

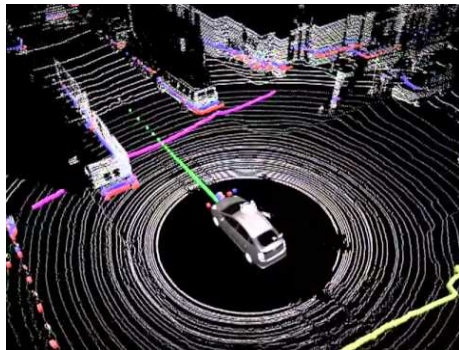
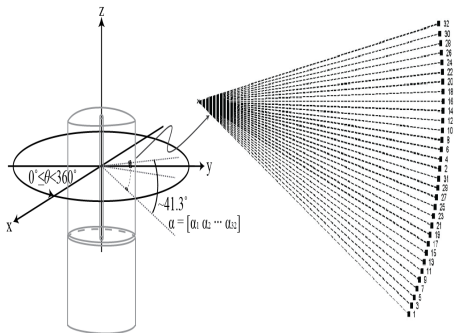
# Алгоритмы сопровождения динамических целей в трехмерных облаках точек

Щелчков Дмитрий

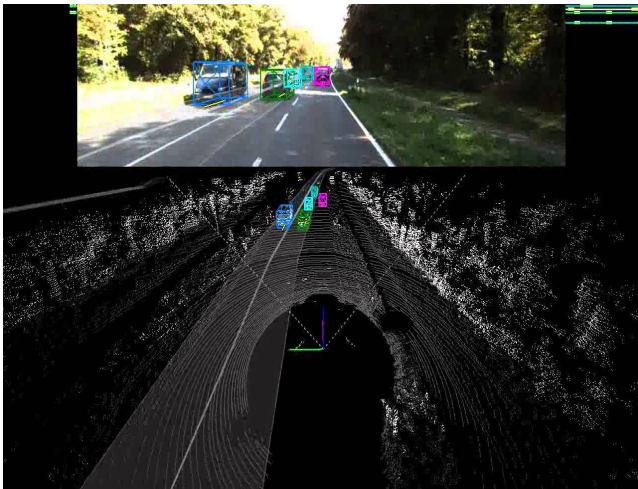
17 мая 2018 г.



# LIDAR

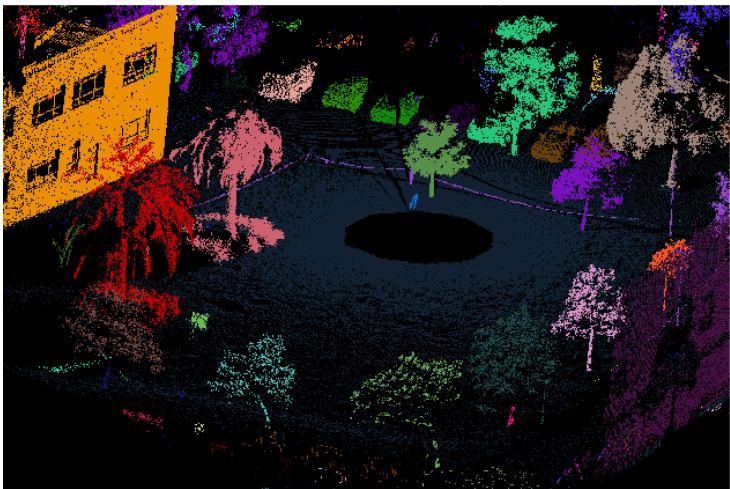


- 64 beams
- 10 Hz



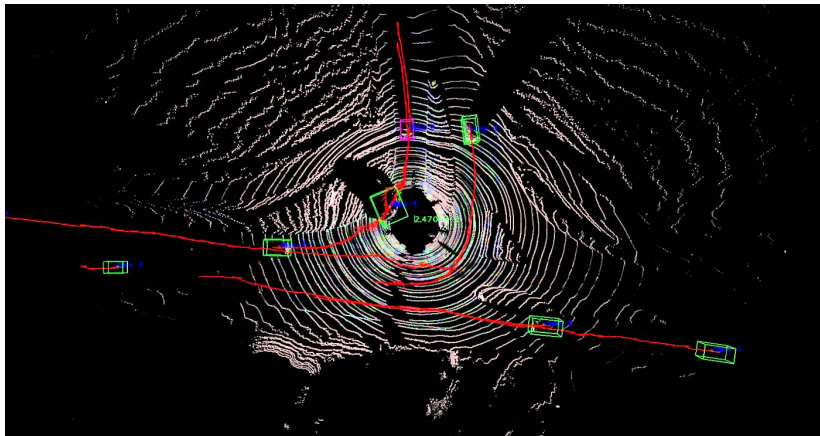
- 50 tracklets from 10 to 45 seconds each
- Bbox for each object

# Задача сегментации



- Cars and people are the only important segments

# Задача детекции и трекинга

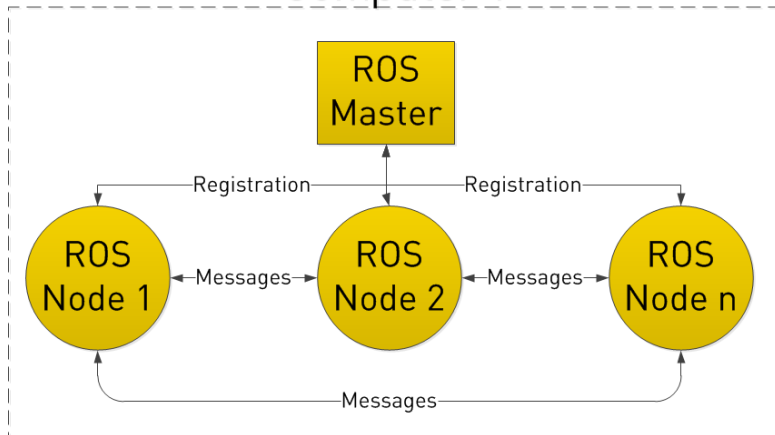


- Problems: occlusion, mismatch between frames
- One may be or may not be interested in direction, acceleration and speed

Корреляционные фильтры - пример из картинок, хочется кернел денсити овер юнион

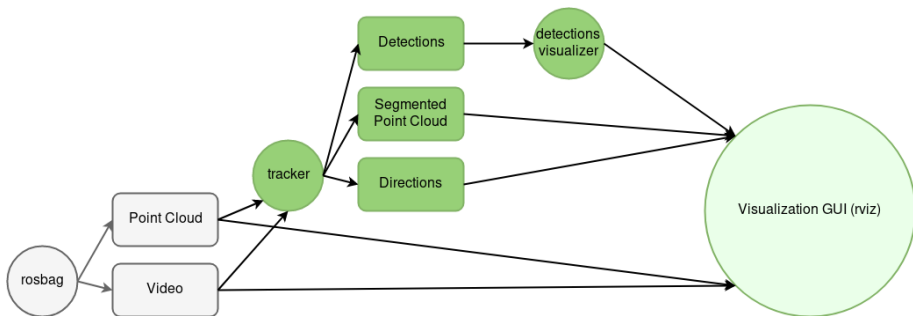
# Robot Operating System (ROS)

## Computer 1



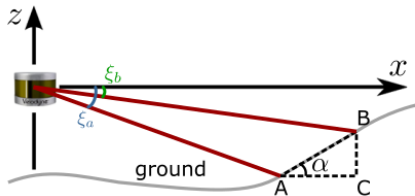


# Robot Operating System (ROS): tracker graph



- 1 Segmentation
- 2 Association
- 3 Tracking

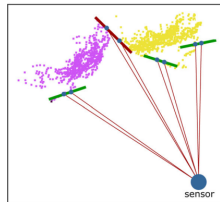
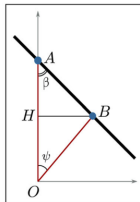
# Segmentation



## Algorithm 1 Ground Labelling

```

1: procedure LABELGROUND( $R$ )
2:    $M \leftarrow [\alpha_{r-1,c}^T]$ , matrix of angles  $\alpha$  computed with Eq. (1).
3:   for  $c = 1 \dots R_{cols}$  do
4:     if  $M(0, c)$  not labelled then
5:       LabelGroundBFS(0, c);
6: procedure LABELGROUNDBFS( $r, c$ )
7:   queue.push( $\{r, c\}$ )
8:   while queue is not empty do
9:      $\{r, c\} \leftarrow \text{queue.top}()$ 
10:     $\{r, c\} \leftarrow \text{labelled as ground}$ 
11:    for  $\{r_n, c_n\} \in \text{neighbourhood}\{r, c\}$  do
12:      if  $|M(r, c) - M(r_n, c_n)| < 5^\circ$  then
13:        queue.push( $\{r_n, c_n\}$ )
14:   queue.pop()
  
```

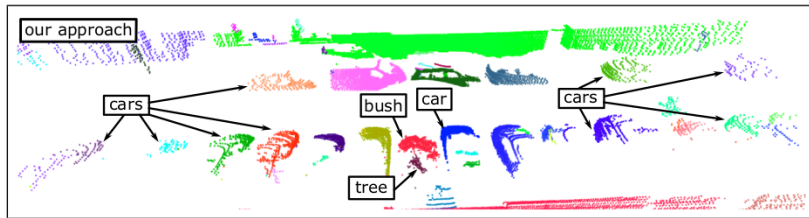


## Algorithm 2 Range Image Labelling

```

1: procedure LABELRANGEIMAGE( $R$ )
2:   Label  $\leftarrow 1$ ,  $L \leftarrow \text{zeros}(R_{rows} \times R_{cols})$ 
3:   for  $r = 1 \dots R_{rows}$  do
4:     for  $c = 1 \dots R_{cols}$  do
5:       if  $L(r, c) = 0$  then
6:         LabelComponentBFS( $r, c$ , Label);
7:         Label  $\leftarrow \text{Label} + 1$ ;
8: procedure LABELCOMPONENTBFS( $r, c$ , Label)
9:   queue.push( $\{r, c\}$ )
10:  while queue is not empty do
11:     $\{r, c\} \leftarrow \text{queue.top}()$ 
12:     $L(r, c) \leftarrow \text{Label}$ 
13:    for  $\{r_n, c_n\} \in \text{Neighbourhood}\{r, c\}$  do
14:       $d_1 \leftarrow \max(R(r, c), R(r_n, c_n))$ 
15:       $d_2 \leftarrow \min(R(r, c), R(r_n, c_n))$ 
16:      if  $\text{atan2} \frac{d_2 \sin \psi}{d_1 - d_2 \cos \psi} > \theta$  then
17:        queue.push( $\{r_n, c_n\}$ )
18:   queue.pop()
  
```

# Segmentation: troubleshooting



We

need only good segmentation of moving objects  
There's a number of problems:

- ① Undersegmentation of the ground
- ② Incapability to work in the presence of plants
- ① Normal based approach
- ② Trees and grass removal algorithm

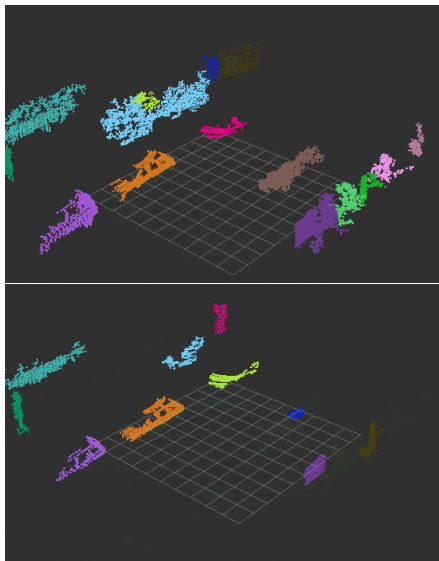
# Segmentation: trees



# Segmentation: trees removal

- Create local approximation of an object shape
- Check deviation of a point
- Remove points with many outliers in neighbourhood

Runtime < 50ms



- Not moving obstacles doesn't matter
- Only cars and pedestrians segmentation necessary
- Car shapes should be accurate

Трекинг - ICP + kernel correlation filter + kalman filter as baseline Нет данных чтобы обучить корреляционный фильтр (



## Корреляционный фильтр на PointNet