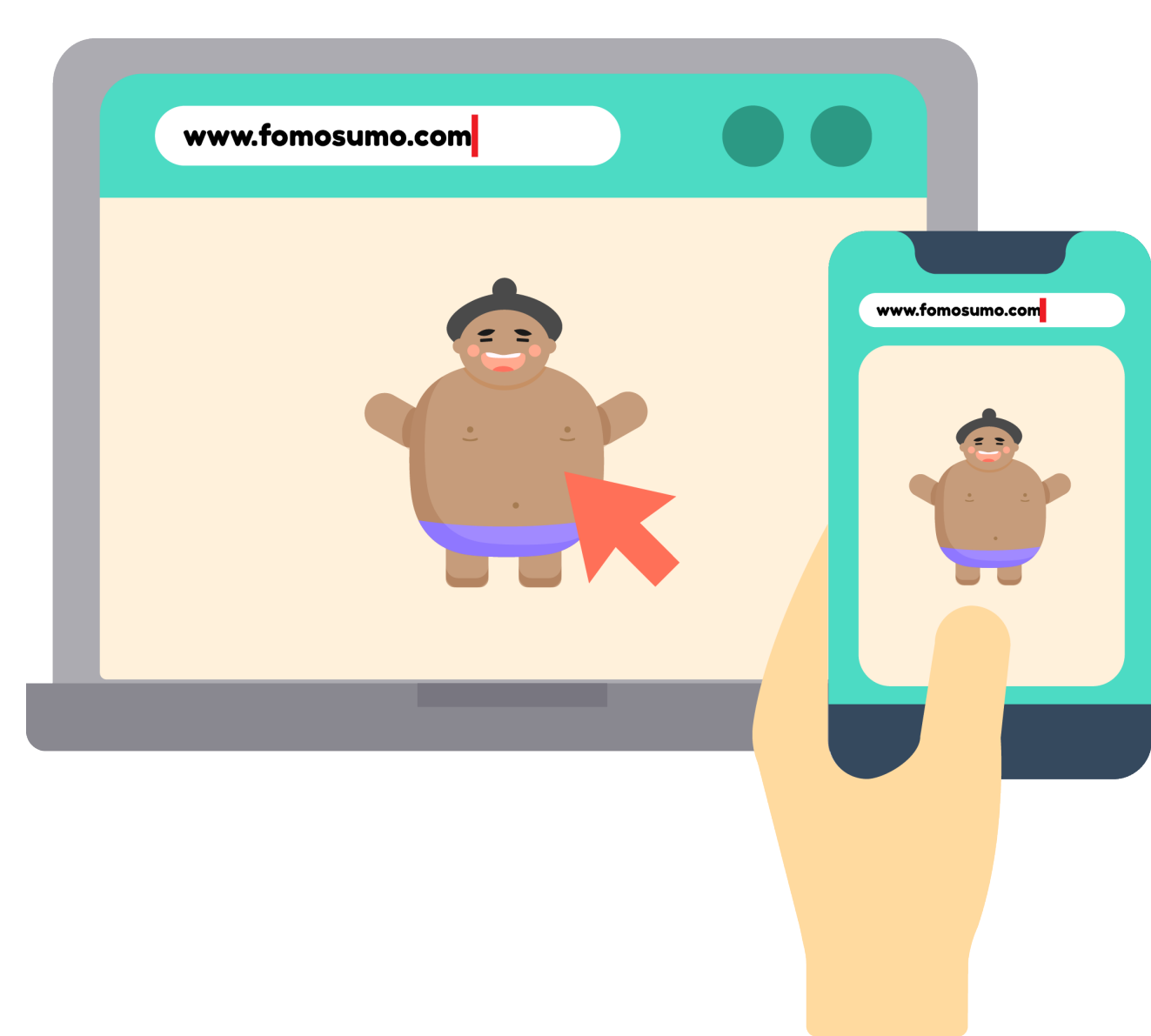


Enter into a world of endless fun
with your friends!

[PLAY NOW](#)

ABOUT THE GAME

Introducing the first of its kind, an open-source library for
web-based motion-controlled multiplayer games!

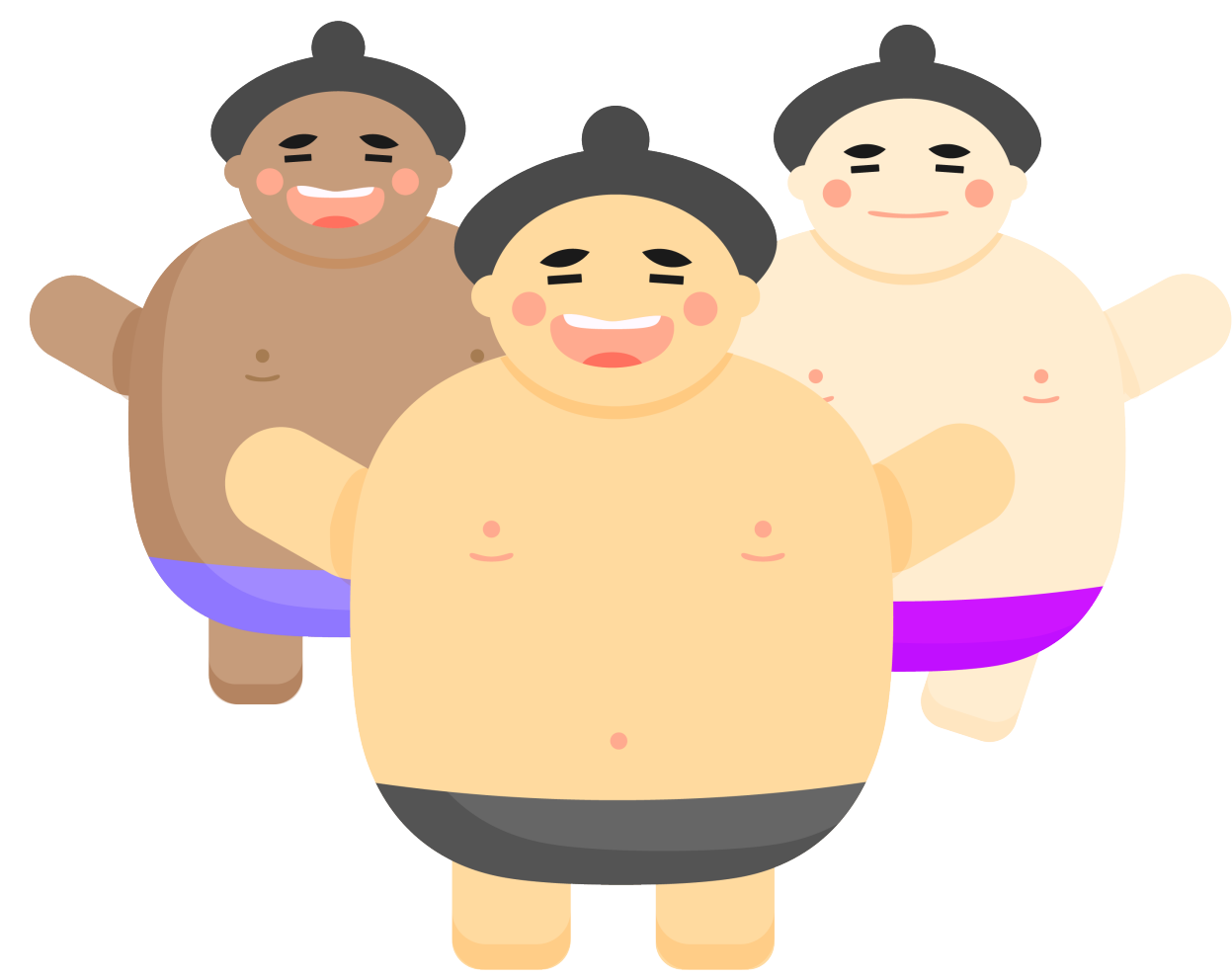


WEB-BASED

Don't bother downloading anything onto your devices. We don't want to hog up any of that precious space. Instead, just simply key in www.fomosumo.com on your shared screen and mobile browsers and start playing!

MOTION-CONTROLLED

We turned your mobile device into a motion controller. Remember the Nintendo Wii or Switch? Why spend money on those, when the only mobile controller you need is right there in your hands already?



MULTIPLAYER

No more FOMO. Instead of staring at your respective screens, you and your friends can enjoy the ensuring ridiculousness that comes with playing in the same space.

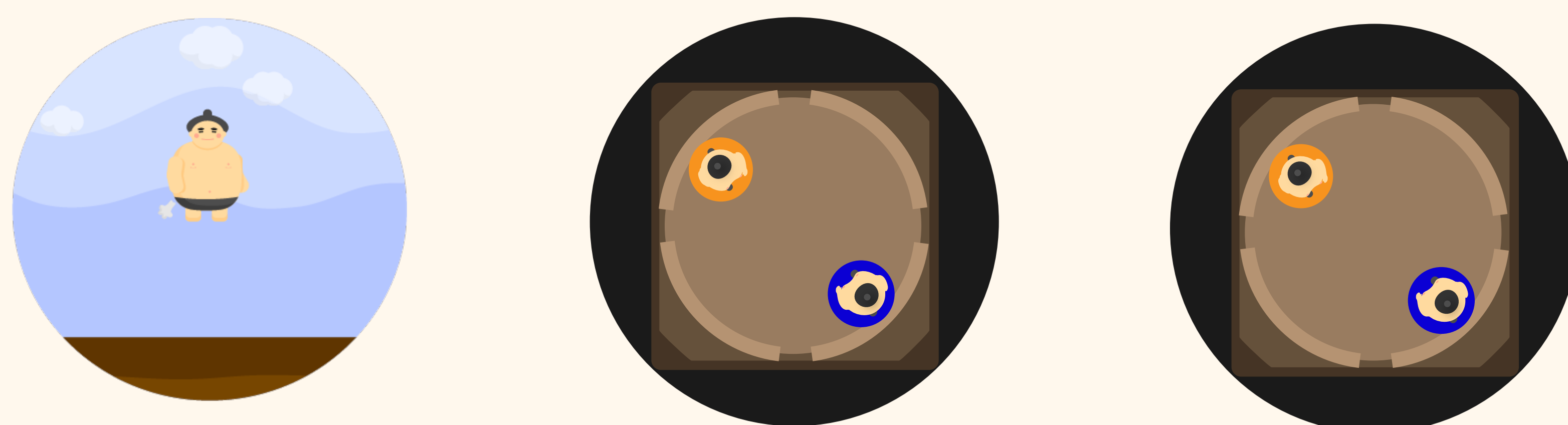
HOW TO PLAY

It's really simple.

Go to www.fomosumo.com on a shared screen (e.g. computer) and on up to 4 mobile devices.



Using your mobile phone as a motion controller, you and your friends can choose from any of our games, follow the instructions given and start playing!



GIVEAWAY

We are giving away free Eng Wah Cinemas movie vouchers worth \$50!



STAND A CHANCE TO WIN IN 3 EASY STEPS

- 1 Play the first out of our three games, Flappy Sumo, at FomoSumo.com (solo, or as a team)
- 2 Submit your score at submit.FomoSumo.com
- 3 Receive your movie voucher on 14 November 2018, Wednesday (6-10pm) at STePS! (Address: COM2-Level2, School of Computing, National University of Singapore)

THE CREATORS



We are Nicholas, Hui Qi, Kang Fei and Charis, a bunch of NUS/Yale-NUS students from CS3216: Software Product Engineering for Digital Markets. This application is part of our final project.

If you enjoyed our games, please **vote for us at STePS!** To do so, scan the QR code or visit <http://isteps.comp.nus.edu.sg/event/13th-steps> and vote for us there. You need to register for an account first.

If you didn't enjoy our games, it would be greatly appreciated if you let us know how we can improve [here](#).

Thank you so much for playing FomoSumo!