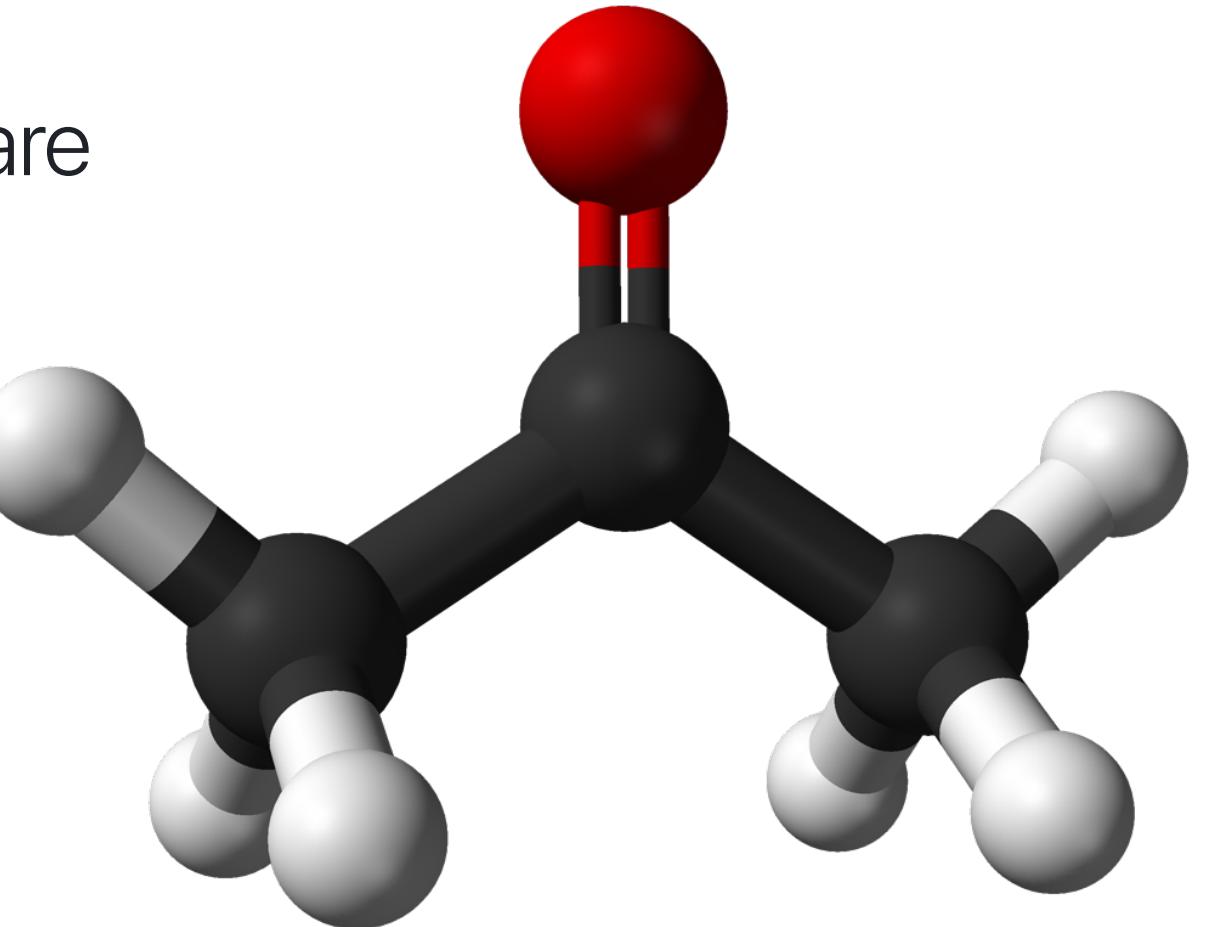
- Aggregation of element features
- Aggregation of structure features
- Feature engineering
- ...

i.e., we use tables to train models

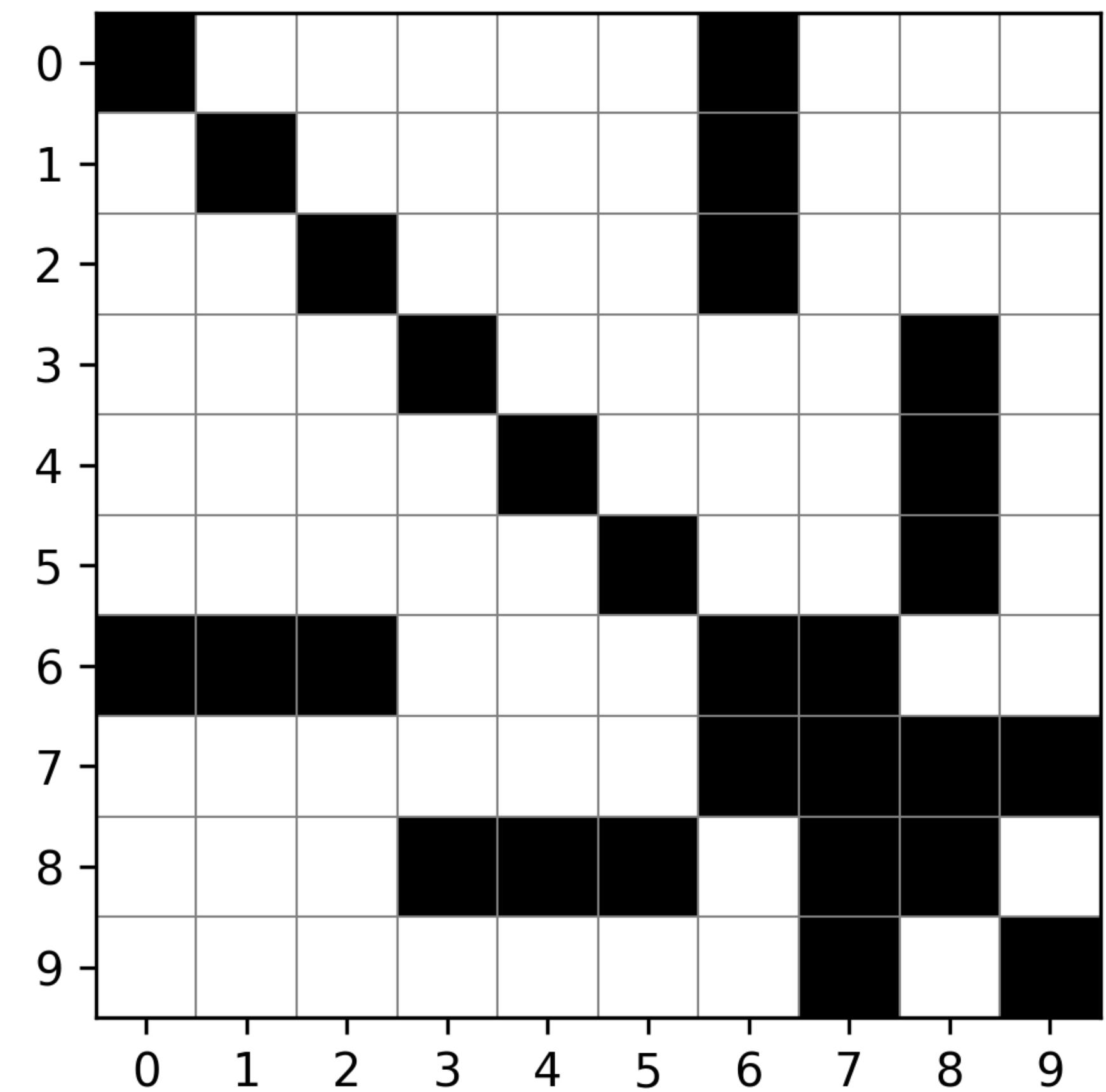
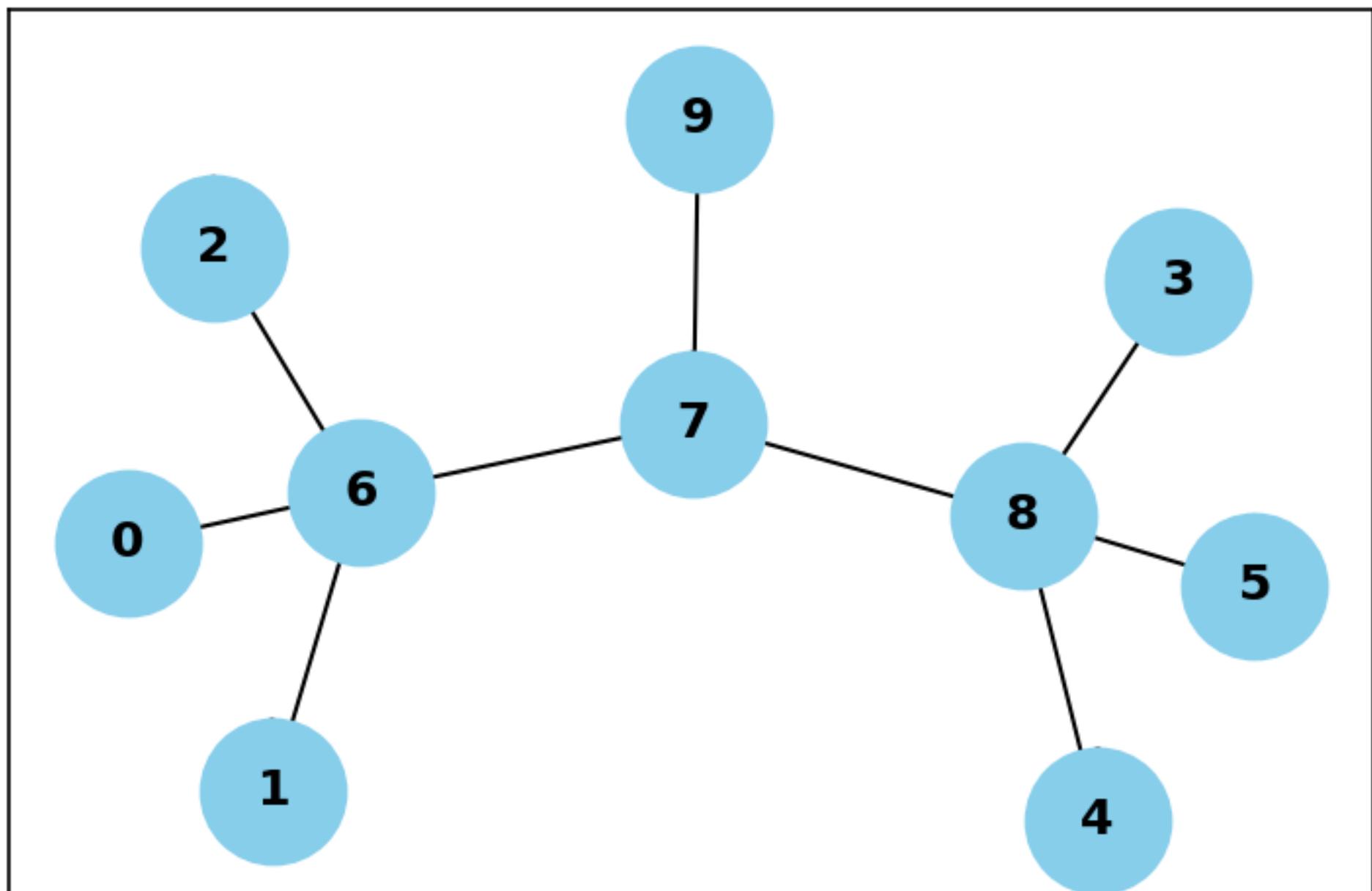


Adjacency matrix

- Tells you whether pairs of atoms are adjacent or not
- Represents a finite graph
- Sparse representation
 - A lot of zeros
 - N atoms, d average neighbours
- $\rightarrow N^2 - d \times N$ zeros

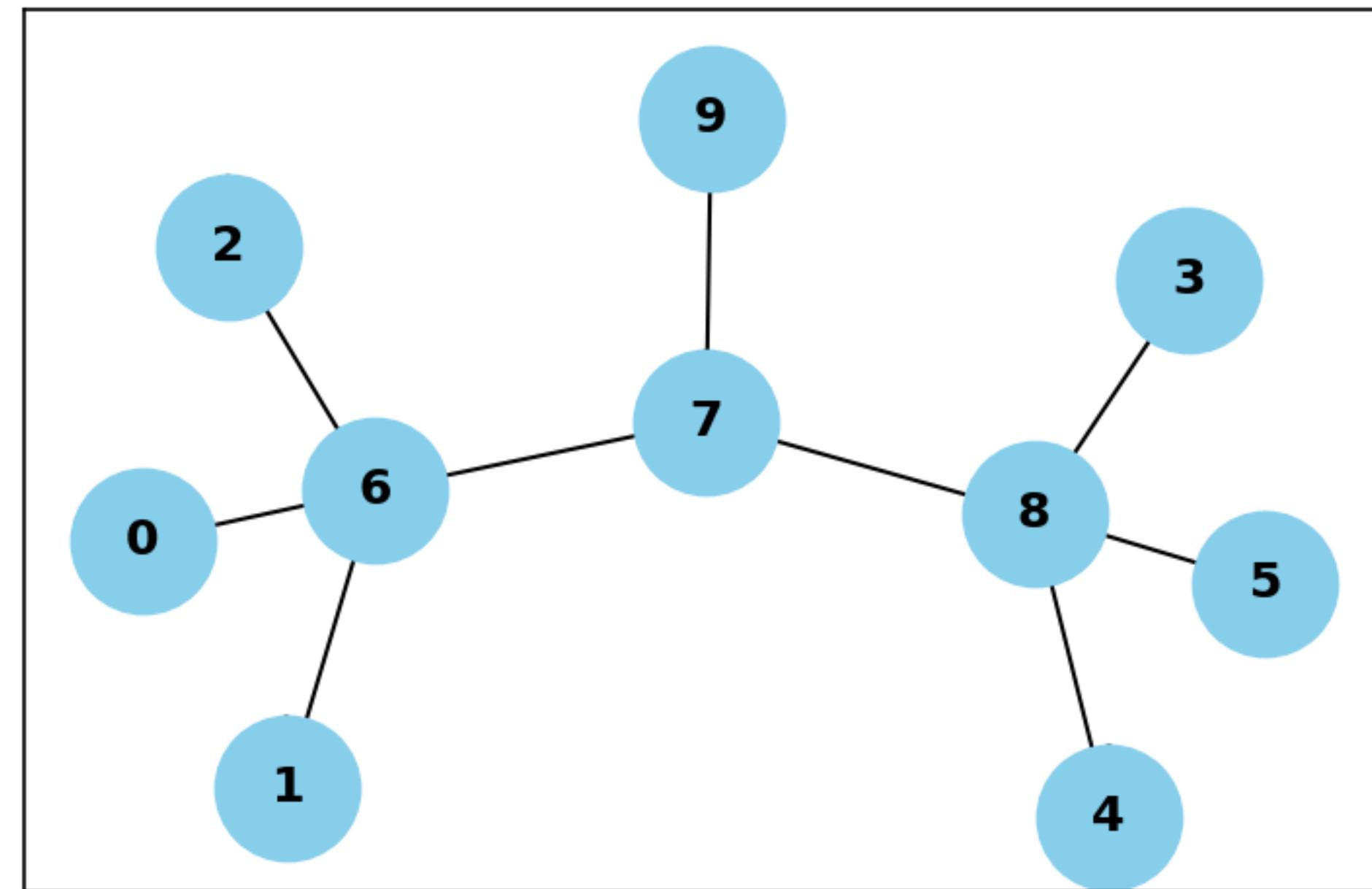


These are equivalent but differently structured



Graph representation

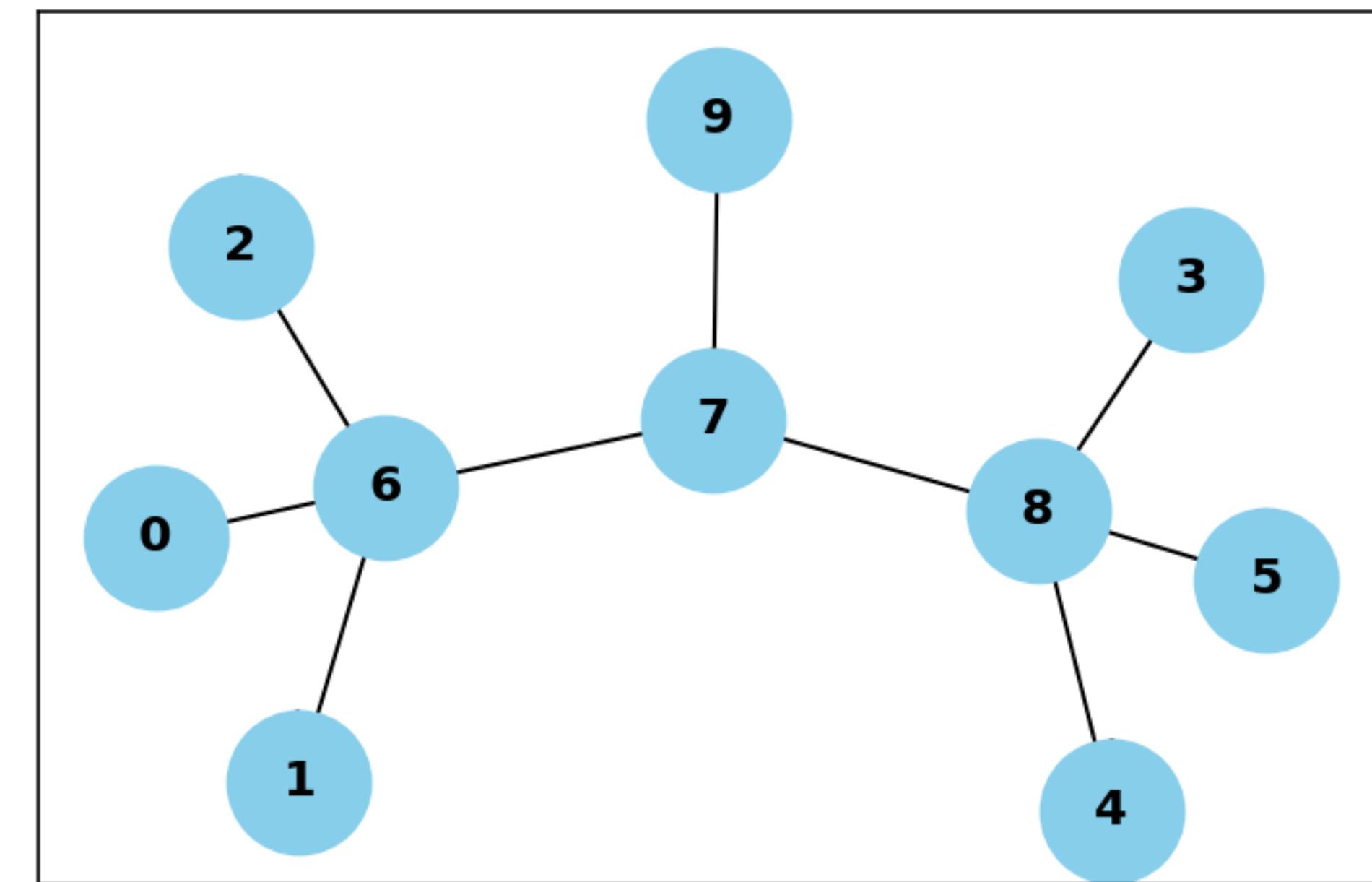
- Nodes = Atoms
- Edges = Bonds
- $G = (E, V)$ - graph
 - V - set of nodes v_i
 - E - set of edges $\{e_{ij}\}$ between the nodes



Graph representation

We convert coordinates and atomic numbers $\{R, Z\}$ into graph (E, V)

How to distinguish different atoms?

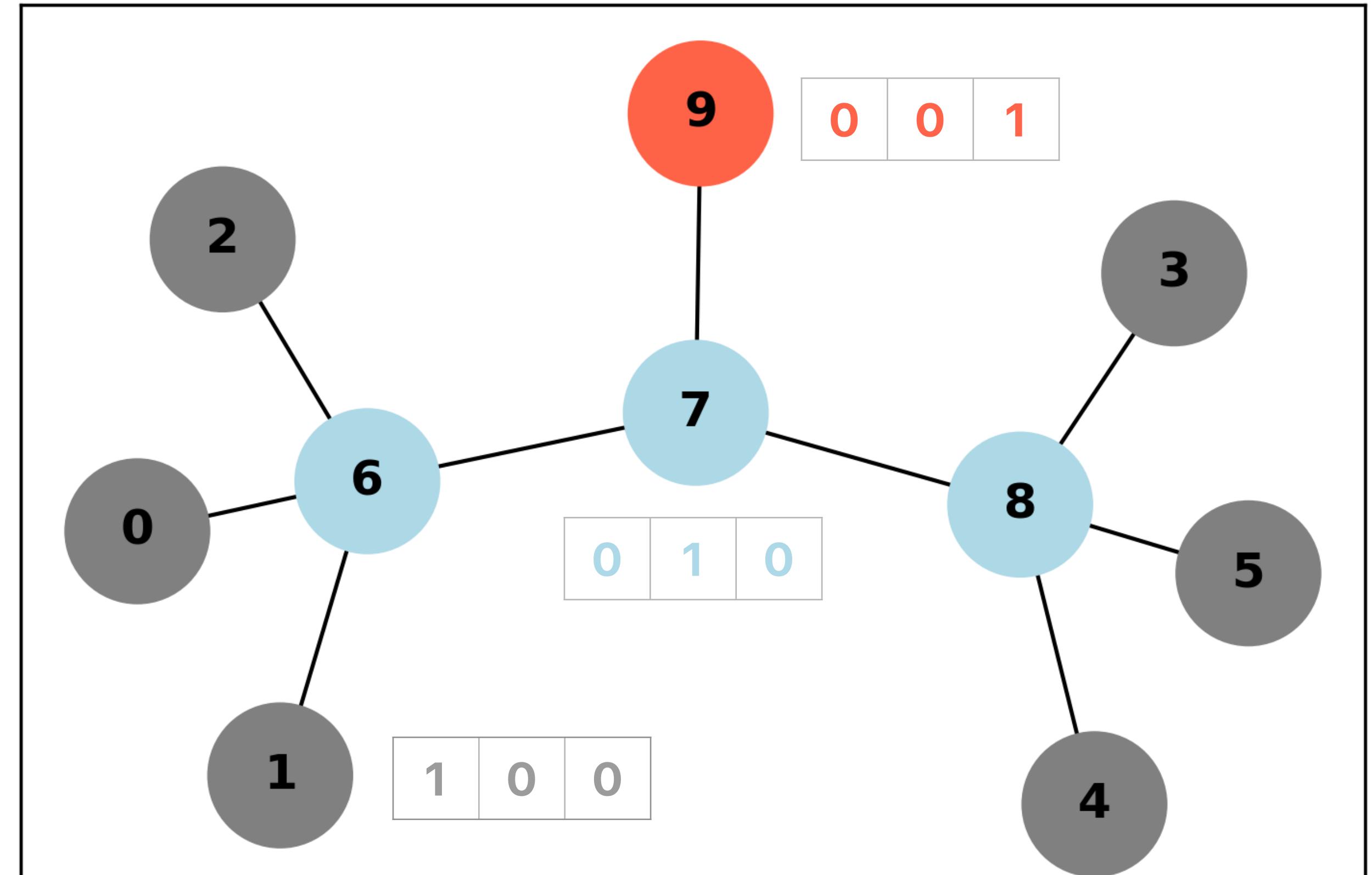


Hydrogen
Carbon
Oxygen

1	0	0
0	1	0
0	0	1

Node encoding

- Naive way - scalar features
 - atomic weight
 - ionic radii
 - number of valence electrons, etc
- Optimal way
 - One-Hot encoding



Hydrogen

1	0	0
0	1	0
0	0	1

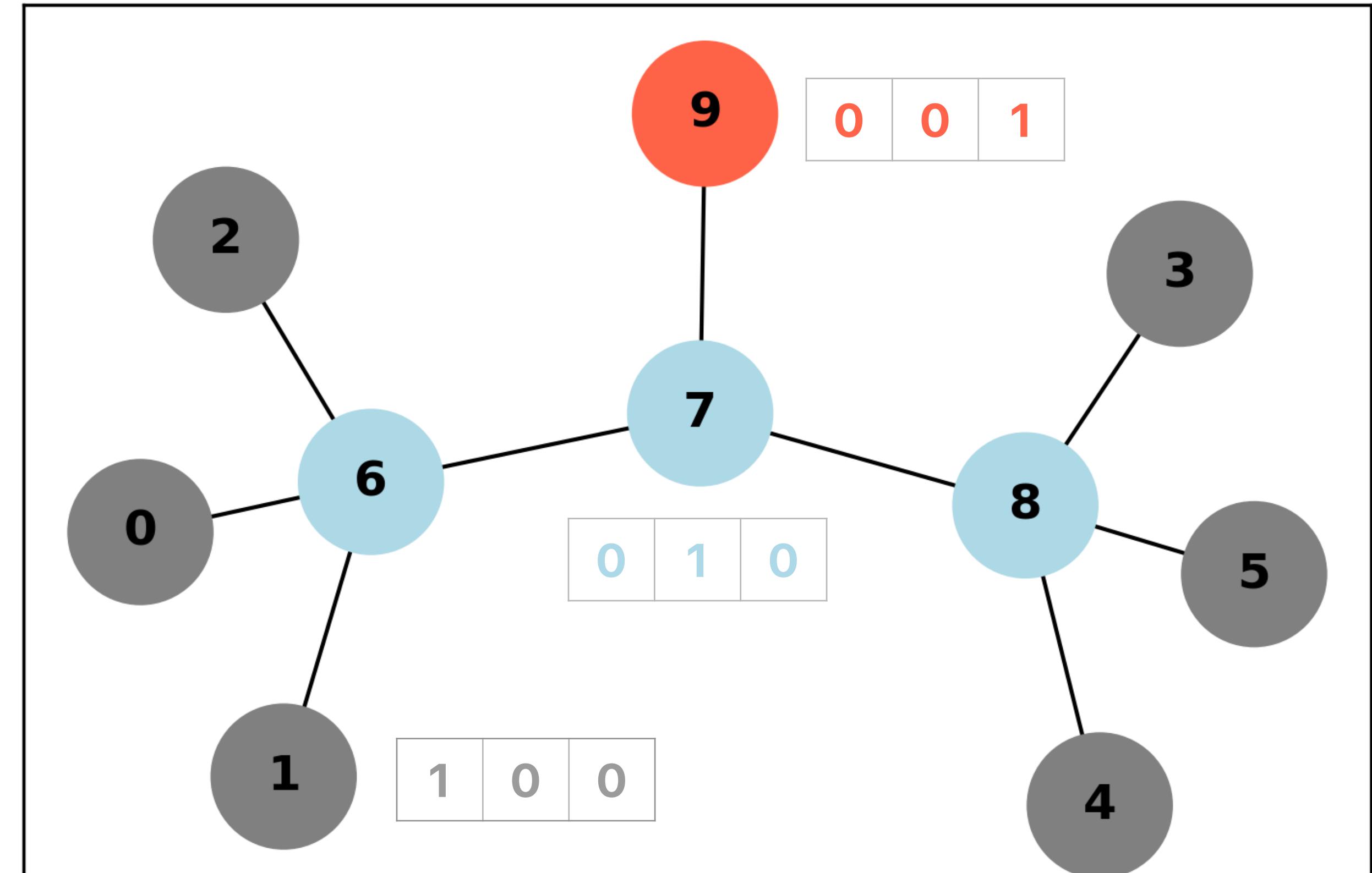
Carbon

Oxygen

Graph representation

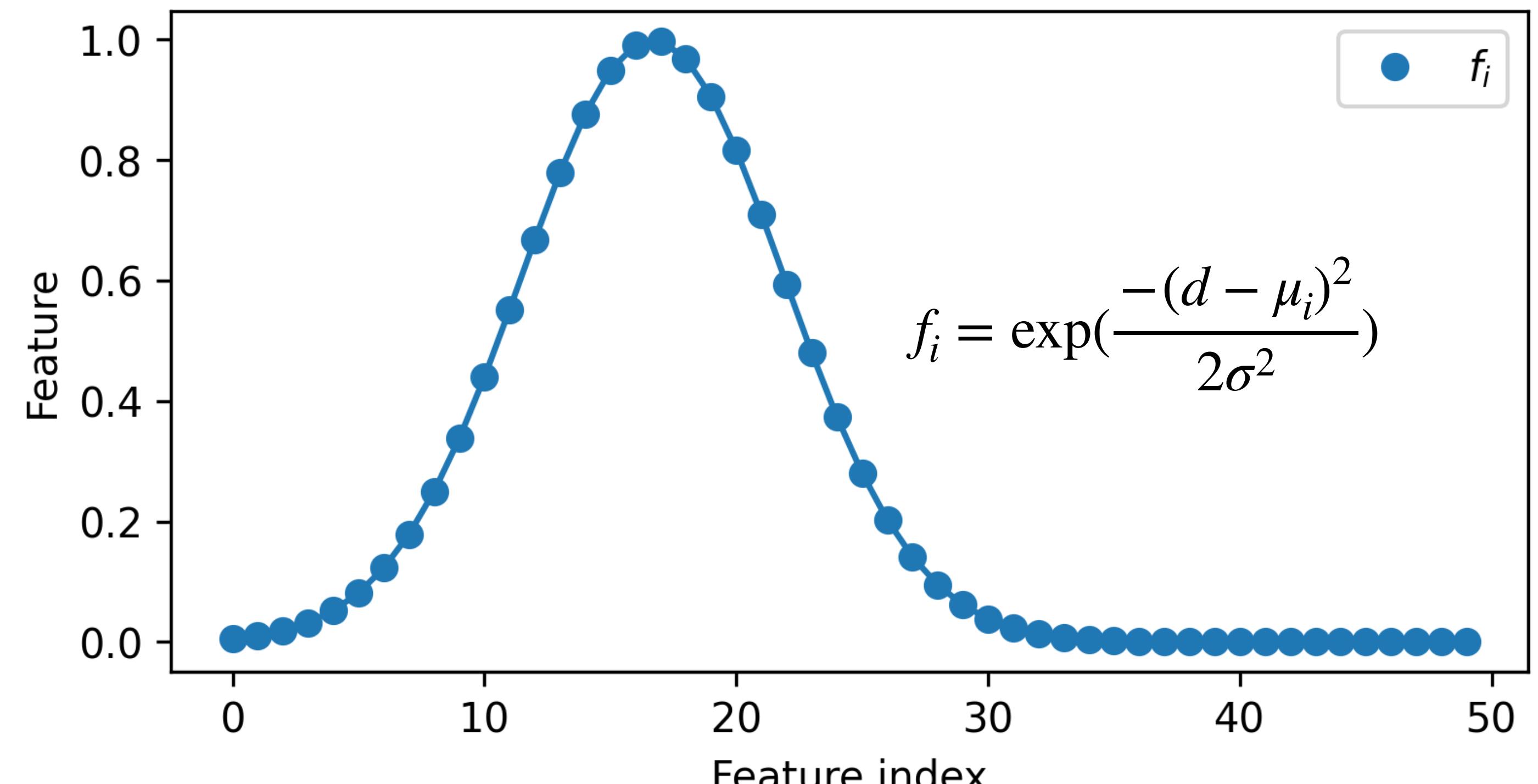
We convert coordinates and
atomic numbers $\{R, Z\}$ into graph
 (E, V)

How to distinguish different
bonds?



Edge encoding

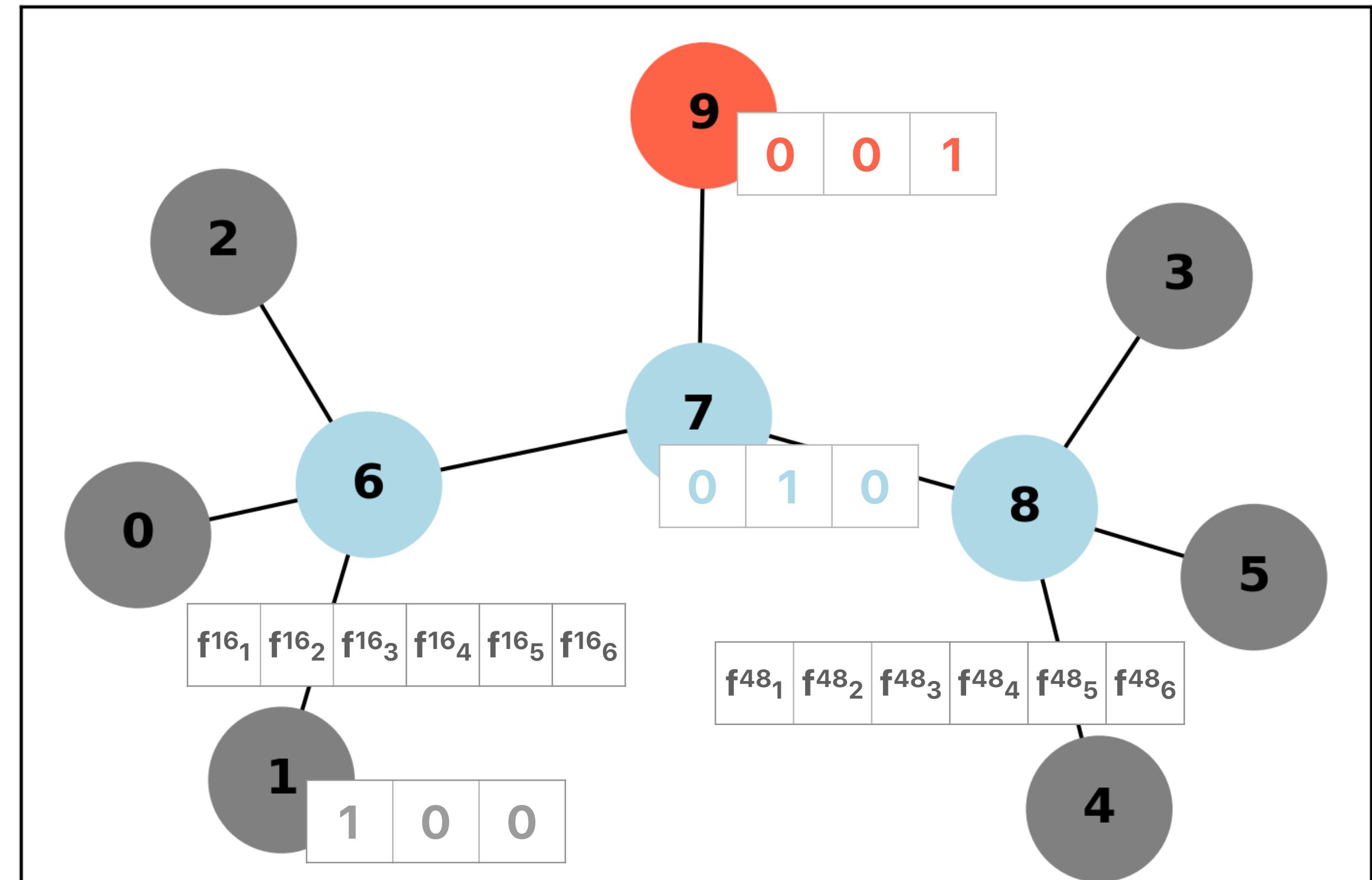
- Naive way - scalar features
 - Bond length
 - Bond ionicity
 - Optimal way
 - Bond distance expansion
 - e.g. gaussian expansion Edge
- e_{ij} feature = $[f_1^{ij}, \dots, f_n^{ij}]$



Hydrogen	1	0	0
Carbon	0	1	0
Oxygen	0	0	1

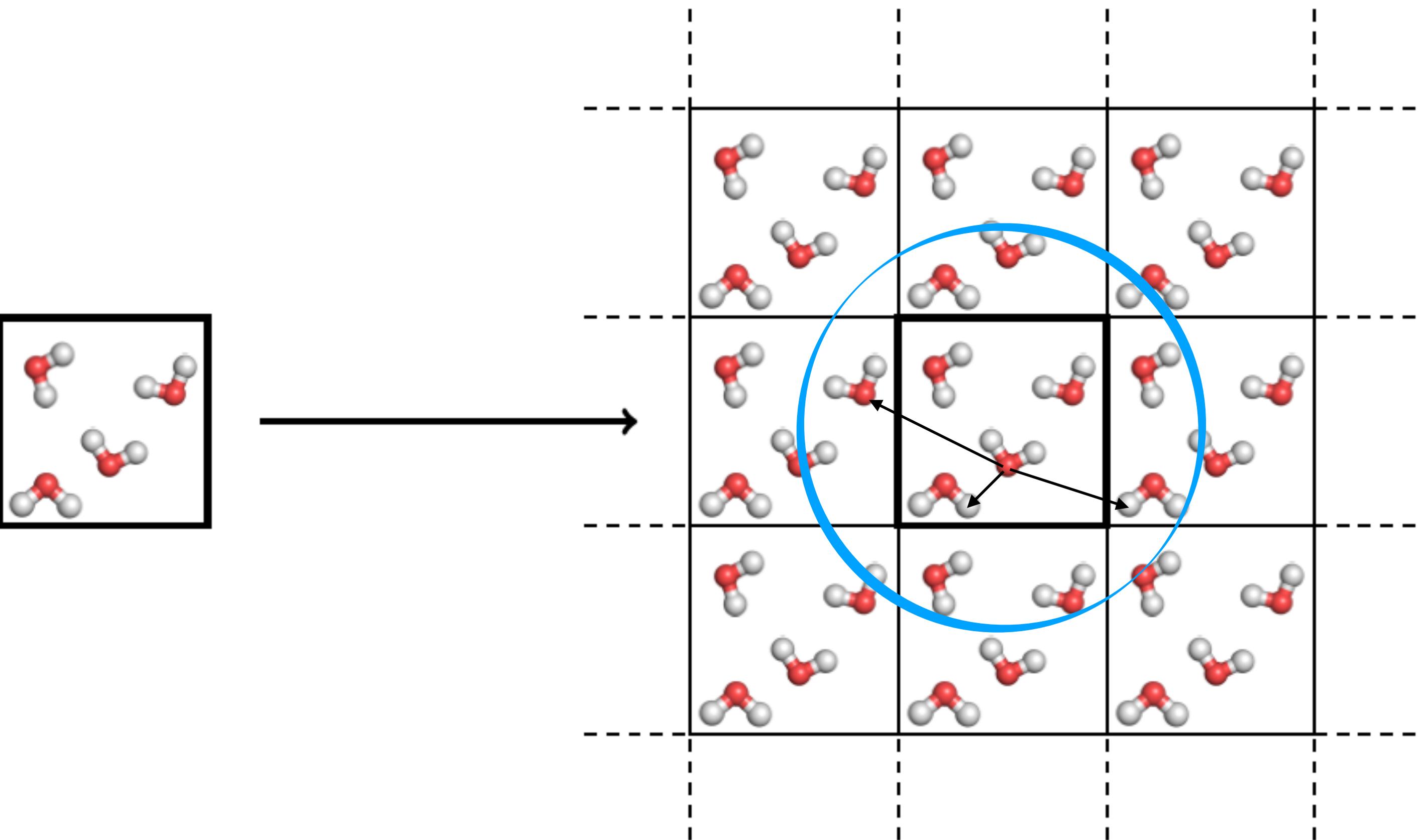
Graph representation

- We convert coordinates and atomic numbers $\{\mathbf{R}, Z\}$ into graph (E, V)
- Where each node and edge have their attributes (features)
- Note:
 - There are two edge directions: $\{i,j\}$ and $\{j,i\}$
 - If direction matters, the graph is directed and $e_{ij} \neq e_{ji}$



How to deal with PBC in crystals?

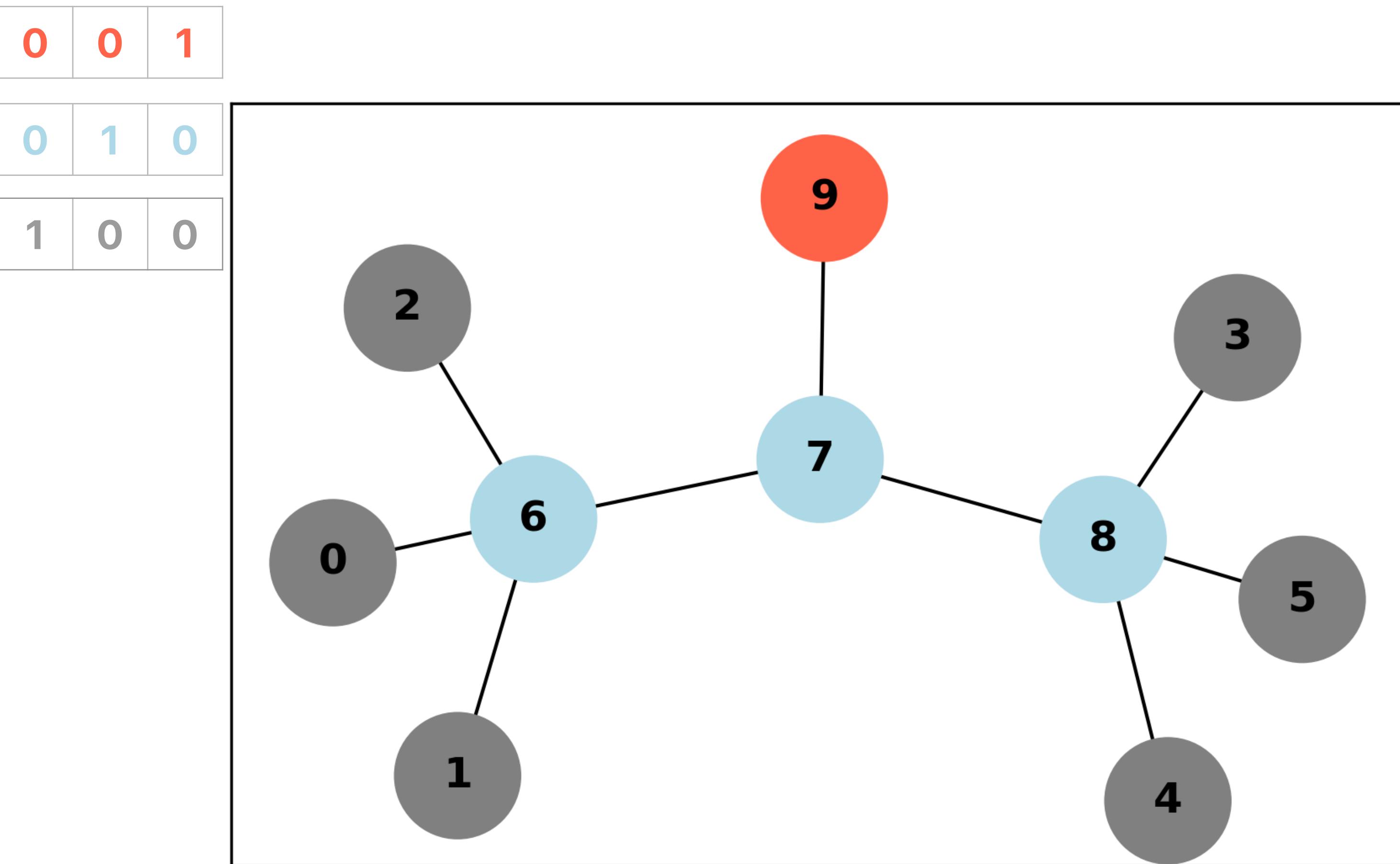
- Add buffer layer (i.e. create at least 3x3x3 supercell)
- Collect neighbours for the central unit cell within r_{cut}
- That's it



Message passing

Message passing

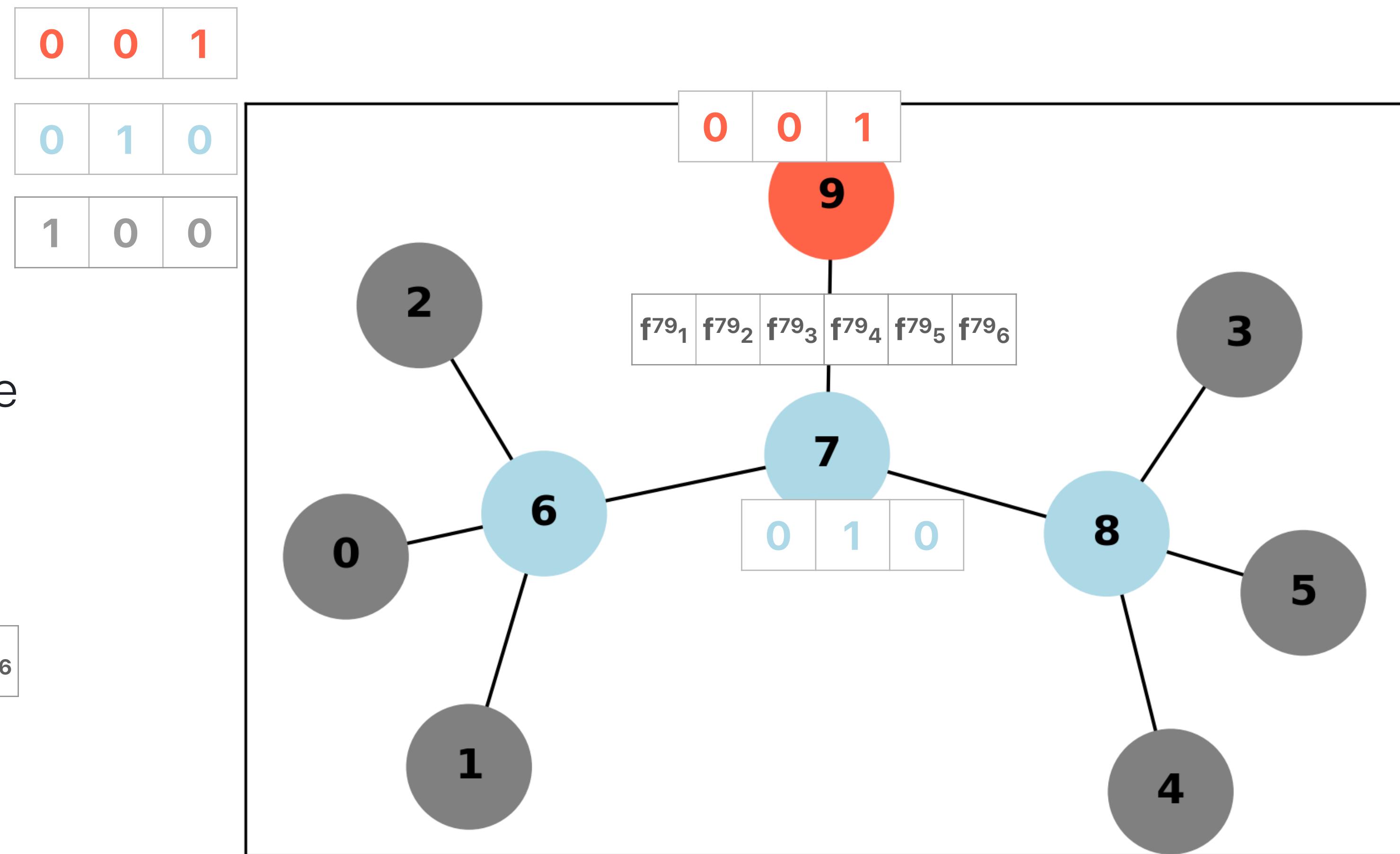
- We want neighbours to exchange the information
- For that we sent message between them
- And update state of each node



Message from 7th to 9th node

- Concatenation of node and edge features

$$\mathbf{m} = \boxed{0 \ 1 \ 0 \ f^{79}_1 \ f^{79}_2 \ f^{79}_3 \ f^{79}_4 \ f^{79}_5 \ f^{79}_6}$$



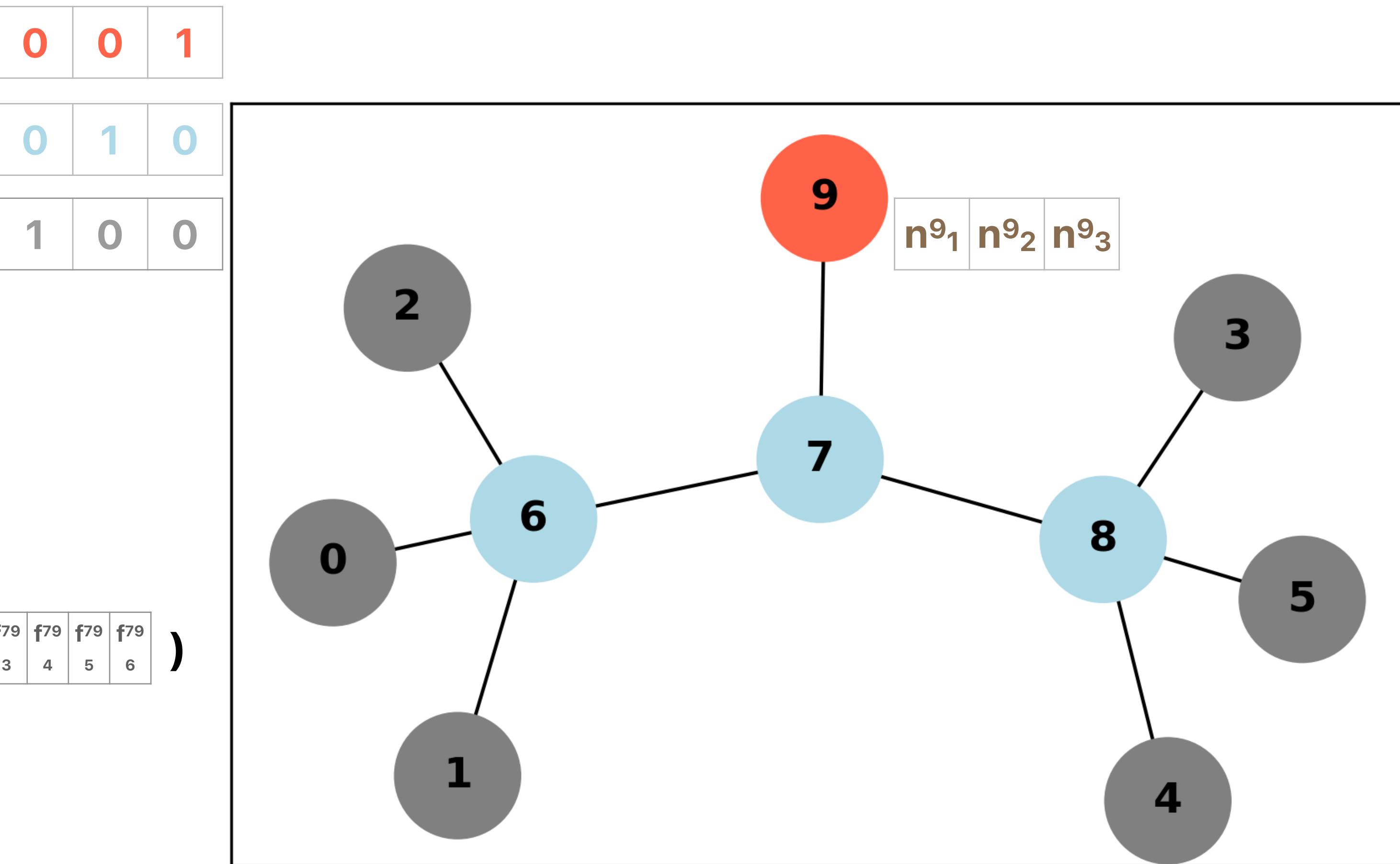
9th node update

- Input vector: concatenated source, target, and edge features

$$\begin{matrix} 0 & 0 & 1 \end{matrix} \quad + = \quad \text{MLP} \left(\begin{matrix} 0 & 0 & 1 & 0 & 1 & 0 \\ f_{79}^1 & f_{79}^2 & f_{79}^3 & f_{79}^4 & f_{79}^5 & f_{79}^6 \end{matrix} \right)$$

9th node new state

$$\begin{matrix} n_1^{91} & n_2^{92} & n_3^{93} \end{matrix}$$



Message from 8th node

neighbours

- Concatenation of node and edge features
- Summation (or averaging) of the per-pair messages

1	0	0	f_{48_1}	f_{48_2}	f_{48_3}	f_{48_4}	f_{48_5}	f_{48_6}
---	---	---	------------	------------	------------	------------	------------	------------

+

1	0	0	f_{58_1}	f_{58_2}	f_{58_3}	f_{58_4}	f_{58_5}	f_{58_6}
---	---	---	------------	------------	------------	------------	------------	------------

$m =$

+

1	0	0	f_{38_1}	f_{38_2}	f_{38_3}	f_{38_4}	f_{38_5}	f_{38_6}
---	---	---	------------	------------	------------	------------	------------	------------

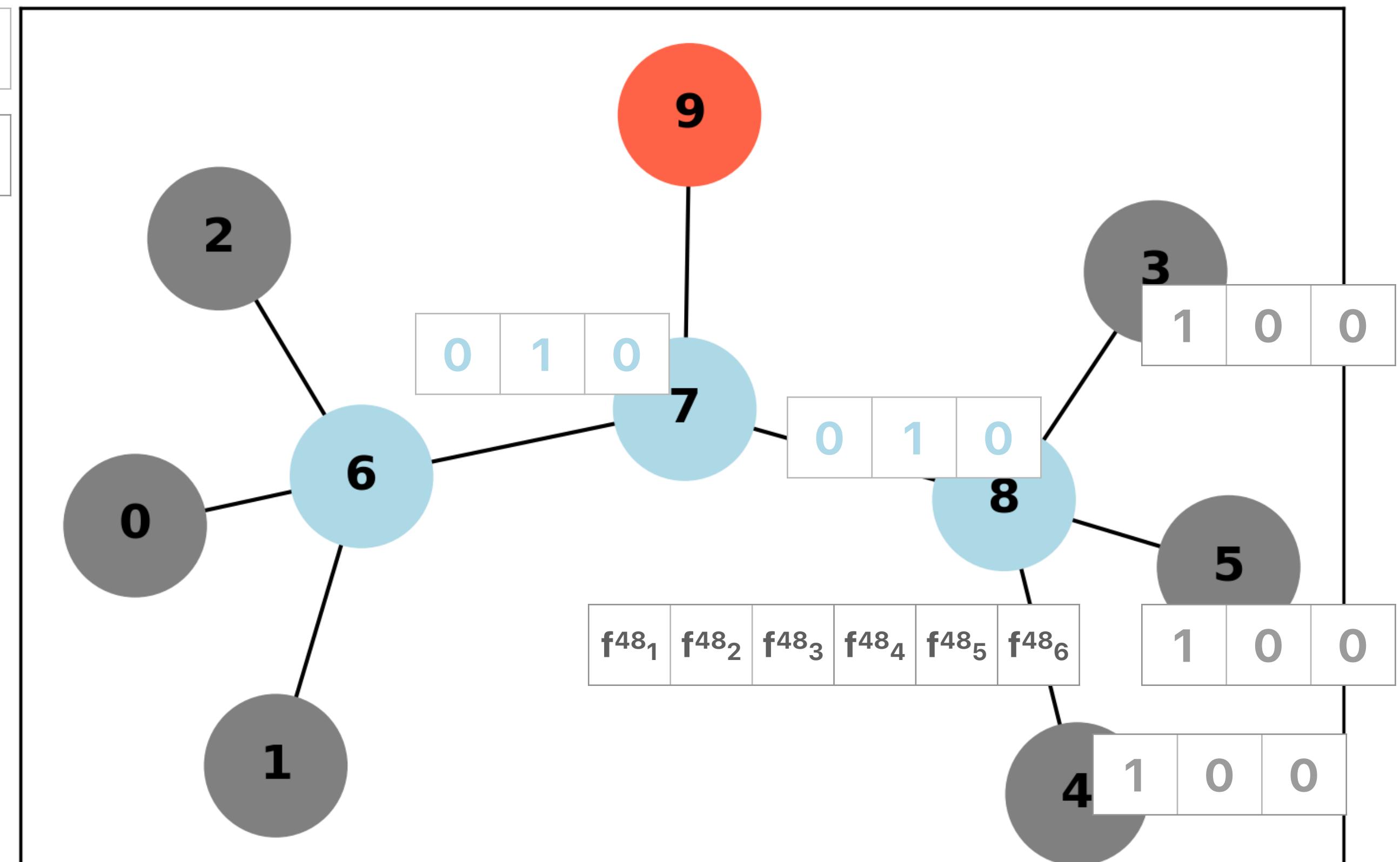
+

0	1	0	f_{78_1}	f_{78_2}	f_{78_3}	f_{78_4}	f_{78_5}	f_{78_6}
---	---	---	------------	------------	------------	------------	------------	------------

0	0	1
---	---	---

0	1	0
---	---	---

1	0	0
---	---	---



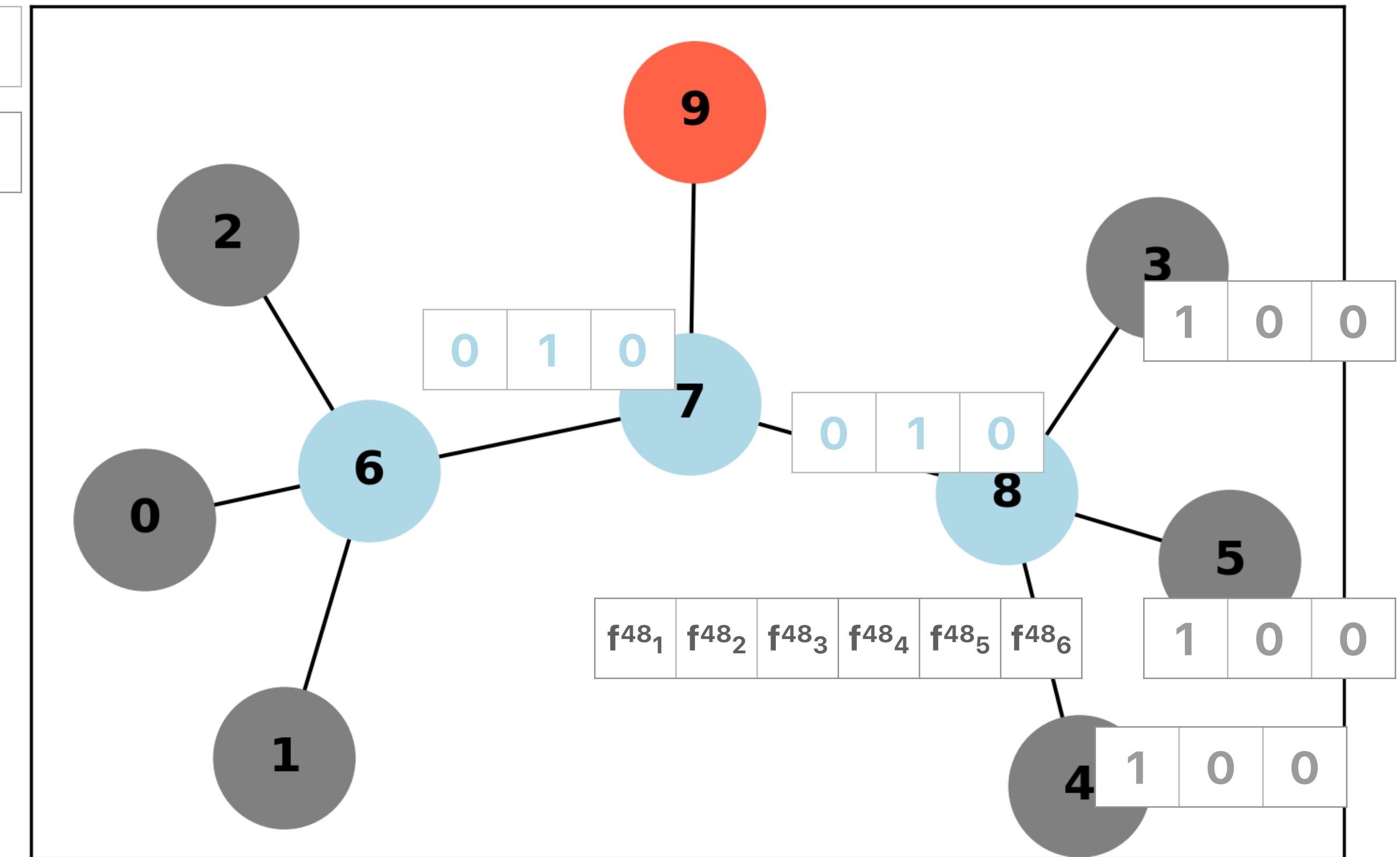
Message from 8th node

neighbours

- Concatenation of node and edge features
- Summation (or averaging) of the per-pair messages

$$\mathbf{m} = \begin{bmatrix} 3 & 1 & 0 & \mathbf{f}_1 & \mathbf{f}_2 & \mathbf{f}_3 & \mathbf{f}_4 & \mathbf{f}_5 & \mathbf{f}_6 \end{bmatrix}$$

0	0	1
0	1	0
1	0	0



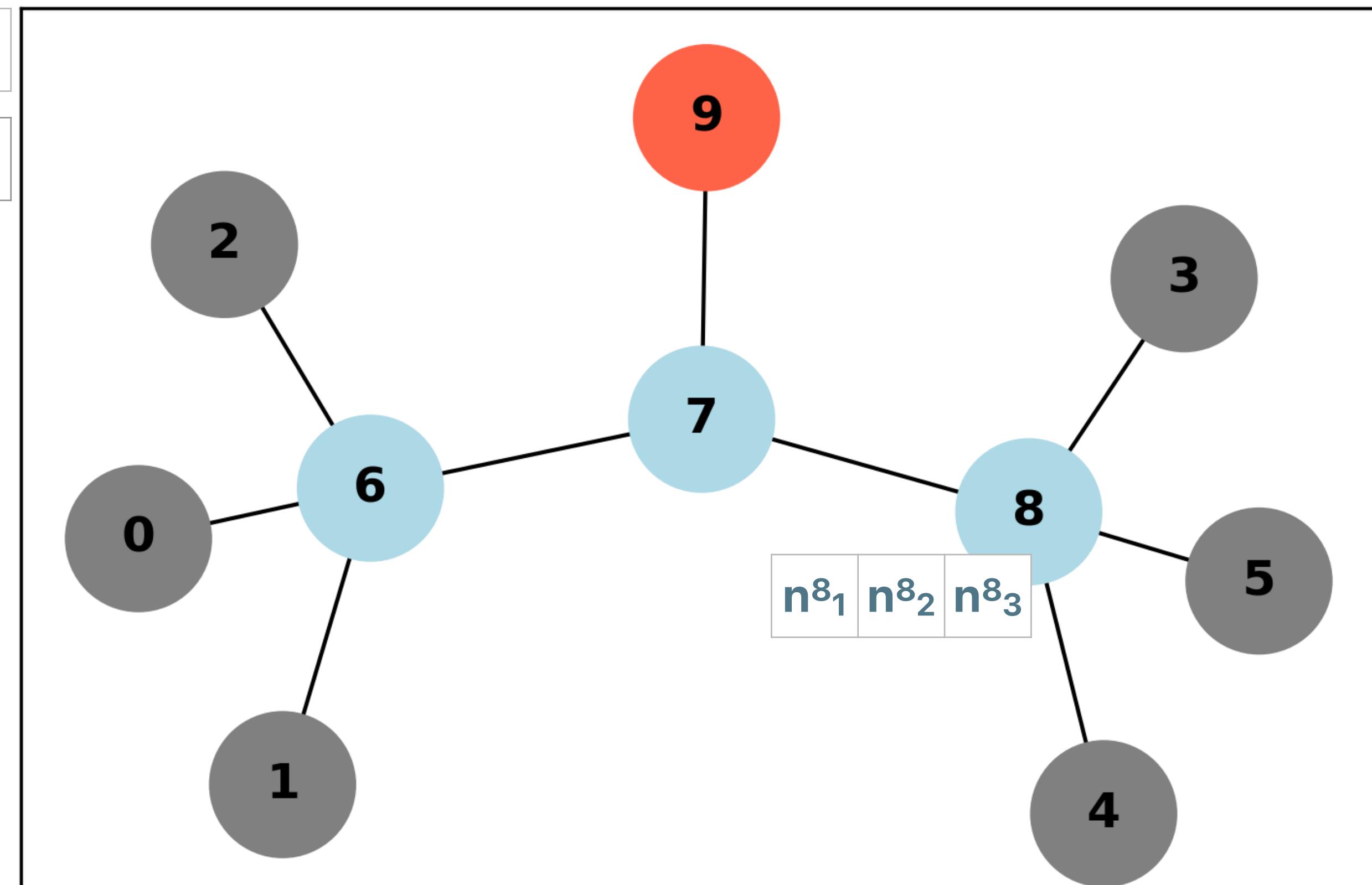
8th node update

$$\begin{bmatrix} 0 & 1 & 0 \end{bmatrix} += \text{MLP}\left(\begin{bmatrix} 3 & 1 & 0 & 0 & 1 & 0 & f_1 & f_2 & f_3 & f_4 & f_5 & f_6 \end{bmatrix} \right)$$

8th node new state

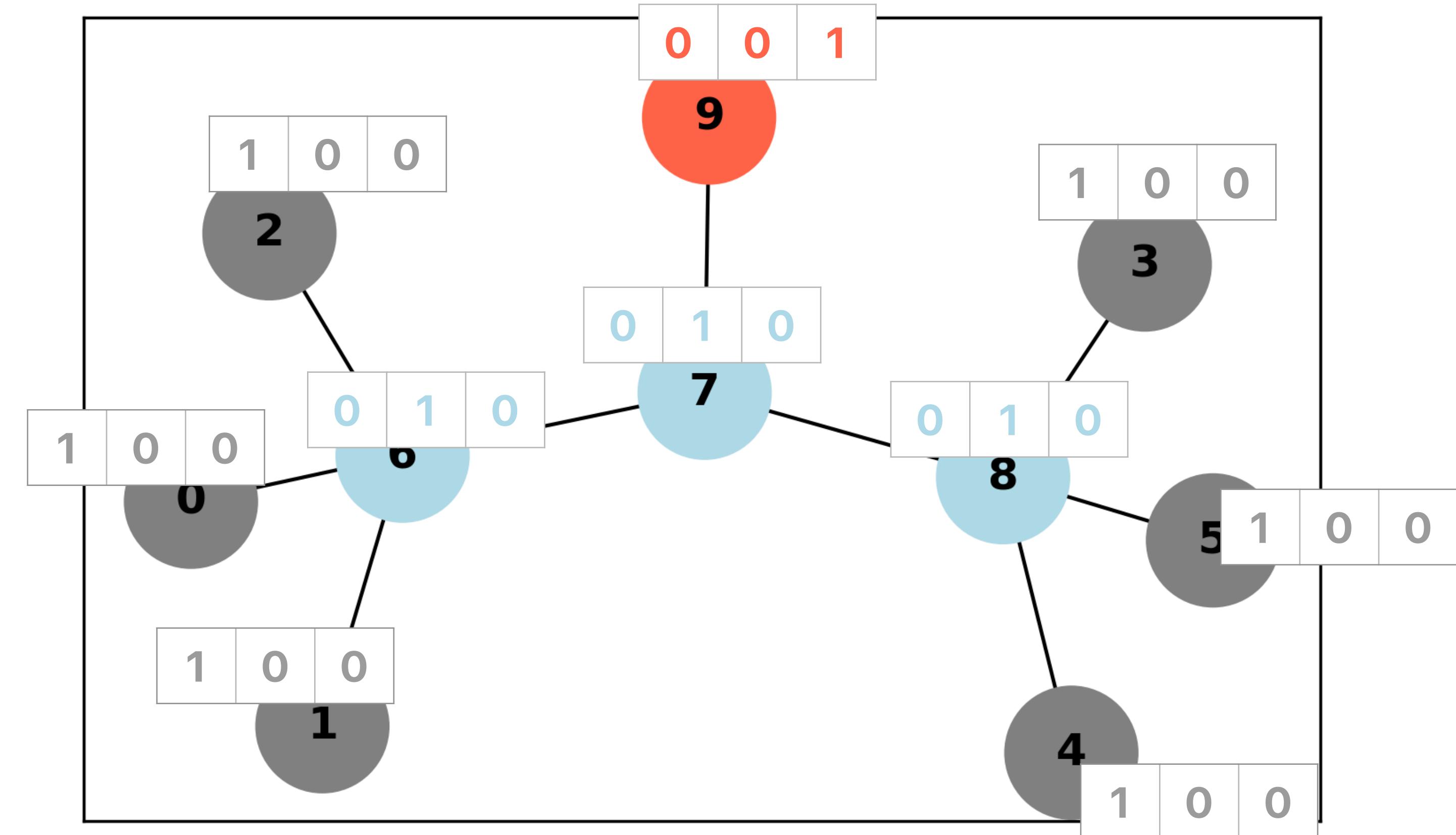
$$\begin{bmatrix} n^8 & n^8 & n^8 \\ 1 & 2 & 3 \end{bmatrix}$$

0	0	1
0	1	0
1	0	0



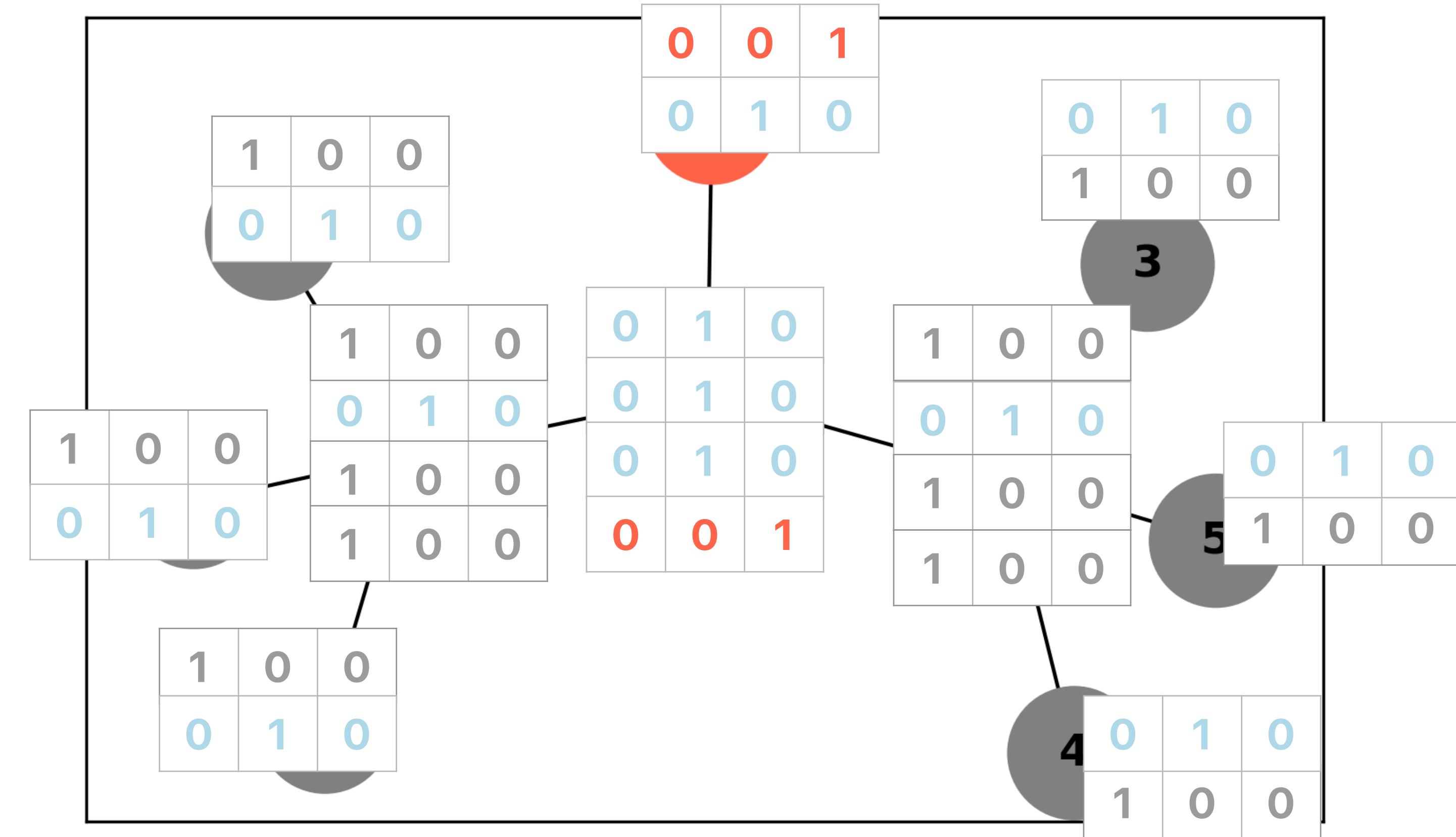
Before message passing

Note: edge features are not shown

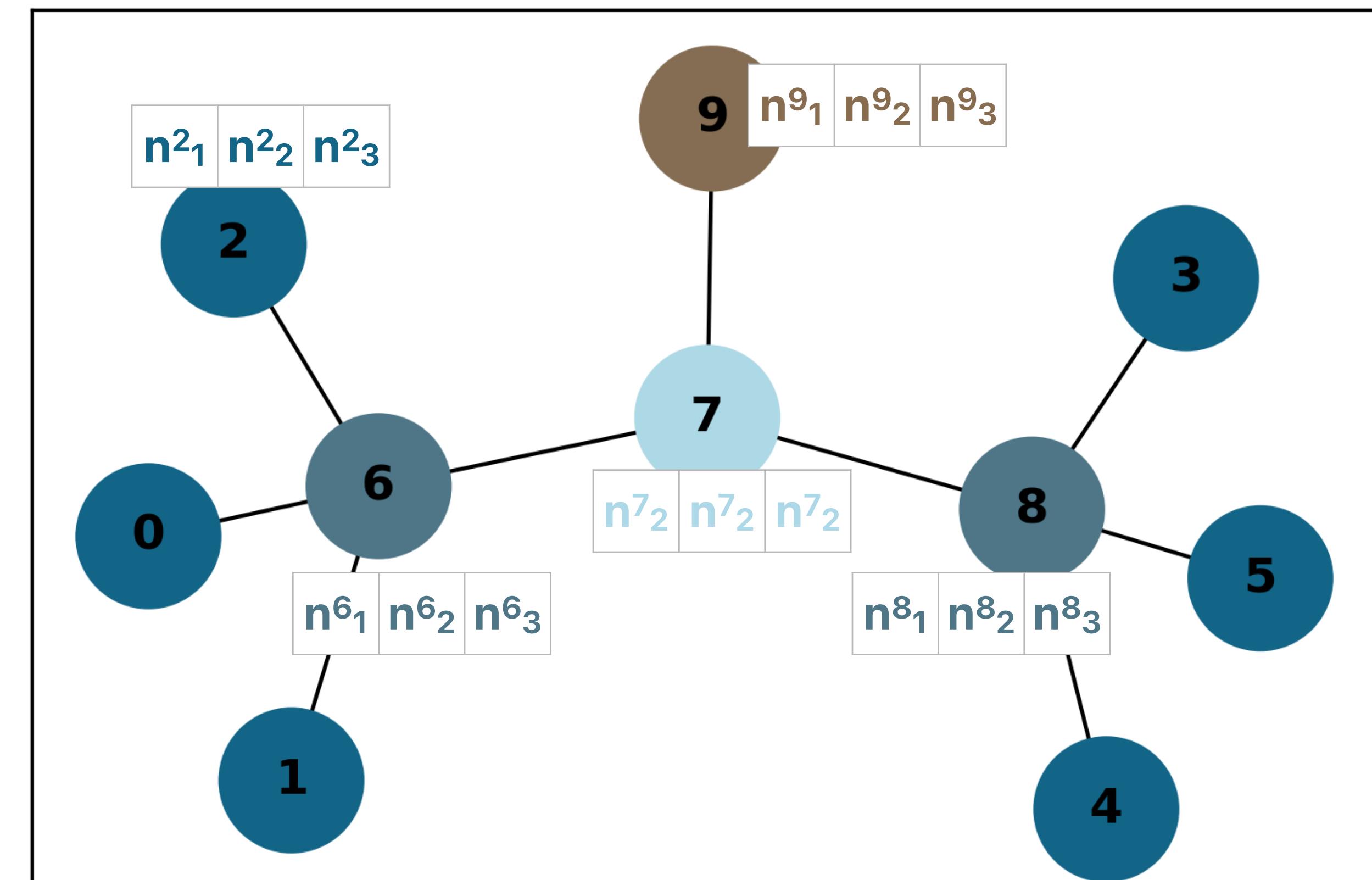


After message passing

Note: edge features are not shown



After message passing

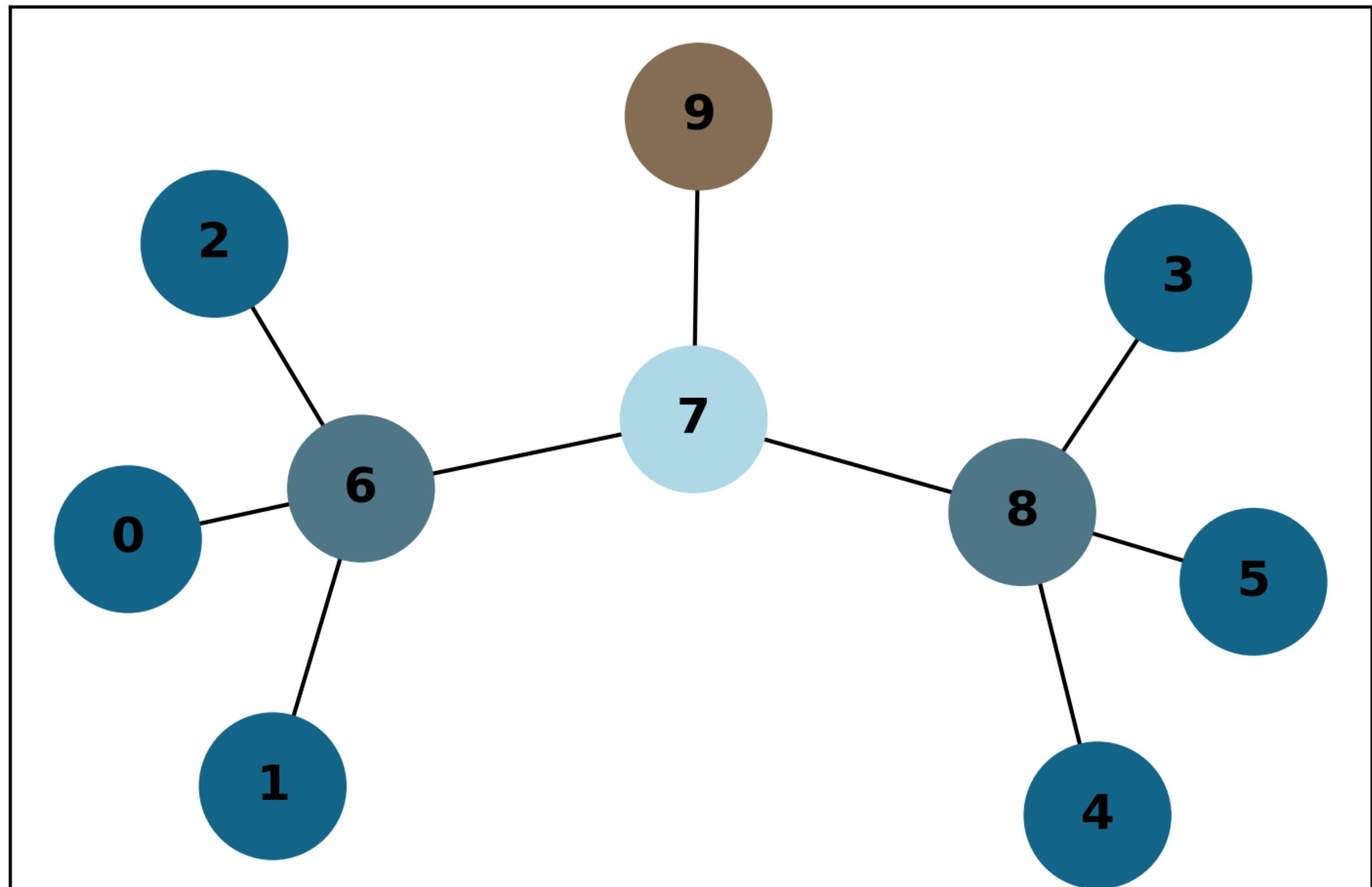


How to get a single value prediction for the entire graph?

Global pooling (readout) layer

- Pool updated node attributes into a single vector
- Using permutation invariant operation (e.g., min, max, mean, sum)

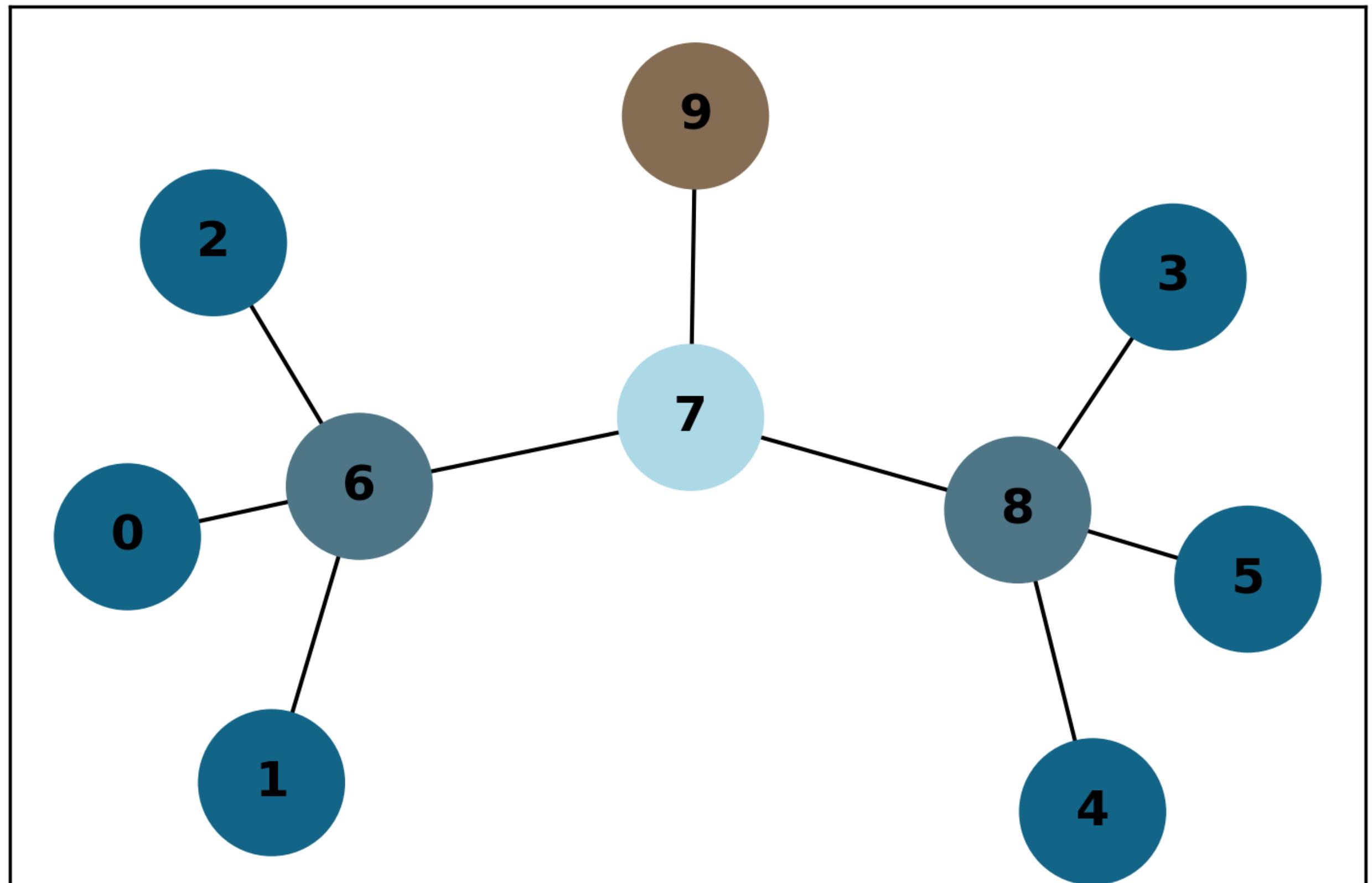
$$h = \frac{1}{N} \sum \mathbf{n}_i = \frac{1}{N} \cdot \begin{matrix} \mathbf{n}^1_1 & \mathbf{n}^1_2 & \mathbf{n}^1_3 \\ + \\ \dots \\ + \\ \mathbf{n}^9_1 & \mathbf{n}^9_2 & \mathbf{n}^9_3 \end{matrix}$$



Global pooling (readout) layer

- Pool updated node attributes into a single vector
- Using permutation invariant operation (e.g., min, max, mean, sum)

$$h = \frac{1}{N} \sum \mathbf{n}_i = \begin{matrix} \mathbf{h}_1 & \mathbf{h}_2 & \mathbf{h}_3 \end{matrix}$$



Permutation invariance?

- Change in order of atoms should not effect the model prediction

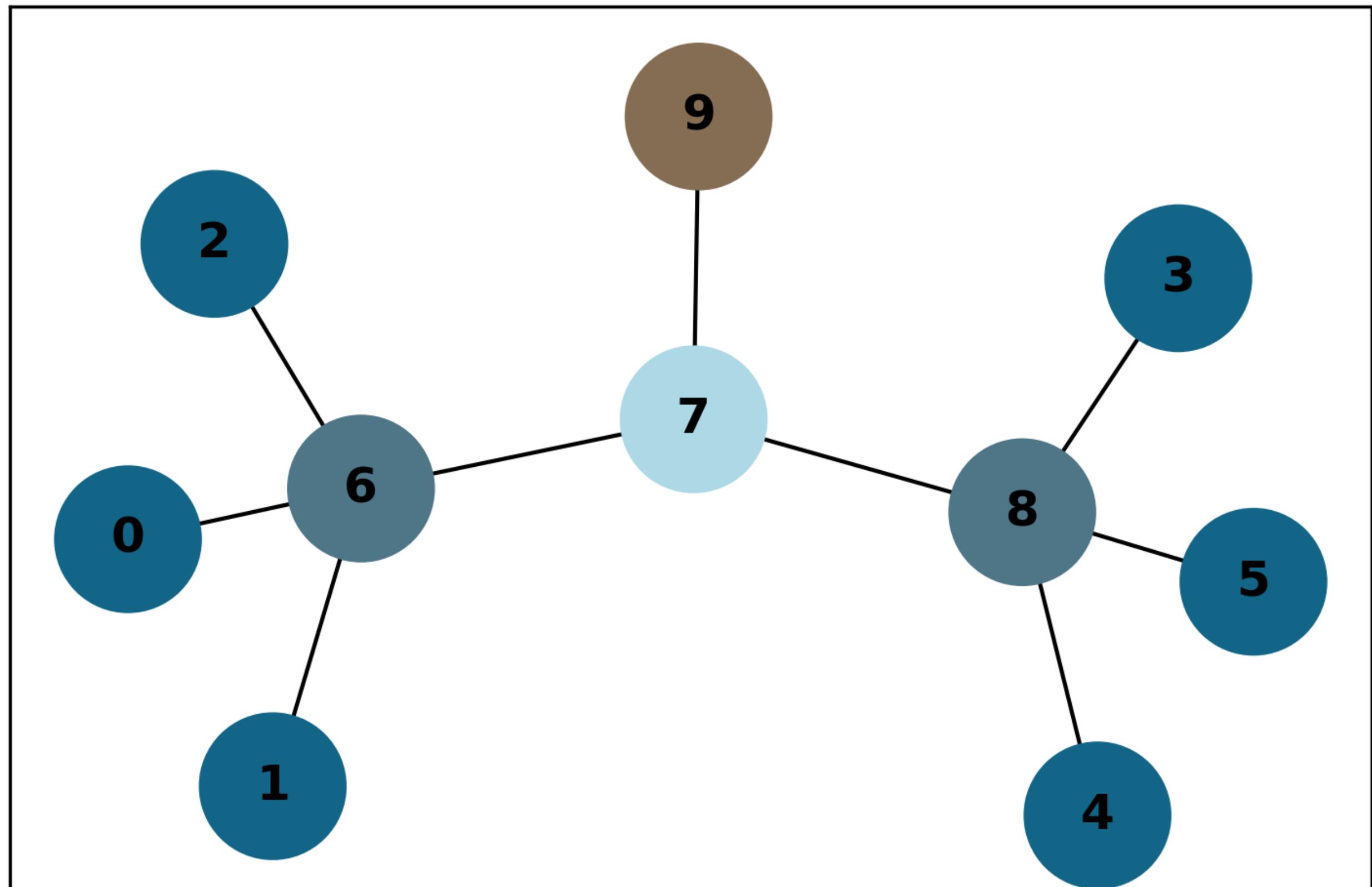
We also want translation and rotation invariance

- Rotating or translating atomic position should not effect the model prediction

$$h = \frac{1}{N} \sum \mathbf{n}_i = \begin{bmatrix} \mathbf{h}_1 & \mathbf{h}_2 & \mathbf{h}_3 \end{bmatrix}$$

Final prediction

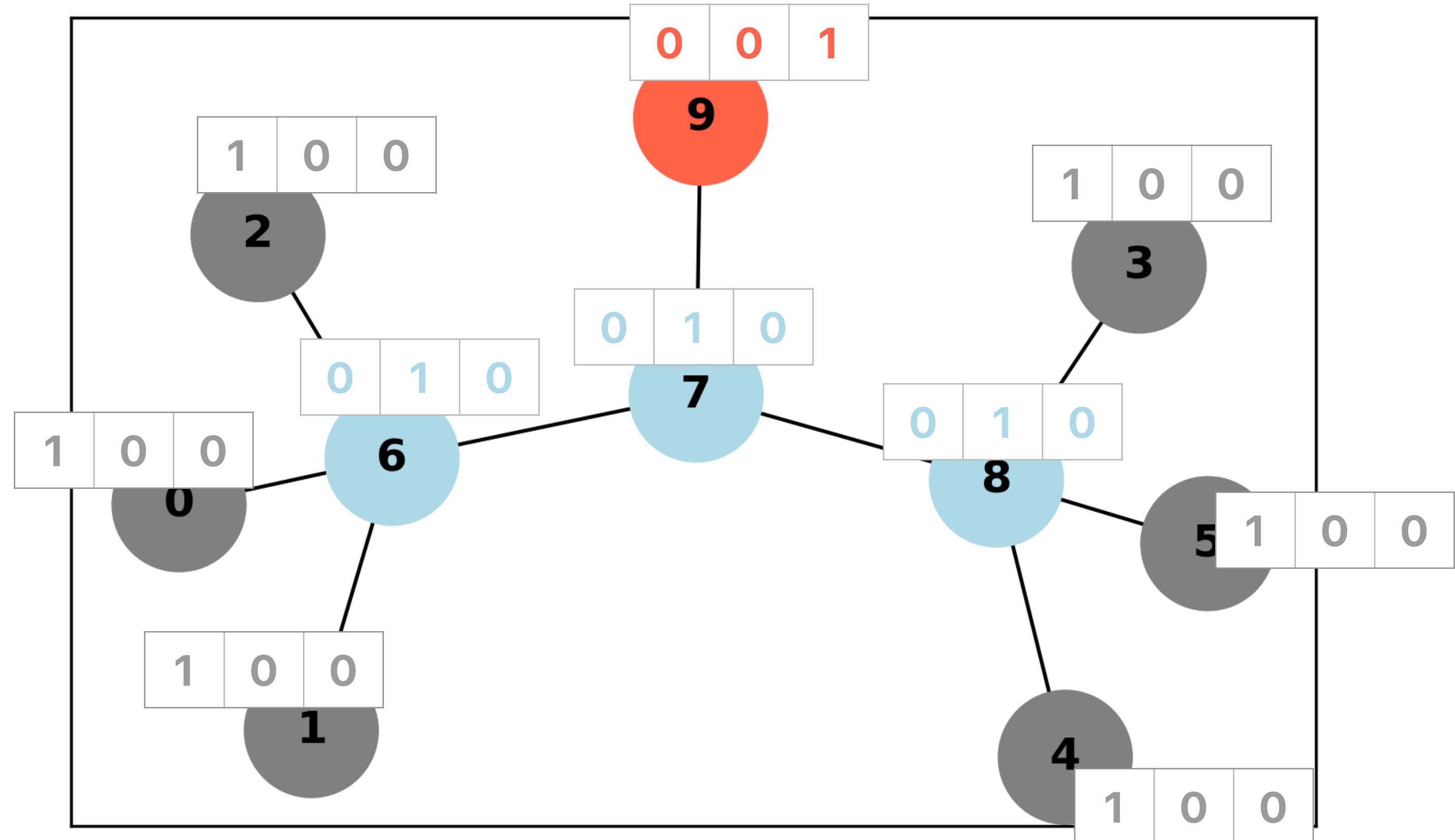
- MLP($\begin{bmatrix} \mathbf{h}_1 & \mathbf{h}_2 & \mathbf{h}_3 \end{bmatrix}$)
 - e.g., MLP(3 -> 16 -> 1)
 - 3 - input vector size
 - 16 - hidden layer size
 - 1 - output size



Perceptive field

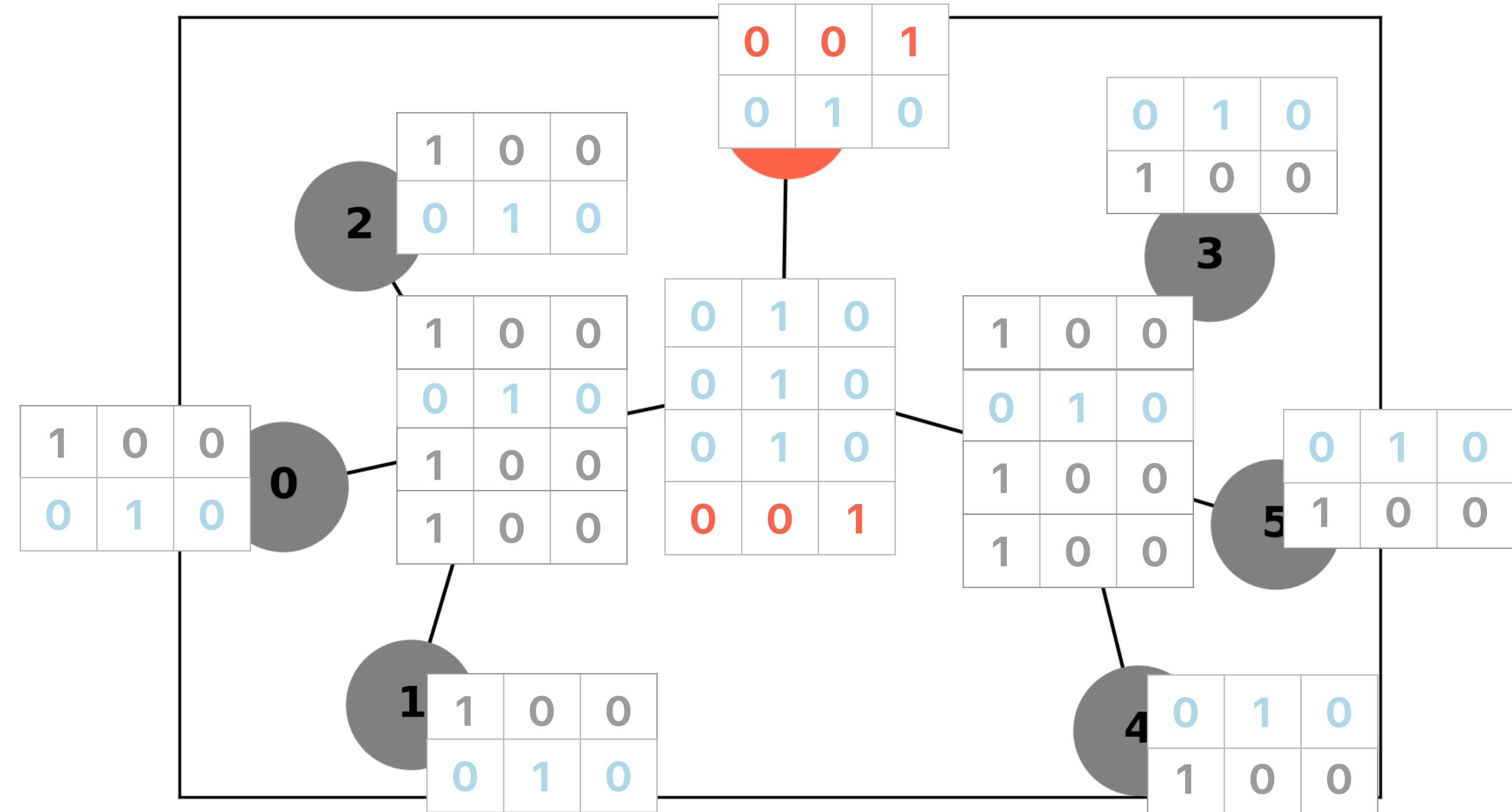
In the example

- We updated node attributes only ones
- In principle we can do it unlimited number of times



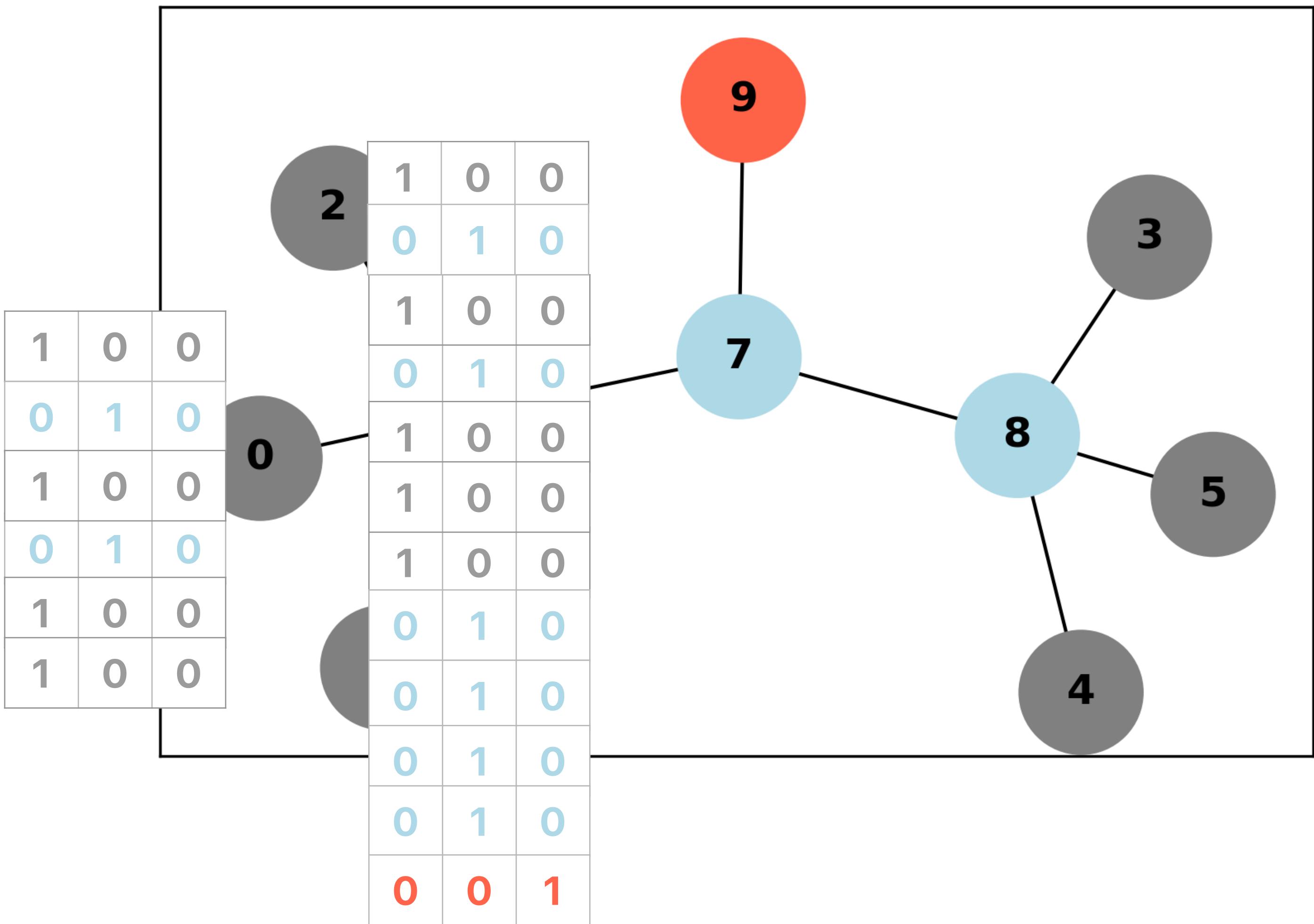
Consider 0th node

- After the first update
 - It knows about 6th node



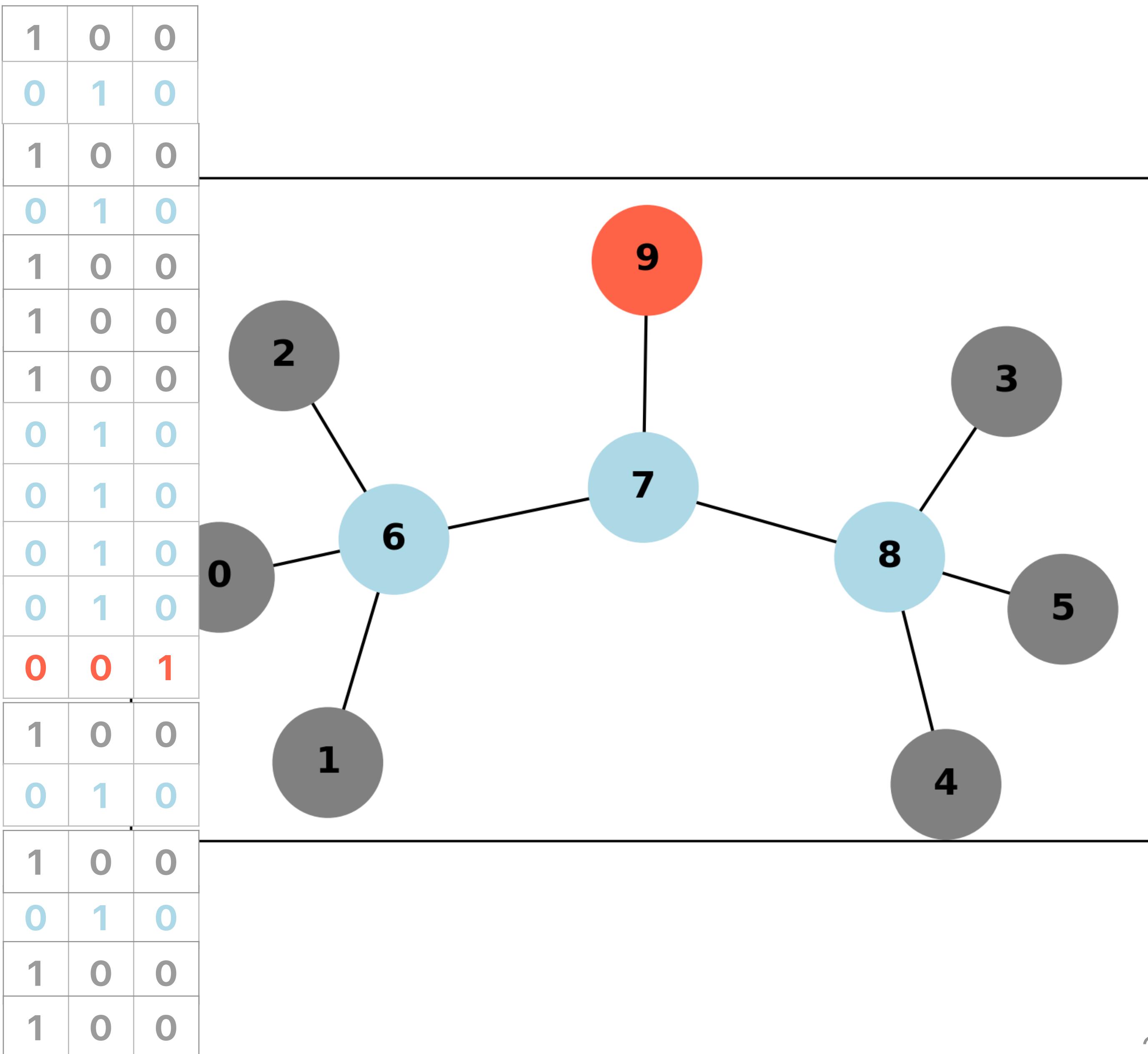
Consider 0th node

- After the first update
 - It knows about 6th node
- After the second update
 - It knows about 1th and 2th nodes



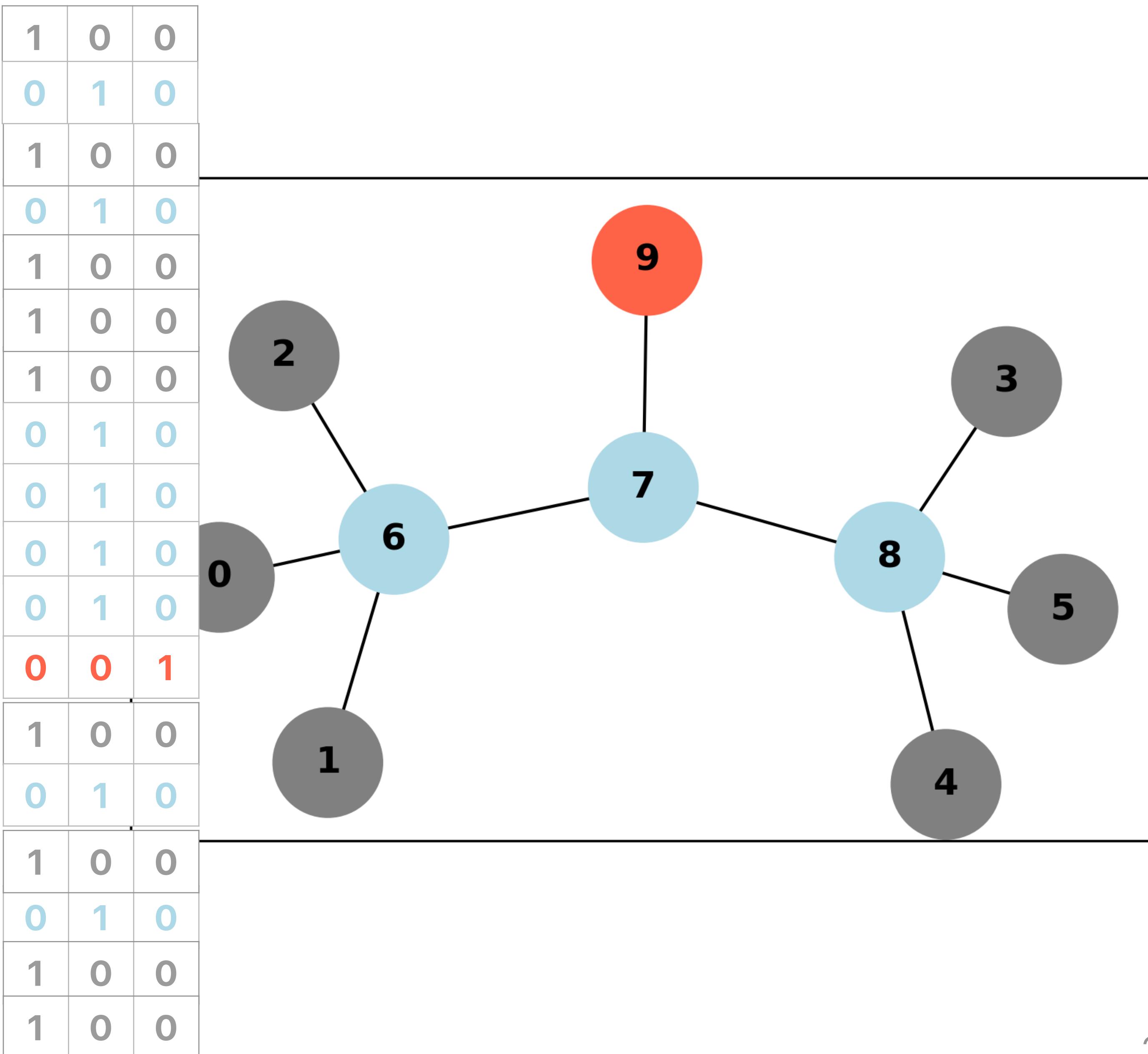
Consider 0th node

- After the first update
 - It knows about 6th node
- After the second update
 - It knows about 6th, 1th and 2th nodes
- After the third update
 - It knows about 6th, 1th, 2th, 7th, 8th, and 9th nodes



Consider 0th node

- With each message-passing step, a node's perceptive field increases
- First NN \rightarrow NN of first NN \rightarrow and so on



GNNs challenges

- Oversmoothing - many message passing layers
 - All nodes converge to the same average representation
 - The GNN can no longer distinguish local structural roles
- Expressivity limit - different structures may have the same graph
 - Graphs don't about about angles

Overcoming GNNs challenges

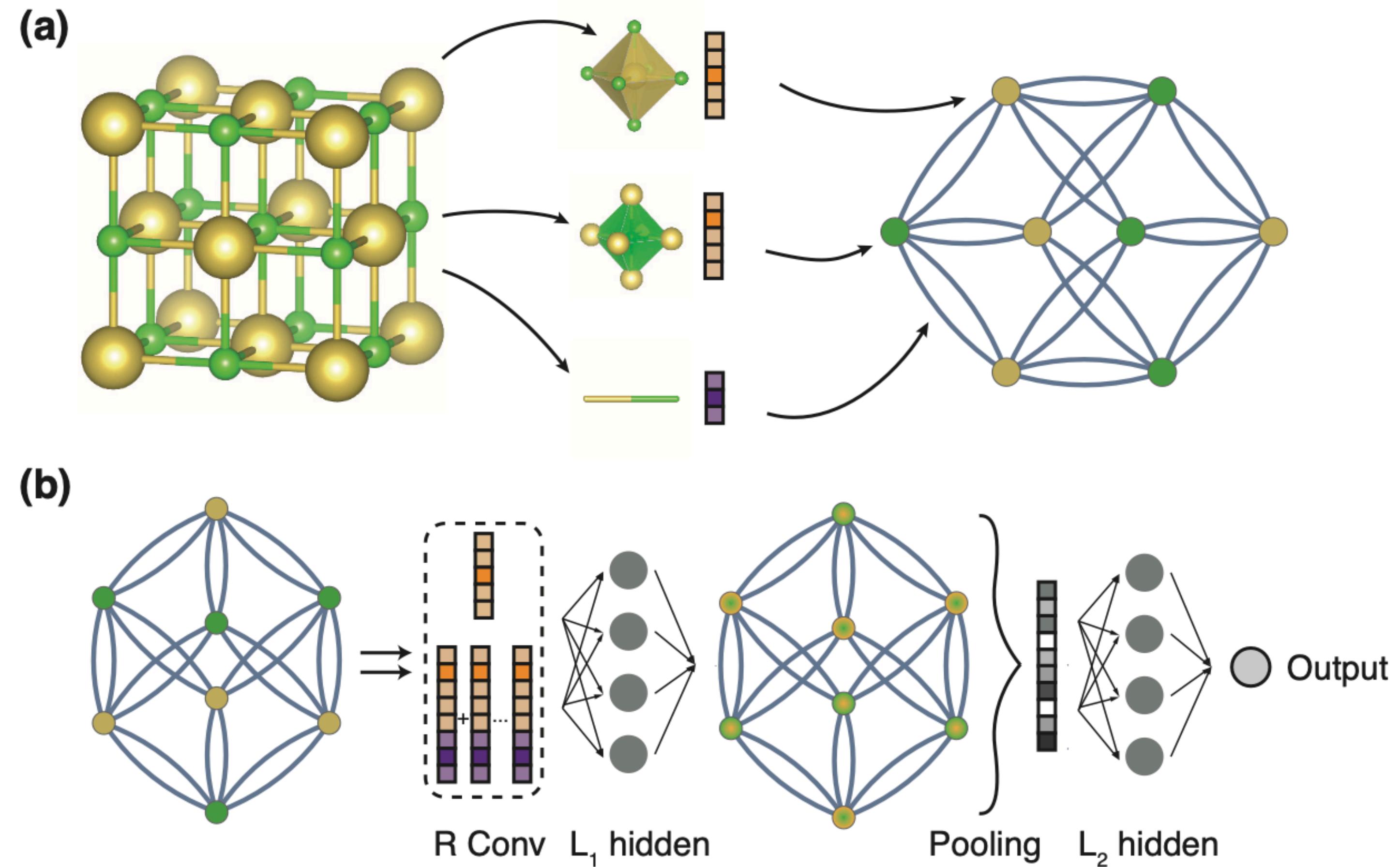
- Oversmoothing - use 2-4 message passing layers
- Expressivity limit - introduce higher order interactions (e.g., three-body terms)

Graph batching

Graphs cannot be stacked similarly to tabular data

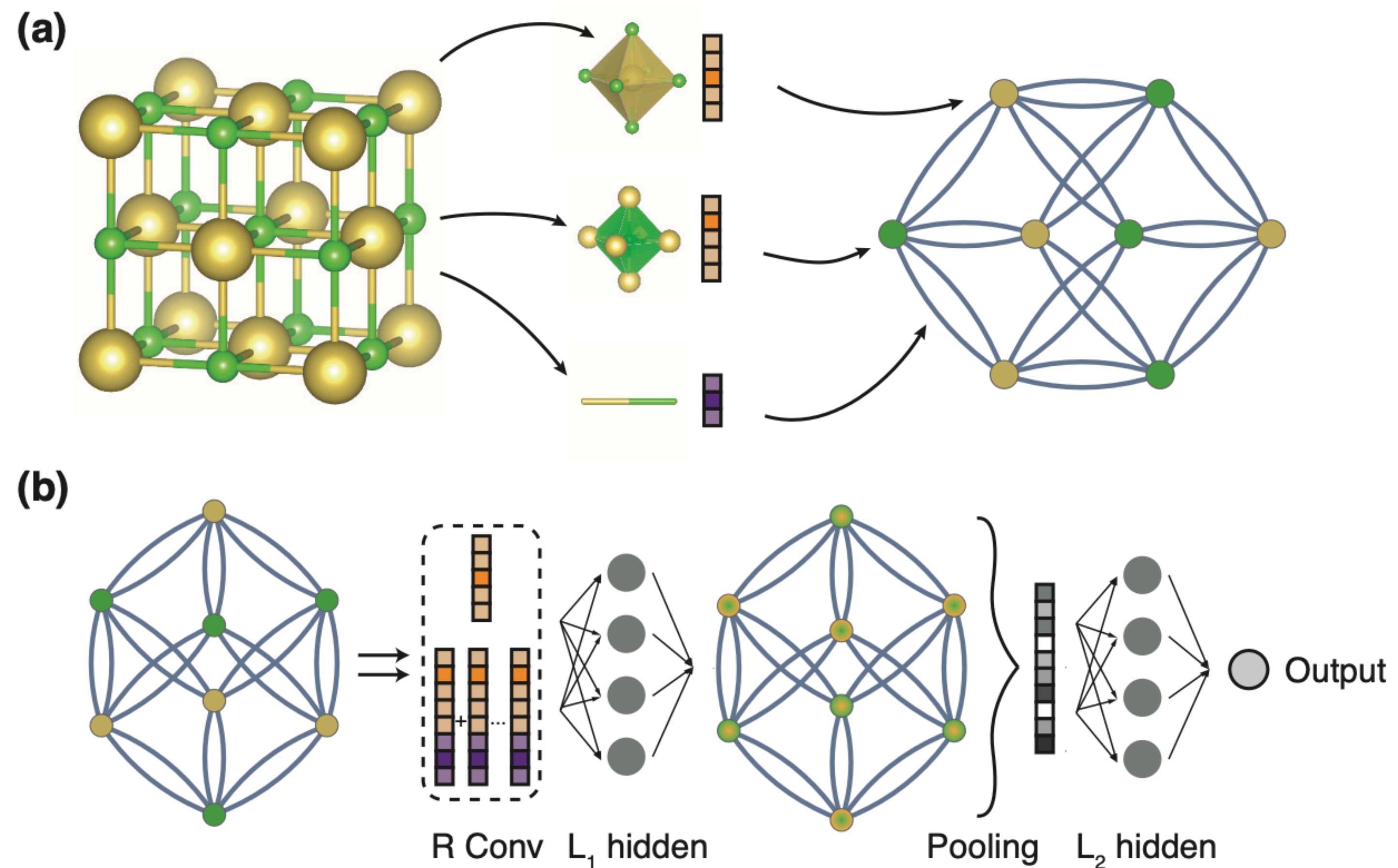
- Several graphs are combined in a giant graph with multiple isolated components
- Since graphs are disconnected, message passing works as intended
- During post-processing, the graph batch index is used to aggregate information from nodes that belong to individual graphs

**Example: Crystal
graph convolutional
neural network**



Pipeline

- Convert structure to graph
- Update node states (convolution)
- Apply pooling
- Apply post-processing layer (regression or classification)



Pipeline

- Convert structure to graph
- Update node states (convolution)
- Apply pooling
- Apply post-processing layer (regression or classification)

$$\mathbf{v}_i^{(t+1)} = \text{Conv} \left(\mathbf{v}_i^{(t)}, \mathbf{v}_j^{(t)}, \mathbf{u}_{(i,j)_k} \right), (i, j)_k \in \mathcal{G}$$

$$\mathbf{v}_c = \text{Pool} \left(\mathbf{v}_0^{(0)}, \mathbf{v}_1^{(0)}, \dots, \mathbf{v}_N^{(0)}, \dots, \mathbf{v}_N^{(R)} \right)$$

Pipeline

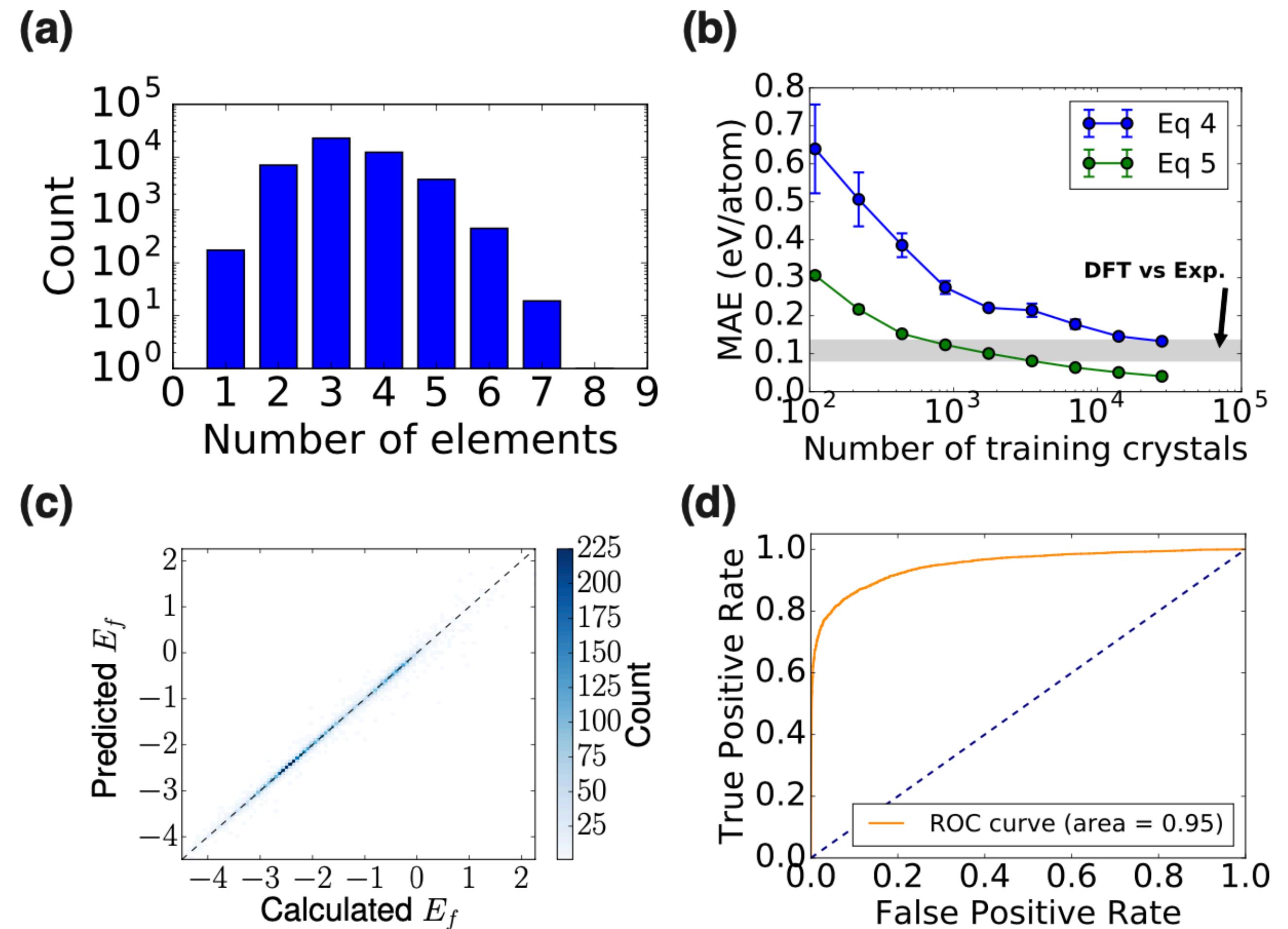
- Convert structure to graph
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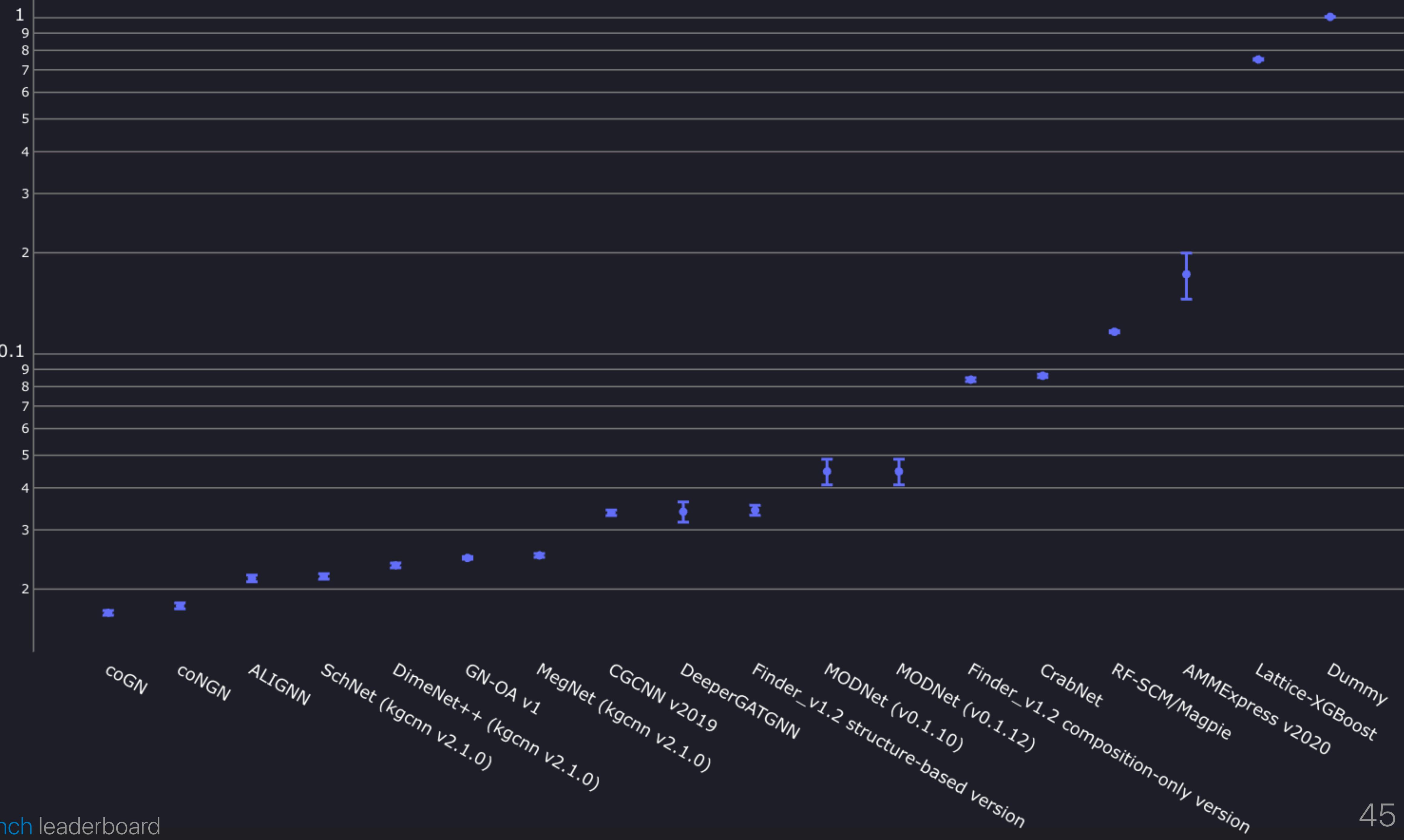
$$\mathbf{z}_{(i,j)_k}^{(t)} = \mathbf{v}_i^{(t)} \oplus \mathbf{v}_j^{(t)} \oplus \mathbf{u}_{(i,j)_k}$$

$$\mathbf{v}_i^{(t+1)} = \mathbf{v}_i^{(t)} + \sum_{j,k} \sigma(\mathbf{z}_{(i,j)_k}^{(t)} \mathbf{W}_f^{(t)} + \mathbf{b}_f^{(t)}) \odot g(\mathbf{z}_{(i,j)_k}^{(t)} \mathbf{W}_s^{(t)} + \mathbf{b}_s^{(t)})$$

$$\mathbf{v}_c = \text{Pool} \left(\mathbf{v}_0^{(0)}, \mathbf{v}_1^{(0)}, \dots, \mathbf{v}_N^{(0)}, \dots, \mathbf{v}_N^{(R)} \right)$$

Property	# of train data	Unit	MAE _{model}	MAE _{DFT}
Formation energy	28046	eV/atom	0.039	0.081–0.136 [18]
Absolute energy	28046	eV/atom	0.072	–
Band gap	16458	eV	0.388	0.6 [23]
Fermi energy	28046	eV	0.363	–
Bulk moduli	2041	log(GPa)	0.054	0.050 [24]
Shear moduli	2041	log(GPa)	0.087	0.069 [24]
Poisson ratio	2041	–	0.030	–





Take home message

- Graph is an intuitive representation of an atomistic structure
- GNNs is a powerful tool for predicting materials properties
- Be aware of GNNs limitations