

# Principles of numerical modelling in geosciences

## Lecture 1 – From Physical Processes to Numerical Solutions

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PhD Course in Earth Sciences

# Overview

## 1 Motivation and Definitions

- Why Differential Equations?
- Some example
- Cooling Law
- Radioactive Decay

## 2 Intro to Python

- Python Basics
- NumPy
- Matplotlib

## 3 Numerical Solutions

- Radioactive Decay
- Exercises

## 4 Numerical accuracy and stability

## 5 Summary

# Table of Contents

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- Matplotlib

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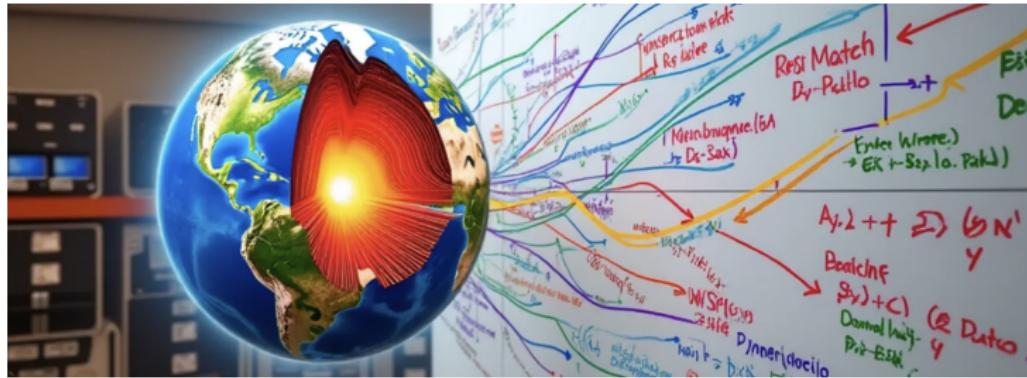
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- Exercises

## 4 Numerical accuracy and stability

## 5 Summary

# Why Study Differential Equations? (1/2)

- Many Earth Science phenomena involve changes of physical quantities over space and time: heat transfer, fluid flow, seismic waves.
- These are governed by fundamental conservation laws expressed as differential equations.
- Understanding them allows us to predict and simulate natural processes.

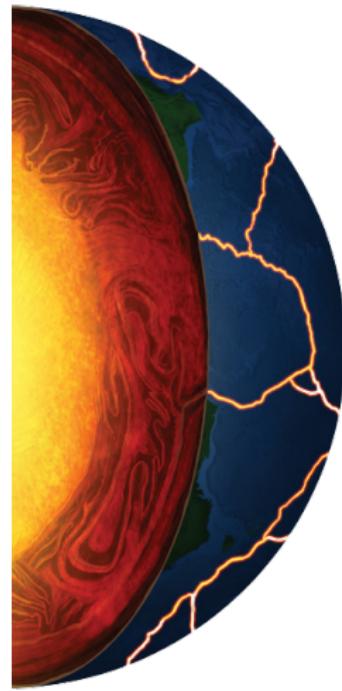


# The Role of Differential Equations in Earth Sciences

- Differential equations describe how quantities evolve in time and/or space ( $\frac{d\rho}{dt}$ ,  $\nabla P$ ).
- They arise naturally when expressing fundamental physical laws (e.g., conservation of mass, momentum, and energy).
- Most of the geophysical process can be described using *ordinary* or *partial* differential equations.
- Examples include:
  - Cooling of lava flows
  - Radioactive decay
  - Groundwater flow
  - Atmospheric circulation
- Unfortunately, analytical solutions exist only for simple cases.

# Cooling in Earth Sciences

- **Examples of cooling processes:**
  - Lava flow cooling after emplacement.
  - Cooling of the Earth's lithosphere over geological timescales.
  - Thermal relaxation of volcanic deposits.
- **What do they have in common?**
  - Heat is transferred from a hot material to a cooler environment.
  - The temperature of the material decreases over time.
- To describe this behavior, we can try to write a mathematical model.



# Newton's Cooling Law – Discrete Formulation

- We start from the physical observation that heat loss is proportional to temperature difference.
- Then we introduce some notation:
  - $T(t)$  be the temperature of the body at time  $t$ .
  - $T_a$  be the constant ambient temperature.
  - $k > 0$  the cooling coefficient.
- Over a small time interval  $\Delta t$ , the change in temperature is:

$$\Delta T = T(t + \Delta t) - T(t) = -k(T(t) - T_a)\Delta t$$

- Rearranged:

$$\frac{T(t + \Delta t) - T(t)}{\Delta t} = -k(T(t) - T_a)$$

- This is a *finite difference* expression for the rate of temperature change.

# Newton's Cooling Law – Differential Formulation

- When  $\Delta t \rightarrow 0$ , the finite difference becomes a derivative:

$$\frac{dT}{dt} = \lim_{\Delta t \rightarrow 0} \frac{T(t + \Delta t) - T(t)}{\Delta t}$$

- Taking the limit of the previous equation:

$$\frac{dT}{dt} = -k(T(t) - T_a)$$

- This is a first-order linear ordinary differential equation (ODE).
- Widely used in Earth sciences to model cooling:
  - Lava temperature evolution.
  - Permafrost thawing.
  - Post-eruption thermal relaxation.

Historical note: Newton introduced this law in his 1701 paper “Scala graduum caloris”. It was the first heat transfer formulation and serves as the formal basis of convective heat transfer.

# From Physical Law to Differential Equation – Newton's Cooling Law

- **Empirical observation (Newton, 1701):**

*"The rate at which an object cools is proportional to the difference in temperature with its surroundings."*

- **Discrete formulation:**

$$\Delta T = -k(T - T_a) \Delta t$$

- **Differential formulation:**

$$\frac{dT}{dt} = -k(T - T_a)$$

- This first-order ODE is widely used to describe thermal processes in Earth sciences.

# Ordinary Differential Equations (ODEs)

- An **Ordinary Differential Equation** (ODE) involves one or more derivatives with respect to a **single independent variable**, usually time ( $t$ ).

$$\frac{dT}{dt} = -k(T - T_a)$$

- The unknown is a function of  $t$  only (e.g., temperature, concentration, velocity...).
- ODEs are widely used in Earth Sciences to model:
  - Radioactive decay.
  - Cooling/heating of materials.
  - Chemical reaction kinetics.
  - Mass transfer in simple systems.
- We will focus first on ODEs and how to solve them numerically.

# ODEs vs PDEs

- **Partial Differential Equations (PDEs)** involve derivatives with respect to **multiple independent variables**, e.g. time and space.

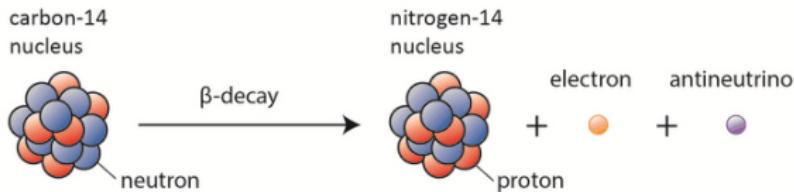
$$\frac{\partial T}{\partial t} = \kappa \frac{\partial^2 T}{\partial x^2}$$

- Example: the heat equation in a 1D rock layer ( $T = T(x, t)$ ).
- PDEs are essential to describe:
  - Heat diffusion in the Earth's crust.
  - Groundwater flow.
  - Deformation of rocks under stress.
  - Atmospheric or oceanic dynamics.
  - Conservation laws (mass, momentum, energy).
- In this course, we start with ODEs and later introduce some examples of PDEs, discussing how and why their numerical treatment differs.

# Radioactive Decay in Earth Sciences

Let consider now another example of physical process described by an ODE.

- Radioactive isotopes are used for **radiometric dating** of rocks and minerals.
- Examples:
  - $^{238}\text{U} \rightarrow ^{206}\text{Pb}$  (half-life  $\approx 4.5$  billion years)
  - $^{14}\text{C} \rightarrow ^{14}\text{N}$  (half-life  $\approx 5730$  years)



- The amount of the radioactive parent isotope decreases over time.
- We want to model the evolution of the quantity  $N(t) = \text{number of atoms at time } t$ .

# From Discrete Steps to Continuous Model

- Let  $N_k$  be the number of atoms at time  $t_k = k\Delta t$ .
- Assume a constant fraction  $\alpha$  of atoms decays in each time step:

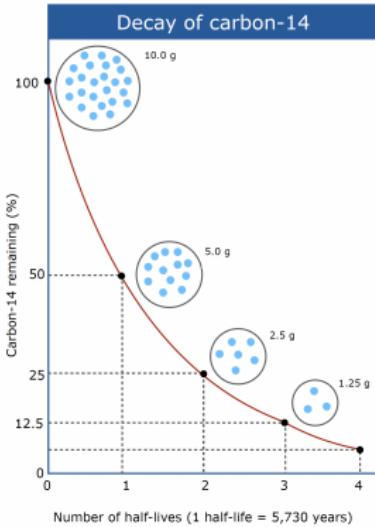
$$N_{k+1} = N_k - \alpha N_k = (1 - \alpha)N_k$$

- Recursive expression:

$$N_k = (1 - \alpha)^k N_0$$

- Taking the limit as  $\Delta t \rightarrow 0$  and defining  $\lambda = \lim_{\Delta t \rightarrow 0} \frac{\alpha}{\Delta t}$ :

$$\frac{dN(t)}{dt} = -\lambda N(t)$$



# The Differential Equation of Radioactive Decay

- We have derived the ODE:

$$\frac{dN(t)}{dt} = -\lambda N(t)$$

- Notation:
  - $N(t)$ : number of atoms (or concentration) at time  $t$ .
  - $t$ : time (independent variable).
  - $\lambda$ : decay constant, specific to the isotope.
- This is a first-order linear ODE with known analytical solution:

$$N(t) = N_0 e^{-\lambda t}$$

- This model is the foundation of many dating techniques in geochronology.

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# Why Python?



- **Python** is a modern, open-source programming language.
- Widely used in science and engineering:
  - Simple and readable syntax.
  - Powerful libraries for scientific computing.
  - Strong community and many online resources.
- In Earth Sciences, Python is used for:
  - Data analysis (e.g., satellite or geochemical data)
  - Numerical modeling (e.g., climate, volcanology, geodynamics)
  - Visualization (e.g., topography, maps, time series)

# Jupyter Notebooks

- We will use **Jupyter Notebooks** to run Python code interactively.
- A notebook is a web-based interface combining:
  - Code execution
  - Documentation (markdown)
  - Visualizations (plots, maps)
- Ideal for scientific workflows:
  - Step-by-step exploration
  - Documentation of the analysis
  - Reproducibility and sharing
- You can run notebooks locally or online (e.g., via Google Colab or VS Code).

# Python Syntax Basics

- Variables and assignment:

## Example

```
x = 3.0      # float  
name = "rock" # string  
is_hot = True # boolean
```

- Indentation defines code blocks (e.g., loops, functions):

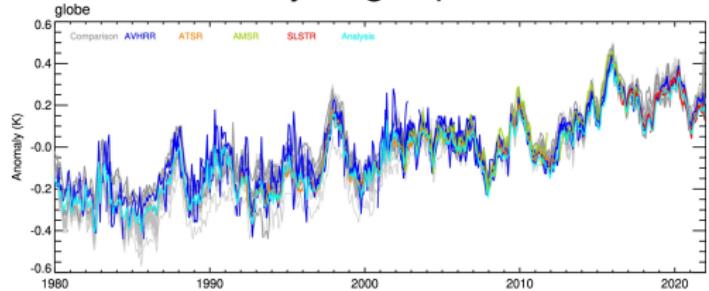
## Example

```
for i in range(5):  
    print(i)
```

- Comments start with #, and help explain your code.

# Why We Need More Than Single Variables

- In many scientific tasks, we deal with collections of data, not just single values.
- For example:
  - A series of temperature measurements over time.
  - A list of rock sample names.
  - Coordinates ( $x, y, z$ ) of multiple seismic events.
  - Porosity values from different core samples.
- Storing each value in a separate variable (e.g., 'temp1', 'temp2', 'temp3', ...) would be impractical and inefficient.
- We need a way to group related data items together.



From: Satellite-based time-series of sea-surface temperature since 1980 for climate applications

# Introducing Lists in Python

- Python's **list** is a versatile and commonly used data structure to store an ordered sequence of items.
- **Syntax:** Lists are created using square brackets '[]', with items separated by commas.

## Creating a list

```
temperatures = [15.5, 16.1, 15.8, 17.0]
rock_types = ["basalt", "granite", "shale"]
mixed_data = [10, "andesite", 25.3, True]
empty_list = []
```

## • Characteristics of Python Lists:

- **Ordered:** Items are stored in a specific sequence.
- **Mutable:** You can change, add, or remove items after the list is created.
- **Can contain mixed data types:** A single list can hold numbers, strings, booleans, and even other lists.

# Displaying Output: The 'print()' Function

- The 'print()' function is essential for displaying information, variable values, or results to the console.
- **Basic Syntax:** 'print(object1, object2, ..., sep=' ', end='\n')'
  - 'object1, object2, ...': The items to be printed.
  - 'sep=' ''': (Optional) The separator between items (default is a space).
  - 'end='\n'''': (Optional) What to print at the end (default is a newline character '\n').

# Displaying Output: The 'print()' Function

## Examples of 'print()'

```
print("Hello, Earth Scientists!")
```

```
year = 2024
```

```
print("Current year:", year)
```

```
temperatures = [15.5, 16.1, 17.0]
```

```
print("Temperature readings:", temperatures)
```

```
# Printing multiple items with a custom separator
```

```
name = "Vesuvio"
```

```
elevation = 1281
```

```
print(name, elevation, "meters", sep=" - ")
```

# Generating Sequences: The 'range()' Function (Part 1)

- The 'range()' function generates a sequence of numbers. It's particularly useful in loops.
- It does *\*not\** create a list directly, but an "iterable" object.

## • Common Syntaxes:

- ① 'range(stop)':
  - Generates numbers from '0' up to (but not including) 'stop'.
  - Example: 'range(5)' produces '0, 1, 2, 3, 4'.
- ② 'range(start, stop)':
  - Generates numbers from 'start' up to (but not including) 'stop'.
  - Example: 'range(2, 6)' produces '2, 3, 4, 5'.
- ③ 'range(start, stop, step)':
  - Generates numbers from 'start' up to (but not including) 'stop', with an increment of 'step'.
  - Example: 'range(1, 10, 2)' produces '1, 3, 5, 7, 9'.
  - 'step' can also be negative for counting down.

# Generating Sequences: The 'range()' Function (Part 2 - Examples)

## Using 'range()'

```
# To see the numbers, we can convert range to a list
seq1 = list(range(5))
print("range(5):", seq1) # Output: [0, 1, 2, 3, 4]

seq2 = list(range(3, 8))
print("range(3, 8):", seq2) # Output: [3, 4, 5, 6, 7]

seq3 = list(range(10, 0, -2))
print("range(10, 0, -2):", seq3) # Output: [10, 8, 6, 4, 2]

# range() is often used in for loops (more on loops later)
print("Looping with range:")
for i in range(3):
    print("Iteration number:", i)
```

# Accessing List Elements: Indexing (Part 1 - Basics)

- Each item in a list has a position, called its **index**.
- **Crucial: Python uses 0-based indexing!**
  - The first item is at index '0'.
  - The second item is at index '1', and so on.
- **Syntax:** 'list\_name[index]'

## Basic Indexing

```
rock_samples = ["granite", "basalt", "shale", "sandstone"]
print("First sample:", rock_samples[0])  # Output: granite
print("Third sample:", rock_samples[2])  # Output: shale

# Store an element in a variable
first_rock = rock_samples[0]
print("Stored first rock:", first_rock)
```

# Accessing List Elements: Indexing (Part 2 - Negative Indexing)

## Common Error

Accessing an index that is out of bounds will result in an 'IndexError'. For 'rock\_samples' above, 'rock\_samples[4]' would cause an error.

- Python also supports **negative indexing**, which is very handy.
- Negative indices count from the end of the list:
  - '-1' refers to the **last** item.
  - '-2' refers to the **second-to-last** item, and so on.

## Negative Indexing

```
elements = ["Oxygen", "Silicon", "Aluminum", "Iron", "Calcium"]
```

```
print("Last element:", elements[-1])      # Output: Calcium
print("Second to last:", elements[-2]) # Output: Iron
```

```
# Useful for getting the last few items without knowing the list's length
```



# Accessing List Elements: Slicing (Part 1 - Subsets)

- **Slicing** allows you to get a sub-list (a "slice") from a list.
- **Basic Syntax:** 'list\_name[start:stop]'
  - 'start': The index of the first item to include (inclusive). If omitted, defaults to '0'.
  - 'stop': The index of the first item **not** to include (exclusive). If omitted, defaults to the end of the list.
- The result of a slice is a new list.

## Basic Slicing

```
measurements = [10.1, 12.5, 11.3, 13.0, 12.8, 10.9]
```

```
# Get elements from index 1 up to (but not including) index 4
sub_list1 = measurements[1:4]
```

```
print("measurements[1:4]:", sub_list1)
```

```
# Output: [12.5, 11.3, 13.0]
```

# Accessing List Elements: Slicing (Part 1 - Subsets)

## Basic Slicing

```
measurements = [10.1, 12.5, 11.3, 13.0, 12.8, 10.9]

# Get elements from the beginning up to index 3 (exclusive)
sub_list2 = measurements[:3]
print("measurements[:3]:", sub_list2)
# Output: [10.1, 12.5, 11.3]

# Get elements from index 2 to the end
sub_list3 = measurements[2:]
print("measurements[2:]:", sub_list3)
# Output: [11.3, 13.0, 12.8, 10.9]

# Create a copy of the entire list
full_copy = measurements[:]
print("measurements[:]:", full_copy)
```

# Accessing List Elements: Slicing (Part 2 - Step)

- Slicing can also include a **step** value.
- **Syntax:** 'list\_name[start:stop:step]'
  - 'step': The increment between indices. Defaults to '1'.
  - Can be used to select every Nth item, or to reverse a list.

## Slicing with a Step

```
numbers = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
# Get every second element from the beginning
```

```
every_other = numbers[::2]
```

```
print("numbers[::2]:", every_other)
```

```
# Output: [0, 2, 4, 6, 8]
```

# Accessing List Elements: Slicing (Part 2 - Step)

## Slicing with a Step

```
numbers = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
# Get elements from index 1 to 7, with a step of 3
stepped_slice = numbers[1:8:3]
print("numbers[1:8:3]:", stepped_slice)
# Output: [1, 4, 7]
```

```
# A common trick to reverse a list
reversed_list = numbers[::-1]
print("numbers[::-1]:", reversed_list)
# Output: [9, 8, 7, 6, 5, 4, 3, 2, 1, 0]
```

# Variables: Names Pointing to Data (References)

- In Python, when you assign a variable to an existing **mutable object** (like a list), you are not creating a new copy of the object.
- Instead, the new variable becomes another **name (or reference)** pointing to the *same object* in memory.
- Consider this example:

## Assigning a list to another variable

```
a = [1, 2, 3]    # 'a' points to a list object
b = a            # 'b' now points to the *same* list object as 'a'
```

- Visualize 'a' and 'b' as two labels attached to the same box containing '[1, 2, 3]'.
- If you modify the list through one variable, the change will be visible through the other variable as well, because they refer to the exact same data.

# Modifying Through a Reference: Shared Changes

- Let's continue with 'a' and 'b' from the previous slide:

Modifying the list via 'b'

```
a = [1, 2, 3]
```

```
b = a
```

```
# Modify the list using the variable 'b'
```

```
b[0] = 5 # Change the first element of the list b points to
```

```
# Now, let's check both 'a' and 'b'
```

```
print("List a:", a)
```

```
print("List b:", b)
```

```
# Output:
```

```
# List a: [5, 2, 3]
```

```
# List b: [5, 2, 3]
```

# Modifying Through a Reference: Shared Changes

```
# Output:  
# List a: [5, 2, 3]  
# List b: [5, 2, 3]
```

- As you can see, changing 'b[0]' also changed 'a[0]'. This is because 'a' and 'b' reference the **same list object**.
- This behavior is important to understand to avoid unintended side effects when working with mutable data types (lists, dictionaries, sets, custom objects).
- For immutable types (numbers, strings, tuples), this direct assignment behaves more like a copy of the value itself because immutable objects cannot be changed in place.

# How to Create Actual Copies (Shallow and Deep)

- If you need a true, independent copy of a list (or other mutable object), you must explicitly create one.
- **Shallow Copy:** Creates a new object, but if the original object contains other mutable objects (e.g., a list of lists), the inner objects are still references.
  - Using slicing: ‘new\_list = old\_list[:]’
  - Using the ‘list()’ constructor: ‘new\_list = list(old\_list)’
  - Using the ‘copy()’ method: ‘new\_list = old\_list.copy()’ (from the ‘copy’ module or built-in for lists)

## Creating a shallow copy

```
original = [10, 20, 30]
# Create a shallow copy
copied_list = original[:]
# Alternatively: copied_list = original.copy()
```

# How to Create Actual Copies (Shallow and Deep)

## Creating a shallow copy

```
...
copied_list[0] = 99

print("Original:", original)
# Output: Original: [10, 20, 30]

print("Copied List:", copied_list)
# Output: Copied List: [99, 20, 30]

# Modifying copied_list does NOT affect original
```

- **Deep Copy:** Creates a new object and recursively copies all objects found in the original. This is useful for complex nested structures.
  - Requires the 'copy' module: 'import copy; new\_list = copy.deepcopy(old\_list)'

# What is NumPy?

- **NumPy** (Numerical Python) is the fundamental package for scientific computing in Python.
- It provides:
  - A powerful N-dimensional **array object** ('ndarray').
  - Useful linear algebra, Fourier transform, and random number capabilities.
  - Tools for integrating C/C++ and Fortran code.
- NumPy arrays are the core data structure for many other scientific Python libraries (e.g., SciPy, Pandas, Matplotlib, Scikit-learn).
- **Convention:** NumPy is typically imported as 'np'.

## Importing NumPy

```
import numpy as np
```

# Python Lists vs. NumPy Arrays (1/2)

- Python lists are general-purpose, flexible containers.
- NumPy arrays are designed for efficient numerical operations.
- **Key Differences:**
  - **Type Homogeneity:**
    - *Lists*: Can store elements of different data types (e.g., '[1, "rock", 3.14]').
    - *NumPy Arrays*: Typically store elements of the **same data type** (e.g., all integers or all floats). This allows for optimized storage and operations.
  - **Performance for Numerical Operations:**
    - *Lists*: Operations on numerical data often require explicit Python loops, which can be slow.
    - *NumPy Arrays*: Support **vectorized operations** (element-wise operations) that are implemented in C and are significantly faster.

# Python Lists vs. NumPy Arrays (2/2)

- Key Differences (continued):

- Functionality:

- *Lists*: Basic sequence operations (append, insert, etc.).
    - *NumPy Arrays*: Offer a vast array of mathematical functions, linear algebra routines, random number generation, etc., that operate directly on arrays.

## When to use which?

- Use Python lists for general-purpose collections, especially if you need to store mixed data types or require dynamic resizing with 'append'/'insert'.
- Use NumPy arrays when working with numerical data, especially for mathematical operations, large datasets, and when performance is critical.

# Creating NumPy Arrays

- From Python lists or tuples:

## From a list

```
import numpy as np
```

```
py_list = [1, 2, 3, 4, 5]
np_array_from_list = np.array(py_list)
print(np_array_from_list)
print(type(np_array_from_list)) # <class 'numpy.ndarray'>
```

- Using built-in NumPy functions:

- ‘np.zeros(shape)’: Array of zeros.
- ‘np.ones(shape)’: Array of ones.
- ‘np.arange(start, stop, step)’: Similar to Python’s ‘range’, but returns an array.
- ‘np.linspace(start, stop, num)’: Array of evenly spaced values over an interval.
- ‘np.random.rand(shape)’: Array of random values.

# NumPy Array Attributes and Basic Operations

- NumPy arrays have useful attributes:
  - ‘ndarray.ndim’: Number of dimensions (axes).
  - ‘ndarray.shape’: Tuple of array dimensions.
  - ‘ndarray.size’: Total number of elements.
  - ‘ndarray.dtype’: Data type of the elements.

## Array Attributes

```
import numpy as np
arr = np.array([[1, 2, 3], [4, 5, 6]]) # 2D array

print("Array:\n", arr)
print("ndim:", arr.ndim)      # Output: 2
print("shape:", arr.shape)    # Output: (2, 3)
print("size:", arr.size)       # Output: 6
print("dtype:", arr.dtype)     # Output: int64
```

# NumPy Array Attributes and Basic Operations

- **Vectorized Operations:** Mathematical operations apply element-wise.

## Element-wise operations

```
a = np.array([1, 2, 3])  
b = np.array([4, 5, 6])
```

```
print("a + b =", a + b)  
# Output: [5 7 9]
```

```
print("a * 2 =", a * 2)  
# Output: [2 4 6]
```

```
print("a ** 2 =", a ** 2)  
# Output: [1 4 9]
```

# Quick Comparison Summary

Feature	Python List	NumPy Array
Data Types	Heterogeneous	Homogeneous (typically)
Memory	Higher overhead	More compact
Numerical Ops	Slow (Python loops)	Fast (Vectorized, C-based)
Functionality	Basic sequence ops	Rich mathematical functions
Flexibility	High (dynamic add/remove)	Less flexible (fixed size)*
Primary Use	General purpose	Numerical computation

\*NumPy arrays are generally fixed-size once created, though functions exist to resize/concatenate, often creating new arrays.

# Visualizing Data with Matplotlib

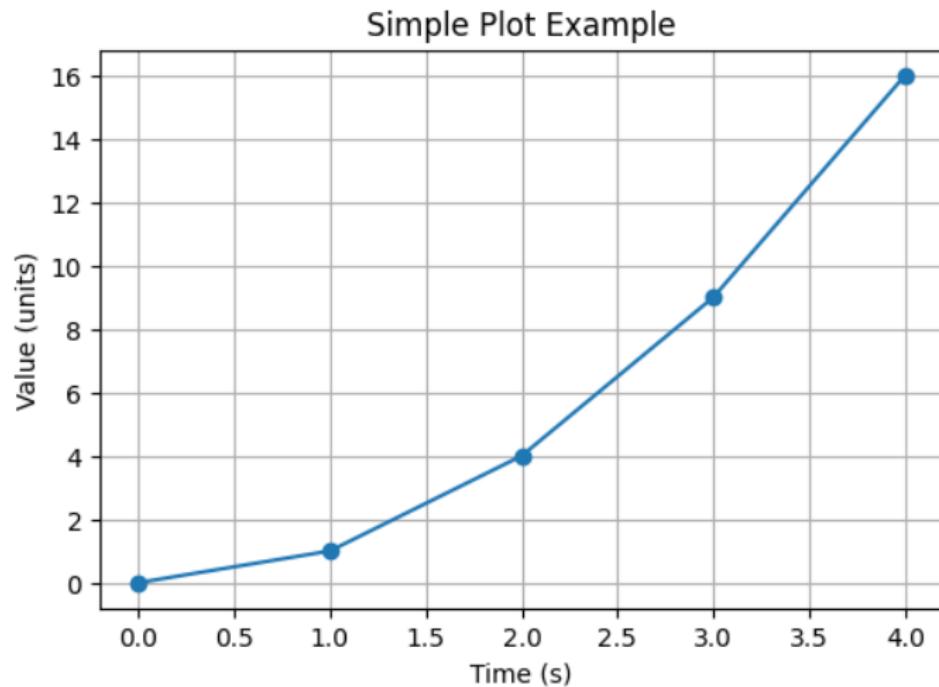
- **Matplotlib** is the main Python library for plotting scientific data.
- We use the `pyplot` interface for quick and intuitive plots.

## Basic usage

```
import matplotlib.pyplot as plt

x = [0, 1, 2, 3]
y = [0, 1, 4, 9]
plt.plot(x, y)
plt.xlabel("Time")
plt.ylabel("Value")
plt.title("Simple plot")
plt.show()
```

# Visualizing Data with Matplotlib



# Plotting ODE Solutions with NumPy and Matplotlib

- Let's visualize the analytical solution of the cooling equation:

$$T(t) = T_a + (T_0 - T_a)e^{-kt}$$

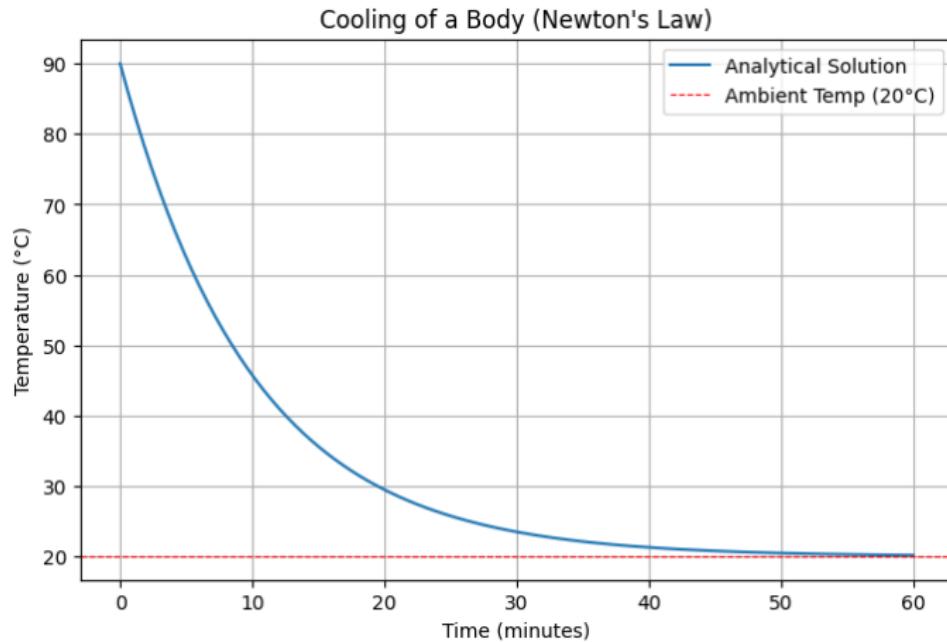
Python code

```
import numpy as np
import matplotlib.pyplot as plt

T_a = 20
T_0 = 90
k = 0.1
t = np.linspace(0, 60, 300)
T = T_a + (T_0 - T_a) * np.exp(-k * t)

plt.plot(t, T)
plt.xlabel("Time (min)")
plt.ylabel("Temperature (°C)")
plt.title("Cooling of a body")
plt.grid()
plt.show()
```

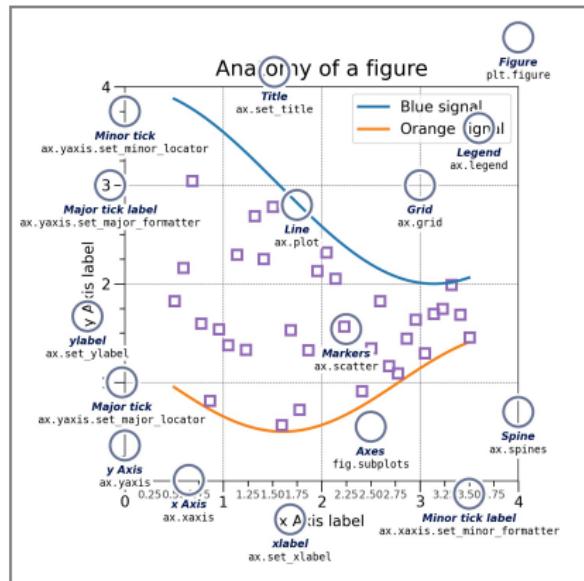
# Plotting ODE Solutions with NumPy and Matplotlib



# Elements of a Matplotlib Plot

A basic plot can contain several elements:

- `plt.plot()` — plots a line or data series.
- `plt.xlabel()` and `plt.ylabel()` — axis labels.
- `plt.title()` — adds a title to the plot.
- `plt.grid()` — adds a background grid.
- `plt.legend()` — shows labels for multiple data series.
- `plt.show()` — displays the figure (necessary in scripts).



# Table of Contents

## 1 Motivation and Definitions

- Why Differential Equations?
- Some example
- Cooling Law
- Radioactive Decay

## 2 Intro to Python

- Python Basics
- NumPy
- Matplotlib

## 3 Numerical Solutions

- Radioactive Decay
- Exercises

## 4 Numerical accuracy and stability

## 5 Summary

# Why Numerical Solutions?

- In some cases, we can find analytical solutions to differential equations.
- However, most real-world problems do not admit an analytical solution.
- Even when analytical solutions exist, they might be too complex to handle or not useful for computations.
- **Numerical methods** allow us to *approximate* solutions at discrete points.
- Our goal: find a practical method to approximate the solution of the radioactive decay ODE.

# Numerical Solution of Radioactive Decay (1/2)

**Continuous equation:**

$$\frac{dN}{dt} = -\lambda N(t)$$

We want to approximate the solution at discrete times:

$$t_0, t_1 = t_0 + \Delta t, \dots, t_n = t_0 + n\Delta t$$

**Idea:** Replace the derivative with a finite difference:

$$\frac{dN}{dt} \approx \frac{N^{n+1} - N^n}{\Delta t}$$

**Substitute into the equation:**

$$\frac{N^{n+1} - N^n}{\Delta t} = -\lambda N^n$$

# Numerical Solution of Radioactive Decay (2/2)

Rearranging the equation:

$$N^{n+1} = N^n - \lambda \Delta t N^n = N^n(1 - \lambda \Delta t)$$

This is the **explicit Euler method** for our problem.

## Summary:

- Initial value:  $N^0 = N_0$
- Update formula:  $N^{n+1} = N^n(1 - \lambda \Delta t)$
- Iterate for  $n = 0, 1, \dots$

We will now implement this method in Python and compare the result with the analytical solution.

# Python Implementation: Euler's Method

## Numerical approximation of radioactive decay

### Python code

```
import numpy as np
import matplotlib.pyplot as plt

# Parameters
lambda_ = 0.1
N0 = 100
T = 50
dt = 1.0
time = np.arange(0, T + dt, dt)

# Numerical solution (Euler method)
N_euler = np.zeros_like(time)
N_euler[0] = N0
for n in range(len(time)-1):
    N_euler[n+1] = N_euler[n] * (1 - lambda_ * dt)
```

# Plotting the Numerical Solution Only

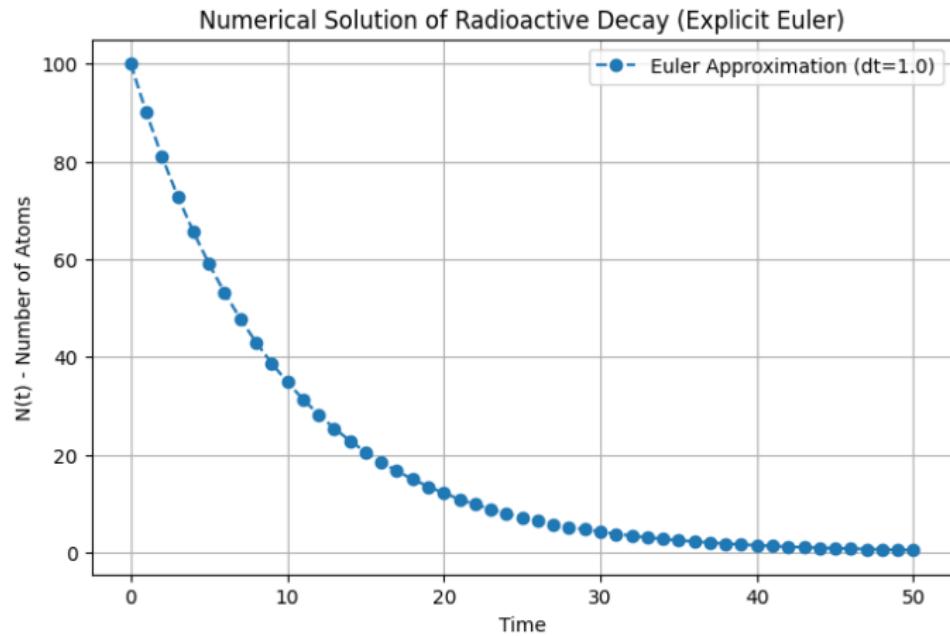
Euler's Method applied to radioactive decay

Python code

```
...
plt.figure(figsize=(8,4))
plt.plot(time, N_euler, 'o--', label='Euler Approximation')
plt.xlabel('Time')
plt.ylabel('N(t)')
plt.title('Numerical Solution of Radioactive Decay')
plt.grid(True)
plt.legend()
plt.show()
```

*Note: This is purely a numerical result, not yet compared to the exact solution.*

# Plotting the Numerical Solution Only



# Exercise: Try a Larger Time Step

**Change the time step and observe the result**

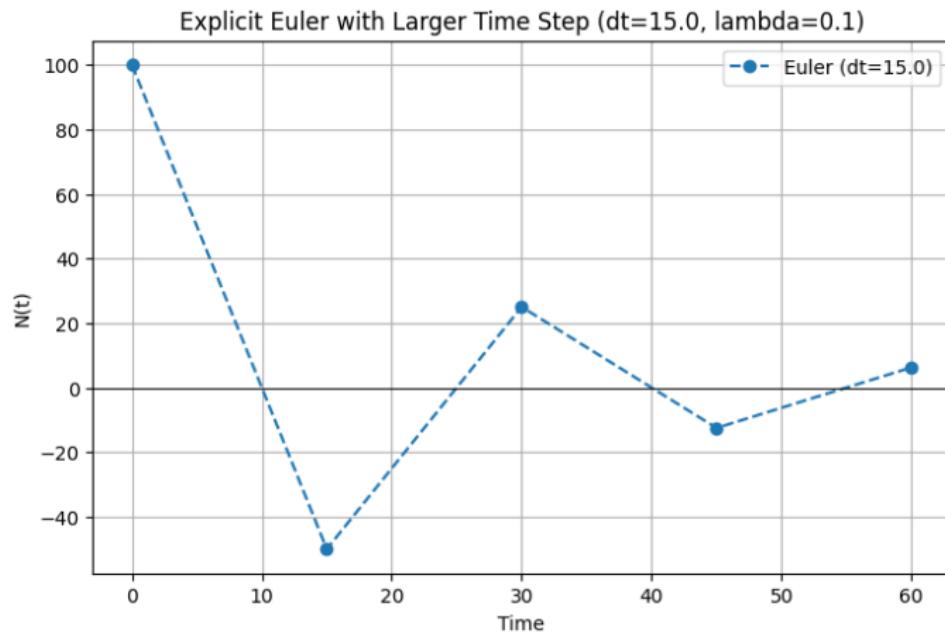
Python code

```
# Try dt = 5.0 instead of 1.0
dt = 5.0
time = np.arange(0, T + dt, dt)
N_euler = np.zeros_like(time)
N_euler[0] = N0
for n in range(len(time)-1):
    N_euler[n+1] = N_euler[n] * (1 - lambda_ * dt)

plt.plot(time, N_euler, 'o--')
plt.title('Euler Method with Larger Time Step')
plt.grid(True)
plt.show()
```

*What happens to the solution? Does it remain physically meaningful?*

# Exercise: Try a Larger Time Step



# Numerical Instability for Large $\Delta t$

Observations:

- With  $\Delta t = 1.0$  the solution was, at least qualitatively, correct.
- With  $\Delta t = 5.0$  we observe a strange behavior in the solution.

## A large time step can lead to unphysical results

- When  $\Delta t$  is too large,  $N(t)$  can become negative.
- This is clearly nonphysical: the amount of radioactive material cannot be less than zero.
- The update rule becomes unstable if:

$$1 - \lambda \Delta t < 0 \quad \Rightarrow \quad \Delta t > \frac{1}{\lambda}$$

*This leads us to the concept of stability of a numerical scheme.*

# Interpreting the Explicit Euler Scheme

## What does the discretization mean?

- Recall the ODE:

$$\frac{dN}{dt} = -\lambda N(t)$$

- The decay rate  $-\lambda N(t)$  changes continuously with time.
- In the explicit Euler method:

$$N^{n+1} = N^n - (\lambda N^n) \Delta t$$

- This means we **assume the decay rate is constant** over the time step  $\Delta t$ , and equal to its value at the **beginning** of the interval  $[t^n, t^{n+1}]$ .

*But is this the only possible choice?*

# An Alternative Assumption

What if we assume the rate is constant over  $[t^n, t^{n+1}]$ , but equal to its value at the end of the interval?

- That would lead to:

$$N^{n+1} = N^n - (\lambda N^{n+1})\Delta t$$

- This is known as the **Backward (Implicit) Euler Method**.
- Now the decay rate used in the update depends on the unknown future value  $N^{n+1}$ .
- Rearranging:

$$N^{n+1} = \frac{N^n}{1 + \lambda \Delta t}$$

- This scheme is *unconditionally stable*.

Choosing where to evaluate the rate leads to different numerical methods.

# Deriving the Implicit Euler Method

**Assumption:** the decay rate is constant and equal to its value at  $t^{n+1}$ :

$$\frac{dN}{dt} \approx \frac{N^{n+1} - N^n}{\Delta t} = -\lambda N^{n+1}$$

**Rearranging:**

$$N^{n+1} - N^n = -\lambda \Delta t N^{n+1} \quad \Rightarrow \quad N^{n+1}(1 + \lambda \Delta t) = N^n$$

$$\Rightarrow \quad N^{n+1} = \frac{N^n}{1 + \lambda \Delta t}$$

**Key features:**

- Future value  $N^{n+1}$  appears on both sides (implicit).
- Stable for any  $\Delta t$ , even large ones.

# Backward Euler Method

## Alternative discretizations: implicit and implicit Euler method

- Recall the ODE:

$$\frac{dN}{dt} = -\lambda N$$

- Forward Euler (explicit):

$$N^{n+1} = N^n - \lambda \Delta t N^n = N^n(1 - \lambda \Delta t)$$

- Backward Euler (implicit):

$$N^{n+1} = N^n - \lambda \Delta t N^{n+1}$$

- Solve for  $N^{n+1}$ :

$$N^{n+1}(1 + \lambda \Delta t) = N^n \Rightarrow N^{n+1} = \frac{N^n}{1 + \lambda \Delta t}$$

*This is always stable, even for large time steps.*

# Implicit Euler in Python

Python code

```
import numpy as np
import matplotlib.pyplot as plt

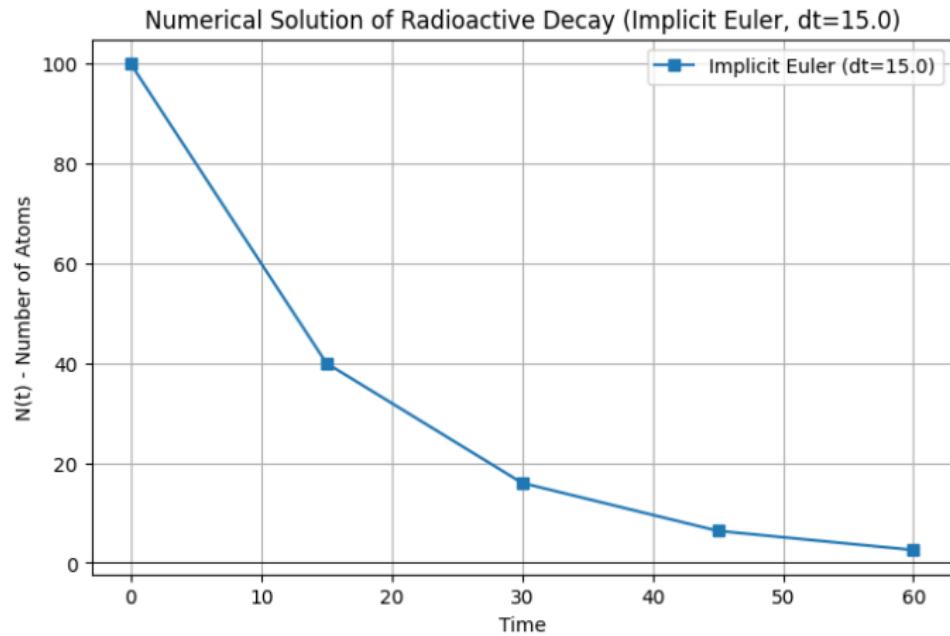
lambda_val = 0.5
dt = 0.2
T = 5
N0 = 1
times = np.arange(0, T + dt, dt)

N = np.zeros_like(times)
N[0] = N0
for n in range(len(times) - 1):
    N[n+1] = N[n] / (1 + lambda_val * dt)
```

# Implicit Euler in Python

```
plt.plot(times, N, 'o-', label='Implicit Euler')
plt.xlabel('Time')
plt.ylabel('N(t)')
plt.legend()
plt.grid(True)
plt.show()
```

# Implicit Euler in Python



# Exercises – Numerical Schemes for ODEs

## Exercise 1: Time Step Sensitivity (Implicit Euler)

- Use the implicit Euler method to solve the decay equation with:
  - $\Delta t = 0.5$ ,  $\Delta t = 1.0$ , and  $\Delta t = 2.0$
- Plot the solutions and comment on their behavior and stability.

## Exercise 2: Explicit vs Implicit Euler

- Solve the same decay equation using both explicit and implicit Euler methods.
- Use different  $\Delta t$  values and compare:
  - Accuracy of the solution vs. the analytical one
  - Stability and qualitative behavior

## Exercise 3: Apply to Newton's Law of Cooling

- Derive the discrete form of Newton's cooling law:

$$\frac{dT}{dt} = -k(T - T_{\text{env}})$$

- Implement both explicit and implicit Euler schemes.
- Choose parameters and compare the numerical results.



# Table of Contents

## 1 Motivation and Definitions

- Why Differential Equations?
- Some example
- Cooling Law
- Radioactive Decay

## 2 Intro to Python

- Python Basics
- NumPy
- Matplotlib

## 3 Numerical Solutions

- Radioactive Decay
- Exercises

## 4 Numerical accuracy and stability

## 5 Summary

# Analytical vs Numerical (Explicit Euler)

## Python code

```
import numpy as np
import matplotlib.pyplot as plt

# Parameters
lambda_ = 0.5
N0 = 100
t_max = 10
dt = 0.5
t_values = np.arange(0, t_max + dt, dt)

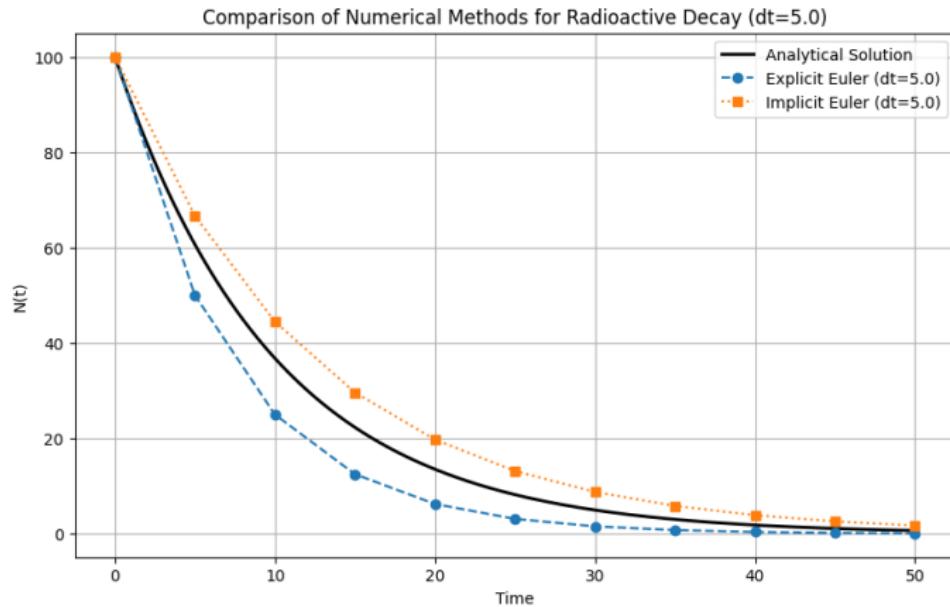
# Analytical solution
N_analytical = N0 * np.exp(-lambda_ * t_values)
```

# Analytical vs Numerical (Explicit Euler)

```
# Explicit Euler method
N_explicit = [N0]
for n in range(1, len(t_values)):
    N_new = N_explicit[-1] - lambda_ * N_explicit[-1] * dt
    N_explicit.append(N_new)

# Plotting
plt.plot(t_values, N_analytical, label='Analytical', lw=2)
plt.plot(t_values, N_explicit, 'o--', label='Explicit Euler')
plt.xlabel('Time')
plt.ylabel('N(t)')
plt.legend()
plt.grid()
plt.title('Radioactive decay: Analytical vs Explicit Euler')
plt.show()
```

# Analytical vs Numerical



# Definition of Error

## How can we assess the quality of a numerical solution?

We compare the numerical solution  $N_n^{(num)}$  with the exact (analytical) solution  $N(t_n)$ .

Pointwise (absolute) error at time  $t_n$ :

$$\varepsilon_n = N_n^{(num)} - N(t_n)$$

- If the error is small, the numerical solution is a good approximation.
- If it grows over time or becomes large, the time step or numerical method may need adjustment.

**Note:** The error generally depends on:

- the time step size  $\Delta t$
- the numerical method used
- the regularity (smoothness) of the true solution

# Plotting the Error in Python

```
import numpy as np
import matplotlib.pyplot as plt

# Parameters
lambda_ = 0.5
N0 = 100
T = 10
dt = 1.0
t = np.arange(0, T + dt, dt)

# Analytical solution
N_exact = N0 * np.exp(-lambda_ * t)
```

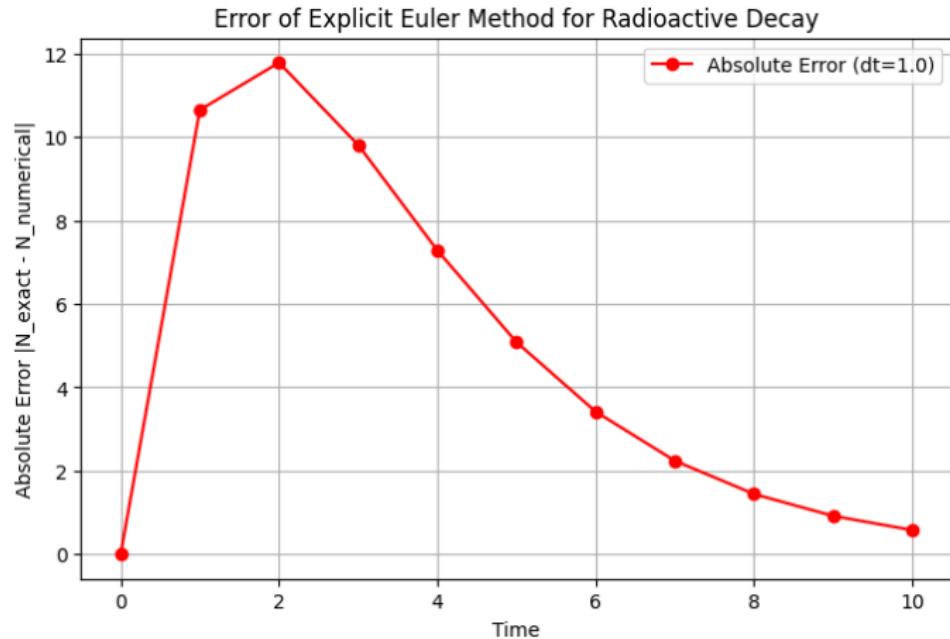
# Plotting the Error in Python

```
# Explicit Euler method
N_num = np.zeros_like(t)
N_num[0] = N0
for n in range(1, len(t)):
    N_num[n] = N_num[n-1] - lambda_ * N_num[n-1] * dt

# Compute error
error = np.abs(N_exact - N_num)

# Plot
plt.plot(t, error, 'r-o', label='Absolute error')
plt.xlabel('Time')
plt.ylabel('Error')
plt.title('Error between analytical and numerical solution')
plt.legend()
plt.grid(True)
plt.show()
```

# Plotting the Error in Python



# Relative Error

## Why consider relative error?

- The **absolute error** is defined as:

$$\epsilon_{\text{abs}}(t) = |N_{\text{exact}}(t) - N_{\text{num}}(t)|$$

- The **relative error** is:

$$\epsilon_{\text{rel}}(t) = \frac{|N_{\text{exact}}(t) - N_{\text{num}}(t)|}{|N_{\text{exact}}(t)|}$$

- Relative error is more informative when:
  - The quantity of interest becomes very small.
  - We want to assess the error proportionally to the expected value.
- Example: in radioactive decay,  $N(t)$  tends to 0  $\rightarrow$  relative error becomes more relevant.

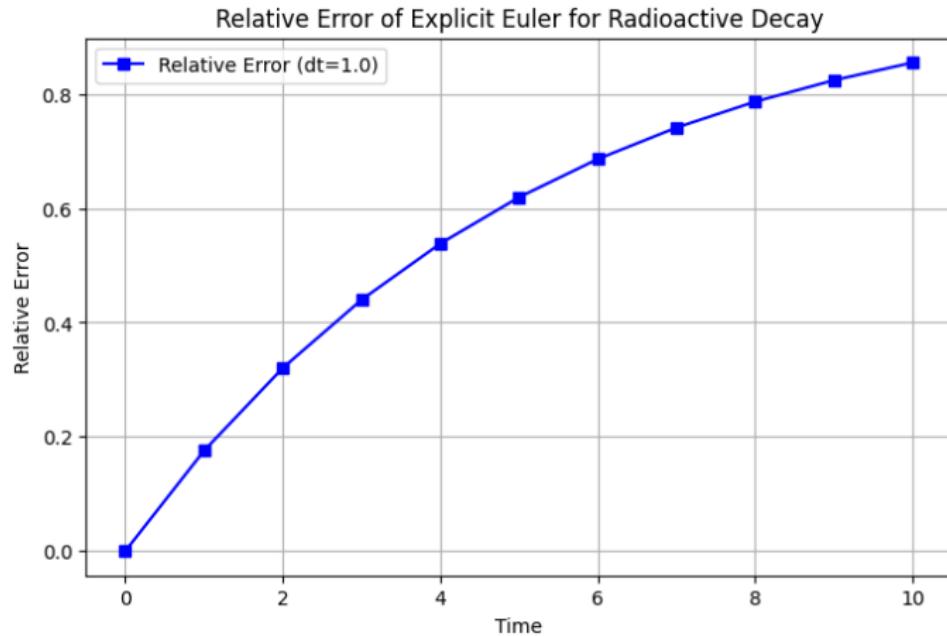
# Plotting the Relative Error

## Python Code

```
# Compute relative error, avoiding division by zero
rel_error = np.abs(N_exact - N_num) / np.abs(N_exact)
rel_error[N_exact == 0] = 0 # Handle division by zero safely

# Plot
plt.plot(t, rel_error, 'b-s', label='Relative error')
plt.xlabel('Time')
plt.ylabel('Relative Error')
plt.title('Relative Error between Analytical and Numerical Solution')
plt.legend()
plt.grid(True)
plt.show()
```

# Plotting the Relative Error



# Numerical Accuracy

## What is numerical accuracy?

Accuracy refers to how close the numerical solution is to the exact (analytical) solution.

- With the explicit Euler method, reducing  $\Delta t$  improves the accuracy.
- We saw that for smaller time steps, the numerical curve approached the exact solution more closely.

## Important:

- Accuracy improves with smaller  $\Delta t$ , but at the cost of more computations.
- Accuracy is influenced by the method's **order**: Euler's method is *first-order accurate*.

# Numerical Stability

## What is numerical stability?

A numerical method is **stable** if errors (from rounding, approximation, etc.) do not grow uncontrollably as the computation proceeds.

- In the radioactive decay example, using a large time step with the explicit Euler method caused the solution to become negative or oscillate.
- This indicates **instability** of the explicit method for large  $\Delta t$ .
- Stability often depends on the time step size  $\Delta t$  and the method used.

**Key idea:** Even with a consistent and accurate method, instability can make the numerical solution completely unreliable.

# Table of Contents

## 1 Motivation and Definitions

- Why Differential Equations?
- Some example
- Cooling Law
- Radioactive Decay

## 2 Intro to Python

- Python Basics
- NumPy
- Matplotlib

## 3 Numerical Solutions

- Radioactive Decay
- Exercises

## 4 Numerical accuracy and stability

## 5 Summary

# Summary (Part 1): ODEs and Python Foundations

## Understanding Differential Equations (ODEs):

- Ordinary Differential Equations (ODEs) describe the time evolution of systems and are fundamental in Earth Sciences.
- Examples:
  - Newton's Law of Cooling:  $\frac{dT}{dt} = -k(T - T_a)$
  - Radioactive Decay:  $\frac{dN}{dt} = -\lambda N$
- These equations model physical processes like heat transfer, population dynamics, and decay.
- Analytical (exact) solutions provide a formula for the solution but are often unavailable for complex, real-world problems, necessitating numerical approaches.

# Summary (Part 2): Numerical Methods and Tools

## Python Fundamentals

### Python Fundamentals for Scientific Computing:

- **Variables** store data (numbers, text, etc.).
- **Lists** are ordered, mutable collections (e.g., `[1, 'rock', 3.0]`).
  - Accessed via indexing (0-based, negative indexing) and slicing.
- **'for' loops** allow iteration over sequences (lists, `'range()'`).
- Understanding that variable assignment for mutable types (like lists) creates **references (not copies)** is crucial to avoid unintended side effects. Explicit copying (e.g., `'new_list = old_list[:]`) is needed for independent objects.

# Summary (Part 3): Numerical Methods and Tools

## Numerical Methods for ODEs

### Numerical Methods for ODEs:

- Goal: Approximate the solution of an ODE at discrete time steps  $\Delta t$ .
- **Explicit (Forward) Euler Method:**
  - Update rule:  $y^{n+1} = y^n + \Delta t \cdot f(t^n, y^n)$
  - Simple to implement.
  - Conditionally stable:  $\Delta t$  must be small enough relative to the problem's characteristics (e.g.,  $\lambda$ ).
- **Implicit (Backward) Euler Method:**
  - Update rule:  $y^{n+1} = y^n + \Delta t \cdot f(t^{n+1}, y^{n+1})$
  - Often requires solving an algebraic equation for  $y^{n+1}$  at each step.
  - Generally more stable than explicit methods, can handle larger  $\Delta t$ .
- Key Concepts:
  - **Accuracy:** How close the numerical solution is to the true solution.
  - **Stability:** Whether errors grow or remain bounded during computation.
  - **Error:** The difference between numerical and true solutions; depends on  $\Delta t$  and method order.

# Summary (Part 4): Numerical Methods Tools

## Essential Python Libraries for This Course:

- **NumPy**: For efficient N-dimensional arrays ('ndarray') and fast, vectorized mathematical operations on numerical data.
- **Matplotlib ('pyplot')**: For creating a wide range of static, animated, and interactive visualizations (e.g., 'plt.plot()', 'plt.xlabel()', 'plt.show()').

**Next Steps:** Building on these foundations to tackle more complex ODEs, explore higher-order numerical methods, and analyze their performance.